

Simulating Interacting Galaxies

The results of a high school internship project

Michael Thiel
Manuel Brea-Carreras

Acknowledgements

Markus Pössel
Haus der Astronomie
MPIA

International Summer Internship at HdA 2017



Galaxy Evolution - applied to our project



Main reference and inspiration

GALACTIC BRIDGES AND TAILS

ALAR TOOMRE

Department of Mathematics, Massachusetts Institute of Technology

AND

JURI TOOMRE*

Department of Mathematics, New York University, and
Goddard Institute for Space Studies, New York

Received 1972 May 19

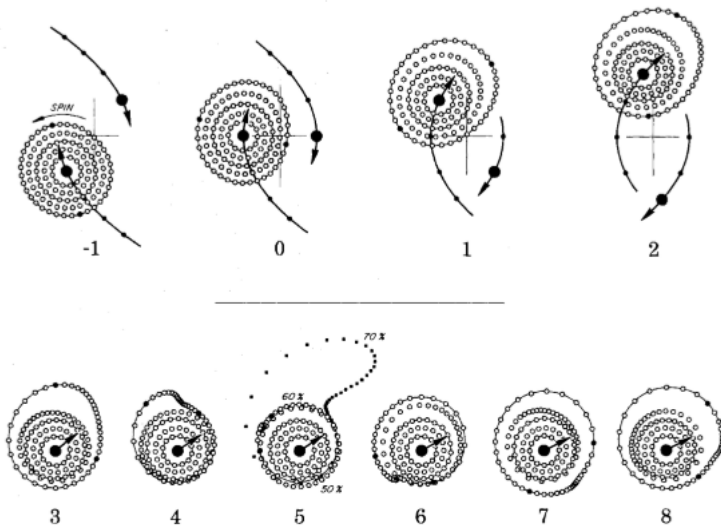


FIG. 1.—A flat retrograde ($i = 180^\circ$) parabolic passage of a companion of equal mass. The two small filled circles denote test particles from the $0.6R_{\text{mil}}$ ring which, in the absence of the encounter, would have reached positions exactly to the right and left of the victim mass at $t = 0$. The filled squares at $t = 5$ depict additional test particles from $0.7R_{\text{mil}}$. (Note the partial interpenetrations of the outermost rings at $t = 4, 5$, and 6 , and their continuing oscillations thereafter.)

