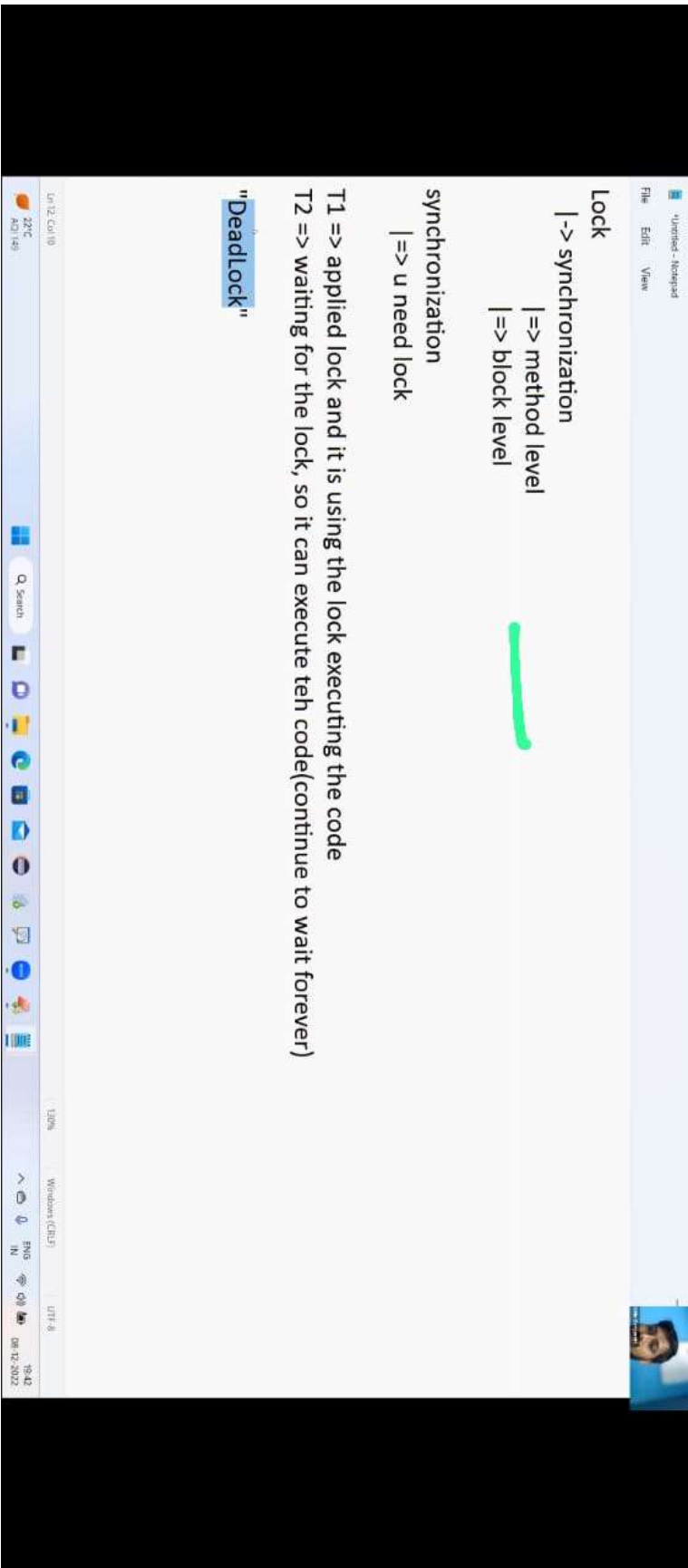


Java Multithreading Part6



The screenshot shows a Notepad window titled "Untitled - Notepad" with a menu bar containing "File", "Edit", and "View". The text inside the window is as follows:

```
Lock
|-> synchronization
    | => method level
    | => block level

synchronization
    | => u need lock

T1 => applied lock and it is using the lock executing the code
T2 => waiting for the lock, so it can execute teh code(continue to wait forever)

"Deadlock"
```

A green horizontal line is drawn under the text "block level". The Windows taskbar is visible at the bottom, showing the Start button, a search bar, and several application icons. The system tray on the right shows the date and time as "15:42 06/12/2022". A small video feed of a person is visible in the bottom right corner of the screen.

Deadlock

=====

If 2 Threads are waiting for each other forever(without end) such type of situation (infinite waiting) is called dead lock.

There are no resolution techniques for dead lock but several prevention(avoidance) techniques are possible.

Synchronized keyword is the cause for deadlock hence whenever we are using synchronized keyword we have to take special care.

