

Sr.No.	Question	Option A
1	What is listener in context to event handling?	is a variable that is notified when an event occurs
2	Event class is defined in which of these libraries	java.io
3	Which of these method are used to register a keyboard event listener?	KeyListener()
4	Which of these method can be used to obtain the command name for invoking actionEvent object?	getCommand()
5	Which of these events will be generated if we close an applet's window?	ActionEvent
6	Which of these integer constants defines in ActionEvent class	ALT_MASK
7	Which of these method can be used to determine the type of event?	getID()
8	Which of these class is super class of all the events?	EventObject
9	Which of these method can be used to know the degree of adjustment made by the user?	getValue()
10	Which of these methods can be used to determine the type of adjustment event?	getType()
11	Which of these methods can be used to obtain the reference to the container that generated a containerEvent?	getContainer()
12	Which of these constant value will change when the button at the end of scrollbar was clicked to increase its value?	BLOCK_DECREMENT
13	Which of these methods can be used to know which key is pressed?	getKey()
14	Which of these methods can be used to obtain the coordinates of a mouse?	getPoint()
15	Which of these is superclass of container Event class?	windowEvent
16	Which of these events is generated when computer gains or loses input focus?	ComponentEvent
17	Which of these methods will respond when you click any button by mouse?	mouseClicked()
18	Which of these interfaces defines a method actionPerformed()?	ComponetListener
19	Which of these is superclass of all adapter classes?	Applet
20	Which of these methods will beinvoked if a character is entered?	keyPressed()
21	____method are used to register a mousemotion listener	addMouse()

22	In which library event class is defined?	java.io
23	_____ is super class of all the events.	EventObject
24	If scrollbar is manipulated _____ event will be notified.	ActionEvent
25	which of these events is generated when a button is pressed?	ActionEvent
26	_____ method can be used to determine the type of adjustment event.	getType()
27	When the size of component is changed, _____ event is generated.	ComponentEvent
28	When the component is added or removed, which of these events is generated.	ComponentEvent
29	_____ method can be used to obtain the reference to the container that generated a container.	getContainer()
30	which of the following method can be used to get reference to a component that was affected by the container?	getcomponent()
31	_____ event is generated when computer gains or losses input focus.	ComponentEvent
32	FocusEvent is a subclass of _____ classes.	ComponentEvent
33	_____ can be used to know the type of focus change.	typefocus()
34	_____ method can be used to change location of an event.	ChangePoint()
35	Which of the following is integer constant of TextEvent class?	TEXT_CHANGED
36	_____ is used to obtain the object that generated a windowEvent.	getMethod()
37	MouseEvent is subclass of _____ classes.	ComponentEvent
38	_____ method is used to get X coordinates of the mouse.	getX()
39	which of these are constants defined in windowEvent class?	WINDOW_ACTIVATE D
40	_____ is superclass of windowEvent class.	windowEvent
41	Which of the following interface define 4 Methods?	ComponentListener
42	Which methods will respond when you click any button by mouse?	mouseClicked()
43	Which of these packages contains all the classes and methods required for even handling in Java?	java.applet

Option B	Option C	Option D	Answer
is an object that is notified when an event occurs	A listener is a method that is notified when an event occurs	none of these	b
java.lang	java.net	java.util	d
ADDKeyListener()	addKeyListener()	eventKeyListener()	c
getActionCommand()	getActionEvent()	getActionEventCommand()	b
ComponentEvent	AdjustmentEvent	WindowEvent	d
CTRL_MASK	SHIFT_MASK	All of these	d
getSource()	getEvent()	getEventObject()	a
EventClass	ActionEvent	ItemEvent	a
getAdjustmentType()	getAdjustmentValue()	getAdjustmentAmount()	a
getEventType()	getAdjustmentType()	getEventObjectType()	c
getCiontainerCommand()	getActionEvent()	getContainerEvent()	d
BLOCK_INCREMENT	UNIT_DECREMENT	UNIT_INCREMENT	b
getModifier()	getActionKey()	GetActionEvent()	b
getCoordinates()	GetMouseXY()	getMouseCoordinates()	a
ComponentEvent	ItemEvent	ItemEvent	b
ContainerEvent	FocusEvent	InputEvent	c
mouseEntered()	mousePressed()	All of these	d
ContainerListener	ActionListener	InputListener	c
ComponentEvent	Event	InputEvent	a
keyReleased()	keyTyped()	keyEntered()	c
addMouseListener()	addMouseMotionListe ner()	eventMouseMotionListener()	c

java.util	java.lang	java.net	b
EventClass	ActionEvent	ItemEvent	a
ComponentEvent	AdjustmentEvent	WindowEvent	c
keyEvent	windowEvent	AdjustmentEvent	a
getEventType()	getAdjustmentType()	getEventObjectType()	c
ContainerEvent	FocusEvent	InputEvent	a
ContainerEvent	FocusEvent	InputEvent	b
getcontainerCommand()	getActionEvent()	getContainerEvent()	d
getchild()	getcontainercomponent ()	getcomponentChild()	b
ContainerEvent	FocusEvent	InputEvent	c
ContainerEvent	ItemEvent	InputEvent	c
typeEventFocus()	isTemporary()	isPermanent()	a
TranslatePoint()	ChangeCoordinates()	TranslateCoordinates()	b
TEXT_FORMAT_CHANGED	TEXT_VALUE_CHANGED	TEXT_SIZE_CHANGED	c
getWindow()	getWindowEvent()	getWindowObject()	b
ContainerEvent	ItemEvent	InputEvent	d
getXCoordinate()	getCoordinateX()	getPointX()	a
WINDOW_CLOSED	WINDOW_DEICONIFIED	All of these	d
ComponentEvent	ItemEvent	InputEvent	b
ContainerListener	ActionListener	InputListener	a
mouseEntered()	mousePressed()	All of these	d
java.awt	java.event	java.awt.event	d