

Python網路程式設計

商用研四

謝明泰

Agenda

- Python基礎
 - 基礎語法
 - Concurrency & Parallelism
 - pip套件管理
- 基礎HTTP觀念
 - HTTP request/response format
 - HTTP METHODS
 - JSON
 - WSGI
- Python Web Server library
 - Gunicorn (Synchronous / Asynchronous server)
- Python Web Framework library
 - Coroutine & Gevent
 - Falcon

Part I: Python基礎

Python Basis

- 腳本語言
 - .py -> pyc (bytecode)
- 強制縮排: 不可混用
 - 4 space (recommended)
 - tab
- 2.7.x v.s. 3.x
 - 2.x預計只patch到2020，新功能會出在3.x
 - 語法差異上不大: `print 123` v.s. `print(123)`
 - 2.x 社群太強大: 2.x還是三方函式庫支援主流 (但3.x支援也越來越多了)
 - 初學建議從2.x著手即可，較無第三方函式庫相容問題
- 整合IDE: PyCharm

Python Basis (Cont.)

- Garbage collection
- 跨平台
 - 某些三方套件對Windows不太友善: linux is better
- 官方標準直譯器: CPython
 - 其他: PyPy (JIT), IronPython (for .NET), Stackless Python...

Python Hello World

- 練習: `helloworld.py`
 - `python helloworld.py`
 - Try to unmark first line
 - `if __name__ == "__main__":`
...被當輸入腳本時才執行，import不會

Interactive Interpreter

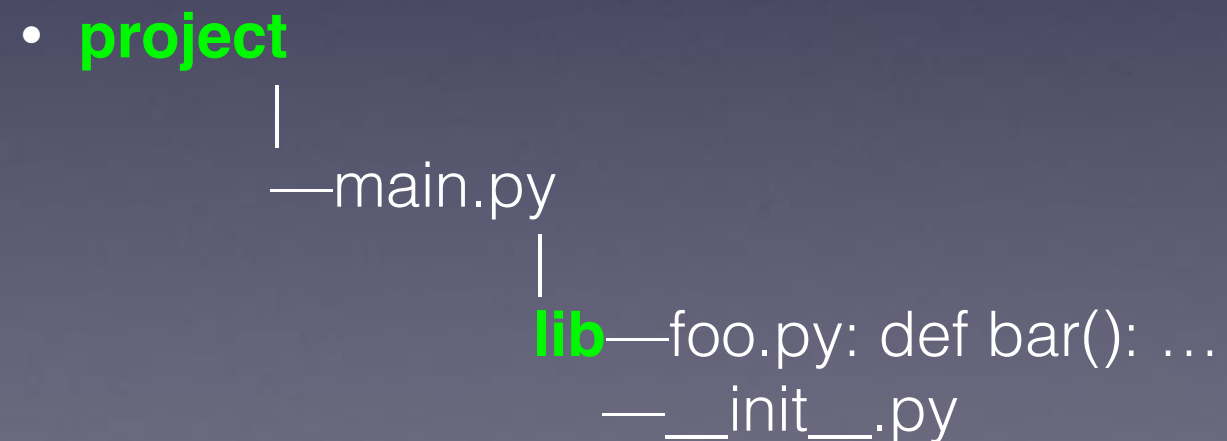
- python
 - 離開: quit()

Package / Module

- 概念上
 - package: 包含多個modules
 - package目錄需要要有__init__.py
 - module: single .py file
 - module裡面有function, class...

