```
1 /*
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 2
 3
 4
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15 * License along with this library; if not, write to the Free Software
16 * Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston,
17 * MA 02110-1301 USA
18 */
19 package powerspy.client;
20
21 import java.awt.event.ActionEvent;
22 import java.io.IOException;
23 import javax.swing.Timer;
24 import powerspy.baselib.*;
25 import static powerspy.baselib.IODefs.*;
26
27 /**
28 *
29 * @author redxef
30 */
31 public class Controller extends Thread {
33
          private final Frame f;
34
          private final Timer update interval;
35
          private PSInputStream is;
36
          private PSOutputStream os;
37
38
          private boolean keep_alive;
39
40
          private int current;
41
          private int real power;
42
          private int apparent power;
43
          private int reactive power;
44
          private int raw_current;
45
          private int offs;
46
          private int raw_supply;
47
48
           /**
49
           * Constructs a new Controller for interacting with PowerSpy.
50
            * @param f the Frame to link with
51
            */
52
53
          public Controller(Frame f)
54
           {
55
                   keep_alive = false;
56
                   this.f = f;
```

```
57
                    is = null;
 58
                    os = null;
                    update_interval = new Timer(500, (ActionEvent e) -> {
 59
 60
                             doUpdate();
 61
                    });
 62
            }
 63
 64
 65
             * Sets a new InputStream to read the data from.
 66
 67
             * @param is the new InputStream
 68
 69
            public synchronized void setPSInputStream(PSInputStream is)
 70
 71
                    this.is = is;
 72
            }
 73
            /**
 74
 75
             * Returns the currently installed InputStream
 76
 77
             * @return the InputStream
 78
             */
 79
            public synchronized PSInputStream getPSInputStream()
 80
 81
                    return is;
 82
            }
 83
            /**
 84
 85
             * Sets the new OutputStream to write data to.
 86
 87
             * @param os the new OutputStream
 88
 89
            public synchronized void setPSOutputStream(PSOutputStream os)
 90
            {
                    this.os = os;
 91
 92
            }
 93
            /**
 94
 95
             * Returns the currently installed OutputStream.
 96
 97
             * @return the OutputStream
 98
 99
            public synchronized PSOutputStream getPSOutputStream()
100
            {
101
                    return os;
102
            }
103
104
            private synchronized void doUpdate()
105
            {
106
                    System.out.println("curr: " + current);
                    System.out.println("real: " + real power);
107
                    System.out.println("appa: " + apparent_power);
108
109
                    System.out.println("reac: " + reactive power);
110
                    f.setCurrent((float) current / 1000);
111
                    f.setRealPower((float) real power / 1000);
112
                    f.setApparentPower((float) apparent_power / 1000);
113
                    f.setReactivePower((float) reactive_power / 1000);
```

```
114
                    f.setRawCurrent((float) raw_current);
115
                    f.setOffs((float) offs);
116
                    f.setRawVoltage((float) raw_supply);
117
            }
118
            @Override
119
            public synchronized void start()
120
121
122
                    keep alive = true;
123
                    update_interval.start();
124
                    super.start();
125
            }
126
            private synchronized char doRun(char read mode) throws IOException, Pack
127
128
                    if (is.readPackage()) {
129
130
                             if (read_mode == NONE && is.getDataPacket().isUInt8()) {
131
                                     read_mode = (char) is.getDataPacket().readUInt8()
                             } else if (read_mode != NONE && is.getDataPacket().isInt2
132
133
                                     switch (read mode) {
134
                                             case K CURRENT:
135
                                                      current = is.getDataPacket().read
136
                                                      break;
137
                                             case K_REALPOWER:
138
                                                      real power = is.getDataPacket().1
139
                                                      break;
140
                                             case K APPARENTEPOWER:
141
                                                      apparent_power = is.getDataPacket
142
                                                      break;
143
                                              case K REACTIVEPOWER:
144
                                                      reactive_power = is.getDataPacket
145
                                                      break;
146
                                             case K RAWCURRENT:
147
                                                      raw current = is.getDataPacket()
148
                                                      break;
149
                                             case K OFFS:
150
                                                      offs = is.getDataPacket().readInt
151
                                                      break:
152
                                             case K RAWVOLTAGE:
153
                                                      raw_supply = is.getDataPacket().1
154
                                                      break;
155
                                             default:
                                                      break;
156
157
                                     read mode = NONE;
158
159
160
                             is.clear();
161
162
                    return read mode;
163
            }
164
            @Override
165
            public void run()
166
167
                    char read mode = NONE;
168
169
                    while (keep_alive) {
170
                             try {
```

```
171
                                     read_mode = doRun(read_mode);
172
                                     Thread.sleep(20);
                             } catch (IOException | PackageException | InterruptedExce
173
174
                                     ex.printStackTrace(System.err);
175
                                     is.clear();
176
                             }
177
                    }
178
            }
179
            /**
180
181
             * Terminates this Controller and stops the update interval.
182
183
            public void terminate()
184
            {
185
                    keep_alive = false;
186
                    update_interval.stop();
187
            }
188
189 }
```