Developing 'Rock, Paper and Scissors' game using Python programming

Write a Python program to develop a Rock, Papers and Scissors game to be played against a computer.

Google collab link:

https://colab.research.google.com/drive/1Y1Uv0DbY0fl99D-Tp0jkYxrCxA62K6sX?usp=sharing

About the code:

This is a game between player and computer

Player gets to pick rock, paper or scissors

Computer randomly picks an option and based on the game rules the winner is decided and the player is prompted , if she/he/they want to continue

The game continues for as long as the player is willing to play

And ends when player enters no when prompted if they want to continue playing