Advanced code removal

```
f(components, jsV, type) \Rightarrow core
```

// data was added in sets of two

// first item the eventMethodName

```
Metadata
(__BUILD_CONDITIONALS__.event) {
                           emitters which wire up instance methods
  // to fire off dom events from the host element
  initEventEmitters(plt, componentConstructor.events, instance);
                                                                                              Constant folding
                                                                                                + dead code
     __BUILD_CONDITIONALS__.listener)
    // replay any event listeners on the instance that
    // were queued up between the time the element was
    // connected and before the instance was ready
    queuedEvents = plt.queuedEvents.get(elm);
    if (queuedEvents) {
      // events may have already fired before the instance was even ready
                                                                                                     Core
      // now that the instance is ready, let's replay all of the events that
      // we queued up earlier that were originally meant for the instance
      for (i = 0; i < queuedEvents.length; i += 2) {</pre>
```

133 bytes
hello-world
(uncompressed)