

+ getWinner(): String + setWinner(String): void + getMark(int, int): String + getColSize(): int + getRowSize(): int + reset(): void		tWinner(): String tWinner(String): void tMark(int, int): String tColSize(): int tRowSize(): int
Вох		Вох
- row: int - col: int - DASH: String = "-" {readOnly} - placeholder: String = DASH	3	- col: int - DASH: String = "-"_{readOnly}
~ < <constructor>> Box(int, int) ~ getPlaceHolder(): String ~ setPlaceHolder(String): boolean ~ isAvailable(): boolean ~ print(): void</constructor>		~ getPlaceHolder(): String ~ setPlaceHolder(String): boolean ~ isAvailable(): boolean