2

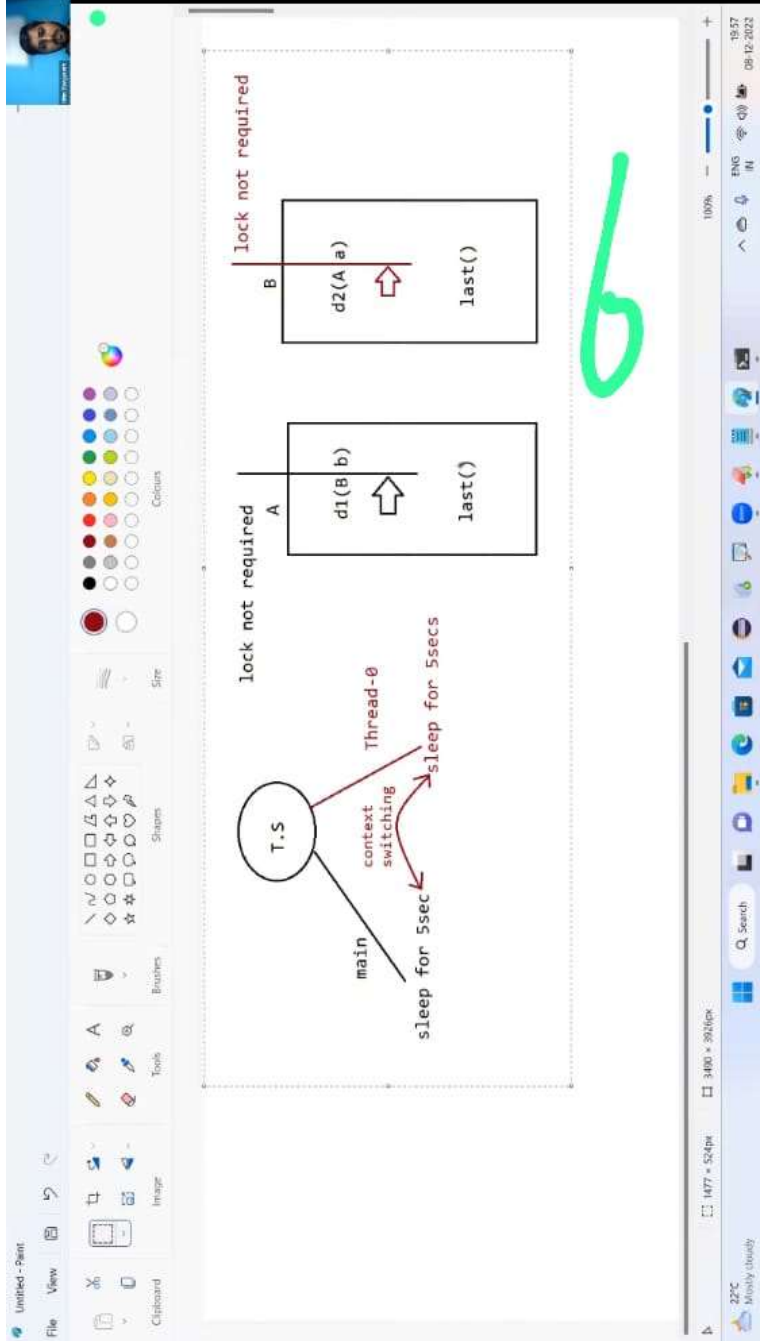
Editor window showing Java code for two classes, A and B, with a green 'E' annotation on line 16.

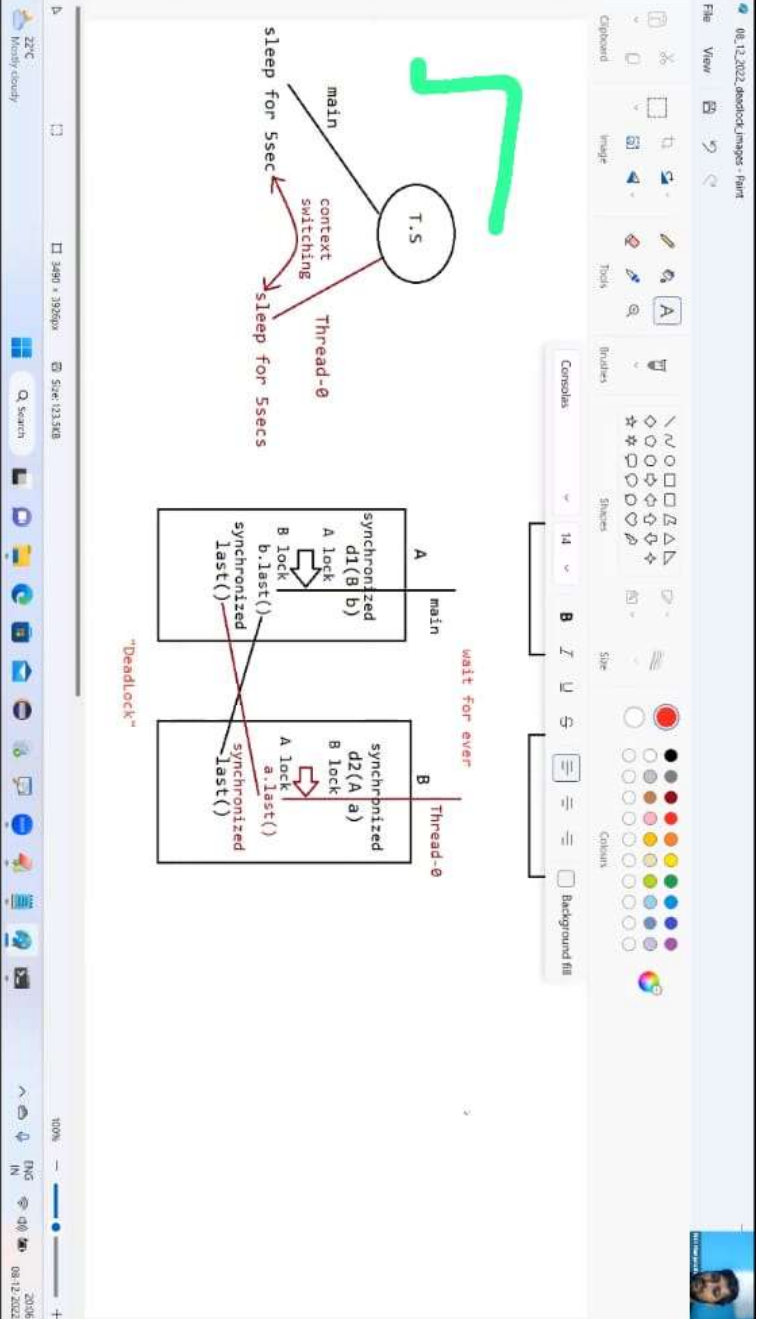
```
1 class A {
2     public void d1(b b){
3         System.out.println("Thread-1 starts execution of d1()");
4         try{
5             Thread.sleep(5000); //5sec
6         }
7         catch (InterruptedException e){
8         }
9         System.out.println("Thread-1 trying to call b last()");
10        b.last();
11    }
12    public void last(){
13    }
14    }
15 }
16 class B {
17     public void d2(A a){
18         System.out.println("Thread-2 starts execution of d2()");
19         try{
20             Thread.sleep(5000); //5sec
21         }
22     }
23 }
```

