

Ali Mantaev

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EDUCATION

RYERSON UNIVERSITY Expected Graduation: April 2020
Bachelor of Science: Computer Science

WORK EXPERIENCE

MOBILE GAMES STUDIO Toronto, ON (January 2018 - September 2018)
• Developed and tested mobile game *Doodle Trip* using C# and Unity

SKILLS

Programming Languages: Java, C#, JavaScript, HTML, CSS

Other: Angular, Node.js

PROJECTS

Explosives

- A 3D puzzle game created using Unity and C# where players are engaged in a series of challenges in creating explosives by having to correctly place chemicals provided in the environment onto their corresponding positions

Coronavirus 101: Social Distance

- A 2D strategy game created using Processing where players are tasked with protecting four civilians from the dangerous coronavirus by guiding them towards uninfected platforms for as long as necessary