

# MANUEL ORTIZ

## VIDEO GAME DEVELOPER

I am a freelance video game programmer with 3 years of experience in the personal and professional field. I have implemented features in AR projects, and I also have experience in cinematic development in Unity. Additionally, I am an advanced student of the Systems Engineering career.

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- [github.com/manuelxp95](https://github.com/manuelxp95)
- [manuel-ortiz-portfolio.vercel.app/](https://manuel-ortiz-portfolio.vercel.app/)

## EXPERIENCE

### Intern Unity game developer

#### Studio Bando, Remote

OCTOBER 2023 - APRIL 2024

- ACCELERATING PRODUCTION PROCESSES BY IMPLEMENTING NEW FEATURES

### Freelance Cinematic artist

#### Studio Soup, Remote

JULY 2023 - OCTOBER 2023

- ENHANCING PRODUCTION TIMES BY PROVIDING CAMERA CONTROL TOOLS.

### Freelance game developer

#### 3DAR, Remote

JANUARY 2022 - DECEMBER 2022

- IMPROVED THE SCORING SYSTEM OF AN AR GAME DEVELOPED ON SNAPCHAT.

## SKILLS

- Unity
- C#
- C++
- Unreal Engine 5 & Blueprints
- Godot
- Git & Github
- Blender
- Python
- Node.js
- Adobe Photoshop

## EDUCATION

### Unreal 4 C++ Multiplayer Master: Intermediate Game Development

- GAMEDEV.TV

### Epic BootCamp ANIMATION | 2023

- UT-HUB

### PRODUCTION AND UNREAL ENGINE COURSE | 2022

- ADVA - ASOCIACIÓN DE DESARROLLADORES DE VIDEOJUEGOS ARGENTINA | 2022

### INTRODUCTION TO UNREAL ENGINE | 2022

- POTRERO DIGITA

### UNITY JUNIOR PROGRAMMER | 2022

- UNITY TECHNOLOGIES

### INGENIERIA EN SISTEMAS DE INFORMACION | 2013 - Present

- UTN FRRE, RESISTENCIA

## SELF PROJECTS

### 2023 - Revolución Tecnotónica

<https://elithne.itch.io/revolucion-tecnobotanica>

Game created during the ADVA game jam, applying knowledge in UE5.

### 2023 - PSXRobbery (Short Film)

[https://youtu.be/V\\_bPS9pHbRU](https://youtu.be/V_bPS9pHbRU)

I managed to create this short film with a PS1 aesthetic, entirely made in Unreal Engine 5.

### 2023 - Path Between Dimensions

<https://ortizmanuel.itch.io/path-between-dimensions>

Project in 2.5D dimension shift carried out in Unity Engine for the GameDev.tv JAM. Made in 5 days

### 2022 - ROAD TO CARPINCHO

[github.com/manuelxp95/RoadToCarpincho](https://github.com/manuelxp95/RoadToCarpincho)

Adventure game in which you can play as a carpincho, inspired in similar games like Frogger but a little touch of action

## PORTFOLIO

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