Import

- 各種可能的import法
 - `import lib.foo`
`lib.foo.bar()`
 - `from lib import foo`
`foo.bar()`
 - **`from lib.foo import bar`**
`bar()` —> 效能最好 (較少 dot reference)



Import Paths

- Ubuntu 14.04
 - 1. Input script 目錄 (被執行的腳本目錄)
 - 2. PYTHONPATH環境變數
 - 會被置入sys.path中; 若無設定預設為input script 目錄
 - 3. /usr/local/lib/python2.7/dist-packages/
 - 3rd-party library default installation path
 - 如果自己make install python , 則會變成/usr/local/lib/python2.7/site-packages
- 練習: **import_test.py**

Variable

- 變數: 動態型別，指向記憶體的一個參考(name reference):
 - Mutable object: list , dictionary...
 - 修改參考將**直接影響**被指向的物件
 - 參考到的位址不變
 - Immutable object: string, number, tuple...
 - 修改參考只是把參考指到另一塊記憶體
 - 參考到的位址改變
- **練習:reference.py**

常用資料結構: Dictionary (Hash table)

- `dic = {'name': 'John', 'coin': 100 } #或用dic = dict()`
`dic['age'] = 30`
`dic.pop('name')`
- 用來快速查找key / value
- 無法保證key的順序性
- `dic.keys(), dic.values():` 回傳keys / values
- 尋訪元素
- `for k in dic.keys():`
`dic[k] = ...`
- `for k,v in dic.items():`
`....`

常用資料結構 (Cont.)

- list: dynamic array , 類似C++ vector的東西
 - Direct indexing很快 , 但搜尋複雜度= $O(n)$
 - `A = [1, 2, 'xyz']`
- tuple # immutable
 - `a = (2,)` # 注意`a=(2)`會解讀2 (整數)
 - `a = (2,2)` # ok
`a[0]` # 2
- 練習:[`data_structure.py`](#)

Exception Handling

- ```
import traceback
try:
 raise Exception("Error message")
except:
 print traceback.format_exc() # print call stack
```

# Class

- ```
class Foo(object): # new style class in python
    def __init__(self, name):
        self.name = name

    @staticmethod
    def bar(param1):
        ...
```
- ```
x = Foo()
print x.name
Foo.bar()
```

# Concurrency & Parallelism

- Parallelism: 硬體在“單一時間點”多核同時執行
- Concurrency: “一段時間內”同時執行多項任務
  - 系統層面: 不會有blocking等待
- Python 全域鎖(GIL: Global Interpreter Lock)
  - one active thread per python process
    - No parallelism for single process (even multi-threaded)
    - Concurrency via async library (gevent)



# pip套件管理

- PyPI (Python Package Index)
  - Python的公開第三方套件庫
  - <https://pypi.python.org/pypi>
- 安裝第三方套件:
  - `pip install package_name`
- 反安裝:
  - `pip uninstall package_name`
- 查看安裝套件:
  - `pip list`

# Part II: 基礎HTTP觀念

# HTTP Request Format

|                                                                                                                                                                                  |                 |                 |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------|-----------------|
| GET /index.html HTTP/1.1                                                                                                                                                         | Request Line    | HTTP<br>Request |
| Date: Thu, 20 May 2004 21:12:55 GMT<br>Connection: close                                                                                                                         | General Headers |                 |
| Host: www.myfavoriteamazingsite.com<br>From: joeblow@somewebsitesomewhere.com<br>Accept: text/html, text/plain<br>User-Agent: Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1) | Request Headers |                 |
|                                                                                                                                                                                  | Entity Headers  |                 |
|                                                                                                                                                                                  | Message Body    |                 |

# HTTP Response Format

|                                                 |                  |                  |
|-------------------------------------------------|------------------|------------------|
| HTTP/1.1 200 OK                                 | Status Line      | HTTP<br>Response |
| Date: Thu, 20 May 2004 21:12:58 GMT             | General Headers  |                  |
| Connection: close                               |                  |                  |
| Server: Apache/1.3.27                           | Response Headers |                  |
| Accept-Ranges: bytes                            |                  |                  |
| Content-Type: text/html                         | Entity Headers   |                  |
| Content-Length: 170                             |                  |                  |
| Last-Modified: Tue, 18 May 2004 10:14:49 GMT    |                  |                  |
| <html>                                          | Message Body     |                  |
| <head>                                          |                  |                  |
| <title>Welcome to the Amazing Site!</title>     |                  |                  |
| </head>                                         |                  |                  |
| <body>                                          |                  |                  |
| <p>This site is under construction. Please come |                  |                  |
| back later. Sorry!</p>                          |                  |                  |
| </body>                                         |                  |                  |
| </html>                                         |                  |                  |

