Manuel Puchta

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I'm a Web Engineer. What I love to do: Building easy-to-use interfaces that put a smile on the face of people using them. Ensuring that everything scales well by designing and implementing the underlying architecture. Shipping frequently to live. Making a product better. Working in a team.

Work

Senior Web Developer @ <u>Tomorrow</u>

(~2 years) Apr 2020 - Jun 2022, Hamburg (Germany)

Teams: Customer Relationship and Growth

Web Engineering :: I planned and established a future proof web tech stack from scratch

- **Relaunching tomorrow.one** marketing website, self-service pages and sign up.
- To achieve scalability and maintainability I introduced a design system which
 powers almost all Tomorrow websites today (published as a private npm package
 to a self hosted Nexus repository).
- Created dockerized web frontend deployments to Kubernetes.
 - TypeScript, React, Redux, styled-components, Next.js, Storybook, npm, Jest, Testing Library, Node.js, Headless CMS, Kubernetes, docker, GitLab CI

• Senior Web Developer @ <u>Demodern</u> - Creative Technologies

(~3 years) May 2017 - Mar 2020, Hamburg (Germany)

- 2019 Web Engineering: As part of a three to seven-person development team we created a 3D <u>car configurator</u> application for smart. [<u>more information</u>]
 React, Redux, styled-components, webpack, Jest, Jenkins, PCF
- 2018 Web Engineering :: As part of a two to five-person development team we created an automotive retail experience for smart. [more information]
 - Ė React, Redux, SCSS, webpack

• (Junior) Web Developer @ Jung von Matt

(~5 years) Feb 2012 - Apr 2017, Hamburg (Germany)

o 2017 **Web Development** :: As part of a three to five-person development team we

developed a campaign platform with several specials to support the Elbphilharmonie hall opening, project was called "Countdown Elbphilharmonie". [more information]

喜 Django, AngularJS v1, SCSS with BEM

 2016 Frontend Development :: As part of a four-person development team we developed a full screen video-like web application that allowed users to discover BMWs vision car interactively (custom Vanilla JS MVC application), called BMW VISION NEXT 100 special. [more information]

Vanilla JS, SCSS

Studies

• 2012 **Media Informatics, Bachelor of Science** (B.Sc.), <u>University of Applied Sciences</u> <u>Hof</u>, Germany

Skills

- **(Frontend) Web Engineering** 9+ years of experience, writing clean and maintainable code.
- **UX/UI Development** I love to create easy-to-use interfaces and to work closely with the UX/UI Designers to create the best user journey.
- **Prototyping** I like to verify new product ideas through prototypes.
- **Technical Project Management** Project planning; stakeholder, client and service provider communication; my favourite agile process frameworks are Scrum and Kanban (with periodically team retrospectives).
- **Technical Lead** Software architecture, code review, communication, mentoring I'm always happy and curious to improve and reflect current workflows within the team and company in a collaborative way. I'm a fan of flat hierarchies, transparency, self-management and empowerment.
- **Working remotely** I see a lot of advantages in remote work, especially when good communication and supportive processes are established within a company.
- Favourite tools, topics: JavaScript (ES Next, TypeScript / React, Redux), HTML5, CSS3 (SCSS, CSS in JS), Node.js, webpack, Babel, git feature-branch workflow, test-driven development (TDD) with Jest, CI/CD, DevOps, scalability, performance

Still here?

Thank you.

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