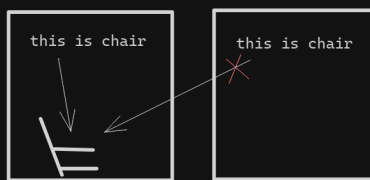


"this" Keyword

- ⇒ "this" keyword is the "reference variable"
- ⇒ this keyword refers to the current class object.
- ⇒ Uses :-
 1. Used to refer the current class instance variable
 2. Used to refer the current class method
 3. Used to refer the current class constructor
 4. Used as an argument in the method or constructor
 5. Used to return the current class reference



```
class MainApp
{
    MainApp ma = new MainApp(); // reference variable
}
```

this → object

- ⇒ 1. Used to refer the current class instance variable

```
public class MainApp
{
    int no = 10;

    void showNo()
    {
        System.out.println("1. " + no);
        System.out.println("2. " + this.no);
    }

    public static void main(String[] args)
    {
        MainApp ma = new MainApp();
        ma.showNo();
    }
}
```

```
public class MainApp
{
    int no = 100;

    MainApp(int no)
    {
        this.no = no;
    }

    public static void main(String[] args)
    {
        MainApp obj = new MainApp(200);
        System.out.println(obj.no);
    }
}
```

- ⇒ 2. Used to refer the current class object

```
public class MainApp
{
    void m1()
    {
        System.out.println("m1 method");
        m2(); // this keyword will be converted into this.m2(), no conversion
    }

    void m2()
    {
        System.out.println("m2 method");
    }

    public static void main(String[] args)
    {
        MainApp ma = new MainApp();
        ma.m1();
    }
}
```

this → object

- ⇒ 3. Used to refer the current class constructor

```
public class MainApp
{
    // constructor
    MainApp()
    {
        // this keyword will be converted into this.MainApp(), no conversion
    }

    // constructor
    MainApp(int no)
    {
        // this keyword will be converted into this.MainApp(no), no conversion
    }

    // constructor
    MainApp(int no, String name)
    {
        // this keyword will be converted into this.MainApp(no, name), no conversion
    }

    // constructor
    MainApp(int no, String name, int age)
    {
        // this keyword will be converted into this.MainApp(no, name, age), no conversion
    }
}
```

- ⇒ 4. Used as an argument in the method or constructor

```
public class MainApp
{
    void m1()
    {
        System.out.println("m1 method");
        m2(new MainApp());
    }

    void m2(MainApp ma)
    {
        System.out.println("m2 method");
    }

    public static void main(String[] args)
    {
        MainApp ma = new MainApp();
        ma.m1();
    }
}
```

- ⇒ 5. Used to return the current class reference

```
public class MainApp
{
    MainApp m1()
    {
        // return new MainApp();
        return this;
    }

    public static void main(String[] args)
    {
        MainApp obj = new MainApp();
        System.out.println(obj.m1());
    }
}
```

"super" Keyword

- ⇒ "super" keyword is the reference variable
- ⇒ It refers to the parent class object
- ⇒ Uses :-
 1. Used to refer the parent class instance variable
 2. Used to refer the parent class method
 3. Used to refer the parent class constructor

- ⇒ 1. Used to refer the parent class instance variable

```
public class MainApp
{
    int no = 10;

    void showNo()
    {
        System.out.println("1. " + no);
        System.out.println("2. " + super.no);
        System.out.println("3. " + super.no);
    }

    public static void main(String[] args)
    {
        MainApp ma = new MainApp();
        ma.showNo();
    }
}
```

- ⇒ 2. Used to refer the parent class method

```
public class MainApp
{
    void m1()
    {
        System.out.println("m1 method");
        m2();
    }

    void m2()
    {
        System.out.println("m2 method");
    }

    public static void main(String[] args)
    {
        MainApp ma = new MainApp();
        ma.m1();
    }
}
```

- ⇒ 3. Used to refer the parent class constructor

```
public class MainApp
{
    MainApp()
    {
        super();
        System.out.println("m1 constructor");
    }

    public class SuperApp() extends MainApp
    {
        SuperApp()
        {
            super();
        }

        public static void main(String[] args)
        {
            SuperApp ma = new SuperApp();
        }
    }
}
```

"final" Keyword

- ⇒ "final" keyword is used for restrictions
- ⇒ If we use final keyword with :
 - variable, then its value cannot be changed.
 - method, then that method cannot override
 - class, then we cannot inherit that class

- 1. final variable value cannot be changed.

```
public class FinalKeywords
{
    public static void main(String[] args)
    {
        final int no = 10;

        //no = 20; // final variable value cannot be changed

        System.out.println(no);
    }
}
```

- 2. final method cannot override

```
class A1
{
    final void m1()
    {
        System.out.println("m1 method in class A1");
    }
}

public class FinalKeywords extends A1
{
    // If we override the m1() method then it will provide an error
    // because
    void m1()
    {
        System.out.println("m1 method in class FinalKeywords");
    }
}
```

- 3. final class cannot be inherited

```
final class A1
{
    //
}

public class FinalKeywords //extends A1 error
{
    //
}
```

Interview Questions

⇒ this Keyword

1. What is the purpose of the this keyword in Java?
2. Can we call another constructor of the same class using this()?
3. How does this help resolve variable shadowing?
4. Can we use this inside a static method? Why or why not?
5. How can this be used to return the current class instance?
6. Can this be passed as an argument to a method or constructor? If yes, how? (extra)
7. What happens if we use this in a constructor? (extra)

⇒ super Keyword

8. What is the super keyword in Java, and why is it used?
9. Can we call a superclass constructor explicitly? How?
10. What happens if we do not use super() in a subclass constructor?
11. Can super be used inside a static method? Why or why not?
12. How can super be used to access parent class methods and variables?
13. Can we use both this() and super() in the same constructor? Why or why not? (extra)
14. Can we call a specific overloaded constructor of the parent class using super()? (extra)

⇒ final Keyword

15. What is the final keyword in Java, and what are its three main uses?
16. Can we declare a local variable as final? What does it mean?
17. What happens if we try to reassign a final variable?
18. Can a final method be overridden in a subclass? Why or why not?
19. Why is it useful to declare parameters as final in a method?
20. What happens if we try to extend a final class?
21. Can a final method be overloaded? Why or why not?
22. What is the difference between finally and final in Java?
23. What is the effect of declaring a class variable as both static and final?
24. Can we modify a reference variable declared as final? If yes, how?
25. What is a blank final variable? How is it initialized? (extra)
26. What is a static blank final variable? (extra)
27. Why are all variables inside an interface implicitly public static final? (extra)