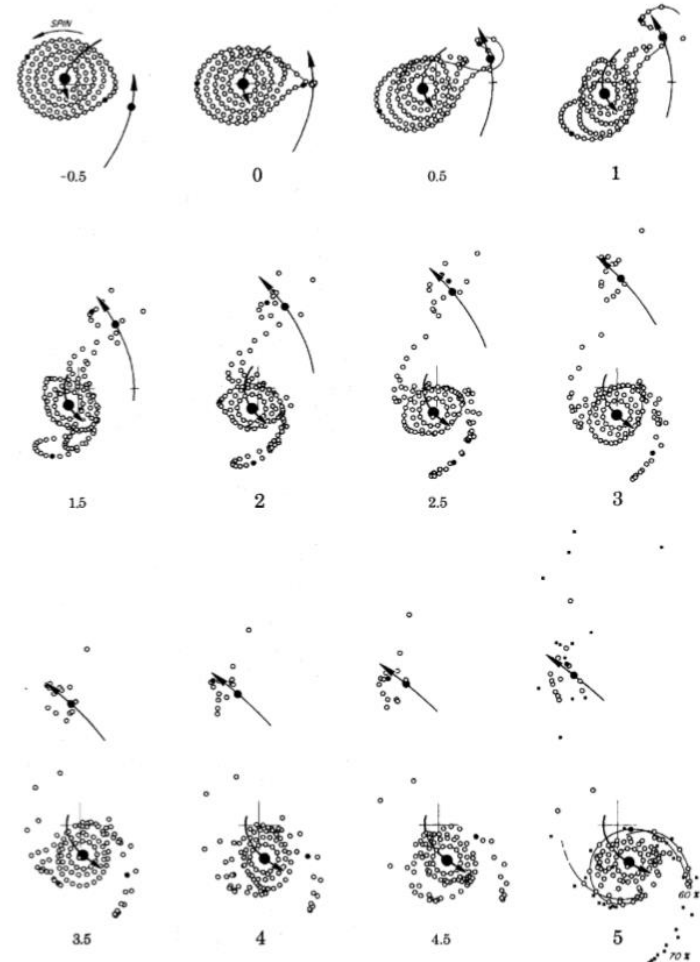
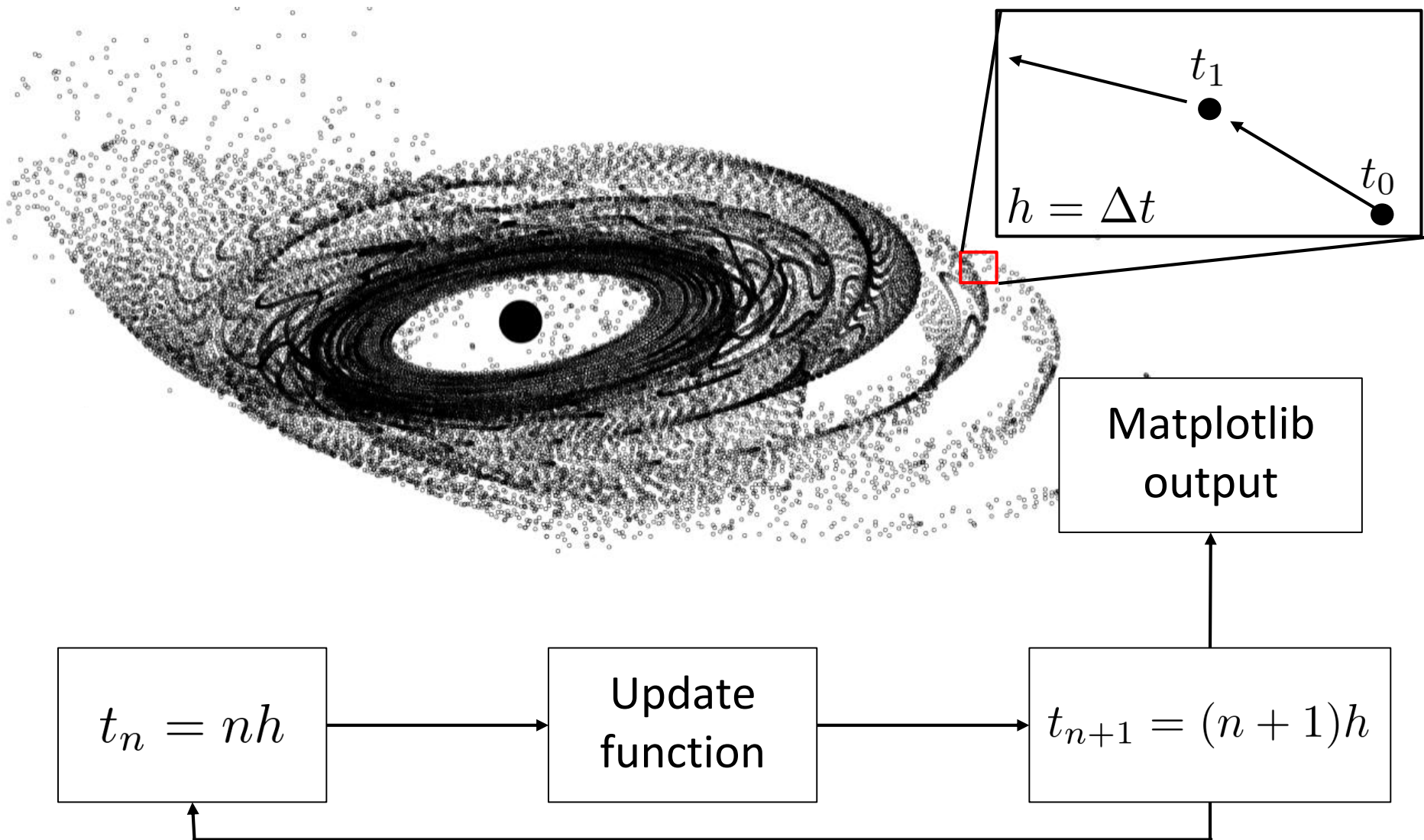