# HTTP Methods

- HEAD
  - 只取得資源的metadata, 不取得資源本文
- GET
  - 讀取資源
    - 不要用來修改資料; 可能會有爬蟲程式來呼叫
- POST
  - 修改資源
- Others
  - PUT, DELETE, TRACE, CONNECT, PATCH

# JSON (JavaScript Object Notation)

- Represented by python “dict” type
  - `json.loads(json_string)` to dict\_object, `json.dumps(dict_object)` to json\_string
  - {
    - `"str_key":"bbb",`
    - `"int_key":1,`
    - `"array_key":[`
      - `{"some_key":123 },`
      - `{"some_key":456 }`
    - `],`
    - `"sub_doc_key":{`
      - `"mmm":"nnn",`
      - `"xxx":"yyy"`
    - `}`
  - `}`

# WSGI (Web Server Gateway Interface)

- 規範Python web server的request handler格式
- 執行環境繼承了傳統CGI變數，以及新增自定義的變數
  - 傳統CGI環境變數: REQUEST\_METHOD, QUERY\_STRING
  - 自定義變數: wsgi.version, wsgi.url\_scheme...

```
def simple_app(environ, start_response):
 status = '200 OK'
 response_headers = [('Content-type', 'text/plain')]
 start_response(status, response_headers)
 return ['Hello world!n']
```

- 練習: **wsgi.py**

# Part III: Python Web Server 函式庫



# Web development stack

- gunicorn + gevent + falcon
  - falcon: web API development framework
  - gevent: asynchronous coroutine library
  - gunicorn: web server binary

# gunicorn

- Python本身或部分python web framework 內建的web server不適合用來正式環境 (註解有寫)
  - 安全性不佳
  - 不能處理GIL對於多核心執行的限制
- gunicorn:
  - ported from Ruby's Unicorn project
  - 1 master process + N worker processes
    - 用multi process解決python GIL的限制

# run gunicorn server

- 練習測試
  - gunicorn -w 5 gunicorn:app
    - app: a WSGI compatible handler
- test workers
  - curl localhost:8000 some times