IDE interface includes a file explorer on the left, a toolbar, and a status bar at the bottom.









Deadlock vs starvation

=====

Long waiting of a thread, where waiting never ends is termed "deadlock".

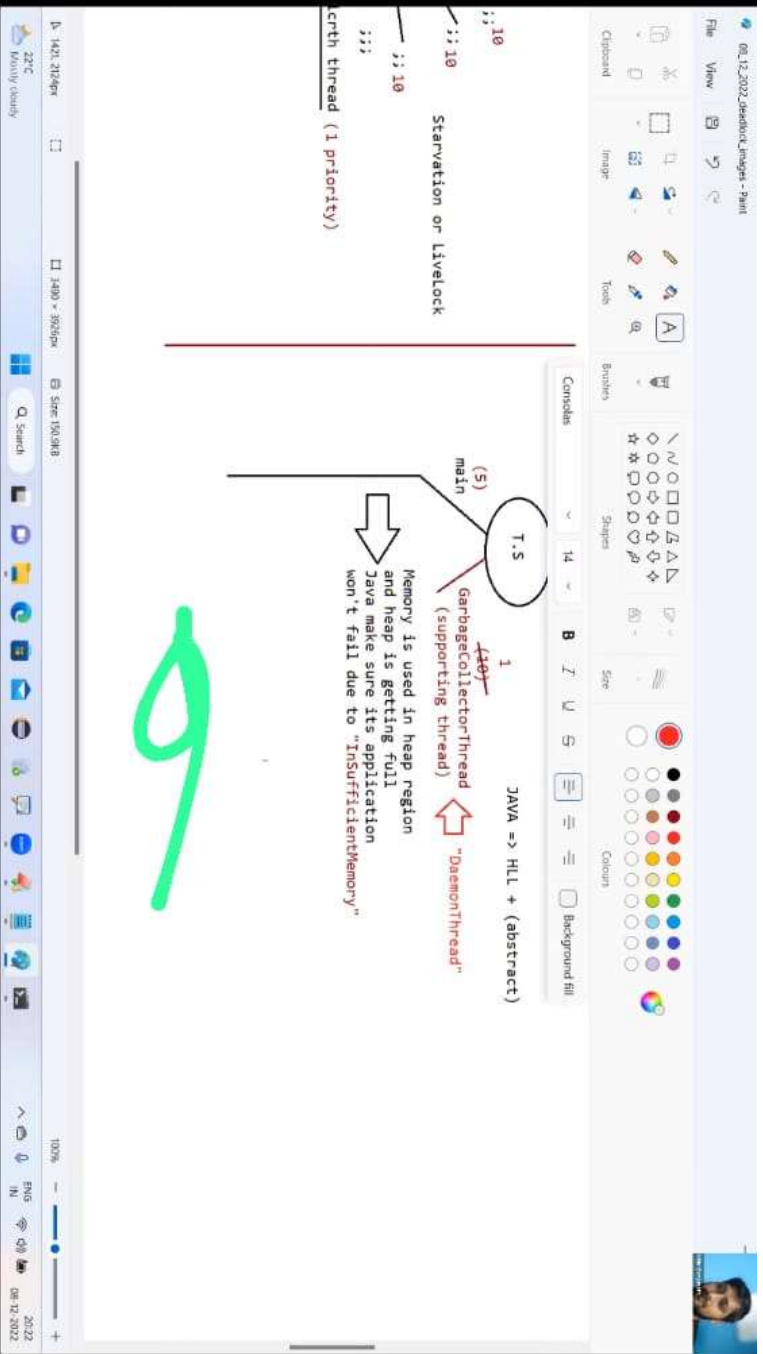
Long waiting of a thread, where waiting ends at certain point is called "starvation".

eg:: Assume we have 1cr threads, where all 1cr threads have priority is 10, but one thread is there which has priority 0, now the thread with a priority-0 has to wait for long time but still it gets a chance, but it has to wait for long time, this scenario is called "Starvation".

Note::

Low priority thread has to wait until completing all priority threads but ends at certain point which is nothing but starvation.