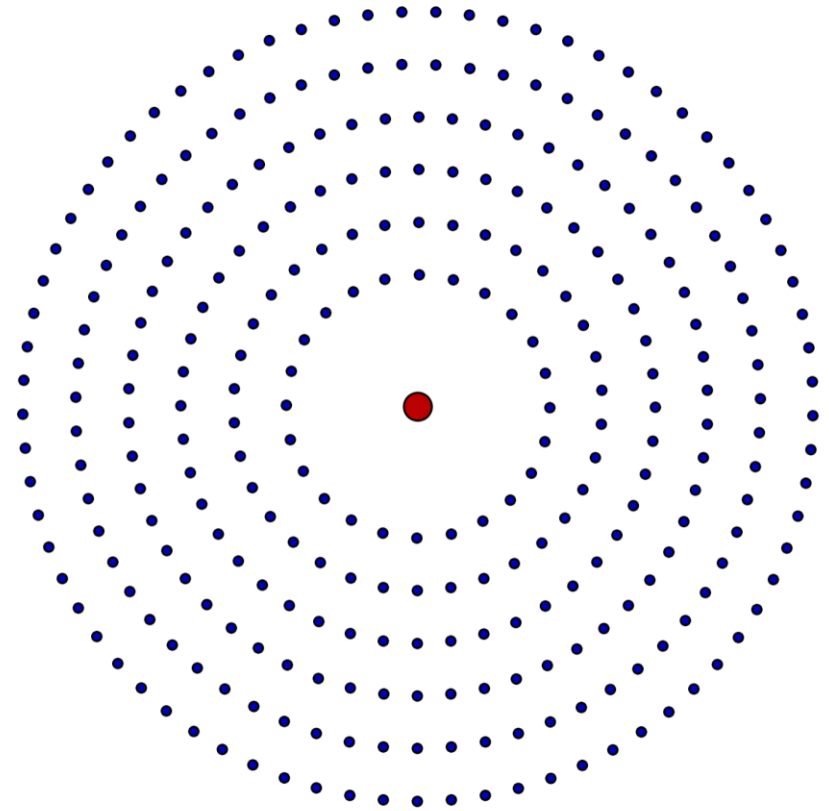
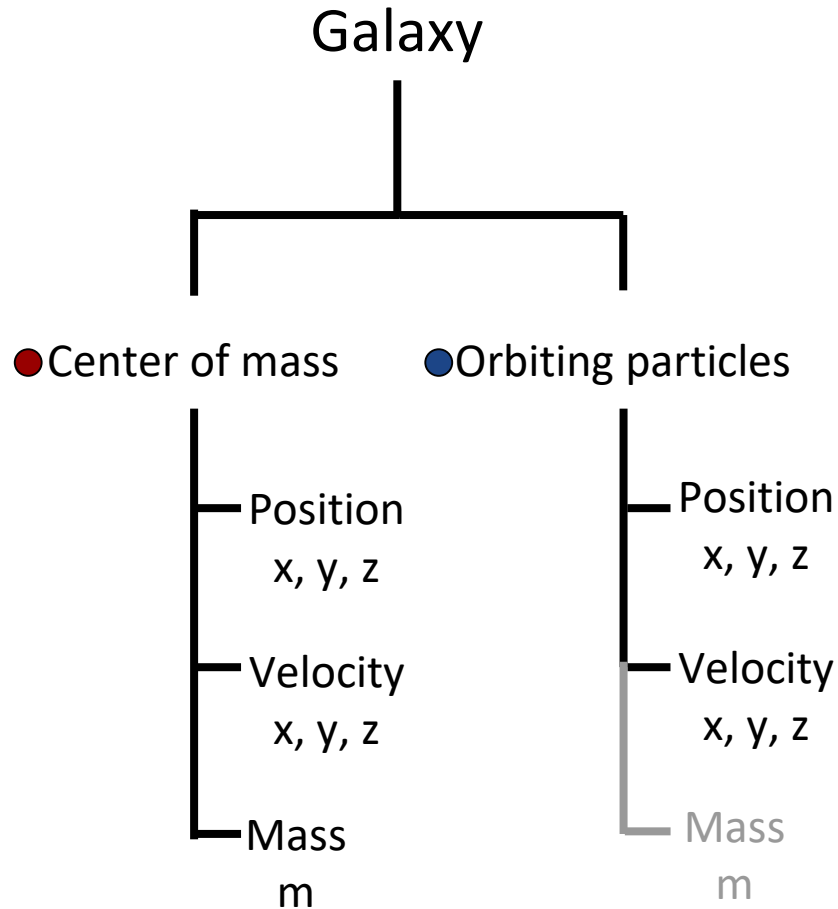


