Basic Concepts in Programming/ Introduction to R

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Basic Workflow

- Characterize the problem
- Spell out the steps towards solving the problem
- Materialize the steps in a programming language
- Test and debug

Basic Terminology

- variables
- types
- vectors
- indices
- operators
- functions
- conditionals
- loops
- input/output

Variables

- Placeholders for values
 - In R, you can assign values to a variable using "<-"</p>

```
> a <- 5
> b <- 4
> a + b
[1] 9
> c <- a*b
> c
[1] 20
```

Variable Names in R

- Case-sensitive, so x is not the same as X.
- Must not begin with numbers (e.g. 1x) or symbols (e.g. 8x).
- Must not contain blank spaces or operator symbols:
 - use subject.list or subject_list
 but not subject list or subject-list

Types

- - In R, the most important types are numbers and strings.

```
> a <- 5  # number
> b <- "Hello" # string
> c <- 1<2
> c
[1] TRUE  # logical
```

Vectors

In R, the basic values are vectors.

Indices

- Address particular members of an object
 - In R, use square brackets [] for indices, and round brackets () for functions, e.g., length ()
 - In R, the first element in a vector has the index 1. Thus, the index of the last element is the length of the vector.

```
> a <- c(37,42,89)
> a[1]
[1] 37
> length(a)
[1] 3
> a[length(a)]
[1] 89
```

Indices

- You can address the same things in different ways
 - Indices can be a vector of integers or logical values. (We will expand on this when we deal with data frames)

```
> a <- c(37,42,89)
> a[1:2]
[1] 37 42
> a[c(1,3)]
[1] 37 89
> a[c(TRUE, FALSE, FALSE)]
[1] 37
> a[a>40]  # where a>40 returns
[1] 42 89  # FALSE TRUE TRUE
```

Operators

- Programming language-dependent
- Common operators in R:

+ - * / %% ^	arithmetic
> >= < <= == !=	relational
! &	logical
~	model formulae
<>	assignment
\$	list indexing (the 'element name' operator)
:	create a sequence

- Use R to find all the numbers between 1 and 2000 which are multiples of 317.
- You will need the operators: and %%

```
> 1:5

[1] 1 2 3 4 5

> 18 % 5

[1] 3

> 4 % 2

[1] 0
```

- Use R to find all the numbers between 1 and 2000 which are multiples of 317.
- Solution:

```
> a <- 1:2000
> a[ a%%317 ==0]
[1] 317 634 951 1268 1585 1902
```

• Follow-up: Use R to find out how many numbers between 1 and 2000 are multiples of 17.

• Find all the words with less than 6 or more than 8 characters in the vector c ("Maine",

```
"Maryland", "Massachusetts", "Michigan",
"Minnesota", "Mississippi", "Missouri",
"Montana").
```

 You will need the OR operator | and function nchar()

```
> a <- "Maryland"
> nchar(a)
[1] 8
```

- Find all the words with less than 6 or more than 8 characters in the given vector.
- Solution:

```
> a<- c("Maine", "Maryland",
"Massachusetts", "Michigan", "Minnesota",
"Mississippi", "Missouri", "Montana")
> a[nchar(a)>8 | nchar(a)<6]
[1] "Maine" "Massachusetts" "Minnesota"
"Mississippi"</pre>
```

• Follow-up: Modify this function to show the number of characters of the returned values.

Functions

R has a wide range of built-in functions.

```
length(c(4,2,9))
[1] 3
max(c(1,2,4,2,5,-1,1))
[1] 5
sum(c(1,2,3,4))
[1] 10
mean(c(0.5, 3.4, 8.9, 4,4, 6.7))
[1] 4.583333
sd(c(0.5, 3.4, 8.9, 4,4, 6.7))
[1] 2.893729
```

Functions

- Use help() to look up functions
- You can also write your own functions

```
> myfunction <- function(x,y) {
+ z <- x + y^2
+ return(z)
+ }
> answer <- myfunction(3,4)
> answer
[1] 19
```

Local vs. global variables

Please download the new slides and exercises

Functions

```
Creating a function

Function name

myfunction <- function (x, y) \{
z \le x + y^2 \leftarrow Do computations with the argument(s)
return (z)
variables

Output of the function

Argument(s) taken by this function

[You can also refer to global variables, but be very careful]
```

Calling/Using your function

```
inputA <- 3
inputB <- 4

> answer <- myfunction (inputA, inputB)

> answer

[1] 19
```

- Write a function that returns the product of the minimum and maximum of the input vector.
- You will need max() and min().

- Write a function that returns the product of the minimum and maximum of the input vector.
- Solution:

```
exercise3 <- function(x) {
  product <- max(x) * min(x)
  return(product)
  }</pre>
```

```
> exercise3(c(7,-3,2,30)) Test your function
[1] -90
```

 Follow-up: Modify this function to consider the maximum and minimum of the absolute value of the input vector. [Hint: use abs()]

 Write a function that converts temperatures from Celsius to Fahrenheit.

•
$$[°F] = \frac{9}{5} [°C] + 32$$

- Write a function that converts temperatures from Celsius to Fahrenheit, where [°F] = $\frac{9}{5}$ [°C] + 32.
- Solution:

```
exercise4.c2f <- function(celsius) {
  fahreheit <- (celsius*9/5)+32
  return(fahreheit)
  }</pre>
```

```
> exercise4.c2f(20) Test your function
[1] 68
```

• Follow-up: Write a function that converts from Fahrenheit to Celsius.

