

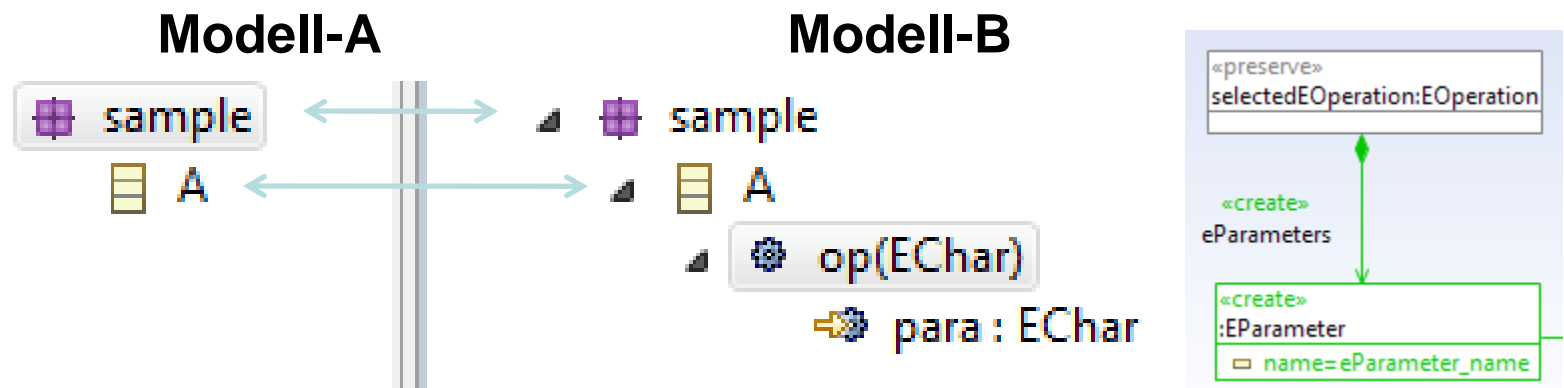
Recognition-Rules 2.0

DuD Seminar

31.07.2012

Recognition-Rules 2.0

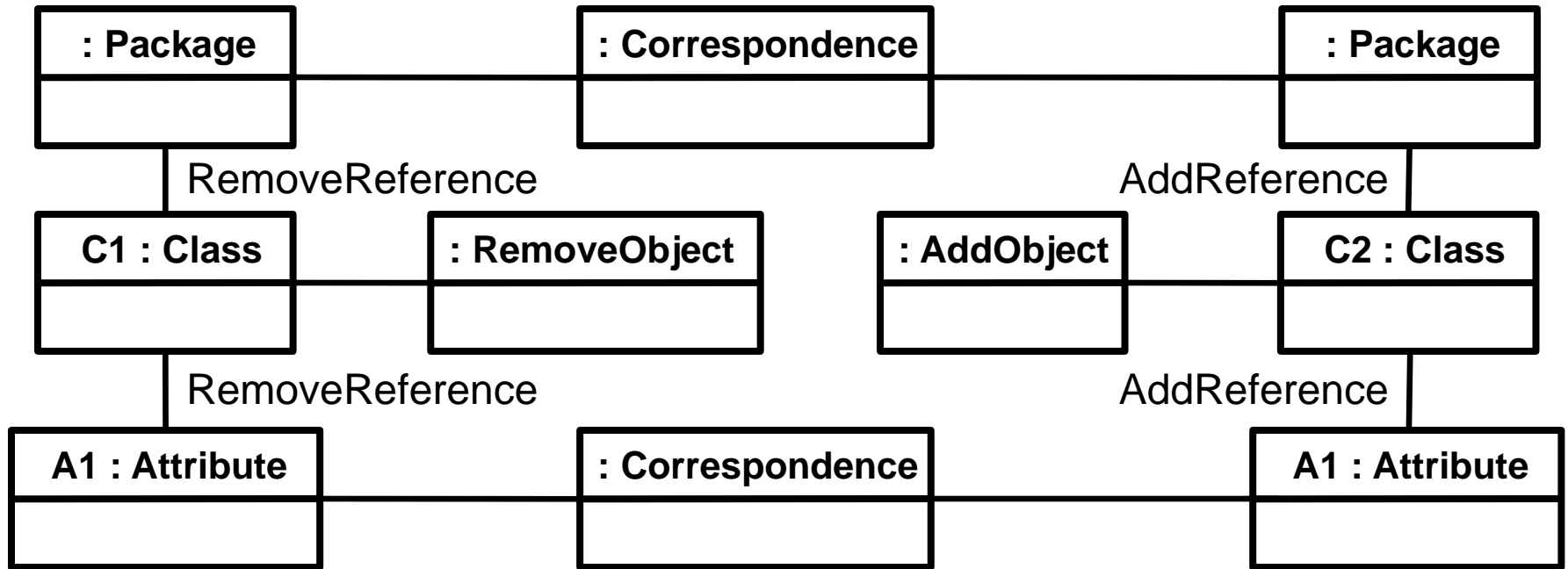
- Bisher:
 - Sequential-Recognition-Engine
 - Bilden von Zwischenzuständen durch schrittweise Vereinigung von Modell A und B.
 - Vereinigung ist nicht immer eindeutig!
 - Z.B. beim verschieben eines Elements.