Daemon Threads

=====

The thread which is executing in the background is called "DaemonThread".
eg: AttachListener, SignalDispatcher, GarbageCollector,

remember the example of movie

1. producer
2. director
3. music director
4.
5.
6.

10

Main Objective of DaemonThread

The main objective of DaemonThread, to provide support for Non-Daemon threads(main thread).

eg:: if main threads runs with low memory then jvm will call GarbageCollector thread, to destroy the useless objects, so that no of bytes of free memory will be improved with this free memory main thread can continue its execution.

Daemon Threads

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MainObjective of DaemonThread

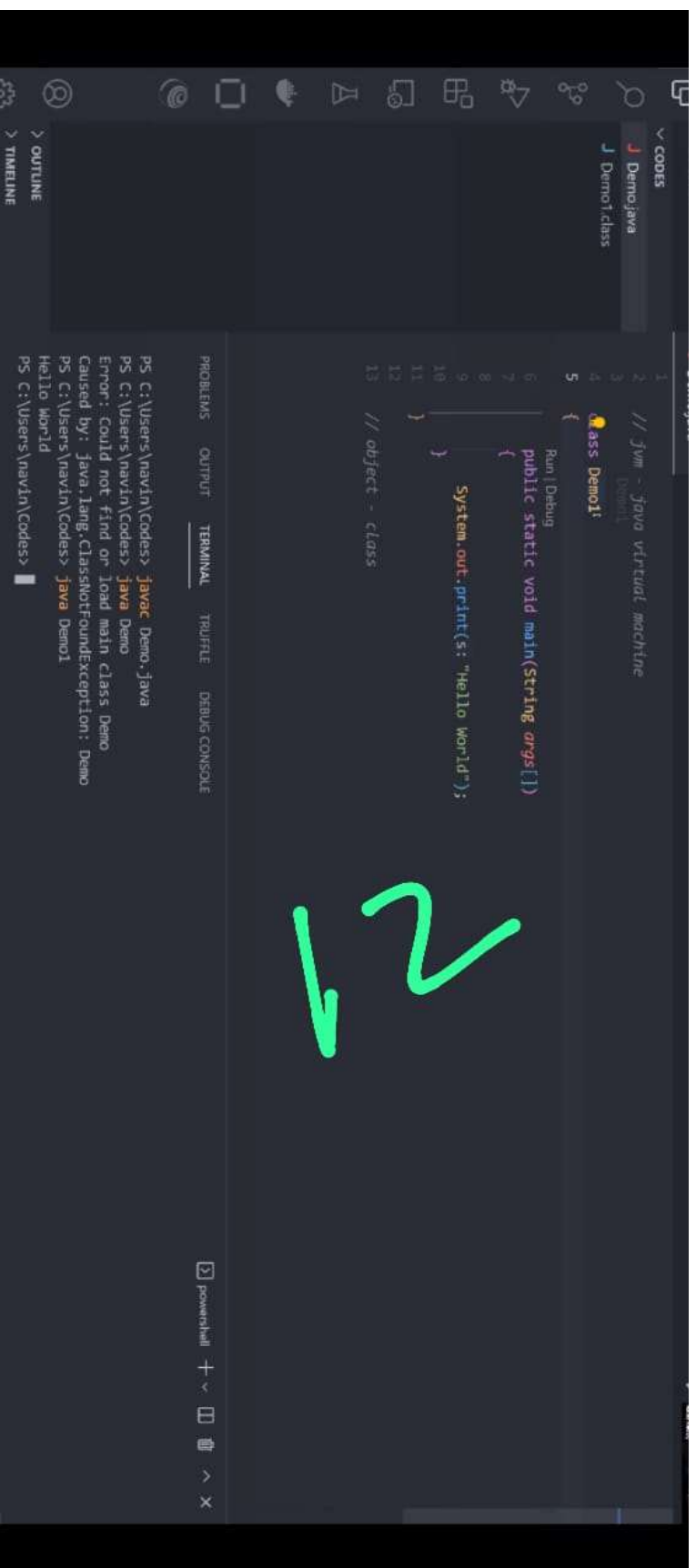
The main objective of DaemonThread, to provide support for Non-Daemon threads(main thread).

