

"Experienced UI/UX designer with a sharp eye for detail and a passion for crafting intuitive, visually compelling user experiences. Collaborative team player focused on delivering high-quality, user-centered designs that align with modern trends and drive product success."

Educational Qualifications

2024-2026	Indian Institute of Technology, Delhi	CGPA: 8.08/10
	Master of Design	
2015-2019	Government College of Engineering, Aurangabad	CGPA: 6.859/10
	Electrical, Electronics and Power	

Skills & Interests

Tools: Figma, Adobe XD Adobe Illustrator, Adobe Photoshop, Adobe After Effects, Blender 3D, Fusion 360, Unity Engine

Languages & Frameworks: HTML, CSS, Bootstrap, C#, Basics of Javascript

Interests: User Experience, Game Design, Virtual and Augmented Reality, 3D Visual Design

Work Experience

Eazybyts Web Solutions - UI/UX Designer (Intern)	Feb /25 - Mar /25
<ul style="list-style-type: none">Worked on Event Management application for mobile.Explored website design for UI design for a digital Marketing website also learnt about Splie for visual interaction.	
Billmart Fintech Private Limited - UI/UX Design (Fulltime) Live Product	Jul /22 - Jun /24
<ul style="list-style-type: none">Redesigned interfaces to boost user engagement by 30% and conversion rates by 25%. Improved user flows, increasing product usage by 40%. Collaborated cross-functionally to launch 5+ features (e.g., BestLoan, Credit Rating), driving business growth.Contributed to front-end development using HTML and CSS. Designed high-fidelity mobile and web prototypes in Adobe XD.	
KYNDRYL (IBM) - Security Delivery Specialist (Fulltime)	May /21 - Jun /22
<ul style="list-style-type: none">Managed Identity & Access Governance, access requests.Conducted periodic access control re-validation and resolved non compliance issues.Identified non-compliance issues, processed data, opened service tickets, and tracked them to resolution.	

Projects

Disaster Preparedness Using VR (WIP) Behance Project
<ul style="list-style-type: none">Virtual Reality design for school kids to learn about disaster preparedness as a Design Project - 1.Using unity engine and C#, build an interactive training module for learning purpose.
Jhalak - Revisiting Forgotten Memories Behance Project
<ul style="list-style-type: none">Designed Jhalak, a retro-inspired desk device that reconnects users with forgotten memories using photos, playlists, and tangible prints.Developed user flows and interfaces integrating social media and music platforms for a seamless, emotionally immersive experience.
Ghost Shooter - Game Design Behance Project
<ul style="list-style-type: none">Designed and developed Ghost Shooter, a fast-paced top-down adventure game featuring elemental powers, spirit battles, and immersive storytelling.Created original game assets and UI, ensuring engaging visual design and intuitive player experience.Deployed the game using Unity and WebGL, enabling seamless browser-based gameplay across platforms.

Relevant Courses

Introduction to User Experience Design	Coursera Online	Certificate
C# Basics for Beginners	Udemy Online	Certificate
Game Development/Art - 2D Action Game with Unity/C#	Udemy Online	Certificate

Awards & Achievements

- Top 10 in Adobe Designathon for our product Jhalak in Tech fest IIT Delhi
- 1st In Dance Competition - Intra College - 2019
- 3rd In Dance Competition - Intra College - 2018
- Top 15 in Play competition in Pune - Firodiya Karandak - 2017