Modell A

Differenz

Modell B

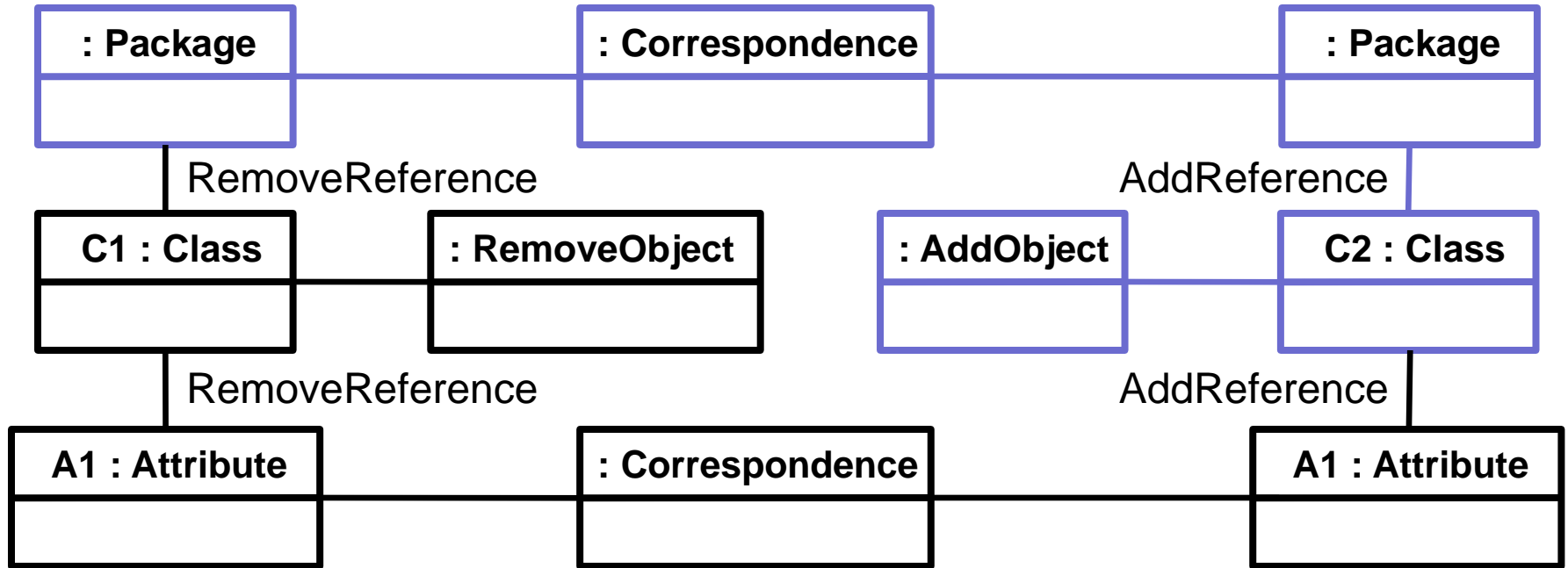


1. Create-Class
2. Move-Attribute
3. Delete-Class

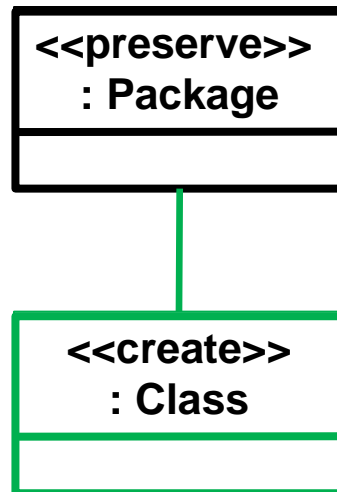
Modell A

Differenz

Modell B



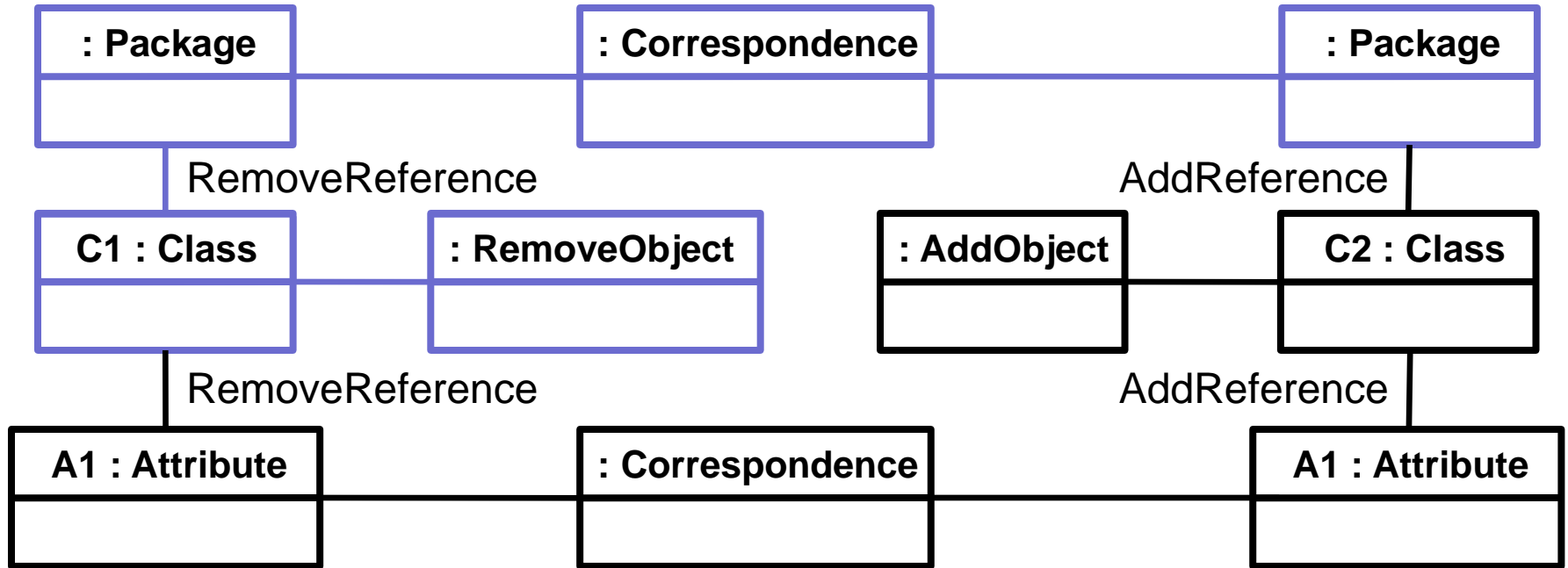
Editierregel



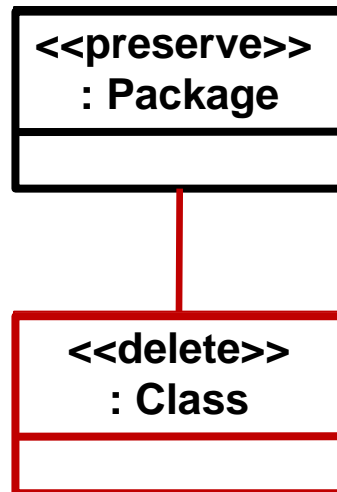
