

MOD -01 -> Java Fundamentals



Java : Getting Started



Relational operators

Operator	Description
<code>==</code>	Check if two operand are equal
<code>!=</code>	Check if two operand are not equal.
<code>></code>	Check if operand on the left is greater than operand on the right
<code><</code>	Check operand on the left is smaller than right operand
<code>>=</code>	check left operand is greater than or equal to right operand
<code><=</code>	Check if operand on left is smaller than or equal to right operand

```
class RelationalDemo{  
    public static void main(String[] args) {  
  
        int numOne=7;  
        int numTwo=20;  
  
        System.out.println("numOne is " + numOne + " and numTwo is " + numTwo);  
  
        System.out.println("numOne == numTwo -> "+(numOne == numTwo)); // false  
  
        System.out.println("numOne != numTwo -> "+(numOne != numTwo)); // true  
  
        System.out.println("numOne > numTwo -> "+(numOne > numTwo)); // false  
  
        System.out.println("numOne < numTwo -> "+(numOne < numTwo)); // true  
  
        System.out.println("numOne >= numTwo -> "+(numOne >= numTwo)); // false  
  
        System.out.println("numOne <= numTwo -> "+(numOne <= numTwo)); // true  
    }  
}
```

```
H:\Luminar\corejava>javac RelationalDemo.java
```

```
H:\Luminar\corejava>java RelationalDemo
```

```
numOne is 7 and numTwo is 20  
numOne == numTwo -> false  
numOne != numTwo -> true  
numOne > numTwo -> false  
numOne < numTwo -> true  
numOne >= numTwo -> false  
numOne <= numTwo -> true
```

```
H:\Luminar\corejava>
```

Logical operators

Java supports following 3 logical operators. Suppose $a=1$ and $b=0$;

Operator	Description	Example
<code>&&</code>	Logical AND	$(a \&\& b)$ is false
<code> </code>	Logical OR	$(a b)$ is true
<code>!</code>	Logical NOT	$(!a)$ is false

```
class LogicalDemo {  
    public static void main(String[] args) {  
        int numOne=70;  
        int numTwo=20;  
        int numThree=15;  
        System.out.println((numOne > numTwo) && (numOne > numThree)); // true  
        //System.out.println((70 > 20) && (70 > 15)); // true  
  
        System.out.println((numOne > numTwo) || (numThree > numTwo)); // true  
  
        System.out.println((numOne < numTwo) || (numTwo > numThree)); // true  
  
        System.out.println(!(numOne == numTwo)); // true  
        System.out.println(!(numTwo > numThree)); // false  
    }  
}
```

```
H:\Luminar\corejava>javac LogicalDemo.java
```

```
H:\Luminar\corejava>java LogicalDemo
```

```
true
```

```
true
```

```
true
```

```
true
```

```
false
```

```
H:\Luminar\corejava>
```

Bitwise operators

Java defines several bitwise operators that can be applied to the integer types long, int, short, etc

Operator	Description
&	Bitwise AND
	Bitwise OR
^	Bitwise exclusive OR
>>	left shift
<<	right shift

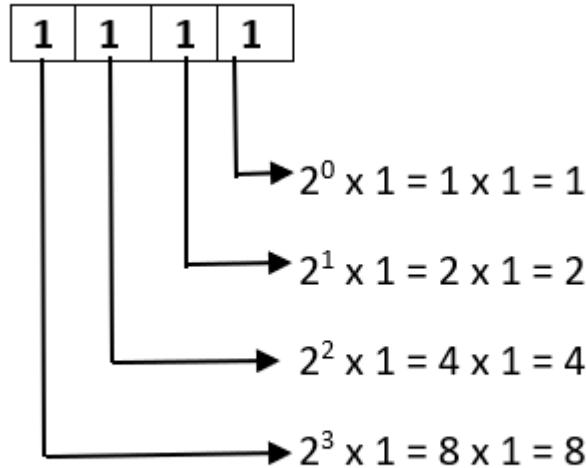
How to Convert from Binary to Decimal?

Binary numbers are numbers that are understandable by computer machines. It is in a combination of 0's & 1's.

