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## Time Series forecasting with Quantum Neural Networks

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Departamento de Ciencias de la Computación e Inteligencia Artificial



- Time Series forecasting and ANNs
- 2. Fundamentals of Quantum Computing
- 3. VQCs for Time Series Forecasting
- 4. Experiments
- 5. Conclusions and future work







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#### Definition of Time Series

A Time Series  $X(t) = \{x(1), x(2), x(3), ..., x(t)\}$  is a sequence of observations of a given phenomenon, sampled <u>periodically</u> and <u>indexed</u> in time.









#### **Examples of Time Series:**

Prices of stock markets
Electricity usage
History of weather information
Sensor activity monitoring
Heart rate
Etc.



#### The forecasting problem

Let  $X(t) = \{x(1), x(2), ..., x(t)\}$  be a sequence of historical data of a given phenomenon, sampled periodically and indexed in time. The *forecasting* problem attempts to predict x(t+1) as :

$$x(t+1)=f(x(t), x(t-1), ..., x(t-T), w)+\varepsilon(t+1)$$

#### Where:

- *f()* is a model hypothesis
- *T* is a history time horizon
- $w=(w_1, ..., w_n)$  are the model parameters
- $\varepsilon(t+1)$  is the approximation error to x(t+1) using f() (unknown)

## Example

To predict the energy consumption of a building for the next monday, having into consideration the daily energy consumption historical data of the past week (**T=7**).



- ANNs for Time Series forecasting
  - The time series values  $\{x(t-1), x(t-2), ..., x(t-T)\}$  are organized as tabular data and used as network inputs. The network output is (supposed to be) x(t).
  - The time series values  $\{x(t-T), x(t-T+1), ..., x(t-1)\}$  are fed sequentially to the network (one value at a time) are used as network inputs. The network output is (supposed to be) the next time series values  $\{x(t-T+1), x(t-T+2), ..., x(t)\}$ .



- The objective of our research
  - Quantum Computing for Time Series forecasting
  - How Quantum Computing (QC) can be used to solve Time Series forecasting problems?
  - Is there any practical advantage of QC to solve this problem ?



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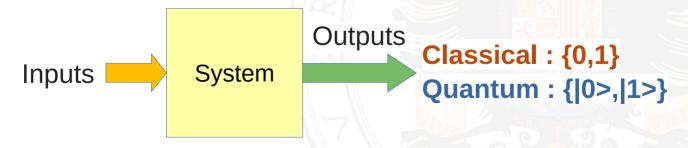
#### Classical vs Quantum computing from an external observer

#### Classical computing :

- Binary outputs (bits, {0,1})
- One bit : Operations over Z<sub>2</sub> (the field with two elements)
- n bits : Operations over Z<sub>2</sub><sup>n</sup> (cartesian product)

## Quantum Computing

- Binary outputs (qubits, {|0>,|1>})
- One qubit : Operations over C<sup>2</sup> (the complex plane)
- n qubits : Operations over C<sup>2^n</sup> (tensor product)

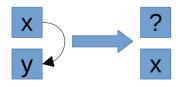


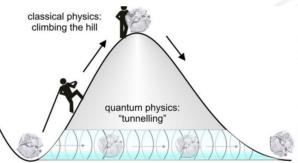


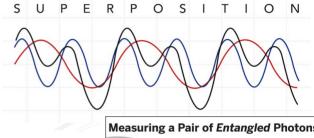
#### Classical vs Quantum computing (internals)

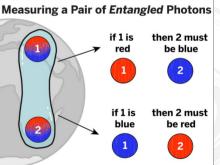
#### New in Quantum Computing :

- Superposition,
- · Quantum parallelism,
- Entanglement,
- Tunnelling,
- Teleportation, ...









## What I personally miss from Classical Computing:

- All operations must be reversible in QC.
- No copy (i.e., x=|1> is allowed; x=y is NOT allowed):
   Teleportation instead.
- No loops nor jumps backwards, ...



