

```

1 /*
2  * Copyright (C) 2016 redxef.
3  *
4  * This library is free software; you can redistribute it and/or
5  * modify it under the terms of the GNU Lesser General Public
6  * License as published by the Free Software Foundation; either
7  * version 2.1 of the License, or (at your option) any later version.
8  *
9  * This library is distributed in the hope that it will be useful,
10 * but WITHOUT ANY WARRANTY; without even the implied warranty of
11 * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU
12 * Lesser General Public License for more details.
13 *
14 * You should have received a copy of the GNU Lesser General Public
15 * License along with this library; if not, write to the Free Software
16 * Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston,
17 * MA 02110-1301 USA
18 */
19 package powerspy.baselib;
20
21 import java.nio.ByteBuffer;
22 import java.util.Arrays;
23 import static powerspy.baselib.IODefs.*;
24
25 /**
26  *
27  * @author redxef
28  */
29 public class DataPacket {
30
31     private static final byte INT8_BYTES = 1;
32     private static final byte INT16_BYTES = 2;
33     private static final byte INT24_BYTES = 3;
34     private static final byte INT32_BYTES = 4;
35     private static final byte FLOAT_BYTES = 3;
36
37     private char type;
38     private int length;
39     private final byte[] data;
40     private boolean string_fin;
41
42     private int position;
43
44     /**
45      * Creates a new, empty DataPacket with BUFFER_SIZE data buffer.
46      */
47     public DataPacket()
48     {
49         type = NONE;
50         length = 0;
51         data = new byte[BUFFER_SIZE];
52         position = 0;
53         string_fin = false;
54     }
55
56     /**

```

```

57      * Sets the type of this DataPacket. Every value is valid, but only the
58      * ones defined in IODefs are of real use.
59      *
60      * @param c the type
61      */
62      public void setType(char c)
63      {
64          type = c;
65      }
66
67      /**
68       * Adds a Byte of data to the end of the data[] and increments the write
69       * counter.
70       *
71       * @param b the data to write
72       */
73      public void addByte(byte b)
74      {
75          if (!isFinished()) {
76              data[position++] = b;
77              length++;
78          }
79      }
80
81      /**
82       * Sets the finished String flag.
83       */
84      public void setFinishedString()
85      {
86          string_fin = true;
87      }
88
89      /**
90       * Returns the type of this DataPacket.
91       *
92       * @return the type
93       */
94      public char getType()
95      {
96          return type;
97      }
98
99      /**
100      * Returns the length of this data, this is NOT the length of the
101      * byte[].
102      *
103      * @return the number of bytes in this DataPacket
104      */
105      public int getLength()
106      {
107          return length;
108      }
109
110      /**
111      * Seeks the fornt of this DataPacket.
112      */
113      public void seekFront()

```

```

114     {
115         position = 0;
116     }
117
118     /**
119     * Reads the next Byte of data from the array and returns it.
120     *
121     * @return the read data
122     *
123     * @throws PackageException when the end of the buffer is accessed
124     */
125     public byte readNext() throws PackageException
126     {
127         if (position == data.length) {
128             throw new PackageException("reached end of package");
129         }
130
131         return data[position++];
132     }
133
134     /**
135     * Returns the next item in the buffer array. This is the same as
136     * {@code readNext()}.
137     *
138     * @return the read data
139     *
140     * @throws PackageException when the end of the buffer is accessed
141     */
142     public byte getChar() throws PackageException
143     {
144         return readNext();
145     }
146
147     /**
148     * Returns the number of available bytes.
149     *
150     * @return the number of bytes
151     */
152     public int availableChar()
153     {
154         return length - position;
155     }
156
157     /**
158     * Returns true if this DataPacket has no byte stored in it, otherwise
159     * false.
160     *
161     * @return if this DataPacket is empty
162     */
163     public boolean isEmpty()
164     {
165         for (int i = 0; i < data.length; i++) {
166             if (i != 0)
167                 return false;
168         }
169         return true;
170     }

```

```

171
172 private boolean isFinishedNr()
173 {
174     switch (type) {
175         case INT8:
176         case UINT8:
177             return length == INT8_BYTES;
178         case INT16:
179         case UINT16:
180             return length == INT16_BYTES;
181         case INT24:
182         case UINT24:
183             return length == INT24_BYTES;
184         case INT32:
185         case UINT32:
186             return length == INT32_BYTES;
187         case FLOAT:
188             return length == FLOAT_BYTES;
189         default:
190             return false;
191     }
192 }
193
194 private boolean isFinishedString()
195 {
196     return string_fin;
197 }
198
199 /**
200  * Checks if this DataPacket is finished, effectively preventing any
201  * further modification.
202  *
203  * @return true if the Packet is finished, otherwise false
204  */
205 public boolean isFinished()
206 {
207     if (type >= INT8 && type <= UINT32 || type == FLOAT) {
208         return isFinishedNr();
209     } else if (type == STRING) {
210         return isFinishedString();
211     } else {
212         return false;
213     }
214 }
215
216 /**
217  * Checks if this DataPacket is of type INT8.
218  *
219  * @return true if the type matches
220  */
221 public boolean isInt8()
222 {
223     return getType() == INT8;
224 }
225
226 /**
227  * Checks if this DataPacket is of type INT16.

