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Chapter 1. Overview

1.1. Events

Using SUNAPI event related APIs, it can be defined when and how certain actions should be performed by a video surveillance product. For example, a camera can be set to upload images to an FTP server or send notification messages when it detects motion. Events can be scheduled to run at certain times, or they can be triggered by things happening, such as motion detection or a signal from an input port.

eventsources.cgi uses the following submenus to configure events:

- **videoanalysis**: Configures settings for video analysis. Video Analytics creates a virtual area or boundary line over the site where the video surveillance device is installed, then generates actions when it detects motion in the virtual area or across the line. It can detect if there is motion inside or outside the defined area, and it can detect if objects enter, exit, appear, or disappear in the area. In addition, it can detect if an object crosses the boundary line from the left or right side.
- **videoanalysis2**: This is same as video analysis submenu but can be configured the parameters for each ROI/areas.
- audioanalysis: Configures the settings for audio analytic events.
- **fogdetection**: Configures the settings for fog detection. This submenu can specify the sensitivity level for fog detection and enables the auto defog.
- **facedetection**: Configures the settings for face detection. This submenu can specify the sensitivity level for face detection, or it can set up a virtual area which causes the camera to react when a face is detected inside or outside the area.
- **tamperingdetection**: Configures the settings for scene changes, which are usually a sign of tampering with the video surveillance device. The submenu can specify various settings such as the sensitivity level for tampering detection.
- **audiodetection**: Configures the settings for audio detection. Settings include the detection input threshold level.
- videoloss: Configures video loss detection settings.
- autotracking: Configures auto tracking settings.
- timer: Configures the schedule for the timer, which can generate events periodically.
- alarminput: Configures the settings of the alarm input function.
- **networkalarminput**: Configures the network alarm input function.
- **networkdisconnect**: Configures whether or not an event should be generated when network disconnection happens.
- **defocusdetection**: Configures the settings for defocus detection.
- **peoplecount**: Configures the settings for people count feature.
- **heatmap**: Configures the settings for heat map feature.
- **sourceoptions**: Gives information about the list of event sources available and associated action triggers.

- samples: Gets the samples of event levels for the corresponding event source.
- queuemanagementsetup: Configures the settings for the queue management feature.
- gsensor: Configures the settings for the G sensor feature.
- **temperaturechangedetection**: Configures the settings for temperature change detection.
- **temperaturechangedetectionoptions**: Gives information about temperature change detection options.
- **shockdetection**: Configures the settings for shock detection.
- wiperhousingdetection: Configures the settings for wiper housing detection.
- **boxtemperaturedetection**: Configures the settings for box temperature detection.
- boxtemperaturedetectionoptions: Gives information about box temperature detection options.
- **objectdetection**: Configures object detection algorithm for the camera.
- metaimagetransfer: Configures metadata image sending capability.
- facerecognition: Configures face recognition on selected channels
- ocr: Configures character recognition on selected channels
- thermaldetectionmode: Configures thermal camera operation mode.
- bodytemperaturedetection: Configures human body temperature detection
- bodytemperaturedetectionoptions: Provides the settings for bodytemperaturedetection.
- temperaturemeasurementregion: Configures the region to measure human body temperature.
- maskdetection: Configures face mask detection.
- **Cellmotion**: Configures cell-based motion detection.
- parkingdetection: Configures the settings for parking detection.
- **ledindicator:** Configures LED settings used for indicating current parking status.
- callrequest: Configures the settings for SIP Call request events.
- dtmf: Configures the settings for DTMF events.
- tamperingswitch: Configures the settings for tampering switch events.
- **proximitysensor:** Configures the settings for proximity sensor events.
- social distancing violation: Configures the settings for social distancing violation detection.
- mqttpublication: Configures the settings for MQTT publication messages.
- mattsubscription: Configures the settings for MQTT subscription messages.

eventactions.cgi uses the following submenus to configure the actions that a NVR will perform when an event occurs:

- **smtp:** Specifies the event types to send an alert message by email as well as the relevant email settings.
- audioclipschedule: Configures for making schedule to control audioclips.

• **complexaction**: Specifies the event types for an alarm output and the duration as well as the preset index that the camera will move to when a specified event occurs.

1.2. Event rule

An event rule defines when and how to react to events that are generated by the camera. For example, a rule may stipulate that the video surveillance device makes alarm output for 5 seconds when a motion is detected between 2 AM and 2 PM on Saturday.

Use **eventrules.cgi** to create various rules by specifying the event type, event action and applicable time.

- handover: Configures the settings for handover feature.
- **scheduler**: Configures the schedule settings for report generation for the people count, heat map, and queue management features.
- handover2: This is the same as handover submenu, but can be used to configure the handover parameters in a generic way, such that the handover feature can be associated with different camera events.
- **schedulelist**: This submenu is used to configure schedulers in a device that can be associated with the dynamicrules submenu.
- dynamicrules: This submenu is used to manage eventactions upon receiving an event in a device.
- **dynamicrulesoptions**: This submenu provides information about the list of event sources and associated action triggers available in dynamicrules.
- **indicationpass**: This submenu is used to manage the configuration to pass information to an opponent camera when parking detection event occurs.
- audiooutfiles: This submenu is used to manage the audio files in camera and audio management system (AMS).
- ttsfiles: This submenu is used to manage the tts files in the audio management system (AMS).
- ledpreset: This submenu is used to manage LED preset related settings.

1.3. Event status

The event status can be requested using **eventstatus.cgi**.

The current status may be sent once or continuously. When the status is sent continuously, it can be configured to receive all events data during the first response, but later only event data changes are sent.

- eventstatus: Requests the current event status.
- **pushnotification**: Configures the push notification feature in NVR.
- eventscheme: Chooses whether old or new topics should be used in the ONVIF event service.
- **metadataschema**: Provides schema of metadata events generated from the camera when an event occurs.
- eventstatusschema: Provides event schema of all events.

1.4. Transfer method and configuration

transfer.cgi configures the FTP, and SMTP server settings so that images and messages can be transferred when an event occurs.

Chapter 2. Event Sources

2.1. Video Analytics Setup

2.1.1. Description

The **videoanalysis** submenu configures the video analysis settings.

This chapter applies to the network cameras and encoder only.

Attribute to check for video analytics support: "attributes/Eventsource/Support/

Channel.#.IVRule"

Attribute to check for maximum IV Rules: "attributes/Eventsource/Limit/MaxIVRule"

Attribute to check for motion detection support:

"attributes/Eventsource/Support/VA.MotionDetection"

Camera/Encoder gives adjusted coordinates based on flip/mirror/rotate settings when the

"/attributes/Eventsource/Support/AdjustMDIVRuleOnFlipMirror" parameter is set to False.

Otherwise, camera provides original coordinates and client has to perform coordinate adjustment based on flip/mirror/rotate settings.

Access level

NOTE

| Action | Camera | Encoder |
|--------|--------|---------|
| view | Admin | Admin |
| set | Admin | Admin |
| remove | Admin | Admin |

2.1.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
videoanalysis&action=<value>[&<parameter>=<value>]

2.1.3. Parameters

| Action | Parameter | Request/ Response | | Description |
|--------|-----------|----------------------|-------------|-------------------------------|
| view | | | | Reads video analysis settings |
| | Channel | REQ, RES | <csv></csv> | Channel ID |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------|----------------------|---|---|
| | DetectionType | REQ | <enum> MotionDetection, IntelligentVideo, Off, MDAndIV</enum> | Detection type DetectionType for the view action requests the current video analysis settings and does not change the configured detection type. |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | DetectionType | REQ, RES | <enum> MotionDetection, IntelligentVideo, Off, MDAndIV</enum> | MotionDetection: Detects motion within the specified area. IntelligentVideo: Detects objects' appearing, disappearing, entering, exiting, scene changes, etc within the specified area. Off: No detection. MDAndIV: Both motion detection and intelligent video functions work together. |
| | Sensitivity | REQ, RES | <enum> VeryLow, Low, Medium, High, VeryHigh</enum> | Sensitivity level for MotionDetection or IntelligentVideo. Sensitivity is valid only when DetectionType is NOT set to Off. |
| | ObjectSize | REQ, RES | <enum> VerySmall, Small, Medium, Large, VeryLarge</enum> | Size of detectable objects for motion detection |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|-------------------|---|
| | MinimumObjectSize | REQ, RES | <string></string> | Minimum size of objects detectable by motion detection. |
| | | | | Objects smaller than the specified minimum size is not detected. |
| | | | | The size is specified in the format of <width, height="">.</width,> |
| | | | | The value of MinimumObjectSize must be less than the value of MaximumObjectSize . |
| | | | | MinimumObjectSize is valid only when DetectionType is NOT set to Off. |
| | MaximumObjectSize | REQ, RES | <string></string> | Maximum size of objects detectable by motion detection Objects bigger than the |
| | | | | maximum size is not detected. |
| | | | | The size is specified in the format of <width, height="">.</width,> |
| | | | | The value of MaximumObjectSize must be |
| | | | | greater than the value of MinimumObjectSize. |
| | | | | MaximumObjectSize is valid only when DetectionType is NOT set to Off. |
| | MinimumObjectSizeIn Pixels | REQ, RES | <string></string> | Minimum object size in pixel |
| | | | | The size is specified in the format of <width, height="">.</width,> |
| | | | | MinimumObjectSizeInPixels is valid only when DetectionType is NOT set to Off. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|-------------------------------|--|
| | MaximumObjectSizeI nPixels | REQ, RES | <string></string> | Miximum object size in pixel The size is specified in the format of <width, height="">.</width,> |
| | | | | MaximumObjectSizeInPixels is valid only when DetectionType is NOT set to Off. |
| | ROI.#.Coordinate | REQ, RES | <string></string> | ROI (Region of Interest) coordinates ROI.#.Coordinate is valid only |
| | | | | when DetectionType is NOT set to Off. |
| | ROIMode | REQ, RES | <enum> Inside, Outside</enum> | ROI detection mode Inside: Detects motion within the specified ROI Outside: Detects motion outside the specified ROI ROIMode is valid only when |
| | DetectionResultOverla y | REQ, RES | <book> True, False</book> | DetectionType is NOT set to Off. Whether to mark detected motions on the screen in a box when an event occurs DetectionResultOverlay is valid only when DetectionType is NOT set to Off. |
| | DisplayRules | REQ, RES | <book> True, False</book> | Whether to show the video analytics on the web client monitoring page DisplayRules is valid only when DetectionType is set to IntelligentVideo. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------------|----------------------|---|--|
| | DefinedArea.#.Mode | REQ, RES | <pre><csv> AppearDisappear, Entering, Exiting</csv></pre> | Defined virtual area detection mode • AppearDisappear: Detects objects appearing or disappearing in the specified virtual area. • Entering: Detects objects entering the specified virtual area. • Exiting: Detects objects exiting the specified virtual area. DefinedArea.#.Mode is valid only when DetectionType is set to IntelligentVideo. DefinedArea.#.Coordinate must be sent together with DefinedArea.#.Mode. Note DefinedArea.#.Mode, |
| | | | | DefinedArea.#.Coordinate, Line.#.Mode, and Line.#.Coordinate must be sent together with the set action. |
| | DefinedArea.#.Coordi nate | REQ, RES | <string></string> | Top left and bottom right vertices of the defined virtual area for motion detection DefinedArea.#.Coordinate is valid only when DetectionType is set to IntelligentVideo. DefinedArea.#.Mode must be sent together with DefinedArea.#.Coordinate. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------|----------------------|---|---|
| | EntireAreaMode | REQ, RES | <csv> Off, AppearDisappear, Scenechange</csv> | Off: Disables the entire area detection mode AppearDisappear: Detects objects appearing or disappearing in the entire area Scenechange: Detects scene change events, which are triggered when a large portion of the scene is changed. EntireAreaMode is valid only when DetectionType is set to IntelligentVideo. |
| | Line.#.Mode | REQ, RES | <csv> LeftSide, RightSide</csv> | Line detection mode LeftSide: Detects motion to the left of the virtual line. RightSide: Detects motion to the right of the virtual line. Line.#.Mode is valid only when DetectionType is set to IntelligentVideo. The Line.#.Mode parameter must be sent along with Line.#.Coordinate. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------|----------------------|------------------------|--|
| | Line.#.Coordinate | REQ, RES | <string></string> | X and Y coordinates of the two points which define the virtual line |
| | | | | The coordinates are specified in the form of <x1,y1,x2,y2>; x1 and y1 are the start points and x2 and y2 are the end points.</x1,y1,x2,y2> |
| | | | | Line.#.Coordinate is valid only when DetectionType is set to IntelligentVideo. |
| | | | | The Line.#.Coordinate parameter must be sent together with Line.#.Mode . |
| remove | Channel | REQ | <int></int> | ID of the channel to be deleted |
| | LineIndex | REQ | <csv>All, #</csv> | Index of the virtual line to be deleted |
| | DefinedAreaIndex | REQ | <csv> All, #</csv> | Index of the virtual area to be deleted |
| | ROIIndex | REQ | <csv>All, #</csv> | Index of the ROI to be deleted |

2.1.4. Examples

2.1.5. Getting the current video analytics settings of 'Channel 0'

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=videoanalysis&action=view&Channel=0

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

Channel.0.DetectionType=IntelligentVideo

Channel.0.Sensitivity=Medium

```
Channel.0.MinimumObjectSize=4,5
Channel.0.MaximumObjectSize=47,64
Channel.0.MinimumObjectSizeInPixels=192,192
Channel.0.MaximumObjectSizeInPixels=1944,1944
Channel.0.ROIMode=Inside
Channel.0.ROI.1.Coordinate=1725,925,1157,1613,2544,1225,2307,438
Channel.0.DefinedArea.1.Mode=Entering
Channel.0.DefinedArea.1.Coordinate=1307,782,2000,707,1763,1519,957,1613
Channel.0.Line.1.Mode=LeftSide,RightSide
Channel.0.Line.1.Coordinate=1194,682,1075,1382
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "VideoAnalysis": [
        {
            "Channel": 0,
            "DetectionType": "IntelligentVideo",
            "Sensitivity": "Medium",
            "MinimumObjectSize": "4,6",
            "MaximumObjectSize": "48,64",
            "MinimumObjectSizeInPixels": "192,192",
            "MaximumObjectSizeInPixels": "1944,1944",
            "ROIMode": "Inside",
            "ROIs": [
                {
                     "ROI": 1,
                     "Coordinates": [
                         {
                             "x": 1725,
                             "y": 925
                         },
                         {
                             "x": 1157,
                             "y": 1613
                         },
```

```
"x": 2544,
                "y": 1225
            },
            {
                "x": 2307,
                "y": 438
            }
        ]
   }
],
"Lines": [
    {
        "Line": 1,
        "Mode": [
            "RightSide",
            "LeftSide"
        ],
        "Coordinates": [
            {
                "x": 1194,
                "y": 682
            },
            {
                "x": 1075,
                "y": 1382
            }
        ]
   }
],
"DefinedAreas": [
    {
        "DefinedArea": 1,
        "Mode": [
            "Entering"
        ],
        "Coordinates": [
            {
                "x": 1307,
                "y": 782
            },
            {
```

```
"x": 2000,
                                  "v": 707
                             },
                             {
                                  "x": 1763,
                                  "y": 1519
                             },
                             {
                                  "x": 957,
                                  "y": 1613
                             }
                        ]
                   }
              ]
         }
    1
}
```

2.1.6. Setting intelligent video analysis

Setting video analytics to detect objects appearing/disappearing within the defined virtual area

DetectionType must be set to IntelligentVideo to define the virtual area (using the **DefinedArea.#.Coordinate** parameter) and the detection mode within the area (using the **DefinedArea.#.Mode** parameter).

NOTE

Attribute to check for maximum area rules: "attributes/Eventsource/Limit/MaxIVRule.Area"

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=videoanalysis&action=set&DetectionType=Intelli
gentVideo&DefinedArea.1.Mode=AppearDisappear&DefinedArea.1.Coordinate=151,43
7,1139,184,384,639,1347,1061
```

Setting video analytics to detect objects crossing the virtual line from the right side

DetectionType must be set to IntelligentVideo to define the coordinates of the virtual line (using the **Line.#.Coordinate** parameter) and the detection mode (using the **Line.#.Mode** parameter).

NOTE

Attribute to check for Maximum Line Rules: "attributes/Eventsource/Limit/MaxIVRule.Line"

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=videoanalysis&action=set&DetectionType=Intelli
gentVideo&Line.2.Mode=RightSide&Line.2.Coordinate=650,750,622,410

2.1.7. Setting motion detection with high sensitivity

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=videoanalysis&action=set&DetectionType=MotionD
etection&Sensitivity=High

2.1.8. Setting the minimum/maximum size of detectable objects

The minimum object size value must be less than the value of **MaximumObjectSize**, and the maximum object size value should be greater than the value of **MinimumObjectSize**.

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=videoanalysis&action=set&DetectionType=Intelli
gentVideo&MinimumObjectSize=0,0&MaximumObjectSize=20,20

2.1.9. Setting the coordinates of ROI 1

Setting the coordinates of ROI 1 and setting the detection mode to detect motion within the specified ROI

Based on the ROI type, the number of coordinates that has to be sent to create a new ROI will vary.

Attribute to check for Maximum ROI Supported: "attributes/Eventsource/Limit/MaxROI" Attribute to check for ROI type: "attributes/Eventsource/Support/ROIType" Attribute to check for ROI Minimum X Coordinate:

NOTE

"attributes/Eventsource/Limit/ROICoordinate.MinX"
Attribute to check for ROI Maximum X Coordinate:
"attributes/Eventsource/Limit/ROICoordinate.MinY"
Attribute to check for ROI Minimum Y Coordinate:

"attributes/Eventsource/Limit/ROICoordinate.MaxX"

Attribute to check for ROI Maximum Y Coordinate:

"attributes/Eventsource/Limit/ROICoordinate. MaxY"

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=videoanalysis&action=set&DetectionType=MotionD
etection&ROI.1.Coordinate=380,209,1540,858,540,297,1380,759&ROIMode=Inside

2.1.10. Removing all configured lines and ROI in Channel 0

REQUEST

http://<Device IP>/stw-

cqi/eventsources.cqi?msubmenu=videoanalysis&action=remove&Channel=0

2.1.11. Removing configured line number 1 in Channel 0

REQUEST

http://<Device IP>/stw-

x=1

2.1.12. Removing a line, area and ROI in Channel 0

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=videoanalysis&action=remove&Channel=0&LineInde
x=1&DefinedAreaIndex=1.2&R0IIndex=1

2.2. Video Analytics2 Setup

2.2.1. Description

The **videoanalysis2** submenu is similar to the **videoanalysis** submenu but this submenu supports the configuration of the parameters for each area/ROI.

This chapter applies to the network cameras and encoder only.

Attribute to check for video analytics support: "attributes/Eventsource/Support/

Channel.#.IVRule"

Attribute to check for maximum IV Rules: "attributes/Eventsource/Limit/MaxIVRule" Attribute to check for motion detection support:

"attributes/Eventsource/Support/VA.MotionDetection"

adjustment based on flip/mirror/rotate settings.

Camera/Encoder gives adjusted coordinates based on flip/mirror/rotate settings when the "/attributes/Eventsource/Support/AdjustMDIVRuleOnFlipMirror" parameter is set to False. Otherwise, camera provides original coordinates and client has to perform coordinate

Access level

NOTE

| Action | Camera | Encoder |
|--------|--------|---------|
| view | Admin | Admin |
| set | Admin | Admin |
| remove | Admin | Admin |

2.2.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
videoanalysis2&action=<value>[&<parameter>=<value>]

2.2.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------|----------------------|---|---|
| view | | | | Reads video analysis settings |
| | Channel | REQ, RES | <csv></csv> | Channel ID |
| | DetectionType | REQ | <enum> MotionDete ction, IntelligentVi deo, Off, MDAndIV</enum> | Detection type DetectionType for the view action requests the current video analysis settings and does not change the configured detection type. |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | DetectionType | REQ, RES | <enum> MotionDete ction, IntelligentVi deo, Off, MDAndIV</enum> | MotionDetection: Detects motion within the specified area. IntelligentVideo: Detects objects' appearing, disappearing, entering, exiting, scene changes, etc within the specified area. Off: No detection. MDAndIV: Both motion detection and intelligent video functions work together. |
| | SensitivityLevel | REQ, RES | <int></int> | Sensitivity level for IntelligentVideo. Sensitivity is valid only when DetectionType is NOT set to Off. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--|----------------------|-------------------------------|--|
| | DetectionType.#.Detectio nResultOverlay | REQ, RES | <bool> True, False</bool> | Whether to mark detected motions on the screen in a box when an event occurs |
| | | | | DetectionResultOverlay is valid only when DetectionType is NOT set to Off. |
| | DisplayRules | REQ, RES | <bool> True, False</bool> | Whether to show the video analytics on the web client monitoring page |
| | | | | DisplayRules is valid only when DetectionType is set to IntelligentVideo. |
| | DetectionType.#.Minimu mObjectSize | REQ, RES | <string></string> | Minimum size of objects detectable by motion detection. |
| | | | | Objects smaller than the specified minimum size is not detected. |
| | | | | The size is specified in the format of <width, height="">.</width,> |
| | | | | The value of MinimumObjectSize must be less than the value of MaximumObjectSize . |
| | | | | MinimumObjectSize is valid only when DetectionType is NOT set to Off. |
| | DetectionType.#.Maximu mObjectSize | REQ, RES | <string></string> | Maximum size of objects detectable by motion detection |
| | | | | Objects bigger than the maximum size is not detected. |
| | | | | The size is specified in the format of <width, height="">.</width,> |
| | | | | The value of MaximumObjectSize must be greater than the value of MinimumObjectSize . |
| | | | | MaximumObjectSize is valid only when DetectionType is NOT set to Off. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---|----------------------|---------------------------------------|---|
| | DetectionType.#.Minimu mObjectSizeInPixels | REQ, RES | <string></string> | Minimum object size in pixel The size is specified in the format of <width, height="">. MinimumObjectSizeInPixels is valid only when DetectionType is NOT set to Off.</width,> |
| | DetectionType.#.Maximu mObjectSizeInPixels | REQ, RES | <string></string> | Miximum object size in pixel The size is specified in the format of <width, height="">. MaximumObjectSizeInPixels is valid only when DetectionType is NOT set to Off.</width,> |
| | DetectionType.#.Enable MetadataInExcludeArea | REQ | <bool> True, False</bool> | When this value is false, metadata will not be delivered in exclude region By enabling this parameter, metadata would be generated even for exclude region. |
| | ROI.#.Coordinate | REQ, RES | <string></string> | ROI (Region of Interest) coordinates ROI.#.Coordinate is valid only when DetectionType is NOT set to Off. |
| | ROI.#.Mode | REQ, RES | <enum> Inside, Outside</enum> | ROI detection mode Inside: Detects motion within the specified ROI Outside: Detects motion outside the specified ROI ROIMode is valid only when DetectionType is NOT set to Off. |
| | ROI.#.SensitivityLevel | REQ, RES | <int></int> | Sensitivity level for Motion Detection |
| | ROI.#.ThresholdLevel | REQ, RES | <int></int> | Threshold level for Motion Detection |
| | ROI.#.ObjectTypeFilter | REQ, RES | <csv> Vehicle, Person</csv> | This parameter is only supported on models supporting MotionDetection with AI; if this filter is not set, all objects in the defined area would be detected. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------------|----------------------|---|--|
| | ROI.#.RuleName | REQ, RES | <string></string> | Name of rule This parameter can only be set on models supporting MotionDetection with AI |
| | DefinedArea.#.Mode | REQ, RES | <csv> AppearDisa ppear, Entering, Exiting, Intrusion, Loitering</csv> | AppearDisappear: Detects objects appearing or disappearing in the specified virtual area. Entering: Detects objects entering the specified virtual area. Exiting: Detects objects exiting the specified virtual area. Intrusion: Detects objects intruding in the specified virtual area. Loitering: Detects objects remaining in the specified virtual area Loitering: Detects objects remaining in the specified virtual area over a certain period DefinedArea.#.Mode is valid only when DetectionType is set to IntelligentVideo. Note DefinedArea.#.Coordinate, Line.#.Mode, and Line.#.Coordinate must be sent |
| | DefinedArea.#.Coordinat e | REQ, RES | <string></string> | Top left and bottom right vertices of the defined virtual area for motion detection DefinedArea.#.Coordinate is valid only when DetectionType is set to IntelligentVideo. DefinedArea.#.Mode must be sent together with DefinedArea.#.Coordinate. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------------------------------|----------------------|--|--|
| | DefinedArea.#.Type | REQ, RES | <enum> Inside, Outside</enum> | Define Area type Inside: Detects video analytics within the specified area Outside: Detects video analytics outside the specified area |
| | DefinedArea.#.Appearan ceDuration | REQ, RES | <int></int> | Appearance Duration in seconds |
| | DefinedArea.#.Loitering Duration | REQ, RES | <int></int> | Loitering Duration in seconds |
| | DefinedArea.#.Intrusion Duration | REQ, RES | <int></int> | Intrusion duration in seconds |
| | DefinedArea.#.RuleNam e | REQ, RES | <string></string> | Name of rule This parameter can only be set on models supporting IntelligentVideo with AI |
| | DefinedArea.#.ObjectTyp eFilter | REQ, RES | <csv> Vehicle, Person</csv> | This parameter is only supported on models supporting IntelligentVideo with AI; if this filter is not set, all objects in the defined area would be detected. |
| | DefinedArea.#.ObjectTypeFilterDetails | REQ, RES | <csv> Vehicle.Typ es.Bicycle, Vehicle.Typ es.Car, Vehicle.Typ es.Motorcyc le, Vehicle.Typ es.Bus, Vehicle.Typ es.Truck, Person.Colo r.Orange, Person.Colo r.Black, Person.Colo r.Red</csv> | These parameters indicate the details of the ObjectType top-level object. If none of these details are set, the top-level object will not be detected either. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------|----------------------|---|--|
| | EntireAreaMode | REQ, RES | <csv> Off, AppearDisa ppear, Scenechang e</csv> | Off: Disables the entire area detection mode AppearDisappear: Detects objects appearing or disappearing in the entire area Scenechange: Detects scene change events, which are triggered when a large portion of the scene is changed. EntireAreaMode is valid only when DetectionType is set to IntelligentVideo. Note Deprecated parameter |
| | Line.#.Mode | REQ, RES | <csv> Off, Right, Left, BothDirecti ons</csv> | Left: Detects motion to the left of the virtual line. Right: Detects motion to the right of the virtual line. BothDirections: Detects motion on both sides of line Off: No event will be detected Line.#.Mode is valid only when DetectionType is set to IntelligentVideo. The Line.#.Mode parameter must be sent along with Line.#.Coordinate. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------------------------|----------------------|--|--|
| | Line.#.Coordinate | REQ, RES | <string></string> | X and Y coordinates of the two points which define the virtual line |
| | | | | The coordinates are specified in the form of <x1,y1,x2,y2>; x1 and y1 are the start points and x2 and y2 are the end points.</x1,y1,x2,y2> |
| | | | | Line.#.Coordinate is valid only when DetectionType is set to IntelligentVideo. |
| | | | | The Line.#.Coordinate parameter must be sent together with Line.#.Mode . |
| | Line.#.RuleName | REQ, RES | <string></string> | Name of rule This parameter can only be set on models supporting AI |
| | Line.#.ObjectTypeFilter | REQ, RES | <csv> Vehicle, Person</csv> | This parameter is only supported on models supporting AI; if this filter is not set, all objects crossing the line would be detected. |
| | Line.#.ObjectTypeFilterD etails | REQ, RES | <csv> Vehicle.Typ es.Bicycle, Vehicle.Typ es.Car, Vehicle.Typ es.Motorcyc le, Vehicle.Typ es.Bus, Vehicle.Typ es.Truck, Person.Colo r.Orange, Person.Colo r.Black, Person.Colo r.Red</csv> | These parameters indicate the details of the ObjectType top-level object. If none of these details are set, the top-level object will be not be detected either. |
| | ROI.#.HandoverIndex | REQ, RES | <int></int> | Hand Over Index associated with the ROI region |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--|----------------------|---------------------------|--|
| | DefinedArea.#.Handover Index | REQ, RES | <int></int> | HandoverIndex associated with the defined area |
| | Line.#.HandoverIndex | REQ, RES | <int></int> | HandoverIndex associated with the virtual line |
| | ROI.#.Duration | REQ, RES | <int></int> | ROI duration in seconds |
| | DefinedArea.#.Detection ResultOverlay | REQ, RES | <bool> True, False</bool> | Whether to mark detected motions on the screen in a box when an event occurs DetectionResultOverlay is valid only when DetectionType is NOT set to Off. |
| remove | Channel | REQ | <int></int> | ID of the channel to be deleted |
| | LineIndex | REQ | <csv> All, #</csv> | Index of the virtual line to be deleted |
| | DefinedAreaIndex | REQ | <csv> All, #</csv> | Index of the virtual area to be deleted |
| | ROIIndex | REQ | <csv> All, #</csv> | Index of the ROI to be deleted |

2.2.4. Examples

2.2.5. Getting the current video analytics settings of 'Channel 0'

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=videoanalysis2&action=view&Channel=0
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "VideoAnalysis": [
        {
            "Channel": 0,
            "DetectionType": "MDAndIV",
```

```
"SensitivityLevel": 80,
"ObjectSizeByDetectionTypes": [
    {
        "DetectionType": "MotionDetection",
        "MinimumObjectSize": "0,0",
        "MaximumObjectSize": "99,99",
        "MinimumObjectSizeInPixels": "48,48",
        "MaximumObjectSizeInPixels": "3840,2160",
        "EnableMetadataInExcludeArea": false
    },
    {
        "DetectionType": "IntelligentVideo",
        "MinimumObjectSize": "4,7",
        "MaximumObjectSize": "50,89",
        "MinimumObjectSizeInPixels": "194,194",
        "MaximumObjectSizeInPixels": "1944,1944",
        "EnableMetadataInExcludeArea": false
    }
],
"ROIs": [
    {
        "ROI": 1,
        "Mode": "Inside",
        "SensitivityLevel": 80,
        "ThresholdLevel": 5,
        "Coordinates": [
            {
                "x": 0,
                "v": 0
            },
            {
                "x": 0,
                "y": 2159
            },
            {
                "x": 3839,
                "y": 2159
            },
            {
                "x": 3839,
                "y": 0
```

```
}
        ],
        "HandoverIndex": 0,
        "Duration": 0
    }
],
"Lines": [
    {
        "Line": 1,
        "Coordinates": [
            {
                 "x": 588,
                 "y": 454
            },
            {
                 "x": 3119,
                 "y": 1227
            }
        ],
        "Mode": "Right",
        "HandoverIndex": 0,
        "RuleName": "test1",
        "ObjectTypeFilter": [
            "Person",
            "Vehicle"
        ],
        "ObjectTypeFilterDetails": {
            "Vehicle": {
                 "Types": [
                     "Bicycle",
                     "Car",
                     "Motorcycle",
                     "Bus",
                     "Truck"
                 ]
            }
        }
    }
],
"DefinedAreas": [
    {
```

```
"DefinedArea": 1,
"Type": "Inside",
"Mode": [
    "AppearDisappear",
    "Entering",
    "Exiting",
    "Intrusion"
],
"Coordinates": [
    {
        "x": 996,
        "y": 412
    },
    {
        "x": 3443,
        "y": 406
    },
    {
        "x": 3347,
        "y": 1749
    },
    {
        "x": 1008,
        "y": 1785
   }
],
"AppearanceDuration": 10,
"LoiteringDuration": 10,
"HandoverIndex": 0,
"IntrusionDuration": 2,
"RuleName": "area1",
"ObjectTypeFilter": [
    "Person",
    "Vehicle"
],
"ObjectTypeFilterDetails": {
    "Vehicle": {
        "Types": [
            "Bicycle",
            "Car",
            "Motorcycle",
```

```
"Bus",
                 "Truck"
            ]
        }
    }
},
{
    "DefinedArea": 9,
    "Type": "Outside",
    "Mode": [],
    "Coordinates": [
        {
            "x": 714,
            "y": 426
        },
        {
            "x": 714,
            "y": 1769
        },
        {
            "x": 2615,
            "y": 1769
        },
        {
            "x": 2615,
            "y": 426
        }
    ],
    "AppearanceDuration": 1,
    "LoiteringDuration": 1,
    "IntrusionDuration": 0,
    "RuleName": "",
    "ObjectTypeFilter": [],
    "ObjectTypeFilterDetails": {}
},
{
    "DefinedArea": 10,
    "Type": "Outside",
    "Mode": [],
    "Coordinates": [
        {
```

```
"x": 2999,
                              "y": 208
                          },
                          {
                              "x": 2999,
                              "y": 1623
                          },
                          {
                              "x": 3425,
                              "y": 1623
                          },
                          {
                              "x": 3425,
                              "y": 208
                          }
                     ],
                      "AppearanceDuration": 1,
                     "LoiteringDuration": 1,
                      "IntrusionDuration": 0,
                      "RuleName": "",
                     "ObjectTypeFilter": [],
                     "ObjectTypeFilterDetails": {}
                 }
             ]
        }
    ]
}
```

2.3. Audio Analytics Setup

2.3.1. Description

The **audioanalysis** submenu configures the audio analysis settings.

NOTE

This chapter applies to the network cameras only.

Attribute to check for audio analytics support: "attributes/Eventsource/Support/AudioAnalysis"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |

| Action | Camera | |
|--------|--------|--|
| set | Admin | |

2.3.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
audioanalysis&action=<value>[&<parameter>=<value>]

2.3.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------------|----------------------|--|--|
| view | | | | Reads audio analysis settings |
| | Channel | REQ, RES | <csv></csv> | Channel ID |
| | ConfigurationToken | RES | <string></string> | Audio source configuration token |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <booksize </booksize True, False | Enables or disables audio analysis |
| | SensitivityLevel | REQ, RES | <int></int> | Sensitivity level for audio analysis Note Deprecated |
| | ThresholdLevel | REQ, RES | <int></int> | Threshold level for audio analysis |
| | NoiseReduction | REQ, RES | <bool> True, False</bool> | Enables or disables noise reduction |
| | SoundType | REQ, RES | <csv> Scream, Gunshot, Explosion, GlassBreak</csv> | Types of sounds supported |
| | HandoverIndex | REQ, RES | <int></int> | Handoverindex associated with audio analysis. |

2.3.4. Examples

2.3.5. Getting the current audio analytics settings of 'Channel 0'

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=audioanalysis&action=view&Channel=0

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.3.6. Changing audio analysis configuration

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=audioanalysis&action=set&Channel=0&Enable=True
&NoiseReduction=True&ThresholdLevel=25&SoundType=Scream,Gunshot
```

2.4. Fog Detection Setup

2.4.1. Description

The **fogdetection** submenu configures the fog detection settings.

NOTE

This chapter applies to the network cameras only.

Attribute to check for feature support: "attributes/Eventsource/Support/FogDetection"

Access level

| Action | Camera | |
|--------|--------|--|
| view | Admin | |
| set | Admin | |

2.4.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
fogdetection&action=<value>[&<parameter>=<value>]
```

2.4.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------|----------------------|---|-------------------------------------|
| view | | | | Reads fog detection settings |
| | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <books< td=""><td>Enables or disables fog detection</td></books<> | Enables or disables fog detection |
| | AutoDefog | REQ, RES | <books< td=""><td>Enables or disables auto defog</td></books<> | Enables or disables auto defog |
| | Duration | REQ, RES | <int></int> | Fog detection duration in seconds |
| | SensitivityLevel | REQ, RES | <int></int> | Sensitivity level for fog detection |
| | ThresholdLevel | REQ, RES | <int></int> | Threshold level for fog detection |

2.4.4. Examples

2.4.5. Getting the settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=fogdetection&action=view&Channel=0
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"ThresholdLevel": 50,

"AutoDefog": false,

"Duration": 30
}
]
```

2.4.6. Changing fog detection settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=fogdetection&action=set&Channel=0&Enable=True&
SensitivityLevel=10&ThresholdLevel=12&AutoDefog=True&Duration=50
```

2.5. Face Detection Setup

2.5.1. Description

The **facedetection** submenu configures human face detection settings.

This chapter applies to the network cameras only.

Attribute to check for feature support: "attributes/Eventsource/Support/ Channel.#. FaceDetection"

Attribute to check for max face detection areas:

"attributes/Eventsource/Limit/MaxFaceDetectionArea"

NOTE

Camera gives adjusted coordinates based on flip/mirror/rotate settings when

"/attributes/Eventsource/Support/AdjustMDIVRuleOnFlipMirror" parameter is set to False. Otherwise, camera provides original coordinates and client has to perform coordinate adjustment based on the flip/mirror/rotate settings.