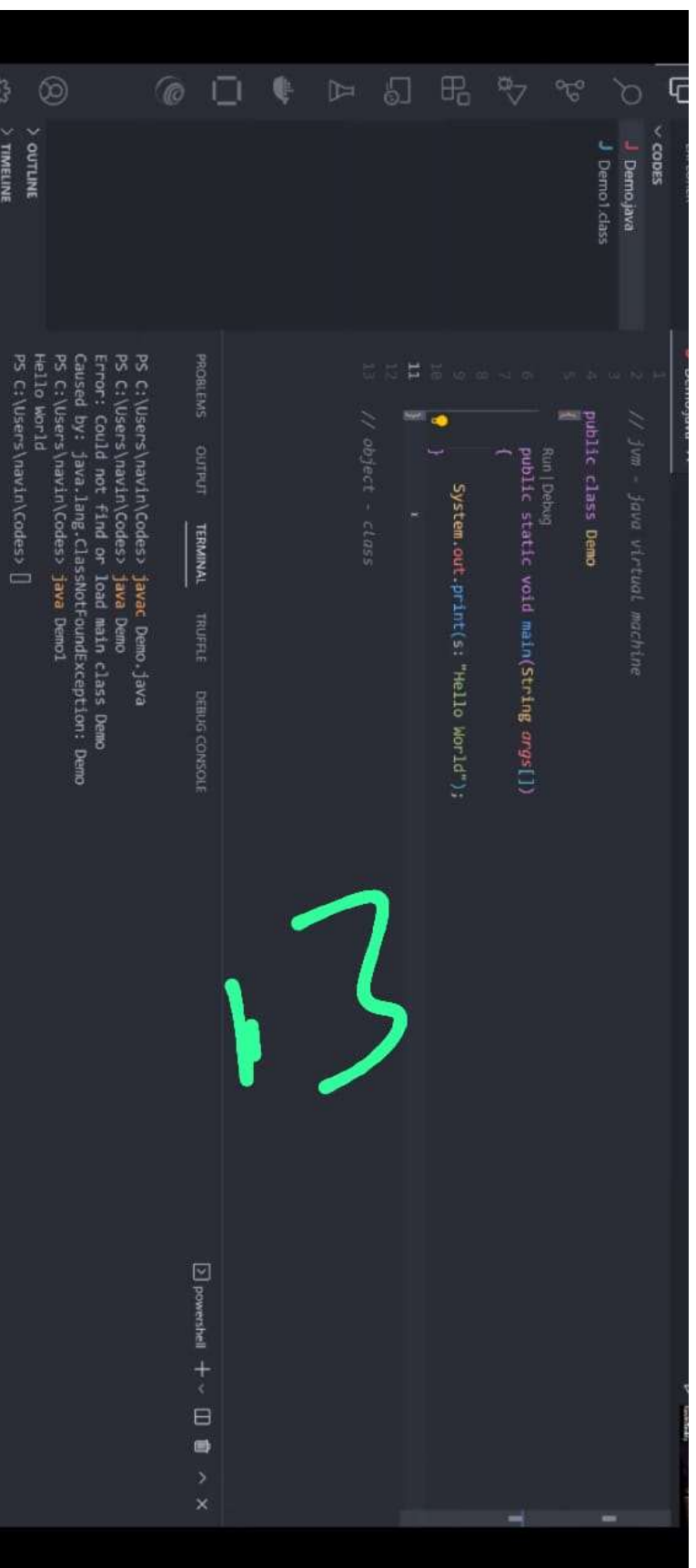
eg:: if main threads runs with low memory then jvm will call GarbageCollector thread, to destroy the useless objects,so that no of bytes of free memory will be improved with this free memory main thread can continue its execution.

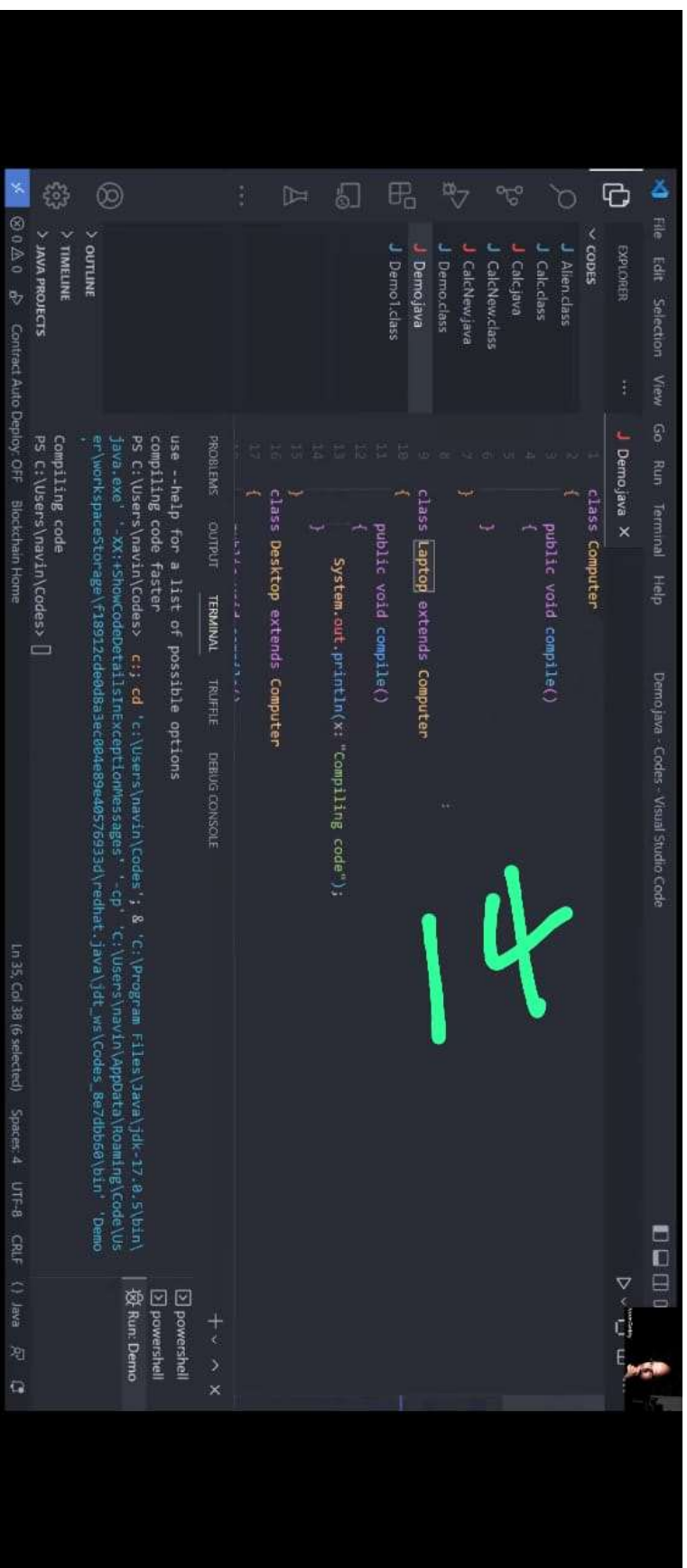
Usually Daemon threads having low priority,but based on our requirement daemon threads can run with high priority also.