#### One qubit (maths)

• **Qubits** |0>, |1>: The orthonormal basis of a complex vector subspace in C<sup>2</sup> (column vectors). The **computational basis**.

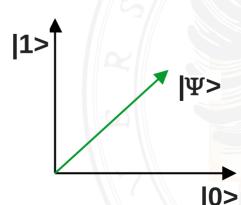
$$|0> = {1 \choose 0}; |1> = {0 \choose 1}; |0>, |1> \in \mathbb{C}^2$$

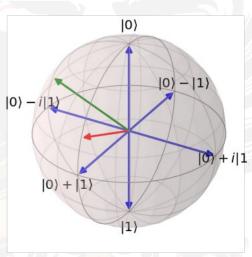
• Arbitrary qubit  $|\Psi>$ : Linear complex combination of basis vectors: Infinite possible values before measurement.

$$|\psi\rangle = \alpha_0|0\rangle + \alpha_1|1\rangle, \alpha_0, \alpha_1 \in C$$

Subject to:

$$\sum_{i} |\alpha_{i}|^{2} = 1$$







#### n qubits (maths)

- The orthonormal basis of a system with n qubits is calculated as the tensor product of the computational basis of one qubit.
- The size of the computational space doubles its size with each new qubit, up to  $C^{2^n}$ .

#### **Example for 2 qubits:**

$$|0>\otimes|0> = \begin{pmatrix}1\\0\end{pmatrix}\otimes\begin{pmatrix}1\\0\end{pmatrix} = \begin{pmatrix}1\begin{pmatrix}1\\0\\0\end{pmatrix}\\0\begin{pmatrix}1\\0\end{pmatrix} = |00>$$

$$|0>\otimes|1> = \begin{pmatrix}1\\0\end{pmatrix}\otimes\begin{pmatrix}0\\1\end{pmatrix} = \begin{pmatrix}1\begin{pmatrix}0\\1\\0\\0\end{pmatrix} = |01> \\ 0\begin{pmatrix}0\\1\\0\\0\end{pmatrix} = |01> \\ |1>\otimes|1> = \begin{pmatrix}0\\0\\1\end{pmatrix}\otimes\begin{pmatrix}0\\1\\1\end{pmatrix} = \begin{pmatrix}0\\0\\1\\1\end{pmatrix} = \begin{pmatrix}0\\0\\0\\1\end{pmatrix} = |11>$$

$$|0>\otimes|0> = \begin{pmatrix}1\\0\end{pmatrix}\otimes\begin{pmatrix}1\\0\end{pmatrix} = \begin{pmatrix}1\\0\\0\\0\end{pmatrix} = |00>$$

$$|1>\otimes|0> = \begin{pmatrix}0\\1\\0\end{pmatrix}\otimes\begin{pmatrix}1\\0\end{pmatrix} = \begin{pmatrix}0\\0\\1\\0\end{pmatrix} = |10>$$

$$|1>\otimes|1> = \begin{pmatrix}0\\1\end{pmatrix}\otimes\begin{pmatrix}0\\1\end{pmatrix} = \begin{pmatrix}0\begin{pmatrix}0\\1\\1\end{pmatrix}\\1\begin{pmatrix}0\\1\end{pmatrix} = \begin{pmatrix}0\\0\\0\\1\end{pmatrix} = |11>$$



### Quantum operations

#### Classical gates:

Implemented with the  $+,\cdot$  operators of the underlying field  $Z_2$ . They create a new result, input parameters are not modified.