Access level

| Action | Camera | |
|--------|--------|--|
| view | Admin | |
| set | Admin | |
| remove | Admin | |

2.5.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
facedetection&action=<value>[&<parameter>=<value>]
```

2.5.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------------------|----------------------|--|--|
| view | | • | | Reads face detection settings |
| | Channel | REQ, RES | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book></book> | Whether to use face detection |
| | Sensitivity | REQ, RES | <int></int> | Face detection sensitivity level |
| | OverlayColor | REQ, RES | <enum> Red, Orange, Yellow, Green, Blue, Navy, Violet, Black, White</enum> | Color of face detected area line |
| | MarkDetectedFaces | REQ, RES | <book </book True, False | Whether to mark detected faces on the screen |
| | DetectionAreaMode | REQ, RES | <enum> Inside, Outside</enum> | Face detection area mode Inside: Detects faces within the specified area Outside: Detects faces outside the specified area |
| | DetectionArea.#.Mode | REQ, RES | <enum> Inside, Outside</enum> | Face detection area mode Inside: Detects faces within the specified area Outside: Detects faces outside the specified area |
| | DetectionArea.#.Coordin ate | REQ, RES | <string></string> | Note Please refer to "MaxFaceDetectionArea" in attributes page for settable area count. |
| | DynamicArea | REQ, RES | <bool></bool> | Enable or disable motion based dynamic area for face detection |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------------|----------------------|------------------------|---|
| remove | Channel | REQ | <int></int> | Channel ID |
| | DetectionAreaIndex | REQ | <csv> All, #</csv> | Index of the detection area to be deleted |
| | | | | Note DetectionAreaIndex must be sent together with the remove action. |

2.5.4. Examples

2.5.5. Getting the settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=facedetection&action=view&Channel=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=False
```

Channel. 0. Sensitivity=5

Channel.O.DynamicArea=True

Channel. 0. OverlayColor-Red

Channel.0.MarkDetectedFaces=False

Channel.0.DetectionAreaMode=Inside

Channel.O.DetectionArea.1.Mode=Inside

Channel. 0. DetectionArea. 1. Coordinate=591, 126, 276, 129, 255, 372, 663, 372

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
```

```
"FaceDetection": [
        {
            "Channel": 0,
            "Enable": true,
            "Sensitivity": 5,
            "DynamicArea": true,
            "OverlayColor": "Red",
            "MarkDetectedFaces": false,
            "DetectionAreaMode": "Inside",
            "DetectionAreas": [
                 {
                     "DetectionArea": 1,
                     "Mode": "Inside",
                     "Coordinates": [
                         {
                             "x": 591,
                             "y": 126
                         },
                         {
                             "x": 276,
                             "y": 129
                         },
                         {
                             "x": 255,
                             "y": 372
                         },
                         {
                             "x": 663,
                             "y": 372
                         }
                     ]
                 }
            ]
        }
    ]
}
```

2.5.6. Enabling face detection and setting the sensitivity level to 10

REQUEST

```
http://<Device IP>/stw-
```

cgi/eventsources.cgi?msubmenu=facedetection&action=set&Enable=True&Sensitivi
ty=10

2.5.7. Enabling motion based dynamic area setting

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=facedetection&action=set&DynamicArea=True

2.5.8. Setting the coordinates of detection area index 1

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=facedetection&action=set&Enable=True&Detection
Area.1.Coordinate=86,154,973,965,513,725,32,992

2.5.9. Removing all detection area indexes in all channels

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=facedetection&action=remove&DetectionAreaIndex
=All

2.5.10. Removing all detection area indexes in Channel 0

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=facedetection&action=remove&Channel=0&Detectio
nAreaIndex=All

2.6. Tampering Detection

2.6.1. Description

The **tamperingdetection** submenu configures event detection for scene changes (tampering attempts). It can detect tampering attempts such as a sudden change in the camera's viewing direction, a blocked lens and other overall changes to the scenes on the video.

NOTE

This chapter applies to the network cameras and encoder only. Attribute to check for feature support:

Access level

| Action | Camera | Encoder |
|--------|--------|---------|
| view | Admin | Admin |
| set | Admin | Admin |

2.6.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
tamperingdetection&action=<value>[&<parameter>=<value>]

2.6.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------|----------------------|--|--|
| view | | | | Reads tampering detection settings |
| | Channel | REQ, RES | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book True, False | Whether to use tampering detection |
| | Sensitivity | REQ, RES | <enum> VeryLow, Low, Medium, High, VeryHigh</enum> | Scene change detection sensitivity level |
| | DarknessDetection | REQ, RES | <book></book> | Enables or disables darkness detection |
| | Duration | REQ, RES | <int></int> | Tampering detection duration in seconds |
| | SensitivityLevel | REQ, RES | <int></int> | Sensitivity level for tampering |
| | ThresholdLevel | REQ, RES | <int></int> | Threshold level for tampering |
| | HandoverIndex | REQ, RES | <int></int> | HandOverIndex associated with tampering detection |
| | RuleName | REQ, RES | <string></string> | Name of rule |
| | ChannelIDList | REQ | <csv></csv> | List of channels to be configured NVR ONLY |

2.6.4. Examples

2.6.5. Getting tampering detection settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=tamperingdetection&action=view&Channel=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=False
Channel.0.Sensitivity=Low
Channel.0.SensitivityLevel=80
Channel.0.ThresholdLevel=9
Channel.0.Duration=22
Channel.0.DarknessDetection=False
Channel.0.HandoverIndex=1
Channel.0.RuleName=
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"RuleName": ""
}
]
```

2.6.6. Setting tampering detection sensitivity level to high

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=tamperingdetection&action=set&Enable=True&Sens
itivity=High
```

2.7. Audio Detection

2.7.1. Description

The **audiodetection** submenu configures audio detection settings.

NOTE

This chapter applies to the network cameras only.

Attribute to check for feature support: "attributes/Eventsource/Support/AudioDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.7.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
audiodetection&action=<value>[&<parameter>=<value>]
```

2.7.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|------------------------------------|--------------------------------|
| view | | | | Reads audio detection settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book True, False | Whether to use audio detection |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------------|----------------------|----------------|---------------------------------------|
| | InputThresholdLevel | REQ, RES | <int></int> | Audio detection input threshold level |
| check | Channel | REQ, RES | <int></int> | Channel ID |
| | MaxSamples | REQ | <int></int> | Maximum Samples for audio detection |
| | SequenceID | RES | <int></int> | Sequence ID |
| | Level | RES | <int></int> | Audio level |

2.7.4. Examples

2.7.5. Getting audio detection settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=audiodetection&action=view&Channel=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=True
Channel.0.InputThresholdLevel=50
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
]
```

2.7.6. Enabling audio detection with an input threshold level of 50

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=audiodetection&action=set&Enable=True&InputThr
esholdLevel=50
```

2.7.7. Checking audio detection level for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=audiodetection&action=check&MaxSamples=5
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.SequenceID.18738854.Level=0
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
]
}

]
}
```

2.8. Video Loss

2.8.1. Description

The **videoloss** submenu configures video loss detection settings. The event is triggered when the camera is disconnected.

NOTE

This feature is available for encoder products.

Attribute to check for feature support: "attributes/Eventsource/Support/VideoLoss"

Access level

| Action | Encoder |
|--------|---------|
| view | Admin |
| set | Admin |

2.8.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
videoloss&action=<value>[&<parameter>=<value>]

2.8.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|---|-------------------------------------|
| view | | | | Reads video loss detection settings |
| | Channel | REQ, RES | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <books< td=""><td>Whether to use video loss detection</td></books<> | Whether to use video loss detection |

2.8.4. Examples

2.8.5. Getting video loss settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
```

cgi/eventsources.cgi?msubmenu=videoloss&action=view&Channel=0

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=True
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.8.6. Enabling video loss detection

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=videoloss&action=set&Enable=True
```

2.9. Auto Tracking

2.9.1. Description

The **autotracking** submenu configures auto tracking settings. If the camera supports AI engine, then this submenu supports AI-based tracking, in which case users can choose a specific object type to track.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support: "attributes/Eventsource/Support/Tracking"

Attribute to check for maximum tracking areas:
"attributes/Eventsource/Limit/MaxTrackingArea"
Attribute to check for supporting AI-based tracking.
"attributes/PTZSupport/Support/AIAutoTracking"

Access level

| Action | Camera |
|---------|--------|
| view | Admin |
| set | Admin |
| control | Admin |
| add | Admin |
| remove | Admin |

2.9.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
autotracking&action=<value>[&<parameter>=<value>]

2.9.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|---------|----------------------|----------------------|--|--|
| view | | | | Reads the auto tracking settings |
| | Channel | REQ, RES | <csv></csv> | Channel ID |
| | TrackingAreas | RES | <int></int> | The number of configured tracking areas |
| control | Channel | REQ | <int></int> | Channel ID |
| | TargetLockOn | REQ | <books< td=""><td>Whether to lock the target</td></books<> | Whether to lock the target |
| | TargetLockCoordinate | REQ | <string></string> | The coordinates to lock the target The coordinates are specified in the form of <x,y>; x and y are scaled from 1 to 10000. Note TargetLockCoordinate must be sent together with the control action.</x,y> |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------------|----------------------|---|---|
| | TrackingArea.# | REQ | <enum> Start, End</enum> | Tracking area |
| | Mode | REQ | <enum> Start, Move</enum> | Note When Mode is set to Move, TrackingAreaID parameter should be sent along with Mode. When Mode is set to Start, TrackingCoordinate parameter should be sent along with Mode. |
| | TrackingAreaID | REQ | <string></string> | Tracking area ID |
| | TrackingCoordinate | REQ, RES | <string> <format=x1, y1,x2,y2=""></format=x1,></string> | Tracking Coordinate |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <bool> True, False</bool> | Enables or disables the auto tracking |
| | CameraHeight | REQ, RES | <enum></enum> | Camera height |
| | ObjectSize | REQ, RES | <enum> Small, Medium, Large</enum> | Size of the object to be tracked |
| | Sensitivity | REQ, RES | <enum> Low, Medium, High</enum> | Auto tracking sensitivity |
| | ZoomControl | REQ, RES | <enum> Off, OneShot, Continuous</enum> | Zoom mode Off: Disables zoom OneShot: Operates zoom one time when detecting an object Continuous: Operates zoom continuously |
| | LostMode | REQ, RES | <enum> Stop, Research, ZoomOut</enum> | Action for the remaining tracking duration defined in Auto Release after the tracking object escapes |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------------|----------------------|--|--|
| | AutoReturn | REQ, RES | <enum> Off, 1s, 2s, 3s, 4s, 5s, 6s, 7s, 8s, 9s, 10s, 20s, 30s, 40s, 50s, 1m, 2m, 3m, 4m, 5m</enum> | Time interval to return the camera to the initial position after the Auto Release duration |
| | AutoRelease | REQ, RES | <enum> Off, 10s, 20s, 30s, 40s, 50s, 1m, 2m, 3m, 4m, 5m</enum> | Tracking duration, to continue tracking the object |
| | DisplayIndicator | REQ, RES | <enum> Off, Rectangle, Pointer, Target</enum> | Indicator to surround the object when auto-tracking |
| | TrackingArea.#.Enable | REQ, RES | <book </book true, False | Enables or disables the corresponding tracking area |
| | DisplayTrackingArea | REQ, RES | <bool> True, False</bool> | Whether to display tracking area |
| | TrackingAreaEnable | REQ, RES | <bool></bool> | Enables or disables the global setting for tracking areas |
| | ObjectFilterEnable | REQ, RES | <bool> True, False</bool> | Enables or disables the specific object type tracking |
| | ObjectTypeFilter | REQ, RES | <csv> Person, Vehicle</csv> | Object Type to track |
| add | Channel | REQ, RES | <int></int> | Channel ID |
| | TrackingAreaID | REQ, RES | <string></string> | Note Tracking AreaID and Coordinate must be sent together with the add action. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------|----------------------|-------------------|---|
| | Coordinate | REQ, RES | <string></string> | Coordinates |
| | | | | The coordinates are specified in the form of <x1,y1,x2,y2>; x and y are points based on real pixels. Please refer ROICoordinate Min and Max X, Y in attributes to get the actual pixel range that a device supports. Note TrackingAreaID and Coordinate must be sent together with the add action.</x1,y1,x2,y2> |
| remove | Channel | REQ | <int></int> | Channel ID |
| | TrackingAreaID | REQ | <csv></csv> | Tracking area ID Note TrackingAreaID must be sent together with the remove action. |

2.9.4. Examples

2.9.5. Getting auto tracking settings for Channel 0

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=autotracking&action=view&Channel=0

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

Channel.0.Enable=True

Channel.0.CameraHeight=250cm

Channel.0.ObjectSize=Medium

Channel.0.ZoomControl=On

Channel.0.LostMode=Research

Channel.0.DisplayIndicator=Off

```
Channel.0.TrackingAreaEnable=True
Channel.0.TrackingArea.Tracking04.Coordinate=1,1,3840,2160
Channel.0.TrackingArea.Tracking03.Coordinate=1,1,3839,2159
Channel.0.TrackingArea.Tracking02.Coordinate=1000,1500,1500,2000
Channel.0.TrackingAreas=3
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "AutoTracking": [
        {
            "Channel": 0,
            "Enable": true,
            "CameraHeight": "250cm",
            "ObjectSize": "Medium",
            "ZoomControl": "On",
            "LostMode": "Research",
            "DisplayIndicator": "Off",
            "TrackingAreaEnable": true,
            "TrackingAreas": [
                 {
                     "TrackingArea": "Tracking04",
                     "Coordinates": [
                         {
                             "x": 1,
                             "v": 1
                         },
                         {
                             "x": 3840,
                             "y": 2160
                         }
                     ]
                },
                 {
                     "TrackingArea": "Tracking03",
                     "Coordinates": [
```

```
"x": 1,
                              "y": 1
                          },
                          {
                               "x": 3839,
                              "y": 2159
                          }
                     ]
                 },
                 {
                      "TrackingArea": "Tracking02",
                      "Coordinates": [
                          {
                              "x": 1000,
                              "y": 1500
                          },
                          {
                              "x": 1500,
                              "y": 2000
                          }
                     ]
                 }
             ]
        }
    ]
}
```

2.9.6. Responses from PTZ models supporting AI Autotracking

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.9.7. Specifying auto tracking settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=autotracking&action=set&Enable=True&CameraHeig
ht=300cm&LostMode=Research
```

2.9.8. Locking the target

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=autotracking&action=control&Channel=0&TargetLo
ckOn=True
```

2.9.9. Tracking area 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=autotracking&action=control&Channel=0&Tracking
Area.1=Start
```

2.9.10. Configuring tracking areas

REQUEST

```
http://<Device IP>/stw-
```

cgi/eventsources.cgi?msubmenu=autotracking&action=add&Channel=0&TrackingArea
ID=TA1&Coordinate=1,1,5000,5000

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

0K

JSON RESPONSE

2.9.11. Removing tracking areas

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=autotracking&action=remove&Channel=0&TrackingA
reaID=TA1
```

2.9.12. Moving to a tracking area

REQUEST

```
http://<Device IP>/ stw-
cgi/eventsources.cgi?msubmenu=autotracking&action=control&Mode=Move&Tracking
AreaID=TA1
```

2.9.13. Starting a tracking area

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=autotracking&action=control&Mode=Start&Trackin
gCoordinate=1884,690,2958,1536
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.TrackingCoordinate=1383,657,2457,1503
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "TrackingArea": [
         {
             "Channel": 0,
             "TrackingCoordinate": [
                      "x": 1383,
                     "y": 657
                 },
                 {
                      "x": 2457,
                      "y": 1503
                 }
             ]
        }
    ]
}
```

2.10. Scheduled Events

2.10.1. Description

The **timer** submenu configures the schedule for the timer, which can generate events periodically.

NOTE

This chapter applies to the network cameras and encoder only.

Attribute to check for feature support: "attributes/Eventsource/Support/Timer"

Access level

| Action | Camera | Encoder |
|--------|--------|---------|
| view | Admin | Admin |
| set | Admin | Admin |

2.10.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=

timer&action=<value>[&<parameter>=<value>]

2.10.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------------|----------------------|--|---|
| view | | | | Reads the scheduled events settings. |
| set | Enable | REQ, RES | <booksize </booksize True, False | Whether to use automatic scheduled events |
| | ScheduleInterval | REQ, RES | <enum> 5, 10, 15, 30, 45, 60</enum> | Schedule interval in seconds/minutes |
| | ScheduleIntervalUnit | REQ, RES | <enum> Seconds, Minutes</enum> | Schedule interval units |

2.10.4. Examples

2.10.5. Getting the event schedule settings

REQUEST

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=timer&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Enable=False
ScheduleInterval=60
ScheduleIntervalUnit=Seconds
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"Enable": false,
    "ScheduleInterval": "60",
    "ScheduleIntervalUnit": "Seconds"
}
```

2.10.6. Setting the schedule to record video every 5 minutes

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=timer&action=set&ScheduleInterval=5&ScheduleIn
tervalUnit=Minutes
```

2.11. Alarm Input

2.11.1. Description

The **alarminput** submenu sets the alarm input (activated/ deactivated) and the alarm input state.

NOTE

Attribute to check for feature support: "attributes/Eventsource/Support/AlarmInput" Attribute to check for maximum alarm inputs: "attributes/Eventsource/Limit/ MaxAlarmInput"

Access level

| Action | Camera | Encoder | NVR |
|--------|--------|---------|------|
| view | Admin | Admin | User |
| set | Admin | Admin | User |

2.11.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
alarminput&action=<value>[&<parameter>=<value>]

2.11.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------|----------------------|---|--|
| view | | | | Reads the alarm input settings. |
| set | AlarmInput.#.Enable | REQ, RES | <booksize </booksize True, False | Enables or disables alarm input. |
| | AlarmInput.#.State | REQ, RES | <enum> NormallyO pen, NormallyCl ose</enum> | Alarm triggering condition NormallyOpen: The alarm input sensor's "open circuit" state is considered normal, and the alarm is triggered if it goes into to a "closed circuit" state. NormallyClose: The alarm input sensor's "closed circuit" state is considered normal, and the alarm is triggered if it goes into to an "open circuit" state. |
| | AlarmInput.#.IOPortInde | RES | <int></int> | Physical IO Port Index |

NOTE represents the index number of the alarm input.

2.11.4. Examples

2.11.5. Getting the current alarm input setting information

REQUEST

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=alarminput&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
AlarmInput.1.Enable=True
AlarmInput.1.State=NormallyOpen
AlarmInput.1.IOPortIndex=1
AlarmInput.2.Enable=True
AlarmInput.2.State=NormallyOpen
AlarmInput.2.IOPortIndex=2
AlarmInput.3.Enable=True
AlarmInput.3.State=NormallyOpen
AlarmInput.4.IOPortIndex=3
AlarmInput.4.Enable=True
AlarmInput.4.State=NormallyOpen
AlarmInput.4.State=NormallyOpen
AlarmInput.4.IOPortIndex=4
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"AlarmInput": 3,
    "Enable": true,
    "State": "NormallyOpen",
    "IOPortIndex": 3
},
{
    "AlarmInput": 4,
    "Enable": true,
    "State": "NormallyOpen",
    "IOPortIndex": 4
}
]
```

2.11.6. Setting Alarm Input 1 to 'Enabled'

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=alarminput&action=set&Alarminput.1.Enable=True
```

2.11.7. Setting the state of Alarm Input 1 to 'NormalOpen'

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=alarminput&action=set&AlarmInput.1.State=Norma
llyOpen
```

2.12. Network Alarm Input

2.12.1. Description

The **networkalarminput** submenu c configures the network alarm input function.

This chapter applies to NVR only.

Attribute to check for feature support: "attributes/Eventsource/Support/

NetworkAlarmInput"

Attribute to check for max network alarm inputs: "attributes/Eventsource/Limit/

MaxNetworkAlarmInput"

Access level

NOTE

| Action | NVR |
|--------|------|
| view | User |
| set | User |

2.12.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
networkalarminput&action=<value>[&<parameter>=<value>]

2.12.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|------------------------------------|--|
| view | | | | Reads the network alarm input settings. |
| | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book True, False | Whether to use the network alarm input event |

2.12.4. Examples

2.12.5. Getting network alarm input events on Channel 0

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=networkalarminput&action=view&Channel=0

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

Channel.0.Enable=True

ISON RESPONSE

HTTP/1.0 200 OK

Content-type: application/json

```
<Body>
```

2.12.6. Enabling network alarm input

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=networkalarminput&action=set&Channel=0&Enable=
True
```

2.13. Network Disconnection

2.13.1. Description

The **networkdisconnect** submenu setsthe detection of network disconnections (activated/deactivated).

NOTE

This chapter applies to the network cameras only.

Attribute to check for feature support: "attributes/Eventsource/Support/
NetworkDisconnect"

Access level

| Action | Camera | Encoder |
|--------|--------|---------|
| view | Admin | Admin |
| set | Admin | Admin |

2.13.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
networkdisconnect&action=<value>[&<parameter>=<value>]
```

2.13.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|--|--|
| view | | | | Reads the network disconnection settings. |
| | Channel | REQ, RES | <int></int> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book <pre>True, False</pre> | Whether to use the Network Disconnection event |

2.13.4. Examples

2.13.5. Getting network disconnection events on Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=networkdisconnect&action=view&Channel=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=True
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

}

2.13.6. Enabling network disconnection event

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=networkdisconnect&action=set&Enable=True

2.14. Defocus Detection

2.14.1. Description

The **defocusdetection** submenu configures event detection when the camera is out of focus.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support:

"attributes/Eventsource/Support/DefocusDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.14.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
defocusdetection&action=<value>[&<parameter>=<value>]

2.14.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------|----------------------|---------------------------------|---------------------------------------|
| view | | | | Reads defocus detection settings |
| | Channel | REQ, RES | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book true, False | Whether to use defocus detection |
| | Sensitivity | REQ, RES | <int></int> | Defocus detection sensitivity level |
| | Duration | REQ, RES | <int></int> | Defocus detection duration in seconds |

| Action | Parameter | | Type/ Value | Description |
|--------|-----------------|----------|-------------------------------|---------------------------------------|
| | ThresholdLevel | REQ, RES | <int></int> | Threshold level for defocus detection |
| | AutoSimpleFocus | REQ, RES | <bool> True, False</bool> | To enable/disable auto simple focus |
| | RuleName | REQ, RES | <string></string> | Name of rule |

2.14.4. Examples

2.14.5. Getting defocus detection settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=defocusdetection&action=view&Channel=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=True
Channel.0.Sensitivity=22
Channel.0.ThresholdLevel=71
Channel.0.Duration=10
Channel.0.AutoSimpleFocus=False
Channel.0.RuleName=
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.14.6. Changing defocus detection settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=defocusdetection&action=set&Channel=0&Enable=T
rue&Sensitivity=75&ThresholdLevel=88&Duration=6&AutoSimpleFocus=True&RuleNam
e=Defocus1
```

2.15. People Count

2.15.1. Description

The **peoplecount** submenu configures people count settings.

NOTE This chapter applies to network cameras only.

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |
| check | Admin |

2.15.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
peoplecount&action=<value>[&<parameter>=<value>]
```

2.15.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------------|----------------------|--|--|
| view | | | | Reads people count settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| | MasterName | RES | <string></string> | Note Current camera is master camera always. |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book true, False | Whether to use people count feature |
| | CalibrationMode | REQ, RES | <enum> CameraHei ght, ObjectSize</enum> | Calibration mode |
| | CameraHeight | REQ, RES | <int></int> | Note This parameter is valid only when CalibrationMode set to CameraHeight. |
| | ObjectSizeCoordinates | REQ, RES | <string> Format=x1, y1,x2,y2</string> | Note This parameter is valid only when CalibrationMode set to ObjectSize. |
| | Line.#.Name | REQ, RES | <string></string> | Name of the line |
| | Line.#.Enable | REQ, RES | <book></book> | Whether to use the line or not |
| | Line.#.Mode | REQ, RES | <enum> LeftToRight In, RightToLeft In</enum> | Line detection mode: LeftToRightIn: Detects when person crosses the line from left to right. RightToLeftIn: Detects when person crosses the line from right to left. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------------|----------------------|---------------------------------------|---|
| | Line.#.Coordinates | REQ, RES | <string> Format=x1, y1,x2,y2</string> | X and Y coordinates of the two points which define the line The coordinates are specified in the form of <x1,y1,x2,y2>; x1 and y1 are the start points and x2 and y2 are the end points.</x1,y1,x2,y2> |
| | ReportEnable | REQ, RES | <book></book> | Whether to use report or not |
| | ReportFilename | REQ, RES | <string></string> | File name of the report |
| | ReportFileType | REQ, RES | <enum> XLSX, TXT</enum> | File type of the report |
| | Area.#.Type | REQ, RES | <enum> Outside</enum> | Specifying the area to exclude from analyzing peoplecount |
| | Area.#.Coordinates | REQ, RES | <string></string> | Coordinates of area to set The coordinates are specified in the form of < x1,y1,x2,y2>. |
| remove | Channel | REQ | <int></int> | Channel ID |
| | AreaIndex | REQ | <csv></csv> | Area Index |
| check | Channel | REQ | <int></int> | Channel ID |
| | LineIndex | REQ | <int></int> | Index of the line |
| | Name | RES | <string></string> | Line name |
| | InCount | RES | <int></int> | Number of people who entered the line |
| | OutCount | RES | <int></int> | Number of people who exited the line |

2.15.4. Examples

2.15.5. Getting people count settings for Channel 0

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=peoplecount&action=view&Channel=0

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

```
Channel.O.MasterName=PeopleCount-Master
Channel.0.Enable=True
Channel.0.ReportEnable=True
Channel.O.ReportFilename=peoplecountreport
Channel. 0. ReportFileType=XLSX
Channel.O.CalibrationMode=CameraHeight
Channel.0.CameraHeight=300
Channel.0.ObjectSizeCoordinate=1316,1316,1675,1675
Channel.O.Line.1.Name=testline1
Channel.0.Line.1.Enable=True
Channel.0.Line.1.Mode=LeftToRightIn
Channel. 0. Line. 1. Coordinate = 1043, 1875, 2875, 1943
Channel.0.Line.2.Name=testline2
Channel.0.Line.2.Enable=True
Channel.0.Line.2.Mode=LeftToRightIn
Channel.0.Line.2.Coordinate=2912,893,1206,706
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
},
        {
            "x": 1675,
            "y": 1675
        }
    ],
    "Lines": [
        {
            "Line": 1,
            "Mode": "LeftToRightIn",
            "Name": "testline1",
            "Enable": true,
            "Coordinates": [
                 {
                     "x": 1043,
                     "y": 1875
                 },
                 {
                     "x": 2875,
                     "y": 1943
                }
            ]
        },
        {
            "Line": 2,
            "Mode": "LeftToRightIn",
            "Name": "testline2",
            "Enable": true,
            "Coordinates": [
                 {
                     "x": 2912,
                     "y": 893
                 },
                 {
                     "x": 1206,
                     "y": 706
                 }
            ]
        }
    ]
}
```

```
]
```

2.15.6. Setting people count data

Setting up a people count line rule to detect people crossing the line from right to left

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=peoplecount&action=set&Enable=True
&Line.1.Name=testrule1&Line.1.Coordinate=11,12,600,400&Line.1.Mode=RightToLe
ftIn&ObjectSizeInPixels=100,200
```

Setting up a people count report

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=peoplecount&action=set&ReportEnable=True&Repor
tFilename=testreport&ReportFileType=TXT
```

2.15.7. Removing exclude area

To remove an exclude region based on area index

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=peoplecount&action=remove&Channel=0&AreaIndex=
1
```

2.15.8. Reset Peoplecounting DB

Refer to system.cgi databasereset submenu.

2.15.9. Getting people count live data

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=peoplecount&action=check
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.LineIndex:1.Name=testline1
Channel.0.LineIndex:1.InCount=0
Channel.0.LineIndex:1.OutCount=0
Channel.0.LineIndex=2
Channel.0.LineIndex:2.Name=testline2
Channel.0.LineIndex:2.InCount=9
Channel.0.LineIndex:2.OutCount=21
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "PeopleCount": [
        {
            "Lines": [
                 {
                     "LineIndex": 1,
                     "Name": "testline1",
                     "InCount": 0,
                     "OutCount": 0
                 },
                 {
                     "LineIndex": 2,
                     "Name": "testline2",
                     "InCount": 9,
                     "OutCount": 21
                 }
            ]
        }
    ]
```

2.16. Heat Map

2.16.1. Description

The **heatmap** submenu configures heat map settings.

NOTE

This chapter applies to network cameras only.

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |
| check | Admin |

2.16.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=

heatmap&action=<value>[&<parameter>=<value>]

2.16.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------|----------------------|--|---|
| view | | | | Reads heat map settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| | AutoReference | RES | <int></int> | Automatically detected heatmap reference values |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <booksize </booksize True, False | Whether to use heat map feature |
| | ReportEnable | REQ, RES | <bool> True, False</bool> | Whether to use report or not |
| | ReportFilename | REQ, RES | <string></string> | File name of the report |
| | ReportFileType | REQ, RES | <enum> PNG</enum> | File type of the report |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------------|----------------------|------------------------------------|--|
| | BackgroundColourLevel | REQ, RES | <int></int> | Background color adjustment |
| | | | | The values should be in the range of 0 to 100; |
| | | | | • 0: Black and White |
| | | | | • 100: Color Image |
| | Area.#.Type | REQ, RES | <enum> Outside</enum> | Specifying the area to exclude from analyzing heatmap |
| | Area.#.Coordinates | REQ, RES | <string></string> | Coordinates of Area to set |
| | | | | The coordinates are specified in the form of < x1,y1,x2,y2>. |
| | ManualModeEnable | REQ, RES | <book </book True, False | Whether to use heatmap in manual reference mode |
| | ManualReference | REQ, RES | <int></int> | Manual heatmap reference values |
| remove | Channel | REQ | <int></int> | Channel ID |
| | AreaIndex | REQ | <csv></csv> | Area index |
| check | Channel | REQ, RES | <int></int> | Channel ID |
| | Descriptor | RES | <int></int> | Heat map level descriptor |
| | Level | RES | <csv></csv> | Heat map Level |
| | Resolution | RES | <string></string> | Heat map image resolution |

2.16.4. Examples

2.16.5. Getting heat map settings for Channel 0

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=heatmap&action=view&Channel=0

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

Channel.0.Enable=True

```
Channel.0.ReportEnable=True
Channel.0.ReportFilename=heatmapreport
Channel.0.ReportFileType=PNG
Channel.0.ManualModeEnable=False
Channel.0.ManualReference=0
Channel.0.AutoReference=213485
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.16.6. Setting heat map data

Enabling the heatmap feature

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=heatmap&action=set&Enable=True
```

Setting up the heatmap report

REQUEST

```
http://<Device IP>/stw-
```

cgi/eventsources.cgi?msubmenu=heatmap&action=set&ReportEnable=True&ReportFil
ename=testreport&ReportFileType=PNG

2.16.7. Setting up heatmap in manual reference mode

REQUEST

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=heatmap&action=set
&ManualModeEnable=True&ManualReference=1000

2.16.8. Removing heatmap data

Setting up a people count line rule to detect people crossing the line from right to left

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=heatmap&action=remove&Channel=0&AreaIndex=1
```

2.16.9. Check the heat map levels

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=heatmap&action=check&Channel=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
```

<Body>

9,478,540,778,1010,1105,1191,1284,1345,1296,1106,1146,1711,0,0,0,0,0,0,0,0,0,0 ,0,0,0,0,0,0,1142,1343,1209,1107,1105,1129,1158,1211,1039,799,564,476,407,41 2,476,544,710,925,1008,1087,1252,1339,1267,950,876,1447,0,0,0,0,0,0,0,0,0,0,0,0,0 0,0,0,1359,870,873,808,787,804,745,750,770,685,548,430,379,327,318,350,402,5 72,708,788,763,972,1024,919,683,402,554,1510,0,0,0,0,0,0,0,0,0,0,0,0,2214,1036 ,574,420,409,409,436,541,621,548,419,363,283,224,200,270,264,293,364,534,596 ,701,695,683,566,366,276,317,688,1719,0,0,0,0,0,0,0,0,0,3477,2420,586,281,24 0,280,251,299,365,468,456,335,237,173,133,125,158,169,185,236,432,505,586,59 0,497,251,195,213,210,383,954,2797,0,0,0,0,0,0,0,0,3627,1613,306,216,250,252 , 254, 199, 256, 319, 302, 283, 203, 165, 122, 127, 136, 149, 144, 187, 250, 313, 420, 489, 411 , 237, 184, 152, 167, 235, 507, 1396, 0, 0, 0, 0, 0, 0, 0, 2634, 2535, 509, 280, 214, 234, 272, 27 0,163,151,210,221,230,189,161,136,134,167,147,146,197,193,205,224,313,273,19 5,159,152,151,194,318,740,2351,0,0,0,0,0,0,1366,870,383,290,197,230,232,209, 159, 206, 168, 159, 165, 162, 143, 156, 188, 180, 163, 139, 177, 209, 182, 142, 183, 189, 190, 154,133,113,131,211,536,1744,0,0,0,0,0,639,648,445,307,272,174,175,216,175,1 99,188,210,175,151,157,137,143,182,175,149,126,180,197,194,148,136,147,159,1 41,113,111,133,231,442,1313,2323,0,0,0,0,502,461,324,262,219,188,225,223,170 , 188 , 206 , 200 , 169 , 154 , 158 , 141 , 144 , 178 , 154 , 132 , 116 , 183 , 193 , 189 , 146 , 138 , 151 , 144 ,122,116,127,239,335,447,1164,2417,0,0,0,0,407,407,281,210,197,295,489,399,1 62,144,144,156,158,159,153,146,153,167,175,156,133,149,153,152,319,309,189,1 38,120,108,112,250,352,419,932,2323,0,0,0,0,327,328,259,223,203,378,514,488, 234, 153, 154, 165, 163, 158, 164, 159, 168, 183, 199, 169, 152, 122, 130, 177, 314, 338, 240, 148, 120, 103, 120, 179, 272, 316, 662, 1999, 0, 0, 0, 0, 314, 329, 228, 179, 192, 277, 539, 457 , 221, 185, 192, 204, 206, 206, 200, 192, 205, 252, 277, 214, 182, 143, 142, 139, 291, 328, 179 ,143,115,107,122,148,224,272,497,1796,0,0,0,0,318,278,192,168,192,213,276,25 1,281,298,313,242,242,241,240,219,293,575,706,554,344,225,205,209,226,476,59 1, 252, 143, 130, 123, 136, 173, 235, 451, 1730, 0, 0, 0, 344, 425, 250, 201, 170, 178, 204, 220 , 262, 277, 282, 278, 216, 223, 219, 226, 223, 278, 623, 716, 592, 370, 229, 219, 229, 214, 601 ,574,551,180,141,134,127,172,260,473,1796,2291,0,0,0,396,298,226,183,159,185 ,214,232,211,231,156,138,144,158,156,168,188,302,469,352,249,172,164,183,163 ,428,541,450,174,146,136,141,195,278,530,1949,0,0,0,0,371,302,205,184,139,16 1,182,209,184,180,143,139,138,131,149,152,163,195,199,185,152,147,149,157,14 1,197,230,245,170,147,147,162,220,319,633,2189,0,0,0,0,495,435,221,153,132,1 68, 178, 206, 169, 148, 153, 142, 137, 127, 132, 144, 151, 164, 172, 148, 142, 142, 153, 152, 1 63,195,211,230,209,165,167,205,247,312,792,2328,0,0,0,0,869,659,295,183,144, 195, 200, 170, 149, 144, 142, 147, 142, 130, 128, 147, 146, 162, 169, 136, 113, 131, 141, 152, 153,147,203,164,164,178,200,225,252,291,1076,2360,0,0,0,0,1407,1260,425,182, 168, 211, 216, 206, 142, 131, 139, 148, 143, 132, 132, 141, 136, 182, 182, 164, 115, 126, 137, 146,153,157,167,182,168,209,220,249,268,440,1529,2624,0,0,0,0,0,2193,2199,637, 195, 164, 185, 211, 184, 134, 126, 147, 161, 154, 122, 139, 139, 146, 197, 205, 195, 137, 141, 146,144,152,174,187,271,272,197,236,303,370,642,2014,3057,0,0,0,0,0,3216,122

```
6, 266, 183, 154, 147, 146, 130, 121, 141, 162, 159, 133, 142, 154, 143, 205, 246, 205, 154, 15
3, 156, 147, 152, 183, 231, 293, 292, 308, 295, 344, 576, 1122, 2788, 0, 0, 0, 0, 0, 0, 3462, 285
6,366,203,180,153,162,164,148,133,156,143,133,149,183,199,244,293,275,182,15
6, 156, 148, 165, 172, 231, 323, 366, 308, 384, 472, 699, 2061, 3416, 0, 0, 0, 0, 0, 0, 0, 2932, 7
11,220,164,157,203,228,174,141,162,247,137,169,197,271,380,390,312,182,143,1
47, 151, 161, 184, 236, 298, 363, 359, 401, 500, 1234, 3295, 0, 0, 0, 0, 0, 0, 0, 0, 2482, 1942, 2
91,200,210,509,411,226,163,492,2071,3032,179,216,260,375,395,286,170,143,146
,149,162,214,221,256,309,376,482,814,2272,3732,0,0,0,0,0,0,0,0,0,2221,1232,3
02,450,550,555,235,167,859,4091,6654,7667,3651,402,345,295,229,161,138,132,1
43,194,199,266,250,229,360,649,1643,2907,0,0,0,0,0,0,0,0,0,0,0,0,1806,964,412,
536,487,273,261,226,4398,7613,8642,8110,7613,5496,254,192,156,178,175,146,19
8,225,296,333,317,500,1174,2323,0,0,0,0,0,0,0,0,0,0,0,0,0,1799,802,411,229,2
73,306,371,321,5613,7842,9187,9999,9475,1913,290,172,219,208,149,165,185,324
,401,410,802,2042,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,1541,752,376,228,308,322,364
,358,504,3392,9572,8899,5200,1010,438,472,282,180,172,247,420,522,685,2007,0
,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,1344,911,340,244,277,290,317,357,538,4284,5
717,3589,1261,460,446,330,173,204,487,816,1146,2380,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,1199,844,541,326,239,267,362,374,550,1252,927,313,407,462,321,
7,215,216,219,321,415,476,457,291,366,461,780,1286,2784,0,0,0,0,0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,345,296,247,287,335,561,643,791,708,780,1061
0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0
Channel. 0. Descriptor=8060
Channel.0.Resolution=60x50
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2,1873,2180,1562,881,977,1029,902,822,988,1021,969,1024,1515,2582,5865,0,0,0 ,1031,917,856,953,1085,1253,1222,1193,920,968,2155,4077,0,0,0,0,0,0,0,0,0,0,0, 0,0,0,0,0,0,0,0,0,0,2544,2236,1400,1075,1217,1466,1380,1272,1019,922,781,678,8 0,0,0,12330,2334,1334,1199,1268,1438,1575,1469,1205,778,672,539,478,540,778,1 010,1105,1191,1284,1345,1296,1106,1146,1711,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,11 42,1343,1209,1107,1105,1129,1158,1211,1039,799,564,476,407,412,476,544,710,9 25,1008,1087,1252,1339,1267,950,876,1447,0,0,0,0,0,0,0,0,0,0,0,0,0,1359,870, 873,808,787,804,745,750,770,685,548,430,379,327,318,350,402,572,708,788,763, 972,1024,919,683,402,554,1510,0,0,0,0,0,0,0,0,0,0,0,2214,1036,574,420,409,40 9,436,541,621,548,419,363,283,224,200,270,264,293,364,534,596,701,695,683,56 6,366,276,317,688,1719,0,0,0,0,0,0,0,0,3477,2420,586,281,240,280,251,299,3 65,468,456,335,237,173,133,125,158,169,185,236,432,505,586,590,497,251,195,2 13,210,383,954,2797,0,0,0,0,0,0,0,3627,1613,306,216,250,252,254,199,256,31 9,302,283,203,165,122,127,136,149,144,187,250,313,420,489,411,237,184,152,16 7,235,507,1396,0,0,0,0,0,0,0,2634,2535,509,280,214,234,272,270,163,151,210,2 21, 230, 189, 161, 136, 134, 167, 147, 146, 197, 193, 205, 224, 313, 273, 195, 159, 152, 151, 1 94,318,740,2351,0,0,0,0,0,1366,870,383,290,197,230,232,209,159,206,168,159 ,165,162,143,156,188,180,163,139,177,209,182,142,183,189,190,154,133,113,131 ,211,536,1744,0,0,0,0,0,639,648,445,307,272,174,175,216,175,199,188,210,175, 151, 157, 137, 143, 182, 175, 149, 126, 180, 197, 194, 148, 136, 147, 159, 141, 113, 111, 133, 231,442,1313,2323,0,0,0,0,502,461,324,262,219,188,225,223,170,188,206,200,16 9, 154, 158, 141, 144, 178, 154, 132, 116, 183, 193, 189, 146, 138, 151, 144, 122, 116, 127, 23 9,335,447,1164,2417,0,0,0,0,407,407,281,210,197,295,489,399,162,144,144,156, 158, 159, 153, 146, 153, 167, 175, 156, 133, 149, 153, 152, 319, 309, 189, 138, 120, 108, 112, 250,352,419,932,2323,0,0,0,0,327,328,259,223,203,378,514,488,234,153,154,165 , 163, 158, 164, 159, 168, 183, 199, 169, 152, 122, 130, 177, 314, 338, 240, 148, 120, 103, 120 ,179,272,316,662,1999,0,0,0,0,314,329,228,179,192,277,539,457,221,185,192,20 4,206,206,200,192,205,252,277,214,182,143,142,139,291,328,179,143,115,107,12 2,148,224,272,497,1796,0,0,0,318,278,192,168,192,213,276,251,281,298,313,2 42,242,241,240,219,293,575,706,554,344,225,205,209,226,476,591,252,143,130,1 23,136,173,235,451,1730,0,0,0,344,425,250,201,170,178,204,220,262,277,282,27 8,216,223,219,226,223,278,623,716,592,370,229,219,229,214,601,574,551,180,14 1,134,127,172,260,473,1796,2291,0,0,0,396,298,226,183,159,185,214,232,211,23 1, 156, 138, 144, 158, 156, 168, 188, 302, 469, 352, 249, 172, 164, 183, 163, 428, 541, 450, 17 4,146,136,141,195,278,530,1949,0,0,0,0,371,302,205,184,139,161,182,209,184,1 80, 143, 139, 138, 131, 149, 152, 163, 195, 199, 185, 152, 147, 149, 157, 141, 197, 230, 245, 1 70,147,147,162,220,319,633,2189,0,0,0,0,495,435,221,153,132,168,178,206,169, 148, 153, 142, 137, 127, 132, 144, 151, 164, 172, 148, 142, 142, 153, 152, 163, 195, 211, 230,

```
209, 165, 167, 205, 247, 312, 792, 2328, 0, 0, 0, 0, 869, 659, 295, 183, 144, 195, 200, 170, 149
,144,142,147,142,130,128,147,146,162,169,136,113,131,141,152,153,147,203,164
,164,178,200,225,252,291,1076,2360,0,0,0,1407,1260,425,182,168,211,216,206
,142,131,139,148,143,132,132,141,136,182,182,164,115,126,137,146,153,157,167
,182,168,209,220,249,268,440,1529,2624,0,0,0,0,2193,2199,637,195,164,185,211
, 184, 134, 126, 147, 161, 154, 122, 139, 139, 146, 197, 205, 195, 137, 141, 146, 144, 152, 174
,187,271,272,197,236,303,370,642,2014,3057,0,0,0,0,0,3216,1226,266,183,154,1
47, 146, 130, 121, 141, 162, 159, 133, 142, 154, 143, 205, 246, 205, 154, 153, 156, 147, 152, 1
83,231,293,292,308,295,344,576,1122,2788,0,0,0,0,0,0,3462,2856,366,203,180,1
53, 162, 164, 148, 133, 156, 143, 133, 149, 183, 199, 244, 293, 275, 182, 156, 156, 148, 165, 1
72,231,323,366,308,384,472,699,2061,3416,0,0,0,0,0,0,0,2932,711,220,164,157,
203, 228, 174, 141, 162, 247, 137, 169, 197, 271, 380, 390, 312, 182, 143, 147, 151, 161, 184,
236, 298, 363, 359, 401, 500, 1234, 3295, 0, 0, 0, 0, 0, 0, 0, 0, 2482, 1942, 291, 200, 210, 509,
411, 226, 163, 492, 2071, 3032, 179, 216, 260, 375, 395, 286, 170, 143, 146, 149, 162, 214, 22
1,256,309,376,482,814,2272,3732,0,0,0,0,0,0,0,0,0,2221,1232,302,450,550,555,
235, 167, 859, 4091, 6654, 7667, 3651, 402, 345, 295, 229, 161, 138, 132, 143, 194, 199, 266,
250, 229, 360, 649, 1643, 2907, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1806, 964, 412, 536, 487, 273, 261
, 226, 4398, 7613, 8642, 8110, 7613, 5496, 254, 192, 156, 178, 175, 146, 198, 225, 296, 333, 3
17,500,1174,2323,0,0,0,0,0,0,0,0,0,0,0,0,0,1799,802,411,229,273,306,371,321,
5613,7842,9187,9999,9475,1913,290,172,219,208,149,165,185,324,401,410,802,20
42,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0,1541,752,376,228,308,322,364,358,504,3392,9
0,0,0,0,0,0,0,0,0,0,1344,911,340,244,277,290,317,357,538,4284,5717,3589,1261,4
199,844,541,326,239,267,362,374,550,1252,927,313,407,462,321,350,349,776,198
,0,0,0,0,0,0,0,0,345,296,247,287,335,561,643,791,708,780,1061,1260,0,0,0,0,0
,0,0,0,0,0,0,0,0,0,0,0,0],
"Descriptor": 8060,
"Resolution": "60x50"
}
]
}
```

2.17. Source Options

2.17.1. Description

The **sourceoptions** submenu gives information about the list of event sources available in the device and corresponding action triggers.

NOTE

This chapter applies to network cameras and encoder only.