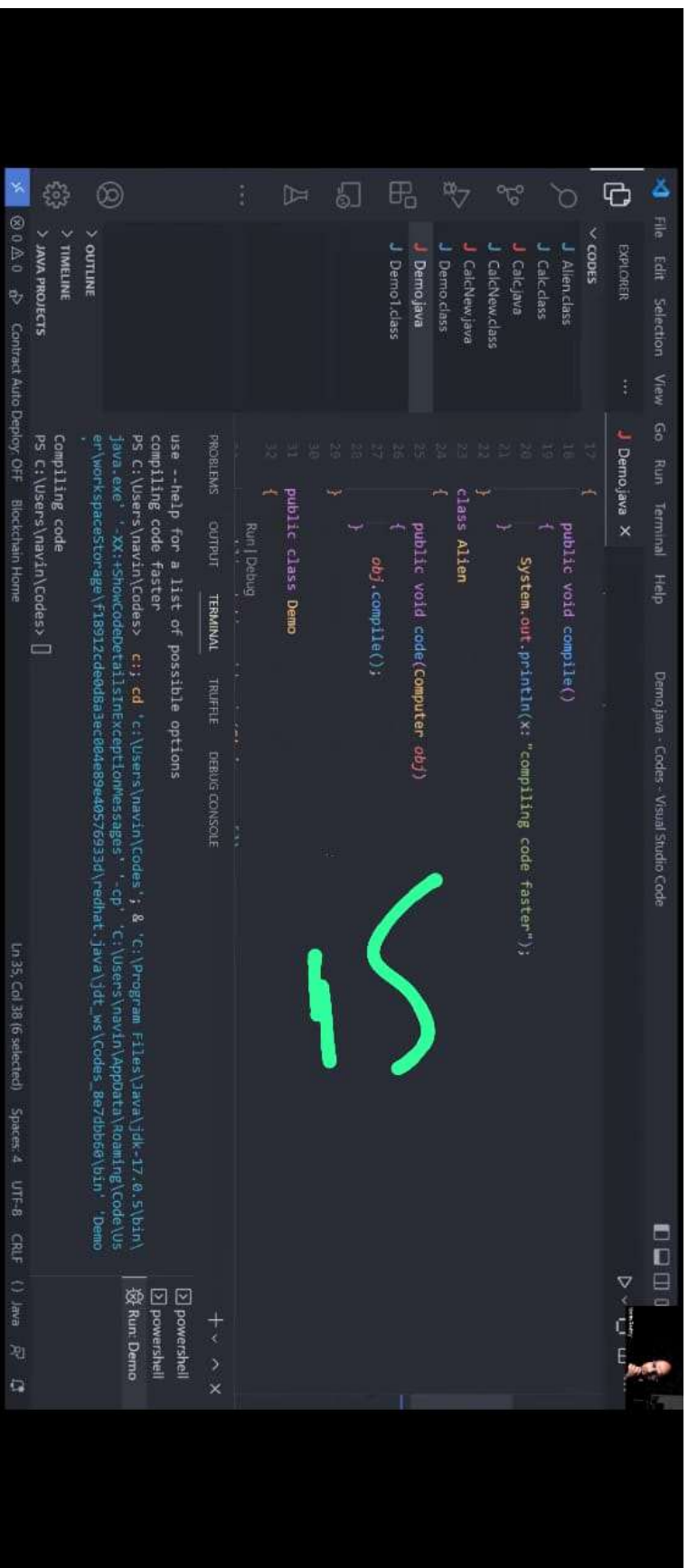
JVM => creates 2 threads

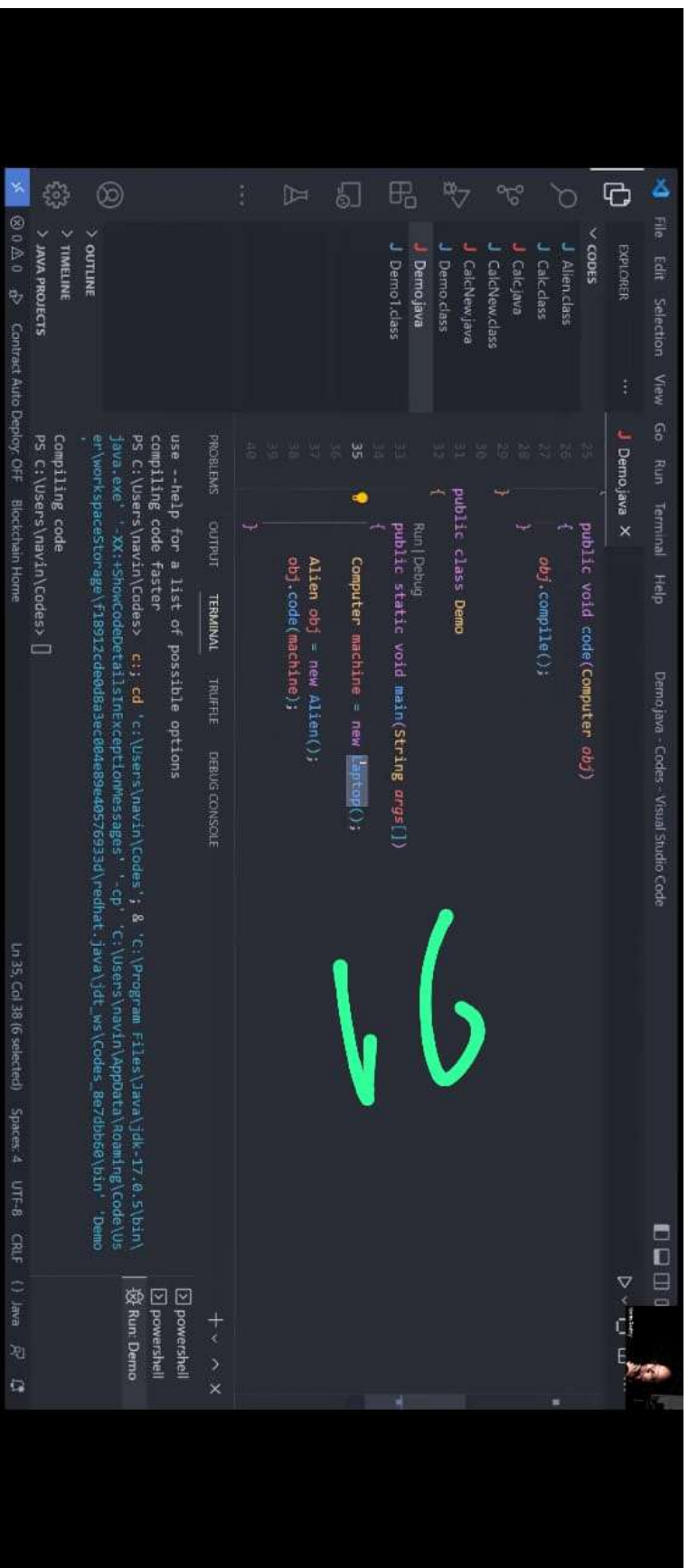
- Daemon Thread(priority=1,priority=10)
- main (priority=5)

