Mantra Patel

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OBJECTIVE

Motivated and innovative IT student pursuing a **Diploma in Information Technology** from **ITM (SLS) Baroda University**, currently entering my final year after successfully completing 4 semesters. With hands-on experience in **web development**, **augmented reality (AR)**, **virtual reality (VR)**, **and game development**.

SKILL

• Web Development HTML, CSS, JS, PHP, Python, SQL, DBMS, Skill Level: Intermidiate(Front-End)

Figma

• Game Development C++, C#, Unity, Unreal Engine 5, 3D Skill Level: Intermidiate

Modelling

• Computer Vision(AR,VR & XR) Unreal Engine 5, Meta Spark Studion, Skill Level: Beginner

Adobe Aero

Technical Communication
Ai Promting, written and oral
Skill Level : Advance

communication : English

EDUCATION

ITM(SLS) Baroda University | Diploma IT

CGPA: 8.1/10 (FY)SGPA: 8.3/10.0 (Sem: 3)

Vidyut Board Vidhayala | SSC

• SSC: 79.9% & 91.7PR

Additional Courses

Web Design From Scratch : Udemy

• PHP For Beginners : Great Learning

JavaScript by Traversy Media: Cursa

• The Complete Wordpress Website: Udemy

Python Core : Sololearn

Vadodara, Gujarat | 07.2022 - Present

Vadodara, Gujarat | 06.2018 – 04.2022

 Introduction to Virtual, Augmented and Mixed Reality: University of Lancaster

WebVR Basics : Udemy

 Fundamentals of Augmented and Virtual Reality : Udemy

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EXPERIENCE

Web Development: Participated in two hackathons where I showcased my front-end development skills. Created several mini-projects focusing on user-friendly and responsive design using HTML, CSS, JavaScript, Python, and PHP.

Game Development: During my 1-month internship at KODE Creator, I focused on developing 2D games using Unity. I participated in a game jam event where I developed a 3rd person shooting game called "Nexus Assault." This experience allowed me to apply my skills in game design, programming, and teamwork while working under tight deadlines.

INTRESTS

Sports

- o Golf
- Swimming
- o F1
- E-Sports

Movies & Web-Series

- o Ready Player One
- Hereitary
- Full Swing

Technology

- o AR, VR & XR
- o 3D Modeling
- Unity
- Unreal Engine