Access level

| Action | Camera | Encoder | |
|--------|--------|---------|--|
| view | Admin | Admin | |

2.17.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
sourceoptions&action=<value>[&<parameter>=<value>]

2.17.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------|----------------------|--|---------------------|
| view | EventSource | RES | <pre><enum> AlarmInput.#, MotionDetection, VideoLoss,NetworkEv ent, FaceDetection, TamperingDetection, AudioDetection, Tracking, Timer, OpenSDK, UserInput, DefocusDetection QueueManagement, PeopleCount, HeatMap, ShockDetection, TemperatureChangeD etection, BoxTemperatureDetection, BoxTemperatureDetection, SocialDistancingViolation, CallRequest, TamperingSwitch, DTMFReceived, ProximitySensor, ParkingDetection</enum></pre> | Source of the event |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|---|--|
| | EventAction | RES | <csv> AlarmOutput, SMTP, FTP, Record, HTTP, GoToPreset, AudioClip</csv> | Action trigger when an event is raised |
| | MinimumObjectSize | RES | <string> Format=w,h</string> | Minimum size of objects detectable by motion detection. Objects smaller than the specified minimum size are not detected. The size is specified in the format of <width, height="">. The value of MinimumObjectSize must be less than the value of MaximumObjectSize. MinimumObjectSize is valid only when DetectionType is NOT set to Off.</width,> |
| | MaximumObjectSize | RES | <string> Format=w,h</string> | Maximum size of objects detectable by motion detection Objects bigger than the maximum size are not detected. The size is specified in the format of <width, height="">. The value of MaximumObjectSize must be greater than the value of MinimumObjectSize. MaximumObjectSize is valid only when DetectionType is NOT set to Off.</width,> |
| | MinimumObjectSizeIn Pixels | RES | <string> Format=w,h</string> | Minimum object size in pixels The size is specified in the format of <width, height="">. MinimumObjectSizeInPixels is valid only when DetectionType is NOT set to Off.</width,> |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------------------------|----------------------|-------------------|---|
| | MaximumObjectSizeI nPixels | RES | <string></string> | Miximum object size in pixels |
| | | | Format=w,h | The size is specified in the format of <width, height="">.</width,> |
| | | | | MaximumObjectSizeInPixels is valid only when DetectionType is NOT set to Off. |
| | ROIIncludeMinIndex | RES | <int></int> | ROI Include area minimum index number |
| | ROIIncludeMaxIndex | RES | <int></int> | ROI Include area maximum index number |
| | ROIExcludeMinIndex | RES | <int></int> | ROI Exclude area minimum index number |
| | ROIExcludeMaxIndex | RES | <int></int> | ROI Exclude area maximum index number |
| | ExcludeAreaMinIndex | RES | <int></int> | Exclude area minimum index |
| | ExcludeAreaMaxIndex | RES | <int></int> | Exclude area maximum index |
| | DefinedAreaIncludeMi nIndex | RES | <int></int> | Defined Include Area minimum index number |
| | DefinedAreaIncludeM axIndex | RES | <int></int> | Defined Include Area maximum index number |
| | DefinedAreaExcludeM inIndex | RES | <int></int> | Defined Exclude Area minimum index number |
| | DefinedAreaExcludeM axIndex | RES | <int></int> | Defined Exclude Area maximum index number |
| | DetectionAreaInclude MinIndex | RES | <int></int> | Minimum index number of include detection area |
| | DetectionAreaInclude MaxIndex | RES | <int></int> | Maximum index number of include detection area |
| | DetectionAreaExclude MinIndex | RES | <int></int> | Minimum index number of exclude detection area |
| | DetectionAreaExclude MaxIndex | RES | <int></int> | Maximum index number of exclude detection area |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------------------|----------------------|--|---|
| | MinimumAreaSizeInPi xels | RES | <string></string> | Minimum area size in pixels When EventSource is FaceDetection. Format=w,h |
| | MinimumAllowedDist anceStepSize | RES | <float></float> | In SocialDistancingViolation EventSource, it shows the minimum distance step size setting. |
| | ObjectTypeFilter | RES | <csv> Person, Vehicle</csv> | List of object types available in IVA among all object types |
| | ObjectTypeFilterDetail s | RES | <csv> Vehicle.Types.Bicycle, Vehicle.Types.Car, Vehicle.Types.Motorcy cle, Vehicle.Types.Bus, Vehicle.Types.Truck, Person.Color.Orange, Person.Color.Black, Person.Color.Red</csv> | List of detailed object types available in IVA |
| | ObjectTypes | RES | <csv> Person, Vehicle, Face, LicensePlate</csv> | List of object types available in ObjectDetection among all object types |
| | ObjectTypeDetails | RES | <csv> Vehicle.Types.Bicycle, Vehicle.Types.Car, Vehicle.Types.Motorcy cle, Vehicle.Types.Bus, Vehicle.Types.Truck, Person.Color.Orange, Person.Color.Black, Person.Color.Red</csv> | List of detailed object types available in ObjectDetection |

2.17.4. Examples

2.17.5. Getting source options

REQUEST

http://<Device IP>/ /stw-

cgi/eventsources.cgi?msubmenu=sourceoptions&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
```

Content-type: text/plain

<Body>

```
EventSource.AlarmInput.1.EventAction=FTP,SMTP,Record,AlarmOutput,AudioClip
EventSource.MotionDetection.EventAction=FTP,SMTP,Record,AlarmOutput,AudioCli
EventSource.MotionDetection.MinimumObjectSize=0,0
EventSource.MotionDetection.MaximumObjectSize=99,99
EventSource.MotionDetection.MinimumObjectSizeInPixels=41,41
EventSource.MotionDetection.MaximumObjectSizeInPixels=3328,1872
EventSource.MotionDetection.ROIIncludeMinIndex=1
EventSource.MotionDetection.ROIIncludeMaxIndex=8
EventSource.MotionDetection.ROIExcludeMinIndex=9
EventSource.MotionDetection.ROIExcludeMaxIndex=16
EventSource. VideoAnalysis. EventAction=FTP, SMTP, Record, AlarmOutput, AudioClip
EventSource.VideoAnalysis.MinimumObjectSize=0,0
EventSource.VideoAnalysis.MaximumObjectSize=99,99
EventSource.VideoAnalysis.MinimumObjectSizeInPixels=41,41
EventSource.VideoAnalysis.MaximumObjectSizeInPixels=3328,1872
EventSource.VideoAnalysis.DefinedAreaIncludeMinIndex=1
EventSource.VideoAnalysis.DefinedAreaIncludeMaxIndex=8
EventSource.VideoAnalysis.DefinedAreaExcludeMinIndex=9
EventSource.VideoAnalysis.DefinedAreaExcludeMaxIndex=16
EventSource.VideoAnalysis.ObjectTypeFilter=Person,Vehicle
EventSource.VideoAnalysis.ObjectTypeFilterDetails=Vehicle.Types.Bicycle,Vehi
cle.Types.Car,Vehicle.Types.Motorcycle,Vehicle.Types.Bus,Vehicle.Types.Truck
EventSource.NetworkEvent.EventAction=Record,AlarmOutput
EventSource.FaceDetection.EventAction=FTP,SMTP,Record,AlarmOutput,AudioClip
EventSource.FaceDetection.MinimumAreaSizeInPixels=960,540
EventSource.FaceDetection.DetectionAreaIncludeMinIndex=1
EventSource.FaceDetection.DetectionAreaIncludeMaxIndex=1
EventSource.FaceDetection.DetectionAreaExcludeMinIndex=2
EventSource.FaceDetection.DetectionAreaExcludeMaxIndex=9
EventSource.TamperingDetection.EventAction=FTP,SMTP,Record,AlarmOutput,Audio
Clip
EventSource.DefocusDetection.EventAction=FTP,SMTP,Record,AlarmOutput,AudioCl
ip
EventSource.FogDetection.EventAction=FTP,SMTP,Record,AlarmOutput,AudioClip
```

```
EventSource.AudioDetection.EventAction=FTP,SMTP,Record,AlarmOutput
EventSource.AudioAnalysis.EventAction=FTP,SMTP,Record,AlarmOutput
EventSource.OpenSDK.EventAction=FTP,SMTP
EventSource.Timer.EventAction=FTP
EventSource.QueueManagement.EventAction=FTP,SMTP,AlarmOutput,AudioClip
EventSource.ShockDetection.EventAction=FTP,SMTP,Record,AlarmOutput,AudioClip
EventSource.PeopleCount.EventAction=
EventSource.SocialDistancingViolation.EventAction=FTP,SMTP,Record,AlarmOutpu
t,GoToPreset,AudioClip
EventSource.SocialDistancingViolation.MinimumAllowedDistanceStepSize=0.5
EventSource.SocialDistancingViolation.MinimumObjectSize=0,0
EventSource.SocialDistancingViolation.MaximumObjectSize=99,99
EventSource.SocialDistancingViolation.MinimumObjectSizeInPixels=12,12
EventSource.SocialDistancingViolation.MaximumObjectSizeInPixels=3840,2160
EventSource.SocialDistancingViolation.ExcludeAreaMinIndex=1
EventSource.SocialDistancingViolation.ExcludeAreaMaxIndex=
EventSource.ObjectDetection.EventAction=FTP,SMTP,Record,AlarmOutput
EventSource.ObjectDetection.MinimumObjectSize=0,0
EventSource.ObjectDetection.MaximumObjectSize=99,99
EventSource.ObjectDetection.MinimumObjectSizeInPixels=12,12
EventSource.ObjectDetection.MaximumObjectSizeInPixels=3840,2160
EventSource.ObjectDetection.ExcludeAreaMinIndex=1
EventSource.ObjectDetection.ExcludeAreaMaxIndex=8
EventSource.ObjectDetection.ObjectTypes=Person,Vehicle,Face,LicensePlate
EventSource.ObjectDetection.ObjectTypeDetails=Vehicle.Types.Bicycle,Vehicle.
Types.Car, Vehicle.Types.Motorcycle, Vehicle.Types.Bus, Vehicle.Types.Truck
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"AlarmOutput",
        "AudioClip"
    ]
},
{
    "EventSource": "MotionDetection",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput",
        "AudioClip"
    ],
    "MinimumObjectSize": {
        "Width": 0,
        "Height": 0
    },
    "MaximumObjectSize": {
        "Width": 99,
        "Height": 99
    },
    "MinimumObjectSizeInPixels": {
        "Width": 41,
        "Height": 41
    },
    "MaximumObjectSizeInPixels": {
        "Width": 3328,
        "Height": 1872
    },
    "ROIIncludeMinIndex": 1,
    "ROIIncludeMaxIndex": 8,
    "ROIExcludeMinIndex": 9,
    "ROIExcludeMaxIndex": 16
},
{
    "EventSource": "VideoAnalysis",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput",
```

```
"AudioClip"
    ],
    "MinimumObjectSize": {
        "Width": 0,
        "Height": 0
    },
    "MaximumObjectSize": {
        "Width": 99,
        "Height": 99
    },
    "MinimumObjectSizeInPixels": {
        "Width": 41,
        "Height": 41
    },
    "MaximumObjectSizeInPixels": {
        "Width": 3328,
        "Height": 1872
    },
    "DefinedAreaIncludeMinIndex": 1,
    "DefinedAreaIncludeMaxIndex": 8,
    "DefinedAreaExcludeMinIndex": 9,
    "DefinedAreaExcludeMaxIndex": 16,
    "ObjectTypeFilter": [
        "Person",
        "Vehicle"
    ],
    "ObjectTypeFilterDetails": {
        "Vehicle": {
            "Types": [
                "Bicycle",
                "Car",
                "Motorcycle",
                "Bus",
                "Truck"
            ]
        }
   }
},
{
    "EventSource": "NetworkEvent",
    "EventAction": [
```

```
"Record",
        "AlarmOutput"
    ]
},
{
    "EventSource": "FaceDetection",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput",
        "AudioClip"
    ],
    "MinimumAreaSizeInPixels": {
        "Width": 960,
        "Height": 540
    },
    "DetectionAreaIncludeMinIndex": 1,
    "DetectionAreaIncludeMaxIndex": 1.
    "DetectionAreaExcludeMaxIndex": 9
},
{
    "EventSource": "TamperingDetection",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput",
        "AudioClip"
    ]
},
{
    "EventSource": "DefocusDetection",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput",
        "AudioClip"
    ]
},
```

```
{
    "EventSource": "FogDetection",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput",
        "AudioClip"
    ]
},
{
    "EventSource": "AudioDetection",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput"
    ]
},
{
    "EventSource": "AudioAnalysis",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput"
    ]
},
{
    "EventSource": "OpenSDK",
    "EventAction": [
        "FTP",
        "SMTP"
    ]
},
{
    "EventSource": "Timer",
    "EventAction": [
        "FTP"
    ]
},
```

```
{
    "EventSource": "QueueManagement",
    "EventAction": [
        "FTP",
        "SMTP",
        "AlarmOutput",
        "AudioClip"
    ]
},
{
    "EventSource": "ShockDetection",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput",
        "AudioClip"
    ]
},
{
    "EventSource": "PeopleCount",
    "EventAction": []
},
{
    "EventSource": "SocialDistancingViolation",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput",
        "GoToPreset",
        "AudioClip"
    ],
    "MinimumAllowedDistanceStepSize": 0.5,
    "MinimumObjectSize": {
        "Width": 0,
        "Height": 0
    },
    "MaximumObjectSize": {
        "Width": 99,
        "Height": 99
```

```
},
    "MinimumObjectSizeInPixels": {
        "Width": 12,
        "Height": 12
    },
    "MaximumObjectSizeInPixels": {
        "Width": 3840,
        "Height": 2160
    },
    "ExcludeAreaMinIndex": 1,
    "ExcludeAreaMaxIndex": 8
},
{
    "EventSource": "ObjectDetection",
    "EventAction": [
        "FTP",
        "SMTP",
        "Record",
        "AlarmOutput"
    ],
    "MinimumObjectSize": {
        "Width": 0,
        "Height": 0
    },
    "MaximumObjectSize": {
        "Width": 99,
        "Height": 99
    },
    "MinimumObjectSizeInPixels": {
        "Width": 12,
        "Height": 12
    },
    "MaximumObjectSizeInPixels": {
        "Width": 3840,
        "Height": 2160
    },
    "ExcludeAreaMinIndex": 1,
    "ExcludeAreaMaxIndex": 8,
    "ObjectTypes": [
        "Person",
        "Vehicle",
```

```
"Face",
                 "LicensePlate"
             ],
             "ObjectTypeDetails": {
                 "Vehicle": {
                      "Types": [
                          "Bicycle",
                          "Car",
                          "Motorcycle",
                          "Bus",
                          "Truck"
                      ]
                 }
             }
        }
    ]
}
```

2.18. Samples

2.18.1. Description

The **samples** submenu gives the current level of the event for the requested event source.

NOTE This chapter applies to network cameras & encoder only.

Access level

| Action | Camera | Encoder |
|--------|--------|---------|
| check | Admin | Admin |

2.18.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
samples&action=<value>[&<parameter>=<value>]
```

2.18.3. Parameters

| Action | | Request/ Response | | Description |
|--------|---------|----------------------|-------------|-------------|
| check | Channel | REQ, RES | <int></int> | Channel ID |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------|----------------------|--|----------------------------|
| | EventSourceType | REQ, RES | <enum> MotionDetection, TamperingDetection, AudioDetection, FogDetection, DefocusDetection, AudioAnalysis, ShockDetection</enum> | Source of the event |
| | Index | REQ | <int></int> | Area/ROI index |
| | MaxSamples | REQ | <int></int> | Maximum samples required |
| | SequenceID | RES | <int></int> | Sequence ID for the sample |
| | Level | RES | <int></int> | Event level |

2.18.4. Examples

2.18.5. Getting samples for MotionDetection

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=samples&action=check&EventSourceType=MotionDet
ection&MaxSamples=5&Channel=0&Index=1
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"Level": 0
                 },
                 {
                      "SequenceID": 600718636,
                      "Level": 0
                 },
                 {
                      "SequenceID": 600718531,
                      "Level": 0
                 },
                 {
                      "SequenceID": 600718427,
                      "Level": 0
                 }
        }
    ]
}
```

2.19. Queue Management Setup

2.19.1. Description

The **queuemanagementsetup** submenu configures Queue Management settings.

NOTE

This chapter applies to network cameras only.

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |
| check | Admin |

2.19.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
queuemanagementsetup&action=<value>[&<parameter>=<value>]
```

2.19.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------------|----------------------|---|---|
| view | | | | Reads queue management settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| | Queue.#.Level | REQ, RES | <enum> High, Medium</enum> | Level of the queue |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book true, False | Whether to use queue management feature |
| | ReportEnable | REQ, RES | <book </book true, False | Whether to use report |
| | ReportFilename | REQ, RES | <string></string> | Filename of the report |
| | ReportFileType | REQ, RES | <enum> XLSX,TXT</enum> | File type of the report |
| | Queue.#.Name | REQ, RES | <string></string> | Name of the queue |
| | Queue.#.Enable | REQ, RES | <book </book true, False | Whether to use the queue |
| | Queue.#.Coordinates | REQ, RES | <pre><string> Format=x1, y1,x2,y2,x3, y3,x4,y4x8 ,y8</string></pre> | X and Y coordinates of the points which define the two lines of the queue. There should be even number of points eg: x1,y1,x2,y2,x3,y3,x4,y4 Where first two points represents the first line and the remaining two points represents the second line of a queue. |
| | Queue.#.MaxPeople | REQ, RES | <int></int> | Setting the max number of people for the queue |
| | Queue.#.Level.High.Cou nt | REQ, RES | <int></int> | Setting "High boundary value". It should be less than Max value. And Queue.#.Level.Medium.Count value is automatically set as half of "high value". |
| | Queue.#.Level.#.AlarmEn able | REQ, RES | <book </book true, False | Enabling or disabling alarm if queue reaches a certain threshold |
| | Queue.#.Level.#.Thresho | REQ, RES | <int></int> | Threshold to trigger queue's level |
| check | Channel | REQ | <int></int> | Channel ID |

| Action | | | Type/ Value | Description |
|--------|---------------|-----|----------------|---------------------------------|
| | QueueIndex | REQ | <csv></csv> | QueueIndex list comma separated |
| | Queue.#.Count | RES | <int></int> | Current count in the queue. |

2.19.4. Examples

2.19.5. Getting queue management settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=queuemanagementsetup&action=view
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "QueueManagementSetup": [
        {
            "Channel": 0,
            "Enable": false,
            "ReportEnable": false,
            "ReportFilename": "",
            "ReportFileType": "XLSX",
            "Queues": [
                 {
                     "Queue": 1,
                     "MaxPeople": 32,
                     "Name": "",
                     "Enable": false,
                     "Coordinates": [
                         {
                             "x": 468,
                             "y": 258
                         },
                         {
                             "x": 468,
```

```
"y": 798
        },
        {
            "x": 1428,
            "y": 798
        },
        {
            "x": 1428,
            "y": 258
        }
    ],
    "QueueLevels": [
        {
            "Level": "High",
            "Count": 16,
            "AlarmEnable": false,
            "Threshold": 60
        },
        {
            "Level": "Medium",
            "Count": 8,
            "AlarmEnable": false,
            "Threshold": 60
        }
    ]
},
{
    "Queue": 2,
    "MaxPeople": 32,
    "Name": "",
    "Enable": false,
    "Coordinates": [
        {
            "x": 480,
            "y": 270
        },
        {
            "x": 480,
            "y": 810
        },
        {
```

```
"x": 1440,
            "y": 810
        },
        {
            "x": 1440,
            "y": 270
        }
    ],
    "QueueLevels": [
        {
            "Level": "High",
            "Count": 16,
            "AlarmEnable": false,
            "Threshold": 60
        },
        {
            "Level": "Medium",
            "Count": 8,
            "AlarmEnable": false,
            "Threshold": 60
        }
    ]
},
{
    "Queue": 3,
    "MaxPeople": 32,
    "Name": "",
    "Enable": false,
    "Coordinates": [
        {
            "x": 492,
            "y": 282
        },
        {
            "x": 492,
            "y": 822
        },
        {
            "x": 1452,
            "y": 822
        },
```

```
{
                               "x": 1452,
                               "v": 282
                          }
                      ],
                      "QueueLevels": [
                          {
                               "Level": "High",
                               "Count": 16,
                               "AlarmEnable": false,
                               "Threshold": 60
                          },
                          {
                               "Level": "Medium",
                               "Count": 8,
                               "AlarmEnable": false,
                               "Threshold": 60
                          }
                     ]
                 }
             ]
        }
    ]
}
```

2.19.6. Setting queue management data

Setting up a queue management rule to detect the number of people in the queue

REQUEST

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=queuemanagementsetup&action=set&Channel=0&Enable=True&Queue.1.Enable=True&Queue.1.MaxPeople=32&Queue.1.Name=queue1&Queue.1.Level.High.AlarmEnable=False&Queue.1.Level.High.Count=16&Queue.1.Level.High.Threshold=60&Queue.1.Level.Medium.AlarmEnable=False&Queue.1.Level.Medium.Threshold=60&Queue.1.Coordinates=468,258,468,797,1424,866,1427,258
```

Setting up a queue management report

REQUEST

```
http://<Device IP>/stw-
```

cgi/eventsources.cgi?msubmenu=queuemanagementsetup&action=set&ReportEnable=T
rue&ReportFilename=queue1&ReportFileType=XLSX

2.19.7. Getting queue management live count data

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=queuemanagementsetup&action=check&Channel=0&Qu
eueIndex=1
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.20. G Sensor Setup

2.20.1. Description

The **gsensor** submenu configures G Sensor settings.

NOTE This chapter applies to NVR only.

Access level

| Action | NVR |
|--------|------|
| view | User |
| set | User |

2.20.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
gsensor&action=<value>[&<parameter>=<value>]

2.20.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------------------------|----------------------|--|-----------------------------|
| view | | | | Reads g sensor settings |
| | SensitivityType | RES | <enum> +X, +Y, +Z, -X, -Y, -Z</enum> | Type of sensitivity |
| set | Enable | REQ, RES | <book </book true, False | Enable or disable gsensor |
| | SesitivityType.#.Sensitivit y | REQ, RES | <enum> Low, Medium, High</enum> | Type of sensitivity |
| | VehicleDirection | REQ, RES | <enum> +X, +Y, +Z, -X, -Y, -Z, None</enum> | Direction of vehicle moving |
| | AlarmOutput | REQ, RES | <csv> 1, 2, 3, 4, 5, 6, Beep, None</csv> | Type of alarm output |
| | Duration | REQ, RES | <enum> None, Always, 5s, 10s, 20s, 30s</enum> | Alarm duration |

2.20.4. Examples

2.20.5. Getting g sensor settings for Channel 0

REQUEST

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=gsensor&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Enable=False
VehicleDirection=None
AlarmOutput=None
Duration=None
SensitivityType.+X.Sensitivity=Medium
SensitivityType.+Y.Sensitivity=Medium
SensitivityType.+Z.Sensitivity=Medium
SensitivityType.-X.Sensitivity=Medium
SensitivityType.-Y.Sensitivity=Medium
SensitivityType.-Z.Sensitivity=Medium
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"SensitivityType": "+Y",
            "Sensitivity": "Medium"
        },
        {
            "SensitivityType": "+Z",
            "Sensitivity": "Medium"
        },
        {
            "SensitivityType": "-X",
            "Sensitivity": "Medium"
        },
        {
            "SensitivityType": "-Y",
            "Sensitivity": "Medium"
        },
            "SensitivityType": "-Z",
            "Sensitivity": "Medium"
        }
    ]
}
```

2.20.6. Setting g sensor

Setting up g sensor's Sensitivity Type

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=gsensor&action=set&Enable=False&SensitivityTyp
e.+X.Sensitivity=Low&SensitivityType.-
X.Sensitivity=Low&SensitivityType.+Y.Sensitivity=Low&SensitivityType.-
Y.Sensitivity=Low&SensitivityType.+Z.Sensitivity=Low&SensitivityType.-
Z.Sensitivity=Low&VehicleDirection=-Z&AlarmOutput=1,2,3,4&Duration=5s
```

Setting up g sensor's sensitivity

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=gsensor&action=set&Enable=False&SensitivityTyp
e.+X.Sensitivity=High&SensitivityType.-X.Sensitivity=High&VehicleDirection=-
```

2.21. Temperature Change Detection

2.21.1. Description

The **temperaturechangedetection** submenu configures temperature change detection settings.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support:

"attributes/Eventsource/Support/TemperatureChangeDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |
| remove | Admin |

2.21.2. Syntax

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=temperaturechangedetection&action=<value>[&<pa

rameter>=<value>1

2.21.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|--|---|
| view | | | | Reads temperature change detection settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| remove | Channel | REQ | <int></int> | Channel ID |
| | ROIIndex | REQ | <int></int> | ROI index of the region to be removed |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <booksize </booksize True, False | Whether to use temperature change detection |
| | TemperatureChange.ROI .#.Mode | REQ, RES | <enum> Minimum, Maximum, Average</enum> | Tempareture change mode for the ROI |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--|----------------------|---|---|
| | TemperatureChange.ROI .#.Gap | REQ, RES | <enum> Celsius: 20, 40, 60, 80, 100 Fahrenheit: 40, 80, 120, 160, 200</enum> | Tempareture change gap for the ROI in celsius or fahrenheit |
| | TemperatureChange.ROI .#.DetectionPeriod | REQ, RES | <int></int> | Tempareture change detection period in seconds for the ROI |
| | TemperatureChange.ROI .#.Coordinates | REQ, RES | <string> Format=x1, y1,x2,y2</string> | Coordinates of the ROI region |
| | TemperatureChange.ROI .#.HandoverIndex | REQ, RES | <int></int> | Handover index associated with the ROI |

2.21.4. Examples

2.21.5. Getting temperature chnage detection settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=temperaturechangedetection&action=view&Channel
=0
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"Mode": "Maximum",
                      "Gap": 20,
                      "DetectionPeriod": 1,
                      "HandoverIndex": 1,
                      "Coordinates": [
                          {
                               "x": 31,
                               "y": 38
                          },
                          {
                               "x": 376,
                               "y": 256
                          }
                      ]
                 }
             ]
        }
    ]
}
```

2.21.6. Changing temperature change detection settings

REQUEST

```
stw-cgi/eventsources.cgi?msubmenu=temperaturechangedetection&action=set&Channel=0&Enable=True&TemperatureChange.ROI.1.Mode=Average&TemperatureChange.ROI.1.Gap=20& TemperatureChange.ROI.1.DetectionPeriod=10&TemperatureChange.ROI.1.Coordinates=100,100,350,420
```

2.21.7. Remvoing temperature change detection ROI Region 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=temperaturechangedetection&action=remove&Chann
el=0&ROIIdex=1
```

2.22. Temperature Change Detection Options

2.22.1. Description

The **temperaturechangedetectionoptions** submenu provides information about temperature change detection options.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support:

"attributes/Eventsource/Support/TemperatureChangeDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |

2.22.2. Syntax

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=temperaturechangedetectionoptions&action=<valu
e>[&<parameter>=<value>]

2.22.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------------------|----------------------|-----------------------------------|---|
| view | | | | Reads temperature change detection options |
| | Channel | REQ, RES | <int></int> | Channel ID |
| | Celsius.SupportedGap | RES | <csv> 20, 40, 60, 80, 100</csv> | Temperature change gap supported values in celsisus |
| | Fahrenheit.SupportedGa p | RES | <csv> 40, 80, 120, 160, 200</csv> | Temperature change gap supported values in fahrenheit |

2.22.4. Examples

2.22.5. Getting temperature chnage detection options for Channel 0

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=temperaturechangedetectionoptions&action=view&

Channel=0

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.23. Shock Detection Setup

2.23.1. Description

The **shockdetection** submenu configures the shock detection settings.

NOTE

This chapter applies to the network cameras only.

Attribute to check for feature support: "attributes/Eventsource/Support/ShcockDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.23.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
shockdetection&action=<value>[&<parameter>=<value>]
```

2.23.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------|----------------------|---|-------------------------------------|
| view | | | | Reads shock detection settings |
| | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <bookline <br=""></bookline> True, False | Enables or disables shock detection |
| | Sensitivity | REQ, RES | <int></int> | Shock detection sensitivity level |
| | ThresholdLevel | REQ, RES | <int></int> | Shock detection threshold level |

2.23.4. Examples

2.23.5. Getting shock detection settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=shockdetection&action=view&Channel=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=False
Channel.0.Sensitivity=80
Channel.0.ThresholdLevel=50
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "ShockDetection": [
      {
          "Channel": 0,
          "Enable": false,
```

```
"Sensitivity": 80,

"ThresholdLevel": 50

}
]
```

2.23.6. Changing shock detection settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=shockdetection&action=set&Channel=0&Enable=Tru
e&Sensitivity=80&ThresholdLevel=15
```

2.24. Wiper Housing Detection Setup

2.24.1. Description

The **wiperhousingdetection** submenu configures the wiper housing detection settings.

NOTE

This chapter applies to the network cameras only. Attribute to check for feature support:

Actibate to check for reature support.

"attributes/Eventsource/Support/HousingTampering"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.24.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
wiperhousingdetection&action=<value>[&<parameter>=<value>]
```

2.24.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|----------------|--|
| view | | | | Reads wiper housing detection settings |
| | Channel | REQ | <int></int> | Channel ID |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------------------|----------------------|---------------------------------|--|
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | HousingTamperingEnabl e | REQ, RES | <book </book true, False | Enables or disables Housing Tampering |
| | WaterLevelWarningEnabl e | REQ, RES | <bool> True, False</bool> | Enables or disables Water Level Warning |
| | WiperOperationDuration | REQ, RES | <int></int> | Duration for wiper operation |
| | WasherOperationDuratio n | REQ, RES | <int></int> | Duration for washer operation |
| | OperationDelayDuration | REQ, RES | <int></int> | Operation delay duration |

2.24.4. Examples

2.24.5. Getting wiper housing detection settings for Channel 0

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=wiperhousingdetection&action=view&Channel=0

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

Channel.0.HousingTamperingEnable=False

Channel.O.WaterLevelWarningEnable=True

Channel.0.WiperOperationDuration=30

Channel.0.WasherOperationDuration=20

Channel.0.OperationDelayDuration=5

ISON RESPONSE

HTTP/1.0 200 OK

Content-type: application/json

<Body>

{

2.24.6. Changing wiper housing detection settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=wiperhousingdetection&action=set&Channel=0&
WaterLevelWarningEnable=True&WiperOperationDuration=10&OperationDelayDuratio
n=15
```

2.25. Box Temperature Detection

2.25.1. Description

The **boxtemperaturedetection** submenu configures box temperature detection settings.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support:

"attributes/Eventsource/Support/BoxTemperatureDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |
| remove | Admin |

2.25.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
boxtemperaturedetection&action=<value>[&<parameter>=<value>]
```

2.25.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------------|----------------------|--|--|
| view | | | | Reads box temperature detection settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| remove | Channel | REQ | <int></int> | Channel ID |
| | ROIIndex | REQ | <int></int> | ROI index of the region to be removed |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book></book> | Enables or disables box temperature detection |
| | ROI.#.TemperatureType | REQ, RES | <enum> Minimum, Maximum, Average</enum> | Temperature type for the ROI |
| | ROI.#.DetectionType | REQ, RES | <enum> Above, Below, Increase, Decrease</enum> | Temperature detection type for the ROI |
| | ROI.#.ThresholdTempera ture | REQ, RES | <int></int> | Threshold Temperature for the ROI |
| | ROI.#.Coordinate | REQ, RES | <string> Format=x1, y1,x2,y2</string> | Coordinates of the ROI region |
| | ROI.#.Duration | REQ, RES | <int></int> | ROI Duration in seconds |
| | ROI.#.NormalizedEmissiv ity | REQ, RES | <int></int> | ROI Normalized Emissivity |
| | ROI.#.AreaOverlay | REQ, RES | <book> True, False</book> | Enables or disables ROI Area Overlay |
| | ROI.#.AvgTemperatureO verlay | REQ, RES | <book></book> | Enables or disables ROI Average Temperature Overlay |
| | ROI.#.MinTemperatureO verlay | REQ, RES | <book></book> | Enables or disables ROI Minimum Temperature Overlay |
| | ROI.#.MaxTemperatureO verlay | REQ, RES | <book></book> | Enables or disables ROI Maximum Temperature Overlay |
| | ROI.#.HandoverIndex | REQ, RES | <int></int> | Handover index to be attached to ROI. If index is 0, it means "Off" |

2.25.4. Examples

2.25.5. Getting box temperature detection settings for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=boxtemperaturedetection&action=view&Channel=0
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "BoxTemperatureDetection": [
            "Channel": 0,
            "Enable": true,
            "ROIs": [
                {
                     "ROI": 1,
                     "TemperatureType": "Average",
                     "DetectionType": "Above",
                     "ThresholdTemperature": 39,
                     "Coordinates": [
                         {
                             "x": 43,
                             "y": 23
                         },
                         {
                             "x": 274,
                             "y": 243
                         }
                     ],
                     "Duration": 40,
                     "NormalizedEmissivity": 27,
                     "AreaOverlay": false,
                     "AvgTemperatureOverlay": true,
                     "MinTemperatureOverlay": true,
                     "MaxTemperatureOverlay": true
```

```
},
{
    "ROI": 2,
    "TemperatureType": "Maximum",
    "DetectionType": "Increase",
    "ThresholdTemperature": 20,
    "Coordinates": [
        {
            "x": 364,
            "y": 42
        },
        {
            "x": 556,
            "y": 236
        }
    ],
    "Duration": 48,
    "NormalizedEmissivity": 40,
    "AreaOverlay": true,
    "AvgTemperatureOverlay": true,
    "MinTemperatureOverlay": true,
    "MaxTemperatureOverlay": false
},
{
    "ROI": 3,
    "TemperatureType": "Minimum",
    "DetectionType": "Below",
    "ThresholdTemperature": 5,
    "Coordinates": [
        {
            "x": 319,
            "y": 307
        },
        {
            "x": 562,
            "y": 451
        }
    ],
    "Duration": 39,
    "NormalizedEmissivity": 41,
    "AreaOverlay": true,
```

2.25.6. Changing box temperature detection settings

REQUEST

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=boxtemperaturedetection&action=set&Channel=0&R OI.1.Coordinate=63,37,346,205&ROI.1.TemperatureType=Maximum&ROI.1.DetectionType=Above&ROI.1.ThresholdTemperature=10&ROI.1.Duration=26&ROI.1.NormalizedEmissivity=33&ROI.1.AreaOverlay=True&ROI.1.AvgTemperatureOverlay=True&ROI.1.MinTemperatureOverlay=True&ROI.1.MaxTemperatureOverlay=True
```

2.25.7. Removing box temperature detection ROI Region 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=boxtemperaturedetection&action=remove&R0IIndex
=1&Channel=0
```

2.26. Box Temperature Detection Options

2.26.1. Description

The **boxtemperaturedetectionoptions** submenu provides information about box temperature detection options.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support:

"attributes/Eventsource/Support/BoxTemperatureDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |

2.26.2. Syntax

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=boxtemperaturedetectionoptions&action=<value>[

&<parameter>=<value>]

2.26.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------------------------------|----------------------|---|---|
| view | | | | Reads box temperature detection options |
| | Channel | REQ | <int></int> | Channel ID |
| | TemperatureType | RES | <enum> Above, Below Increase, Decrease</enum> | Condition for temperature detection |
| | TemperatureType.#.Celsi us.Minimum | RES | <int></int> | Minimum Celsius temperature |
| | TemperatureType.#.Celsi us.Maximum | RES | <int></int> | Maximum Celsius temperature |
| | TemperatureType.#.Fahr enheit.Minimum | RES | <int></int> | Minimum Fahrenheit temperature |
| | TemperatureType.#.Fahr enheit.Maximum | RES | <int></int> | Maximum Fahrenheit temperature |

2.26.4. Examples

2.26.5. Getting box temperature detection options for Channel 0

REQUEST

http://<Device IP>/ stw-

cgi/eventsources.cgi?msubmenu=boxtemperaturedetectionoptions&action=view&Cha

nnel=0

JSON RESPONSE

HTTP/1.0 200 OK

Content-type: application/json

<Body>

```
{
    "BoxTemperatureDetectionOptions": [
            "Channel": 0,
            "ThresholdTemperature": [
                {
                     "TemperatureType": "Above",
                     "Celsius": {
                         "Min": -20,
                         "Max": 130
                    },
                     "Fahrenheit": {
                         "Min": -4,
                         "Max": 266
                    }
                },
                {
                     "TemperatureType": "Below",
                     "Celsius": {
                         "Min": -20,
                         "Max": 130
                     },
                     "Fahrenheit": {
                         "Min": -4,
                         "Max": 266
                    }
                },
                     "TemperatureType": "Increase",
                     "Celsius": {
                         "Min": 10,
                         "Max": 100
                     },
                     "Fahrenheit": {
                         "Min": 50,
                         "Max": 212
                    }
                },
                {
                     "TemperatureType": "Decrease",
                     "Celsius": {
```

2.27. Overspeed

2.27.1. Description

The **overspeed** submenu provides information and set overspeed event for NVR(GPS)

Access level

| Action | NVR |
|--------|------|
| view | User |
| set | User |

2.27.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
overspeed&action=<value>[&<parameter>=<value>]
```

2.27.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|---|-----------------------------------|
| view | | | | Reads overspeed settings |
| set | Enable | REQ, RES | <bookline <br=""></bookline> True, False | Enable or disable overspeed check |
| | Speed | REQ, RES | <int></int> | Type of limit speed value |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------|----------------------|---|----------------------|
| | AlarmOutput | REQ, RES | <csv> 1, 2, 3, 4, 5, 6, Beep, None</csv> | Type of alarm output |
| | Duration | REQ, RES | <enum> None, Always, 5s, 10s, 20s, 30s</enum> | Alarm duration |

2.27.4. Examples

2.27.5. Getting overspeed settings

REQUEST

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=overspeed&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Enable=False
Speed=0
AlarmOutput=None
Duration=None
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Enable": false,
    "Speed": 0,
    "AlarmOutput": [
```

```
"None"
],
"Duration": "None"
}
```

2.27.6. Applying overspeed settings

REQUEST

```
http:// <Device IP>/stw-
cgi/eventsources.cgi?msubmenu=overspeed&action=set&Enable=True&Speed=50&Alar
mOutput=1&Duration=Always
```

2.28. Object Detection

2.28.1. Description

The **objectdetection** submenu enables the object detection capability in the camera.

NOTE

Only when Object detection or IVA is enabled in the camera, object metadata would be generated. If ObjectDetection submenu is enabled without any object types, only metadata without objectdetection event would be generated.

Access level

| Action | NVR | Camera |
|--------|------|--------|
| view | User | ADMIN |
| set | User | ADMIN |

2.28.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
objectdetection&action=<value>[&<parameter>=<value>]
```

2.28.3. Parameters

| Action | Parameter | l - | Type/ Value | Description |
|--------|-----------|----------|-------------------------------|-------------------------|
| view | Channel | REQ | <csv></csv> | ChanelID |
| set | Channel | REQ, RES | <int></int> | ChanelID |
| | Enable | REQ, RES | <bool> True, False</bool> | Enable object detection |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------|----------------------|--|--|
| | ObjectTypes | REQ, RES | <csv> Vehicle, Face, Person, LicensePlat e</csv> | When a configured object is detected, an event would be generated. |
| | ObjectTypeDetails | REQ, RES | <csv> Vehicle.Typ es.Bicycle, Vehicle.Typ es.Car, Vehicle.Typ es.Motorcyc le, Vehicle.Typ es.Bus, Vehicle.Typ es.Truck</csv> | These parameters indicate the details of the ObjectType top-level object. If none of these details are set, the top-level object wil not be detected either. |
| | Sensitivity | REQ, RES | <int> 1 to 100</int> | Sensitivity level |
| | Duration | REQ, RES | <int> 1 to 5</int> | Duration in secs |
| | MinimumObjectSize | REQ, RES | <string></string> | Minimum size of objects Objects smaller than the specified minimum size are not detected. The size is expressed in the form of <width, height="">. The value of MinimumObjectSize must be smaller than the value of MaximumObjectSize.</width,> |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------------------------|----------------------|-------------------------------|--|
| | MaximumObjectSize | REQ, RES | <string></string> | Maximum size of objects |
| | | | | Objects bigger than the maximum size are not detected. |
| | | | | The size is expressed in the format of <width, height="">.</width,> |
| | | | | The value of MaximumObjectSize must be greater than the value of MinimumObjectSize . |
| | MinimumObjectSizeInPix els | REQ, RES | <string></string> | Minimum object size in pixel |
| | | | | The size is specified in the form of <width, height="">.</width,> |
| | MaximumObjectSizeInPi xels | REQ, RES | <string></string> | Miximum object size in pixel |
| | | | | The size is expressed in the form of <width, height="">.</width,> |
| | EnableMetadataInExclud eArea | REQ, RES | <bool> True, False</bool> | By enabling this parameter, metadata would be generated even for exclude region. |
| | ExcludeArea.#.Coordinat e | REQ, RES | <string></string> | Exclude region coordinates In this region, object detection does not work |
| | HandoverIndex | REQ, RES | <int></int> | HandOverIndex associated with object detection |
| remove | Channel | REQ | <int></int> | |
| | ExcludeAreaIndex | REQ | <csv></csv> | Exclude area index to be removed |

2.28.4. Examples

2.28.5. Getting objectdetection settings

REQUEST

http://<Device IP>/stw-

 $\verb|cgi/eventsources.cgi?msubmenu=objectdetection\&action=view|\\$

JSON RESPONSE

HTTP/1.0 200 OK

```
Content-type: application/json
<Body>
```

```
{
    "ObjectDetection": [
        {
            "Channel": 0,
            "Enable": true,
            "Duration": 1,
            "Sensitivity": 80,
            "MinimumObjectSize": "4,7",
            "MaximumObjectSize": "50,89",
            "MinimumObjectSizeInPixels": "194,194",
            "MaximumObjectSizeInPixels": "1944,1944",
            "ObjectTypes": [
                "Person",
                "Vehicle",
                "Face",
                "LicensePlate"
            ],
            "ObjectTypeDetails": {
                "Vehicle": {
                     "Types": [
                         "Bicycle",
                         "Car",
                         "Motorcycle",
                         "Bus",
                         "Truck"
                }
            },
            "ExcludeAreas": [
                {
                     "ExcludeArea": 1,
                     "Coordinates": [
                         {
                             "x": 1248,
                             "y": 502
                         },
                         {
```

```
"x": 3173,
                                "y": 502
                           },
                           {
                                "x": 3317,
                                "y": 1743
                           },
                           {
                                "x": 972,
                                "y": 1701
                           }
                       ]
                  }
             ],
              "HandoverIndex": 0
         }
    ]
}
```

2.28.6. Applying objectdetection settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=objectdetection&action=set&Channel=0&ObjectTyp
es=Vehicle,Person,Face,LicensePlate&Sensitivity=50&Enable=True&ExcludeArea.1
.Coordinate=672,1002,1044,254,2291,326,2275,1662
```

2.29. Meta Image Transfer

2.29.1. Description

The **metaimagetransfer** submenu enables the best shot image delivery in metatadata for the selected object types.