FIG. 4.—A flat direct ($i = 0^\circ$) parabolic passage of a quarter-mass companion

Structure of the Simulation



Structure of the Simulation



Structure of the Simulation

Update function

- Analytical solution
 - Two bodies
- Numerical solution
 - Any number of bodies

$$\ddot{\vec{x}}_n^{(j)} = \vec{g}_n^{(j)} = G \sum_{i=1}^B \frac{m_i}{|\vec{x}_n^{(i)} - \vec{x}_n^{(j)}|^3} (\vec{x}_n^{(i)} - \vec{x}_n^{(j)})$$

Structure of the Simulation

Euler Integration

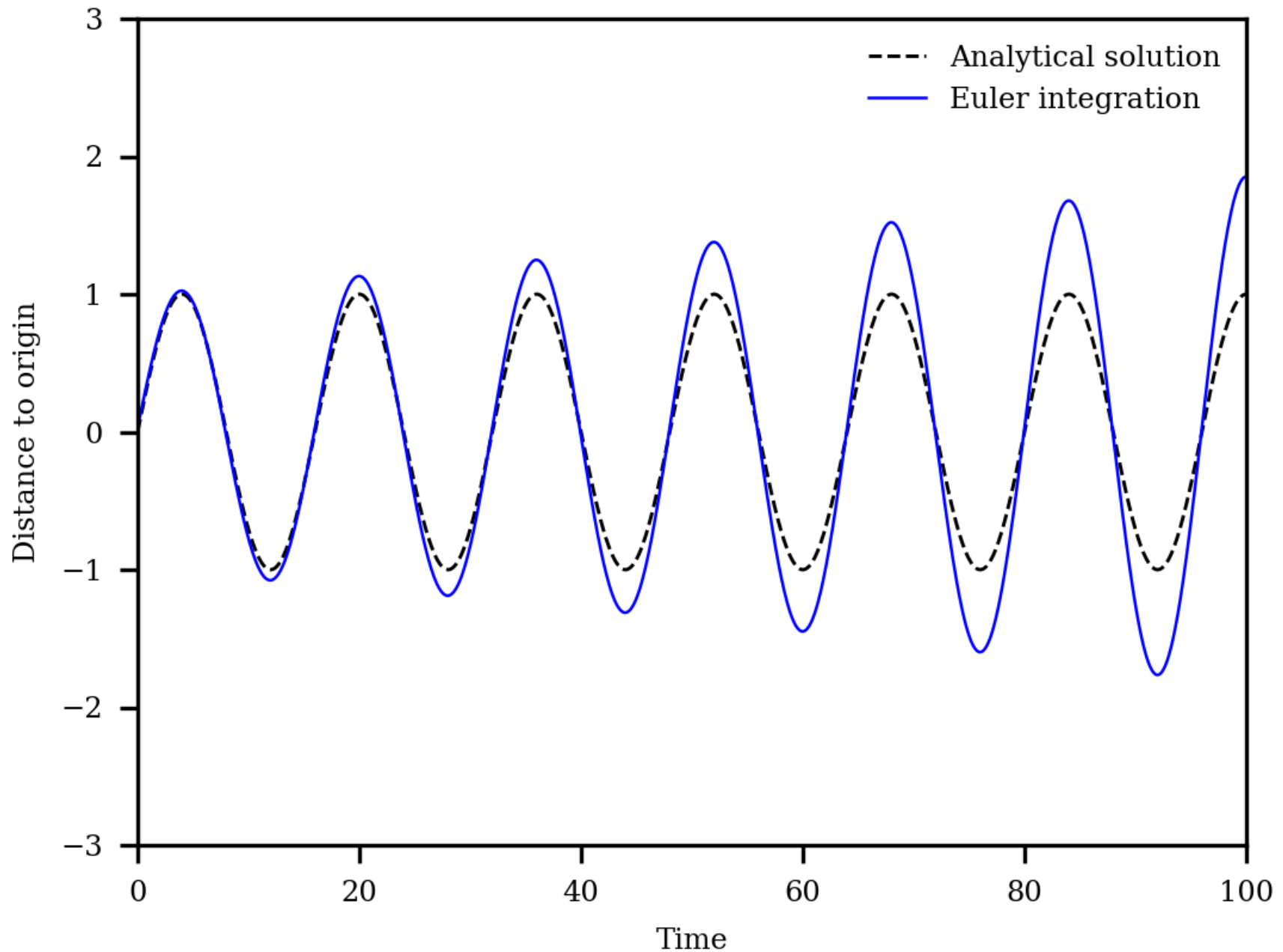
- Time update
 $t_n = t_0 + nh$
- Velocity update
 $\dot{\vec{x}}_{n+1} = \dot{\vec{x}}_n + h\ddot{\vec{x}}_n$
- Position update
 $\vec{x}_{n+1} = \vec{x}_n + h\dot{\vec{x}}_n$

