Coding Bootcamp Code in Python

FILES: I/O AND DATA FORMATS

Reading from files

- Reading from text files, line by line
 - E.g., read file line by line, convert to uppercase, and print

```
with open(file_name, 'r') as text_file:
for line in text_file:
    print(line.upper())
with ...: context manager
```

- Reading from a binary file, value by value
 - E.g., read doubles (8 bytes) and print

```
from struct import unpack
with open(file_name, 'rb') as bin_file:
double_bytes = bin_file.read(8)
while double_bytes:
print(unpack('d', double_bytes)[0])
double bytes = bin_file.read(8)
Not portable!!!:
data type size?
Encoding?
little /big endian?
```

Libraries & data formats

- Standard library (Python 3.x)
 - Comma separated value files: CSV
 - Configuration files: ConfigParser
 - Semi-structured data: json, htmllib, sgmllib, xml
- Non-standard libraries
 - Images: scikit-image
 - HDF5: pytables
 - pandas
 - Bioinformatics: Biopython

Use the "batteries" that are included!

Data formats: CSV

Let Sniffer figure out CSV dialect (e.g., Excel)

```
from csv import Sniffer, DictReader
    with open(file name, 'rb') as csv file:
        dialect = Sniffer().sniff(csv file.read(1024))
        csv file.seek(0)
        sum = 0.0
        csv reader = DictReader (csv file, fieldnames=None,
                                       restkey='rest', restval=None,
                                       dialect=dialect)
        for row in csv reader:
 8
            print('{name} --- {weight}'.format(name=row['name'],
10
                                                   weight=row['weight']))
             sum += float(row['weight'])
11
        print('sum = \{0\}'.format(sum))
12
                           DictReader uses first
                                                   Access fields by name,
                           row to deduce field names
                                                   thanks to DictReader
```

Drawback: you still need to know field types

Writing to files

- Writing to text files
 - E.g., compute and write to file

```
Note: 'w' replaces existing file, use 'x' to avoid
```

```
with open(file_name, 'w') as text_file:
for i in range(0, 10):
    text_file.write('{0}: {1}\n'.format(i, i*i))
```

- Append to text files
 - E.g., add some more squares to same file

```
with open(file_name, 'a') as text_file:
for i in range(10, 20):
text_file.write('{0}: {1}\n'.format(i, i*i))
```

Writing binary files: don't go there...

... unless you have to

Writing to binary files

\ 0 character padding

byte representation of name truncated to 6 characters

```
from struct import pack
   with open (file name, 'wb') as bin file:
        for name, age in people:
4
              bin file.write(pack('6si',
5
                                      bytes(name, 'ascii'),
6
                                      age))
        2 byte padding
                                               2 byte padding
        for alignment
                                               for alignment
                        4 bytes
  6 bytes
                                        6 bytes
                                                              4 bytes
                            0 x20
                                            \0
                                                  \0
                                                      \0
                                                                    x25
            \0
               \0
                  \0
                                   b
                                         b
                                               \0
                                                         \0
                                                               0
                                      0
```

\ 0 character padding

Data formats: XML output

```
<?xml version="1.0" ?>
<blooks>
  <block name="block 01">
    <item>
      0.1
    </item>
    <item>
      1.1
    </item>
  </block>
  <block name="block 02">
    <item>
      0.2
    </item>
    <item>
      1.2
    </item>
  </block>
</blocks>
```

Data formats: creating XML

```
from xml.dom.minidom import Document
     nr blocks = 2
 3
     nr items = 2
     doc = Document()
 5
     blocks = doc.createElement('blocks')
 6
     doc.appendChild(blocks)
     for block nr in range(1, nr blocks + 1):
         block = doc.createElement('block')
 8
         block name = 'block {0:02d}'.format(block nr)
10
         block.setAttribute('name', block name)
11
         blocks.appendChild(block)
12
         for item nr in range (0, nr items):
13
             item = doc.createElement('item')
14
             text = '{0}.{1}'.format(item nr, block nr)
15
             text node = doc.createTextNode(text)
16
             item.appendChild(text node)
17
             block.appendChild(item)
18
     print(doc.toprettyxml(indent='
                                      '))
```