Access level

| Action | NVR | Camera |
|--------|------|--------|
| view | User | Admin |
| set | User | Admin |

2.29.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
metaimagetransfer&action=<value>[&<parameter>=<value>]

2.29.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------|----------------------|--|--|
| | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | ObjectTypes | REQ, RES | <csv> Vehicle, Person, Face, LicensePlat</csv> | Bestshot of objects required in metadata |
| | ImageQuality | REQ, RES | <int></int> | Quality of the delivered images |

2.29.4. Examples

2.29.5. Get the metaimagetransfer settings

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=metaimagetransfer&action=view&Channel=0

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

Channel.0.ObjectTypes=Person, Vehicle, Face, LicensePlate

Channel.0.ImageQuality=75

JSON RESPONSE

HTTP/1.0 200 OK

Content-type: application/json

```
<Body>
```

2.29.6. Setting metaimagetransfer

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=objectdetection&action=set&Channel=0&ObjectTyp
es=Vehicle,Person,Face,LicensePlate&Sensitivity=50&Enable=True
```

2.30. Face Recognition

2.30.1. Description

The **facerecognition** submenu can be used to enable facerecognition feature on selected channels.

NOTE

This chapter applies to NVR only.

Access level

| Action | NVR | | |
|--------|------|--|--|
| view | User | | |
| set | User | | |

2.30.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
facerecognition&action=<value>[&<parameter>=<value>]

2.30.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------|----------------------|---------------------------------|--------------------------------|
| view | | | | Reads facerecognition settings |
| set | Channel | REQ, RES | <int></int> | |
| | Enable | REQ, RES | <book </book true, False | |
| | GroupIDList | REQ, RES | <csv></csv> | Detection group id list |
| | Similarity | REQ, RES | <int></int> | Similarity threshold value |

2.30.4. Examples

2.30.5. Set face recognition settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?&msubmenu=facerecognition&action=set&Channel=1&Enable=T
rue&GroupIDList=1001&Similarity=12
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
"Response": "Success"
```

```
}
```

2.30.6. View face recognition settings

REQUEST

```
http:// <Device IP>/stw-
cgi/eventsources.cgi?&msubmenu=facerecognition&action=view&Channel=1
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.1.Enable=True
Channel.1.Similarity=12
Channel.1.GroupIDList=1001
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.31. OCR

2.31.1. Description

The ocr submenu can be used to enable/disable OCR (optical character recognition) feature on channels.

NOTE

This chapter applies to NVR only.

Access level

| Action | NVR |
|--------|------|
| view | User |
| set | User |

2.31.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
ocr&action=<value>[&<parameter>=<value>]

2.31.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|---------------------------------|--------------------|
| view | | | | Reads ocr settings |
| set | Channel | REQ, RES | <int></int> | |
| | Enable | REQ, RES | <book </book true, False | |

2.31.4. Examples

2.31.5. Set ocr settings

REQUEST

http://<Device IP>/stwcgi/eventsources.cgi?msubmenu=ocr&action=set&Channel=1&Enable=True

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

0K

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.31.6. View ocr settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=ocr&action=view&Channel=1
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

Channel.1.Enable=True

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "ocr": [{
        "Channel": 1,
        "Enable": true
    }]
}
```

2.32. Thermal Detection Mode

2.32.1. Description

The **thermaldetectionmode** submenu provides setting for switching the operating mode of the camera between bodytemperature detection mode and normal mode.

NOTE

This chapter is applicable to dual thermal cameras.

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.32.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
thermaldetectionmode&action=<value>[&<parameter>=<value>]

2.32.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|---------------------|----------------------|--|---|
| view | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | ThermalMode | REQ, RES | <enum> BodyTempe rature, Normal</enum> | Thermal mode Operating mode of dual thermal camera |
| | FaceDetectionSource | REQ, RES | <enum> Visible, Thermal</enum> | Face detection source Source channel to use for face detection Note It can use only WhiteHot thermal color palette if FaceDetectionSource is set to Thermal channel |

2.32.4. Examples

2.32.5. Getting current thermal detection mode settings (this submenu supports only JSON response)

REQUEST

```
http://<Device IP>/stw-cgi/
eventsources.cgi?msubmenu=thermaldetectionmode&action=view&Channel=1
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.32.6. Setting thermal detection mode to 'Normal' and face detection source to 'Visible'

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=thermaldetectionmode&action=set&Channel=1&Ther
malMode=Normal&FaceDetectionSource=Visible
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
ОК
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.33. Body Temperature Detection

2.33.1. Description

The **bodytemperaturedetection** submenu configures body temperature detection settings.

NOTE

This chapter is applicable to dual thermal cameras.

Attribute to check for feature support:

"attributes/Eventsource/Support/[ChannelID]/BodyTemperatureDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.33.2. Syntax

```
http://<Device IP>/stw-cgi/
eventsources.cgi?msubmenu=bodytemperaturedetection&action=<value>[&<paramete
r>=<value>]
```

2.33.3. Parameters

| Action | Parameters | | Type/ Value | Description |
|--------|------------|----------|-------------------------------|---|
| view | Channel | REQ | <csv></csv> | Channel Id |
| set | Channel | REQ, RES | <int></int> | Channel Id |
| | Enable | REQ, RES | <bool> True, False</bool> | Whether to use Body Temperature Detection event |

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|---------------------------------------|---|
| | EnableBeepAlarm | REQ, RES | <bool> True, False</bool> | Whether to beep alarm when temperature exceeds ThresholdTemperature |
| | ThersholdTemperature | REQ, RES | <float></float> | Threshold temperature for detection |
| | EnableTemperatureMaxL imit | REQ, RES | <book> Tr True, False</book> | Whether to use TemperatureMaxLimit setting |
| | EnableTemperatureMinLi mit | REQ, RES | <bool> True, False</bool> | Whether to use TemperatureMinLimit setting |
| | TemperatureMaxLimit | REQ, RES | <float></float> | Excludes detection above the temperature |
| | TemperatureMinLimit | REQ, RES | <float></float> | Excludes detection below the temperature |
| | Coordinates | REQ, RES | <string> Format=x1, y1,x2,y2</string> | Coordinates of detection area The coordinates are expressed in < x1,y1,x2,y2> |
| | Duration | REQ, RES | <int></int> | Bodytemperature detection duration in seconds |
| | Sensitivity | REQ, RES | <int></int> | Sensitivity level |
| | EnableOverlay | REQ, RES | <bool> True, False</bool> | Whether to use detected area box overlay |
| | MinimumObjectSize | RES,REQ | <string> Format=w,h</string> | Minimum size of objects Objects smaller than the specified minimum size are not detected. The size is expressed in <width, height="">. The value of MinimumObjectSize must be less than the value of MaximumObjectSize.</width,> |

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|-------------------|--|
| | MaximumObjectSize | RES,REQ | <string></string> | Maximum size of objects |
| | | | Format=w,h | Objects bigger than the maximum size are not detected. |
| | | | | The size is expressed in <width, height="">.</width,> |
| | | | | The value of MaximumObjectSize must be greater than the value of MinimumObjectSize . |
| | MinimumObjectSizeInPix | RES,REQ | <string></string> | Minimum object size in pixel |
| | els | | Format=w,h | The size is expressed in <width, height="">.</width,> |
| | MaximumObjectSizeInPi xels | RES,REQ | <string></string> | Miximum object size in pixel |
| | | | Format=w,h | The size is expressed in <width, height="">.</width,> |

2.33.4. Examples

2.33.5. Getting current body temperature detection settings for Channel 1 (this submenu supports only JSON response)

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=bodytemperaturedetection&action=view&Channel=1
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"MaximumObjectSize": "80,80",
            "MinimumObjectSizeInPixels": "164,124",
            "MaximumObjectSizeInPixels": "260,195",
            "EnableBeepAlarm": true,
            "ThresholdTemperature": 37.5,
            "EnableTemperatureMaxLimit": true,
            "EnableTemperatureMinLimit": true,
            "TemperatureMaxLimit": 40.0,
            "TemperatureMinLimit": 35.0,
            "Coordinates": [
                     "x": 0,
                     "v": 0
                },
                {
                     "x": 319,
                    "y": 121
                }
            1,
            "Duration": 2,
            "Sensitivity": 2,
            "EnableOverlay": false
        }
   ]
}
```

2.33.6. Setting body temperature detection configurations for Channel 1

REQUEST

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=bodytemperaturedetection&action=set&Channel=1&Enable=True&EnableBeepAlarm=True&ThresholdTemperature=37.5&EnableTemperature
MaxLimit=True&TemperatureMaxLimit=39&EnableTemperatureMinLimit=True&TemperatureMinLimit=35&Coordinates=0,0,100,100&Duration=3&Sensitivity=3&EnableOverlay=True&MinimumObjectSize=30,30&MaximumObjectSize=50,50
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
```

```
<Body>
```

ISON RESPONSE

0K

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.34. Body Temperature Detection Options

2.34.1. Description

The **bodytemperaturedetectionoptions** submenu provides information on body temperature detection settings

NOTE

This chapter is applicable to dual thermal cameras.

Attribute to check for feature support:

"attributes/Eventsource/Support/[ChannelID]/BodyTemperatureDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.34.2. Syntax

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=bodytemperaturedetectionoptions&action=<value>
[&<parameter>=<value>]
```

2.34.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|-----------------|--------------------------------|
| view | Channel | REQ | <csv></csv> | Channel Id |
| set | Channel | REQ, RES | <int></int> | Channel Id |
| | Temperature.#.Celsius.M in | RES | <float></float> | Minimum Celsius temperature |
| | Temperature.#.Celsius.M | RES | <float></float> | Maximum Celsius temperature |
| | Temperature.#.Fahrenhe it.Min | RES | <float></float> | Minimum Fahrenheit temperature |
| | Temperature.#.Fahrenhe it.Max | RES | <float></float> | Maximum Fahrenheit temperature |

2.34.4. Examples

2.34.5. Getting body temperature detection options for Channel 1 (this submenu supports only JSON response)

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=bodytemperaturedetectionoptions&action=view&Ch
annel=1
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"Max": 113.0
}
}
}
}
```

2.35. Temperature Measurement Region Settings

2.35.1. Description

The **temperaturemeasurementregion** submenu configures adjustment of the face area to measure the maximum temperature value.

NOTE

This chapter is applicable to dual thermal cameras.

Attribute to check for feature support:

"attributes/Eventsource/Support/[ChannelID]/BodyTemperatureDetection"

Access level

| Action | Camera | |
|--------|--------|--|
| view | Admin | |
| set | Admin | |

2.35.2. Syntax

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=temperaturemeasurementregion&action=<value>[&<
parameter>=<value>]
```

2.35.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|-----------------|----------------------|-------------------|---|
| view | Channel | REQ | <csv></csv> | Channel Id |
| set | Channel | REQ, RES | <int></int> | Channel Id |
| | HorizontalRatio | REQ, RES | <int></int> | Horizontal ratio of detected face marking |
| | VerticalRatio | REQ, RES | <int></int> | Vertical ratio of detected face marking |
| | CenterOffset | REQ, RES | <string></string> | Position offset of detection area |
| | | | format=x,y | |

2.35.4. Examples

2.35.5. Getting current temperature measurement region settings for Channel 1 (this submenu supports only JSON response)

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=temperaturemeasurementregion&action=view&Chann
el=1
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.35.6. Setting ratio and position of the temperature measurement region for Channel 1 (this submenu supports only JSON response)

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=temperaturemeasurementregion&action=set&Channe
l=1&HorizontalRatio=50&VerticalRatio=50&CenterOffset=0,-30
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.36. Mask Detection Setup

2.36.1. Description

The **maskdetection** submenu provides how to configure mask detection setup and enables it.

NOTE

Attribute to check for feature support:

"attributes/Eventsource/Support/[ChannelID]/MaskDetection"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |
| remove | Admin |

2.36.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
maskdetection&action=<value>[&<parameter>=<value>]
```

2.36.3. Parameters

| Action | Parameters | l - | Type/ Value | Description |
|--------|------------|----------|-------------------------------|--|
| view | Channel | REQ | <csv></csv> | Channel Id |
| set | Channel | REQ, RES | <int></int> | Channel Id |
| | Enable | REQ, RES | <bool> True, False</bool> | Enables or disables the mask detection |

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|-------------------------------------|---|
| | DetectionMode | REQ, RES | <enum> MASK, NO_MASK</enum> | Detection mode |
| | Sensitivity | REQ, RES | <int></int> | Mask detection sensitivity level |
| | Duration | REQ, RES | <int></int> | Mask detection duration in seconds |
| | MinimumObjectSize | REQ, RES | <string></string> | Minimum size of objects Objects smaller than the specified minimum size are not detected. The size is expressed in <width, height="">. The value of MinimumObjectSize must be smaller than the value of MaximumObjectSize.</width,> |
| | MaximumObjectSize | REQ, RES | <string> w,h</string> | Maximum size of objects Objects bigger than the maximum size are not detected. The size is expressed in the format of <width, height="">. The value of MaximumObjectSize must be greater than the value of MinimumObjectSize.</width,> |
| | MinimumObjectSizeInPix els | REQ, RES | <string></string> | Minimum object size in pixel The size is expressed in <width, height="">.</width,> |
| | MaximumObjectSizeInPi xels | REQ, RES | <string></string> | Miximum object size in pixel The size is expressed in <width, height="">.</width,> |
| | EnableMetadataInExclud eArea | REQ, RES | <bool> True, False</bool> | Enabling this parameter generates metadata even for exclude region. |
| | ExcludeArea.#,Coordinat e | REQ, RES | <string></string> | Exclude region coordinates In this region, object detection does not work |
| remove | Channel | REQ | <int></int> | Channel Id |

| Action | | | Type/ Value | Description |
|--------|------------------|-----|-----------------------------|----------------------------------|
| | ExcludeAreaIndex | REQ | <csv> x1,y1,x2,y2</csv> | Exclude area index to be removed |

2.36.4. Examples

2.36.5. Getting current mask detection setup of Channel 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=maskdetection&action=view&Channel=1
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "MaskDetection": [
            "Channel": 1,
            "Enable": true,
            "DetectionMode": "MASK",
            "Duration": 2,
            "Sensitivity": 80,
            "MinimumObjectSize": "5,8",
            "MaximumObjectSize": "50,89",
            "MinimumObjectSizeInPixels": "194,194",
            "MaximumObjectSizeInPixels": "1944,1944",
            "EnableMetadataInExcludeArea": false,
            "ExcludeAreas": [
                {
                     "ExcludeArea": 1,
                     "Coordinates": [
                             "x": 714,
                             "y": 424
                         },
                         {
```

```
"x": 714,
                                "y": 1767
                           },
                           {
                                "x": 2615,
                                "y": 1767
                           },
                           {
                                "x": 2615,
                                "y": 424
                           }
                       ]
                  }
             ]
         }
    ]
}
```

2.36.6. Setting exclude area for Channel 0

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=maskdetection&action=set&Channel=0&Enable=True
&ExcludeArea.1.Coordinate=714,426,714,1769,2615,1769,2615,426&Sensitivity=50
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.37. Cell motion

2.37.1. Description

The **cellmotion** submenu configures the cell motion detection in DVR for the connected analog camera.

NOTE

This chapter is applicable to DVR only. This feature works in analog camera only.

Access level

| Action | DVR |
|--------|------|
| view | User |
| set | User |

2.37.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
cellmotion&action=<value>[&<parameter>=<value>]

2.37.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|------------------|----------------------|-------------------|---|
| view | Channel | REQ | <csv></csv> | Channel ID |
| | CellMotionWidth | RES | <int></int> | Shows maximum width of area of interest |
| | CellMotionHeight | RES | <int></int> | Shows maximum height of area of interest |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <bool></bool> | Sets whether to execute the feature |
| | Sensitivity | REQ, RES | <int> 1~10</int> | Sets sensitivity level of detection |
| | Coordinates | REQ, RES | <string></string> | Information on cells allowed to detect motion |

2.37.4. Examples

2.37.5. Getting current information of Channel 1

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=cellmotion&action=view&Channel=1

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel=1
Channel.1.CellMotionWidth= 32
Channel.1.CellMotionHeight= 15
Channel.1.Enable= False
Channel.1.Sensitivity= 3
Channel.1.Coordinates=
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "CellMotionInfos": [{
        "Channel": 1,
        "CellMotionWidth": "32",
        "CellMotionHeight": "15",
        "Enable": false,
```

```
"Sensitivity": "3",
 "Coordinates": {
  "0", "0", "0", "0", "0", "0"],
  "0", "0", "0", "0", "0", "0"],
  "0", "0", "0", "0", "0"],
  "0",
"0", "0", "0", "0", "0"],
  "0", "0", "0", "0", "0", "0"],
  "0", "0", "0", "0", "0"],
  "0", "0", "0", "0", "0", "0"],
  "0".
"0", "0", "0", "0", "0", "0"],
  "0", "0", "0", "0", "0"],
  "0". "0". "0". "0". "0". "0"].
  "0", "0", "0", "0", "0"],
  "0".
"0", "0", "0", "0", "0", "0"],
  "0", "0", "0", "0", "0", "0"],
```

2.37.6. Setting interest cells to enable motion detection

REQUEST

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=cellmotion&action=set

content

This submenu only supports POST for configuration. Users should send data in the HTTP body using POST. Please refer to the figure below:

```
<Body>
```

```
{"CellMotionInfos":[{"Channel":1,"CellMotionWidth":"32","CellMotionHeight":"
15", "Enable": "true", "Sensitivity": "3", "Coordinates": { "Y00": ["0", "0", "0", "0",
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.38. Parking detection

2.38.1. Description

The **parkingdetection** submenu configures settings related to parking management for each channel. User can enable or disable a parking detection feature and set the interest area for detecting parking events.

NOTE

This chapter is applicable to camera only.

Access level

| Action | Camera |
|--------|--------|
| view | Guest |
| set | Admin |
| remove | Admin |

2.38.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
parkingdetection&action=<value>[&<parameter>=<value>]

2.38.3. Parameters

| Action | Parameters | Request/ Response | Туре/ | Description |
|--------|-------------------|----------------------|---------------------|--|
| view | Channel | REQ/RES | <csv></csv> | Channel ID A camera uses from 0 to max fixed channel count-1 for channel ID. A user can requests multiple channels with a comma. |
| set | Channel | REQ | <int> 1 to 4</int> | Channel ID Set the target channel that you want to configure. |
| | Enable | REQ/RES | <enum></enum> | Configures whether the parking detection feature is active. |
| | Sensitivity | REQ/RES | <int> 1 to 10</int> | Sensitivity level |
| | MinimumObjectSize | REQ/RES | <string></string> | Minimum size of objects Objects smaller than the specified minimum size are not detected. The size is expressed in the form of <width, height="">. The value of MinimumObjectSize must be smaller than the value of MaximumObjectSize.</width,> |
| | MaximumObjectSize | REQ/RES | <string></string> | Maximum size of objects Objects bigger than the maximum size are not detected. The size is expressed as <width, height="">. The value of MaximumObjectSize must be greater than the value of MinimumObjectSize.</width,> |

| Action | Parameters | Request/ Response | Туре/ | Description |
|--------|-------------------------------|----------------------|------------------------|--|
| | MinimumObjectSizeInPix els | REQ/RES | <string></string> | Minimum object size in pixels |
| | | | W, h | The size is expressed as <width, height="">.</width,> |
| | MaximumObjectSizeInPi xels | REQ/RES | <string></string> | Maximum object size in pixels |
| | Xeis | | W, h | The size is expressed as <width, height="">.</width,> |
| | Area.#.MaxDetectionCount | REQ/RES | <int></int> | Configures how many vehicles can be detected in each interest region. |
| | | | | A parking detection event will occur only when the MaxDetectionCount of vehicles are parking in that area. |
| | Area.#.Coordinate | REQ/RES | <string></string> | Interest region coordinates |
| | | | | Parking detection only works in this region. |
| | ExcludeArea.#.Coordinat | REQ/RES | <string></string> | Exclude region coordinates |
| | е | | | In this region, parking detection does not work. |
| remove | Channel | REQ | <int></int> | |
| | AreaIndex | REQ | <csv> #, All</csv> | Interest area index to be removed. |
| | ExcludeAreaIndex | REQ | <csv> #, All</csv> | Exclude area index to be removed. |

2.38.4. Examples

2.38.5. Getting parking detection settings for all channel

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=parkingdetection&action=view

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

```
Channel.1.Enable=False
Channel.1.Sensitivity=10
Channel.1.MinimumObjectSize=21,21
Channel.1.MaximumObjectSize=99,99
Channel.1.MinimumObjectSizeInPixels=271,271
Channel.1.MaximumObjectSizeInPixels=950,950
Channel.1.Area.1.Coordinate=353,195,353,1182,1511,1182,1511,195
Channel.1.Area.1.MaxDetectionCount=3
Channel.2.Enable=False
Channel.2.Sensitivity=80
Channel.2.MinimumObjectSize=21,21
Channel.2.MaximumObjectSize=99,99
Channel.2.MinimumObjectSizeInPixels=271,271
Channel.2.MaximumObjectSizeInPixels=950,950
Channel. 2. Area. 1. Coordinate=414, 181, 414, 1113, 1550, 1113, 1550, 181
Channel.2.Area.1.MaxDetectionCount=4
Channel.3.Enable=False
Channel.3.Sensitivity=80
Channel.3.MinimumObjectSize=21,21
Channel.3.MaximumObjectSize=99,99
Channel.3.MinimumObjectSizeInPixels=271,271
Channel.3.MaximumObjectSizeInPixels=950,950
Channel.3.Area.1.Coordinate=350,310,350,802,666,802,666,310
Channel.3.Area.1.MaxDetectionCount=4
Channel.4.Enable=False
Channel.4.Sensitivity=80
Channel.4.MinimumObjectSize=21,21
Channel.4.MaximumObjectSize=301,301
Channel.4.MinimumObjectSizeInPixels=271,271
Channel.4.MaximumObjectSizeInPixels=2707,2707
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>

{
    "ParkingDetection": [
    {
```

```
"Channel": 1,
    "Enable": true,
    "Sensitivity": 3,
    "MinimumObjectSize": "4,5",
    "MaximumObjectSize": "65,88",
    "MinimumObjectSizeInPixels": "160,160",
    "MaximumObjectSizeInPixels": "1210,1210",
    "Areas": [
        {
            "Area": 1,
            "Coordinates": [
                {
                    "x": 246,
                    "y": 230
                },
                {
                    "x": 448,
                    "y": 854
                },
                {
                     "x": 1136,
                    "y": 890
                },
                {
                     "x": 1324,
                     "y": 294
                }
            ],
            "MaxDetectionCount": 4
        }
    ]
},
{
    "Channel": 2,
    "Enable": true,
    "Sensitivity": 5,
    "MinimumObjectSize": "4,5",
    "MaximumObjectSize": "65,88",
    "MinimumObjectSizeInPixels": "160,160",
    "MaximumObjectSizeInPixels": "1210,1210",
    "Areas": [
```

```
{
            "Area": 1,
            "Coordinates": [
                {
                     "x": 515,
                     "y": 392
                },
                {
                     "x": 1525,
                     "y": 451
                },
                {
                     "x": 1452,
                     "y": 873
                },
                {
                     "x": 193,
                    "y": 1122
                }
            ],
            "MaxDetectionCount": 1
        }
    ]
},
{
    "Channel": 3,
    "Enable": true,
    "Sensitivity": 5,
    "MinimumObjectSize": "4,5",
    "MaximumObjectSize": "65,88",
    "MinimumObjectSizeInPixels": "160,160",
    "MaximumObjectSizeInPixels": "1210,1210",
    "Areas": [
        {
            "Area": 1,
            "Coordinates": [
                {
                     "x": 1005,
                    "y": 577
                },
                {
```

```
"x": 308,
                     "y": 596
                },
                {
                     "x": 353,
                     "y": 982
                },
                {
                     "x": 1436,
                     "y": 1223
                }
            ],
            "MaxDetectionCount": 3
        }
    ]
},
{
    "Channel": 4,
    "Enable": false,
    "Sensitivity": 5,
    "MinimumObjectSize": "4,5",
    "MaximumObjectSize": "65,88",
    "MinimumObjectSizeInPixels": "160,160",
    "MaximumObjectSizeInPixels": "1210,1210",
    "Areas": [
        {
            "Area": 1,
            "Coordinates": [
                {
                     "x": 246,
                     "y": 507
                },
                {
                     "x": 1469,
                     "y": 104
                },
                {
                    "x": 1514,
                    "y": 484
                },
                {
```

2.38.6. Setting parking detection area and max vehicle count to be detected

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=parkingdetection&action=set&Channel=1&Sensitiv
ity=10&MinimumObjectSizeInPixels=271,271&MaximumObjectSizeInPixels=950,950&A
rea.1.Coordinate=526,363,473,975,1175,1048,1282,438&Area.1.MaxDetectionCount
=3
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.39. ledindicator

2.39.1. Description

The **ledindicator** submenu configures LED settings used for indicating the current parking status to clients. The main feature for this submenu is that it determines how to use 2 LEDs. Users can use those 2 LEDs in an integrated or separate way. Users can choose this based on their parking lot's circumstance. And users can select LED colors when the parking area is full or vacant.

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.39.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
ledindicator&action=<value>[&<parameter>=<value>]

2.39.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|-----------------------|----------------------|---|---|
| view | Channel | REQ, RES | <csv></csv> | Channel ID |
| set | LEDUsage | REQ, RES | <int></int> | Define how to use 2 LEDs. |
| | IndicationPassEnable | REQ, RES | <book< td=""><td>Determine whether to use indication pass feature. This feature will work only when the user sets LEDUsage to 1. If this works, a parking detection event will be sent to the previously configured camera and that will generate an event instead of the original camera. Please refer to the Appendix if you are interested with this feature.</td></book<> | Determine whether to use indication pass feature. This feature will work only when the user sets LEDUsage to 1. If this works, a parking detection event will be sent to the previously configured camera and that will generate an event instead of the original camera. Please refer to the Appendix if you are interested with this feature. |
| | EnableFlickeringAlarm | REQ, RES | <boolean> True,False</boolean> | Configuring the LED flickering setting. LED will flicker when the alarm event occurs if it is set as True. |
| | LED.#.EventOn.Color | REQ, RES | <enum> None, Green, Blue, Red, Yellow, Pink1, Pink2, AquaBlue, Purple</enum> | Configure the LED color when the parking area is fully occupied. |

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|-----------------------------------|----------------------|--|--|
| | LED.#.EventOn.Text | REQ, RES | <string></string> | Configure the text when the parking area is fully occupied. This value is only for internal memos and not to be shared. |
| | LED.#.EventOff.Color | REQ, RES | <enum> None, Green, Blue, Red, Yellow, Pink1, Pink2, AquaBlue, Purple</enum> | Configure the LED color when the parking area is empty. |
| | LED.#.EventOff.Text | REQ, RES | <string></string> | Configure the text when the parking area is empty. This value is only for internal memos and not to be shared. |
| | SourceChannel.#.LEDUsa geIndex | REQ, RES | <int></int> | Determine which LED displays the current status when an event occurs. |

2.39.4. Examples

2.39.5. Getting LED settings

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=ledindicator&action=view

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

Channel.0.LEDUsage=2

Channel.0.EnableFlickeringAlarm=True

Channel.0.IndicationPassEnable=False

Channel.0.LED.1.EventOn.Color=Red

```
Channel.0.LED.1.EventOn.Text=Occupied
Channel.0.LED.1.EventOff.Color=Yellow
Channel.0.LED.1.EventOff.Text=Vacant
Channel.0.LED.2.EventOn.Color=Red
Channel.0.LED.2.EventOn.Text=Occupied
Channel.0.LED.2.EventOff.Color=Pink1
Channel.0.LED.2.EventOff.Text=Vacant
SourceChannel.1.LEDUsageIndex=1
SourceChannel.2.LEDUsageIndex=2
SourceChannel.4.LEDUsageIndex=2
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: json/application
<Body>
```

```
{
    "LEDIndicator": [
        {
            "Channel": 0,
            "LEDUsage": 1,
            "EnableFlickeringAlarm ": false,
            "IndicationPassEnable": false,
            "LEDs": [
                 {
                     "LED": 1,
                     "Type": "EventOn",
                     "Color": "Red",
                     "Text": "Occupied"
                },
                 {
                     "LED": 1,
                     "Type": "EventOff",
                     "Color": "Pink1",
                     "Text": "Vacant"
                }
            ],
            "SourceChannels": [
```

```
"SourceChannel": 1,
                     "LEDUsageIndex": 1
                 },
                 {
                     "SourceChannel": 2,
                     "LEDUsageIndex": 1
                 },
                 {
                     "SourceChannel": 3,
                     "LEDUsageIndex": 1
                 },
                 {
                     "SourceChannel": 4,
                     "LEDUsageIndex": 1
                 }
            ]
        }
    ]
}
```

2.39.6. Setting to use 2 LEDs separately and to show the event status with LED 2 when a parking detection event occurs in Channel 2

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=ledindicator&action=set&LEDUsage=2&SourceChann
el.2.LEDUsageIndex=2
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.40. Call Request Event Settings

2.40.1. Description

The callrequest submenu provides settings for CallRequest events.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support: "attributes/Eventsource/Support/CallRequest"

Access level

| Action | Camera | |
|--------|--------|--|
| view | Admin | |
| set | Admin | |

2.40.2. Syntax

http://<Device IP>/stw-cgi/ eventsources.cgi?msubmenu=
callrequest&action=<value>[&<parameter>=<value>]

2.40.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|---------------------|----------------------|--|---|
| view | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Ringtone | REQ, RES | <enum> Default, Ringtone1, Ringtone2, Ringtone3, Ringtone4, Ringtone5</enum> | Ringtone played on call request |
| | CallingTimeout | REQ, RES | <int></int> | Calling timeout in seconds |
| | TouchlessCallEnable | REQ, RES | <book></book> | Whether to use a touch-free call |
| | StatusLEDEnable | REQ, RES | <book></book> | Whether to use the status LED |
| | AllowWelcomeLED | REQ, RES | <book </book True, False | Whether to allow the welcome LED It is applied if the StatusLEDEnable parameter is enabled. |

2.40.4. Examples

2.40.5. Getting the callrequest event settings

REQUEST

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=callrequest&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Ringtone=Default
Channel.0.CallingTimeout=60
Channel.0.TouchlessCallEnable=False
Channel.0.StatusLEDEnable=True
Channel.0.AllowWelcomeLED=False
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.40.6. Setting the callrequest event settings

To set a ringtone to something other than the default setting, an audio out file must be added. You can check the audio out file at the URL below.

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=audiooutfiles&action=view

REQUEST

```
http://<Device IP>/stw-cgi/
eventsources.cgi?msubmenu=callrequest&action=set&Ringtone=Ringtone1&Touchles
sCallEnable=True&StatusLEDEnable=False&AllowWelcomeLED=False&CallingTimeout=
20
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.41. DTMF Event Settings

2.41.1. Description

The **DTMF** submenu configures DTMF event settings.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support: "attributes/Eventsource/Support/DTMF"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |
| add | Admin |
| update | Admin |
| remove | Admin |

2.41.2. Syntax

http://<Device IP>/stw-cgi/ eventsources.cgi?msubmenu=
dtmf&action=<value>[&<parameter>=<value>]

2.41.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|----------------------|----------------------|---------------------------------|--|
| view | Channel | REQ | <csv></csv> | Channel ID |
| | Index | REQ, RES | <int></int> | DTMF Index |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book true, False | Whether to use a DTMF event |
| add | Channel | REQ | <int></int> | Channel ID |
| | Code | REQ | <string></string> | DTMF code |
| | HandoverIndex | REQ | <int></int> | HandoverIndex associated with DTMF event |
| update | Channel | REQ | <int></int> | Channel ID |
| | DTMF.#.Code | REQ, RES | <string></string> | DTMF code |
| | DTMF.#.HandoverIndex | REQ | <int></int> | HandoverIndex associated with DTMF event |
| remove | Channel | REQ | <int></int> | Channel ID |
| | Index | REQ | <csv> All, #</csv> | DTMF Index |

2.41.4. Examples

2.41.5. Getting current DTMF event settings

REQUEST

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=dtmf&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=True
DTMF.1.Code=1234
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.41.6. Enabling a DTMF event

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=dtmf&action=set&Enable=True
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

0K

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.41.7. Adding a new DTMF code

The number of DTMF codes supported by the camera can be checked in the attribute below.

```
http://<Device IP>/stw-
cgi/attributes.cgi/attributes/Eventsource/Limit/MaxDTMFCodeCount
```

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=dtmf&action=add&Code=1234
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

ОК

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.41.8. Updating DTMF code for index 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=dtmf&action=update&DTMF.1.Code=4321
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.41.9. Remove DTMF code for index 1

REQUEST

```
http://<Device IP>/stw-
```

cgi/eventsources.cgi?msubmenu=dtmf&action=remove&Index=1

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

0K

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.42. Tampering Switch Event Settings

2.42.1. Description

The tamperingswitch submenu configures the TamperingSwitch event settings

NOTE

This chapter applies to the network cameras only.

Attribute to check for feature support:

"Attributes/Eventsource/Support/TamperingSwitch"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.42.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
tamperingswitch&action=<value>[&<parameter>=<value>]
```

2.42.3. Parameters

| Action | Parameters | | Type/ Value | Description |
|--------|------------|----------|---|--|
| view | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <bookline <br=""></bookline> True, False | Whether to use a TamperingSwitch event |

2.42.4. Examples

2.42.5. Getting tampering switch event settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=tamperingswitch&action=view
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=False
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.42.6. Enabling a tampering switch event

REQUEST

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
tamperingswitch&action=set&Enable=True
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.43. Proximity Sensor Event Settings

2.43.1. Description

The **proximitysensor** submenu configures the ProximitySensor event settings

NOTE

This chapter applies to the network cameras only.

Attribute to check for feature support: "Attributes/Eventsource/Support/ProximitySensor"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.43.2. Syntax

```
http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
proximitysensor&action=<value>[&<parameter>=<value>]
```

2.43.3. Parameters

| Action | Parameters | _ | Type/ Value | Description |
|--------|------------|----------|---------------------------------|--|
| view | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book true, False | Whether to use a ProximitySensor event |

2.43.4. Examples

2.43.5. Getting proximity sensor event settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=proximitysensor&action=view
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.Enable=False
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "ProximitySensor": [
    {
        "Channel": 0,
```

```
"Enable": false
}
]
```

2.43.6. Enabling a proximity sensor event

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=proximitysensor&action=set&Enable=True
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.44. Social Distancing Violation Detection

2.44.1. Description

The **socialdistancingviolation** submenu configures the socialdistancingviolation event settings.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support:

"Attributes/Eventsource/Support/SocialDistancingViolation"

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

2.44.2. Syntax

http://<Device IP>/stw-

 $\verb|cgi/eventsources.cgi?msubmenu=| \textbf{socialdistancingviolation}| \& \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| & \texttt{cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi}| \\ \text{|cgi/eventsources.cgi$

ameter>=<value>]

2.44.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------------------|----------------------|---|---|
| view | Channel | REQ | <csv></csv> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <bookline <br=""></bookline> True, False | Enables social distancing violation detection. |
| | CameraHeight | REQ, RES | <float></float> | Camera height from the floor in meters |
| | LensFocal | REQ, RES | <float></float> | For finetuning the focal length of the lens |
| | Tilt | REQ, RES | <float></float> | For adjusting the tilt angle used in the algorithm |
| | Rotation | REQ, RES | <float></float> | Rotation angle setting |
| | MinimumAllowedDistanc e | REQ, RES | <float></float> | When the distance between people is less than the set value, an event will be generated. |
| | Sensitivity | REQ, RES | <int></int> | Sensitivity level of detection |
| | Duration | REQ, RES | <int></int> | When the configured duration of two people within the minimum allowed distance is exceed, an event will be generated. |
| | MinimumObjectSize | REQ, RES | <string> Format=w,h</string> | Normalized minimum object size (0-99) |
| | MaximumObjectSize | REQ, RES | <string> Format=w,h</string> | Normalized maximum object size (0-99) |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|---------------------------------------|--|
| | MinimumObjectSizeInPix els | REQ, RES | <string> Format=w,h</string> | Minimum object size in pixels (based on source resolution) |
| | MaximumObjectSizeInPi xels | REQ, RES | <string> Format=w,h</string> | Maximum object size in pixels (based on source resolution) |
| | EnableMetadataInExclud eArea | REQ, RES | <string></string> | To allow metadata in the excluded region |
| | ExcludeArea.#.Coordinat e | REQ, RES | <string> Format=x1, y1,x2,y2</string> | Exclude area. The algorithm will not be active in this region. |
| check | Channel | REQ, RES | <int></int> | |
| | RealLensFocal | RES | <float></float> | Focal length of the lens |
| remove | Channel | REQ | <int></int> | |
| | ExcludeAreaIndex | REQ | <csv></csv> | List of excluded areas to be removed |

2.44.4. Examples

2.44.5. Getting social distancing violation settings

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=socialdistancingviolation&action=view

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

Channel.0.Enable=False

 ${\tt Channel.0.CameraHeight=3.0}$

Channel.0.LensFocal=4.5

Channel.0.Tilt=45.0

Channel.0.Rotation=0.0

Channel.0.MinimumAllowedDistance=2.0

Channel.0.Duration=2

Channel.0.Sensitivity=80

```
Channel.0.MinimumObjectSize=3,4
Channel.0.MaximumObjectSizeEnPixels=128,99
Channel.0.MaximumObjectSizeInPixels=1945,1921
Channel.0.EnableMetadataInExcludeArea=False
Channel.0.ExcludeArea.1.Coordinate=
Channel.0.ExcludeArea.2.Coordinate=
Channel.0.ExcludeArea.3.Coordinate=
Channel.0.ExcludeArea.4.Coordinate=
Channel.0.ExcludeArea.5.Coordinate=
Channel.0.ExcludeArea.7.Coordinate=
Channel.0.ExcludeArea.7.Coordinate=
Channel.0.ExcludeArea.7.Coordinate=
Channel.0.ExcludeArea.7.Coordinate=
Channel.0.ExcludeArea.8.Coordinate=
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "SocialDistancingViolation": [
            "Channel": 0,
            "Enable": false,
            "CameraHeight": 3,
            "LensFocal": 4.5,
            "Tilt": 45,
            "Rotation": 0,
            "MinimumAllowedDistance": 2,
            "Duration": 2,
            "Sensitivity": 80,
            "MinimumObjectSize": "3,4",
            "MaximumObjectSize": "50,88",
            "MinimumObjectSizeInPixels": "128,99",
            "MaximumObjectSizeInPixels": "1945,1921",
            "EnableMetadataInExcludeArea": false
        }
    ]
}
```

2.44.6. Checking the focal length of the lens

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=socialdistancingviolation&action=check
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.RealLensFocal=4.7
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

2.45. MQTT Publication Settings

2.45.1. Description

The **mqttpublication** submenu configures messages for MQTT publication.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support: "attributes/Network/Support/MQTT" Attribute to check for the maximum number of messages supported:

"attributes/Eventsource/Limit/MaxMQTTMessageCount"

Access level

| Action | Camera |
|------------|--------|
| view | Admin |
| add/update | Admin |
| remove | Admin |

2.45.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu= mqttpublication&action=<value>[&<parameter>=<value>]

2.45.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|------------|-----------------------|----------------------|---------------------------------|---|
| view | | | | |
| add/update | Index | REQ, RES | <int></int> | Message Index |
| | Name | REQ, RES | <string></string> | Message Name |
| | UseDefaultTopicPrefix | REQ, RES | <book </book true, False | Whether to use the default topic prefix |
| | Topic | REQ, RES | <string></string> | Message Topic |
| | QoS | REQ, RES | <enum> 0, 1, 2</enum> | Message QoS |
| | Retain | REQ, RES | <book> True, False</book> | Whether to use the retain flag |
| | Payload | REQ, RES | <string></string> | Message Payload |
| remove | Index | REQ | <csv></csv> | Message Index list |

2.45.4. Examples (This submenu supports only JSON responses.)

2.45.5. Getting current DTMF event settings

REQUEST

http://<Device IP>/stw-

cgi/eventsources.cgi?msubmenu=mqttpublication&action=view

ISON RESPONSE

HTTP/1.0 200 OK

Content-type: application/json

```
<Body>
```

2.45.6. Adding a new MQTT message

The number of MQTT messages supported by the camera can be checked in the attribute below.

```
http://<Device IP>/stw-
cgi/attributes.cgi/attributes/Eventsource/Limit/MaxMQTTMessageCount
```

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=mqttpublication&action=add&Name=test&UseDefaul
tTopicPrefix=True&Topic=topic&QoS=0&Retain=False&Payload=testpayload
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.45.7. Updating MQTT message for index 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=mqttpublication&action=update&Index=1&Name=tes
t1&UseDefaultTopicPrefix=True&Topic=topic1&QoS=0&Retain=False&Payload=testpa
yload1
```

ISON RESPONSE

2.45.8. Remove MQTT message for index 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=mqttpublication&action=remove&Index=1
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.46. MQTT Subsciption Settings

2.46.1. Description

The **mqttsubsciption** submenu configures messages for MQTT Subsciption.

NOTE

This chapter applies to network cameras only.

Attribute to check for feature support: "attributes/Network/Support/MQTT"

Attribute to check for the maximum number of subscription supported:
"attributes/Eventsource/Limit/MaxMQTTSubscriptionCount"

Access level

| Action | Camera |
|------------|--------|
| view | Admin |
| add/update | Admin |
| remove | Admin |

2.46.2. Syntax

http://<Device IP>/stw-cgi/eventsources.cgi?msubmenu=
mqttsubsciption&action=<value>[&<parameter>=<value>]

2.46.3. Parameters

| Action | Parameters | Request/ Response | Type/ Value | Description |
|------------|------------|----------------------|-----------------------|--------------------|
| view | | | | |
| add/update | Index | REQ, RES | <int></int> | Subscription Index |
| | Name | REQ, RES | <string></string> | Subscription Name |
| | Topic | REQ, RES | <string></string> | Subscription Topic |
| | QoS | REQ, RES | <enum> 0, 1, 2</enum> | Subscription QoS |

| Action | Parameters | Request/ Response | Type/ Value | Description |
|--------|------------|----------------------|---|---|
| | Type | REQ, RES | <enum> OneShot, Property</enum> | OneShot: An event occurs whenever a message is received from a topic that is subscribed to and the event occurrence status will be released immediately (Stateless) Property: When a message is received from a topic that has been subscribed to, an event will occur, and the event occurrence status will be maintained afterward. The status will be |
| | | | | disabled if a message different from the subscribing message is received (Stateful) |
| | Payload | REQ, RES | <string></string> | Subscription Payload |
| remove | Index | REQ | <csv></csv> | Subscription Index list |

2.46.4. Examples (This submenu supports only JSON responses.)

2.46.5. Getting current DTMF event settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=mqttsubscription&action=view
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "MQTTSubscription": [
    {
        "Index": 1,
        "Name": "name",
```

```
"Type": "OneShot",

"Topic": "topic",

"QoS": 0,

"Payload": "payload"

}
]
```

2.46.6. Adding a new MQTT subscription

The number of MQTT subscription supported by the camera can be checked in the attribute below.