Velocity Verlet

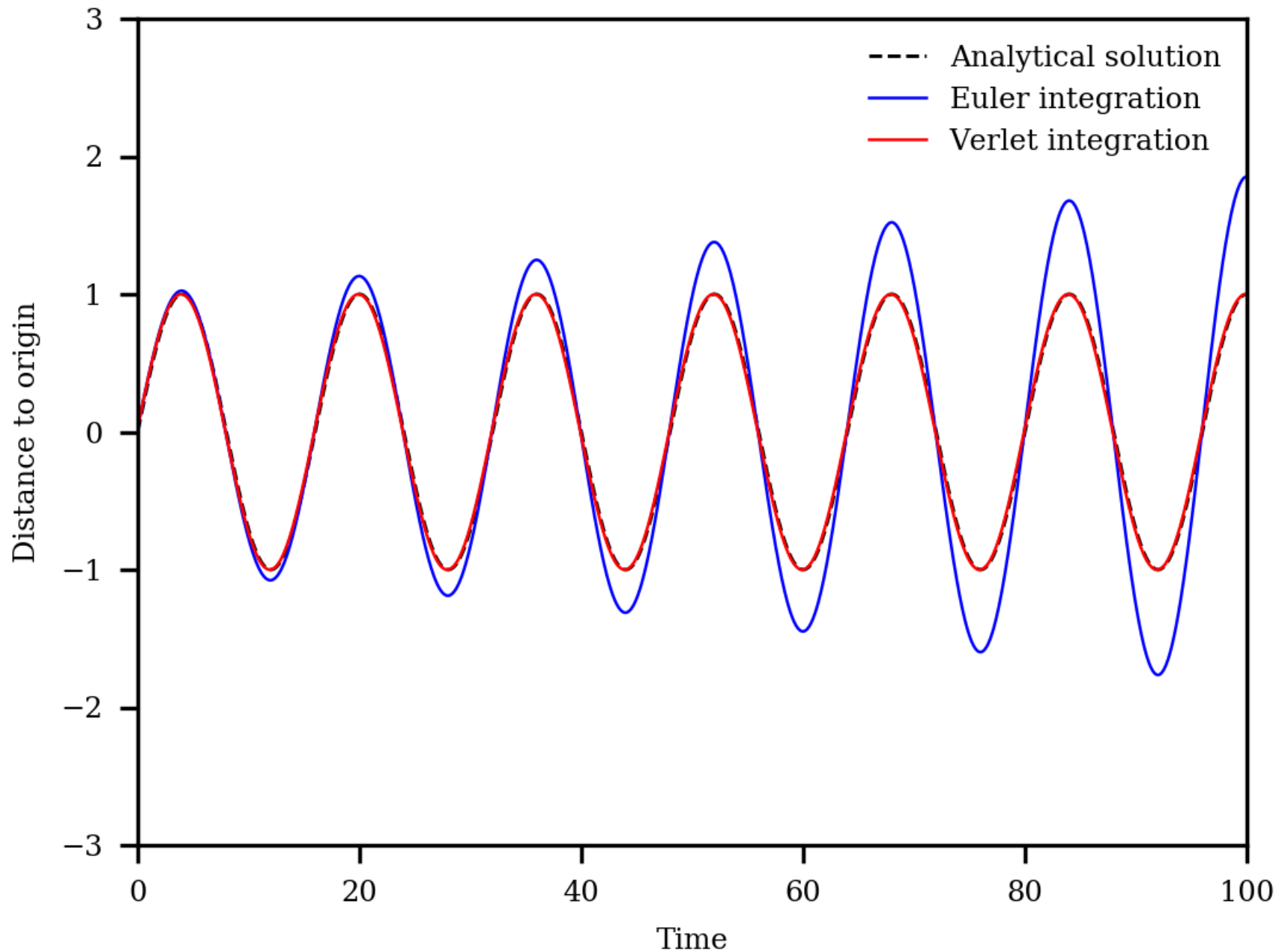
- Half velocity update
 $\dot{\vec{x}}_{n+\frac{1}{2}} = \dot{\vec{x}}_n + \frac{1}{2}\ddot{\vec{x}}_nh$
- Position update
 $\vec{x}_{n+1} = \vec{x}_n + \dot{\vec{x}}_{n+\frac{1}{2}}h$
- Velocity update
 $\dot{\vec{x}}_{n+1} = \dot{\vec{x}}_{n+\frac{1}{2}} + \frac{1}{2}\ddot{\vec{x}}_{n+1}h$

For $n = 1, 2, 3\dots$

Structure of the Simulation



Structure of the Simulation



Structure of the Simulation

Why use numpy's linear algebra libraries?

