mbre dei paciente: gustav valbour relei						
SATHFINDER CHARACTER		Ancestry and Heritage Kobold (Spellscale Ko	hold)		193	V BL
CHARACTER Savage		BACKGROUND				
PROFICIENCY Single Action		Animal Whisperer CLASS				I Downer
Untrained +0 Two-Action Activity NAME		Bard			HERO F	POINTS
Expert 4+Level Free Action Activity Service Action Activity Experience		SIZE ALIGNMENT	TRAITS		a	
Legendary 8+Level Reaction POINTS (XP)		DEITY Not set			\ <u></u>	
ABILITY SCORES		OR CLASS	IEM	15 HIT	Poir	STV
+0 STR STRENGTH SCORE 10	AC = DC BASE 2	or 3 3 TEML		MAX	TEMPOR	ARY
+2 DEX DEXTERITY SCORE 14	UNARMORED T E M L	LIGHT MEDIUM HEAVY TEML TEML TEM			DYING	DUNDED
+1 CON CONSTITUTION SCORE 12	Shield (+	HARDNESS MAX HP BT CU	RRENT HP	ESISTANCES AND IMMU	NITIES	
+2 INT INTELLIGENCE 14		G THROWS REFLEX & WILL		ONDITIONS		\equiv
+0 WIS WISDOM TO TO THE SCORE T	+4	+5 +5) L			
CHARISMA 18	Ton Prof Dex 2		101 +	PERC WIS PROF	EPTI	
MODIFIER SCORE	O F O	T E M L		0 5] 0
CLASS DC DC BASE KEY PROF T E M T ITEM	NOTES			SENSES		
= DC BASE KEY PROF T E M L ITEM	HOTES			Darkvisior	1	
SPED 25 FEET MOVEMENT TYPES & NOTES			SKILLS			
MELEE STRIKES		ACROBATICS +	5 = 2	3 TEML	O ·	- O
Rapier 5 = STR 2	PROF T E M L O	ARCANA (+	2 = 2	PROF T E M L	O D	ARMOR
DICE STR B W SPEC OTHER	TRAITS	ATHLETICS +) = 0	O T E M L	0	- O
1d6 STR B W SPEC OTHER Dead	ly d8, Disarm, Finesse	CRAFTING +	5 = 2	PROF T E M L	O	
WEAPON = SIR	PROF T E M L	DECEPTION +	4 = 4	PROF T E M L	MEITI O	
DAMAGE STR B W SPEC OTHER	TRAITS	DIPLOMACY +	7 = CHA 4	PROF T E M L	0	
WEAPON STR	PROF T E M L ITEM	INTIMIDATION (+	النا /	PROF T E M L	O TEM	
DAMAGE		One Terrain LORE (+	- 1-1 ~ 11	3 r E M L	0	
DICE STR B W SPEC OTHER	TRAITS	LORE	= INT	PROF T E M L	ITEM	
RANGED STRIKES		MEDICINE (+	3)= 0	PROF I E M L	0	
WEAPON = DEX	PROF T E M L	NATURE +	3 = 0 Wis	PROF T E M L	0	
DAMAGE DICE SPECIAL B W SPEC OTHER	TRAITS	OCCULTISM (+	5 = 2	T E M L	0	
WEAPON DEX	PROF T E M L ITEM	PERFORMANCE (+	7 = 4	PROF 3	0	
DAMAGE		RELIGION (+) = 0	O T E M L	0	
DICE SPECIAL B W SPEC OTHER P S	TRAITS	SOCIETY (+		T E M L	Metri O	
WEAPON = DEX	PROF T E M L	STEALTH (+	5 = 2 W/S	PROF T E M L	0	- O
DAMAGE DICE SPECIAL B W SPEC OTHER	TRAITS	SURVIVAL (+) = 0 0	PROF T E M L	0	
	CIES	THIEVERY (+	2 = 2	O T E M L	O ·	- O
SIMPLE MARTIAL OTHER 01	THER THER	L	ANGUA	GES		
		None selected				