Binary to Decimal Formula

multiplication operation on each digit of a binary number from right to left with powers of 2 starting from 0 and add each result to get the decimal number of it.

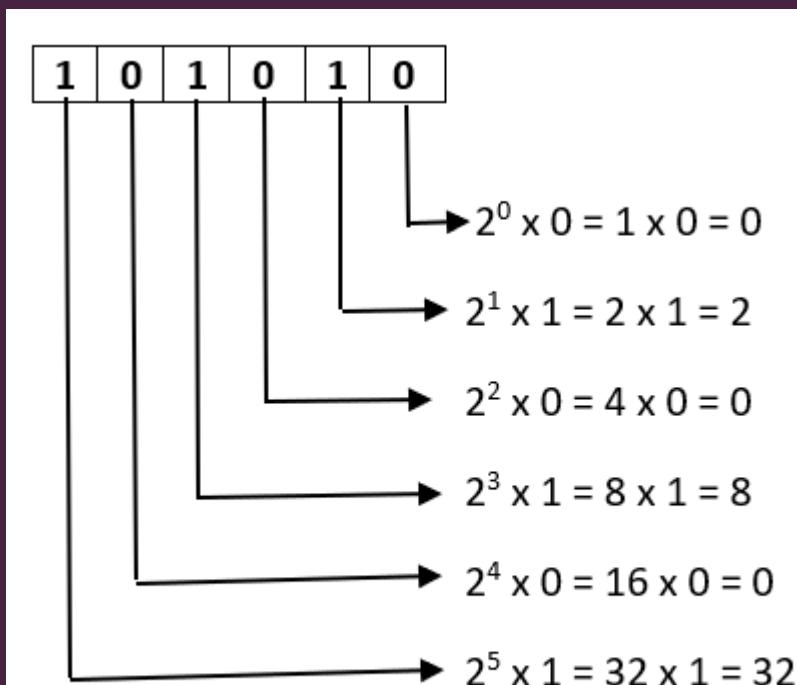
binary number 1111. We need to convert this binary number to a decimal number.



Resultant decimal number= $1+2+4+8 = 15$

Represent any binary number with this format (xxxx)₂ and decimal in (xxxx)₁₀ format.

Convert $(101010)_2 \rightarrow (?)_{10}$



Resultant decimal number= $0+2+0+8+0+32 = 42$

1. Java Bitwise AND Operator

The bitwise AND & operator returns 1 if and only if both the operands are 1. Otherwise, it returns 0. The following table demonstrates the working of the bitwise AND operator.

Let a and b be two operands that can only take binary values i.e. 1 and 0

a	b	a & b
0	0	0
0	1	0
1	0	0
1	1	1

bitwise AND operation of two integers 12 and 25.

12 = 00001100 (In Binary)

25 = 00011001 (In Binary)

// Bitwise AND Operation of 12 and 25

00001100

& 00011001

00001000 = 8 (In Decimal)

2. Java Bitwise OR Operator

The bitwise OR | operator returns 1 if at least one of the operands is 1. Otherwise, it returns 0.

The following truth table demonstrates the working of the bitwise OR operator. Let a and b be two operands that can only take binary values i.e. 1 or 0.

a	b	a b
0	0	0
0	1	1
1	0	1
1	1	1

bitwise OR operation of two integers 12 and 25.

12 = 00001100 (In Binary)

25 = 00011001 (In Binary)

Bitwise OR Operation of 12 and 25

00001100

| 00011001

00011101 = 29 (In Decimal)

3. Java Bitwise XOR Operator

The bitwise XOR \wedge operator returns 1 if and only if one of the operands is 1. However, if both the operands are 0 or if both are 1, then the result is 0.

The following truth table demonstrates the working of the bitwise XOR operator. Let a and b be two operands that can only take binary values i.e. 1 or 0.

a	b	$a \wedge b$
0	0	0
0	1	1
1	0	1
1	1	0

bitwise XOR operation of two integers 12 and 25.

