

Robotics 1

Differential kinematics

Prof. Alessandro De Luca

DIPARTIMENTO DI INGEGNERIA INFORMATICA AUTOMATICA E GESTIONALE ANTONIO RUBERTI



Differential kinematics

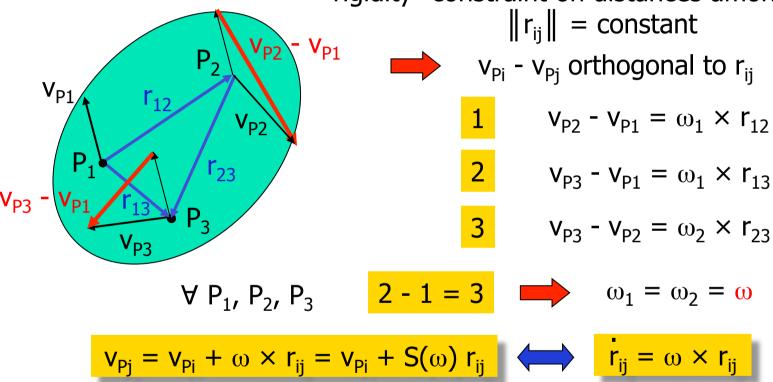
- "relations between motion (velocity) in joint space and motion (linear/angular velocity) in task space (e.g., Cartesian space)"
- instantaneous velocity mappings can be obtained through time derivation of the direct kinematics or in a geometric way, directly at the differential level
 - different treatments arise for rotational quantities
 - establish the link between angular velocity and
 - time derivative of a rotation matrix
 - time derivative of the angles in a minimal representation of orientation





Angular velocity of a rigid body

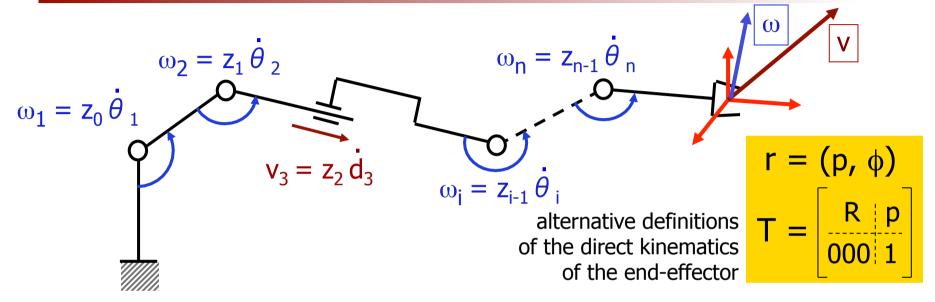
"rigidity" constraint on distances among points:



- the angular velocity ω is associated to the whole body (not to a point)
- if ∃ P₁, P₂ with v_{P1}=v_{P2}=0: pure rotation (circular motion of all P_j ∉ line P₁P₂)
- ω =0: pure translation (**all** points have the same velocity v_p)

Linear and angular velocity of the robot end-effector





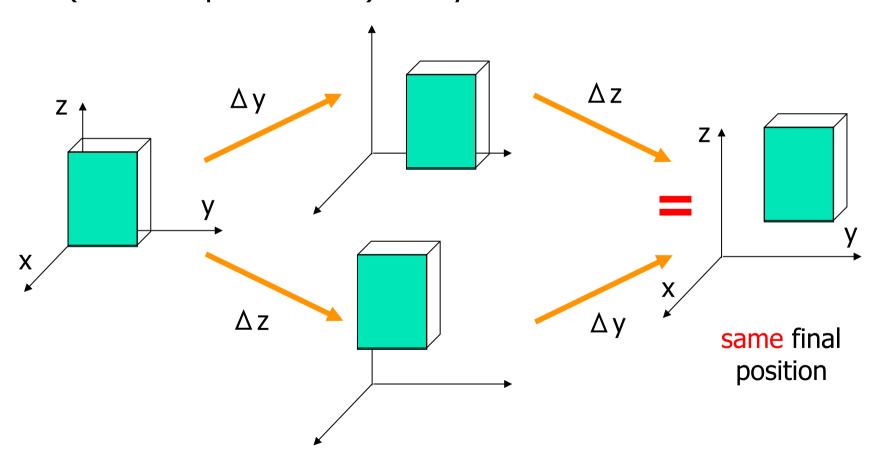
- v and on are "vectors", namely are elements of vector spaces
 - they can be obtained as the sum of single contributions (in any order)
 - these contributions will be those of the single the joint velocities
- on the other hand, ϕ (and $d\phi/dt$) is not an element of a vector space
 - a minimal representation of a sequence of two rotations is not obtained summing the corresponding minimal representations (accordingly, for their time derivatives)

in general, $\omega \neq d\phi/dt$



Finite and infinitesimal translations

• finite Δx , Δy , Δz or infinitesimal dx, dy, dz translations (linear displacements) always commute