# Synchronous server

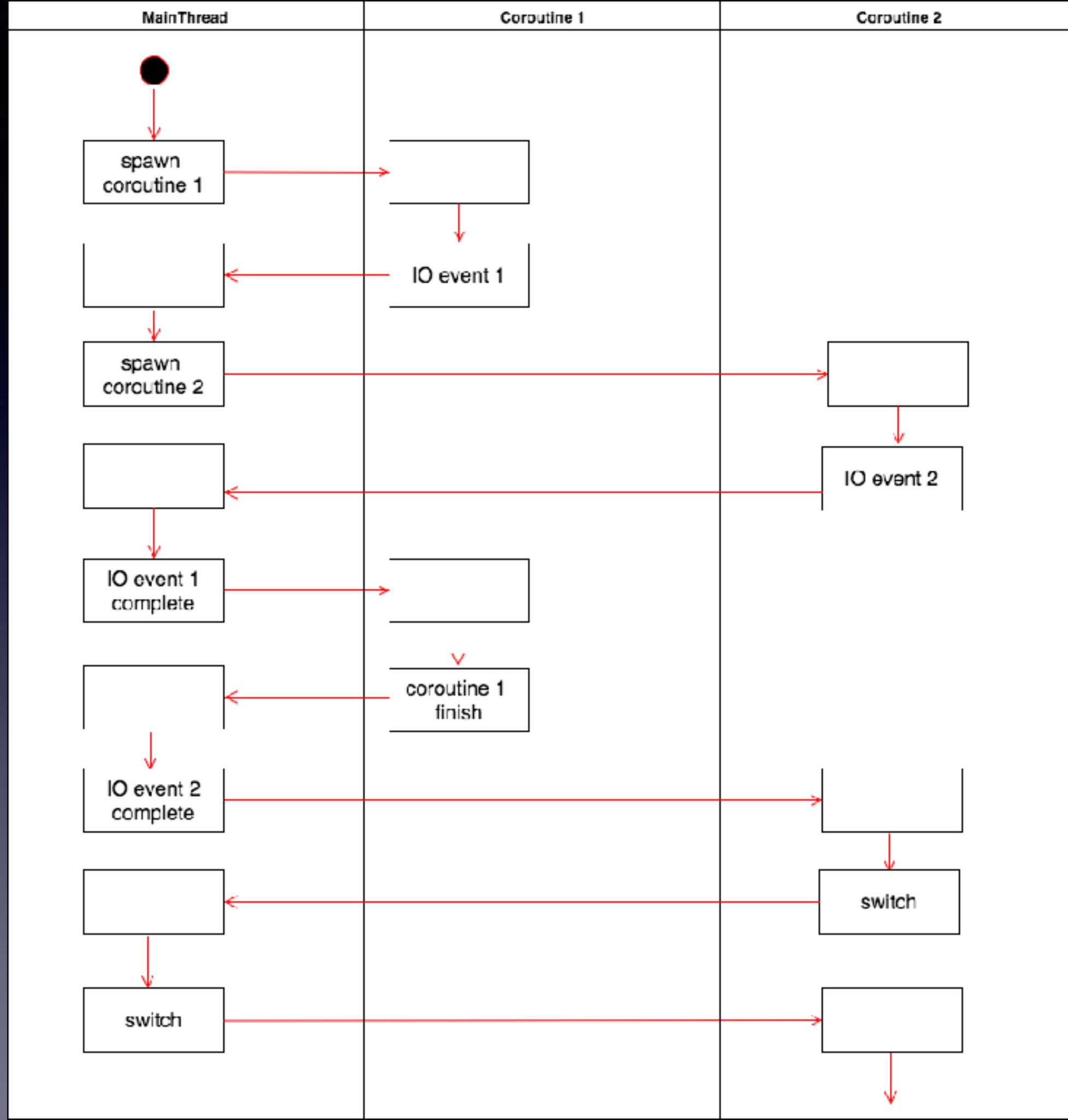
- 一個request完全處理完才處理下一個. 例如: 剪頭髮
  - gunicorn預設模式
  - 也是某些web framework預設內建server的模式
  - 對於需要跟DB溝通的遊戲伺服器來說太慢
- 練習測試
  - `gunicorn -w 2 guni_sleep:app`
  - `gunicorn -w 1 guni_sleep:app`
    - 同時開兩個terminal request: `curl localhost:8000`

# Asynchronous server

- 一個request處理過程中，還可以處理其他request
  - 例如: 老闆幫顧客A炸雞排，同時幫顧客B裝飲料
- gunicorn可以搭配非同步函式庫運作
  - gevent, tornado ...
- 練習測試
  - `gunicorn -w 1 asyn:app --worker-class gevent`

# Coroutine

- Light-weight thread
- single thread
- no OS context switch overhead
  - 可以不透過OS自行切換控制權



# gevent

- based on greenlet
  - synchronous code that runs asynchronously
- gevent http server
  - one coroutine / per http request
  - socket operation (DB access) = IO event



# Gevent & coroutine

- **測試練習**
  - gr\_test.py: greenlet coroutine library
  - gevent\_test.py: gevent based on greenlet

# Falcon

- a fast / minimal python web framework to build backend applications
- building RESTful API easier
  - `on_get` / `on_post` / `on_delete` / `on_patch` ...

# Falcon API

- Falcon API初始化:  
`api_router = falcon.API()`  
`api_router.add_route('/', RootHandler())`
  - `add_route`參數: API路徑，實作GET/POST...的類別實體
- API implementation format:
  - `on_get(self, req, resp):`  
`resp.body = "Hello World!"`  
# req: dictionary，帶上WSGI環境變數  
# resp: 要回傳的資料容器類別
  - `on_post / on_patch / on_delete`亦同
- See example code in `server.py`