

PopUpMostrarMensajeTexto  
::setSizeText



```
graph LR; A[Juego::start] --> B[PopUpMostrarMensajeTexto::setSizeText];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'PopUpMostrarMensajeTexto' on the top line and '::setSizeText' on the bottom line. The box on the right is white with a black border and contains the text 'Juego::start'. A dark blue arrow points from the right side of the white box to the right side of the gray box.

Juego::start