```
http://<Device IP>/stw-
cgi/attributes.cgi/attributes/Eventsource/Limit/MaxMQTTSubscriptionCount
```

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=mqttsubscription&action=add&Name=test&Topic=to
pic&QoS=0&Type=OneShot&Payload=testpayload
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.46.7. Updating MQTT subscription for index 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=mqttsubscription&action=update&Index=1&Name=te
st1&Topic=topic1&QoS=0&Type=OneShot&Payload=testpayload1
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

2.46.8. Remove MQTT subscription for index 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventsources.cgi?msubmenu=mqttsubscription&action=remove&Index=1
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

Chapter 3. Event Actions

3.1. Email Sending

3.1.1. Description

The **smtp** submenu configures the settings for sending the alert message through email when the specified event occurs.

NOTE

This chapter applies to the NVR only.

Access level

| Action | NVR |
|--------|------|
| view | User |
| set | User |

3.1.2. Syntax

http://<Device IP>/stw-cgi/eventactions.cgi?msubmenu=
smtp&action=<value>[&<parameter>=<value>]

3.1.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------|----------------------|--|---|
| view | | | | Reads the smtp event action settings |
| set | MailingPeriod | REQ, RES | <enum> 5s, 10s, 30s, 45s, 5m, 10m, 15m, 20m, 25m, 30m</enum> | Mailing period |
| | EventDetection | REQ, RES | <book></book> | Whether to send an email when a specific event is detected |
| | AlarmInput | REQ, RES | <bool></bool> | Whether to send an email when the alarm input event or network alarm input event occurs |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------------------|----------------------|---|--|
| | SystemEvent | REQ, RES | <csv> Gsensor, Emergency Trigger, ChangePas sword, HDDInform ation, PowerOnOf f, ManualRec ord, Videoloss, None</csv> | System event to perform the smtp event action |
| | RecipientGroupID.#.Even tDetection | REQ, RES | <bool></bool> | Whether to send an email to the specified group when a specific event is detected |
| | RecipientGroupID.#.Alar mInput | REQ, RES | <bool></bool> | Whether to send an email to the specified group when the alarm input event or network alarm input event occurs |
| | RecipientGroupID.#.Syst emEvent | REQ, RES | <csv> Gsensor, Emergency Trigger, ChangePas sword, HDDInform ation, PowerOnOf f, ManualRec ord None</csv> | System event to perform the smtp event action with corresponding email recipient group |

3.1.4. Examples

3.1.5. Getting SMTP event action settings

REQUEST

http://<Device IP>/stw-cgi/eventactions.cgi?msubmenu=smtp&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
MailingPeriod=15m
EventDetection=True
AlarmInput=True
SystemEvent=ChangePassword, HDDInformation, PowerOnOff, ManualRecord
RecipientGroupID.Group1.EventDetection=True
RecipientGroupID.Group1.AlarmInput=True
RecipientGroupID.Group1.SystemEvent=ChangePassword, HDDInformation, PowerOnOff
,ManualRecord
RecipientGroupID.Group2.EventDetection=False
RecipientGroupID.Group2.AlarmInput=False
RecipientGroupID.Group2.SystemEvent=None
RecipientGroupID.Group3.EventDetection=False
RecipientGroupID.Group3.AlarmInput=False
RecipientGroupID.Group3.SystemEvent=None
RecipientGroupID.Group4.EventDetection=False
RecipientGroupID.Group4.AlarmInput=False
RecipientGroupID.Group4.SystemEvent=None
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"MailingPeriod": "10m",
    "EventDetection": true,
    "AlarmInput": true,
    "SystemEvent": [
        "ChangePassword",
        "HDDInformation",
        "PowerOnOff",
        "ManualRecord"
],
```

```
"RecipientGroups": [
            "RecipientGroupID": "Group 1",
            "EventDetection": true,
            "AlarmInput": true,
            "SystemEvent": [
                 "ChangePassword",
                 "HDDInformation",
                 "PowerOnOff",
                 "ManualRecord"
            ]
        },
        {
            "RecipientGroupID": "Group 2",
            "EventDetection": false,
            "AlarmInput": false,
            "SystemEvent": [
                 "None"
            1
        }
    ]
}
```

3.1.6. Setting the mailing period

REQUEST

```
http://<Device IP>/stw-
cgi/eventactions.cgi?msubmenu=smtp&action=set&MailingPeriod=15m
```

3.1.7. Sending email when event detection occurs

REQUEST

```
http://<Device IP>/stw-
cgi/eventactions.cgi?msubmenu=smtp&action=set&EventDetection=True
```

3.1.8. Setting a system event for email sending action

REQUEST

```
http://<Device IP>/stw-
cgi/eventactions.cgi?msubmenu=smtp&action=set&RecipientGroupID.group1.System
```

3.2. Complex Action

3.2.1. Description

The **complexaction** submenu specifies the event types for an alarm output and the duration as well as the preset index that the camera will move to when a specified event occurs.

Access level

| Action | Camera | Encoder | NVR |
|--------|--------|---------|------|
| view | Admin | Admin | User |
| set | Admin | Admin | User |

3.2.2. Syntax

http://<Device IP>/stw-cgi/eventactions.cgi?msubmenu=
complexaction&action=<value>[&<parameter>=<value>]

3.2.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|--|-------------|
| view | EventType | REQ | <enum> Timer, NetworkDisconnect, Channel.#.FaceDetecti on, Channel.#.FogDetecti on, Channel.#.DefocusDet ection, Channel.#.VideoAnaly sis,AlarmInput.#, Channel.#.NetworkAl armInput, Channel.#.Tampering Detection, Channel.#.MotionDet ection, Channel.#.VideoLoss, Channel.#.CameraEve nt, Channel.#.ShockDete ction, Channel.#.ShockDete ction, Channel.#.ObjectDete ction, Channel.#.BodyTemp eratureDetection</enum> | Event type |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------|----------------------|---|--|
| set | EventType | REQ, RES | <enum> Timer, NetworkDisconnect, Channel.#.FaceDetecti on, Channel.#.FogDetecti on, Channel.#.DefocusDet ection, Channel.#.VideoAnaly sis, AlarmInput.#, Channel.#.NetworkAl armInput, Channel.#.Tampering Detection, Channel.#.MotionDet ection, Channel.#.VideoLoss, Channel.#.CameraEve nt, Channel.#.ShockDete ction, Channel.#.ShockDete ction, Channel.#.SocialDista ncingViolation, Channel.#.BodyTemp eratureDetection</enum> | Event type |
| | Channel.#.PresetInde x | REQ, RES | <int></int> | Preset index number as per Channel ID |
| | AlarmOutput | REQ, RES | <csv> 1, 2, 3, 4, Beep, None</csv> | Alarm output |
| | Duration | REQ, RES | <enum> None, Always, 5s, 10s, 20s, 30s</enum> | Alarm output duration |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------|----------------------|-------------------------------|---|
| | Enable | REQ, RES | <bool> True, False</bool> | Whether to activate or deactivate the rule |
| | | | | True: Activated |
| | | | | • False: Deactivated |
| | | | | ENCODER ONLY |
| | ScheduleType | REQ, RES | <enum></enum> | Time schedule for event |
| | Schedulerype | KLQ, KLS | Always, Scheduled | operation |
| | | | | Always: All the time |
| | | | | Scheduled: Only when scheduled |
| | | | | CAMERA ONLY |
| | | | | ENCODER ONLY |
| | <ddd></ddd> | REQ, RES | <bool></bool> | Day of week selected for event operation |
| | | | 0, 1 | • 0: Disabled |
| | | | | • 1: Enabled |
| | | | | This parameter is valid only when Activate is set to Scheduled. |
| | | | | <ddd> represents day of the week, and should be specified in the short form such as SUN, MON, TUE, WED, THU, FRI, and SAT in uppercase.</ddd> |
| | | | | e.g.) 'SUN=1' indicates recording is activated every Sunday 12:00 AM to 11:59 PM unless the specific time is not set using the <dddh> parameter such like SUN1=1, SUN2=1, etc.</dddh> |
| | | | | CAMERA ONLY ENCODER ONLY |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------|----------------------|----------------|--|
| | EveryDay | REQ, RES | 0, 1 | Whether to activate or deactivate the event operation every day • 0: Disabled • 1: Enabled This parameter is valid only when Activate is set to Scheduled. 'EveryDay=1', denoting that the recording is activated every day, is the same as when the ScheduleType parameter is set to Always. CAMERA ONLY ENCODER ONLY |
| | <dddh></dddh> | REQ, RES | 0, 1 | Time of day selected for event operation • 0: Disabled • 1: Enabled This parameter is valid only when Activate is set to Scheduled. <dddh> stands for the day of the week and time in hours. e.g. SUN1 means 1:00 AM on Sunday. MON2 means 2:00 AM on Monday. This parameter is valid only when <corresponding weekday=""> is set to 1; e.g. SUN=1 is required for SUN0 SUN23. 'SUN=1&SUN18=1' means that the event operation is activated every Sunday 6:00 PM to 6:59 PM. CAMERA ONLY ENCODER ONLY</corresponding></dddh> |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------|----------------------|----------------|---|
| | EveryDay <h></h> | REQ, RES | <bool></bool> | Daily time for event operation |
| | | | 0, 1 | 0: Disabled1: Enabled |
| | | | | This parameter is valid only when Activate is set to Scheduled. |
| | | | | <h> stands for the hours such as 0,1,2,3,410,11,12,,23.</h> |
| | | | | This parameter is valid only when EveryDay is set to 1; e.g. EveryDay=1 is required for |
| | | | | EveryDay0 EveryDay23. |
| | | | | 'EveryDay=1&EveryDay18=1' means the event operation is activated every day 6:00 PM to 6:59 PM. |
| | | | | CAMERA ONLY ENCODER ONLY |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------------|----------------------|-------------------|--|
| | <dddh>.FromTo</dddh> | REQ, RES | <string></string> | The time of week selected for event operation |
| | | | | The time is specified in the format of <mm-mm>.</mm-mm> |
| | | | | The first 'mm' must be smaller than or equal to the second 'mm'. |
| | | | | This parameter is valid only when Activate is set to Scheduled. |
| | | | | This parameter is also valid only when <corresponding weekday=""><hour> is set to 1; e.g. SUN0=1 is required for SUN0.FromTo.</hour></corresponding> |
| | | | | 'SUN=1&SUN18=1&SUN18.FromT o=12-20' means that the event operation is activated every Sunday from 6:12 PM to 6:20 PM. |
| | | | | CAMERA ONLY ENCODER ONLY |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------------------|----------------------|--|---|
| | EventAction | REQ, RES | <csv> AlarmOutput.#, SMTP, FTP, Record, HTTP, GoToPreset</csv> | AlarmOutput.#: Activates alarm output when the configured event occurs. SMTP: Sends notification and image as attachment via SMTP when the configured event occurs. FTP: Uploads image via FTP when the configured event occurs. Record: Saves event video on the storage device when the configured event occurs. (Refer to 'Recording' document (of recording settings such as pre and post event buffers) GoToPreset: Moves to the specified preset position when the configured event occurs. Note transfer.cgi is used to configure FTP/SMTP server settings. |
| | AlarmOutput.#.Durati on | REQ, RES | <enum> None, Always, 5s, 10s, 15s</enum> | Alarm output duration when the event occurs AlarmOutput.#.Duration is valid only when EventAction is set to AlarmOutput.# . CAMERA ONLY ENCODER ONLY |

3.2.4. Examples

3.2.5. Getting Complexation event action settings from NVR

REQUEST

```
http://<Device IP>/stw-
cgi/eventactions.cgi?msubmenu=complexaction&action=view
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
AlarmInput.1.Channel.0.PresetIndex=0
AlarmInput.1.AlarmOutput=1,2,3,4
AlarmInput.1.Duration=10s
AlarmInput.2.Channel.1.PresetIndex=0
AlarmInput.2.AlarmOutput=1,2,3,4
AlarmInput.2.Duration=10s
AlarmInput.3.Channel.2.PresetIndex=0
AlarmInput.3.AlarmOutput=1,2,3,4
AlarmInput.3.Duration=10s
Channel. 0. NetworkAlarmInput. Channel. 0. PresetIndex=0
Channel.O.NetworkAlarmInput.AlarmOutput=1,2,3,4
Channel. 0. NetworkAlarmInput. Duration=10s
Channel.1.NetworkAlarmInput.Channel.1.PresetIndex=0
Channel.1.NetworkAlarmInput.AlarmOutput=1,2,3,4
Channel. 1. NetworkAlarmInput. Duration=10s
Channel.2.NetworkAlarmInput.Channel.2.PresetIndex=0
Channel.2.NetworkAlarmInput.AlarmOutput=1,2,3,4
Channel. 2. NetworkAlarmInput. Duration=10s
Channel.3.NetworkAlarmInput.Channel.3.PresetIndex=0
Channel.3.NetworkAlarmInput.AlarmOutput=1,2,3,4
Channel.3.NetworkAlarmInput.Duration=10s
```

JSON RESPONSE

```
HTTP/1.0 200 OK
```

```
Content-type: text/plain <Body>
```

```
{
    "ComplexActions": [
        {
            "EventType": "AlarmInput.#",
            "Actions": [
                {
                     "AlarmInput": 1,
                     "Presets": [
                         {
                             "Channel": 0,
                             "PresetIndex": 0
                         }
                     ],
                     "AlarmOutput": [
                         "None"
                     ],
                     "Duration": "10s"
                }
            ]
        },
        {
            "EventType": "Channel.#.NetworkAlarmInput",
            "Actions": [
                {
                     "Channel": 0,
                     "Presets": [
                         {
                             "Channel": 0,
                             "PresetIndex": 0
                         }
                     ],
                     "AlarmOutput": [
                         "None"
                     ],
                     "Duration": "10s"
                }
            ]
```

```
},
        {
             "EventType": "Channel.#.CameraEvent",
             "Actions": [
                 {
                     "Channel": 0,
                     "Presets": [
                         {
                              "Channel": 0,
                              "PresetIndex": 0
                         }
                     ],
                     "AlarmOutput": [
                         "None"
                     "Duration": "10s"
                 }
            ]
        },
        {
             "EventType": "Channel.#.VideoLoss",
             "Actions": [
                 {
                     "Channel": 0,
                     "AlarmOutput": [
                         "None"
                     ],
                     "Duration": "10s"
                 }
            ]
        }
    ]
}
```

3.2.6. Getting Complexation event action settings from camera

REQUEST

```
http://<Device IP>/stw-
cgi/eventactions.cgi?msubmenu=complexaction&action=view
```

TEXT RESPONSE

HTTP/1.0 200 OK

```
Content-type: text/plain
<Body>
Timer.Enable=False
Timer.ScheduleType=Always
Timer.AlarmOutput.1.Duration=None
Timer.EventAction=None
AlarmInput.1.Enable=True
AlarmInput.1.ScheduleType=Always
AlarmInput.1.AlarmOutput.1.Duration=None
AlarmInput.1.EventAction=None
NetworkDisconnect.Enable=False
NetworkDisconnect.ScheduleType=Always
NetworkDisconnect.AlarmOutput.1.Duration=None
NetworkDisconnect.EventAction=None
Channel. 0. MotionDetection. Enable=False
```

214 Event

Channel. 0. MotionDetection. ScheduleType=Always

```
Channel.O.MotionDetection.AlarmOutput.1.Duration=None
Channel.O.MotionDetection.EventAction=None
Channel. 0. VideoAnalysis. Enable=False
Channel. 0. VideoAnalysis. ScheduleType=Always
Channel. 0. VideoAnalysis. AlarmOutput. 1. Duration=None
Channel. 0. VideoAnalysis. EventAction=None
Channel.O.FaceDetection.Enable=False
Channel.O.FaceDetection.ScheduleType=Always
Channel. 0. FaceDetection. AlarmOutput. 1. Duration=None
Channel.O.FaceDetection.EventAction=None
Channel.O.TamperingDetection.Enable=False
Channel.0.TamperingDetection.ScheduleType=Always
```

```
0 0
0 0
0 0
Channel.0.TamperingDetection.FRI=0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0
Channel. 0. TamperingDetection. AlarmOutput. 1. Duration=None
Channel. 0. TamperingDetection. EventAction=None
Channel.O.DefocusDetection.Enable=False
Channel. 0. DefocusDetection. ScheduleType=Always
0
Channel.O.DefocusDetection.AlarmOutput.1.Duration=None
Channel.O.DefocusDetection.EventAction=None
Channel.O.FogDetection.Enable=False
Channel.O.FogDetection.ScheduleType=Always
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
{
    "ComplexActions": [
         {
             "EventType": "Timer",
             "Actions": [
                  {
                      "Enable": false,
                      "ScheduleType": "Always",
                      "Schedule": {
                           "SUN": [
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0".
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                               "0",
                                "0",
```

```
"0",
    "0",
    "0"
],
"MON": [
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"TUE": [
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
```

```
"0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"WED": [
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
```

```
"THU": [
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"FRI": [
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
```

```
"0",
         "0",
         "0",
         "0",
         "0",
         "0",
         "0",
        "0",
         "0",
         "0"
    ],
    "SAT": [
        "0",
         "0",
         "0",
         "0",
         "0",
         "0",
         "0",
         "0",
         "0",
         "0",
         "0",
         "0",
        "0",
         "0",
        "0",
         "0",
         "0",
        "0",
         "0",
        "0",
         "0",
         "0",
         "0",
         "0"
    ]
},
"AlarmOutputs": [
    {
         "AlarmOutput": 1,
```

```
"Duration": "None"
                 }
             ],
             "EventActions": [
                 "None"
             ]
        }
    ]
},
{
    "EventType": "AlarmInput.#",
    "Actions": [
        {
             "AlarmInput": 1,
             "Enable": true,
             "ScheduleType": "Always",
             "Schedule": {
                 "SUN": [
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
```

```
"0"
],
"MON": [
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"TUE": [
    "0",
    "0",
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                      "0",
                      "0",
                      "0",
                      "0",
                      "0"
                 ]
             },
             "AlarmOutputs": [
                 {
                      "AlarmOutput": 1,
                      "Duration": "None"
                 }
             ],
             "EventActions": [
                 "None"
             ]
        }
    ]
},
{
    "EventType": "Channel.#.FogDetection",
    "Actions": [
        {
             "Channel": 0,
             "Enable": false,
```

```
"ScheduleType": "Always",
"Schedule": {
    "SUN": [
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
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        "0"
    ],
    "MON": [
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        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
        "0",
```

```
"0",
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    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"TUE": [
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    "0",
    "0",
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    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
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    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"WED": [
    "0",
```

```
"0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
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    "0",
    "0"
],
"THU": [
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    "0",
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    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
```

```
"0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"FRI": [
    "0",
    "0",
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    "0",
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    "0",
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    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"SAT": [
    "0",
    "0",
    "0",
    "0",
    "0",
```

```
"0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0",
                                 "0"
                            ]
                       },
                       "AlarmOutputs": [
                            {
                                 "AlarmOutput": 1,
                                 "Duration": "None"
                            }
                       ],
                       "EventActions": [
                            "None"
                       ]
                   }
              ]
         }
    ]
}
```

3.2.7. Moving to preset 1 for the alarm input

REQUEST

```
http://<Device IP>/stw-
cgi/eventactions.cgi?msubmenu=complexaction&action=set&EventType=AlarmInput.
```

3.2.8. Setting the alarm always out for the video loss event

REQUEST

http://<Device IP>/stw-

 $\verb|cgi/eventactions.cgi?msubmenu=complexaction&action=set\&EventType=Channel.0.V| ideoLoss\&AlarmDuration=Always$

Chapter 4. Event Rules

4.1. Event Rules

4.1.1. Description

eventrules.cgi is used to add or update event rules. An event rule defines that which action will be performed when a certain specific event occurs at a specified day and time.

NOTE

This chapter applies to the network cameras only.

Access level

| Action | Camera |
|-------------|--------|
| view | Admin |
| add, update | Admin |
| remove | Admin |

4.1.2. Syntax

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
rules&action=<value>[&<parameter>=<value>]

4.1.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|----------------|-----------|----------------------|----------------|--|
| view | | | | Reads the event rules settings. |
| add, update | RuleIndex | REQ, RES | <int></int> | Note RuleIndex is a response parameter when it is used with the add action. And it is a request parameter for the update action. |
| | | | | Note RuleIndex must be sent together with the update action. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------|----------------------|---|---|
| | RuleName | REQ, RES | <string></string> | Rule name The rule name should be unique. Note RuleName and EventSource must be sent together with the add action. |
| | EventSource | REQ, RES | <enum> AlarmInput.#, MotionDetection, VideoLoss, NetworkEvent, FaceDetection, TamperingDetection, AudioDetection, Tracking, Timer, OpenSDK, UserInput, DefocusDetection, PeopleCount, HeatMap, FogDetection, AudioAnalysis, ShockDetection, TemperatureChangeD etection, BoxTemperatureDetection, SocialDistancingViolation, CallRequest, TamperingSwitch, DTMFReceived, ProximitySensor</enum> | Note RuleName and EventSource must be sent together with the add action. Caution Once any event source is selected, the same event source cannot be added to a new rule. |
| | Enable | REQ, RES | <book> True, False</book> | Whether to activate or deactivate the rule • True: Activated • False: Deactivated |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------|----------------------|-------------------------------------|---|
| | ScheduleType | REQ, RES | <enum> Always, Scheduled</enum> | Time schedule for event operation |
| | | | | Always: All the time |
| | | | | Scheduled: Only when scheduled |
| | <ddd></ddd> | REQ, RES | <bool> 0, 1</bool> | Day of week selected for event operation • 0: Disabled |
| | | | | • 1: Enabled |
| | | | | This parameter is valid only when Activate is set to Scheduled. |
| | | | | <ddd> stands for week of the day and should be specified in the short form such as SUN, MON, TUE, WED, THU, FRI, and SAT in uppercase.</ddd> |
| | | | | e.g.) 'SUN=1' indicates recording is activated every Sunday 12:00 AM to 11:59 PM unless the specific time is not set using the <dddh> parameter such like SUN1=1, SUN2=1, etc.</dddh> |
| | EveryDay | REQ, RES | <bool></bool> | Whether to activate or deactivate the event operation every day |
| | | | | 0: Disabled |
| | | | | 1: Enabled This parameter is valid only when Activate is set to Scheduled. |
| | | | | 'EveryDay=1', denoting that the recording is activated every day, is same as the ScheduleType parameter is set to Always. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------|----------------------|----------------|--|
| | <dddh></dddh> | REQ, RES | 0, 1 | Time of day selected for event operation • 0: Disabled • 1: Enabled This parameter is valid only when Activate is set to Scheduled. <dddh> stands for the day of the week and time in hour. e.g. SUN1 means 1:00 AM on Sunday. MON2 means 2:00 AM on Monday. This parameter is valid only when <corresponding weekday=""> is set to 1; e.g. SUN=1 is required for SUN0 SUN23. 'SUN=1&SUN18=1' means that the event operation is activated every Sunday 6:00 PM to 6:59 PM.</corresponding></dddh> |
| | EveryDay <h></h> | REQ, RES | 0, 1 | Time of everyday for event operation • 0: Disabled • 1: Enabled This parameter is valid only when Activate is set to Scheduled. <h> stands for the hours such as 0,1,2,3,410,11,12,,23. This parameter is valid only when EveryDay is set to 1; e.g. EveryDay=1 is required for EveryDay0 EveryDay23. 'EveryDay=1&EveryDay18=1' means the event operation is activated every day 6:00 PM to 6:59 PM.</h> |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------|----------------------|-------------------|--|
| | <dddh>.FromTo</dddh> | REQ, RES | <string></string> | The time of week selected for event operation |
| | | | | The time is specified in the format of <mm-mm>.</mm-mm> |
| | | | | The first 'mm' must be smaller than or equal to the second 'mm'. |
| | | | | This parameter is valid only when Activate is set to Scheduled. |
| | | | | This parameter is also valid only when <corresponding weekday=""><hour> is set to 1; e.g. SUN0=1 is required for SUN0.FromTo.</hour></corresponding> |
| | | | | 'SUN=1&SUN18=1&SUN18.FromT o=12-20' means that the event operation is activated every Sunday 6:12 PM to 6:20 PM. |
| | EveryDay <h>.FromTo</h> | REQ, RES | <string></string> | The time for everyday event action recording |
| | | | | The time is specified in the format of <mm-mm>.</mm-mm> |
| | | | | The first 'mm' must be smaller than or equal to the second 'mm'. |
| | | | | This parameter is valid only when Activate is set to Scheduled. |
| | | | | This parameter is valid only when EveryDay <hour> is set to 1; e.g. 'EveryDay0=1' is required for EveryDay0.FromTo.</hour> |
| | | | | 'EveryDay=1&EveryDay18=1&Ever yDay18.FromTo=12-20' means that the event operation is activated every day 6:12 PM to 6:20 PM. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------------------|----------------------|---|--|
| | EventAction | REQ, RES | <csv> AlarmOutput.#, SMTP, FTP, Record, HTTP, GoToPreset, AudioClip</csv> | AlarmOutput.#: Activates alarm output when the configured event occurs. SMTP: Sends notification and image as attachment via SMTP when the configured event occurs. FTP: Uploads image via FTP when the configured event occurs. Record: Saves event video on the storage device when the configured event occurs. (Refer to 'Recording' document (of recording.cgi) for configuring recording settings such as pre and post event buffers) GoToPreset: Moves to the specified preset position when the configured event occurs. AudioClip: Plays a specific audio file in the device when the configured event occurs. Note transfer.cgi is used to configure FTP/SMTP server settings. |
| | AlarmOutput.#.Durati on | REQ, RES | <enum> Always, 5s, 10s, 15s, 30s, 60s, 90s, 120s, 150s, 200s</enum> | Alarm output duration when the event occurs AlarmOutput.#.Duration is valid only when EventAction is set to AlarmOutput.#. |
| | PresetNumber | REQ, RES | <int></int> | Preset number PresetNumber is valid only when EventAction is set to GoToPreset. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------|----------------------|----------------|--|
| | AudioClipIndex | REQ, RES | <int></int> | Audio clip index number |
| | | | | AudioClipIndex is valid only when EventAction is set to AudioClip. |
| remove | RuleIndex | REQ | <int></int> | Note RuleIndex must be sent together with the remove action. |

4.1.4. Examples

4.1.5. Getting the current rules

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=rules&action=view

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

```
Rule.1.RuleName=AlarmInput.1
```

Rule.1.EventSource=AlarmInput.1

Rule.1.Enable=True

Rule.1.ScheduleType=Scheduled

Rule.1.TUE=0 0 0 0 0 0 0 1 0 0 0 1 1 0 1 1 0 0 1 0 0 0 0

Rule.1.WED=0 0 0 0 0 0 0 1 1 1 1 1 0 0 0 1 1 1 0 0 0 0

Rule.1.EventAction=AlarmOutput.1,SMTP,FTP,Record

Rule.1.AlarmOutput.1.Duration=Always

Rule.2.RuleName=MotionDetection

Rule.2.EventSource=MotionDetection

```
Rule.2.Enable=True
Rule.2.ScheduleType=Always
Rule.2.EventAction=AlarmOutput.1,SMTP,FTP
Rule.2.AlarmOutput.1.Duration=15s
Rule.3.RuleName=NetworkEvent
Rule.3.EventSource=NetworkEvent
Rule.3.Enable=True
Rule.3.ScheduleType=Always
Rule.3.EventAction=AlarmOutput.1,Record
Rule.3.AlarmOutput.1.Duration=10s
Rule.4.RuleName=TamperingDetection
Rule.4.EventSource=TamperingDetection
Rule.4.Enable=True
Rule.4.ScheduleType=Scheduled
Rule.4.TUE=1 1 0 0 1 0 0 0 0 1 1 0 0 0 0 0 1 1 0 0 0 0 0
Rule.4.THU=1 1 0 0 1 1 0 0 0 0 1 1 1 1 0 0 0 1 1 0 0 0
Rule.4.EventAction=AlarmOutput.1,SMTP,FTP,Record
Rule.4.AlarmOutput.1.Duration=5s
Rule.5.RuleName=AudioDetection
Rule.5.EventSource=AudioDetection
Rule.5.Enable=True
```

Rule.5.ScheduleType=Always

```
Rule.5.EventAction=AlarmOutput.1, SMTP, FTP, AudioClip
Rule.5.AlarmOutput.1.Duration=5s
Rule.6.RuleName=Timer
Rule.6.EventSource=Timer
Rule.6.Enable=True
Rule.6.ScheduleType=Scheduled
Rule.6.TUE=0 0 0 0 0 0 1 1 1 0 0 0 0 1 1 0 0 0 1 1 0 0 0
Rule.6.WED=0 0 0 0 0 0 0 0 0 1 0 0 0 1 1 1 1 1 0 1 1 1 1 0 0
Rule.6.THU=0 0 0 0 0 0 0 0 1 1 0 0 1 0 0 1 1 1 0 0 0 0 0
Rule.6.EventAction=FTP
Rule.6.AlarmOutput.1.Duration=
Rule.7.RuleName=OpenSDK
Rule.7.EventSource=OpenSDK
Rule.7.Enable=True
Rule.7.ScheduleType=Always
Rule.7.EventAction=SMTP,FTP
Rule.7.AlarmOutput.1.Duration=
Rule.8.RuleName=DefocusDetection
Rule.8.EventSource=DefocusDetection
Rule.8.Enable=True
Rule.8.ScheduleType=Scheduled
```

Rule.8.MON=0 1 1 1 0 0 0 1 1 1 0 0 0 0 0 0 0 1 1 0 0 1 1 0

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "EventRules": [
         {
             "RuleIndex": 1,
             "RuleName": "AlarmInput.1",
             "EventSource": "AlarmInput.1",
             "Enable": true,
             "ScheduleType": "Scheduled",
             "Schedule": {
                  "SUN": [
                      "0",
                      "0",
                      "0",
                      "0".
                      "0",
                      "0",
                      "0",
                      "0".
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0",
                      "0"
```

```
"0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"MON": [
   "0",
    "0",
    "0",
    "0",
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    "1",
    "1",
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    "0",
    "0",
    "0",
    "1",
    "1",
    "1",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"TUE": [
   "0",
    "0",
    "0",
    "0",
    "0",
    "0",
```

```
"0",
    "1",
    "0",
    "0",
    "0",
    "1",
    "1",
    "0",
    "1",
    "1",
    "0",
    "0",
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    "0",
    "0",
    "0",
    "1",
    "1",
    "1",
    "0",
    "1",
    "0",
```

```
"0",
    "0",
    "0"
],
"THU": [
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
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    "0",
    "0",
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    "0",
    "0"
],
"FRI": [
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
```

```
"0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
],
"SAT": [
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    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0",
    "0"
]
```

```
},
             "EventAction": [
                 "AlarmOutput.1",
                 "SMTP",
                 "FTP",
                 "Record"
             ],
             "AlarmOutputs": [
                 {
                      "AlarmOutput": 1,
                      "Duration": "Always"
                 }
             ]
        }
    ]
}
```

4.1.6. Adding a rule

Adding 'TestRule01', which detects the alarm input at all times (without a time schedule) and saves the event video to the storage device

When adding a new event rule, **RuleName** and **EventSource** must be set. In some cameras event rules are added by default, and thus there is no need to create an event rule. Update action can be used to modify default rules as needed.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=rules&action=add&RuleName=TestRule01&EventSource
=AlarmInput.1&Enable=True&ScheduleType=Always&EventAction=Record
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
OK
RuleIndex=1
```

Adding 'TestRule02', which detects faces every Saturday and Sunday

REQUEST

http://<Device IP>/stw-

cgi/eventrules.cgi?msubmenu=rules&action=add&EventSource=FaceDetection&RuleN
ame=TestRule02&Enable=True&ScheduleType=Scheduled&SUN=1&SAT=1&MON=0&TUE=0&WE
D=0&THU=0&FRI=0

Adding 'TestRule03', which detects audio events from 1:00 AM to 4:00 AM everyday and saves the event video to the storage device

REQUEST

http://<Device IP>/stw-

cgi/eventrules.cgi?msubmenu=rules&action=add&EventSource=AudioDetection&Rule Name=TestRule03&Enable=True&ScheduleType=Scheduled&EveryDay=1&EveryDay1=1&EveryDay2=1&EveryDay3=1&EveryDay4=1&EventAction=Record

Adding 'TestRule04', which detects and records audio events every Sunday except at 2 AM and 3AM

REQUEST

http://<Device IP>/stw-

cgi/eventrules.cgi?msubmenu=rules&action=add&EventSource=AudioDetection&Rule Name=TestRule04&Enable=True&ScheduleType=Scheduled&SUN=1&SUN0=1&SUN1=1&SUN2=0&SUN3=0&SUN4=1&SUN5=1&SUN6=1&SUN7=1&SUN8=1&SUN9=1&SUN10=1&SUN11=1&SUN12=1&SUN13=1&SUN14=1&SUN15=1&SUN16=1&SUN17=1&SUN18=1&SUN19=1&SUN20=1&SUN21=1&SUN22=1&SUN23=1&EventAction=Record

Adding 'TestRule05', which detects audio events and records from 3:58 AM to 3:59 AM on Sundays

REQUEST

http://<Device IP>/stw-

cgi/eventrules.cgi?msubmenu=rules&action=add&EventSource=AudioDetection&Rule Name=TestRule05&Enable=True&ScheduleType=Scheduled&SUN=1&SUN3=1&SUN3.FromTo=58-59&EventAction=Record

Adding 'TestRule001', which produces an alarm for 5 seconds when it detects tampering

To set the alarm output duration, **EventAction** must be set to AlarmOutput.\#.

REQUEST

http://<Device IP>/stw-

cgi/eventrules.cgi?msubmenu=rules&action=add&EventSource=TamperingDetection& RuleName=TestRule001&Enable=True&ScheduleType=Always&EventAction=AlarmOutput .1&AlarmOutput.1.Duration=5s

Adding 'TestRule002', which moves the network camera to preset number 16 when camera detects face

You can set the preset number only when **EventAction** is set to GoToPreset.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=rules&action=add&EventSource=FaceDetection&RuleN
ame=TestRule002&Enable=True&ScheduleType=Always&EventAction=GoToPreset&Prese
tNumber=16
```

Adding a rule with the OpenSDK event source

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=rules&action=add&RuleName=ANPRRule&EventSource=0
penSDK&Enable=True&ScheduleType=Always&EventAction=FTP
```

4.1.7. Updating Rule 1

To update an existing event rule, you must indicate the **RuleIndex**.

RuleIndex is mandatory parameter for the update action. The Enable, EventSource, ScheduleType, and EventAction parameters can be updated independently when combined with RuleIndex parameter for the given rule.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=rules&action=update&RuleIndex=1&EventSource=Moti
onDetection&EventAction=AudioClip&AudioClipIndex=1
```

4.1.8. Removing Rule 1

To remove a rule with the **remove** action, the **RuleIndex** parameter must be set.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=rules&action=remove&RuleIndex=1
```

NOTE

Some camera models may have predefined rules which cannot be removed or added but can be only updated.

4.2. Dynamic Rules

4.2.1. Description

The **dynamicrules** submenu is used to configure rules regarding what actions to take on what channels when an event is notified.

Attributes to check **dynamicrules** feature support:

"attributes/Eventsource/Support/DynamicRule"

Attribute to check for the maximum number of rules supported:

"attributes/Eventsource/Limit/MaxDynamicRule"

Attribute to check for the maximum number of events supported by the rule:

"attributes/Eventsource/Support/MaxDynamicRule.EventSource" Attribute to check for the maximum number of schedules supported:

"attributes/Eventsource/Limit/MaxScheduleCount"

Access level

NOTE

| Action | Camera | NVR |
|-------------|--------|------|
| view | Admin | User |
| add, update | Admin | User |
| remove | Admin | User |

4.2.2. Syntax

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
dynamicrules&action=<value>[&<parameter>=<value>]

4.2.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------------|----------------------|---------------------------|--|
| view | Rule.#.RuleName | RES | <string></string> | Rulename used for uniquely identifying a rule. |
| | Rule.#.Duration | RES | <int></int> | Duration in seconds |
| | Rule.#.ScheduleName | RES | <string></string> | Determines which schedule is associated with the rule. |
| | Rule.#.Enable | RES | <book> True, False</book> | To enable or disable rule. |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------------------|----------------------|---|--|
| | Rule.#.Status | RES | <enum> Unavailable, Available</enum> | Indicates the operable state of the rule. |
| | | | | CAMERA ONLY |
| | Rule.#.EventSource.#. Type | RES | <enum> MotionDetection, VideoAnalytics, Tampering, DefocusDetection, FogDetection, AudioDetection, AudioAnalytics, NetworkAlarmInput, PasswordChange, HDDStatus, FANError, PowerOnOff, Recording, AppEvent, MQTTSubscription</enum> | In a single rule, there can be several eventsources configured. |
| | Rule.#.EventSource.#. AppName | RES | <string></string> | The name of the installed app Rule.#.EventSource.#.AppName is valid only when Rule.#.EventSource.#.Type is set to AppEvent. CAMERA ONLY |
| | Rule.#.EventSource.#. AppEventType | RES | <string></string> | The event source type of the installed app Rule.#.EventSource.#.AppEvent Type is valid only when Rule.#.EventSource.#.Type is set to AppEvent. CAMERA ONLY |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--|----------------------|---------------------------------|--|
| | Rule.#.EventSource.#. RuleIndexType | RES | <enum> Any, Specific</enum> | Rule index of the event source type: |
| | | | | Any – A trigger with one or more of the event's rule indices |
| | | | | Specific - A specific rule index of an event as a trigger |
| | | | | Note If RuleIndexType is Specific, it should be specified with the Rule.#.EventSource.#.RuleIn dex parameter |
| | Dula # EventSource # | DEC | dinah. | CAMERA ONLY |
| | Rule.#.EventSource.#. RuleIndex | RES | <int></int> | A rule index of an event as a trigger. |
| | | | | Rule.#.EventSource.#.RuleIndex is valid only when Rule.#.EventSource.#.RuleIndex Type is set to Specific. |
| | Rule.#.EventSource.#. Channel | RES | <int></int> | Determines from which channel Event source type needs to be handled. CAMERA ONLY |
| | Rule.#.EventSource.#. ChannelIDList | RES | <csv></csv> | Determines from which channels Event source type needs to be handled. NVR ONLY |
| | Rule.#.EventSource.#. DynamicEventName | RES | <string></string> | Dynamic event name received from the camera NVR ONLY |
| | Rule.#.EventSource.#. State | RES | <bool> True, Flase</bool> | State of the event source set as the trigger condition CAMERA ONLY |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---|----------------------|--|--|
| | Rule.#.EventAction.#. Type | RES | <enum> GoToPreset, AlarmOutput.#, SMTP, EventPush, EventSpot, FTP, AudioClip, Record, Handover, MQTTPublication</enum> | Any of the following event actions are possible; multiple event actions can be configured. |
| | Rule.#.EventAction.#. Channel.#.PresetNum ber | RES | <int></int> | Used when the event action type is GoToPreset |
| | Rule.#.EventAction.#. AlarmOutput.Mask | RES | <csv></csv> | Used when the event action type is AlarmOutput NVR ONLY |
| | Rule.#.EventAction.#. AlarmOutput.Duratio n | RES | <enum> Off, 5s, 10s, 20s, 30s, Always</enum> | Duration of alarmout |
| | Rule.#.EventAction.#. SMTP.GroupIndex | RES | <int></int> | Used when the event action type is SMTP Recipient group index NVR ONLY |
| | Rule.#.EventAction.#. SMTP.UserIndex | RES | <int></int> | Used when the event action type is SMTP Recipient user index NVR ONLY |
| | Rule.#.EventAction.#. SMTP.Duration | RES | <enum> Off, 5s, 10s, 20s, 30s, Always</enum> | Duration NVR ONLY |
| | Rule.#.EventAction.#. EventSpot.Enable | RES | <book> True, False</book> | Used when the event action type is EventSpot Enabled or Disabled NVR ONLY |
| | Rule.#.EventAction.#. EventSpot.Duration | RES | <int></int> | Used when the event action type is EventSpot Duration NVR ONLY |

| Rule.#.EventAction.#. | | | |
|---|---|---|---|
| EventPush.Enable | RES | <bool> True, False</bool> | Used when the event action type is EventPush |
| | | | Enable or Disabled NVR ONLY |
| Rule.#.EventAction.#. AudioClipIndex | RES | <int></int> | Used when the event action type is AudioClip |
| | | | Audio clip index CAMERA ONLY |
| Rule.#.EventAction.#. HandoverIndex | RES | <int></int> | Used when the event action type is Handover |
| | | | Handover index CAMERA ONLY |
| Rule.#.EventAction.#. MQTTMessageIndex | RES | <int></int> | Used when the event action type is MQTT publication message |
| | | | MQTT publication index CAMERA ONLY |
| RuleName | REQ | <string></string> | Rulename used for uniquely identifying a rule. |
| RuleNewName | REQ | <string></string> | The Rulename to change. This parameter is used for the update action. |
| Duration | REQ | <int></int> | Duration in seconds |
| ScheduleName | REQ | <string></string> | Name of schedule to be associated with this rule. |
| Enable | REQ | <book> True, False</book> | To enable or disable rule. |
| Overwrite | REQ | <book </book True, False | Whether to overwrite. This parameter is used for the update action. Note If Overwrite is True, all other parameters must be entered. |
| | Rule.#.EventAction.#. HandoverIndex Rule.#.EventAction.#. MQTTMessageIndex RuleName RuleNewName Duration ScheduleName Enable | Rule.#.EventAction.#. HandoverIndex Rule.#.EventAction.#. RES Rule.#.EventAction.#. RES MQTTMessageIndex RuleName REQ Duration REQ ScheduleName REQ Enable REQ | Rule.#.EventAction.#. HandoverIndex Rule.#.EventAction.#. RES Rule.#.EventAction.#. MQTTMessageIndex RuleName REQ RuleNewName REQ String> Duration REQ ScheduleName REQ ScheduleName REQ ScheduleName REQ ScheduleName REQ Sobool> True, False Overwrite REQ Sobool> |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------------------------|----------------------|---|---|
| | EventSource.#.Type | REQ | <enum> MotionDetection, VideoAnalytics, Tampering, DefocusDetection, FogDetection, AudioDetection, AudioAnalytics, NetworkAlarmInput, PasswordChange, HDDStatus, FANError, PowerOnOff, Recording, AppEvent, MQTTSubscription</enum> | For a single rule, multiple eventsources can be configured. |
| | EventSource.#.AppNa me | REQ | <string></string> | The name of the installed app EventSource.#.AppName is valid only when EventSource.#.Type is set to AppEvent. CAMERA ONLY |
| | EventSource.#.AppEve ntType | REQ | <string></string> | The event source type of the installed app EventSource.#.AppEventType is valid only when EventSource.#.Type is set to AppEvent. CAMERA ONLY |

| EventSource.#.RuleIn dexType | REQ | (0.01100) | |
|---------------------------------|---|---|---|
| | | <enum> Any, Specific</enum> | Rule index of the event source type: |
| | | | Any – A trigger with one or more of the event's rule indices |
| | | | Specific - A specific rule index of an event as a trigger |
| | | | Note If RuleIndexType is Specific, it should be specified with the EventSource.#.RuleIndex parameter CAMERA ONLY |
| EventSource.#.RuleIn dex | REQ | <int></int> | A rule index of an event as a trigger. |
| | | | EventSource.#.RuleIndex is valid only when EventSource.#.RuleIndexType is set to Specific. CAMERA ONLY |
| EventSource.#.Chann el | REQ | <int></int> | Determines from which channel Event source type needs to be handled. CAMERA ONLY |
| EventSource.#.Chann elIDList | REQ | <csv></csv> | Determines from which channels Event source type needs to be handled. NVR ONLY |
| EventSource.#.DynamicEventName | REQ | <string></string> | Dynamic event name received from Camera |
| EventSource.#.State | REQ | <book> True, Flase</book> | Set which state of the event source to set as the trigger condition |
| E | EventSource.#.Channel EventSource.#.ChannelIDList EventSource.#.DynamcEventName | EventSource.#.Chann REQ EventSource.#.Chann REQ elIDList EventSource.#.Dynam REQ cEventName | EventSource.#.Chann ell |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------------------------------|----------------------|--|--|
| | EventAction.#.Type | REQ | <enum> GoToPreset, AlarmOutput.#, SMTP, EventPush, EventSpot, FTP, AudioClip, Record, Handover, MQTTPublication</enum> | Any of the following event actions are possible, multiple event actions can be configured. |
| | EventAction.#.Channe I.#.PresetNumber | REQ | <int></int> | Used when the event action type is GoToPreset |
| | EventAction.#.AlarmO utput.Mask | REQ | <csv></csv> | Used when the event action type is AlarmOutput NVR ONLY |
| | EventAction.#.AlarmO utput.Duration | REQ | <enum> Off, 5s, 10s, 20s, 30s, Always</enum> | Duration of alarmout |
| | EventAction.#.SMTP.G roupIndex | REQ | <int></int> | Used when the event action type is SMTP Recipient group index NVR ONLY |
| | EventAction.#.SMTP.U serIndex | REQ | <int></int> | Used when the event action type is SMTP Recipient user index NVR ONLY |
| | EventAction.#.SMTP.D uration | REQ | <enum> Off, 5s, 10s, 20s, 30s, Always</enum> | Duration NVR ONLY |
| | EventAction.#.EventSp ot.Enable | REQ | <book </book True, False | Used when the event action type is EventSpot Enabled or Disabled NVR ONLY |
| | EventAction.#.EventSp ot.Duration | REQ | <int></int> | Used when the event action type is EventSpot Duration NVR ONLY |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------------------|----------------------|---------------------------|---|
| | EventAction.#.EventP ush.Enable | REQ | <bool> True, False</bool> | Used when the event action type is EventPush |
| | | | | Enable or Disabled NVR ONLY |
| | EventAction.#.AudioClipIndex | REQ | <int></int> | Used when the event action type is AudioClip Audio clip index |
| | EventAction.#.Handov erIndex | REQ | <int></int> | Used when the event action type is Handover Handover index CAMERA ONLY |
| | EventAction.#.MQTTM essageIndex | REQ | <int></int> | Used when the event action type is MQTT publication message MQTT publication index CAMERA ONLY Note EventAction.#.Type should be MQTTPublication |
| remove | RuleName | REQ | <string></string> | Rule name to be deleted |