AND
$$(x,y)=x\cdot y$$
; OR $(x,y)=x+y+x\cdot y$ 

### Quantum gates:

Modelled as unitary matrices that multiply the system (quantum) state. They **evolve** the whole state to a new one.

$$CNOT = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Initial quantum state : 
$$|10>$$

$$CNOT | 10 > \rightarrow | 11 >$$



- Quantum operations
  - Some quantum gates (all reversible):

$$\sigma_{\scriptscriptstyle X} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$
  $\longrightarrow$   $\mathsf{X}$   $\longrightarrow$   $R_{\phi}^{\mathcal{Z}} = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{pmatrix}$   $\longrightarrow$   $\mathsf{R}_{\varphi}^{\mathsf{Z}}$ 

$$\sigma_{z} = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} - \boxed{Z}$$

$$CNOT = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

$$H = \begin{pmatrix} \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \\ \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \end{pmatrix} - \boxed{H}$$

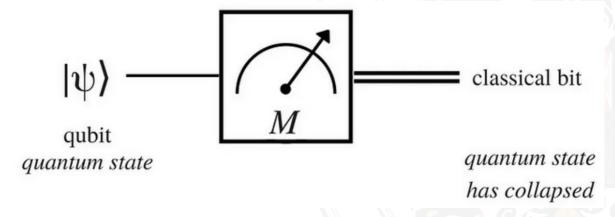


- Quantum operations
  - The measurement operator (not reversible):

If an arbitrary qubit is modelled as :  $|\psi\rangle = \alpha_0|0\rangle + \alpha_1|1\rangle$ ,  $\alpha_0$ ,  $\alpha_1 \in C$ 

Then, measurement makes the state to collapse and returns:

- Value  $|0\rangle$  with probability  $|\alpha_0|^2$
- Value |1> with probability  $|\alpha_1|^2$





## Quantum algorithms and circuits

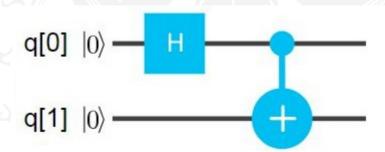
A quantum algorithm is a sequence of quantum gates (and possibly measurement operators). It is implemented in a quantum circuit whose graphical representation is:

- An horizontal line for each qubit
- Gates have their own graphical representation.
- Gates involving more than one qubit link sources/controls and targets with vertical lines.

#### **Example**:

Quantum circuit to build the quantum algorithm:

$$CNOT((H|q_0>)\otimes|q_1>)$$





#### Variational Quantum Circuits (VQCs)

Circuits with parameterized gates, such as  $Rx(\Theta)$ ,  $Ry(\Theta)$ ,  $Rz(\Theta)$  with parameter  $\Theta$ .

The behaviour of a quantum circuit might vary depending on the gates 'parameters.

Fundamental block of **Quantum Machine Learning**.

$$q_{0} - \frac{R_{X}}{\theta_{-00}} - \frac{R_{Y}}{\theta_{-01}} - \frac{R_{Z}}{\theta_{-02}}$$

$$q_{1} - \frac{R_{X}}{\theta_{-10}} - \frac{R_{Y}}{\theta_{-11}} - \frac{R_{Z}}{\theta_{-12}}$$

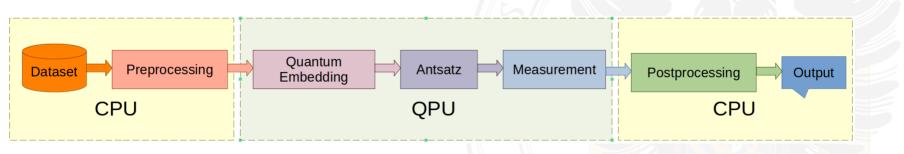
$$q_{2} - \frac{R_{X}}{\theta_{-20}} - \frac{R_{Y}}{\theta_{-21}} - \frac{R_{Z}}{\theta_{-22}}$$



Quantum Machine Learning (QML)

It attempts to move the ideas of classical Machine Learning to the QC paradigm.

- Supervised Learning
- Unsupervised Learning
- Reinforcement Learning

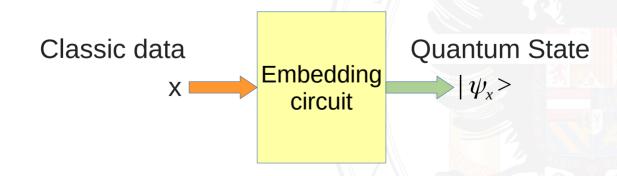




#### Quantum Embedding

It is used to encode a classic data into a quantum state

- Basis encoding
- Q-Sample encoding
- Amplitude encoding
- Angle encoding
- Tensor product encoding
- ...