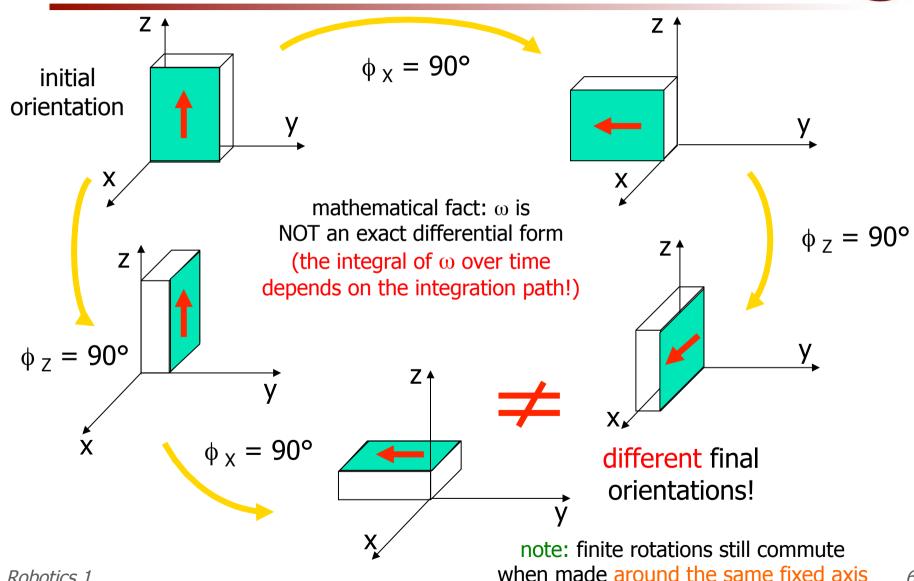


Robotics 1 5

Finite rotations do not commute



example





Infinitesimal rotations commute!

• infinitesimal rotations $d\phi_x$, $d\phi_y$, $d\phi_z$ around x, y, z axes

$$R_X(\phi_X) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi_X & -\sin \phi_X \\ 0 & \sin \phi_X & \cos \phi_X \end{bmatrix} \qquad R_X(d\phi_X) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -d\phi_X \\ 0 & d\phi_X & 1 \end{bmatrix}$$

$$\begin{bmatrix} \cos \phi_Y & 0 & \sin \phi_Y \end{bmatrix} \qquad \begin{bmatrix} 1 & 0 & d\phi_Y \end{bmatrix}$$

$$R_{Z}(\varphi_{Z}) = \begin{bmatrix} \cos\varphi_{Z} & -\sin\varphi_{Z} & 0 \\ \sin\varphi_{Z} & \cos\varphi_{Z} & 0 \\ 0 & 0 & 1 \end{bmatrix} \qquad R_{Z}(d\varphi_{Z}) = \begin{bmatrix} 1 & -d\varphi_{Z} & 0 \\ d\varphi_{Z} & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$R(d\varphi) = R(d\varphi_X, d\varphi_Y, d\varphi_Z) = \begin{bmatrix} 1 & -d\varphi_Z & d\varphi_Y \\ d\varphi_Z & 1 & -d\varphi_X \\ -d\varphi_Y & d\varphi_X & 1 \end{bmatrix} \leftarrow \text{neglecting second- and third-order (infinitesimal) terms}$$

$$= I + S(d\varphi)$$

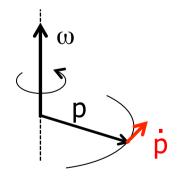
Time derivative of a rotation matrix



- let R = R(t) be a rotation matrix, given as a function of time
- since I = R(t)R^T(t), taking the time derivative of both sides yields
 0 = d[R(t)R^T(t)]/dt = dR(t)/dt R^T(t) + R(t) dR^T(t)/dt
 = dR(t)/dt R^T(t) + [dR(t)/dt R^T(t)]^T
 thus dR(t)/dt R^T(t) = S(t) is a skew-symmetric matrix
- let p(t) = R(t)p' a vector (with constant norm) rotated over time
- comparing

$$dp(t)/dt = dR(t)/dt \ p' = S(t)R(t) \ p' = S(t) \ p(t)$$

$$dp(t)/dt = \omega(t) \times p(t) = S(\omega(t)) \ p(t)$$
 we get $S = S(\omega)$



$$\dot{R} = S(\omega) R$$



$$S(\omega) = \dot{R} R^T$$

Example



Time derivative of an elementary rotation matrix

$$R_X(\phi(t)) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi(t) & -\sin \phi(t) \\ 0 & \sin \phi(t) & \cos \phi(t) \end{bmatrix}$$

$$\begin{split} \dot{R}_X(\varphi) \; R^T_X(\varphi) &= \dot{\varphi} \quad \begin{bmatrix} 0 & 0 & 0 \\ 0 & -\sin\varphi & -\cos\varphi \\ 0 & \cos\varphi & -\sin\varphi \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\varphi & \sin\varphi \\ 0 & -\sin\varphi & \cos\varphi \end{bmatrix} \\ &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -\dot{\varphi} \\ 0 & \dot{\varphi} & 0 \end{bmatrix} = S(\omega) \\ \omega &= \begin{bmatrix} \dot{\varphi} \\ 0 \\ 0 \end{bmatrix} \end{split}$$