4.2.4. Examples (for NVR)

4.2.5. Getting the current dynamic rules

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=dynamicrules&action=view

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

```
Rule.1.RuleName=AlarmInput.1
```

Rule.1.EventSource=AlarmInput.1

Rule.1.Enable=True

Rule.0.RuleName=HDD Status

Rule.0.ScheduleName=Schedule1

Rule.0.Duration=3

Rule.0.Enable=True

Rule.0.EventSource.0.Type=HDDStatus

Rule.0.EventSource.0.DynamicEventName=HDD status

Rule.0.EventAction.0.Type=AlarmOutput

Rule.0.EventAction.0.AlarmOutput.Mask=Beep

Rule.0.EventAction.0.AlarmOutput.Duration=Always

Rule.1.RuleName=FAN Error

Rule.1.ScheduleName=Schedule1

Rule.1.Duration=3

Rule.1.Enable=True

Rule.1.EventSource.0.Type=FANError

Rule.1.EventSource.0.DynamicEventName=Fan failure

Rule.1.EventAction.0.Type=AlarmOutput

Rule.1.EventAction.0.AlarmOutput.Mask=Beep

Rule.1.EventAction.0.AlarmOutput.Duration=Always

Rule.2.RuleName=Motion

Rule.2.ScheduleName=Schedule1

Rule.2.Duration=3

Rule.2.Enable=False

Rule.2.EventSource.0.Type=MotionDetection

Rule.2.EventSource.0.ChannelIDList=0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,

17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 4

2,43,44,45,46,47,48,49,50,51,52,53,54,55,56,57,58,59,60,61,62,63

Rule.2.EventSource.0.DynamicEventName=Motion detection

Rule.3.RuleName=ttttt

Rule.3.ScheduleName=Schedule1

Rule.3.Duration=3

Rule.3.Enable=True

Rule.3.EventSource.0.Type=VideoAnalytics

Rule.3.EventSource.0.DynamicEventName=IVA

Rule.3.EventSource.1.Type=Tampering

Rule.3.EventSource.1.DynamicEventName=Tampering

Rule.3.EventSource.2.Type=FogDetection

Rule.3.EventSource.2.DynamicEventName=Fog detection

Rule.3.EventAction.0.Type=AlarmOutput

```
Rule.3.EventAction.0.AlarmOutput.Mask=1,2,3,4
Rule.3.EventAction.0.AlarmOutput.Duration=None
Rule.3.EventAction.1.Type=EventPush
Rule.3.EventAction.1.EventPush.Enable=True
Rule.3.EventAction.2.Type=EventSpot
Rule.3.EventAction.2.EventSpot.Enable=True
Rule.3.EventAction.2.EventSpot.Duration=5s
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Rules": [
        {
            "Rule": 0,
            "RuleName": "HDD Status",
            "ScheduleName": "Schedule1",
            "Duration": 3,
            "Enable": true,
            "EventSources": [
                     "EventSource": 0,
                     "Type": "HDDStatus",
                     "ChannelIDList": [],
                     "DynamicEventName": "HDD status"
                }
            ],
            "EventActions": [
                {
                     "EventAction": 0,
                     "Type": "AlarmOutput",
                     "AlarmOutput": {
                         "Mask": [
                             "Beep"
                         "Duration": "Always"
                     }
```

```
]
},
{
    "Rule": 1,
    "RuleName": "FAN Error",
    "ScheduleName": "Schedule1",
    "Duration": 3,
    "Enable": true,
    "EventSources": [
        {
            "EventSource": 0,
            "Type": "FANError",
            "ChannelIDList": [],
            "DynamicEventName": "Fan failure"
        }
    ],
    "EventActions": [
        {
            "EventAction": 0,
            "Type": "AlarmOutput",
            "AlarmOutput": {
                "Mask": [
                     "Beep"
                "Duration": "Always"
            }
        }
    ]
},
{
    "Rule": 2,
    "RuleName": "Motion",
    "ScheduleName": "Schedule1",
    "Duration": 3,
    "Enable": false,
    "EventSources": [
        {
            "EventSource": 0,
            "Type": "MotionDetection",
            "ChannelIDList": [
                "0",
```

```
"1",
"2",
"3",
"4",
"5",
"6",
"7",
"8",
"9",
"10",
"11",
"12",
"13",
"14",
"15",
"16",
"17",
"18",
"19",
"20",
"21",
"22",
"23",
"24",
"25",
"26",
"27",
"28",
"29",
"30",
"31",
"32",
"33",
"34",
"35",
"36",
"37",
"38",
"39",
"40",
"41",
```

```
"42",
                 "43",
                 "44",
                 "45",
                 "46",
                 "47",
                 "48",
                 "49",
                 "50",
                 "51",
                 "52",
                 "53",
                 "54",
                 "55",
                 "56",
                 "57",
                 "58",
                 "59",
                 "60",
                 "61",
                 "62",
                 "63"
            ],
            "DynamicEventName": "Motion detection"
        }
    ],
    "EventActions": []
},
{
    "Rule": 3,
    "RuleName": "ttttt",
    "ScheduleName": "Schedule1",
    "Duration": 3,
    "Enable": true,
    "EventSources": [
        {
            "EventSource": 0,
            "Type": "VideoAnalytics",
            "ChannelIDList": [],
            "DynamicEventName": "IVA"
        },
```

```
{
        "EventSource": 1,
        "Type": "Tampering",
        "ChannelIDList": [],
        "DynamicEventName": "Tampering"
    },
    {
        "EventSource": 2,
        "Type": "FogDetection",
        "ChannelIDList": [],
        "DynamicEventName": "Fog detection"
    }
],
"EventActions": [
    {
        "EventAction": 0,
        "Type": "AlarmOutput",
        "AlarmOutput": {
            "Mask": [
                "1",
                 "2",
                "3",
                "4"
            ],
            "Duration": "None"
        }
    },
    {
        "EventAction": 1,
        "Type": "EventPush",
        "EventPush": {
            "Enable": "True"
        }
    },
    {
        "EventAction": 2,
        "Type": "EventSpot",
        "EventSpot": {
            "Enable": "True",
            "Duration": "5s"
        }
```

```
]
}
]
}
```

4.2.6. Adding a dynamic rule

Adding a new dynamic rule with Rule name ABCD and several event sources; PasswordChange, CamAllEvent, PowerOnOff.

REQUEST

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=dynamicrules&action=add&RuleName=ABCD&Enable=False&ScheduleName=Schedule1&Duration=45&EventSource.0.Type=PasswordChange&EventSource.1.Type=CamAllEvent&EventSource.2.Type=PowerOnOff&EventSource.1.ChannelIDList=40,41,42,43,44,45,46,47,48,49,50,51,52,53,54,55,56,57,58,59,60,61,62,63&EventAction.0.Type=AlarmOutput&EventAction.0.AlarmOutput.Mask=1,2,3,Beep&EventAction.0.AlarmOutput.Duration=Always&EventAction.2.Type=GoToPreset&EventAction.2.Channel.1.PresetNumber=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

0K

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.2.7. Updating Dynamic Rule

To update an existing event rule, you must indicate the RuleName.

NOTE

The camera only supports JSON responses.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=dynamicrules&action=update&RuleName=ABCD&Enable=
True&EventAction.2.Type=EventPush&EventAction.2.EventPush.Enable=True
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.2.8. Removing Dynamic Rule

To remove a rule with the **remove** action and by passing the RuleName

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=dynamicrules&action=remove&RuleName=ABCD
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
```

```
Content-type: text/plain
<Body>
```

OK

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.2.9. Examples (for Camera)

4.2.10. Getting the current dynamic rules

NOTE

The camera only supports JSON responses.

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=dynamicrules&action=view

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"EventSources": [
        {
            "EventSource": 0,
            "Type": "MotionDetection",
            "RuleIndexType": "Any",
            "Channel": 1,
            "State": true
        },
        {
            "EventSource": 1,
            "Type": "AppEvent",
            "AppName": "WiseAI",
            "AppEventType": "ObjectDetection",
            "RuleIndexType": "Any",
            "Channel": 0,
            "State": true
        },
        {
            "EventSource": 2,
            "Type": "AppEvent",
            "AppName": "WiseAI",
            "AppEventType": "IvaArea",
            "RuleIndexType": "Specific",
            "RuleIndex": 1,
            "Channel": 0,
            "State": true
        }
    ],
    "EventActions": [
        {
            "EventAction": 0,
            "Type": "SMTP"
        }
    ]
},
{
    "Rule": 1,
    "RuleName": "test2",
    "ScheduleName": "Always",
    "Duration": 60,
    "Enable": true,
```

```
"Status": "Unavailable",
            "EventSources": [
                 {
                     "EventSource": 0,
                     "Type": "AlarmInput.1",
                     "RuleIndexType": "Any",
                     "Channel": 0,
                     "State": true
                },
                 {
                     "EventSource": 1,
                     "Type": "TamperingDetection",
                     "RuleIndexType": "Any",
                     "Channel": 0,
                     "State": true
                },
                 {
                     "EventSource": 2,
                     "Type": "DefocusDetection",
                     "RuleIndexType": "Any",
                     "Channel": 0,
                     "State": true
                }
            1,
            "EventActions": []
        }
    1
}
```

4.2.11. Adding a dynamic rule

Adding a new dynamic rule with Rule name 'Test' and several event sources; MotionDetection, IvaArea and ObjectDetection of WiseAI app's event.

NOTE

The camera should see a list of supported events and actions via the **dynamicrulesoptions** submenu.

The camera only supports JSON responses.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=dynamicrules&action=add&RuleName=Test&ScheduleNa
me=Always&Enable=True&Duration=5&EventSource.0.Type=MotionDetection&EventSou
```

rce.0.RuleIndexType=Specific&EventSource.0.RuleIndex=1&EventSource.0.Channel =1&EventSource.0.State=True&EventSource.1.Type=AppEvent&EventSource.1.AppNam e=WiseAI&EventSource.1.AppEventType=IvaArea&EventSource.1.RuleIndexType=Any& EventSource.1.Channel=0&EventSource.1.State=False&EventSource.2.Type=AppEvent&EventSource.2.AppName=WiseAI&EventSource.2.AppEventType=ObjectDetection&EventSource.2.RuleIndexType=Any&EventSource.2.Channel=0&EventSource.2.State=True&EventAction.0.Type=SMTP&EventAction.1.Type=Handover&EventAction.1.HandoverIndex=1

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>

{
    "Response": "Success"
}
```

4.2.12. Updating Dynamic Rule

To update an existing event rule, you must indicate the RuleName.

NOTE

The camera only supports JSON responses.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=dynamicrules&action=update&RuleName=Test&RuleNew
Name=Test2&Enable=True&EventAction.0.Type=FTP
```

ISON RESPONSE

}

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>

{
    "Response": "Success"
```

4.2.13. Removing Dynamic Rule

To remove a rule with the **remove** action and by passing the RuleName

NOTE

The camera only supports JSON responses.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=dynamicrules&action=remove&RuleName=Test
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.3. Dynamic Rules Options

4.3.1. Description

The **dynamicrulesoptions** submenu provides a list of available event sources and information about their action triggers, that can be used in the **dynamicrules** submenu. Event sources and event actions that are not activated do not appear in the list and cannot be added to rules in the **dynamicrules** submenu

NOTE

This chapter applies to network cameras only.

Access level

| Action | Camera |
|--------|--------|
| view | Admin |

4.3.2. Syntax

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
dynamicrulesoptions&action=<value>[&<parameter>=<value>]
```

4.3.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--|----------------------|--|--|
| view | Channel | REQ, RES | <csv></csv> | Channel ID |
| | Language | REQ | <enum></enum> | Language of the interface to the event type |
| | EventSource.#.Type | RES | <string></string> | Event types provided by the device |
| | EventSource.#.Type_< Language> | RES | <string></string> | Interface language data for the language selected in the Language parameter Displayed only when the Language parameter is specified |
| | EventSource.#.Status | RES | <enum> Inactive, Active</enum> | Indicates whether the event is currently active |
| | EventSource.#.Policy | RES | <enum> OneShot, Property</enum> | Indicates the event policy |
| | EventSource.#.Action Types | RES | <csv> GoToPreset, AlarmOutput.#, SMTP, EventPush, EventSpot, FTP, AudioClip, Record, Handover, MQTTPublication</csv> | Event action types provided by the device |
| | EventSource.#.Rule.#. Name | RES | <string></string> | The name of the rule in the event |
| | AppEventSource.#.AppName | RES | <string></string> | The name of the app installed through the device's opensdk |
| | AppEventSource.#.Ty | RES | <string></string> | Event types provided the opensdk app of the device |
| | AppEventSource.#.Ty pe_ <language></language> | RES | <string></string> | Interface language data for the language selected in the Language parameter Displayed only when the Language parameter is specified |
| | AppEventSource.#.Sta tus | RES | <enum> Inactive, Active</enum> | Indicates whether the event of the app is currently active |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------------|----------------------|--|--|
| | AppEventSource.#.Pol icy | RES | <enum> OneShot, Property</enum> | 'Oneshot' means this event doesn't support "EventSource.#.State" in the dynamicrules submenu. On the other side, 'Property' means the opposite. |
| | AppEventSource.#.Act ionTypes | RES | <csv> GoToPreset, AlarmOutput.#, SMTP, EventPush, EventSpot, FTP, AudioClip, Record, Handover, MQTTPublication</csv> | Event types provided by the device for the event source of the app |
| | AppEventSource.#.Rul e.#.Name | RES | <string></string> | The name of the rule in the event of the app |

4.3.4. Examples

4.3.5. Getting the current dynamic rules options (this submenu supports only JSON responses)

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=dynamicrulesoptions&action=view
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "DynamicRulesOptions": [
    {
        "Channel": 0,
        "EventSources": [
        {
            "Type": "AlarmInput.1",
            "Status": "Active",
            "ActionTypes": [
```

```
"AlarmOutput.1",
    "AlarmOutput.2",
    "SMTP",
    "FTP",
    "Record",
    "Handover"
 ]
},
{
  "Type": "AlarmInput.2",
  "Status": "Active",
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
    "SMTP",
    "FTP",
    "Record",
    "Handover"
 ]
},
{
  "Type": "AudioAnalysis",
  "Status": "Inactive",
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
    "SMTP",
    "FTP",
    "Record",
    "Handover"
 ]
},
{
  "Type": "AudioDetection",
  "Status": "Inactive",
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
    "SMTP",
    "FTP",
    "Record",
```

```
"Handover"
 ]
},
{
  "Type": "DefocusDetection",
  "Status": "Inactive",
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
    "SMTP",
    "FTP",
    "Record",
    "Handover"
 ]
},
  "Type": "MotionDetection",
  "Status": "Active",
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
    "SMTP",
    "FTP",
    "Record",
    "Handover"
 ]
},
  "Type": "NetworkDisconnect",
  "Status": "Active",
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
    "Record"
 ]
},
{
  "Type": "TamperingDetection",
  "Status": "Active",
  "ActionTypes": [
    "AlarmOutput.1",
```

```
"AlarmOutput.2",
      "SMTP",
      "FTP",
      "Record",
      "Handover"
   ]
  },
  {
    "Type": "Timer",
    "Status": "Inactive",
    "ActionTypes": [
      "AlarmOutput.1",
      "AlarmOutput.2",
      "SMTP",
      "FTP",
      "Record",
      "Handover"
   ]
  }
],
"AppEventSources": [
 {
   "Type": "IvaArea",
    "Status": "Active",
    "AppName": "WiseAI",
    "Rule": [
      {
        "Rule": 1,
        "Name": "name 1"
      },
      {
       "Rule": 2,
       "Name": "name 2"
      }
    ],
    "ActionTypes": [
      "AlarmOutput.1",
      "AlarmOutput.2",
      "SMTP",
      "FTP",
      "Record",
```

```
"Handover"
      ]
    },
    {
      "Type": "LineCrossing",
      "Status": "Active",
      "AppName": "WiseAI",
      "Rule": [
        {
          "Rule": 1,
          "Name": "name 1"
        }
      ],
      "ActionTypes": [
        "AlarmOutput.1",
        "AlarmOutput.2",
        "SMTP",
        "FTP",
        "Record",
        "Handover"
      ]
    },
    {
      "Type": "ObjectDetection",
      "Status": "Active",
      "AppName": "WiseAI",
      "ActionTypes": [
        "AlarmOutput.1",
        "AlarmOutput.2",
        "SMTP",
        "FTP",
        "Record",
        "Handover"
    }
  ]
},
  "Channel": 1,
  "EventSources": [
    {
```

```
"Type": "DefocusDetection",
    "Status": "Inactive",
    "ActionTypes": [
      "AlarmOutput.1",
      "AlarmOutput.2",
      "SMTP",
      "FTP",
      "Record",
      "Handover"
    ]
  },
  {
    "Type": "MotionDetection",
    "Status": "Active",
    "ActionTypes": [
      "AlarmOutput.1",
      "AlarmOutput.2",
      "SMTP",
      "FTP",
      "Record",
      "Handover"
    ]
  },
  {
    "Type": "TamperingDetection",
    "Status": "Inactive",
    "ActionTypes": [
      "AlarmOutput.1",
      "AlarmOutput.2",
      "SMTP",
      "FTP",
      "Record",
      "Handover"
    ]
  }
],
"AppEventSources": [
 {
    "Type": "IvaArea",
    "Status": "Active",
    "AppName": "WiseAI",
```

```
"Rule": [
    {
      "Rule": 1,
     "Name": "name 1"
    }
  ],
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
    "SMTP",
    "FTP",
    "Record",
    "Handover"
 ]
},
{
  "Type": "LineCrossing",
  "Status": "Active",
  "AppName": "WiseAI",
  "Rule": [
    {
      "Rule": 1,
     "Name": "name 1"
    }
  ],
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
    "SMTP",
    "FTP",
    "Record",
    "Handover"
 ]
},
{
  "Type": "ObjectDetection",
  "Status": "Inactive",
  "AppName": "WiseAI",
  "ActionTypes": [
    "AlarmOutput.1",
    "AlarmOutput.2",
```

4.4. Handover

4.4.1. Description

The handover feature allows the user to redirect to the preset for the inter-operation of the PTZ camera(s) when motion or a video analytics, tampering, or audio analysis event occurs. The **handover2** submenu configures the receiver (PTZ) cameras to which the user will be redirected when motion or a video analytics, tampering, or audio analysis event occurs.

NOTE

This chapter applies to network cameras and encoder only.

Access level

| Action | Camera | Encoder |
|------------|--------|---------|
| view | Admin | Admin |
| set | Admin | Admin |
| add/update | Admin | Admin |
| remove | Admin | Admin |

4.4.2. Syntax

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
handover&action=<value>[&<parameter>=<value>]
```

4.4.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|----------------|-------------------------|
| view | | | | Reads handover settings |
| | Channel | REQ, RES | <int></int> | Channel ID |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|------------|-------------|----------------------|---------------------------|---|
| | ROIIndex | REQ, RES | <int></int> | Index of ROI(Region of Interest) |
| | PresetIndex | REQ | <csv> All, #</csv> | Index of the preset: All – Get handover information for all presets # - Get handover information for specific preset Note PresetIndex parameter is valid only for PTZ cameras. For PTZ cameras, PresetIndex is not passed in view action; camera provides global handover information. |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | PresetIndex | REQ, RES | <int></int> | Index of the preset Note PresetIndex parameter is valid only for PTZ cameras. |
| | ROIIndex | REQ, RES | <int></int> | Index of ROI(Region of Interest) |
| | Enable | REQ, RES | <bool> True, False</bool> | Enable or disable handover for the specified ROI Note ROIIndex should be sent along with Enable parameter. For PTZ cameras, PresetIndex and ROIIndex should be sent along with Enable parameter. |
| add/update | Channel | REQ, RES | <int></int> | Channel ID |
| | PresetIndex | REQ, RES | <int></int> | Index of the preset Note PresetIndex parameter is valid only for PTZ cameras. |
| | ROIIndex | REQ, RES | <int></int> | Index of ROI(Region of Interest) |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------|----------------------|--------------------------|---|
| | HandoverIndex | REQ, RES | <int></int> | Note ROIIndex should be sent along with HandoverIndex parameter. For PTZ cameras, PresetIndex and ROIIndex should be sent along with HandoverIndex parameter. |
| | ІРТуре | REQ, RES | <enum> IPV4, IPV6</enum> | IP Type of receiver camera |
| | IPAddress | REQ, RES | <string> </string> | |

4.4.4. Examples

4.4.5. Getting handover settings for Channel 0

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=handover&action=view

TEXT RESPONSE

HTTP/1.0 200 OK

```
Content-type: text/plain
<Body>
```

```
Channel.0.ROIIndex.1.Enable=False
Channel.0.ROIIndex.1.HandoverIndex.1.IPType=IPv4
Channel.0.ROIIndex.1.HandoverIndex.1.IPAddress=1.1.1.10
Channel.0.ROIIndex.1.HandoverIndex.1.Port=80
Channel.0.ROIIndex.1.HandoverIndex.1.Username=admin12
Channel.0.ROIIndex.1.HandoverIndex.1.Password=432134
Channel.0.ROIIndex.1.HandoverIndex.1.PresetNumber=1
Channel.0.ROIIndex.2.Enable=False
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Handover": [
        {
            "Channel": 0,
            "HandoverList": [
                 {
                     "ROIIndex": 1,
                     "Enable": false,
                     "UserList": [
                         {
                             "HandoverIndex": 1,
                             "IPType": "IPv4",
                             "IPAddress": "1.1.1.10",
                             "Port": 80,
                             "Username": "admin12",
                             "Password": "432134",
                             "PresetNumber": 1
                         }
                     1
                },
                 {
                     "ROIIndex": 2,
```

NOTE

PTZ camera supports both global handover and preset-based handover. To get the preset-based handover list, PresetIndex should be passed in view action.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover&action=view&PresetIndex=1
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.PresetIndex.1.R0IIndex.1.Enable=False
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.IPType=IPv4
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.IPAddress=1.1.1.1
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.Port=80
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.Username=admin
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.Password=4321
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.PresetNumber=1
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Handover": [
    {
        "Channel": 0,
```

```
"PresetList": [
                 {
                     "PresetIndex": 1,
                     "HandoverList": [
                          {
                              "ROIIndex": 1,
                              "Enable": false,
                              "UserList": [
                                  {
                                       "HandoverIndex": 1,
                                       "IPType": "IPv4",
                                       "IPAddress": "1.1.1.1",
                                       "Port": 80,
                                       "Username": "admin",
                                       "Password": "4321",
                                       "PresetNumber": 1
                                  }
                              ]
                         }
                     ]
                 }
             ]
        }
    ]
}
```

4.4.6. Setting handover

Enabling MD handover for region 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover&action=set&ROIIndex=1&Enable=True
```

For PTZ cameras, PresetIndex should be passed along with ROIIndex to enable preset-based MD handover.

REQUEST

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=handover&action=set&
&PresetIndex=1&R0IIndex=1&Enable=True
```

4.4.7. Configuring receiver camera(s)

A receiver camera can be added to the MD ROI by providing the IPType, IPAddress, Port, Username, Password, and PresetNumber of the receiver camera.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover&action=add&PresetIndex=1&ROIIndex=1&IPT
ype=IPv4&IPAddress=1.1.1.1&Port=80&Username=admin&Password=4321&PresetNumber
=1
```

For PTZ cameras, **PresetIndex** should be passed along with ROIIndex while adding receiver camera for preset based MD handover.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover&action=add&PresetIndex=1&ROIIndex=1&IPT
ype=IPv4&IPAddress=1.1.1.1&Port=80&Username=admin&Password=4321&PresetNumber
=1
```

HandoVerIndex is used to update receiver camera details to specific MD ROI.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover&action=update&PresetIndex=1&R0IIndex=1&
HandoverIndex=1&IPType=IPv4&IPAddress=1.1.1.2&Port=80&Username=admin&Passwor
d=4321&PresetNumber=1
```

4.4.8. Removing receiver camera(s)

HandoverIndex is used to remove Receiver camera from the specific MD ROI.

REQUEST

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=handover&action=remove&
&ROIIndex=1
```

For PTZ cameras, **PresetIndex** should be passed along with ROIIndex while removing receiver camera from preset-based MD handover.

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=handover&action=remove&
&ROIIndex=1&PresetIndex=1

4.5. Handover 2

4.5.1. Description

The 'handover2' feature allows the user to redirect to the preset for the inter-operation of PTZ camera(s) when motion or video analytics or a tampering or audio analysis event occurs. The **handover2** submenu configures the receiver (PTZ) cameras to which the user will be redirected when a motion or video analytics or a tampering or audio analysis event occurs.

NOTE

This chapter applies to network cameras and encoder only. Attributes to check handover2 feature support: stw-cgi/attributes.cgi/eventrules/handover2

Access level

| Action | Camera | Encoder |
|------------|--------|---------|
| view | Admin | Admin |
| set | Admin | Admin |
| add/update | Admin | Admin |
| remove | Admin | Admin |

4.5.2. Syntax

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu= handover2&action=<value>[&<parameter>=<value>]

4.5.3. Parameters

| Action | Parameter | l - | Type/ Value | Description |
|------------|---------------|----------|----------------|--------------------------|
| view | | | | Reads handover settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| add/update | Channel | REQ, RES | <int></int> | Channel ID |
| | HandoverIndex | REQ, RES | <int></int> | Index of receiver camera |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|---------------------------------------|----------------------------|
| | IPType | REQ, RES | <enum> IPV4, IPV6, DomainNa me</enum> | IP Type of receiver camera |
| | IPAddress | REQ, RES | <string> </string> | |

4.5.4. Examples

4.5.5. Getting handover2 settings for channel 0

REQUEST

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=handover2&action=view
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Handover": [
        {
            "Channel": 0,
            "UserList": [
                {
                     "HandoverIndex": 1,
                     "IPType": "IPv4",
                     "IPAddress": "1.1.1.1",
                     "Port": 80,
                     "ConnectionMode": "HTTP",
                     "Username": "admin",
                     "Password": "",
                     "HandoverAction": "Preset",
                     "PresetNumber": 1
                },
                {
                     "HandoverIndex": 2,
                     "IPType": "IPv4",
                     "IPAddress": "1.1.1.1",
                     "Port": 80,
                     "ConnectionMode": "HTTP",
                     "Username": "admin",
                     "Password": "",
                     "HandoverAction": "Custom",
                     "Query": "test"
                },
                {
                     "HandoverIndex": 3,
                     "IPType": "IPv4",
```

```
"IPAddress": "1.1.1.1",
                     "Port": 80,
                     "ConnectionMode": "HTTPS",
                     "Username": "admin",
                     "Password": "",
                     "HandoverAction": "Preset",
                     "PresetNumber": 2
                },
                 {
                     "HandoverIndex": 4,
                     "IPType": "IPv4",
                     "IPAddress": "1.1.1.1",
                     "Port": 80,
                     "ConnectionMode": "HTTPS",
                     "Username": "admin",
                     "Password": "",
                     "HandoverAction": "Custom",
                     "Query": "test123"
                },
                 {
                     "HandoverIndex": 5,
                     "IPType": "IPv4",
                     "IPAddress": "192.168.111.200",
                     "Port": 80,
                     "ConnectionMode": "TCP",
                     "HandoverAction": "Custom",
                     "Message": "test!"
                }
            ]
        }
   1
}
```

4.5.6. Configuring receiver camera(s)

A receiver camera can be added by providing the IPType, IPAddress, Port, Username, Password, and PresetNumber of the receiver camera along with **HandoverIndex**, **IsPasswordEncrypted** parameters.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover2&action=add&Channel=0&HandoverIndex=5&I
```

PType=IPv4&IPAddress=192.168.75.79&Port=80&Username=admin&PresetNumber=120&IsPasswordEncrypted=False

4.5.7. Configuring TCP receiver camera(s)

ConnectionMode must be set to TCP and a **Message** string is required.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover2&action=add&Channel=0&HandoverIndex=7&C
onnectionMode=TCP&IPType=IPv4&IPAddress=1.1.1.1&Port=80&Message=handoverViaT
CP
```

4.5.8. Removing receiver camera(s)

HandoverIndex is used to remove Receiver Camera at specified index.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover2&action=remove&HandoverIndex=1
```

4.6. Scheduler

4.6.1. Description

The **scheduler** submenu configures the schedule settings for report generation for people count and heat map.

NOTE This chapter applies to network cameras only.

Access level

| Action | Camera |
|--------|--------|
| view | Admin |
| set | Admin |

4.6.2. Syntax

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
scheduler&action=<value>[&<parameter>=<value>]
```

4.6.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------|----------------------|---|--|
| view | | | | Reads scheduler settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| | Туре | REQ, RES | <enum> PeopleCou nt, HeatMap, QueueMan agement</enum> | Feature Type |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Туре | REQ, RES | <enum> PeopleCou nt, HeatMap, QueueMan agement</enum> | Feature Type |
| | ScheduleType | REQ, RES | <enum> Daily, Weekly</enum> | Type of schedule. |
| | WeekDay | REQ, RES | <enum> SUN, MON, TUE, WED, THU, FRI, SAT</enum> | Note This parameter is valid only when ScheduleType set to Weekly. |
| | Hour | REQ, RES | <int></int> | Hour of the day |
| | Minute | REQ, RES | <int></int> | Minute at which report will be generated |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------------|----------------------|---|--|
| | EventAction | REQ, RES | <csv> AlarmOutp ut.#, SMTP, FTP, Record, HTTP, GoToPreset</csv> | AlarmOutput.#: Activates alarm output when the configured event occurs. SMTP: Sends notification and image as an attachment via SMTP when the configured event occurs. FTP: Uploads image via FTP when the configured event occurs. Record: Saves event video on the storage device when the configured event occurs. (Refer to 'Recording' document (of recording.cgi) for information on configuring recording settings such as pre and post event buffers) GoToPreset: Moves to the specified preset position when the configured event occurs. Note transfer.cgi is used to configure FTP/SMTP server settings. |
| | AlarmOutput.#.Duration | REQ, RES | <enum> Always, 5s, 10s, 15s</enum> | Alarm output duration when the event occurs AlarmOutput.#.Duration is valid only when EventAction is set to AlarmOutput. |

4.6.4. Examples

4.6.5. Getting scheduler settings

For people count

REQUEST

http://<Device IP>/stw-

 $\verb|cgi/eventrules.cgi?msubmenu=scheduler\&action=view\&Type=PeopleCount|\\$

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.PeopleCount.ScheduleType=Daily
Channel.0.PeopleCount.Hour=11
Channel.0.PeopleCount.Minute=00
Channel.0.PeopleCount.WeekDay=SUN
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

For heat map

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=scheduler&action=view&Type=HeatMap
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
```

```
<Body>
```

```
Channel.0.HeatMap.ScheduleType=Daily
Channel.0.HeatMap.Hour=06
Channel.0.HeatMap.Minute=30
Channel.0.HeatMap.WeekDay=SUN
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

For queue management

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=scheduler&action=view&Type=QueueManagement
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

Channel.0.QueueManagement.ScheduleType=Daily

```
Channel.0.QueueManagement.Hour=00
Channel.0.QueueManagement.Minute=00
Channel.0.QueueManagement.WeekDay=SUN
Channel.0.EventAction=AlarmOutput.1,SMTP,FTP
Channel.0.AlarmOutput.1.Duration=10s
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "QueueManagement": [
        {
             "Channel": 0,
             "ScheduleType": "Daily",
             "Hour": 0,
             "Minute": 0,
             "WeekDay": "SUN",
             "EventAction": [
                 "AlarmOutput.1",
                 "SMTP",
                 "FTP"
             ],
             "AlarmOutputs": [
                 {
                     "AlarmOutput": 1,
                     "Duration": "10s"
                 }
            ]
        }
    ]
}
```

PTZ camera supports both global handover and preset-based handover. To get the preset-based handover list, PresetIndex should be passed in the view action.

REQUEST

```
http://<Device IP>/stw-
```

cgi/eventrules.cgi?msubmenu=handover&action=view&PresetIndex=1

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.PresetIndex.1.R0IIndex.1.Enable=False
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.IPType=IPv4
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.IPAddress=1.1.1.1
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.Port=80
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.Username=admin
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.Password=4321
Channel.0.PresetIndex.1.R0IIndex.1.HandoverIndex.1.PresetNumber=1
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Handover": [
        {
            "Channel": 0,
            "PresetList": [
                     "PresetIndex": 1,
                     "HandoverList": [
                             "ROIIndex": 1,
                             "Enable": false,
                             "UserList": [
                                 {
                                      "HandoverIndex": 1,
                                      "IPType": "IPv4",
                                      "IPAddress": "1.1.1.1",
                                      "Port": 80,
                                      "Username": "admin",
```

4.6.6. Setting schedule configuration

Setting up a daily schedule for report generation for people count

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=scheduler&action=set&ScheduleType=Daily&Hour=10&
Minute=35&Type=PeopleCount
```

Setting up a weekly schedule for report generation for people count

REQUEST

```
http://<Device IP>/ stw-
cgi/eventrules.cgi?msubmenu=scheduler&action=set&ScheduleType=Weekly&Hour=10
&Minute=35&WeekDay=MON&Type=PeopleCount
```

Setting up a daily schedule for report generation for heat map

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=scheduler&action=set&ScheduleType=Daily&Hour=10&
Minute=35&Type=HeatMap
```

Setting up a weekly schedule for report generation for heat map

REQUEST

```
http://<Device IP>/ stw-
cgi/eventrules.cgi?msubmenu=scheduler&action=set&ScheduleType=Weekly&Hour=10
```

4.7. Schedulelist

4.7.1. Description

The **schedulelist** submenu used to manage several schedulers.

Access level

| Action | NVR |
|--------|------|
| view | User |
| add | User |
| update | User |
| remove | User |

4.7.2. Syntax

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
schedulelist&action=<value>[&<parameter>=<value>]

4.7.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------------------|----------------------|-------------------|---|
| view | Schedule.#.ScheduleNa me | RES | <string></string> | Name of schedule |
| | Schedule.#.SUN | RES | <string></string> | Array of space-separated 1 and 0 for each hour of the day. • 1: Enabled for that hour • 0: Disabled for that hour |
| | Schedule.#.MON | RES | <string></string> | Array of space-separated 1 and 0 for each hour of the day. • 1: Enabled for that hour • 0: Disabled for that hour |
| | Schedule.#.TUE | RES | <string></string> | Array of space-separated 1 and 0 for each hour of the day. • 1: Enabled for that hour • 0: Disabled for that hour |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|--------------------|----------------------|-------------------------------|--|
| | Schedule.#.WED | RES | <string></string> | Array of space-separated 1 and 0 for each hour of the day. |
| | | | | • 1: Enabled for that hour |
| | | | | • 0: Disabled for that hour |
| | Schedule.#.THU | RES | <string></string> | Array of space-separated 1 and 0 for each hour of the day. |
| | | | | • 1: Enabled for that hour |
| | | | | • 0: Disabled for that hour |
| | Schedule.#.FRI | RES | <string></string> | Array of space-separated 1 and 0 for each hour of the day. |
| | | | | • 1: Enabled for that hour |
| | | | | • 0: Disabled for that hour |
| | Schedule.#.SAT | RES | <string></string> | Array of space-separated 1 and 0 for each hour of the day. |
| | | | | • 1: Enabled for that hour |
| | | | | • 0: Disabled for that hour |
| | Schedule.#.HOL | RES | <string></string> | Array of space-separated 1 and 0 for each hour of the day. |
| | | | | • 1: Enabled for that hour |
| | | | | 0: Disabled for that hour |
| | Schedule.#.IsFixed | RES | <bool> True, False</bool> | Array of space-separated 1 and 0 for each hour of the day. |
| add | ScheduleName | REQ | <string></string> | Name of the schedule |
| | <ddd></ddd> | REQ | <bool> 0: Disable</bool> | Request parameter <ddd> can take any of the following parameters</ddd> |
| | | | 1: Enable | SUN,MON,TUE,WED,THU,FRI,SAT,HOL E.g. MON=1 |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------|----------------------|------------------------------------|--|
| | <dddh></dddh> | REQ | <book> 0: Disable 1: Enable</book> | Request parameter <dddh> represents the hour of the day. <h> stands for the hours such as 0,1,2,3,410,11,12,,23. E.g. SUN1=1 refers to SUNDAY 1 AM</h></dddh> |
| | EveryDay | REQ | <book></book> | Whether to activate or deactivate the event operation every day • 0: Disabled • 1: Enabled 'EveryDay=1', denoting that the operation is activated every day. CAMERA ONLY |
| | EveryDay <h></h> | REQ | <bod> 0, 1</bod> | Daily time for event operation 0: Disabled 1: Enabled |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------|----------------------|------------------------------|--|
| | <dddh>.FromTo</dddh> | REQ, RES | <string></string> | The time of week selected for event operation The time is specified in the format of <mm-mm>. The first 'mm' must be smaller than or equal to the second 'mm'.</mm-mm> |
| | | | | This parameter is also valid only when <pre><corresponding weekday=""><hour> is set to 1; e.g. SUN0=1 is required for SUN0.FromTo.</hour></corresponding></pre> |
| | | | | 'SUN=1&SUN18=1&SUN18.FromTo=12 -20' means that the event operation is activated every Sunday from 6:12 PM to 6:20 PM. |
| | | | | CAMERA ONLY |
| | EveryDay <h>.FromTo</h> | REQ, RES | <string></string> | The time for everyday event action operation |
| | | | | The time is specified in the format of <mm-mm>. The first 'mm' must be smaller than or equal to the second 'mm'.</mm-mm> |
| | | | | This parameter is valid only when EveryDay <hour> is set to 1; e.g. 'EveryDay0=1' is required for EveryDay0.FromTo.</hour> |
| | | | | 'EveryDay=1&EveryDay18=1&EveryDay 18.FromTo=12-20' means that the event operation is activated every day 6:12 PM to 6:20 PM. |
| update | ScheduleName | REQ | <string></string> | Schedule name |
| | ScheduleNewName | REQ | <string></string> | New schedule name if it needs to be changed |
| | <ddd></ddd> | REQ | <string> 0: Disable</string> | Request parameter <ddd> can take any of the following parameters</ddd> |
| | | | | SUN,MON,TUE,WED,THU,FRI,SAT,HOL |
| | | | 1: Enable | E.g. MON=1 |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------|----------------------|--|---|
| | <dddh></dddh> | REQ | <string> 0: Disable 1: Enable</string> | Request parameter <dddh> represents the hour of that day. <h> stands for the hours such as 0,1,2,3,410,11,12,,23. E.g. SUN1=1 refers to SUNDAY 1AM</h></dddh> |
| | EveryDay | REQ | <book></book> | Whether to activate or deactivate the event operation every day • 0: Disabled • 1: Enabled 'EveryDay=1', denoting that the schedule is activated every day, is the same as when the ScheduleType parameter is set to Always. CAMERA ONLY |
| | EveryDay <h></h> | REQ | <book></book> | Daily time for event operation 0: Disabled 1: Enabled |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------------------|----------------------|-------------------|---|
| | <dddh>.FromTo</dddh> | REQ, RES | <string></string> | The time of week selected for event operation The time is specified in the format of <mm-mm>. The first 'mm' must be smaller than or equal to the second 'mm'. This parameter is also valid only when <corresponding weekday=""><hour> is set to 1; e.g. SUN0=1 is required for SUN0.FromTo. 'SUN=1&SUN18=1&SUN18.FromTo=12 -20' means that the event operation is activated every Sunday from 6:12 PM to 6:20 PM.</hour></corresponding></mm-mm> |
| | EveryDay <h>.FromTo</h> | REQ, RES | <string></string> | The time for everyday event action operation The time is specified in the format of <mm-mm>. The first 'mm' must be smaller than or equal to the second 'mm'. This parameter is valid only when EveryDay<hour> is set to 1; e.g. 'EveryDay0=1' is required for EveryDay0.FromTo. 'EveryDay=1&EveryDay18=1&EveryDay 18.FromTo=12-20' means that the event operation is activated every day 6:12 PM to 6:20 PM.</hour></mm-mm> |
| remove | ScheduleName | REQ | <string></string> | Name of schedule to be removed |

4.7.4. Examples

4.7.5. Getting schedulelist

NOTE The camera only supports JSON responses.