• Write a function that finds all the numbers within a vector \mathbf{x} that are multiples of an integer \mathbf{y} . [a general version of Ex. 1]

- Write a function that finds all the numbers within a vector \mathbf{x} that are multiples of an integer \mathbf{y} . [a general version of Ex. 1]
- Solution:

```
exercise5 <- function(x,y) {
    z<- x[(x%%y)==0]
    return(z)
}
```

```
> ans5 <- exercise5(1:2000,317)</pre>
```

- Carry out an operation when a condition is satisfied, e.g., if A is true then do B, otherwise do C (or nothing)
- Example (finding the absolute value of an input without using abs ()):

```
> ifelse(x<0,-x,x)
> if (x<0) {-x} else {x}
```

 Quick exercise: try to input a vector and see how these two functions differ

• Compare ifelse and if:

```
abs.ifelse <- function(x) {
  result <- ifelse(x<0,-x,x)
  return(result)
  }</pre>
```

```
> a <- -10
> abs.ifelse(a)
[1] 10
> b <- c(2,3,-4)
> abs.ifelse(b)
[1] 2 3 4
Test your function
```

Compare ifelse and if:

```
abs.if <- function(x) {
  if (x<0) {result <- -x} else {result <- x}
  return(result)
  }</pre>
```

```
> a <- -10
> abs.if(a)
[1] 10
> b <- c(2,3,-4)
> abs.if(b)
[1] 2 3 -4
Warning message:
In if (x < 0) { :
   the condition has length > 1 and only the first element will be used
```

- ifelse evaluates each element in turn.
 - Good for setting values of variables based on a vector of logical conditions
 - e.g., taking the absolute value of a vector
- if evaluates only the first element. All other elements are ignored.
 - Use this for flow control to execute one or more statements based on a condition

- Write a function that takes two arguments, x and y, and outputs a message about whether x exists in y.
- You will need the operator %in%.

```
> content<- c("D2","V4","B6","N5","F3")
> "N5" %in% content
[1] TRUE
> "N4" %in% content
[1] FALSE
```

Optional: You might also need cat().

```
> a <- "apple"
> b <- "tree"
> cat(a,b)
apple tree
```

- Write a function that takes two arguments, x and y, and outputs a message about whether x exists in y.
- Solution:

```
exercise6 <- function(x,y) {
   if (x %in% y) {
      cat(x,"exists in",y)
      }
   else {
      cat(x,"does not exist in",y)
      }
}</pre>
```

```
> target <- c("D2")
> content <- c("C1", "B4", "D2", "F5")
> exercise6(target, content)
D2 exists in C1 B4 D2 F5
```

For-loops

- repeat an action for a predetermined number of times
- the value of the local variable changes in each iteration

```
> for (i in 3:5) {
+   print(i)
+ }
[1] 3
[1] 4
[1] 5
For each element in this vector the local variable is set to the value of that element and the statements in the loop are evaluated.
```

- For-loops
 - another example:

```
> x <- c("Happy","New","Year")
> for (i in x) {print(i)}
[1] "Happy"
[1] "New"
[1] "Year"
> for (i in x[2:length(x)]) {print(i)}
[1] "New"
[1] "Year"
```

- For-loops
 - What is the difference?

```
> x <- c("Happy","New","Year")
> for (i in x[2:length(x)]) {print(i)}
[1] "New"
[1] "Year"
```

```
> for (i in 2:length(x)) {print(x[i])}
[1] "New"
[1] "Year"
```

- Using a for-loop, write a function that prints each of the values in a vector, followed by "Even" if it is divisible by 2 and "Odd" otherwise.
- You can use cat() to display the number and the string together

```
> a<- "R Course"
> cat(a, "Day 2")
R Course Day 2
```

- Using a for-loop, write a function that prints each of the values in a vector, followed by "Even" if it is divisible by 2 and "Odd" otherwise.
- Solution:

 Follow-up: modify this function to print "Not an integer" (instead of "Odd") if a value is not an integer [Hint: you can use %% to determine is a number is an integer]

Using two for-loops, print 1 instance of "Apples" followed by 4 instances of "Oranges", and do this 3 times.

- Using two for-loops, print 1 instance of "Apples" followed by 4 instances of "Oranges", and do this 3 times.
- Solution:

```
for (i in 1:3) {
   print ("Apples")
   for (j in 1:4) {
     print ("Oranges")
   }
}
```

 Follow-up: Make this a function that can do the same action to different word pairs.

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```
exercise8 <- function(word1, word2) {
  for (i in 1:3) {
    print (word1)
    for (j in 1:4) {
      print (word2)
      }
  }
}</pre>
```

```
> exercise8("Apples", "Oranges")
```

- While-loops
 - similar to for-loops, execute some codes repeatedly until a condition is satisfied

```
> i <- 1
> while (i <= 3) {
+    print(i)
+    i <- i + 1
+ }
[1] 1
[1] 2
[1] 3</pre>
```

Using a while-loop, write a function that computes the sum of the values in a vector.
 [Call it my_sum(). This should give the same result as R's built-in sum() function.]

- Using a while-loop, write a function that computes the sum of the values in a vector.
- Solution:

```
my_sum <- function(x) {
    i <- 1
    temp.sum <- 0
    while (i <= length(x)) {
       temp.sum <- temp.sum + x[i]
       i <- i + 1
    }
    return(temp.sum)
}</pre>
```

- Using a while-loop, compute the factorial of 53. [This should give the same result as factorial (53).]
- Follow-up: Make this a function. [Call it my factorial()]

- Follow-up: Make this a function that computes the factorial of an input. [Call it my factorial()]
- Solution:

```
my_factorial <- function (x) {
   fac <- 1
   while (x > 0) {
     fac <- fac * x
       x <- x - 1
   }
   return(fac)
}</pre>
```