# Yan Ma

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#### **EDUCATION**

• Fudan University

M.S. in Computer Application Technology (postgraduate recommendation)

Shanghai, China

 $Sep\ 2020-Present$ 

• Dalian University of Technology

B.Eng. in Computer Science and Technology; GPA: 4.076/5; Rank: 12/123

Dalian, China Sep 2016 – Jun 2020

# Research Interests

- RL Application in Animation: Control the character to act like a humanoid in virtual physical world.
- Diverse Solution Discovery: Search high-performing policies with diverse characteristics to resolve tasks flexibly via Reinforcement Learning (RL), Evolutionary Algorithm (EA), Imitation Learning (IL).
- Evolutionary RL: Develop RL+EA algorithms to resolve specific challenging problems (e.g., sparse rewards).

# Projects (Selected)

#### Soccer AI imitation learning for specific goal scoring styles

Jul 2022 - Sep 2022

- Imitate AI policies with specific goal-scoring styles in COG 2022 Football AI Competition.
- Leverage Generative Adversarial IL to imitate each player on the court with only 30+ game dumps.
- Design the state representation of "Goal via Pass" goal-scoring style and achieve efficient imitation.

# • Diverse open loop control based on latent space of action sequence

Jun 2022 - Jul 2022

- Treat Diversity-driven Locomotion Control as generative tasks and learn the latent space of controllers.
- Construct the prior distribution of action sequence (open loop controller) and capture the latent space via VAE.
- Generate open loop controllers with diverse core features (e.g. direction and speed) and enable controlled diversity.

## • reRLs: a collection of RL algorithms implementation

Feb 2022 - Feb 2022

- o Implemented algorithms: VPG, A2C, NPG, TRPO, PPO.
- Support for Ray-based parallel sampling, EnvPool-based vector environments, and Aim-based log recording.

#### **PUBLICATIONS**

#### • Evolutionary Action Selection for Gradient based Policy Learning [PDF]

International Conference on Neural Information Processing (ICONIP) 2022 (Oral)

Yan Ma, Tianxing Liu, Bingsheng Wei, Yi Liu, Kang Xu, Wei Li

- Focus on inefficiency and brittleness in Evolutionary Reinforcement Learning (ERL) due to the utilization of Evolutionary Algorithms (EA) to optimize high-dimensional parameter space of policy network.
- Propose Evolutinoary Action Selection (EAS), the key insight of which is to shift the evolutionary target from high-dimensional parameter space to low-dimensional action space that is easy to optimize.
- Combine EAS and RL as EAS-RL, which performs well in dense and sparse reward locomotion control tasks.

# • Open-Ended Diverse Solution Discovery with Regulated Behavior Patterns for Cross-Domain Adaptation [PDF] Association for the Advancement of Artificial Intelligence (AAAI) 2023

Kang Xu, Yan Ma, Wei Li, Bingsheng Wei

- Focus on regulated diverse behavior pattern discovery in Diversity-driven Reinforcement Learning, which can facilitate cross-domain adaptation.
- Propose Diversity in Regulation (DiR), which leverages the inverse dynamics with masked state input as the intrinsic diversity motivation to discover strategies with regulated local diversity.
- Extrapolate to various test conditions (e.g. motor and sensor failure, dynamics shift) and outperform prior diversity-driven approaches.

#### Honors and Awards

• Fudan University Master's Scholarship

2021

• Dalian University of Technology Outstanding Graduates

2020

# Programming Skills

• Languages: Python, C/C++, Bash

Technologies: Pytorch, Numpy, NeoVim, Tmux, Ray, Git, LATEX