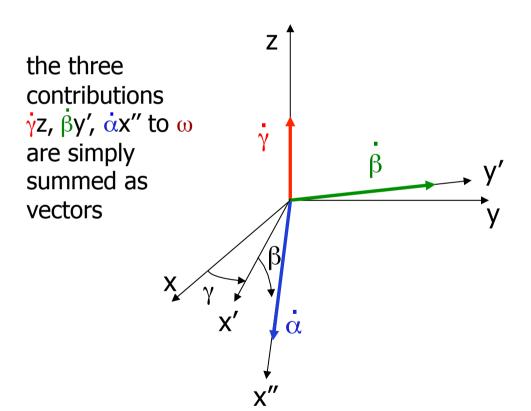
$$= \begin{vmatrix} 0 & 0 & 0 \\ 0 & 0 & -\dot{\phi} \\ 0 & \dot{\phi} & 0 \end{vmatrix} = S(\omega)$$

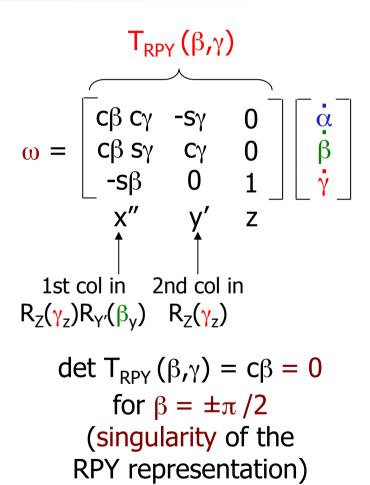
$$\omega = \begin{bmatrix} \dot{\phi} \\ 0 \\ 0 \end{bmatrix}$$





$$R_{RPY}(\alpha_{x'}, \beta_{y'}, \gamma_{z}) = R_{ZY'X''}(\gamma_{z'}, \beta_{y'}, \alpha_{x})$$





similar treatment for the other 11 minimal representations...



Robot Jacobian matrices

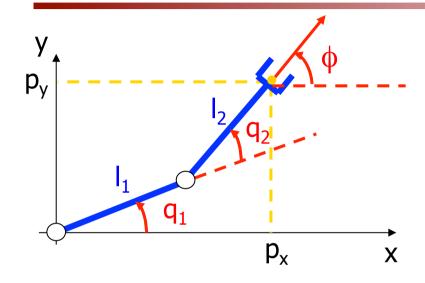
analytical Jacobian (obtained by time differentiation)

$$\mathbf{r} = \begin{bmatrix} \mathbf{p} \\ \mathbf{\phi} \end{bmatrix} = \mathbf{f}_{r}(\mathbf{q}) \qquad \qquad \dot{\mathbf{r}} = \begin{bmatrix} \dot{\mathbf{p}} \\ \dot{\mathbf{\phi}} \end{bmatrix} = \frac{\partial \mathbf{f}_{r}(\mathbf{q})}{\partial \mathbf{q}} \dot{\mathbf{q}} = \mathbf{J}_{r}(\mathbf{q}) \dot{\mathbf{q}}$$

geometric Jacobian (no derivatives)

 in both cases, the Jacobian matrix depends on the (current) configuration of the robot

Analytical Jacobian of planar 2R arm



direct kinematics

$$r \begin{cases} p_x = l_1 c_1 + l_2 c_{12} \\ p_y = l_1 s_1 + l_2 s_{12} \\ \phi = q_1 + q_2 \end{cases}$$

$$\dot{p}_x = - I_1 s_1 \dot{q}_1 - I_2 s_{12} (\dot{q}_1 + \dot{q}_2)$$

$$\dot{p}_y = I_1 c_1 \dot{q}_1 + I_2 c_{12} (\dot{q}_1 + \dot{q}_2)$$

 $\phi = \omega_7 = q_1 + q_2$

$$J_r(q) =$$

$$\dot{p}_{x} = -I_{1} s_{1} \dot{q}_{1} - I_{2} s_{12} (\dot{q}_{1} + \dot{q}_{2})$$

$$\dot{p}_{y} = I_{1} c_{1} \dot{q}_{1} + I_{2} c_{12} (\dot{q}_{1} + \dot{q}_{2})$$