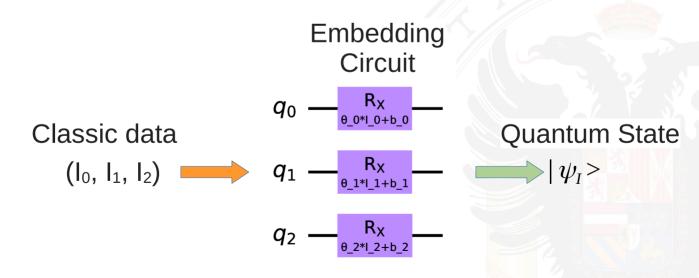




## Quantum Tensor Product Embedding

Parameterized X-Rotation gates are used to encode n-dimensional data into n qubits.

#### In our approach:





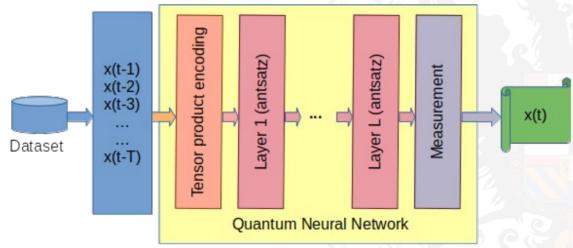
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#### General model

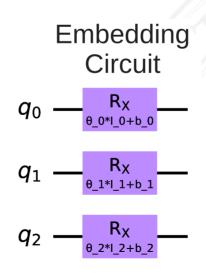
- Time Series data are transformed to tabular data with T past values as inputs to predict the next value.
- Inputs {x(t-T+1), x(t-T+2), ..., x(t-1)} are fed to the Quantum Circuit using Tensor Product Encoding.
- A VQC is the analog to a network layer.
- Final measurement using the expectation of the quantum state with the observable Z is used to obtain the desired value **x(t)**





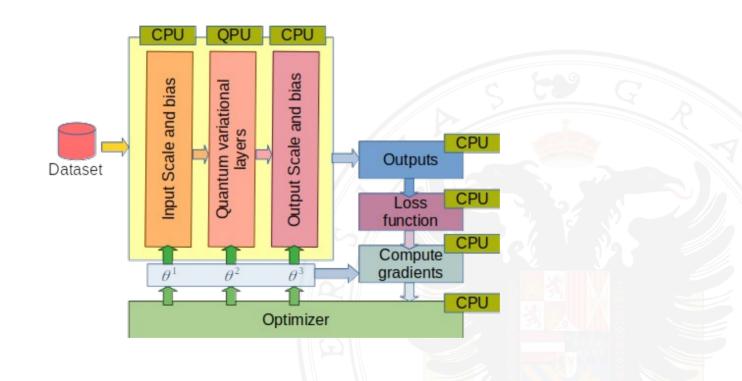
### General model tuning

- Both input and output values are biased and scaled to make training easier.
- Consequence: We have both classical and quantum parameters to be optimized.