```

```

228      *
229      * @return true if the type matches
230      */
231      public boolean isInt16()
232      {
233          return getType() == INT16;
234      }
235
236      /**
237       * Checks if this DataPacket is of type INT24.
238       *
239       * @return true if the type matches
240       */
241      public boolean isInt24()
242      {
243          return getType() == INT24;
244      }
245
246      /**
247       * Checks if this DataPacket is of type INT32.
248       *
249       * @return true if the type matches
250       */
251      public boolean isInt32()
252      {
253          return getType() == INT32;
254      }
255
256      /**
257       * Checks if this DataPacket is of type UINT8.
258       *
259       * @return true if the type matches
260       */
261      public boolean isUInt8()
262      {
263          return getType() == UINT8;
264      }
265
266      /**
267       * Checks if this DataPacket is of type UINT16.
268       *
269       * @return true if the type matches
270       */
271      public boolean isUInt16()
272      {
273          return getType() == UINT16;
274      }
275
276      /**
277       * Checks if this DataPacket is of type UINT24.
278       *
279       * @return true if the type matches
280       */
281      public boolean isUInt24()
282      {
283          return getType() == UINT24;
284      }

```

```

285
286 /**
287  * Checks if this DataPacket is of type UINT32.
288  *
289  * @return true if the type matches
290  */
291 public boolean isUInt32()
292 {
293     return getType() == UINT32;
294 }
295
296 /**
297  * Checks if this DataPacket is of type Float.
298  *
299  * @return true if the type matches
300  */
301 public boolean isFloat()
302 {
303     return getType() == FLOAT;
304 }
305
306 /**
307  * Checks if this DataPacket is of type String.
308  *
309  * @return true if the type matches
310  */
311 public boolean isString()
312 {
313     return getType() == STRING;
314 }
315
316 /**
317  * Reads an unsigned 8 bit Integer from the data[].
318  *
319  * @return the Integer
320  *
321  * @throws PackageException if the type of the packet doesn't match with
322  *         the type to read.
323  */
324 public int readUInt8() throws PackageException
325 {
326     int res;
327     byte[] b = new byte[4];
328     if (!isUInt8()) {
329         throw new PackageException("Wrong package type.");
330     }
331
332     seekFront();
333
334     b[0] = 0;
335     b[1] = 0;
336     b[2] = 0;
337     b[3] = getChar();
338
339     res = ByteBuffer.wrap(b).getInt();
340
341     return res;

```

```

342     }
343
344     /**
345      * Reads an unsigned 16 bit Integer from the data[].
346      *
347      * @return the Integer
348      *
349      * @throws PackageException if the type of the packet doesn't match with
350      *         the type to read.
351      */
352     public int readUInt16() throws PackageException
353     {
354         int res;
355         byte[] b = new byte[4];
356         if (!isUInt16()) {
357             throw new PackageException("Wrong package type.");
358         }
359
360         seekFront();
361         b[0] = 0;
362         b[1] = 0;
363         b[2] = getChar();
364         b[3] = getChar();
365
366         res = ByteBuffer.wrap(b).getInt();
367
368         return res;
369     }
370
371     /**
372      * Reads an unsigned 24 bit Integer from the data[].
373      *
374      * @return the Integer
375      *
376      * @throws PackageException if the type of the packet doesn't match with
377      *         the type to read.
378      */
379     public int readUInt24() throws PackageException
380     {
381         int res;
382         byte[] b = new byte[4];
383         if (!isUInt24()) {
384             throw new PackageException("Wrong package type.");
385         }
386
387         seekFront();
388         b[0] = 0;
389         b[1] = getChar();
390         b[2] = getChar();
391         b[3] = getChar();
392
393         res = ByteBuffer.wrap(b).getInt();
394
395         return res;
396     }
397
398     /**

```

```

399     * Reads an unsigned 32 bit Integer from the data[].
400     *
401     * @return the Integer
402     *
403     * @throws PackageException if the type of the packet doesn't match with
404     *                          the type to read.
405     */
406     public int readUInt32() throws PackageException
407     {
408         int res;
409         byte[] b = new byte[4];
410         if (!isUInt32()) {
411             throw new PackageException("Wrong package type.");
412         }
413
414         seekFront();
415         b[0] = getChar();
416         b[1] = getChar();
417         b[2] = getChar();
418         b[3] = getChar();
419
420         res = ByteBuffer.wrap(b).getInt();
421
422         return res;
423     }
424
425     /**
426     * Reads an 8 bit Integer from the data[].
427     *
428     * @return the Integer
429     *
430     * @throws PackageException if the type of the packet doesn't match with
431     *                          the type to read.
432     */
433     public int readInt8() throws PackageException
434     {
435         int res;
436         byte[] b = new byte[4];
437         if (!isInt8()) {
438             throw new PackageException("Wrong package type.");
439         }
440
441         seekFront();
442
443         b[0] = 0;
444         b[1] = 0;
445         b[2] = 0;
446         b[3] = getChar();
447
448         res = ByteBuffer.wrap(b).getInt();
449
450         if ((res & 0x80) > 0) {
451             res = ~res + 1; //invert
452             res &= 0xff;
453             res = ~res + 1;
454         }
455         return res;

