Using Docker, WebPack, Babel, PostCSS and ESLint to build a simple project.

Recently I recall on my self to learn some new technologies apart from my daily work and talking with a friend he suggest me to try it from the ground, mostly to teach on how to create a functional site with many different technologies trying to make it easy for newcomers. The first part of this work start with this tutorial, but roughly speaking it is not my only work because tutorials sharing by some of you let me start and share my little part.

When I begin the process of making this tutorial I found some interesting tutorials which helping me a lot to make this.

Setup an environment for the project

Using docker to isolate things

To start the work we need a fresh environment, and in my case I need to avoid impact others projects and the environment I have in my work so I download a docker Linux image, but Windows/Mac/Others are valid options, and install it in your system.

When docker is installed the next step is search an image and install it to start our develop. Here I use a simple **ubuntu** image and not a **docker file or a NodeJs docker image** to construct it because I want to show you how to do that, but if you prefer (and you know how to do) can use it as well and go directly to the following step. The step to download image, create a container and use it are:

Note that we are connecting the host ports 3000 (left part) with the container ports (right part), because later we need its to test our app in browser. Take care about the sharing folder route (-v parameter) between host and docker container folder because the project files will be there.

Installing NodeJS

```
apt-get update
apt-get install curl
curl -o- https://raw.githubusercontent.com/nvm-sh/nvm/v0.35.3/install.sh | bash
```

Then close and reopen your terminal (or stop and start your docker image, use ctrl+d or type logout) to start using nvm

```
nvm --version
0.35.3
nvm install node
Downloading and installing node v14.9.0...
Downloading https://nodejs.org/dist/v14.9.0/node-v14.9.0-linux-x64.tar.xz...
```

Create and initial project

Now you have a real environment to work is time to put framework in site and start to work to get an initial result.

Create inside the folder **/opt/apps** the initial project folders and run "**npm init -y**" to create the project and the **package.json** file, the you get the following structure as the starting point

```
demo/
    src/
    package.json

package.json
{
    "name": "demo",
    "version": "1.0.0",
    "description": "",
    "main": "index.js",
    "scripts": {
        "test": "echo \"Error: no test specified\" && exit 1"
    },
    "keywords": [],
    "author": "",
    "license": "MIT"
}
```

Configuring WebPack, Babel and ESLint

Webpack is a *static module bundler* for modern JavaScript applications, but its not limited to Javascript only it can be extended to process CSS, HTML, images or any other resources if you have the right plugin. **Babel** is a transpiler, a tool that translate our actual javascript to support the target browser/node server javascript version. **ESLint** to check inconsistencies in code helping us with rules and to enforce code style across all code base.

```
npm i webpack webpack-cli webpack-dev-server html-webpack-plugin \
          @babel/core babel-loader @babel/preset-env @babel/preset-react \
          --save-dev

package.json
{
    "name": "demo",
    "version": "1.0.0",
    "description": "",
    "main": "index.js",
    "scripts": {
```

```
"test": "echo \"Error: no test specified\" && exit 1"
},

"keywords": [],

"author": "",

"license": "ISC",

"devDependencies": {

    "@babel/core": "^7.11.4",

    "@babel/preset-env": "^7.11.0",

    "@babel/preset-react": "^7.10.4",

    "babel-loader": "^8.1.0",

    "html-webpack-plugin": "^4.3.0",

    "webpack": "^4.44.1",

    "webpack-cli": "^3.3.12",

    "webpack-dev-server": "^3.11.0"
}
```

Now create a folder named "webpack" with the webpack configurations files needed to process project files.

