

# Author Set Identification via Quasi-Clique Discovery

A presentation for DAA 2022/2023

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  - Motivation
  - Important Concepts
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- 3 Results
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# Author Identification

The problem of author identification has been extensively studied, which aims to learn a model to rank potential authors for an anonymous paper based on public information.



# Author Identification

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## Possible Uses

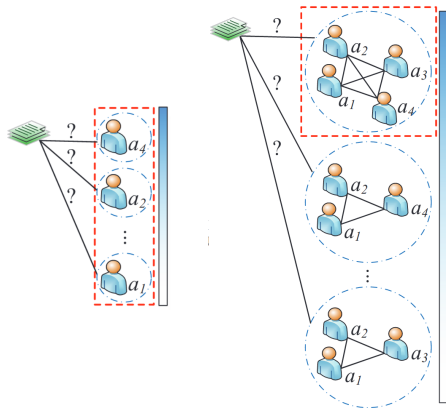
- Author identification
- Relevance search
- Personalized recommendations
- Reviewer recommendation
- Collaboration discovery



# Problem formulation

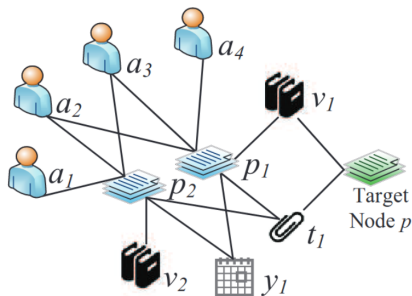
Current approaches:

- Focus on single author identification
- Do not account for the optimal number of writers
- Do not take into account the relation between possible authors



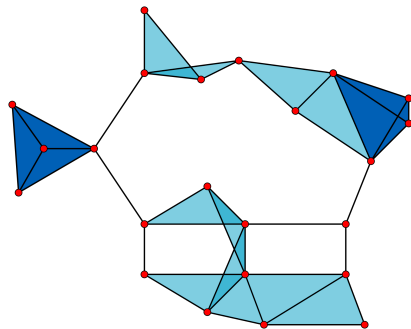
# Heterogeneous Information Network (HIN)

- Directed graph
- Nodes and edges have types



# Clique (Graph Theory)

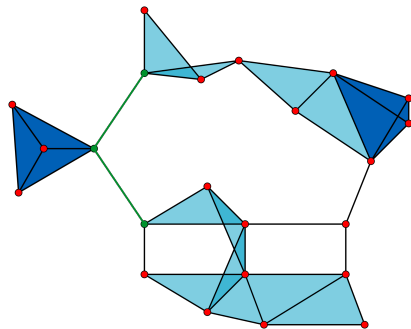
- Undirected graph
- Subset of vertices such that every two distinct vertices are adjacent





# Quasi-Clique (Graph Theory)

A set of nodes  $S$  is an  $\alpha$ -quasi-clique if the edge density of the subgraph induced by  $S$  exceeds a threshold parameter  $\alpha \in (0, 1)$



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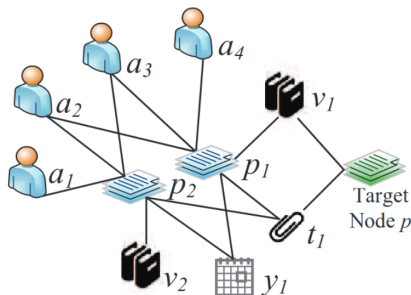
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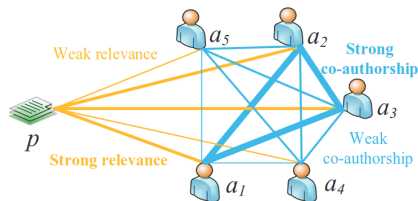
# Heterogeneous Information Network (HIN)

- HINs are complex structures
- Complex structures lead to complex algorithms
- How to simply this HIN without removing relevant information?



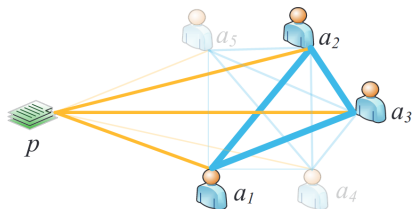
# Weighted Paper-Ego-Network

- Extraction of a task-guided embedding to learn the low-dimensional representation of network
- Creation of a simpler weighted graph



# Optimal Author Subset

- To find an optimal author subset that is related to the anonymous paper is a NP-hard problem
- Discovering the largest clique is inapproachable and the clique concept is in practice too strict to miss a single edge in an otherwise dense subgraph
- Quasi-clique has been significantly used to discover dense subgraphs



# Algorithm description

- Optimization problem
- Local search algorithm

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**Algorithm 1:** QQCCE

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**Input** : Weighted paper ego network  $G_p = (V, E, W)$ ;  
maximum number of iterations  $I_{max}$ ; the  
constrained node  $p$

**Output** : A subset of nodes  $S \subseteq V$  and  $p \in S$

$S \leftarrow p, b_1 \leftarrow \text{TRUE}, i \leftarrow 1$ ;

**while**  $b_1$  and  $i \leq I_{max}$  **do**

$b_2 \leftarrow \text{TRUE}$ ;

**while**  $b_2$  **do**

**if** there exists  $u \in V \setminus S$  and  $g_{\alpha, \beta}(S \cup \{u\}) \geq g_{\alpha, \beta}(S)$

**then**

$S \leftarrow S \cup \{u\}$ ;

**else**

$b_2 \leftarrow \text{FALSE}$ ;

**if** there exists  $u \in S$  and  $u \neq p$  and  $g_{\alpha, \beta}(S \setminus \{u\}) \geq g_{\alpha, \beta}(S)$

**then**

$S \leftarrow S \setminus \{u\}$ ;

**else**

$b_1 \leftarrow \text{FALSE}$ ;

$i \leftarrow i + 1$ ;

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# Sensor Calibration

Multi-sensor or multi-modal perceptual systems operate under the assumption that accurate geometrical transformations between the sensors that collect the data are known





# ATOM Calibration Framework

- A general sensor calibration framework
- Based on an optimization algorithm
- Potential for enhancement