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=schedulelist&action=view

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
"Schedules": [{
"ScheduleName": "Schedule1",
"Schedule": {
 "1",
"1",
```

4.7.6. Adding schedulelist

NOTE

The camera only supports JSON responses.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=schedulelist&action=add&ScheduleName=schedule2&M
on=1&Mon12=1
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

0K

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.7.7. Updating schedulelist

NOTE

The camera only supports JSON responses.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=schedulelist&action=update&ScheduleName=schedule
2&ScheduleNewName=schedule3&SUN=1
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.7.8. Removing schedulelist

NOTE

The camera only supports JSON responses.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=schedulelist&action=remove&ScheduleName=schedule
2
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
```

```
Content-type: text/plain <Body>
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>

{
    "Response": "Success"
}
```

4.8. Audio Clip

4.8.1. Description

The **audiooutfiles** submenu manages audio clip files which are used as a sort of event notification.

NOTE This chapter applies to network cameras only.

Access level

| Action | Camera |
|---------|--------|
| view | Admin |
| set | Admin |
| install | Admin |
| control | Admin |
| remove | Admin |

4.8.2. Syntax

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
audiooutfiles&action=<value>[&<parameter>=<value>]
```

4.8.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|---------|-------------|----------------------|--|---|
| view | TotalSpace | RES | <string></string> | Total space of unit as KB |
| | FreeSpace | RES | <string></string> | Free space of unit as KB |
| set | Index | REQ, RES | <int></int> | Index of audio clip |
| | Gain | REQ, RES | <int></int> | Audio output gain |
| | | | | The value is in the range of 1 to 5. |
| | Name | REQ, RES | <string></string> | File name of audio clip |
| install | Index | REQ, RES | <int></int> | Index of audio clip |
| | Name | REQ, RES | <string></string> | File name of audio clip |
| | Туре | REQ, RES | <enum></enum> | File type of audio clip |
| | Gain | REQ, RES | <int></int> | Audio output gain |
| | | | | The value is in the range of 1 to 5. |
| control | Type | REQ | <enum> Donwload, Play, Stop</enum> | Control type Download: Downloads the audio clip to the client Play: Plays the audio clip Stop: Stops playing of the audio clip Note Described not connected in AMS |
| | Translation | DEO | | Download not supported in AMS |
| | Index | REQ | <int></int> | Index of audio clip CAMERA ONLY |
| | Name | REQ | <string></string> | Unique name of the audio file AMS ONLY |
| | SpeakerID | REQ | <int></int> | Speaker ID where the audio should be played AMS ONLY |
| | GroupID | REQ | <int></int> | Speaker Group ID where the audio should be played AMS ONLY |
| remove | Index | REQ, RES | <int></int> | Index of audio clip |

4.8.4. Examples

4.8.5. Getting basic information

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=audiooutfiles&action=view

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "AudioOutFiles": {
        "FreeSpace": 3070,
        "TotalSpace": 3072,
        "AudioClips": []
    }
}
```

4.8.6. Installs an audio clip to the device

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=audiooutfiles&action=install&Index=1&Name=testau
dio&Type=WAV&Gain=3
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.8.7. Downloads an audio clip to the client

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=audiooutfiles&action=control&Type=Download&Index
=1
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>

{
    "Response": "Success"
}
```

4.8.8. Play Audio file in a Group of speaker

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=audiooutfiles&action=control&Type=Play&Name=Src1
_EmergencyExit.WAV&GroupID=1
```

RESPONSE

```
{
    "Response": "Success"
}
```

4.8.8.1. Error Responses

In case if the file is not a available,

RESPONSE

```
{
    "Response": "Fail",
    "Error": {
        "Code": 604,
        "Details": "Invalid Value",
        "Reason" : "File Name Not Found"
```

```
}
```

In case if the Group ID is not available,

RESPONSE

```
{
    "Response": "Fail",
    "Error": {
        "Code": 604,
        "Details": "Invalid Value",
        "Reason" : "GroupID Not Found"
    }
}
```

In case if the SpeakerID is not available,

RESPONSE

```
{
    "Response": "Fail",
    "Error": {
        "Code": 604,
        "Details": "Invalid Value",
        "Reason" : "SpeakerID Not Found"
}
}
```

4.9. TTS (Text to speech) Files

4.9.1. Description

The **ttsfiles** submenu manages tts files in the device.

NOTE This chapter applies to only AMS.

Access level

| Action | AMS |
|---------|-------|
| view | User |
| control | Admin |

4.9.2. Syntax

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ttsfiles&action=<value>[&<parameter>=<value>]
```

4.9.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|---------|-----------------|----------------------|------------------------------|--|
| view | TTSList.#.Index | RES | <int></int> | Index of the tts file |
| | TTSList.#.Name | RES | <string></string> | File name of the tts file |
| control | Туре | REQ | <enum> Play, Stop</enum> | Play: Plays the tts file Stop: Stops playing of the tts file |
| | Name | REQ | <string></string> | Unique name of the tts file |
| | SpeakerID | REQ | <int></int> | Speaker ID where the audio should be played |
| | GroupID | REQ | <int></int> | Speaker Group ID where the audio should be played |

4.9.4. Examples

4.9.5. Getting list of tts files

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=ttsfiles&action=view

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

4.9.6. Play Text file in a Group of speaker

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ttsfiles&action=control&Type=Play&Name=Src1_Emer
gencyExit.txt&GroupID=1
```

RESPONSE

```
{
    "Response": "Success"
}
```

4.9.6.1. Error Responses

In case if the file is not a available,

RESPONSE

```
{
    "Response": "Fail",
    "Error": {
        "Code": 604,
        "Details": "Invalid Value",
        "Reason" : "File Name Not Found"
}
```

In case if the Group ID is not available,

RESPONSE

```
{
```

```
"Response": "Fail",
"Error": {
    "Code": 604,
    "Details": "Invalid Value",
    "Reason" : "GroupID Not Found"
}
```

In case if the SpeakerID is not available,

RESPONSE

```
{
    "Response": "Fail",
    "Error": {
        "Code": 604,
        "Details": "Invalid Value",
        "Reason" : "SpeakerID Not Found"
}
```

4.10. LED Preset

4.10.1. Description

The **ledpreset** submenu manages to make presets for LED controling.

Access level

| Action | Camera | LEDBox |
|---------|--------|--------|
| view | Admin | Admin |
| update | Admin | Admin |
| control | Admin | Admin |

4.10.2. Syntax

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ledpreset&action=<value>[&<parameter>=<value>]
```

4.10.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|---------|----------------|----------------------|---|--|
| view | LEDPresetIndex | REQ, RES | <int></int> | Index of LED preset |
| update | LEDPresetIndex | REQ, RES | <int></int> | Index of LED preset |
| | LEDUsageIndex | RES | <csv> 1,2</csv> | It means LED hardware index. Specified index LED will be affected by led preset configuration. |
| | LightMode | REQ, RES | <enum> On, Off</enum> | On: Turn on the LEDUsageIndex LED Off: Turn off the LEDUsageIndex LED |
| | Color | REQ, RES | <enum> Green, Blue, Red, Pink, SkyBlue, Purple</enum> | Color to apply |
| | Name | RES | <string></string> | Name of this LED preset |
| control | LEDPresetIndex | REQ | <int></int> | Index of LED preset |

4.10.4. Examples

4.10.5. Getting list of led preset

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=ledpreset&action=view

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
"LightMode": "On",
    "Color": "Green",
    "Name": "Vacant"
},
{
    "LEDPresetIndex": 2,
    "LEDUsageIndex": [
        1
    ],
    "LightMode": "On",
    "Color": "Red",
    "Name": "Occupied"
},
{
    "LEDPresetIndex": 3,
    "LEDUsageIndex": [
        2
    ],
    "LightMode": "On",
    "Color": "Green",
    "Name": "Vacant"
},
{
    "LEDPresetIndex": 4,
    "LEDUsageIndex": [
        2
    ],
    "LightMode": "On",
    "Color": "Red",
    "Name": "Occupied"
},
{
    "LEDPresetIndex": 5,
    "LEDUsageIndex": [
        1,
        2
    ],
    "LightMode": "On",
    "Color": "Green",
    "Name": "Vacant"
},
```

4.10.6. Change ledpreset 1's color to blue

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ledpreset&action=update&LEDPresetIndex=1&LightMo
de=On&Color=Blue
```

RESPONSE

```
{
    "Response": "Success"
}
```

4.10.7. Change ledpreset 2's LightMode to Off

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ledpreset&action=update&LEDPresetIndex=2&LightMo
de=Off
```

RESPONSE

```
{
    "Response": "Success"
}
```

4.10.8. Apply LEDPresetIndex 1 which will affect to LED hardware index 1 because LEDUsageIndex setting is 1.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ledpreset&action=control&LEDPresetIndex=1
```

RESPONSE

```
{
    "Response": "Success"
}
```

4.10.9. Apply LEDPresetIndex 2 which will turn off LED hardware 1 because LightMode is Off and LEDUsageIndex is 1.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ledpreset&action=control&LEDPresetIndex=2
```

RESPONSE

```
{
    "Response": "Success"
}
```

4.11. Audio Clip Schedule

4.11.1. Description

The **audioclipschedule** submenu configures the schedule settings for audio clip playback.

NOTE

This chapter applies to network cameras only.

Access level

| Action | Camera | | |
|--------|--------|--|--|
| view | Admin | | |
| set | Admin | | |

4.11.2. Syntax

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
audiooutfliesschedule&action=<value>[&<parameter>=<value>]

4.11.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------------|----------------------|---|---|
| view | Channel | REQ, RES | <int></int> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book></book> | Enables or disables playback activation • True: Activated • False: Deactivated |
| | AudioClipeIndex | REQ, RES | <int></int> | Index of audio clip |
| | Hour | REQ, RES | <int></int> | Hour of the day |
| | Minute | REQ, RES | <int></int> | Minute at which report will be generated |
| | WeekDay | REQ, RES | <enum> SUN, MON, TUE, WED, THU, FRI, SAT</enum> | Note This parameter is valid only when ScheduleType is set to Weekly. |
| | ScheduleType | REQ, RES | <enum> Daily, Weekly</enum> | Time schedule to play audio clipDaily: At scheduled time every dayWeekly: At scheduled day and time |

4.11.4. Examples

4.11.5. Getting scheduler settings of audio clip playback

REQUEST

http://<Device IP>/stwcgi/eventrules.cgi?msubmenu=audiooutfilesschedule&action=view

JSON RESPONSE

HTTP/1.0 200 OK

```
Content-type: application/json
<Body>
```

```
{
    "AudioOutFilesSchedule": [
        {
             "Channel": 0,
             "AudioClip": [
                 {
                     "AudioClipIndex": 1,
                     "Enable": true,
                     "ScheduleType": "Daily",
                     "Hour": 0,
                     "Minute": 0,
                     "WeekDay": "SUN"
                 }
            ]
        }
    ]
}
```

4.11.6. Setting scheduler settings of audio clip playback

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=audiooutfilesschedule&action=set&AudioClipIndex=
1&Enable=True&ScheduleType=Weekly&Hour=10&Minute=15&WeekDay=MON
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.12. Internal Handover Calibration

4.12.1. Description

The **internal handovercalibration** submenu manages the internal handover calibration settings which are used for the smart zoom feature.

NOTE

This chapter is applicable for multi-directional cameras that have a PTZ channel.

Access level

| Action | Camera | |
|---------|--------|--|
| view | Admin | |
| set | Admin | |
| control | Admin | |
| check | Admin | |
| remove | Admin | |

4.12.2. Syntax

http://<Device IP>/stw-

 $\verb|cgi/eventrules.cgi?msubmenu=| \textbf{internalhandovercalibration} \& action = < value > [\& < par an algorithm of the context of$

ameter>=<value>]

4.12.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|---------|--|----------------------|-------------------|---|
| view | Channel | REQ | <int></int> | Channel ID |
| set | Channel | REQ, RES | <int></int> | Channel ID |
| | PTZChannel.#.Mapping.# .LocalScreenCoordinate | REQ, RES | <string></string> | Target Channel's coordinates that PTZ Channel would head for. (X, Y) |
| | PTZChannel.#.Mapping.# .PTCoordinate | REQ, RES | <string></string> | Absolute coordinates of Pan and Tilt of PTZ channels to calibrate with target channel. (P, T) |
| control | Channel | REQ | <int></int> | Channel ID |
| | PTZChannel | REQ | <int></int> | PTZ Channel ID |
| | PreviewLocalScreenCoor dinate | REQ | <string></string> | Target Channel's coordinates that PTZ Channel would head for. (X, Y) |
| check | Channel | REQ | <int></int> | Channel ID |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|----------------------|----------------------|-------------------------------|---|
| | CalibrationCompleted | RES | <bool> True, False</bool> | Shows whether each channel's calibration settings are complete or not |
| remove | Channel | RES | <int></int> | Channel ID |
| | PTZChannels | RES | <csv> #, All</csv> | PTZ Channel ID |

4.12.4. Examples

4.12.5. Getting internal handover calibration settings for all channels

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=internalhandovercalibration&action=view
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.PTZChannel.4.Mapping.1.LocalScreenCoordinate=555,300
Channel.0.PTZChannel.4.Mapping.1.PTCoordinate=0.00,25.00
Channel.0.PTZChannel.4.Mapping.2.LocalScreenCoordinate=570,803
Channel.0.PTZChannel.4.Mapping.2.PTCoordinate=0.70,48.61
Channel.0.PTZChannel.4.Mapping.3.LocalScreenCoordinate=1367,764
Channel.0.PTZChannel.4.Mapping.3.PTCoordinate=38.87,46.77
Channel.0.PTZChannel.4.Mapping.4.LocalScreenCoordinate=1298,294
Channel.0.PTZChannel.4.Mapping.4.PTCoordinate=35.55,24.69
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "InternalHandoverCalibrations": [
```

```
{
            "Channel": 0,
            "PTZChannels": [
                {
                     "PTZChannel": 4,
                     "Mappings": [
                             "Index": 1,
                             "LocalScreenCoordinate": "555,300",
                             "PTCoordinate": "0.00,25.00"
                         },
                         {
                             "Index": 2,
                             "LocalScreenCoordinate": "570,803",
                             "PTCoordinate": "0.70,48.61"
                         },
                         {
                             "Index": 3,
                             "LocalScreenCoordinate": "1367,764",
                             "PTCoordinate": "38.87,46.77"
                         },
                         {
                             "Index": 4,
                             "LocalScreenCoordinate": "1298,294",
                             "PTCoordinate": "35.55,24.69"
                         }
                     ]
                }
            ]
        }
   1
}
```

4.12.6. Setting calibration coordinates to a specific channel

REQUEST

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=internalhandovercalibration&action=set&Channel=1 &PTZChannel=4&Mapping.1.LocalScreenCoordinate=306,162&Mapping.1.PTCoordinate=35.55999755859375,24.69999885559082
```

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

OK

4.12.7. Controls PTZ channel to move requested local coordinates of a specific channel

REQUEST

http://<Device IP>/stw-

cgi/eventrules.cgi?msubmenu=internalhandovercalibration&action=control&Chann

el=1&PTZChannel=4&PreviewLocalScreenCoordinate=300,740

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

<Body>

OK

4.13. IO Box registration

4.13.1. Description

The **ioboxregister** submenu provides how to register an io box.

NOTE

This chapter is only applicable to Camera

Access level

| Action | Camera | | |
|------------|--------|--|--|
| view | Admin | | |
| add/update | Admin | | |
| remove | Admin | | |
| check | Admin | | |

4.13.2. Syntax

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
ioboxregister&action=<value>[&<parameter>=<value>]

4.13.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|------------|----------------------|----------------------|--|--|
| view | Channel | REQ | <int></int> | Channel ID |
| | IsRebootRequired | RES | <bool></bool> | True: When you change Audio source selection or IO source selection, device will reboot. False: not reboot. |
| add/update | Channel | REQ, RES | <int></int> | Channel ID |
| | Enable | REQ, RES | <book </book true, False | Enables or disable IO box |
| | IOBoxIndex | REQ, RES | <int></int> | |
| | IPType | REQ, RES | <enum> IPV4, IPV6</enum> | |
| | IPAddress | REQ, RES | <string></string> | IP address of IO box |
| | Port | REQ, RES | <int></int> | Port number of IO box |
| | Username | REQ, RES | <string></string> | |
| | Password | REQ | <string></string> | |
| | IsPasswordEncrypted | REQ | <book </book true, False | |
| | ConnectionMode | REQ, RES | <enum> HTTP, HTTPS</enum> | |
| | AudioSourceSelection | REQ, RES | <enum> Internal, External</enum> | Select audiosource whether it is internal audiosource or external audiosource(ex.IOBox) |
| | IOSourceSelection | REQ, RES | <enum> Internal, External</enum> | Select IO source whether it is internal IO source or external IO source(ex.IOBox) |
| remove | Channel | REQ | <int></int> | Channel ID |
| | IPBoxIndex | REQ | <int></int> | |
| check | ConnectionStatus | REQ | <int></int> | Current status of IO box |

| Action | | Request/ Response | , · · | Description |
|--------|-----------|----------------------|-------------------|------------------------------------|
| | ModelName | RES | <string></string> | Shows connected iobox's model name |

4.13.4. Examples

4.13.5. Getting the current status of io box

REQUEST

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=ioboxregister&action=view

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "ioboxregister": [
            "Channel": 0,
            "IOBoxList": [
                     "IOBoxIndex": 1,
                     "Enable": false,
                     "IPType": "IPv4",
                     "IPAddress": "192.168.1.100",
                     "Port": 80,
                     "ConnectionMode": "HTTP",
                     "Username": "admin",
                     "Password": ""
                }
            ]
        }
    ]
}
```

4.13.6. Adding a new iobox information

REQUEST

```
http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=ioboxregister&action=add&Channel=0&IPAddress=192 .168.1.100&IPType=IPv4&Port=80&ConnectionMode=HTTP&Username=admin&IsPassword Encrypted=True
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

4.13.7. Connecting Io box with a camera

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ioboxregister&action=update&Channel=0&IOBoxIndex
=1&Enable=True
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

0K

4.13.8. Removing registed io box information

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ioboxregister&action=remove&Channel=0&IOBoxIndex
=1
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

OK

4.13.9. Checking connection status of io box

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=ioboxregister&action=check&Channel=0
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

4.14. indicationpass

4.14.1. Description

The **indicationpass** submenu allows the user to pass event information to a predefined camera when a parking detection event occurs. A fisheye lens is not good for watching a parking area just below the camera, so the user can set it to observe the opposite side of parking lot to detect parked vehicles and send analyzed data to the opposite camera. This feature will work only when the user sets the LEDUsage value in ledindicator submenu to 1.

Access level

| Action | Camera | Encoder |
|------------|--------|---------|
| view | Admin | Admin |
| add/update | Admin | Admin |
| remove | Admin | Admin |

4.14.2. Syntax

http://<Device IP>/stw-cgi/eventrules.cgi?msubmenu=
indicationpass&action=view&[&<parameter>=<value>...]

4.14.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|------------|---------------------|----------------------|--------------------------|--------------------------------|
| view | | | | Reads indication pass settings |
| | Channel | REQ, RES | <int></int> | Channel ID |
| add/update | Channel | REQ, RES | <int></int> | Channel ID |
| | IndicationPassIndex | REQ, RES | <int></int> | Index of receiver camera |
| | IPType | REQ, RES | <enum> IPV4, IPV6</enum> | IP Type of receiver camera |
| | IPAddress | REQ, RES | <string> </string> | |

4.14.4. Examples

4.14.5. Getting the indication pass settings

REQUEST

http://<Device IP>/eventrules.cgi?msubmenu=indicationpass&action=view

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: json/application
<Body>
```

```
{
    "IndicationPass": [
             "Channel": 0,
            "UserList": [
                 {
                     "IndicationPassIndex": 1,
                     "IPType": "IPv4",
                     "IPAddress": "192.168.1.1",
                     "Port": 80,
                     "ConnectionMode": "HTTP",
                     "Username": "admin",
                     "Password": ""
                 }
            ]
        }
    ]
}
```

4.14.6. Adding information of receiver camera

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=indicationpass&action=add&IPType=IPv4&Connection
Mode=HTTP&IPAddress=192.168.1.1&Port=80&Username=admin&IsPasswordEncrypted=T
rue
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

4.14.7. Removing receiver camera(s)

IndicationPassIndex is used to remove the Receiver Camera at specified index.

REQUEST

```
http://<Device IP>/stw-
cgi/eventrules.cgi?msubmenu=handover2&action=remove&IndicationPassIndex=1
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "Response": "Success"
}
```

Chapter 5. Event Status

5.1. Event Status

5.1.1. Description

eventstatus.cgi is used to request the current event status (activated or deactivated).

eventstatus.cgi has three submenus — check, monitor and monitordiff: The **check** submenu requests the current status once; The **monitor** submenu requests the current status on a certain time interval, irrespective of whether the state changed or not (and also requests the event status if an event occurs); and The **monitordiff** submenu initially requests the status of all events and later makes requests whenever any change from previous state occurs.

Access level

| Action | Camera | Encoder | NVR |
|-------------|--------|---------|------|
| check | Guest | Guest | User |
| monitor | Guest | Guest | User |
| monitordiff | Guest | Guest | User |

5.1.2. Syntax

http://<Device IP>/stw-cgi/eventstatus.cgi?msubmenu=
eventstatus&action=<value>[&<parameter>=<value>]

5.1.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|---------------------|----------------------|--|--|
| check | Channel.#.EventType | REQ, RES | <csv> See Supported Events List table.</csv> | Event type If the status of VideoAnalytics is requested, the following values are returned in response: • VideoAnalytics.Passing • VideoAnalytics.Entering • VideoAnalytics.Exiting • VideoAnalytics.Appearing • VideoAnalytics.Disappering Note OpenSDK" Type's meta event response. (supports only "event" type) "check" action doesn't support " |
| | AlarmInput | REQ, RES | <csv></csv> | Alarm input number |
| | AlarmOutput | REQ, RES | <csv></csv> | Alarm output number |
| | Aux | REQ, RES | <csv></csv> | Auxiliary devices |
| | SystemEvent | REQ, RES | <csv> see Supported Events List table.</csv> | System event |
| | IncludeTimestamp | REQ | <bookline <br=""></bookline> True, False | Whether a time stamp is included or not |
| | Timestamp | RES | <string></string> | Time stamp |
| | POS.#.EventType | REQ, RES | <csv> KeywordMa tch</csv> | POS event type |
| | SchemaBased | REQ | <bool></bool> | Shows schema based response. To know schema, refer to the eventstatusschema submenu. |
| | MQTTSubscription | REQ, RES | <csv></csv> | MQTTSubscription index number |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|---------|---------------------|----------------------|--|---|
| monitor | Channel.#.EventType | REQ, RES | <csv> see Supported Events List table.</csv> | Event type If the status of VideoAnalytics is requested, the following values are returned in response: • VideoAnalytics.Passing • VideoAnalytics.Entering • VideoAnalytics.Exiting • VideoAnalytics.Appearing • VideoAnalytics.Disappering |
| | AlarmInput | REQ, RES | <csv></csv> | Alarm input number |
| | AlarmOutput | REQ, RES | <csv></csv> | Alarm output number |
| | Aux | REQ, RES | <csv></csv> | Auxiliary device |
| | SystemEvent | REQ, RES | <csv> see Supported Events List table.</csv> | System event |
| | Periodicity | REQ | <int></int> | Interval in seconds |
| | ChangedConfigURI | RES | <string></string> | Configuration change in camera The value is returned in the format of <cgi file="" name="">?<msubmenu name="">. e.g. if the motion detection related setting is changed with eventsources.cgi, the returned data will be ChangedConfigURI=eventsources.cgi? msubmenu=videoanalysis.</msubmenu></cgi> |
| | IncludeTimestamp | REQ | <book </book true, False | Whether a time stamp is included or not |
| | Timestamp | RES | <string></string> | Time stamp |
| | POS.#.EventType | REQ, RES | <csv> KeywordMa tch</csv> | POS Event Type |
| | EventDescription | RES | <string></string> | Event Description |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|-------------|---------------------|----------------------|--|--|
| | SchemaBased | REQ | <bool> True, False</bool> | Shows schema based response. To know schema, refer to the eventstatusschema submenu. |
| | AttributeUpdate | RES | <book </book true, False | Checks whether the property has been changed |
| | MQTTSubscription | REQ, RES | <csv></csv> | MQTTSubscription index number |
| monitordiff | Channel.#.EventType | REQ, RES | <csv> see Supported Events List table.</csv> | Event type If the status of VideoAnalytics is requested, the following values are returned in response: |
| | | | | VideoAnalytics.Passing |
| | | | | VideoAnalytics.Entering |
| | | | | VideoAnalytics.Exiting |
| | | | | VideoAnalytics.Appearing |
| | | | | VideoAnalytics.Disappering |
| | AlarmInput | REQ, RES | <csv></csv> | Alarm input number Values may vary depending on the supported alarm input. Please check the device attributes using attributes.cgi. |
| | AlarmOutput | REQ, RES | <csv></csv> | Alarm output number |
| | Aux | REQ, RES | <csv></csv> | Auxiliary device |
| | SystemEvent | REQ, RES | <csv> see Supported Events List table.</csv> | System event |
| | ChangedConfigURI | RES | <string></string> | Configuration change in camera |
| | IncludeTimestamp | REQ | <bool> True, False</bool> | Whether a time stamp is included or not |
| | Timestamp | RES | <string></string> | Time stamp |
| | POS.#.EventType | REQ, RES | <csv> KeywordMa tch</csv> | POS event type |
| | EventDescription | RES | <string></string> | Event description |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|------------------|----------------------|---|--|
| | SchemaBased | REQ | <bool></bool> | Shows schema based response. To know schema, refer to the eventstatusschema submenu. |
| | EventFilter | REQ, RES | <enum> SystemEven t, POSEvent, ChannelEve nt, None</enum> | Filters by type to search an event |
| | AttributeUpdate | RES | <bool> True, False</bool> | Checks whether the property has been changed |
| | MQTTSubscription | REQ, RES | <csv></csv> | MQTTSubscription index number |

Supported Events List

| EventType | Event List |
|--------------------|--|
| SystemEvent | PowerOn, PowerOff, PowerReboot, ConfigChange, Backup, FWUpdate, FactoryReset, HDDFull, HDDFail, HDDNone, FanError, SDFormat, SDFail, SDFull, SDInsert, SDRemove, Network, TimeChange, Record, ConfigurationBackup, ConfigurationRestore, NASFormat, NASFail, NASFull, NASConnect, NASDisconnect, CPUFanError, FrameFanError, LeftFanError, RightFanError, Recording, TimeChange, Network, InternalHDDErase, AdminLogin, RecordFiltering, NetCamTrafficOverFlow, RecordingError, OverwriteDecoding, EndofFrame, RAIDEnable, RAIDSetup, RAIDBuilding, RAIDBuildCancel, RAIDBuildFail, RAIDDegrade, RAIDRebuildStart, RAIDFail, RAIDRebuildFail, iSCSIDisconnect, BeingUpdate, InternalHDDConnect, BatteryFail, RecordFrameDrop, DualSMPSFail, USBHDDConnect, DSPDisplayStart, DSPVASystemStart, AMDLoadFail, RAIDDeviceAdd, RAIDRecordRestriction, AlarmReset, NewFWAvailable, PasswordChange, ConfigRestore, EmergencyTrigger, InternalHDDWarmup, GSensorEvent, GPSDisconnect, WiFiSignalChanged, OverSpeed, VPUError, MemoryError, CpuOverload, NetTxTrafficOverflow |
| Channel.#.EventTyp | MotionDetection, FaceDetection, Videoloss, Tampering, AudioDetection, VideoAnalytics, NetworkAlarmInput, Tracking, RecordingStatus, PriorityRecordingStatus, PTZMotion, UserInput, NetworkCameraConnect, NetworkAlarmInput, AMDStart, LowFps, DefocusDetection, Profile.#.DigitalAutoTracking, FogDetection, SDFormat, SDFail, SDFull, SDInsert, AudioAnalytics, USBWIFIConnect, QueueEvent, ShockDetection, TemperatureChangeDetection, BoxTemperatureDetection, ObjectDetection, OpenSDK, BodyTemperatureDetection, MaskDetection, SocialDistancingViolation, CallRequest, TamperingSwitch, DTMFReceived, ProximitySensor, ParkingDetection, ParkingVehicleCountChanged |

5.1.4. Examples

5.1.5. Checking status

Checking the current status of all event and alarm inputs/outputs

The **check** submenu requests the current status once.

The status is represented with the value True (for activated) or False (for deactivated).

REQUEST

http://<Device IP>/stw-cgi/eventstatus.cgi?msubmenu=eventstatus&action=check

TEXT RESPONSE

```
HTTP/1.0 200 OK
```

Content-type: text/plain

<Body>

```
POS.0.KeywordMatch=False
```

Channel.0.Videoloss=True

Channel.0.Connected=True

Channel. 0. AudioDetection=False

Channel. 0. NetworkCameraConnect=False

Channel. 0. NetworkAlarmInput=False

Channel.O.MotionDetection=False

Channel.O.MotionDetection.RegionID.1=False

Channel. 0. MotionDetection. RegionID. 1. Level=0

Channel.0.FaceDetection=False

Channel.O.DefocusDetection=False

Channel.O.VideoAnalytics.Passing=False

Channel.O.VideoAnalytics.Entering=False

Channel.O.VideoAnalytics.Exiting=False

Channel. 0. VideoAnalytics. Appearing=False

Channel. 0. VideoAnalytics. Disappearing=False

Channel.O.ShockDetection=False

Channel. 0. TemperatureChangeDetection. RegionID. 1=False

Channel.0.CallRequest=False

Channel.O.TamperingSwitch=False

Channel.0.DTMFReceived=False

Channel.O.ProximitySensor=False

Channel.0.ObjectDetection=False

Channel.0.ObjectDetection.Person=False

Channel.0.ObjectDetection.Vehicle=False

```
Channel.0.ObjectDetection.Face=False
Channel.0.ObjectDetection.LicensePlate=False
Channel. 0. ObjectDetection. Detail. Vehicle. Types. Bicycle=False
Channel. 0. ObjectDetection. Detail. Vehicle. Types. Car=False
Channel. 0. ObjectDetection. Detail. Vehicle. Types. Motorcycle=False
Channel. 0. ObjectDetection. Detail. Vehicle. Types. Bus=False
Channel. 0. ObjectDetection. Detail. Vehicle. Types. Truck=False
Channel.O.SocialDistancingViolation=False
Channel.0.AMDStart=False
Channel.0.LowFps=False
Channel. 0. Tampering=False
Channel.0.SDFail=False
Channel.0.SDFull=False
Channel. 0. Tracking=False
AlarmInput.1=False
AlarmOutput.1=False
AudioOutput.1=False
SystemEvent.CPUFanError=False
SystemEvent.LeftFanError=False
SystemEvent.RightFanError=False
SystemEvent.PowerOn=True
SystemEvent.PowerReboot=False
SystemEvent.ConfigChange=False
SystemEvent.Backup=False
SystemEvent.FWUpdate=False
SystemEvent.FactoryReset=False
SystemEvent.HDDFull=False
SystemEvent.HDDFail=False
SystemEvent.HDDNone=False
SystemEvent.Recording=True
SystemEvent.TimeChange=False
SystemEvent.Network.1=True
SystemEvent.Network.2=True
SystemEvent.Network.3=False
SystemEvent.Network.4=False
SystemEvent.InternalHDDErase=False
SystemEvent.AdminLogin=True
SystemEvent.RecordFiltering=False
SystemEvent.NetCamTrafficOverFlow=False
SystemEvent.RecordingError=False
```

SystemEvent.OverwriteDecoding=False

```
SystemEvent.EndofFrame=False
SystemEvent.RAIDEnable.1=False
SystemEvent.RAIDSetup.1=False
SystemEvent.RAIDBuilding.1=False
SystemEvent.RAIDBuildCancel.1=False
SystemEvent.RAIDBuildFail.1=False
SystemEvent.RAIDDegrade.1=False
SystemEvent.RAIDRebuildStart.1=False
SystemEvent.RAIDFail.1=False
SystemEvent.RAIDRebuildFail.1=False
SystemEvent.RAIDEnable.2=False
SystemEvent.RAIDSetup.2=False
SystemEvent.RAIDBuilding.2=False
SystemEvent.RAIDBuildCancel.2=False
SystemEvent.RAIDBuildFail.2=False
SystemEvent.RAIDDegrade.2=False
SystemEvent.RAIDRebuildStart.2=False
SystemEvent.RAIDFail.2=False
SystemEvent.RAIDRebuildFail.2=False
SystemEvent.RAIDDeviceAdd=False
SystemEvent.RAIDRecordRestriction=False
SystemEvent.iSCSIDisconnect=False
SystemEvent.BeingUpdate=False
SystemEvent.InternalHDDConnect.1=False
SystemEvent.BatteryFail=False
SystemEvent.RecordFrameDrop=False
SystemEvent.DualSMPSFail=True
SystemEvent.USBHDDConnect=False
SystemEvent.DSPDisplayStart=True
SystemEvent.DSPVASystemStart=False
SystemEvent.AMDLoadFail=False
SystemEvent.AlarmReset=False
SystemEvent.NewFWAvailable=False
SystemEvent.PasswordChange=False
SystemEvent.ConfigRestore=False
```

ISON RESPONSE

HTTP/1.0 200 OK

Content-type: application/json

<Body>

```
{
    "POSEvent": [
        {
            "POS": 0,
            "KeywordMatch": false
        }
    ],
    "ChannelEvent": [
        {
            "Channel": 0,
            "Videoloss": true,
            "AudioDetection": false,
            "NetworkCameraConnect": false,
            "NetworkAlarmInput": false,
            "MotionDetection": false,
            "MotionDetectionRegions": {
                "1": false
            },
            "MotionDetectionRegionsLevel": {
                "1": 0
            "FaceDetection": false,
            "DefocusDetection": false,
            "ShockDetection": false,
            "CallRequest": false,
            "TamperingSwitch": false,
            "DTMFReceived": false,
            "ProximitySensor": false,
            "VideoAnalytics": {
                "Passing": false,
                "Entering": false,
                "Exiting": false,
                "Appearing": false,
                "Disappearing": false
            },
            "AMDStart": false,
            "LowFps": false,
            "Tampering": false,
            "SDFail": false,
            "SDFull": false,
            "Tracking": false,
```

```
"TemperatureChangeDetection": false,
        "TemperatureChangeDetectionRegions": {
            "1": false
        },
        "SocialDistancingViolation": {
            "SocialDistancingViolation": false,
            "ObjectIDs": []
        },
        "ObjectDetection": {
            "ObjectDetection": false,
            "ObjectTypes": {
                "Person": false,
                "Vehicle": false,
                "Face": false,
                "LicensePlate": false
            },
            "ObjectTypeDetails": {
                "Vehicle.Types.Bicycle": false,
                "Vehicle.Types.Car": false,
                "Vehicle.Types.Motorcycle": false,
                "Vehicle.Types.Bus": false,
                "Vehicle.Types.Truck": false
            }
        }
    }
],
"AlarmInput": {
    "1": false
},
"AlarmOutput": {
    "1": false
},
"AudioOutput": {
    "1": false
},
"SystemEvent": {
    "CPUFanError": false,
    "LeftFanError": false,
    "RightFanError": false,
    "PowerOn": true,
    "PowerReboot": false,
```

```
"ConfigChange": false,
"Backup": false,
"FWUpdate": false,
"FactoryReset": false,
"HDDFull": false,
"HDDFail": false,
"HDDNone": false,
"Recording": true,
"TimeChange": false,
"Network": {
    "1": true,
    "2": true,
    "3": false.
    "4": false
},
"InternalHDDErase": false,
"AdminLogin": true,
"RecordFiltering": false,
"NetCamTrafficOverFlow": false.
"RecordingError": false,
"OverwriteDecoding": false,
"EndofFrame": false,
"RAIDEvents": [
    {
        "RAID": 1,
        "RAIDEnable": false,
        "RAIDSetup": false,
        "RAIDBuilding": false,
        "RAIDBuildCancel": false,
        "RAIDBuildFail": false,
        "RAIDDegrade": false,
        "RAIDRebuildStart": false,
        "RAIDFail": false,
        "RAIDRebuildFail": false
    }
],
"RAIDDeviceAdd": false,
"RAIDRecordRestriction": false,
"iSCSIDisconnect": false,
"BeingUpdate": false,
"InternalHDDConnect": {
```

```
"1": false
},

"BatteryFail": false,

"RecordFrameDrop": false,

"DualSMPSFail": true,

"USBHDDConnect": false,

"DSPDisplayStart": true,

"DSPVASystemStart": false,

"AMDLoadFail": false,

"AlarmReset": false,

"NewFWAvailable": false,

"PasswordChange": false,

"ConfigRestore": false
}

}
```

Checking the status of Alarm Input 1

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatus&action=check&AlarmInput=1
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
AlarmInput.1=False
```

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
    "AlarmInput": {
        "1": false
```

```
}
```

Checking whether motion detection on Channel 0 is activated or deactivated

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatus&action=check&Channel.0.EventType=Mo
tionDetection
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

Channel.O.MotionDetection=False

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

Checking whether video analytics on Channel 0 is activated or deactivated

Unlike other event types, VideoAnalytics produces the status of related events.

REQUEST

```
http://<Device IP>/stw-
```

cgi/eventstatus.cgi?msubmenu=eventstatus&action=check&Channel.0.EventType=Vi
deoAnalytics

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
Channel.0.VideoAnalytics.Passing=False
Channel.0.VideoAnalytics.Entering=False
Channel.0.VideoAnalytics.Exiting=False
Channel.0.VideoAnalytics.Appearing=False
Channel.0.VideoAnalytics.Disappering=False
```

JSON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

5.1.6. Monitoring status

The **monitor** submenu requests the current event status on a certain time interval (specified with the **Periodicity** parameter), irrespective of whether the event occurred or not (state changed or not).

The status is represented with the value True (for activated) or False (for deactivated).

Continuously monitoring the status of face detection events on Channel 0 and the alarm input

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatus&action=monitor&Channel.0.EventType=
FaceDetection&AlarmInput=1
```

TEXT RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

```
--SamsungTechwin
Content-Type: text/plain
Channel.0.FaceDetection=False
AlarmInput.1=False
--SamsungTechwin
```

ISON RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

```
"1": false
}
--SamsungTechwin
```

Checking for any settings changed in the camera

If there have been any changes in settings, ChangedConfigURI shows the CGI URL of the changed settings. If AttributeUpdate shows as True, it indicates that the device's attribute has changed.

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatus&action=monitor
```

TEXT RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

```
--SamsungTechwin
Content-Type: text/plain
Channel.0.MotionDetection=False
Channel. 0. MotionDetection. RegionID. 1=False
Channel. 0. MotionDetection. RegionID. 1. Level=0
Channel. 0. Tampering=False
Channel.O.DefocusDetection=False
Channel. 0. Profile. 1. Digital AutoTracking=False
Channel.0.Profile.2.DigitalAutoTracking=False
Channel. 0. Profile. 3. Digital AutoTracking=False
Channel.0.Profile.4.DigitalAutoTracking=False
Channel. 0. Profile. 5. Digital AutoTracking=False
Channel.0.Profile.6.DigitalAutoTracking=False
Channel.0.Profile.7.DigitalAutoTracking=False
Channel. 0. Profile. 8. Digital AutoTracking=False
Channel. 0. Profile. 9. Digital AutoTracking=False
Channel.0.Profile.10.DigitalAutoTracking=False
```

```
Channel. 0. AudioDetection=False
Channel. 0. VideoAnalytics. Passing=False
Channel.O.VideoAnalytics.Entering=False
Channel. 0. VideoAnalytics. Exiting=False
Channel. 0. VideoAnalytics. Appearing=False
Channel.O.VideoAnalytics.Disappering=False
Channel.0.ShockDetection=False
Channel. 0. TemperatureChangeDetection. RegionID. 1=False
AlarmInput.1=False
AlarmOutput.1=False
SystemEvent.PowerReboot=False
SystemEvent.TimeChange=False
SystemEvent.ConfigChange=False
SystemEvent.FWUpdate=False
SystemEvent.FactoryReset=False
SystemEvent.ConfigurationBackup=False
SystemEvent.ConfigurationRestore=False
SystemEvent.SDFormat=False
SystemEvent.SDFail=False
SystemEvent.SDFull=False
SystemEvent.SDInsert=False
SystemEvent.SDRemove=False
SystemEvent.NASFormat=False
SystemEvent.NASFail=False
SystemEvent.NASFull=False
SystemEvent.NASConnect=False
SystemEvent.NASDisconnect=True
--SamsungTechwin
Content-Type: text/plain
ChangedConfigURI=eventsources.cgi?msubmenu=thermaldetectionmode
SystemEvent.ConfigChange=True
AttributeUpdate=True
--SamsungTechwin
Content-Type: text/plain
```

JSON RESPONSE

HTTP/1.1 200 OK

Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin

```
--SamsungTechwin
Content-Type: application/json
{
    "ChannelEvent": [
        {
            "Channel": 0,
            "MotionDetection": false,
            "MotionDetectionRegions": {
                "1": false
            },
            "MotionDetectionRegionsLevel": {
                "1": 0
            },
            "Tampering": false,
            "DefocusDetection": false,
            "DigitalAutoTracking": {
                "Profiles": {
                     "1": false,
                     "2": false,
                     "3": false,
                     "4": false,
                     "5": false,
                     "6": false,
                     "7": false,
                     "8": false,
                     "9": false,
                     "10": false
                }
            },
            "AudioDetection": false,
            "ShockDetection": false,
            "VideoAnalytics": {
                "Passing": false,
                "Entering": false,
                "Exiting": false,
                "Appearing": false,
                "Disappering": false
```

```
},
            "TemperatureChangeDetection": false,
            "TemperatureChangeDetectionRegions": {
                "1": false
            }
        }
    ],
    "AlarmInput": {
        "1": false
    },
    "AlarmOutput": {
        "1": false
    },
    "SystemEvent": {
        "PowerReboot": false,
        "TimeChange": false,
        "ConfigChange": false,
        "FWUpdate": false,
        "FactoryReset": false,
        "ConfigurationBackup": false,
        "ConfigurationRestore": false,
        "SDFormat": false,
        "SDFail": false,
        "SDFull": false,
        "SDInsert": false,
        "SDRemove": false,
        "NASFormat": false,
        "NASFail": false,
        "NASFull": false,
        "NASConnect": false,
        "NASDisconnect": true
    }
}
--SamsungTechwin
Content-Type: application/json
{
    "ChangedConfigURI": "eventsources.cgi?msubmenu=thermaldetectionmode",
    "SystemEvent": {
        "ConfigChange": true,
```

```
"AttributeUpdate": true
}

--SamsungTechwin

Content-Type: application/json
```

5.1.7. Requesting changed events

The **monitordiff** submenu initially requests the status of all events and later makes requests only when an event occurs (change from previous state), which is different from the **monitor** submenu requesting the event status periodically.