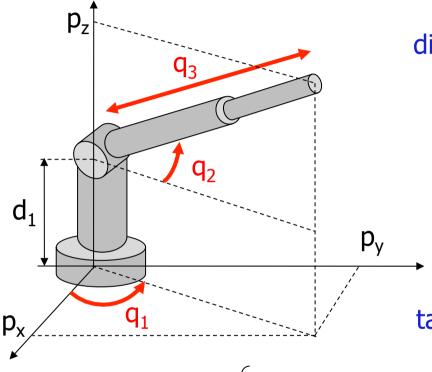
$$\dot{\phi} = \omega_{z} = \dot{q}_{1} + \dot{q}_{2}$$

$$J_{r}(q) = \begin{bmatrix} -I_{1} s_{1} - I_{2} s_{12} & -I_{2} s_{12} \\ I_{1} c_{1} + I_{2} c_{12} & I_{2} c_{12} \\ I_{1} c_{1} + I_{2} c_{12} & I_{2} c_{12} \end{bmatrix}$$

given r, this is a 3 x 2 matrix



Analytical Jacobian of polar robot



direct kinematics (here, r = p)

$$p_{x} = q_{3} c_{2} c_{1}$$

$$p_{y} = q_{3} c_{2} s_{1}$$

$$p_{z} = d_{1} + q_{3} s_{2}$$

$$f_{r}(q)$$

taking the time derivative

$$v = \dot{p} = \begin{bmatrix} -q_{3}c_{2}s_{1} & -q_{3}s_{2}c_{1} & c_{2}c_{1} \\ q_{3}c_{2}c_{1} & -q_{3}s_{2}s_{1} & c_{2}s_{1} \\ 0 & q_{3}c_{2} & s_{2} \end{bmatrix} \dot{q} = J_{r}(q) \dot{q}$$

$$\frac{\partial f_{r}(q)}{\partial q}$$



Geometric Jacobian

end-effector
$$v_{E}$$
 v_{E} v_{E}

superposition of effects

$$v_E = J_{L1}(q) \dot{q}_1 + ... + J_{Ln}(q) \dot{q}_n$$
 $\omega_E = J_{A1}(q) \dot{q}_1 + ... + J_{An}(q) \dot{q}_n$ contribution to the linear e-e velocity due to \dot{q}_1 contribution to the angular e-e velocity due to \dot{q}_1

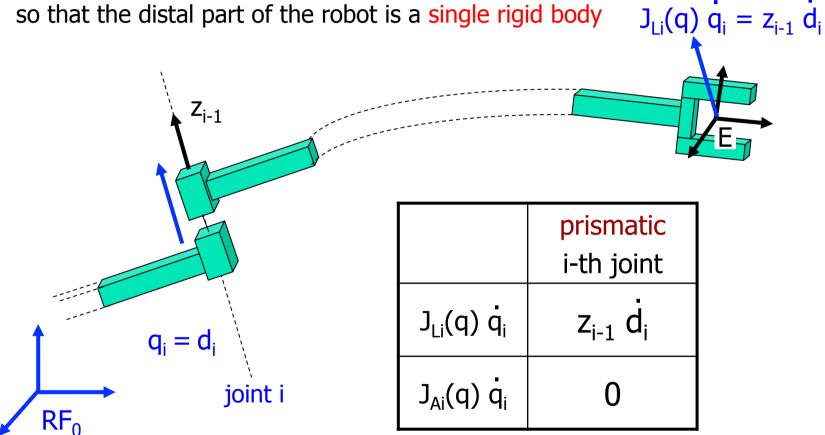
linear and angular velocity belong to (linear) vector spaces in R³

Robotics 1 14



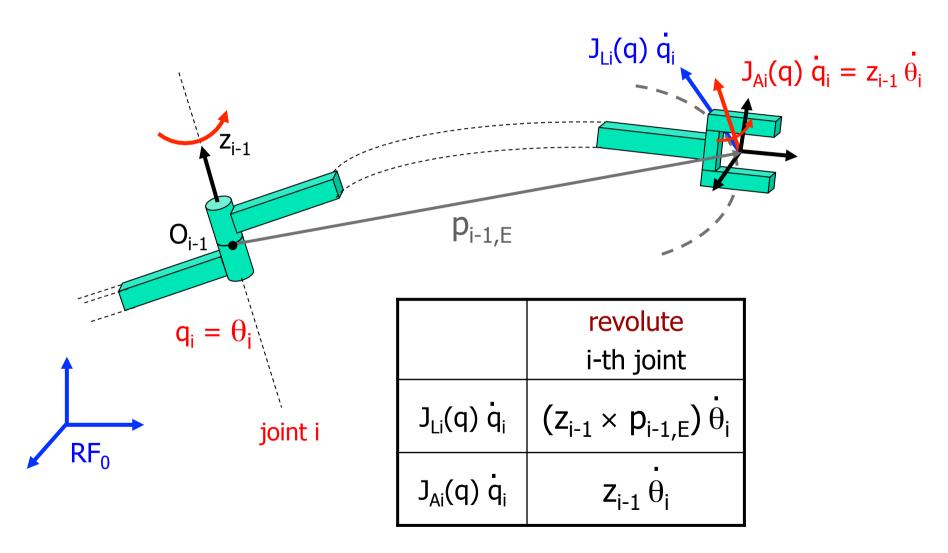
Contribution of a prismatic joint

note: joints beyond the i-th one are considered to be "frozen", so that the distal part of the robot is a single rigid body