Modell A

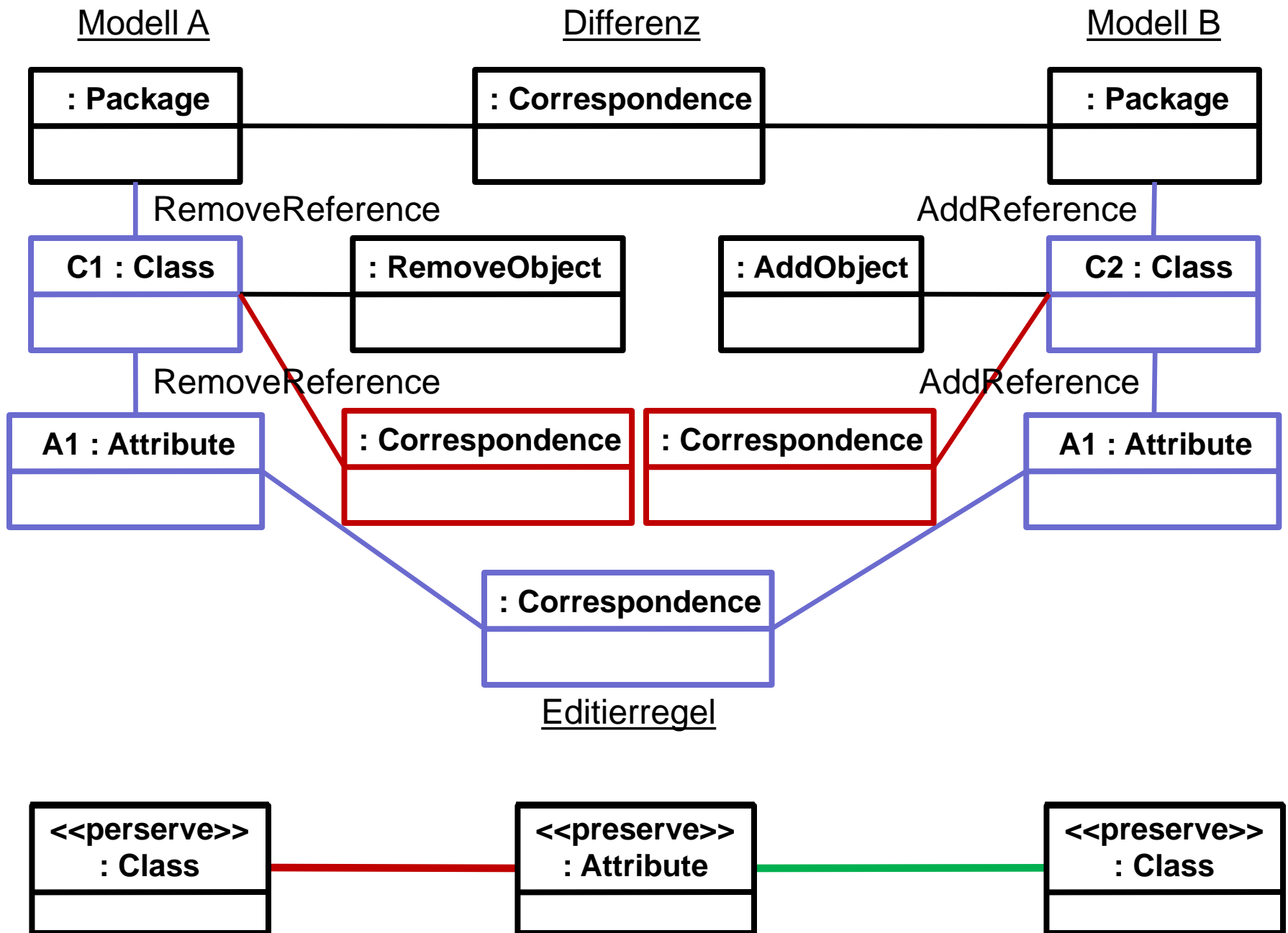
Differenz

Modell B

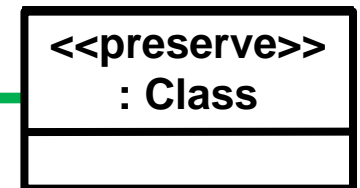
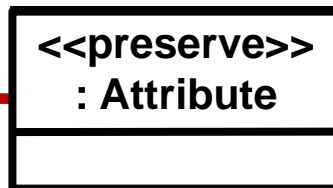
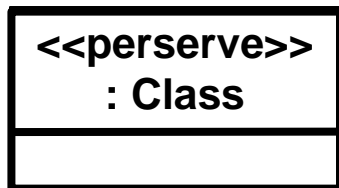
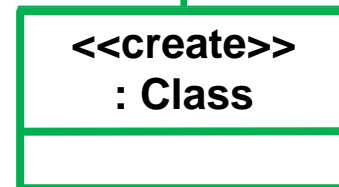
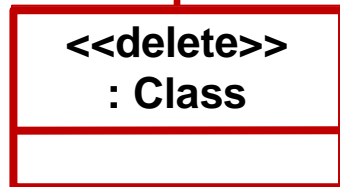


