

Juego::prepare



```
graph LR; A[Juego::prepare] --> B[InterfazUI::prepare]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Juego::prepare'. The right box is white and contains the text 'InterfazUI::prepare'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

InterfazUI::prepare