Contribution of a revolute joint





Expression of geometric Jacobian

$$\begin{pmatrix} \dot{p}_{0,E} \\ \omega_{E} \end{pmatrix} =) \begin{pmatrix} v_{E} \\ \omega_{E} \end{pmatrix} = \begin{pmatrix} J_{L}(q) \\ J_{A}(q) \end{pmatrix} \dot{q} = \begin{pmatrix} J_{L1}(q) & \cdots & J_{Ln}(q) \\ J_{A1}(q) & \cdots & J_{An}(q) \end{pmatrix} \begin{pmatrix} \dot{q}_{1} \\ \vdots \\ \dot{q}_{n} \end{pmatrix}$$

	prismatic i-th joint	revolute i-th joint	this can be also computed as
J _{Li} (q)	Z _{i-1}	$z_{i-1} \times p_{i-1,E}$	$=\frac{\partial p_{0,E}}{\partial q_{i}}$
J _{Ai} (q)	0	Z _{i-1}	

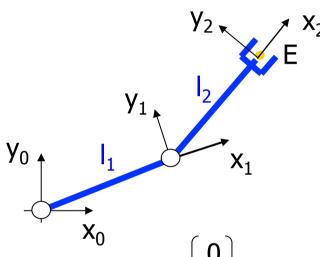
computed as
$$= \frac{\partial p_{0,E}}{\partial q_i}$$

$$z_{i-1} = {}^{0}R_{1}(q_{1})...{}^{i-2}R_{i-1}(q_{i-1})\begin{bmatrix}0\\0\\1\end{bmatrix}$$
$$p_{i-1,E} = p_{0,E}(q_{1},...,q_{n}) - p_{0,i-1}(q_{1},...,q_{i-1})$$

all vectors should be expressed in the same reference frame (here, the base frame RF_0)



Example: planar 2R arm



$$z_0 = z_1 = z_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$J = \begin{bmatrix} z_0 \times p_{0,E} & z_1 \times p_{1,E} \\ z_0 & z_1 \end{bmatrix}$$

DENAVIT-HARTENBERG table

joint	α_{i}	d _i	a _i	θ_{i}
1	0	0	l ₁	q_1
2	0	0	l ₂	q_2

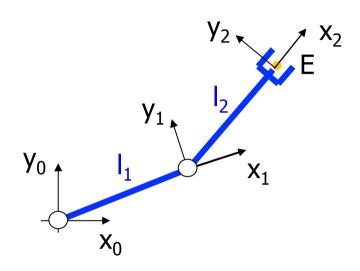
$${}^{0}A_{1} = \begin{pmatrix} c_{1} & -s_{1} & 0 & I_{1}c_{1} \\ s_{1} & c_{1} & 0 & I_{1}s_{1} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \qquad p_{0,1}$$

$$p_{0,1} = p_{0,1}$$

$$J = \begin{bmatrix} z_0 \times p_{0,E} & z_1 \times p_{1,E} \\ z_0 & z_1 \end{bmatrix} \qquad {}^{0}A_2 = \begin{bmatrix} c_{12} & -s_{12} & 0 & I_1c_1 + I_2c_{12} \\ s_{12} & c_{12} & 0 & I_1s_1 + I_2s_{12} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \qquad {}^{0}P_{0,E}$$

STONE STONE

Geometric Jacobian of planar 2R arm



note: the Jacobian is here a 6×2 matrix, thus its maximum rank is 2



at most 2 components of the linear/angular end-effector velocity can be independently assigned

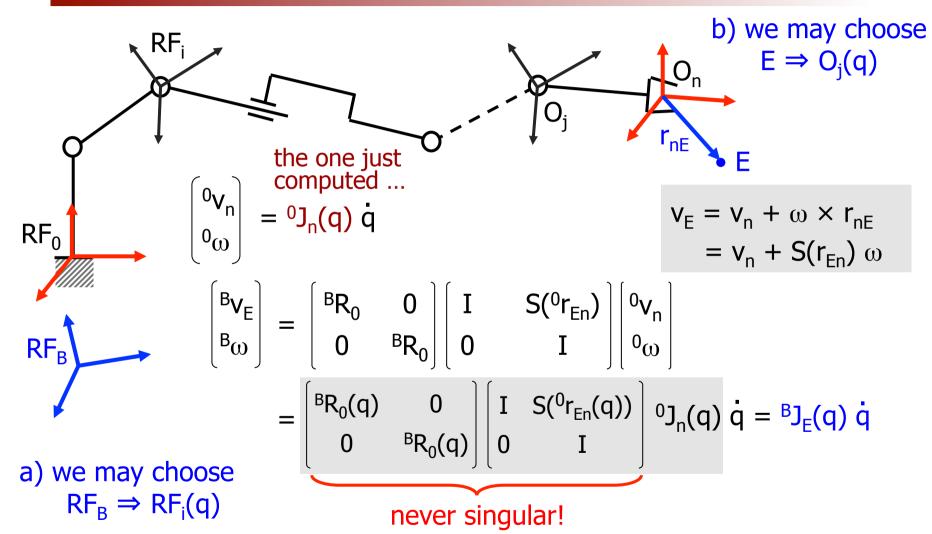
$$J = \begin{bmatrix} z_0 \times p_{0,E} & z_1 \times p_{1,E} \\ z_0 & z_1 \end{bmatrix}$$