webpack.config.dev.js

```
const path = require('path');
const loaders = require('./loaders');
// Generate an HTML5 file for you that includes all your
// webpack bundles in the body using script tags
const HtmlWebPackPlugin = require("html-webpack-plugin");
module.exports = {
  mode: "development",
  target: "web",
devtool: "cheap-module-source-map",
  entry: ["./src/app.js"], // the application entry point
  output: { // where to put bundles are and how to name these file
    path: path.resolve(__dirname, "dist"),
    publicPath: "/",
    filename: "bundle.js"
  devServer: {
    stats: "minimal",
    overlay: true,
    historyApiFallback: true,
    disableHostCheck: true,
    headers: { "Access-Control-Allow-Origin": "*" },
    https: false
  },
  plugins: [
    new HtmlWebPackPlugin({
      template: "src/index.html"
    })
  module: {
    rules: [
      loaders.JSLoader
    1
  },
  output: {
    path: path.resolve(__dirname, "dist"),
    filename: "js/[name].bundle.js"
};
```

loaders.js

```
const JSLoader = {
  test: /\.js$/,
  exclude: /node_modules/,
  use: {
     loader: 'babel-loader',
     options: {
     presets: ['@babel/preset-env']
     }
  }
};

module.exports = {
  JSLoader: JSLoader
};
```

As yo see we introduced a webpack plugin named "**HtmlWebPackPlugin**" to create the index.html automatically for us with an included <*script*> tag with its *src* pointing to the generated javascript **app.bundle.js** in this case.

After that we need to update package.json to load webpack files in the script attribute as show. For now the is the **dev** option the most important. Note that we are using port 3000, the same we put when create the container. The other important thing here is the "<u>host 0.0.0.0</u>" to make our project accessible from outside.

```
"scripts": {
    "test": "echo \"Error: no test specified\" && exit 1",
    "dev": "webpack-dev-server --config ./webpack/webpack.config.dev.js --hot --host 0.0.0 --port 3000",
}
```

Finally to test this configuration we need to add some folders and files from the project root folder to get the following structure:

```
node_modules/
src/
    js/
        util.js
    app.js
    index.html
webpack/
    loaders.js
    webpack.config.dev.js
package.json
   index.html
   <!DOCTYPE html>
   <html lang="en">
   <head>
     <meta charset="UTF-8">
     <title>Welcome</title>
   </head>
   <body>
```

Now the project is ready to make the first test running WebPack in dev mode.

```
npm run dev
```

```
> demo@1.0.0 dev /opt/apps/demo
> webpack-dev-server --config ./webpack/webpack.config.dev.js --hot --host
0.0.0.0 --port 3000

i 「wds」: Project is running at <a href="http://0.0.0.0:3000/">http://0.0.0.0:3000/</a>
i 「wds」: webpack output is served from /
i 「wds」: Content not from webpack is served from /opt/apps/demo
i 「wds」: 404s will fallback to /index.html
i 「wdm」: 37 modules
i 「wdm」: Compiled successfully.
```

It show us that we have a server waiting for request at http://localhost:3000/, then if you access it in the browser you will get the following:

Hello from Demo

and the generated **index.html** at http://localhost:3000/ is:

Note here that the <code>HtmlWebPackPlugin</code> is helping us updating the template file adding a script link to the generated javascript bundle file located in the dist folder.

ESLint

It is a tool that analyze the javascript code in the project trying to find some common problems in it using a set of rules incorporated as plugins.

```
npm i eslint eslint-loader --save-dev
```

Then we need to update **webpack/loaders.js** to add and export the new loader

```
const ESLintLoader = {
  test: /\.js$/,
  enforce: 'pre',
  exclude: /node_modules/,
  use: {
    loader: 'eslint-loader',
    options: {
      configFile: __dirname + '/.eslintrc'
    },
  }
};

module.exports = {
  JSLoader: JSLoader,
  ESLintLoader
};
```

Here ESLint has its own configuration file named **.eslintrc** in the same webpack folder in which we use suggested guidelines to avoid code violations.

```
{
  "extends": "eslint:recommended",
  "env": {
     "browser": true,
     "node": true,
     "es6": true
},
  "parserOptions": {
     "ecmaVersion": 6,
     "sourceType": "module"
},
  "rules": {
     "no-console": "off",
     "strict": ["error", "global"],
     "curly": "warn"
}
```

