# Manuel Delgado Mantilla

$$\begin{pmatrix} 2 & 1 & 0 \\ 1 & 3 & -2 \\ 0 & 4 & -1 \end{pmatrix} \times \begin{pmatrix} 3 & 2 \\ 0 & -1 \\ 1 & 0 \end{pmatrix}$$

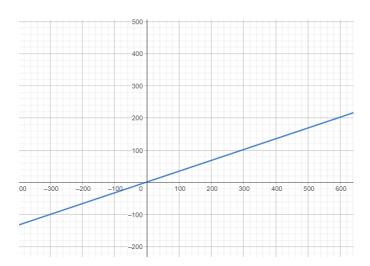
run:
Resultado de la multiplicaci⊡n de matrices:
6 3
1 -1
-1 -4
BUILD SUCCESSFUL (total time: 0 seconds)

2

# **Aproximación lineal:**

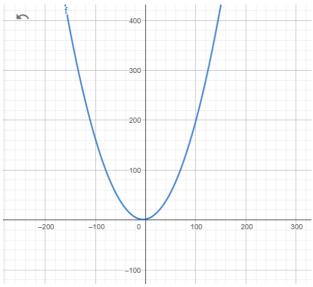
## La mejor

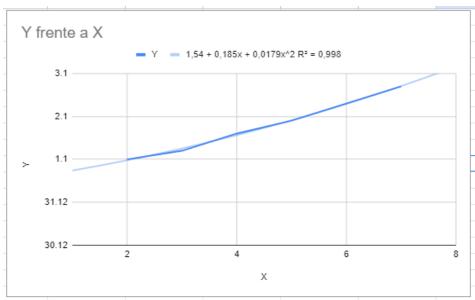
 $\mathsf{f}(\mathsf{x}) = 1.3142857142857152 + 0.3357142857142856\mathsf{x}$ 



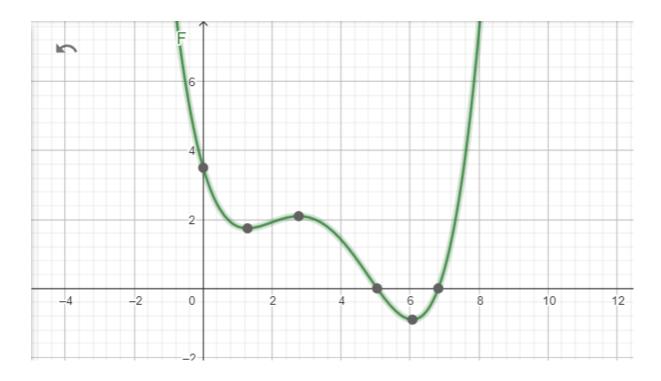
# Aproximación polinómica de grado 2:

