

~~1977~~ return

1) main funⁿ int value to OS
 return 0 is used because we don't want to OS

2) Print f funⁿ -
 Does print f return any funⁿ an value
 scanf funⁿ

Diff b/w void main & int main
 no return type is given then it int main

```
#
case 1) int main ()
{
    int count = printf("hello");
    printf("%d", count);
    return 0;
}
```

O/P

hello 5

```
#
case 2) int main ()
{
    printf("%d", printf("hello"));
    return 0;
}
```

O/P

hello 5

printf & scanf returns an integer value.

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```
# int main ()  
{  
    int x, y, z;  
    printf("%d", scanf("%d%d%d", &x,  
                        &y, &z));  
    return 0;  
}
```

O/P

5

10

15

3.

```
# int main  
{  
    int x, y, z;  
    printf("%s", "teekam sin");  
    return 0;  
}
```

O/P

m sin

Concept It skips space letters to S

Token: Smallest individual unit which can not be divided further

Data Types : 3 Keywords

char
int

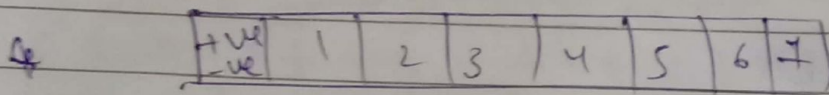
float

double.

Sign qualifies: signed, unsigned
size qualifies: short, long

Char 1 byte = 8 bits \rightarrow -128 to 127.

Signed char



~~+ve -ve~~

$$\frac{2^6 + 2^5 + 2^4 + 2^3 + 2^2 + 2^1 + 2^0}{2^6 + 2^5 + 2^4 + 2^3 + 2^2 + 2^1 + 2^0}$$

unsigned char = 1 byte = 8 byte bits \rightarrow 0 to 255

```
# {
char ch = 129;
printf("%d", sizeof ch);
return 0;
```

O/P. 1

```
# int main ()
```

{

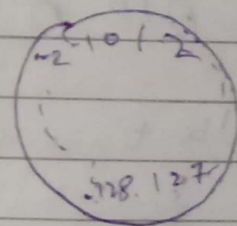
char ch = 129 // -128 to 127

printf("%d", ch);

return 0;

}

O/P -127



$128 = -128$

$129 = -127$

; Value 59

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Ascii value 48 to 57 \rightarrow 0 to 9

" " 65 to 90 \rightarrow A to Z

" " 97 to 122 \rightarrow a to z

• Size Qualifiers

int 2 bytes - 32768 to 32767

short int

long int

float

double

long double.

* Logical operator

int main

{

int a = 5, b = 6, c;

c = (a == 0) && b;

printf("a = %d, b = %d, c = %d", a, b, c);

return 0;

}

O/P 0

int main

{

int a = 5, b = 6, c;

c = (a == 0) && b;

printf("a = %d, b = %d, c = %d", a, b, c);

return 0;

}

O/P = 5, 6, 0

int a = 3, b;
b = a++ + a++ + a++ + a--;
o/r a = 5
b = 12

int a = 5, b;
b = a++ + ++a + ++a + a++ + a--;
a = 6
b = 25
a = 5 + 1

int a = 2, b = 4, c;
c = a+++ --a - ++a + b++++ b - ++a;
c = 3 + 3 - 3 + 5 + 5 - 3
a = 4
b = 6
c = 10

int a = 1, b = -1, c;
c = ++b && (a = 6)
a = 1
b = 0
c = 0
b = -1 + 1 = 0 false

int a = 1, b = -1, c;
c = b & x & b (a = 6);
c = 1 & 1
a = 6
b = 0
c = 1

* Switch Case

- 1) Switch
- 2) Case
- 3) default
- 4) break
- 5) Continual cannot be used

```
int main ()
```

```
{
    switch (choice | expression)
```

```
{
    case const 1; // int const ya char const
        statement 1;
    case const 2;
        statement 2;
    default
        statement;
}
```

```
}
```

int main ()

```
{
```

```
int x = 1
```

```
clrscr ();
```

```
switch (x) // choice
```

```
{
```

```
case '1'
```

```
    printf ("Hello");
```

```
case '2'
```

```
    printf ("Hi");
```


In for for statement

for (switch) then continue run

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case '3'

printf ("oro");

default

printf ("Bye");

return 0;

}

O/P Bye

because x is integer
& in all the ~~no~~ all
no integer is given

Default type p augegi

int main ()

{

int x = 1;

switch (x)

x = expression

{

case 1;

x++; // x = x + 1 x = 2

case 2;

x++ + 2; // x++ x = 3 // x++ + 2 2 + 2

because x++ + 2 this is only

case 3;

++x; // x = 4

default;

x++;

x = 5

}

printf ("x = %d", x);

return 0;

}

O/P = 5