Editierregel

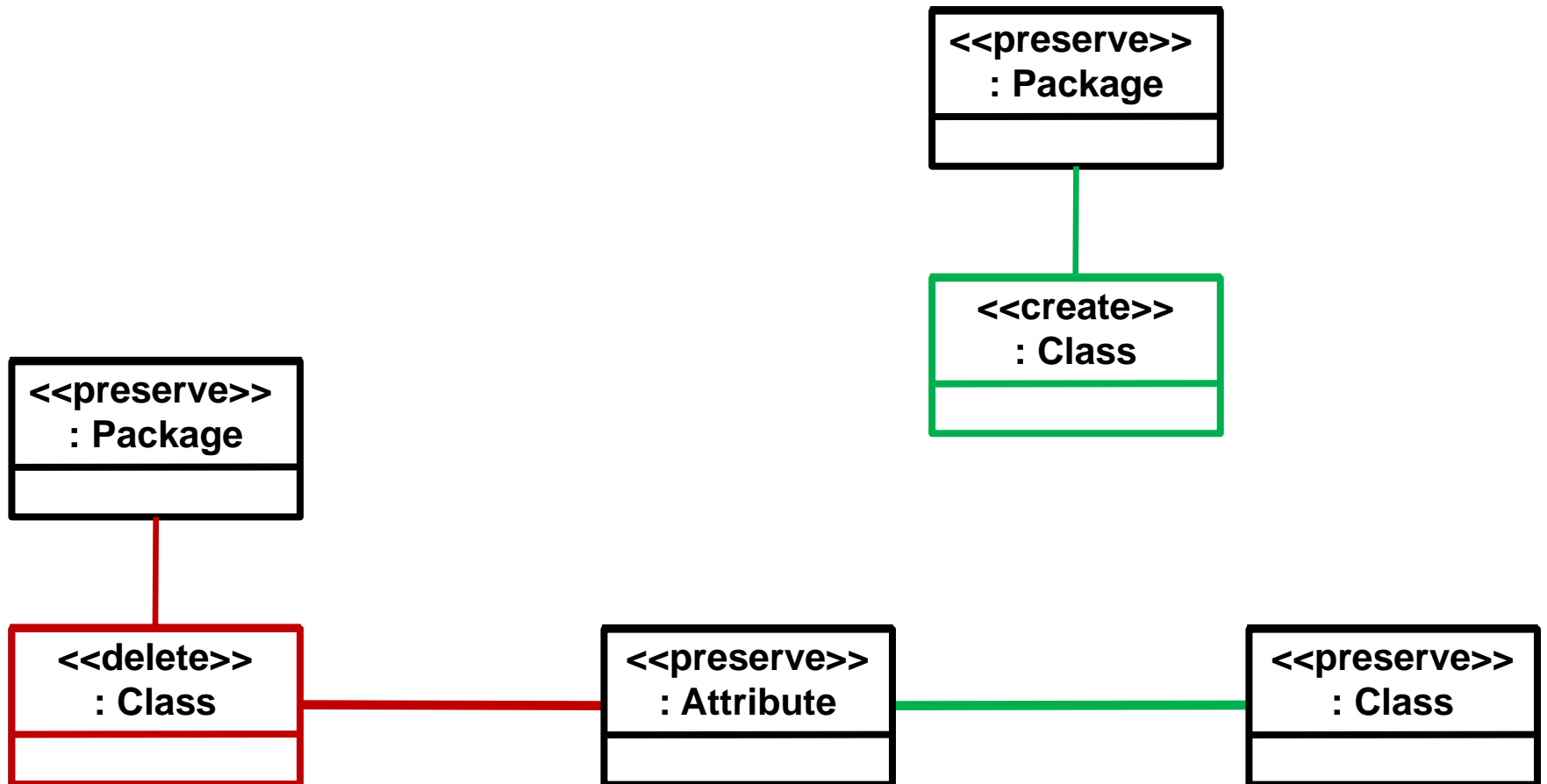




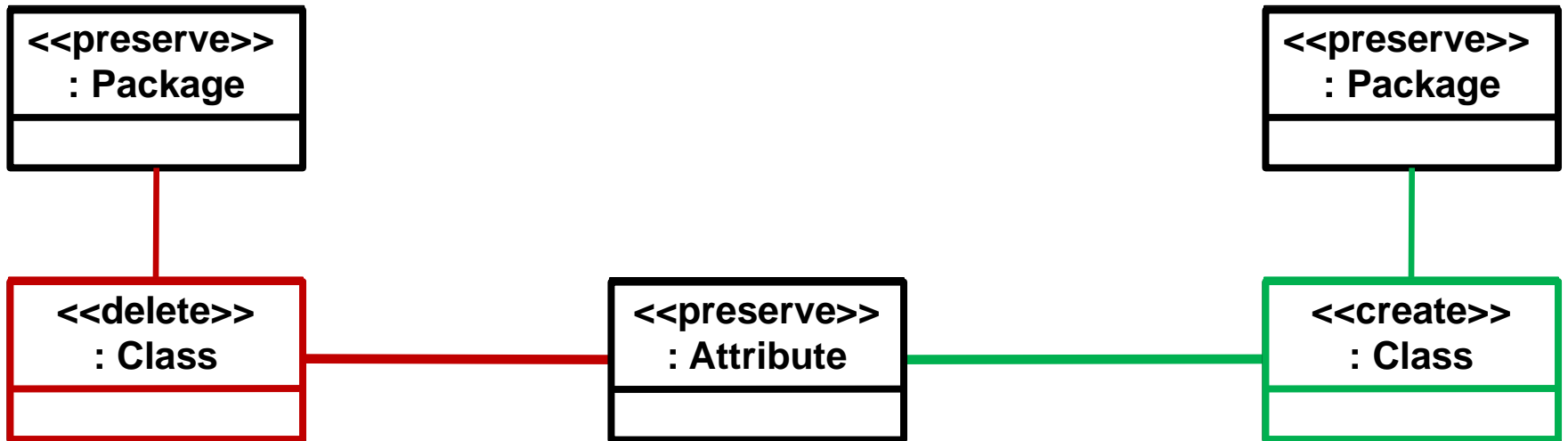
Recognition-Rules 2.0



Recognition-Rules 2.0