12 = 00001100 (In Binary)

25 = 00011001 (In Binary)

// Bitwise XOR Operation of 12 and 25

00001100

\wedge 00011001

00010101 = 21 (In Decimal)

```
class Bitwise{
    public static void main(String[] args) {

        int numOne = 12;
        int numTwo = 25;

        // bitwise AND between 12 and 25
        System.out.println(numOne & numTwo);    // prints 8

        // bitwise OR between 12 and 25
        System.out.println(numOne | numTwo);    // prints 29

        // bitwise XOR between 12 and 25
        System.out.println(numOne ^ numTwo);    // prints 21
    }
}
```

```
H:\Luminar\corejava>javac Bitwise.java
H:\Luminar\corejava>java Bitwise
8
29
21
H:\Luminar\corejava>
```

4. Shift Operators

Right Shift (>>):

Bits move to the right, and new bits come in from the left.
(It's like removing bits from the right side.)

Left Shift (<<):

Bits move to the left, and new bits come in from the right.
(It's like adding zeroes on the right.)

Example: Right Shift

right-shift 5 by 3 positions($5 \gg 3$)

Step-by-step:

5 in binary = 00000101(in 8-bit representation)

Shift 3 bits to the right:



Result=0

1. because the bits are shifted out of the right side (lower order end),
2. and zeros are filled in from the left
(for positive numbers).

General Rule:

Right shifting by n bits is equivalent to dividing by 2^n (ignoring the decimal part).

$$2^n \Rightarrow 2 \times 2 \times 2 = 8$$

$$5 \gg 3 \equiv 5 / 8 = 0 \text{ (integer division)}$$

Example: Left Shift

left-shift 5 by 3 positions($5 \ll 3$)

Step-by-step:

5 in binary = 00000101(in 8-bit representation)

Shift 3 bits to the left:



Result=40

1. because the bits are shifted **out of the left side** (higher-order) end,
2. and **zeros are filled in from the right** (lower-order end)

for positive numbers

General Rule:

Left shifting by n bits is equivalent to multiply by 2^n

$$2^n \Rightarrow 2 \times 2 \times 2 = 8$$

$$5 \ll 3 \equiv 5 * 8 = 40$$

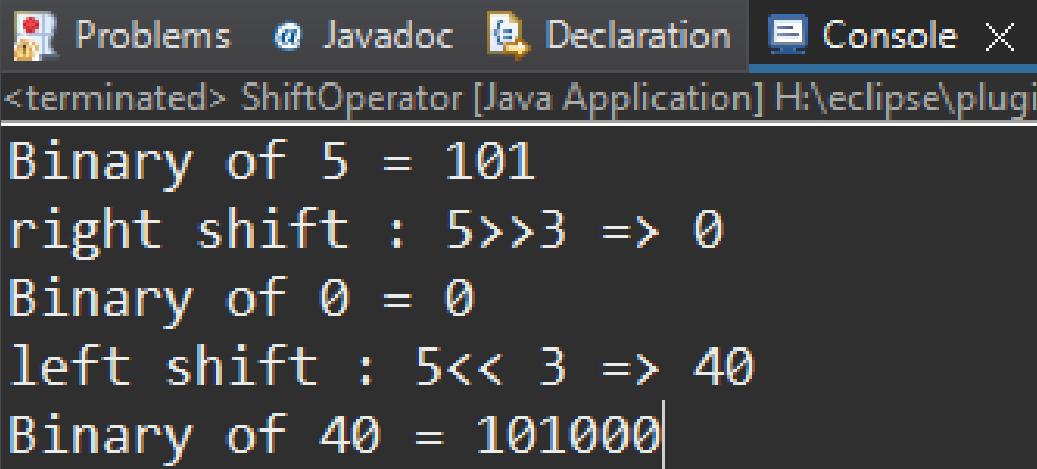
```
package com;

public class ShiftOperator {

    public static void main(String[] args) {
        int result;
        int num=5;
        System.out.println("Binary of "+num+" = "+Integer.toBinaryString(num));

        result= num >> 3;
        System.out.println("right shift : "+num">>3 => "+result); // 5/8
        System.out.println("Binary of "+result+" = "+Integer.toBinaryString(result));

        result= num << 3;
        System.out.println("left shift : "+num"<< 3 => "+result); // 5*8
        System.out.println("Binary of "+result+" = "+Integer.toBinaryString(result));
    }
}
```



Problems Javadoc Declaration Console <terminated> ShiftOperator [Java Application] H:\eclipse\plugs
Binary of 5 = 101
right shift : 5>>3 => 0
Binary of 0 = 0
left shift : 5<< 3 => 40
Binary of 40 = 101000

8-bit representation means: You display the binary number using 8 digits, by adding 0s on the left side (called leading zeros) if the binary number is shorter than 8 digits.