- Simulation times on “light” example:

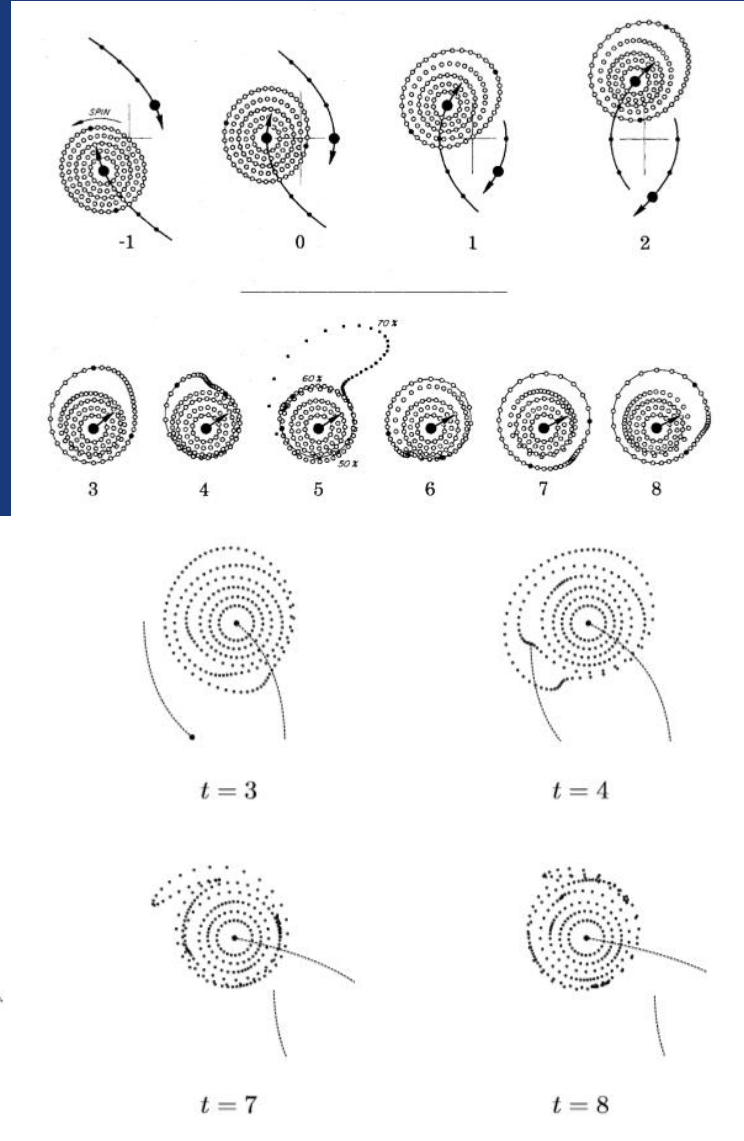
Vectorized algorithm	13.26 s
Iterative algorithm	2874.42 s