 $f(x) = 1.5821428571428604 + 0.17499999999999835x + 0.017857142857143026x^2$ 









### 4.



### **ANEXOS CODIGOS:**

#### CODIGO PARA SOLUCIONAR PRIMER EJERCICIO:

```
/**

* @author manue

*/public class PUNTOUNO {
    public static void main(String[] args) {
        int[][] matrixA = { {2, 1, 0}, {1, 3, -2}, {0, 4, -1} };
        int[][] matrixB = { {3, 2}, {0, -1}, {1, 0} };
```

```
int[][] result = multiplyMatrices(matrixA, matrixB);
   System.out.println("Resultado de la multiplicación de matrices:");
  printMatrix(result);
private static int[][] multiplyMatrices(int[][] matrixA, int[][] matrixB) {
  int rowsA = matrixA.length;
  int colsA = matrixA[0].length;
  int colsB = matrixB[0].length;
  int[][] result = new int[rowsA][colsB];
  for (int i = 0; i < rowsA; i++) {
     for (int j = 0; j < colsB; j++) {
        for (int k = 0; k < colsA; k++) {
           result[i][j] += matrixA[i][k] * matrixB[k][j];
   return result;
private static void printMatrix(int∏∏ matrix) {
  for (int i = 0; i < matrix.length; i++) {
     for (int j = 0; j < matrix[0].length; j++) {
        System.out.print(matrix[i][j] + " ");
     System.out.println();
```

```
public class PUNTO2 {
  public static void main(String[] args) {
     // Puntos de muestra
     double[] x = \{1, 2, 3, 4, 5, 6, 7, 8\};
     double[] y = \{1.8, 2, 2.2, 2.6, 2.9, 3.3, 3.7, 4.1\};
     // Aproximación lineal
     double[] linearCoefficients = fitLinear(x, y);
     System.out.println("Aproximación lineal:");
     System.out.println("f(x) = " + linearCoefficients[0] + " + " +
linearCoefficients[1] + "x");
     // Aproximación polinómica de grado 2
     double[] polynomialCoefficients = fitPolynomial(x, y, 2);
     System.out.println("Aproximación polinómica de grado 2:");
     System.out.println("f(x) = " + polynomialCoefficients[0] + " + " +
polynomialCoefficients[1] + "x + " + polynomialCoefficients[2] + "x^2");
  private static double[] fitLinear(double[] x, double[] y) {
     int n = x.length;
     double sumX = 0.0;
     double sumY = 0.0;
     double sumXY = 0.0:
     double sumXX = 0.0:
     for (int i = 0; i < n; i++) {
       sumX += x[i];
       sumY += y[i];
       sumXY += x[i] * y[i];
       sumXX += x[i] * x[i];
    }
     double meanX = sumX / n;
     double meanY = sumY / n;
```

```
double slope = (sumXY - n * meanX * meanY) / (sumXX - n *
meanX * meanX);
     double intercept = meanY - slope * meanX;
     double[] coefficients = {intercept, slope};
     return coefficients;
  }
  private static double [] fitPolynomial(double [] x, double [] y, int degree) {
     int n = x.length;
     int numCoefficients = degree + 1;
     int numEquations = numCoefficients;
     double[][] matrixA = new double[numEquations][numCoefficients];
     double[] vectorB = new double[numEquations];
     for (int i = 0; i < numEquations; i++) {
       for (int j = 0; j < numCoefficients; j++) {
          matrixA[i][j] = sumPower(x, j + i);
       vectorB[i] = sumProduct(x, y, i);
     double[] coefficients = solveLinearSystem(matrixA, vectorB);
     return coefficients;
  }
  private static double sumPower(double[] x, int power) {
     double sum = 0.0;
     int n = x.length;
     for (int i = 0; i < n; i++) {
       sum += Math.pow(x[i], power);
     return sum;
```

```
}
  private static double sumProduct(double[] x, double[] y, int power) {
     double sum = 0.0;
     int n = x.length;
     for (int i = 0; i < n; i++) {
        sum += Math.pow(x[i], power) * y[i];
     return sum;
  private static double[] solveLinearSystem(double[][] matrixA, double[]
vectorB) {
     int numEquations = matrixA.length;
     int numVariables = matrixA[0].length;
     double[] coefficients = new double[numVariables];
     for (int i = 0; i < numEquations; i++) {
        double pivot = matrixA[i][i];
        for (int j = i + 1; j < numVariables; j++) {
          double factor = matrixA[j][i] / pivot;
          for (int k = 0; k < numVariables; k++) {
             matrixA[j][k] -= factor * matrixA[i][k];
          }
          vectorB[i] -= factor * vectorB[i];
     }
     for (int i = numVariables - 1; i >= 0; i--) {
        double sum = 0.0;
```

```
for (int j = i + 1; j < numVariables; j++) {
          sum += matrixA[i][j] * coefficients[j];
        }
        coefficients[i] = (vectorB[i] - sum) / matrixA[i][i];
     return coefficients;
}
codigo para el 3
import java.util.Scanner;
public class TERCERPUNTO {
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
     // Ingresa los puntos
     System.out.print("Ingrese el número de puntos: ");
     int n = sc.nextInt();
     double[] x = \{1, 2, 3, 4, 5\};
     double[] y = \{1.8, 2, 2.5, 2.8, 3.5\};
     for (int i = 0; i < n; i++) {
        System.out.print("Ingrese el valor de x" + (i+1) + ": ");
        x[i] = sc.nextDouble();
        System.out.print("Ingrese el valor de y" + (i+1) + ": ");
        y[i] = sc.nextDouble();
     }*/
     // Aqui ingresamos el X q nos dan en nuestro caso es 2,5
     System.out.print("Ingrese el valor de x a estimar: ");
     double xIngresado = sc.nextDouble();
```

```
// Estimación para el grado 1, llamamos la funcion q cramos
     double yEst1 = lagrangeInterpolation(x, y, xIngresado, 1);
     System.out.println("La estimación para el grado 2 es: " + yEst1);
     // Estimación para el grado 2, llamamos la funcion q creamos
     double yEst2 = lagrangeInterpolation(x, y, xIngresado, 2);
     System.out.println("La estimación para el grado 2 es: " + yEst2);
     double yEst3 = lagrangeInterpolation(x, y, xIngresado, 3);
     System.out.println("La estimación para el grado 1 es: " + yEst3);*/
     // Estimación para el grado 3, llamamos la funcion q creamos
     double yEst4 = lagrangeInterpolation(x, y, xIngresado, 4);
     System.out.println("La estimación para el grado 1 es: " + yEst4);
  //dependiendo de el grado solicitado va ir avanzando en los puntos
  public static double lagrangeInterpolation(double[] x, double[] y,
double xIngresado, int grado) {
     double yEstimacion = 0;
     //el primer for es para asignar el primer valor de Y y con este usar
la formula
     double[] coeficientes = new double[x.length ];
     for (int i = 0; i <= grado; i++) {
       double yi = y[i];
       double xi = x[i];
       //este segundo For es para con la formula ir hallando el valor de
Y
       //pero colcoamos ese if pues segun la formula j tiene q ser
diferente de l
       double[] li = \{1\};
       double denominador = 1;
       for (int j = 0; j \le grado; j++) {
          if(j!=i){
             double xj = x[j];
             double[] polAux = {-xi, 1};
            li = multiplicarPolinomios(li, polAux);
```

```
denominador *= xi-xj;
             /*yi *= (xIngresado - x[j]) / (x[i] - x[j]);
             System.out.println("yi "+yi+" xJ "+xj);*/
        }
        for (int j = 0; j < li.length; j++) {
          li[i] *= (yi / denominador);
          coeficientes[j] += li[j];
        }
        //sumatoria de los valores de term con todos los puntos de Y
        yEstimacion += yi;
     for (int i = 0; i < coeficientes.length; <math>i++) {
        double coeficiente = coeficientes[i];
        System.out.println("coeifcientes son "+coeficiente);
     }
     System.out.println(" ");
     return yEstimacion;
  }
  private static double[] multiplicarPolinomios(double[] pol1, double[]
pol2) {
     double[] respuesta = new double[pol1.length + 1];
     double coef = 0;
     for (int i = 0; i < pol1.length; i++) {
        for (int j = 0; j < pol2.length; j++) {
          respuesta[i+j] += pol1[i] * pol2[j];
     }
     return respuesta;
```