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Experiment No.: 16
Statement
         : MQTT protocol with ESP8266 Witty Cloud
Development Board and Adafruit IO.
Date of Exp. : xx/xx/xxxx
Author : Mansi Mandhane (A-24)
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#include <Adafruit BusIO Register.h>
#include <Adafruit I2CDevice.h>
#include <Adafruit I2CRegister.h>
#include <Adafruit SPIDevice.h>
#include <Adafruit Sensor.h>
#include <ESP8266WiFi.h> // library file for ESP8266
Adafruit IO Arduino
#include "Adafruit_MQTT_Client.h" // library included through
Adafruit IO Arduino
// pinout for wittyBoard
#define led 2
                   // debug LED, tiny blue
#define red 15 // RGB LED red
#define green 12
                  // RGB LED green
#define blue 13
                   // RGB LED blue
#define ldr A0
                  // LDR
#define WLAN SSID
                  "Mansi's S22"
```

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#define AIO SERVER
                      "io.adafruit.com"
#define AIO SERVERPORT 1883 // mgtt: 1883, secure-mgtt: 8883
#define AIO USERNAME
                       "mansi1702"
#define AIO KEY "aio FpZr08AVJpmbY0GZ6yD6gVlMc8E9"
WiFiClient client;  // declare client
Adafruit MQTT Client mqtt(&client, AIO SERVER, AIO SERVERPORT,
AIO USERNAME, AIO KEY);
                                      // declare MQTT client
Adafruit MQTT Publish lightintensity = Adafruit MQTT Publish(
&mqtt, AIO USERNAME "/feeds/lux-meter"); // declare publisher
Adafruit_MQTT_Subscribe redbutton=Adafruit MQTT Subscribe(&mqtt,
AIO USERNAME "/feeds/red"); // declare subscriber
Adafruit MQTT Subscribe greenbutton =
Adafruit MQTT Subscribe(&mqtt, AIO USERNAME "/feeds/green"); //
declare subscriber
Adafruit MQTT Subscribe bluebutton =
Adafruit MQTT Subscribe(&mqtt, AIO USERNAME "/feeds/blue");
// declare subscriber
void MQTT connect(); // bug fixes
void setup() {
// put your setup code here, to run once:
pinMode(led, OUTPUT);
pinMode(red, OUTPUT);
pinMode(green, OUTPUT);
pinMode(blue, OUTPUT);
Serial.begin(115200);
delay(10);
```

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Serial.println(F("Adafruit MQTT demo"));
// Connect to WiFi access point.
Serial.println();
Serial.print("Connecting to ");
Serial.println(WLAN SSID);
WiFi.begin(WLAN SSID, WLAN PASS);
while (WiFi.status() != WL CONNECTED) {
delay(500);
Serial.print(".");
Serial.println();
Serial.println("WiFi connected");
Serial.println("IP address: "); Serial.println(WiFi.localIP());
// Setup MQTT subscription for onoff feed.
mqtt.subscribe(&redbutton);
mqtt.subscribe(&greenbutton);
mqtt.subscribe(&bluebutton);
}
void loop() {
// put your main code here, to run repeatedly:
MQTT connect();
Adafruit MQTT Subscribe *subscription;
while ((subscription = mqtt.readSubscription(5000))) {
```

```
if (subscription == &redbutton) {
Serial.print(F("Got: "));
Serial.println((char *)redbutton.lastread);
if(strcmp((char*) redbutton.lastread, "ON"))
digitalWrite(red, LOW);
else
digitalWrite(red, HIGH);
}
if (subscription == &greenbutton) {
Serial.print(F("Got: "));
Serial.println((char *) greenbutton.lastread);
if(strcmp((char*)greenbutton.lastread, "ON"))
digitalWrite(green, LOW);
else
digitalWrite(green, HIGH);
}
if (subscription == &bluebutton) {
Serial.print(F("Got: "));
Serial.println((char *)bluebutton.lastread);
if(strcmp((char*)bluebutton.lastread, "ON"))
digitalWrite(blue, LOW);
else
digitalWrite(blue, HIGH);
```

```
}
}Serial.print(F("\nSending light val "));
Serial.print(analogRead(ldr));
Serial.print("...");
if (! lightintensity.publish(analogRead(ldr)))
Serial.println(F("Failed"));
else
Serial.println(F("OK!"));
// Function to connect and reconnect as necessary to the MQTT
server.
void MQTT connect() {
int8 t ret;
// Stop if already connected.
if (mqtt.connected()) {
return;
}
Serial.print("Connecting to MQTT... ");
uint8 t retries = 3;
while ((ret = mqtt.connect()) != 0) { // connect will return 0
for connected
Serial.println(mqtt.connectErrorString(ret));
Serial.println("Retrying MQTT connection in 5 seconds...");
mqtt.disconnect();
```

```
delay(5000); // wait 5 seconds
retries--;
if (retries == 0) {
   // basically die and wait for WDT to reset me
   while (1);
}
Serial.println("MQTT Connected!");
}
```