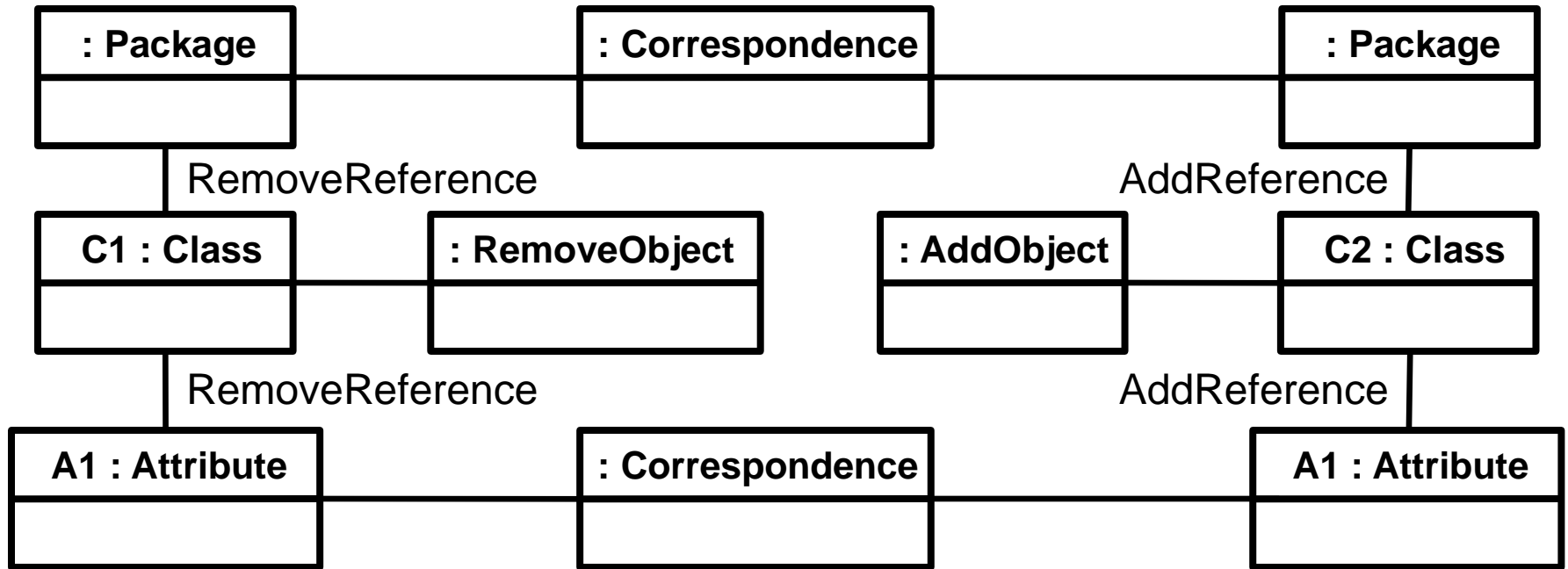
Recognition-Rules 2.0



Modell A

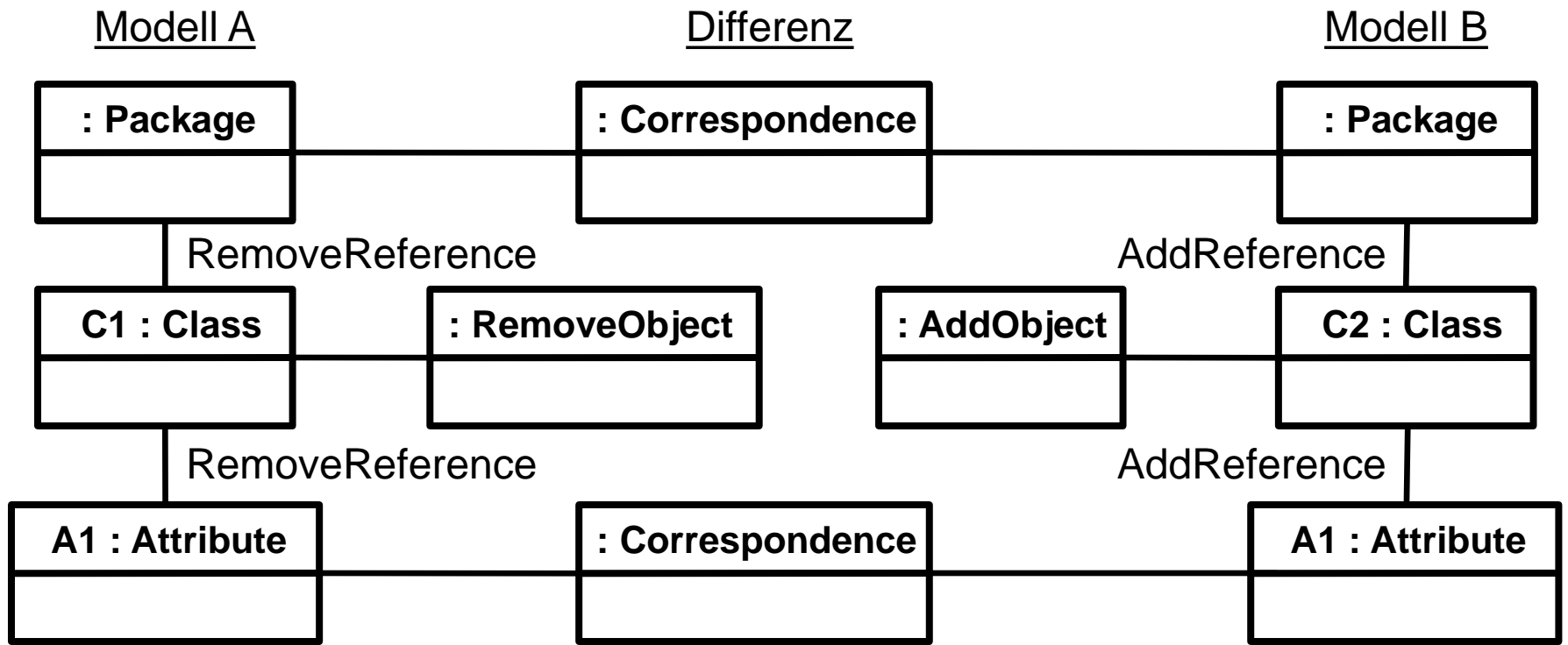
Differenz

Modell B



Editierregel