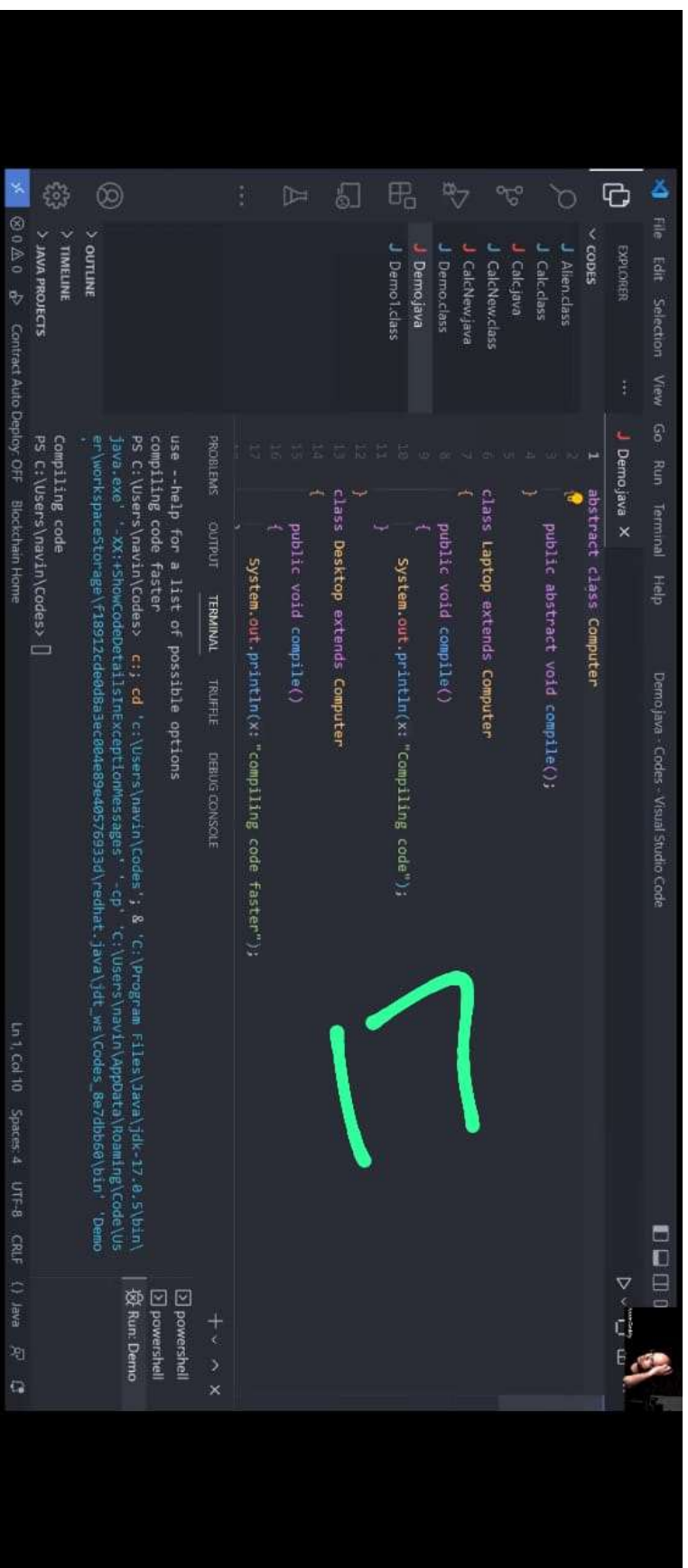


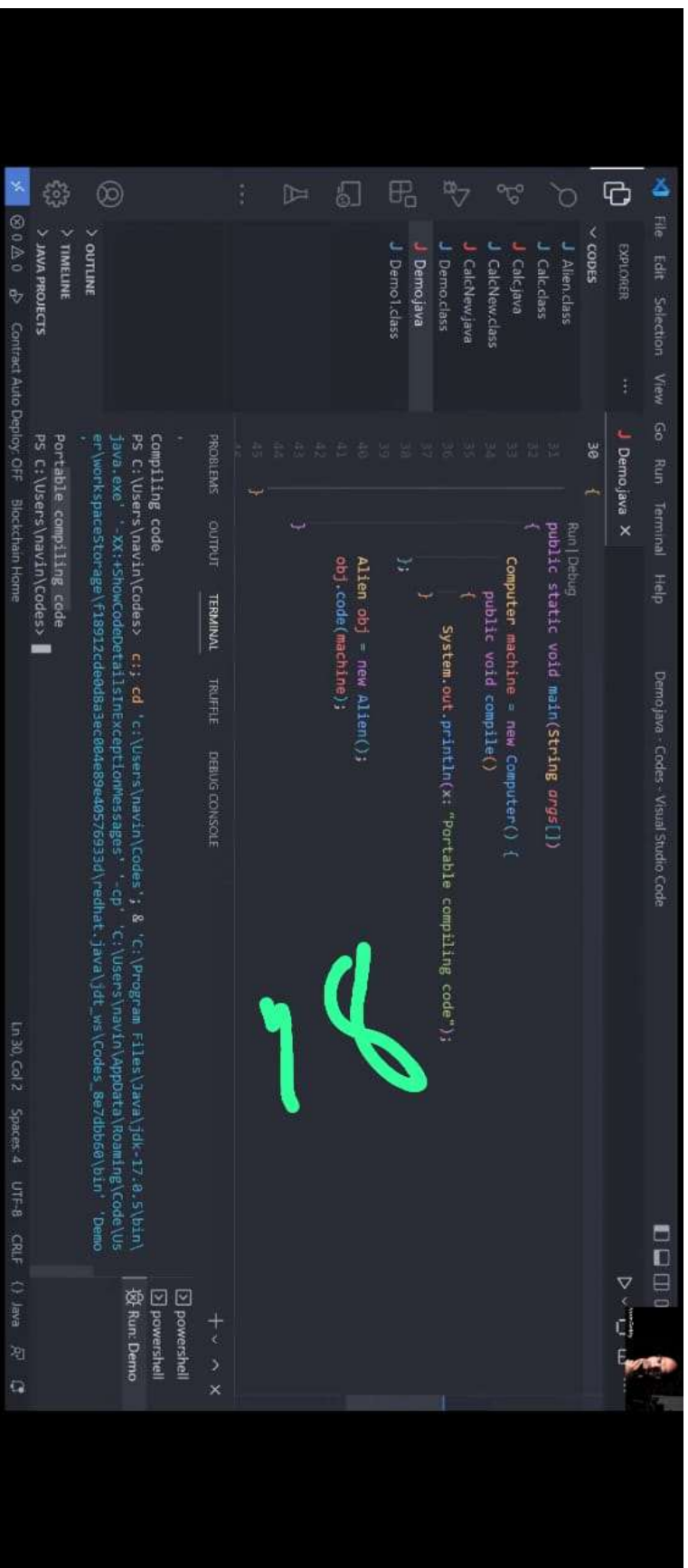














File Edit Selection View Go Run Terminal Help Demo.java - Codes - Visual Studio Code

EXPLORER ... J Demo.java 3 X

CODES

- Alien.class
- Calc.class
- Calc.java
- CalcNew.class
- CalcNew.java
- Demo.class
- Demo.java
- Demo1.class

```
9
10
11 }
12
13 public class Demo
14 {
15     Run | Debug
16     public static void main(String args[])
17     {
18         int RUNTIME = new int[4];
19         Alien aliens[] = new Alien[3];
20
21         for(int i=0; i<2; i++)
22             aliens[i] = new Alien();
23         try{
24             Alien obj = aliens[5];
25         }
26         catch(Exception e)
27         {
28
29         }
```

PROBLEMS 3 OUTPUT TERMINAL MULTIPLE DEBUG CONSOLE

Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: Index 5 out of bounds for length 3
at Demo.main(Demo.java:23)
PS C:\Users\navin\Codes>

Ln 18, Col 23 Spaces: 4 UTF-8 CR/LF {} Java

powerhell Run: Demo

20