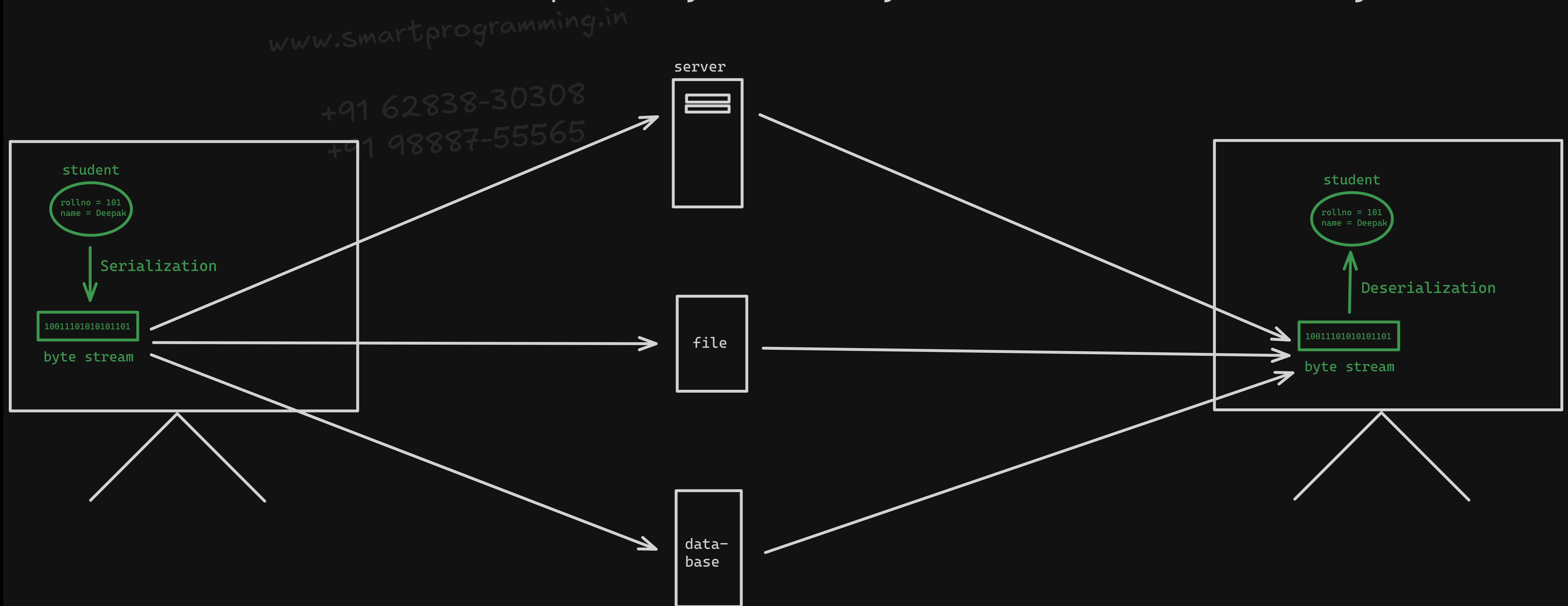


Serialization & Deserialization

- ⇒ Serialization is the process by which the object is converted into byte stream
⇒ Deserialization is the process by which the byte stream is converted into object



⇒ Points to remember :-

1. To achieve serialization and deserialization, class must inherit Serializable interface
2. To achieve serialization - we use ObjectOutputStream class
3. To achieve deserialization - we use ObjectInputStream class