```



```

456     }
457
458     /**
459     * Reads an 16 bit Integer from the data[].
460     *
461     * @return the Integer
462     *
463     * @throws PackageException if the type of the packet doesn't match with
464     *         the type to read.
465     */
466     public int readInt16() throws PackageException
467     {
468         int res;
469         byte[] b = new byte[4];
470         if (!isInt16()) {
471             throw new PackageException("Wrong package type.");
472         }
473
474         seekFront();
475
476         b[0] = 0;
477         b[1] = 0;
478         b[2] = getChar();
479         b[3] = getChar();
480
481         res = ByteBuffer.wrap(b).getInt();
482
483         if ((res & 0x8000) > 0) {
484             res = ~res + 1; //invert
485             res &= 0xffff;
486             res = ~res + 1;
487         }
488         return res;
489     }
490
491     /**
492     * Reads an 24 bit Integer from the data[].
493     *
494     * @return the Integer
495     *
496     * @throws PackageException if the type of the packet doesn't match with
497     *         the type to read.
498     */
499     public int readInt24() throws PackageException
500     {
501         int res;
502         byte[] b = new byte[4];
503         if (!isInt24()) {
504             throw new PackageException("Wrong package type.");
505         }
506
507         seekFront();
508
509         b[0] = 0;
510         b[1] = getChar();
511         b[2] = getChar();
512         b[3] = getChar();

```

```

513         res = ByteBuffer.wrap(b).getInt();
514
515
516         if ((res & 0x800000) > 0) {
517             res = ~res + 1; //invert
518             res &= 0xffffffff;
519             res = ~res + 1;
520         }
521         return res;
522     }
523
524     /**
525     * Reads an 32 bit Integer from the data[].
526     *
527     * @return the Integer
528     *
529     * @throws PackageException if the type of the packet doesn't match with
530     *         the type to read.
531     */
532     public int readInt32() throws PackageException
533     {
534         int res;
535         byte[] b = new byte[4];
536         if (!isInt32()) {
537             throw new PackageException("Wrong package type.");
538         }
539
540         seekFront();
541
542         b[0] = getChar();
543         b[1] = getChar();
544         b[2] = getChar();
545         b[3] = getChar();
546
547         res = ByteBuffer.wrap(b).getInt();
548
549         if ((res & 0x80000000) > 0) {
550             res = ~res + 1; //invert
551             res &= 0xffffffff;
552             res = ~res + 1;
553         }
554         return res;
555     }
556
557     /**
558     * Reads an 24 bit Float from the data[].
559     *
560     * @return the Float
561     *
562     * @throws PackageException if the type of the packet doesn't match with
563     *         the type to read.
564     */
565     public float readFloat() throws PackageException
566     {
567         int res;
568         byte[] b = new byte[4];
569         if (!isFloat()) {

```

```

570         throw new PackageException("Wrong package type.");
571     }
572
573     seekFront();
574     b[0] = 0;
575     b[1] = getChar();
576     b[2] = getChar();
577     b[3] = getChar();
578
579     res = ByteBuffer.wrap(b).getInt();
580
581     return Float.intBitsToFloat(res << 8);
582 }
583
584 /**
585  * Reads an String from the data[].
586  *
587  * @return the String
588  *
589  * @throws PackageException if the type of the packet doesn't match with
590  *         the type to read.
591  */
592 public String readString() throws PackageException
593 {
594     StringBuilder sb = new StringBuilder();
595     if (!isString()) {
596         throw new PackageException("Wrong package type.");
597     }
598
599     seekFront();
600     while (availableChar() > 0) {
601         sb.append((char) getChar());
602     }
603
604     return sb.toString();
605 }
606
607 /**
608  * Reads any type of data from the data[]. This is a convenience method
609  * intended for debugging.
610  *
611  * @return the result as Object or null if the Package is not finished
612  *
613  * @throws PackageException this Exception is never thrown
614  */
615 public Object readObj() throws PackageException
616 {
617     switch (getType()) {
618         case INT8:
619             return readInt8();
620         case INT16:
621             return readInt16();
622         case INT24:
623             return readInt24();
624         case INT32:
625             return readInt32();
626         case UINT8:

```

```
627         return readUInt8();
628     case UINT16:
629         return readUInt16();
630     case UINT24:
631         return readUInt24();
632     case UINT32:
633         return readUInt32();
634     case FLOAT:
635         return readFloat();
636     case STRING:
637         return readString();
638     default:
639         return null;
640     }
641 }
642
643 @Override
644 public String toString()
645 {
646     StringBuilder sb = new StringBuilder();
647
648     sb.append("type: ");
649     sb.append(type);
650     sb.append("; data: ");
651     sb.append(Arrays.toString(data));
652     sb.append(";");
653
654     return sb.toString();
655 }
656 }
```