Eg. 5 in binary

Binary without padding: 101

8-bit representation: 00000101

Eg. 40 in binary

Binary without padding: 101000

8-bit representation: 00101000

Why do we do this?

To standardize the binary output. Useful in digital electronics and computer science where 8-bit, 16-bit, etc., are common.

Assignment operators

Operator	Description	Example
=	assigns values from right side operands to left side operand	a = b
+=	adds right operand to the left operand and assign the result to left	a+=b is same as a=a+b
-=	subtracts right operand from the left operand and assign the result to left operand	a-=b is same as a=a-b
=	mutiply left operand with the right operand and assign the result to left operand	a=b is same as a=a*b
/=	divides left operand with the right operand and assign the result to left operand	a/=b is same as a=a/b
%=	calculate modulus using two operands and assign the result to left operand	a%=b is same as a=a%b

```
class AssignmentDemo{  
    public static void main(String[] args) {  
  
        int no = 4;  
        int num;  
        num=no; // assignment operator  
        System.out.println("num using = operator -> " + num);  
  
        System.out.println("num+=no ->" +(num+=no));  
        System.out.println("num+=2 ->" +(num+=2));  
  
        System.out.println("num-=1 ->" +(num-=1));  
        System.out.println("num*=7 ->" +(num*=7));  
        System.out.println("num/=3 ->" +(num/=3));  
        System.out.println("num%=2 ->" +(num%=2));  
    }  
}
```

```
H:\Luminar\corejava>javac AssignmentDemo.java  
H:\Luminar\corejava>java AssignmentDemo  
num using = operator -> 4  
num+=no ->8  
num+=2 ->10  
num-=1 ->9  
num*=7 ->63  
num/=3 ->21  
num%=2 ->1  
  
H:\Luminar\corejava>
```

Misc operators

Conditional operator

It is also known as ternary operator and used to evaluate Boolean expression

epr1? expr2: expr3

If epr1 Condition is true? Then value expr2 : Otherwise value expr3

```
class ConditionOperatorDemo {  
    public static void main(String args[]) {  
        int num;  
        int result;  
        num = 10;  
  
        result = (num == 1) ? 20: 30;  
        System.out.println("Value of result is: " + result);  
        result = (num == 10) ? 20: 30;  
        System.out.println("Value of result is: " + result);  
    }  
}
```

```
H:\Luminar\corejava>javac ConditionOperatorDemo.java
```

```
H:\Luminar\corejava>java ConditionOperatorDemo
```

```
Value of result is: 30
```

```
Value of result is: 20
```

```
H:\Luminar\corejava>
```

instanceOf operators

operator used to test if an object is of a given type. The result of the operation is either true or false. It's also known as type comparison operator because it compares the instance with type.

```
package com;

class Employee{
}

public class InstanceOfDemo {
    public static void main(String[] args) {

        String str = "Luminar";
        Employee obj=new Employee();

        System.out.println("Is str an object(instance) of String? " + (str instanceof String));

        //System.out.println("Is str an object(instance) of Employee? " + (str instanceof
        Employee));//incompatible types

        //System.out.println("Is obj an object(instance) of String? " + (obj instanceof
        String));//incompatible types

        System.out.println("Is obj an object(instance) of Employee? " + (obj instanceof Employee))
    }
}
```

```
H:\Luminar\corejava>javac InstanceOfDemo.java
```

```
H:\Luminar\corejava>java InstanceOfDemo
Is str an object(instance) of String? true
Is obj an object(instance) of Employee? true
```

```
H:\Luminar\corejava>
```

Thank you ☺ Happy Learning ☺