- More than a 200-fold improvement

Results - Two Elementary Examples

$$e \approx 1.21$$

$$R_{min} \approx 30.46 \text{ kpc}$$





Results - Two Elementary Examples

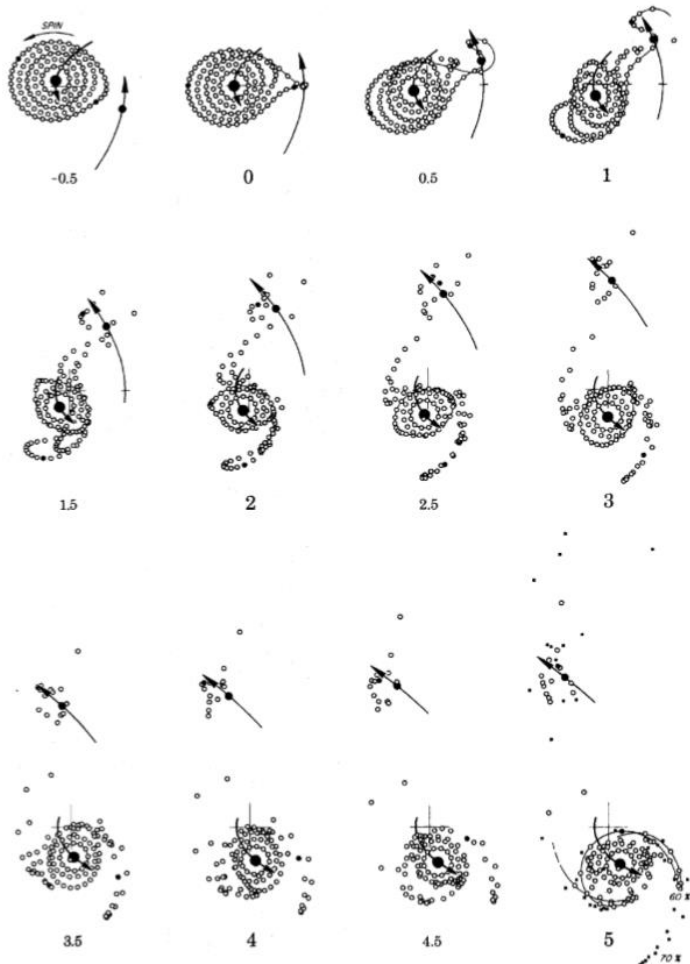
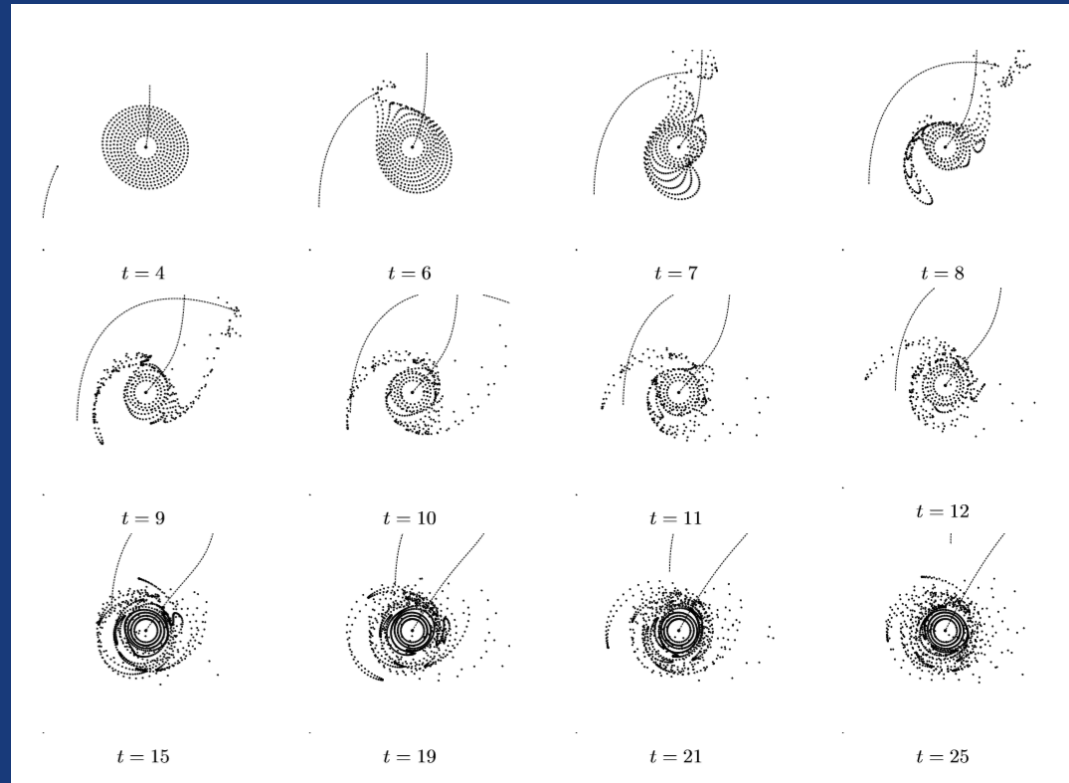