Code Pack 09

- A. Create a database with Text Files
- B. Working with CSV

Coding Bootcamp Code in Python

WEB SCRAPING: GATHERING DATA FROM THE WEB

Introduction

- Caveat: web scraping code is brittle, typically not robust against
 - page layout changes (unless proper use of CSS)
 - page content changes
 - site redesign

Use site APIs (e.g., REST interface) whenever available!

- Many frameworks available, here Beautiful Soup
- However, for tables only, consider pandas

Beautiful Soup

Open web page using urllib

```
import urllib
...
page = urllib.request.urlopen(page_url)
Note: urllib2 for Python 2.x
```

Cook soup out of opened page

```
from bs4 import BeautifulSoup
...
soup = BeautifulSoup(page, "html5lib")
```

Eat soup

```
print('looking at {0}'.format(soup.title.string))

Assumes page has a title element
```

Finding stuff

• First element with tag, e.g., a

```
print('looking at {0}'.format(soup.a))
```

All element with tag, e.g., a

```
for a in soup.find_all('a'):
    print('a element: {0}'.format(a))
```

• Element content, e.g., a

```
for a in soup.find_all('a'):
    print('link text: {0}'.format(a.string))
```

Element attribute, e.g., href in a

```
for a in soup.find_all('a'):
    print('link url: {0}'.format(a.get('href')))
```

Code Pack 10

A. Try the Web Scraping Code

Coding Bootcamp Code in Python

ERRORS: DEALING WITH EXCEPTIONS

Errors

```
def main():
    file_name = sys.argv[1]
    with open(file_name) as in_file:
        for line in in_file:
            print('|{0}|'.format(line.rstrip('\r\n')))
    return 0
...
```

```
exception thrown
```

```
$ python quote.py
Traceback (most recent call last):
   File "./quote.0.py", line 13, in <module>
        status = main()
   File "./quote.py", line 6, in main
        file_name = sys.argv[1]
IndexError: list index out of range
```

Either check length of sys.argv, or deal with error!

Playing catch

```
def main():
    try:
        file name = sys.argv[1]
    except IndexError as e:
        sys.stderr.write('### error: no input file\n')
        return 1
    with open (file name) as in file:
        for line in in file:
            print('|{0}|'.format(line.rstrip('\r\n')))
    return 0
```

```
$ python quote.py
### error: no input file
```

More trouble

```
$ python quote.py bla
   Traceback (most recent call last):
     File "./quote.py", line 17, in <module>
       status = main()
     File "./quote.py", line 11, in main
       with open(file_name) as in_file:
   IOError: [Errno 2] No such file or directory: 'bla'
exception
thrown
```

Catching more

```
def main():
    try:
        file name = sys.argv[1]
        in file = open(file name)
        with in file:
            for line in in file:
                print('|\{0\}|'.format(line.rstrip('\r\n')))
    except IndexError as e:
        sys.stderr.write('### error: no input file\n')
        return 1
    except IOError as e:
        msg = "### I/O error on '{0}': {1}".format(e.filename,
                                                     e.strerror)
        sys.stderr.write(msg)
        return 2
    return 0
```

All handled!

Now all exceptions are handled

```
$ python quote.py bla
### I/O error on 'bla': No such file or directory
```

- Note that code size increased from 5 to 16 lines
 - Handling errors takes effort
 - Worthwhile if others are using your software!
- One can create own exceptions, derive class from Exception

Code Pack 11

- A. Python fundamentals:
- 1. Primitive Datatypes and Operators
- 2. Variables and Collections
- 3. Control Flow and Iterables
- 4. Functions
- 5. Modules
- 6. Classes
- 7. Advanced