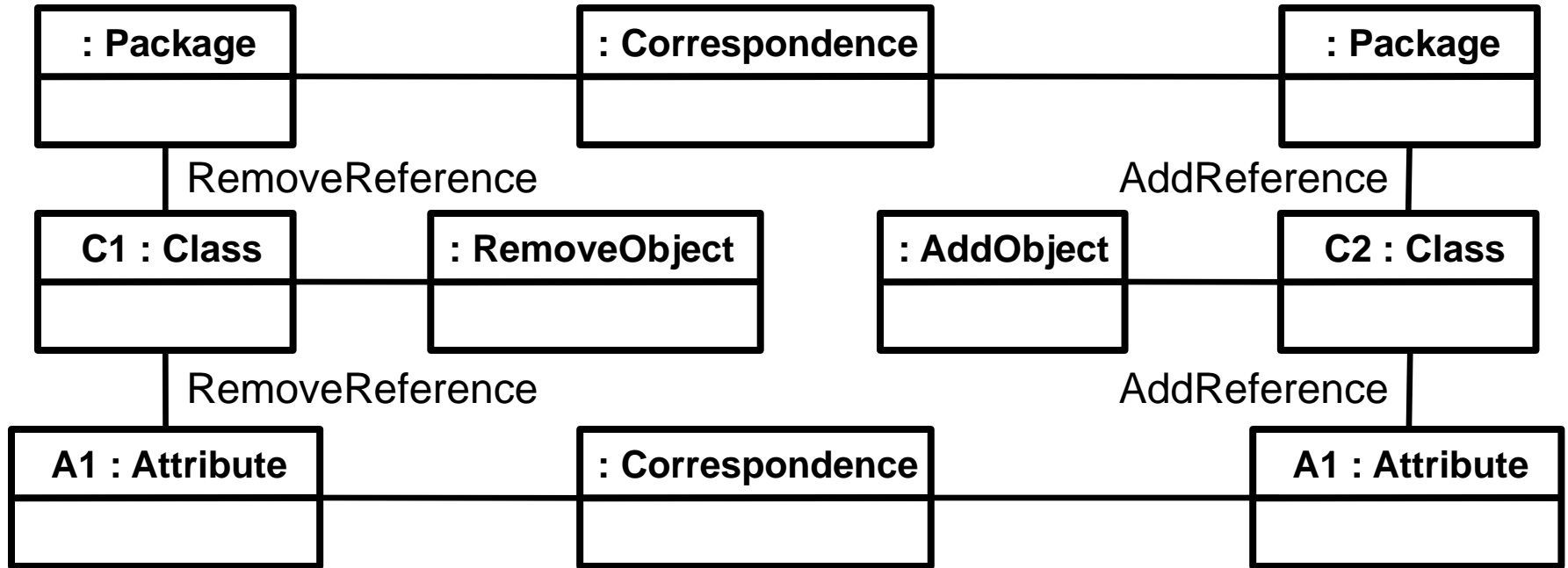
Editierregel



Modell A

Differenz

Modell B



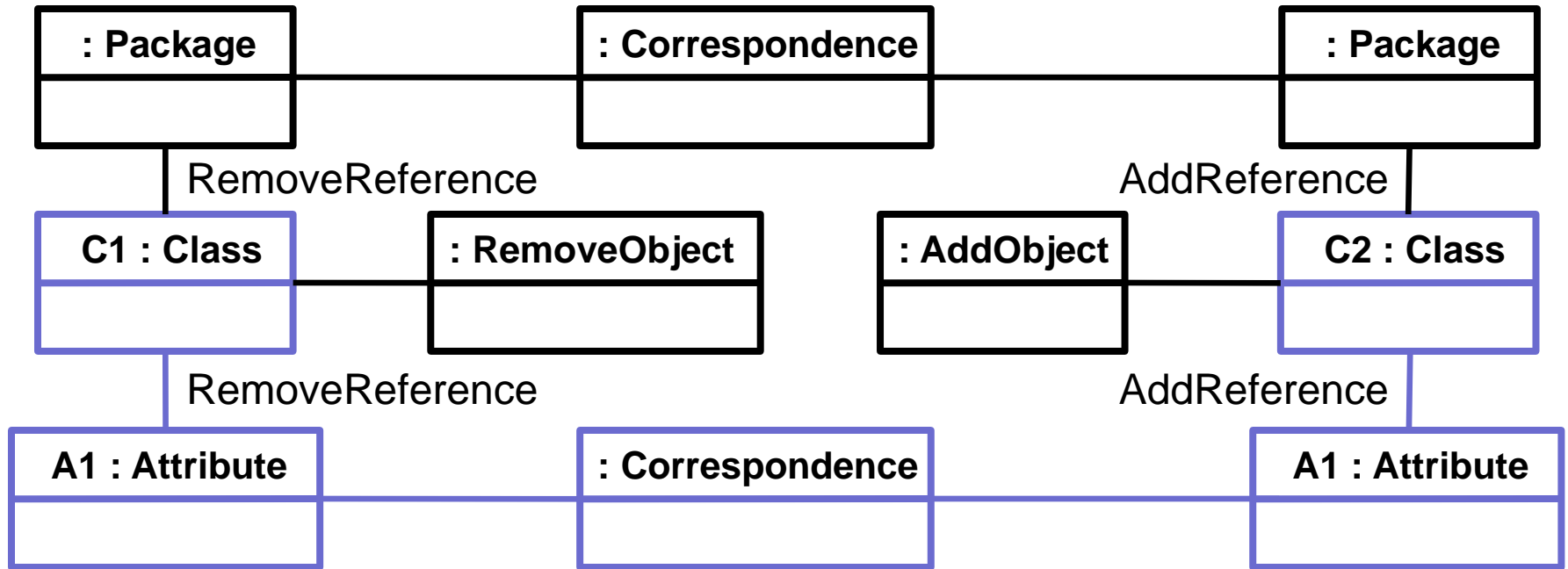
Editierregel



Modell A

Differenz