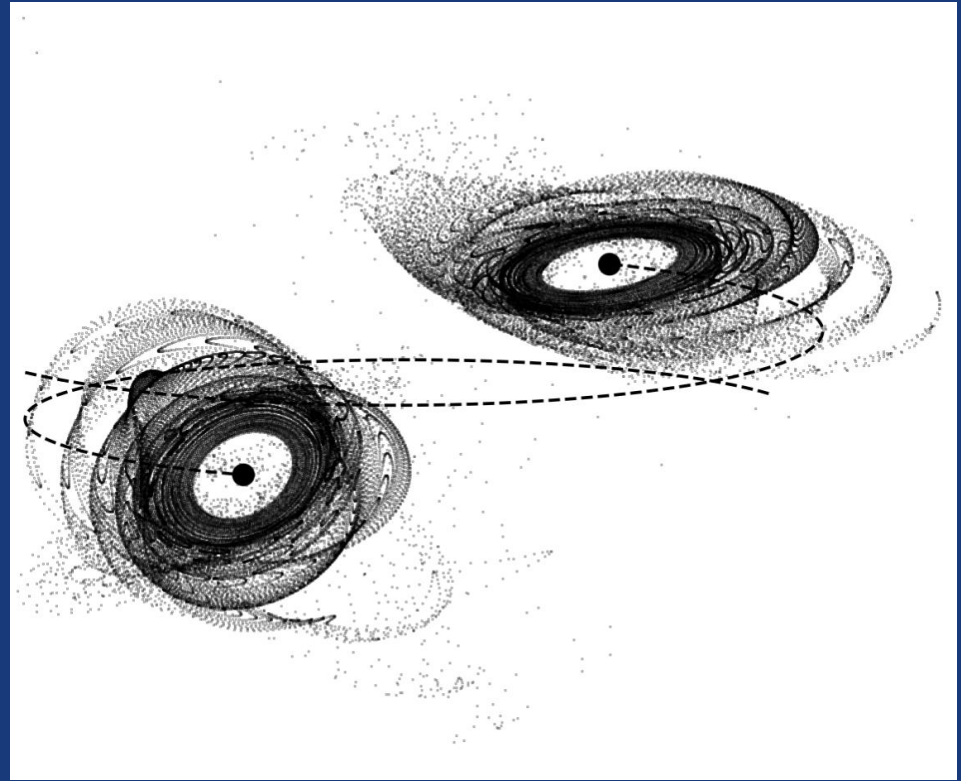
FIG. 4.—A flat direct ($i = 0^\circ$) parabolic passage of a quarter-mass companion



$$e \approx 1.04$$

$$R_{min} \approx 27.02 \text{ kpc}$$

Results - Simulation of NGC 5426/7 pair

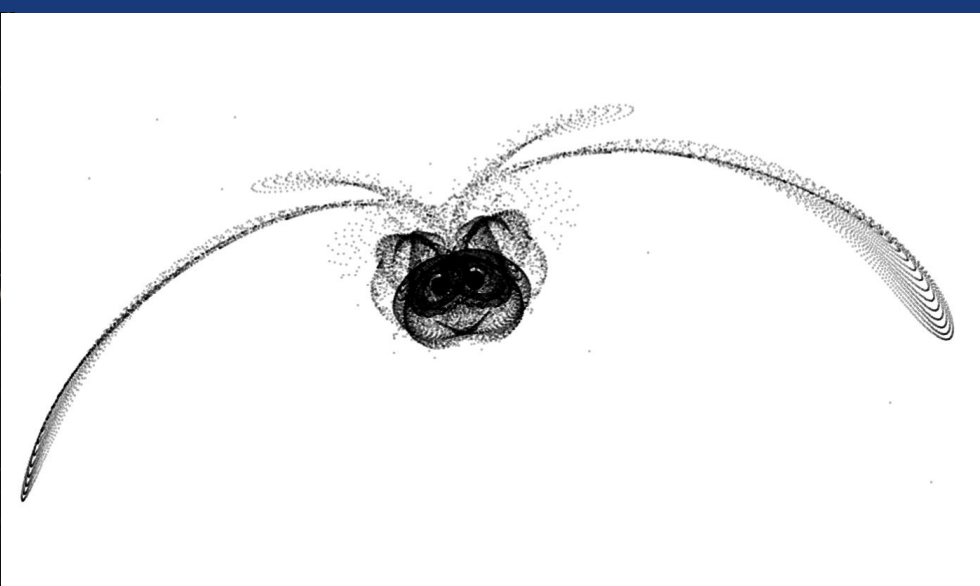


$$e \approx 0.67$$

$$R_{min} \approx 28.16 \text{ kpc}$$



Results - Simulation of NGC 4038/9 pair



$$e \approx 1.21$$

$$R_{min} \approx 30.46 \text{ kpc}$$

Our personal experience

- Obstacles we faced
- What kept us motivated?
- What we learned from the project

Application to Education

- Importance of the project
- Simplifications
- Pre-requirements for students

Bibliography

Toomre, A., and Toomre, J. 1972, in *Galactic Bridges and Tails*

<https://apod.nasa.gov/apod/ap150212.html>

<https://apod.nasa.gov/apod/ap130825.html>