## Architecture of the "follow me" behavior

## **Olivier Aycard**

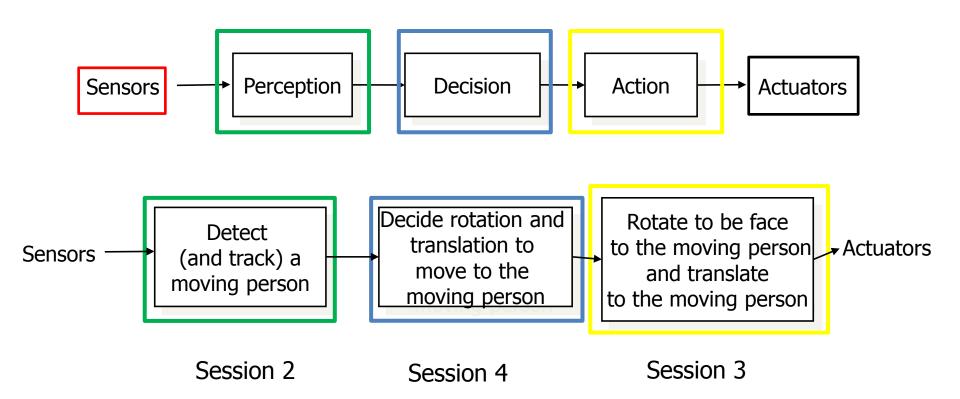
Associate Professor
University of Grenoble
Laboratoire d'Informatique de Grenoble
<a href="http://membres-liglab.imag.fr/aycard">http://membres-liglab.imag.fr/aycard</a>

olivier. ay card@imag. fr





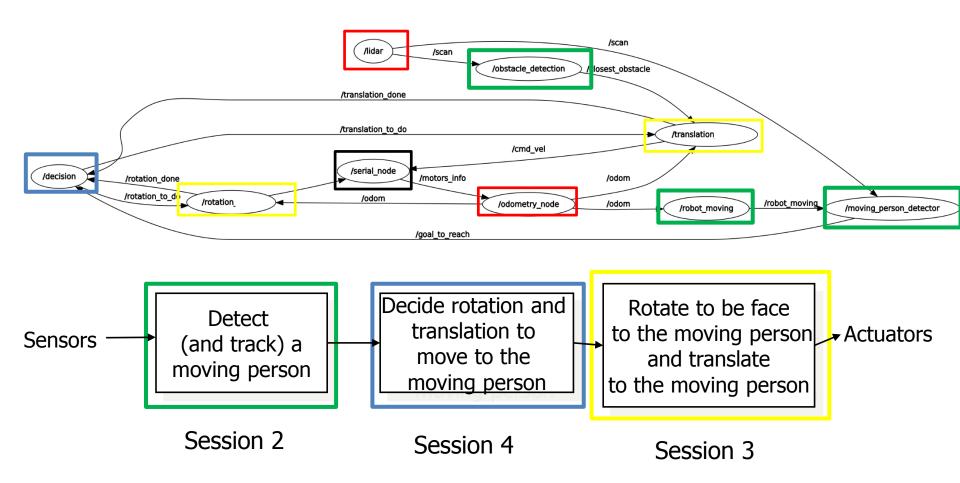
## Overview of the complete architecture (1/2)



**Strong assumption:** a moving person can only be detected when the mobile robot doesn't move

## Overview of the complete architecture (2/2)

• The complete architecture is composed of 6 nodes



**Strong assumption:** a moving person can only be detected when the mobile robot doesn't move