

# MANSI SRIVASTAVA

## Associate Software Developer

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Gurgaon, Haryana

## EDUCATION

### Bachelors of Computer Application

SGT UNIVERSITY - CGPA 9.0

08/2019 - 07/2022

### Class XII

Delhi Public School - CGPA 7.8

03/2018 - 03/2019

## EXPERIENCE

### Associate Software Developer (Pre-Sales)

Gurgaon, Haryana

#### Decimal Technologies

03/2022 - Present

Information Technology & Services

- Led cross-functional teams in the creation of comprehensive Request for Proposals (RFP) responses, consistently achieving a 70% conversion rate from submission to contract.
- Managed end-to-end proposal processes, from initial RFP review to final submission, consistently achieving a 70% win rate.
- Designed wireframes, interactive prototypes and Landing Pages using tools like Sketch, Figma, JavaScript and React to visualize user interfaces and user flows
- Created and maintained comprehensive technical documentation, including code comments, API documentation, and user guides, to enhance team communication and product understanding.

## SKILLS

### Programming Languages

Python, Java, JavaScript

### Web Development

HTML5, CSS, ,Bootstrap, React

### Database Management

MySQL, MongoDB

### API Development and Testing

Postman (for testing APIs)

### UI/UX

Adobe XD, Sketch, Figma

### IDEs

VS Code, Sublime Text, Notepad++

## PROJECTS

### Music Player

09/2023

*Developed a sleek and user-friendly music player application with a focus on intuitive user experience and functionality.*

- Designed and developed a custom web-based music player from scratch using **HTML5**, **CSS3**, and JavaScript.
- Utilized **Bootstrap** for designing a clean and modern user interface with responsive layouts for various screen sizes.
- Enabled users to create playlists, shuffle tracks, and control playback using custom **JavaScript** functions.
- GitHub - <https://github.com/mansi172001/frontendprojects/tree/main/music%20player>

### Rock, Paper, Scissors Game (JavaScript)

09/2023

*Demonstrated proficiency in front-end web development, while showcasing problem-solving skills and interactivity.*

- Developed an interactive Rock, Paper, Scissors game using **HTML**, **CSS**, and **JavaScript**.
- Utilized **DOM manipulation** to update the game interface dynamically, displaying game outcomes, and scores.
- Highlighted **problem-solving** abilities by coding the game's logic and providing a seamless gaming experience for users.
- GitHub - <https://github.com/mansi172001/frontendprojects/tree/main/javascript/Rock%20Paper>

### Balloon Shooter Game

07/2022

*Designed and developed an engaging Balloon Shooter Game, showcasing strong skills and proficiency in game development techniques.*

- Balloon Shooter Built using **Pygame** library in **Python**. It allows players to shoot and burst balloons that move across the screen.
- Pygame for **Graphics** rendering, event handling, and **game logic**.
- GitHub - <https://github.com/mansi172001/frontendprojects/blob/main/game.py>

## CERTIFICATIONS

### React JS Tutorial

<https://olympus.mygreatlearning.com/courses/52045/certificate>

### Web Designing

<https://olympus.mygreatlearning.com/courses/91537/certificate>