$$= \begin{bmatrix} -I_1 s_1 - I_2 s_{12} & -I_2 s_{12} \\ I_1 c_1 + I_2 c_{12} & I_2 c_{12} \\ 0 & 0 & 0 \end{bmatrix}$$

compare rows 1, 2, and 6 with the analytical Jacobian in slide #12!

Transformations of the Jacobian matrix









- 8R robot manipulator with transmissions by pulleys and steel cables (joints 3 to 8)
 - lightweight: only 15 kg in motion
 - motors located in second link
 - incremental encoders (homing)
 - redundancy degree for e-e pose task: n-m=2
 - compliant in the interaction with environment





i	a (mm)	d (mm)	α (rad)	range θ (deg)
0	0	0	$-\pi/2$	[-12.56, 179.89]
1	144	450	$-\pi/2$	[-83, 84]
2	0	0	$\pi/2$	[7, 173]
3	100	350	$\pi/2$	[65, 295]
4	0	0	$-\pi/2$	[-174, -3]
5	24	250	$-\pi/2$	[57, 265]
6	0	0	$-\pi/2$	[-129.99, -45]
7	100	0	π	[-55.05, 30]



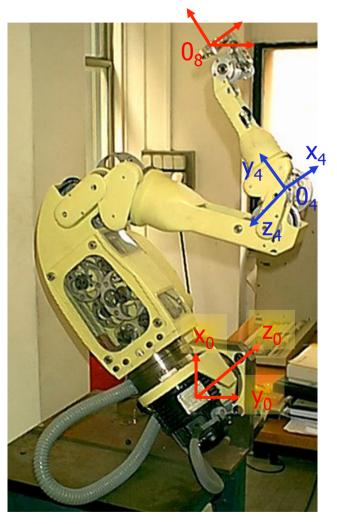


- geometric Jacobian ⁰J₈(q) is very complex
- "mid-frame" Jacobian ⁴J₄(q) is relatively simple!

$${}^{4}\hat{J}_{4} = \begin{bmatrix} d_{1}s_{1}s_{3} + d_{3}s_{3}c_{2}s_{1} - a_{1}c_{3}c_{1}s_{2} - d_{1}c_{3}c_{1}c_{2} - d_{3}c_{1}c_{3} \\ -a_{3}s_{3}c_{2}s_{1} + a_{3}c_{3}c_{1} + a_{1}c_{1}c_{2} - d_{1}c_{1}s_{2} \\ -d_{3}c_{3}c_{2}s_{1} - a_{1}s_{3}c_{1}s_{2} - d_{1}s_{3}c_{1}c_{2} - d_{3}s_{3}c_{1} - d_{1}s_{1}c_{3} + a_{3}s_{2}s_{1} \\ -c_{3}c_{2}s_{1} - s_{3}c_{1} \\ -s_{2}s_{1} \\ -s_{3}c_{2}s_{1} + c_{3}c_{1} \end{bmatrix}$$

6 rows, 8 columns

$$a_1s_3+d_3s_3s_2$$
 d_3c_3 0 0 0 0 $-a_3s_3s_2$ $-a_3c_3$ 0 0 0 0 $-a_1c_3-d_3c_3s_2-a_3c_2$ d_3s_3 $-a_3$ 0 0 $-c_3s_2$ s_3 0 0 $-s_4$ c_2 0 1 0 c_4 $-s_3s_2$ $-c_3$ 0 1 0





Summary of differential relations

$$\dot{p} \rightleftharpoons V \qquad \dot{p} = V$$

$$\dot{R} \rightleftharpoons \omega$$
 $\dot{R} = S(\omega) R$



for each column r_i of R (unit vector of a frame), it is $\dot{\mathbf{r}}_{i} = \mathbf{\omega} \times \mathbf{r}_{i}$

$$\dot{\phi} \rightleftharpoons \omega$$

(moving) axes of definition for the sequence of rotations ϕ_i

$$\mathbf{r} = \begin{bmatrix} \mathbf{p} \\ \mathbf{\phi} \end{bmatrix} \quad \Longrightarrow \quad \mathbf{J}(\mathbf{q}) = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{T}(\mathbf{\phi}) \end{bmatrix} \mathbf{J}_{\mathbf{r}}(\mathbf{q}) \quad \Longleftrightarrow \quad \mathbf{J}_{\mathbf{r}}(\mathbf{q}) = \begin{bmatrix} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{T}^{-1}(\mathbf{\phi}) \end{bmatrix} \mathbf{J}(\mathbf{q})$$