The status is represented with the value True (for activated) or False (for deactivated).

Requesting changed status motion detection events for Channel 0 only

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatus&action=monitordiff&Channel.0.EventT
ype=MotionDetection
```

TEXT RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

```
--SamsungTechwin

Content-Type: text/plain
Channel.0.MotionDetection=False
Channel.0.MotionDetection.RegionID.1=False
Channel.0.MotionDetection.RegionID.1.Level=0

--SamsungTechwin
```

ISON RESPONSE

```
HTTP/1.1 200 OK
```

```
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

Requesting all changed events

If there have been any changes in settings, ChangedConfigURI shows the CGI URL of the changed settings.

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatus&action=monitordiff
```

TEXT RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

--SamsungTechwin

```
Content-Type: text/plain
```

```
Channel.O.MotionDetection=False
```

Channel.O.MotionDetection.RegionID.1=False

Channel.0.MotionDetection.RegionID.1.Level=0

Channel.0.Tampering=False

Channel. 0. DefocusDetection=False

Channel.0.Profile.1.DigitalAutoTracking=False

Channel.0.Profile.2.DigitalAutoTracking=False

Channel. 0. Profile. 3. Digital AutoTracking=False

Channel.0.Profile.4.DigitalAutoTracking=False

Channel.0.Profile.5.DigitalAutoTracking=False

Channel.0.Profile.6.DigitalAutoTracking=False

Channel. 0. Profile. 7. Digital AutoTracking=False

Channel.0.Profile.8.DigitalAutoTracking=False

Channel.O.Profile.9.DigitalAutoTracking=False

Channel.O.Profile.1O.DigitalAutoTracking=False

Channel.O.AudioDetection=False

Channel.O.VideoAnalytics.Passing=False

Channel.0.VideoAnalytics.Entering=False

Channel. 0. VideoAnalytics. Exiting=False

Channel.O.VideoAnalytics.Appearing=False

Channel.O.VideoAnalytics.Disappering=False

Channel. 0. ShockDetection=False

Channel. 0. TemperatureChangeDetection. RegionID. 1=False

AlarmInput.1=False

AlarmOutput.1=False

SystemEvent.PowerReboot=False

SystemEvent.TimeChange=False

SystemEvent.ConfigChange=False

SystemEvent.FWUpdate=False

SystemEvent.FactoryReset=False

SystemEvent.ConfigurationBackup=False

SystemEvent.ConfigurationRestore=False

SystemEvent.SDFormat=False

SystemEvent.SDFail=False

SystemEvent.SDFull=False

SystemEvent.SDInsert=False

SystemEvent.SDRemove=False

```
SystemEvent.NASFormat=False
SystemEvent.NASFull=False
SystemEvent.NASConnect=False
SystemEvent.NASDisconnect=True
--SamsungTechwin
Content-Type: text/plain
ChangedConfigURI=media.cgi?msubmenu=videoprofile
SystemEvent.ConfigChange=True
--SamsungTechwin
```

JSON RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

```
--SamsungTechwin
Content-Type: application/json
    "ChannelEvent": [
        {
            "Channel": 0,
            "MotionDetection": false,
            "MotionDetectionRegions": {
                "1": false
            },
            "MotionDetectionRegionsLevel": {
                "1": 0
            },
            "Tampering": false,
            "DefocusDetection": false,
            "DigitalAutoTracking": {
                "Profiles": {
                     "1": false,
                     "2": false,
                     "3": false,
```

```
"4": false,
                "5": false,
                "6": false,
                "7": false,
                "8": false,
                "9": false,
                "10": false
            }
        },
        "AudioDetection": false,
        "ShockDetection": false,
        "VideoAnalytics": {
            "Passing": false,
            "Entering": false,
            "Exiting": false,
            "Appearing": false,
            "Disappering": false
        },
        "TemperatureChangeDetection": false,
        "TemperatureChangeDetectionRegions": {
            "1": false
        }
    }
],
"AlarmInput": {
    "1": false
},
"AlarmOutput": {
    "1": false
},
"SystemEvent": {
    "PowerReboot": false,
    "TimeChange": false,
    "ConfigChange": false,
    "FWUpdate": false,
    "FactoryReset": false,
    "ConfigurationBackup": false,
    "ConfigurationRestore": false,
    "SDFormat": false,
    "SDFail": false,
    "SDFull": false,
```

```
"SDInsert": false,
        "SDRemove": false,
        "NASFormat": false,
        "NASFail": false,
        "NASFull": false,
        "NASConnect": false,
        "NASDisconnect": true
    }
}
--SamsungTechwin
Content-Type: application/json
{
    "ChangedConfigURI": "media.cgi?msubmenu=videoprofile",
    "SystemEvent": {
        "ConfigChange": true
    }
}
--SamsungTechwin
```

Requesting changed status for motion detection events with SchemaBased

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatus&action=monitordiff&SchemaBased=True
```

If there is an OpenSDK event, the event type & meta type response is as follows:

ISON RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

```
"EventName": "OpenSDK",
            "Time": "2020-04-21T14:20:59.336+00:00",
            "Source": {
                "Channel": 0,
                "AppName": "test_dynamicEvent",
                "AppID": "test_dynamicEvent",
                "AppEvent": "LicensePlateNumber",
                "Type": "Event"
            },
            "Data": {
                "State": true
            }
        },
        {
            "EventName": "ObjectDetection",
            "Time": "2020-04-21T14:20:59.336+00:00",
            "Source": {
                "Channel": 0
            },
            "Data": {
                "State": true,
                "ObjectTypes": "Face, Vehicle",
                "ObjectTypeDetails":
"Vehicle.Types.Bicycle,Vehicle.Types.Truck"
        },
        {
            "EventName": "SocialDistancingViolation",
            "Time": "2020-04-21T14:20:59.336+00:00",
            "Source": {
                "Channel": 0
            },
            "Data": {
                "State": false,
                "ObjectIDs": []
            }
        }
    ]
}
--SamsungTechwin
```

```
Content-type:application/json; charset=utf-8
{
    "EventStatus": [
            "EventName": "OpenSDK",
            "Time": "2020-04-21T14:20:59.336+00:00",
            "Source": {
                "Channel": 0,
                "AppName": "test_dynamicEvent",
                "AppID": "test_dynamicEvent",
                "AppEvent": "LicensePlateNumber",
                "Type": "Meta"
            },
            "Data": {
                "Info": "<tt:Message><tt:Source><tt:SimpleItem
Name=\"VideoSourceToken\" Value=\"0\"/></tt:Source><tt:Data><tt:SimpleItem
Name=\"LicensePlateNumber\" Value=\"ABC-1234\"/></tt:Data></tt:Message>"
        }
    ]
}
--SamsungTechwin
```

5.1.8. Requesting schema based events response

All events have schema and for this schema based request SUNAPI can show the schema based response.

If you want to know which schema it is, please refer to "5.5 EventStatusSchema".

Requesting Schema based response

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatus&action=check&SchemaBased=True
```

TEXT RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

```
AlarmInput.1=False
AlarmOutput.1=False
AlarmOutput.2=False
Channel.O.MotionDetection=False
Channel.O.MotionDetection.RegionID.1=False
Channel.0.MotionDetection.RegionID.1.Level=0
Channel. 0. Tampering=False
Channel. 0. AudioDetection=False
Channel. 0. VideoAnalytics. Passing=False
Channel.O.VideoAnalytics.Intrusion=False
Channel.O.VideoAnalytics.Entering=False
Channel. 0. VideoAnalytics. Exiting=False
Channel.O.VideoAnalytics.Appearing=False
Channel. 0. VideoAnalytics. Loitering=False
Channel. 0. Audio Analytics. Scream = False
Channel. 0. Audio Analytics. Gunshot=False
Channel. O. Audio Analytics. Explosion=False
Channel.O.AudioAnalytics.GlassBreak=False
Channel.O.BoxTemperatureDetection=False
SystemEvent.TimeChange=False
SystemEvent.PowerReboot=False
SystemEvent.FWUpdate=False
SystemEvent.FactoryReset=False
SystemEvent.ConfigurationBackup=False
SystemEvent.ConfigurationRestore=False
SystemEvent.ConfigChange=False
SystemEvent.SDFormat=False
SystemEvent.SDFail=False
SystemEvent.SDFull=False
SystemEvent.SDInsert=False
SystemEvent.SDRemove=True
SystemEvent.NASConnect=False
SystemEvent.NASDisconnect=True
SystemEvent.NASFail=False
SystemEvent.NASFull=False
SystemEvent.NASFormat=False
```

ISON RESPONSE

HTTP/1.1 200 OK

Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin

```
"EventStatus": [
    {
        "EventName": "AlarmInput",
        "Time": "2019-01-22T22:57:41.870+00:00",
        "Source": {
            "Channel": 0
        },
        "Data": {
            "State": false
        }
    },
    {
        "EventName": "AlarmOutput",
        "Time": "2019-01-22T22:57:41.871+00:00",
        "Source": {
            "Channel": 0
        },
        "Data": {
           "State": false
        }
    },
    {
        "EventName": "AlarmOutput",
        "Time": "2019-01-22T22:57:41.871+00:00",
        "Source": {
            "Channel": 0
        },
        "Data": {
            "State": false
        }
    },
        "EventName": "MotionDetection",
        "Time": "2019-01-22T22:57:41.871+00:00",
        "Source": {
            "Channel": 0,
            "ROIID": 1
```

```
},
    "Data": {
        "State": false,
        "Level": 0
    }
},
{
    "EventName": "Tampering",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "AudioDetection",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "AudioAnalytics.Scream",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "AudioAnalytics.Gunshot",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
```

```
},
    "Data": {
        "State": false
    }
},
{
    "EventName": "AudioAnalytics.Explosion",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
        "State": false
    }
},
{
    "EventName": "AudioAnalytics.GlassBreak",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
       "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "ShockDetection",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "BoxTemperatureDetection",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0,
        "ROIID": 0
```

```
},
    "Data": {
        "State": false
    }
},
{
    "EventName": "SocialDistancingViolation",
    "Time": "2020-04-21T14:20:59.336+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
        "State": true,
        "ObjectIDs": [
            223,
            222,
            333
        ]
    }
},
{
    "EventName": "OpenSDK",
    "Time": "2000-01-01T01:35:35.254+00:00",
    "Source": {
        "Channel": 0,
        "AppName": "test_dynamicEvent",
        "AppID": "test_dynamicEvent",
        "AppEvent": "LicensePlateNumber",
        "Type": "Event"
    },
    "Data": {
        "State": true
    }
},
{
    "EventName": "SystemEvent.TimeChange",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
```

```
"State": false
   }
},
{
    "EventName": "SystemEvent.PowerReboot",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
        "State": false
    }
},
{
    "EventName": "SystemEvent.FWUpdate",
    "Time": "2019-01-22T22:57:41.871+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
        "State": false
    }
},
{
    "EventName": "SystemEvent.FactoryReset",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
        "State": false
    }
},
    "EventName": "SystemEvent.ConfigurationBackup",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
        "State": false
```

```
}
},
{
    "EventName": "SystemEvent.ConfigurationRestore",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "SystemEvent.ConfigChange",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "SystemEvent.SDFormat",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "SystemEvent.SDFail",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
        "State": false
    }
```

```
},
{
    "EventName": "SystemEvent.SDFull",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
{
    "EventName": "SystemEvent.SDInsert",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
        "State": false
    }
},
    "EventName": "SystemEvent.SDRemove",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": true
    }
},
{
    "EventName": "SystemEvent.NASConnect",
    "Time": "2019-01-22T22:57:41.872+00:00",
    "Source": {
        "Channel": 0
    },
    "Data": {
       "State": false
    }
},
```

```
{
        "EventName": "SystemEvent.NASDisconnect",
        "Time": "2019-01-22T22:57:41.872+00:00",
        "Source": {
            "Channel": 0
        },
        "Data": {
            "State": true
        }
    },
    {
        "EventName": "SystemEvent.NASFail",
        "Time": "2019-01-22T22:57:41.872+00:00",
        "Source": {
            "Channel": 0
        },
        "Data": {
            "State": false
        }
    },
    {
        "EventName": "SystemEvent.NASFull",
        "Time": "2019-01-22T22:57:41.872+00:00",
        "Source": {
            "Channel": 0
        },
        "Data": {
            "State": false
        }
    },
    {
        "EventName": "SystemEvent.NASFormat",
        "Time": "2019-01-22T22:57:41.872+00:00",
        "Source": {
            "Channel": 0
        },
        "Data": {
            "State": false
        }
    }
]
```

}

5.2. Push Notification

5.2.1. Description

The **Pushnotification** submenu is used to configure push notification feature in NVR.

NOTE

This chapter applies to the NVR only.

Access level

| Action | NVR |
|--------|------|
| view | User |
| set | User |

5.2.2. Syntax

http://<Device IP>/stw-cgi/eventstatus.cgi?msubmenu=
pushnotification&action=<value>[&<parameter>=<value>]

5.2.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|---------------------------------|---|
| view | | | | Reads current pushnotification settings |
| set | Enable | REQ, RES | <book </book true, False | Enables or disables push notifications |

5.2.4. Examples

5.2.5. Getting the current pushnotification settings

REQUEST

http://<Device IP>/stwcgi/eventstatus.cgi?msubmenu=pushnotification&action=view

TEXT RESPONSE

HTTP/1.0 200 OK

Content-type: text/plain

```
<Body>
```

Enable=True

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
"Enable":true
}
```

5.2.6. Setting the current pushnotification settings

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=pushnotification&action=set&Enable=False
```

5.3. ONVIF Event Topic

5.3.1. Description

This **eventscheme** submenu is used to choose whether old or new topics should be used in the ONVIF event service.

NOTE

This submenu is applicable for network camera & encoder only. Based on this setting, the onvif event service **GetEventProperties** response will change.

Access level

| Action | Camera | Encoder |
|--------|--------|---------|
| view | Admin | Admin |
| set | Admin | Admin |

5.3.2. Syntax

http://<Device IP>/stw-cgi/eventstatus.cgi?msubmenu=
eventscheme&action=<value>[&<parameter>=<value>]

5.3.3. Parameters

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|----------------------------------|--|
| view | | | | Reads current ONVIF event topic settings |
| set | Туре | REQ, RES | <enum> Proprietary, ONVIF</enum> | When set to Proprietary it will follow the old topic set; when set to ONVIF the new standard topics set will be used. |

5.3.4. Examples

5.3.4.1. Getting the current eventscheme

REQUEST

http://<Device IP>/stw-cgi/eventstatus.cgi?msubmenu=eventscheme&action=view

ISON RESPONSE

```
HTTP/1.0 200 OK
Content-type: application/json
<Body>
```

```
{
"Type": "Proprietary"
}
```

5.3.4.2. Setting the eventscheme

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventscheme&action=set&Type=ONVIF
```

5.4. Metadataschema

5.4.1. Description

This **metadataschema** submenu provides schema of metadata events generated from the camera when an event occurs.

NOTE

This submenu is applicable for network camera.

Access level

| Action | Camera |
|--------|--------|
| view | Admin |

5.4.2. Syntax

http://<Device IP>/stw-cgi/eventstatus.cgi?msubmenu=
metadataschema&action=<value>[&<parameter>=<value>]

5.4.3. Parameters

| Action | Request/ Response | Description |
|--------|----------------------|--|
| view | | Reads current metadata schema settings |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-------------|----------------------|--|---|
| | EventName | REQ, RES | <enum> AlarmInput, AlarmOutput, MotionDetection, VideoAnalytics, VideoLoss, FaceDetection, AudioDetection, AudioAnalytics, Tampering, DefocusDetection, ShockDetection,Temp eratureChangeDetecti on, FogDetection, Tracking, BoxTemperatureDete ction, ObjectDetection, MaskDetection, BodyTemperatureDet ection, ParkingDetection, SocialDistancingViolat ion, CallRequest, TamperingSwitch, DTMFReceived, ProximitySensor</enum> | Shows the event name's metadata schema. |
| | EventTopic | RES | <string></string> | ONVIF event topic associated with the Event |
| | EventSchema | RES | <string></string> | ONVIF event schema |

5.4.4. Examples

5.4.5. Getting the ONVIF metadata eventschema

REQUEST

http://<Device IP>/stw-

cgi/eventstatus.cgi?msubmenu=metadataschema&action=view

JSON RESPONSE

HTTP/1.0 200 OK

```
Content-type: application/json
<Body>
```

```
{
    "MetaDataSchema": [
        {
            "EventName": "AlarmInput",
            "EventTopic":
"tns1:Device/tns1:Trigger/tnssamsung:DigitalInput",
            "EventSchema":
"<tns1:Device><tns1:Trigger><tnssamsung:DigitalInput
wstop:topic=\"true\"><tt:MessageDescription><tt:Source><tt:SimpleItemDescrip</pre>
tion Name=\"Index\"
Type=\"xsd:int\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"Level\"
Type=\"xsd:int\"/></tt:Data></tt:MessageDescription></tnssamsung:DigitalInpu
t></tns1:Trigger></tns1:Device>"
        },
            "EventName": "AlarmOutput",
            "EventTopic": "tns1:Device/tns1:Trigger/tns1:Relay",
            "EventSchema": "<tns1:Device><tns1:Trigger><tns1:Relay
wstop:topic=\"true\"><tt:MessageDescription><tt:Source><tt:SimpleItemDescrip</pre>
tion Name=\"RelayToken\"
Type=\"tt:ReferenceToken\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"RelayLogicalState\"
Type=\"xsd:int\"/></tt:Data></tt:MessageDescription></tns1:Relay></tns1:Trig
qer></tns1:Device>"
        },
            "EventName": "MotionDetection",
            "EventTopic": "tns1:VideoAnalytics/tnssamsung:MotionDetection",
            "EventSchema": "<tns1:VideoAnalytics><tnssamsung:MotionDetection
wstop:topic=\"true\"><tt:MessageDescription><tt:Source><tt:SimpleItemDescrip</pre>
tion Name=\"Window\"
Type=\"xsd:int\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"Motion\"
Type=\"xsd:int\"/></tt:Data></tt:MessageDescription></tnssamsung:MotionDetec</pre>
tion></tns1:VideoAnalytics>"
        },
```

```
{
            "EventName": "VideoAnalytics",
            "EventTopic": "tns1:VideoAnalytics/tnssamsung:VideoAnalytics",
            "EventSchema": "<tns1:VideoAnalytics><tnssamsung:VideoAnalytics
wstop:topic=\"true\"><tt:MessageDescription><tt:Source><tt:SimpleItemDescrip</pre>
tion Name=\"VideoSourceToken\"
Type=\"tt:ReferenceToken\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"State\" Type=\"xsd:int\"/><tt:SimpleItemDescription Name=\"Action\"</pre>
Type=\"xsd:string\"/></tt:Data></tt:MessageDescription></tnssamsung:VideoAna
lytics></tns1:VideoAnalytics>"
        },
            "EventName": "AudioDetection",
            "EventTopic": "tns1:AudioSource/tnssamsung:AudioDetection",
            "EventSchema": "<tns1:AudioSource><tnssamsung:AudioDetection
wstop:topic=\"true\"><tt:MessageDescription><tt:Source><tt:SimpleItemDescrip</pre>
tion Name=\"AudioSourceToken\"
Type=\"tt:ReferenceToken\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"State\"
Type=\"xsd:int\"/></tt:Data></tt:MessageDescription></tnssamsung:AudioDetect
ion></tns1:AudioSource>"
        },
            "EventName": "AudioAnalytics",
            "EventTopic": "tns1:AudioAnalytics/Audio/DetectedSound",
            "EventSchema": "<tns1:AudioAnalytics><Audio><DetectedSound
wstop:topic=\"true\"><tt:MessageDescription</pre>
IsProperty=\"false\"><tt:Source><tt:SimpleItemDescription</pre>
Name=\"AudioSourceConfigurationToken\"
Type=\"tt:ReferenceToken\"/><tt:SimpleItemDescription</pre>
Name=\"AudioAnalyticsConfigurationToken\"
Type=\"tt:ReferenceToken\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"isSoundDetected\" Type=\"xsd:boolean\"/><tt:SimpleItemDescription</pre>
Name=\"UTCTime\" Type=\"xsd:dateTime\"/><tt:ElementItemDescription</pre>
Name=\"AudioClassifications\"
Type=\"tt:AudioClassDescriptor\"/></tt:Data></tt:MessageDescription></Detect
edSound></Audio></tns1:AudioAnalytics>"
        },
        {
            "EventName": "Tampering",
            "EventTopic": "tns1:VideoSource/tnssamsung:TamperingDetection",
```

```
"EventSchema": "<tns1:VideoSource><tnssamsung:TamperingDetection
wstop:topic=\"true\"><tt:MessageDescription><tt:Source><tt:SimpleItemDescrip</pre>
tion Name=\"VideoSourceToken\"
Type=\"tt:ReferenceToken\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"Tampering\"
Type=\"xsd:int\"/></tt:Data></tt:MessageDescription></tnssamsung:TamperingDe</pre>
tection></tns1:VideoSource>"
        },
            "EventName": "ShockDetection",
            "EventTopic": "tns1:VideoSource/tnssamsung:ShockDetection",
            "EventSchema": "<tns1:VideoSource><tnssamsung:ShockDetection
wstop:topic=\"true\"><tt:MessageDescription><tt:Source><tt:SimpleItemDescrip</pre>
tion Name=\"VideoSource\"
Type=\"tt:ReferenceToken\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"State\"
Type=\"xsd:boolean\"/></tt:Data></tt:MessageDescription></tnssamsung:ShockDe
tection></tns1:VideoSource>"
        },
        {
            "EventName": "ObjectDetection",
            "EventTopic": "tns1:RuleEngine/ObjectDetection/Object",
            "EventSchema": "<tns1:RuleEngine><ObjectDetection><Object
wstop:topic=\"true\"><tt:MessageDescription
IsProperty=\"true\"><tt:Source><tt:SimpleItemDescription</pre>
Name=\"VideoSource\" Type=\"tt:ReferenceToken\"/><tt:SimpleItemDescription</pre>
Name=\"RuleName\"
Type=\"xsd:string\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"ClassTypes\"
Type=\"xsd:string\"/></tt:Data></tt:MessageDescription></Object></ObjectDete
ction></tns1:RuleEngine>"
        },
        {
            "EventName": "SocialDistancingViolation",
            "EventTopic":
"tns1:RuleEngine/Detection/SocialDistancingViolation",
            "EventSchema":
"<tns1:RuleEngine><Detection><SocialDistancingViolation</pre>
wstop:topic=\"true\"><tt:MessageDescription</pre>
><tt:Source><tt:SimpleItemDescription Name=\"VideoSource\"
Type=\"tt:ReferenceToken\"/><tt:SimpleItemDescription Name=\"RuleName\"</pre>
```

```
Type=\"xsd:string\"/></tt:Source><tt:Data><tt:SimpleItemDescription
Name=\"State\" Type=\"xsd:boolean\"/> <tt:SimpleItemDescription
Name=\"ObjectIDs\"
Type=\"tt:IntAttrList\"/></tt:Data></tt:MessageDescription></SocialDistancin</pre>
gViolation></Detection></tns1:RuleEngine>"
        },
        {
            "EventName": "BoxTemperatureDetection",
            "EventTopic":
"tns1:VideoAnalytics/Radiometry/BoxTemperatureReading",
            "EventSchema":
"<tns1:VideoAnalytics><Radiometry><BoxTemperatureReading
wstop:topic=\"true\"><tt:MessageDescription><tt:Source><tt:SimpleItemDescrip</pre>
tion Name=\"VideoSourceToken\"
Type=\"tt:ReferenceToken\"/><tt:SimpleItemDescription</pre>
Name=\"VideoAnalyticsConfigurationToken\"
Type=\"tt:ReferenceToken\"/><tt:SimpleItemDescription</pre>
Name=\"AnalyticsModuleName\"
Type=\"xsd:string\"/></tt:Source><tt:Data><tt:ElementItemDescription</pre>
Name=\"Reading\"
Type=\"ttr:BoxTemperatureReading\"/><tt:SimpleItemDescription</pre>
Name=\"TimeStamp\"
Type=\"xsd:dateTime\"/></tt:Data></tt:MessageDescription></BoxTemperatureRea
ding></Radiometry></tns1:VideoAnalytics>"
        },
        {
            "EventName": "MotionDetection",
            "EventTopic": "tns1:VideoSource/MotionAlarm",
            "EventSchema": "<tns1:VideoSource><MotionAlarm
wstop:topic=\"true\"><tt:MessageDescription</pre>
IsProperty=\"true\"><tt:Source><tt:SimpleItemDescription Name=\"Source\"</pre>
Type=\"tt:ReferenceToken\"/></tt:Source><tt:Data><tt:SimpleItemDescription</pre>
Name=\"State\"
Type=\"xsd:boolean\"/></tt:Data></tt:MessageDescription></MotionAlarm></tns1</pre>
:VideoSource>"
        },
            "EventName": "BoxTemperatureDetection",
            "EventTopic": "tns1:RuleEngine/Radiometry/BoxTemperatureAlarm",
            "EventSchema":
"<tns1:RuleEngine><Radiometry><BoxTemperatureAlarm
```

5.5. Event Status Schema

5.5.1. Description

This **eventstatusschema** submenu provides event schema of all events. This schema is applied in the evenstatus submenu with SchemaBased parameters.

NOTE

This submenu is applicable for network cameras and NVR only.

Access level

| Action | Camera | NVR |
|--------|--------|------|
| view | Admin | User |

5.5.2. Syntax

```
http://<Device IP>/stw-cgi/eventstatus.cgi?msubmenu=
eventstatusschema&action=<value>[&<parameter>=<value>]
```

5.5.3. Parameters

| Action | Request/ Response | Description |
|--------|----------------------|--|
| view | | Reads current event status schema settings |

| Action | Parameter | Request/ Response | Type/ Value | Description |
|--------|-----------|----------------------|---|--|
| | EventName | REQ, RES | <enum> AlarmInput, AlarmOutput, MotionDetection, FaceDetection, VideoLoss, Tampering, AudioDetection, DefocusDetection, FogDetection, ShockDetection, Tracking, PTZMotion, DigitalAutoTracking, VideoAnalytics, AudioAnalytics, Queue, SystemEvent, ConfigChange, TemperatureChangeD etection, BoxTemperatureDetection, OpenSDK, BodyTemperatureDet ection,ParkingDetection, SocialDistancingViolat ion, CallRequest, TamperingSwitch, DTMFReceived, ProximitySensor, MQTTSubscription</enum> | This parameter can only show the requested value's response. |
| | Language | REQ | <enum></enum> | Requests the translated value for event topics. Note This can be applicable only when MultiLanguageEventSchem a is True in attributes. CAMERA ONLY |

5.5.4. Examples

5.5.5. Getting the eventstatusschema

REQUEST

```
http://<Device IP>/stw-
cgi/eventstatus.cgi?msubmenu=eventstatusschema&action=view
```

TEXT RESPONSE

```
HTTP/1.0 200 OK
Content-type: text/plain
<Body>
```

```
EventStatus.1.Name=AlarmInput
EventStatus.1.Schema.1.Name=AlarmInput.<int>
EventStatus.1.Schema.1.Value=<boolean>
EventStatus.2.Name=AlarmOutput
EventStatus.2.Schema.1.Name=AlarmOutput.<int>
EventStatus.2.Schema.1.Value=<boolean>
EventStatus.3.Name=MotionDetection
EventStatus.3.Schema.1.Name=Channel.<int>.MotionDetection
EventStatus.3.Schema.1.Value=<boolean>
EventStatus.3.Schema.2.Name=Channel.<int>.MotionDetection.RegionID.<int>
EventStatus.3.Schema.2.Value=<boolean>
EventStatus.3.Schema.3.Name=Channel.<int>.MotionDetection.RegionID.<int>.Lev
eΊ
EventStatus.3.Schema.3.Value=<int>
EventStatus.4.Name=Tampering
EventStatus.4.Schema.1.Name=Channel.<int>.Tampering
EventStatus.4.Schema.1.Value=<boolean>
EventStatus.5.Name=AudioDetection
EventStatus.5.Schema.1.Name=Channel.<int>.AudioDetection
EventStatus.5.Schema.1.Value=<boolean>
EventStatus.6.Name=VideoAnalytics
EventStatus.6.Schema.1.Name=Channel.<int>.VideoAnalytics.Passing
EventStatus.6.Schema.1.Value=<boolean>
EventStatus.6.Schema.2.Name=Channel.<int>.VideoAnalytics.Passing.LineID.<int
EventStatus.6.Schema.2.Value=<boolean>
EventStatus.6.Schema.3.Name=Channel.<int>.VideoAnalytics.Intrusion
EventStatus.6.Schema.3.Value=<boolean>
EventStatus.6.Schema.4.Name=Channel.<int>.VideoAnalytics.Intrusion.DefinedAr
```

```
eaID.<int>
EventStatus.6.Schema.4.Value=<boolean>
EventStatus.6.Schema.5.Name=Channel.<int>.VideoAnalytics.Entering
EventStatus.6.Schema.5.Value=<boolean>
EventStatus.6.Schema.6.Name=Channel.<int>.VideoAnalytics.Entering.DefinedAre
aID.<int>
EventStatus.6.Schema.6.Value=<boolean>
EventStatus.6.Schema.7.Name=Channel.<int>.VideoAnalytics.Exiting
EventStatus.6.Schema.7.Value=<boolean>
EventStatus.6.Schema.8.Name=Channel.<int>.VideoAnalytics.Exiting.DefinedArea
ID.<int>
EventStatus.6.Schema.8.Value=<boolean>
EventStatus.6.Schema.9.Name=Channel.<int>.VideoAnalytics.Appearing
EventStatus.6.Schema.9.Value=<boolean>
EventStatus.6.Schema.10.Name=Channel.<int>.VideoAnalytics.Appearing.DefinedA
reaID.<int>
EventStatus.6.Schema.10.Value=<boolean>
EventStatus.6.Schema.11.Name=Channel.<int>.VideoAnalytics.Loitering
EventStatus.6.Schema.11.Value=<boolean>
EventStatus.6.Schema.12.Name=Channel.<int>.VideoAnalytics.Loitering.DefinedA
reaID.<int>
EventStatus.6.Schema.12.Value=<boolean>
EventStatus.7.Name=AudioAnalytics
EventStatus.7.Schema.1.Name=Channel.<int>.AudioAnalytics.Scream
EventStatus.7.Schema.1.Value=<boolean>
EventStatus.7.Schema.2.Name=Channel.<int>.AudioAnalytics.Gunshot
EventStatus.7.Schema.2.Value=<boolean>
EventStatus.7.Schema.3.Name=Channel.<int>.AudioAnalytics.Explosion
EventStatus.7.Schema.3.Value=<boolean>
EventStatus.7.Schema.4.Name=Channel.<int>.AudioAnalytics.GlassBreak
EventStatus.7.Schema.4.Value=<boolean>
EventStatus.8.Name=SystemEvent
EventStatus.8.Schema.1.Name=SystemEvent.TimeChange
EventStatus.8.Schema.1.Value=<boolean>
EventStatus.8.Schema.2.Name=SystemEvent.PowerReboot
EventStatus.8.Schema.2.Value=<boolean>
EventStatus.8.Schema.3.Name=SystemEvent.FWUpdate
EventStatus.8.Schema.3.Value=<boolean>
EventStatus.8.Schema.4.Name=SystemEvent.FactoryReset
EventStatus.8.Schema.4.Value=<boolean>
EventStatus.8.Schema.5.Name=SystemEvent.ConfigurationBackup
```

```
EventStatus.8.Schema.5.Value=<boolean>
EventStatus.8.Schema.6.Name=SystemEvent.ConfigurationRestore
EventStatus.8.Schema.6.Value=<boolean>
EventStatus.8.Schema.7.Name=SystemEvent.ConfigChange
EventStatus.8.Schema.7.Value=<boolean>
EventStatus.8.Schema.8.Name=ChangedConfigURI
EventStatus.8.Schema.8.Value=<string>
EventStatus.8.Schema.9.Name=SystemEvent.SDFormat
EventStatus.8.Schema.9.Value=<boolean>
EventStatus.8.Schema.10.Name=SystemEvent.SDFail
EventStatus.8.Schema.10.Value=<boolean>
EventStatus.8.Schema.11.Name=SystemEvent.SDFull
EventStatus.8.Schema.11.Value=<boolean>
EventStatus.8.Schema.12.Name=SystemEvent.SDInsert
EventStatus.8.Schema.12.Value=<boolean>
EventStatus.8.Schema.13.Name=SystemEvent.SDRemove
EventStatus.8.Schema.13.Value=<boolean>
EventStatus.8.Schema.14.Name=SystemEvent.NASConnect
EventStatus.8.Schema.14.Value=<boolean>
EventStatus.8.Schema.15.Name=SystemEvent.NASDisconnect
EventStatus.8.Schema.15.Value=<boolean>
EventStatus.8.Schema.16.Name=SystemEvent.NASFail
EventStatus.8.Schema.16.Value=<boolean>
EventStatus.8.Schema.17.Name=SystemEvent.NASFull
EventStatus.8.Schema.17.Value=<boolean>
EventStatus.8.Schema.18.Name=SystemEvent.NASFormat
EventStatus.8.Schema.18.Value=<boolean>
EventStatus.9.Name=BoxTemperatureDetection
EventStatus.9.Schema.1.Name=Channel.<int>.BoxTemperatureDetection
EventStatus.9.Schema.1.Value=<boolean>
EventStatus.9.Schema.2.Name=Channel.<int>.BoxTemperatureDetection.RegionID.<
int>
EventStatus.9.Schema.2.Value=<boolean>
EventStatus.10.Name=ObjectDetection
EventStatus.10.Schema.1.Name=Channel.<int>.ObjectDetection
EventStatus.10.Schema.1.Value=<boolean>
EventStatus.10.Schema.2.Name=Channel.<int>.ObjectDetection.Person
EventStatus.10.Schema.2.Value=<boolean>
EventStatus.10.Schema.3.Name=Channel.<int>.ObjectDetection.Vehicle
EventStatus.10.Schema.3.Value=<boolean>
EventStatus.10.Schema.4.Name=Channel.<int>.ObjectDetection.Face
```

```
EventStatus.10.Schema.4.Value=<boolean>
EventStatus.10.Schema.5.Name=Channel.<int>.ObjectDetection.LicensePlate
EventStatus.10.Schema.5.Value=<boolean>
EventStatus.10.Schema.6.Name=Channel.<int>.ObjectDetection.Detail.Vehicle.Ty
pes.Bicycle
EventStatus.10.Schema.6.Value=<boolean>
EventStatus.10.Schema.7.Name=Channel.<int>.ObjectDetection.Detail.Vehicle.Ty
pes.Car
EventStatus.10.Schema.7.Value=<boolean>
EventStatus.10.Schema.8.Name=Channel.<int>.ObjectDetection.Detail.Vehicle.Ty
pes.Motorcycle
EventStatus.10.Schema.8.Value=<boolean>
EventStatus.10.Schema.9.Name=Channel.<int>.ObjectDetection.Detail.Vehicle.Ty
pes.Bus
EventStatus.10.Schema.9.Value=<boolean>
EventStatus.10.Schema.10.Name=Channel.<int>.ObjectDetection.Detail.Vehicle.T
ypes.Truck
EventStatus.10.Schema.10.Value=<boolean>
EventStatus.11.Schema.18.Name= Channel.<int>.BodyTemperatureDetection
EventStatus.11.Schema.18.Value=<boolean>
EventStatus.12.Name=SocialDistancingViolation
EventStatus.12.Schema.1.Name=Channel.<int>.SocialDistancingViolation
EventStatus.12.Schema.1.Value=<boolean>
EventStatus.12.Schema.2.Name=Channel.<int>.SocialDistancingViolation.ObjectI
Ds
EventStatus.12.Schema.2.Value=<csv>
EventStatus.13.Name=ParkingDetection
EventStatus.13.Schema.1.Name=Channel.<int>.ParkingDetection
EventStatus.13.Schema.1.Value=<boolean>
```

JSON RESPONSE

```
HTTP/1.1 200 OK
Content-Type: multipart/x-mixed-replace; boundary=SamsungTechwin
<Body>
```

```
{
    "type": "array",
    "items": [
        {
            "type": "object",
```

```
"properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                "AlarmInput",
                "AlarmOutput"
        },
        "Source": {
            "type": "object",
            "properties": {
                "Channel": {
                     "type": "number"
                },
                "SourceID": {
                     "type": "number"
                }
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                "State": {
                     "type": "boolean"
                }
            }
        }
   }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                "Tampering",
                "AudioDetection",
```

```
"BodyTemperatureDetection"
            ]
        },
        "Source": {
            "type": "object",
            "properties": {
                "Channel": {
                     "type": "number"
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                "State": {
                     "type": "boolean"
                }
            }
        }
    }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                 "AudioAnalytics.Scream",
                "AudioAnalytics.Gunshot",
                "AudioAnalytics.Explosion",
                "AudioAnalytics.GlassBreak"
            ]
        },
        "Source": {
            "type": "object",
            "properties": {
                 "Channel": {
                     "type": "number"
                }
```

```
}
        },
        "Data": {
            "type": "object",
            "properties": {
                "State": {
                     "type": "boolean"
                }
            }
        }
    }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                "MotionDetection"
            ]
        },
        "Source": {
            "type": "object",
            "properties": {
                 "Channel": {
                     "type": "number"
                },
                "ROIID": {
                     "type": "number"
                }
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                "State": {
                     "type": "boolean"
                },
                "Level": {
```

```
"type": "number"
                }
            }
        }
    }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                 "BoxTemperatureDetection"
        },
        "Source": {
            "type": "object",
            "properties": {
                 "Channel": {
                     "type": "number"
                 },
                 "ROIID": {
                     "type": "number"
                 }
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                 "State": {
                     "type": "boolean"
                 }
            }
        }
    }
},
{
    "type": "object",
    "properties": {
```

```
"Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                "ObjectDetection"
        },
        "Source": {
            "type": "object",
            "properties": {
                 "Channel": {
                     "type": "number"
                }
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                 "State": {
                     "type": "boolean"
                 },
                 "ObjectTypes": {
                     "type": "string"
                 },
                 "ObjectTypeDetails": {
                     "type": "string"
                 }
            }
        }
    }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                 "VideoAnalytics.Intrusion",
```

```
"VideoAnalytics.Entering",
                "VideoAnalytics.Exiting",
                "VideoAnalytics.Appearing",
                "VideoAnalytics.Loitering"
            ]
        },
        "Source": {
            "type": "object",
            "properties": {
                 "Channel": {
                     "type": "number"
                },
                "DefinedAreaID": {
                     "type": "number"
                }
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                "State": {
                     "type": "boolean"
                }
            }
        }
    }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                "VideoAnalytics.Passing"
            ]
        },
        "Source": {
            "type": "object",
            "properties": {
```

```
"Channel": {
                     "type": "number"
                },
                "LineID": {
                     "type": "number"
                }
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                "State": {
                     "type": "boolean"
            }
        }
    }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                "SystemEvent.TimeChange",
                "SystemEvent.PowerReboot",
                "SystemEvent.FWUpdate",
                "SystemEvent.FactoryReset",
                "SystemEvent.ConfigurationBackup",
                "SystemEvent.ConfigurationRestore",
                "SystemEvent.ConfigChange",
                "SystemEvent.SDFormat",
                "SystemEvent.SDFail",
                "SystemEvent.SDFull",
                "SystemEvent.SDInsert",
                "SystemEvent.SDRemove",
                "SystemEvent.NASConnect",
                "SystemEvent.NASDisconnect",
                "SystemEvent.NASFail",
```

```
"SystemEvent.NASFull",
                "SystemEvent.NASFormat"
            ]
        },
        "Source": {
            "type": "object",
            "properties": {
                 "Channel": {
                     "type": "number"
                }
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                "State": {
                     "type": "boolean"
                }
            }
        }
   }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
                "ConfigChange"
            ]
        },
        "Source": {
            "type": "object",
            "properties": {
                "Channel": {
                     "type": "number"
                "ChangedConfigURI": {
                     "type": "string"
```

```
}
            }
        },
        "Data": {
            "type": "object",
            "properties": {
                 "State": {
                     "type": "boolean"
            }
        }
    }
},
{
    "type": "object",
    "properties": {
        "Time": {
            "type": "string"
        },
        "EventName": {
            "enum": [
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                 "AppName": {
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                 "AppEvent": {
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                 "Type": {
                     "enum": [
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"Event"
                     ]
                 }
            }
        },
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             "properties": {
                 "State": {
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},
{
    "type": "object",
    "properties": {
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```
]
                        }
                    }
                },
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            }
       }
   ]
}
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