Last step is to put ESLint as dependency in **webpack.config.dev.js** in module rules:

```
module: {
    rules: [
        loaders.JSLoader,
        loaders.ESLintLoader
    ]
},
```

Now is time to make an ESLint test in practique to an error detection. Add *function doNothing() {*} to the file *app.js* then run application again and you will see the error:

```
> demo@1.0.0 dev /opt/apps/demo
> webpack-dev-server --config ./webpack/webpack.config.dev.js --hot --host
0.0.0.0 --port 3000

i 「wds」: Project is running at http://0.0.0.0:3000/
i 「wds」: webpack output is served from /
i 「wds」: Content not from webpack is served from /opt/apps/demo
i 「wds」: 404s will fallback to /index.html

* 「wdm」: 37 modules

ERROR in ./src/js/util.js
Module Error (from ./node_modules/eslint-loader/dist/cjs.js):

/opt/apps/demo/src/js/util.js
7:10 error 'doNothing' is defined but never used no-unused-vars

* 1 problem (1 error, 0 warnings)

i 「wdm」: Failed to compile.
```

You can also use the 'friendly-errors-webpack-plugin' to helping you showing more firendly error messages, to do that just add it to the project and as a plugin dependency in webpack.config.dev.js

Working with styles: PostCSS and Stylelint

Now we have our project working and configured is time to process css files and **PostCSS** is the right tool to analyze css rules, verify browser compatibility, autoprefixing, minification and others.

To use it you need install it as a project dependency and update loaders.js file adding a css loader entry to process CSS files in the project building fase.

```
npm i postcss postcss-import postcss-loader style-loader css-loader postcss-preset-env --save-dev
```

loaders.js

npm run dev

```
const CSSLoader = {
```

```
test: /\.css$/,
  exclude: /node_modules/,
  use: [
      loader: 'style-loader',
      loader: 'css-loader',
      options: {
        importLoaders: 1
    },
{
      loader: 'postcss-loader',
      options: {
        postcssOptions: {
          config: __dirname + '/postcss.config.js',
          sourceMap: true
        }
    },
  ],
};
module.exports = {
  JSLoader: JSLoader,
  ESLintLoader: ESLintLoader,
  CSSLoader: CSSLoader
};
```

At the same time we need to create postcss.config.js in the webpack folder to manage postcss configuration and plugins.

And as final point add the loader to **webpack.config.dev.js** file.

```
module: {
   rules: [
    loaders.JSLoader,
    loaders.ESLintLoader,
    loaders.CSSLoader
  ]
},
```

To test the new configuration create a styles folder inside src, then add the app.css file in it

app.css

```
#welcome {
    font-size: 2.5em;
    color: royalblue;
}
```

```
.normal-text {
   font-size: 1.5em;
.highlight-text {
   background-color: #317399;
   padding: 0 5px;
   color: #fff;
}
.blue-text {
   color: blue
}
Now update index.html and app.js files to link with the style file.
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <title>Welcome Step</title>
</head>
<body>
 <script src="dist/bundle.js"></script>
 <div id="welcome"></div>
 <h2>PostCSS test</h2>
 Its <strong class="normal-text highlight-text">an
example text</strong> to show how to use PostCss
 Here we use the <strong>some css rules</strong> from
the app.css style file
 <strong>Country</strong>
      <strong>Capital</strong>
    USA
      Washington
    England
      London
    Japan
      Tokio
    This is a blue text parragraph.
</body>
</html>
app.js
import welcome from './js/util';
import './styles/app.css';
welcome();
```

Now run app again and refresh the browser to see the update index page, but in the process of writing css rules we need to check for errors and the **Stylelint** plugin do that for us processing every styles to detect any malformation in css rules.