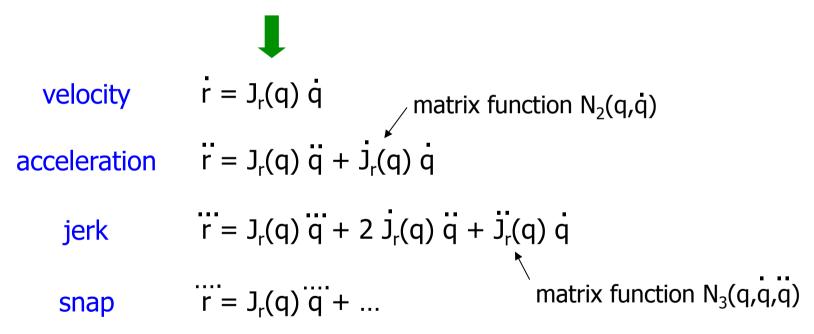
- $T(\phi)$ has always \Leftrightarrow singularity of the specific a singularity minimal representation of orientation

Acceleration relations (and beyond...)



Higher-order differential kinematics

- differential relations between motion in the joint space and motion in the task space can be established at the second order, third order, ...
- the analytical Jacobian always "weights" the highest-order derivative



the same holds true also for the geometric Jacobian J(q)

STONE STONE

Primer on linear algebra

given a matrix J: $m \times n$ (m rows, n columns)

- rank $\rho(J) = \max \# \text{ of rows or columns that are linearly independent}$
 - $\rho(J) \leq \min(m,n)$ (if equality holds, J has "full rank")
 - if m = n and J has full rank, J is "non singular" and the inverse J⁻¹ exists
 - $\rho(J)$ = dimension of the largest non singular square submatrix of J
- range $\Re(J)$ = vector subspace generated by all possible linear combinations of the columns of J ← also called "image" of J

$$\Re(J)=\{v\in R^m: \exists \xi\in R^n, v=J\xi\}$$

- $dim(\mathfrak{R}(J)) = \rho(J)$
- kernel $\aleph(J)$ = vector subspace of all vectors $\xi \in \mathbb{R}^n$ such that $J \cdot \xi = 0$
 - $\dim(\aleph(J)) = n \rho(J)$

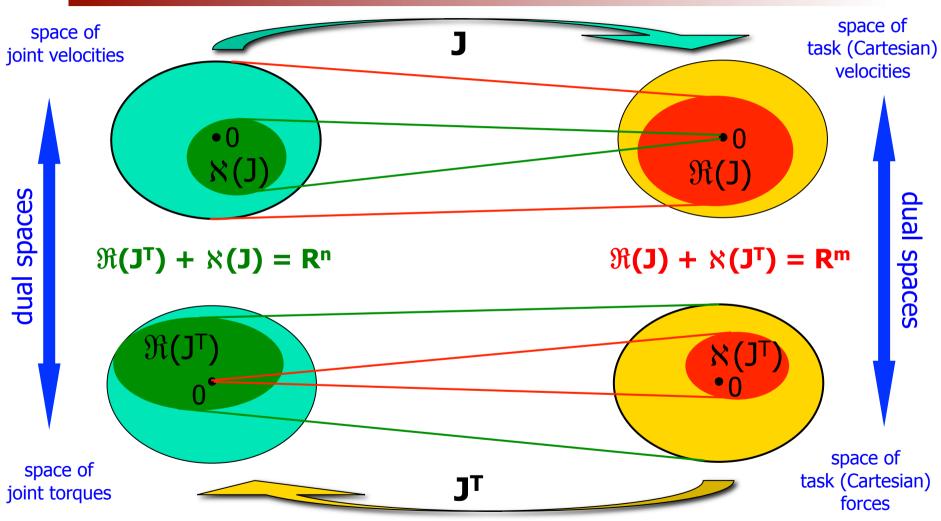
also called "null space" of J

- $\Re(J) + \aleph(J^T) = R^m$ e $\Re(J^T) + \aleph(J) = R^n$
 - sum of vector subspaces $V_1 + V_2 = \text{vector space}$ where any element v can be written as $v = v_1 + v_2$, with $v_1 \in V_1$, $v_2 \in V_2$
- all the above quantities/subspaces can be computed using, e.g., Matlab

Robot Jacobian



decomposition in linear subspaces and duality



(in a given configuration q)

Mobility analysis



- $\rho(J) = \rho(J(q))$, $\Re(J) = \Re(J(q))$, $\aleph(J^T) = \aleph(J^T(q))$ are locally defined, i.e., they depend on the current configuration q
- $\Re(J(q))$ = subspace of all "generalized" velocities (with linear and/or angular components) that can be instantaneously realized by the robot end-effector when varying the joint velocities at the configuration q
- if J(q) has max rank (typically = m) in the configuration q, the robot end-effector can be moved in any direction of the task space R^m
- if $\rho(J(q)) < m$, there exist directions in R^m along which the robot end-effector cannot move (instantaneously!)
 - these directions lie in $\aleph(J^T(q))$, namely the complement of $\Re(J(q))$ to the task space R^m , which is of dimension $m \rho(J(q))$
- when ℵ(J(q)) ≠ {0}, there exist non-zero joint velocities that produce zero end-effector velocity ("self motions")
 - this always happens for m<n, i.e., when the robot is redundant for the task</p>

