# Semantic Web Technologien: FIFA's Fußball-Weltmeisterschaft 2014 in Brasilien bekommt eine semantische Unterstützung.

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Abstract. Große Sportereignisse haben schon immer große Menschenmaßen begeistert. So auch die Events die Disziplin Fußball betreffen. Dieses Paper beschreibt ein Projekt, das sich als Ziel die Vorstellung der Ereignisse der diesjährigen Fußballweltmeisterschaft gesetzt hat. Der Fokus dieser Anwendung liegt auf der Aktualität der präsentierten Daten sowie einer auf die Mobilen-Endgeräte angepassten Repräsentation. Für die Vielfalt der präsentierten Daten sowie deren Richtigkeit sorgte eine Informationssynthese aus mehreren Quellen. Um die Informationen weitestgehend für automatische Weiterverarbeitung vorzubereiten wurden alle Daten um semantische Bedeutung aus gängigen Sport-Ontologien ergänzt.

### 1 Pitch

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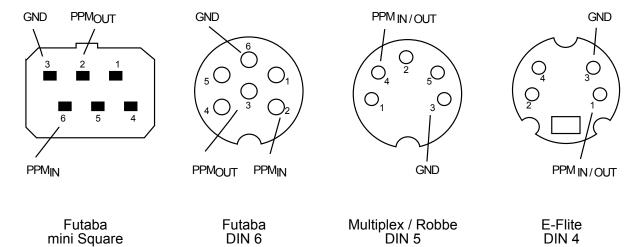
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**Fig. 1.** One kernel at  $x_s$  (dotted kernel) or two kernels at  $x_i$  and  $x_j$  (left and right) lead to the same summed estimate at  $x_s$ . This shows a figure consisting of different types of lines. Elements of the figure described in the caption should be set in italics, in parentheses, as shown in this sample caption.

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$$\psi(u) = \int_{o}^{T} \left[ \frac{1}{2} \left( \Lambda_{o}^{-1} u, u \right) + N^{*}(-u) \right] dt . \tag{1}$$

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Program listings or program commands in the text are normally set in typewriter font, e.g., CMTT10 or Courier.

Example of a Computer Program

```
program Inflation (Output)
  {Assuming annual inflation rates of 7%, 8%, and 10%,...
  years};
  const
    MaxYears = 10;
  var
    Year: 0..MaxYears;
    Factor1, Factor2, Factor3: Real;
  begin
```

<sup>&</sup>lt;sup>1</sup> The footnote numeral is set flush left and the text follows with the usual word spacing.

```
Year := 0;
Factor1 := 1.0; Factor2 := 1.0; Factor3 := 1.0;
WriteLn('Year 7% 8% 10%'); WriteLn;
repeat
    Year := Year + 1;
    Factor1 := Factor1 * 1.07;
    Factor2 := Factor2 * 1.08;
    Factor3 := Factor3 * 1.10;
    WriteLn(Year:5,Factor1:7:3,Factor2:7:3,Factor3:7:3)
until Year = MaxYears
end.
```

(Example from Jensen K., Wirth N. (1991) Pascal user manual and report. Springer, New York)

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Spieler	+	+	-	-	+
Spielergebnisse	+	+	+	+	+
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