Add it to the project as dependency, update the webpack configuration files and the *stylelint.config.js* were we add the css rules needed by the project.

```
npm i stylelint stylelint-webpack-plugin --save-dev
stylelint.config.js
// Some simple css validation rules
module.exports = {
  rules: {
    // check the style block should not be empty
    "block-no-empty": true,
    // check the style property should be valid
    "property-no-unknown": true,
  }
};
Lets create another file configuration in the same folder with the following
name and content:
css.plugins.config.js
const _StyleLintPlugin = require('stylelint-webpack-plugin');
const StyleLintPlugin = new _StyleLintPlugin({
    configFile: path.resolve(__dirname, 'stylelint.config.js'),
context: path.resolve(__dirname, '../src/styles'),
    files: '**/*.css',
    failOnError: false,
    quiet: false,
});
module.exports = {
    StyleLintPlugin: StyleLintPlugin
webpack.config.dev.js
const path = require('path');
const loaders = require('./loaders');
const cssplugins = require('./css.plugins.config');
  plugins: [
    cssplugins.StyleLintPlugin
  ],
We are ready now to test our css files, to do that add in app.css a malformed css rule:
.green-text { green-color: green }
to see the following error:
ERROR in
src/styles/app.css
 20:5 * Unexpected unknown property "green-color"
                                                           property-no-unknown
i [wdm]: Failed to compile.
```

In real project I suggest to use the '*stylelint-config-standard*' plugin to check the most common stylistic conventions rules, then the updated config will look like:

```
npm install stylelint-config-standard --save-dev
```

```
stylelint.config.js

module.exports = {
    "extends": "stylelint-config-standard",
    rules: {
        "indentation": 4,
        "number-leading-zero": null,
        "unit-allowed-list": ["em", "rem", "px", "s"]
    },
};
```

Until here we get a developer environment but if you want a production code you need to make some changes and additions to webpack configurations to get it.

The first things to do is to split the webpack.config.dev.js into several files: **webpack.common.js**, **webpack.dev.js** and **webpack.prod.js**, and put things in there, but before that download and install the following plugins required in netx steps:

npm i webpack-merge clean-webpack-plugin mini-css-extract-plugin cssnano --save-dev

```
webpack.common.js
const path = require('path');
const loaders = require('./loaders');
const cssplugins = require('./css.plugins.config');
const FriendlyErrorsWebpackPlugin = require('friendly-errors-webpack-plugin');
// Generate an HTML5 file for you that includes all your
// webpack bundles in the body using script tags
const HtmlWebPackPlugin = require("html-webpack-plugin");
// remove all files inside webpack's output.path directory,
// as well as all unused webpack assets after every successful rebuild
const { CleanWebpackPlugin } = require('clean-webpack-plugin');
module.exports = {
  entry: ["./src/app.js"], // the application entry point
  output: { // where to put bundles are and how to name these file
    path: path.resolve(__dirname, "dist"),
    publicPath: "/"
    filename: "bundle.js"
  plugins: [
    new FriendlyErrorsWebpackPlugin(),
    new CleanWebpackPlugin(),
    new HtmlWebPackPlugin({
      template: "src/index.html"
    }),
    cssplugins.StyleLintPlugin
  module: {
    rules: [
      loaders.JSLoader,
      loaders.ESLintLoader,
      loaders.CSSLoader
    ]
```

```
},
  output: {
    path: path.resolve(__dirname, "dist"),
    filename: "js/[name].bundle.js"
};'
webpack.dev.js
// For development phase
const { merge } = require('webpack-merge');
const common = require('./webpack.common.js');
module.exports = merge(common, {
  mode: "development",
  target: "web",
  devtool: "cheap-module-source-map",
  devServer: {
    stats: "minimal",
    overlay: true,
    historyApiFallback: true,
    disableHostCheck: true,
    headers: { "Access-Control-Allow-Origin": "*" },
    https: false
  },
});
webpack.prod.js
// For production builds
const { merge } = require('webpack-merge');
const common = require('./webpack.common.js');
module.exports = merge(common, {
  mode: 'production',
  devtool: 'source-map',
});
Now update the package json file to include a run develop and production scripts
package.json
  "scripts": {
  "test": "echo \"Error: no test specified\" && exit 1",
    "dev": "webpack-dev-server --config ./webpack/webpack.dev.js --hot --host
0.0.0.0 --port 3000",
    "build": "webpack -p --config ./webpack/webpack.prod.js --display-error-
details"
  },
}
```