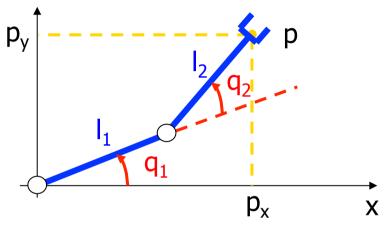


Kinematic singularities

- configurations where the Jacobian loses rank
 - ⇔ loss of instantaneous mobility of the robot end-effector
- for m = n, they correspond to Cartesian poses at which the number of solutions of the inverse kinematics problem differs from the "generic" case
- "in" a singular configuration, we cannot find a joint velocity that realizes a
 desired end-effector velocity in an arbitrary direction of the task space
- "close" to a singularity, large joint velocities may be needed to realize some (even small) velocity of the end-effector
- finding and analyzing in advance all singularities of a robot helps in avoiding them during trajectory planning and motion control
 - when m = n: find the configurations q such that $\frac{det}{J(q)} = 0$
 - when m < n: find the configurations q such that all $m \times m$ minors of J are singular (or, equivalently, such that $det [J(q) J^{T}(q)] = 0$)
- finding all singular configurations of a robot with a large number of joints, or the actual "distance" from a singularity, is a hard computational task

STORYM VE

Singularities of planar 2R arm



direct kinematics

$$p_x = I_1 c_1 + I_2 c_{12}$$

$$p_y = l_1 s_1 + l_2 s_{12}$$

analytical Jacobian

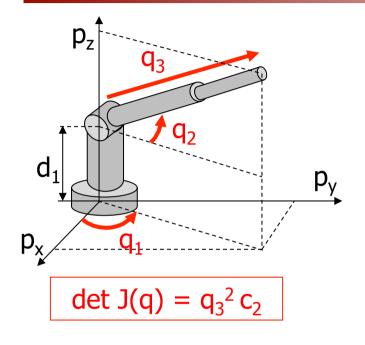
$$\dot{p} = \begin{bmatrix} -I_1 s_1 - I_2 s_{12} & -I_2 s_{12} \\ I_1 c_1 + I_2 c_{12} & I_2 c_{12} \end{bmatrix} \dot{q} = J(q) \dot{q}$$

$$\det J(q) = I_1 I_2 s_2$$

- singularities: arm is stretched $(q_2 = 0)$ or folded $(q_2 = \pi)$
- singular configurations correspond here to Cartesian points on the boundary of the workspace
- in many cases, these singularities separate regions in the joint space with distinct inverse kinematic solutions (e.g., "elbow up" or "down")



Singularities of polar (RRP) arm



direct kinematics

$$p_x = q_3 c_2 c_1$$

 $p_y = q_3 c_2 s_1$
 $p_z = d_1 + q_3 s_2$

analytical Jacobian

$$\dot{p} = \begin{bmatrix} -q_3 s_1 c_2 & -q_3 c_1 s_2 & c_1 c_2 \\ q_3 c_1 c_2 & -q_3 s_1 s_2 & s_1 c_2 \\ 0 & q_3 c_2 & s_2 \end{bmatrix} \dot{q} = J(q) \dot{q}$$

- singularities
 - E-E is along the z axis $(q_2 = \pm \pi/2)$: simple singularity \Rightarrow rank J = 2
 - third link is fully retracted ($q_3 = 0$): double singularity \Rightarrow rank J drops to 1
- all singular configurations correspond here to Cartesian points internal to the workspace (supposing no limits for the prismatic joint)

Singularities of robots with spherical wrist



- \bullet n = 6, last three joints are revolute and their axes intersect at a point
- without loss of generality, we set $O_6 = W =$ center of spherical wrist (i.e., choose $d_6 = 0$ in the DH table)

$$J(q) = \begin{bmatrix} J_{11} & 0 \\ J_{21} & J_{22} \end{bmatrix}$$

- since det $J(q_1,...,q_5) = \det J_{11}$ det J_{22} , there is a decoupling property
 - det $J_{11}(q_1,...,q_3) = 0$ provides the arm singularities
 - det $J_{22}(q_4, q_5) = 0$ provides the wrist singularities
- being $J_{22} = [z_3 z_4 z_5]$ (in the geometric Jacobian), wrist singularities correspond to when z_3 , z_4 and z_5 become linearly dependent vectors
 - \Rightarrow when either $q_5 = 0$ or $q_5 = \pm \pi/2$
- inversion of J is simpler (block triangular structure)
- the determinant of J will never depend on q₁: why?