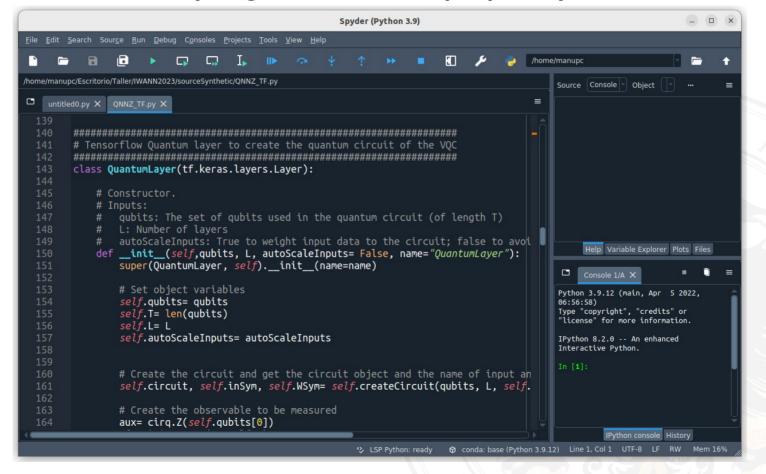
#### **Training scheme**





#### Source code available online

#### https://github.com/manupc/qnn\_tsp





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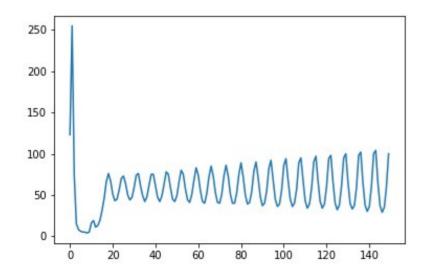




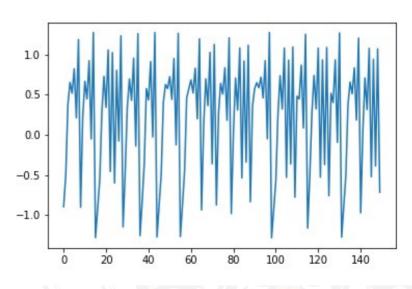
#### Datasets

- Goal: To test the performance of VQCs for Time Series forecasting.
- Two traditional well-known time series benchmarks are used.
- Time Series length: 150 values (75 % training, 25 % test)
- 4-Fold Cross-Validation
- Preprocessing: Change of scale to [-1, 1]

#### Laser data



#### Henon data





## Comparison

- VQCs are feedforward models
- A Multilayer Perceptron (MLP) was used

## Results (after 30 executions)

Metric	Laser		Henon	
	MLP	$\mathbf{Q}\mathbf{N}\mathbf{N}$	MLP	QNN
Avg. Tr. MSE	0.0380	0.0168	0.0761	0.0044
Avg. Ts. MSE	0.0478	0.0199	0.0734	0.0063
Avg. Val. MSE	0.0863	$0.0476 \; (+)$	0.0977	$ig 0.0145\left(+ ight)ig $
Min. Val. MSE	0.05774	0.01461	0.0655	0.0096
Max. Val. MSE	0.1215	0.0683	0.1416	0.02145
Avg. Time	10.36	30.92	10.44	30.89



0.12

0.10

0.08

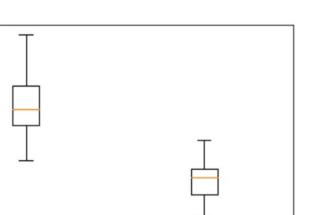
0.06

0.04

0.02

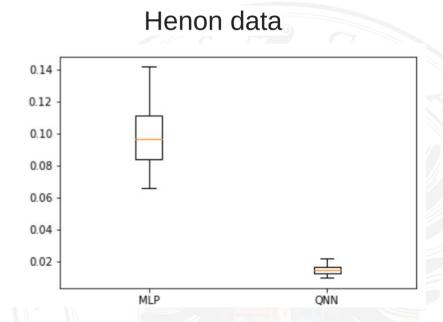
MLP

Results - Agv. Error in test - (boxplots after 30 executions)



QNN

Laser data





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#### Lessons learned

- QML models can be used to solve Time Series forecasting problems.
- Finding a QNN topology in QC is harder than in classical ML
- It is possible to overcome local optima with respect to traditional methods (MLP).
- The number of parameters (model complexity) can be significantly smaller than classical models.
- The computational complexity (experimental time) is significantly larger in QC simulation software.

#### Future works

- Simulation of Recurrent Neural Networks.
- To find a more compact data representation able to take advantage of dense encoding.
- Application to other time series problems (classification).



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