Now running project again to see some explicit css errors in the apps.css file as a consequence of the "stylelint-config-standard" use:

```
ERROR in src/styles/app.css
```

After fixing de css and rerunning the project

```
dist/
    js/
    main.bundle.js
    main.bundle.js.map
index.html
```

but the css files not exist in the dist folder, and if you remember we include some plugins in the last install and we use its for this task, so edit and update the next files:.

```
postcss.config.js
module.exports = {
    plugins: [
        'postcss-import',
             'postcss-preset-env': {
                 'browsers': 'last 10 versions',
        },
        require('cssnano')({
            preset: 'default',
        })
    ]
}
loaders.js
const path = require('path');
const MiniCssExtractPlugin = require('mini-css-extract-plugin');
. . .
const CSSLoader = {
  test: /\.css$/,
  exclude: /node_modules/,
  use: [
      loader: 'style-loader',
    },
      loader: MiniCssExtractPlugin.loader,
    },
webpack.common.js
const path = require('path');
const loaders = require('./loaders');
```

```
const cssplugins = require('./css.plugins.config');
const MiniCssExtractPlugin = require('mini-css-extract-plugin');
  plugins: [
    new MiniCssExtractPlugin({
        filename: '[name].css',
        chunkFilename: '[id].css',
      }),
package.json
{
  "devDependencies": {
  "browserslist": [
    "> 5%",
    "last 4 version"
  1
}
app.css
table {
    display: grid;
    user-select: none;
    background: linear-gradient(to bottom, white, black);
}
```

Now you will get a minified and the source map of css files too, but if you check the generated css you will see some awesome transformation to the table rule with autoprefixing:

```
## Original:
table {
    display: grid;
    user-select: none;
    background: linear-gradient(to bottom, white, black);
}
## Tranformed
table {
    display: grid;
    -webkit-user-select: none;
       -moz-user-select: none;
        -ms-user-select: none;
            user-select: none;
    background: -webkit-gradient(linear, left top, left bottom, from(white),
to(black));
    background: -o-linear-gradient(top, white, black);
    background: linear-gradient(to bottom, white, black);
}
```

Finally project will have the following structure and files:

```
src/
    js/
        util.js
    styles/
        app.css

app.js
    index.html

webpack/
    .eslintrc
    css.plugins.js
    loaders.js
    postcss.config.js
    stylelint.config.js
    webpack.config.dev.js
```

Project resources

You can download from https://github.com/manuel-molina/webpack-demo this pdf file and all project files, also you can review the following useful links I found over the Internet:

- Install Docker Engine
- How to Install and Use Docker on Linux
- Installing Docker on Linux
- How to Install Node.js and npm on Ubuntu 20.04
- <u>JavaScript's strict mode</u>
- A tale of Webpack 4 and how to finally configure it in the right way.
- Working with Webpack 4, ES6, PostCSS with preset-env
- <u>Using html-webpack-plugin to generate index.html</u>
- How to set up React with Webpack and Babel
- Tutorial: How to set up React, webpack, and Babel from scratch (2020)
- Getting Started with ESLint
- How to use ESLint in Webpack
- Configuring ESLint
- Eslint recommended style guidelines
- Linting React using ESLint and Babel.
- ESLint configuration and best practices
- Additional Configuration for webpack
- Introduction to PostCSS With cssnext and cssnano
- How to configure CSS and CSS modules in webpack

- Web Design Tutorials: PostCSS
- Npm PostCSS site
- The stylelint-config-standard NPM plugin site
- The complete best practices for minifying CSS
- Webpack By Example: Part 1
- Webpack By Example: Part 2
- The webpack production guide