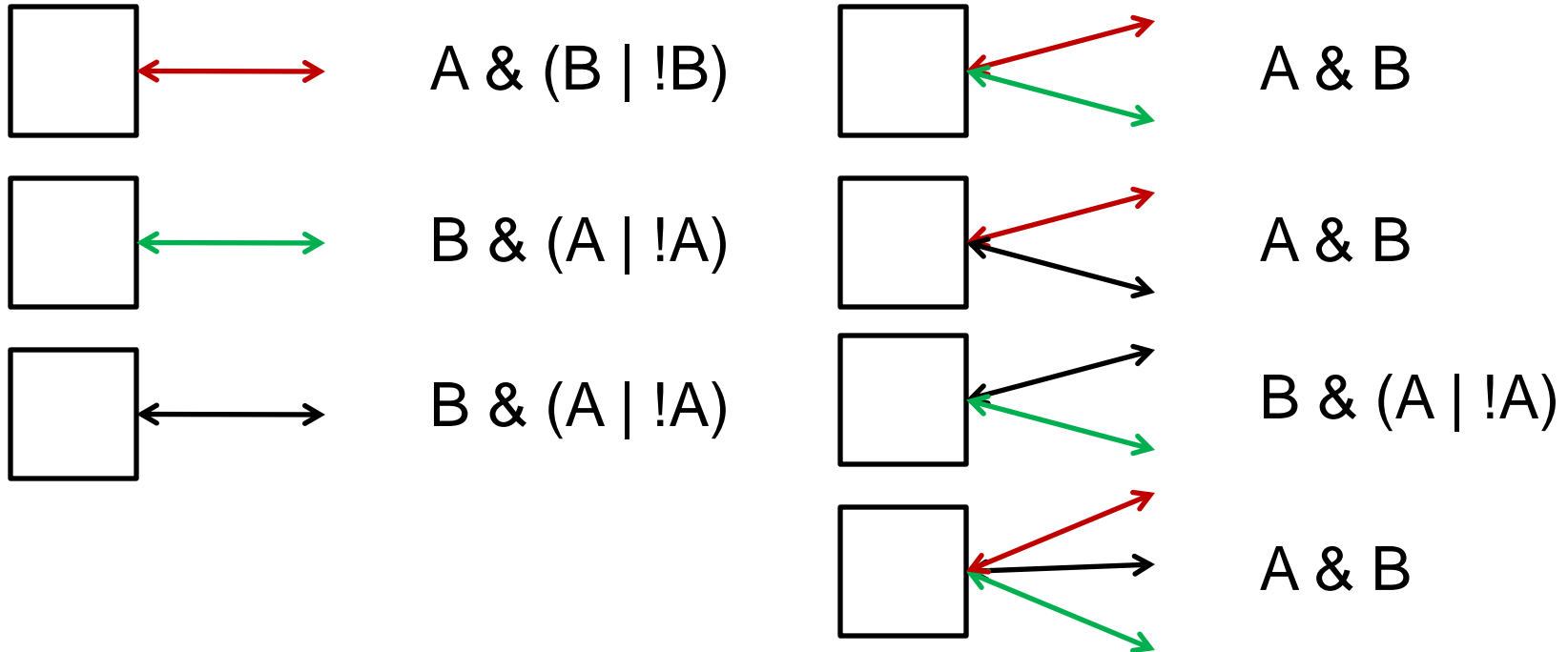
Modell B

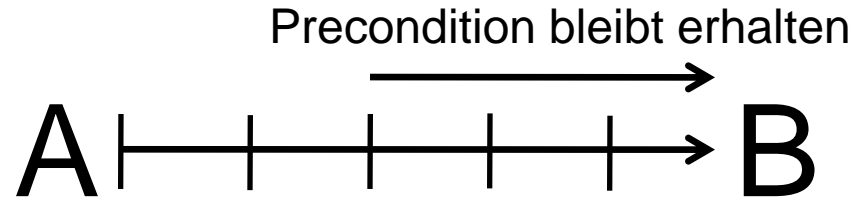
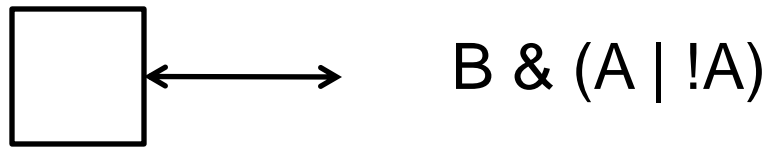


Editierregel



Recognition-Rules 2.0





- Möglichkeit 1:
 - Pull-Up-Attribute
 - Delete-Super-Type
- Möglichkeit 2:
 - Delete-Super-Type
 - Delete-Attribute
 - Pull-Up-Attribute

