Cheatsheet

1. **Definition of Machine Learning**

o Machine Learning is a field of AI that enables systems to learn from data and improve performance without being explicitly programmed.

2. Four Types of Applications Where ML Shines

- o Image and Speech Recognition
- Fraud Detection
- o Recommendation Systems
- o Autonomous Vehicles

3. Labeled Training Set

o A dataset where each example is paired with an output label.

4. Two Most Common Supervised Tasks

- o Regression
- Classification

5. Four Common Unsupervised Tasks

- o Clustering
- o Anomaly Detection
- o Dimensionality Reduction
- Association Rule Learning

6. Algorithm for a Robot Walking in Unknown Terrains

o Reinforcement Learning Algorithm

7. Algorithm for Customer Segmentation

o Clustering Algorithm (e.g., K-Means)

8. Spam Detection Problem Type

Supervised Learning Problem

9. Online Learning System

 A model that updates continuously as new data arrives, without retraining on past data.

10. Out-of-Core Learning

 Training a model using mini-batches when the dataset is too large to fit in memory.

11. Algorithm Based on Similarity Measures

o Instance-Based Learning (e.g., K-Nearest Neighbors)

12. Difference Between Model Parameter and Model Hyperparameter

- o Model parameters are learned from data (e.g., weights in neural networks).
- o Hyperparameters are set before training (e.g., learning rate, number of layers).

13. What Model-Based Algorithms Search For

o They search for the best parameters to minimize the loss function and use optimization techniques like gradient descent.

14. Four Main Challenges in ML

- Overfitting
- Underfitting
- o Data Quality Issues
- Scalability

15. Poor Generalization Causes and Solutions

- o Cause: Overfitting
- o Solutions: More data, Regularization, Feature Selection

16. Test Set Purpose

o A dataset used to evaluate model performance on unseen data.

17. Validation Set Purpose

o Used to fine-tune hyperparameters and avoid overfitting.

18. Train-Dev Set Usage

• Used when the training set is large but different from test data, ensuring reliable tuning.

19. Risk of Tuning Hyperparameters with the Test Set

o Leads to overfitting to the test set and poor generalization.

Multiple Choice Questions (MCQs)

- 1. What is Machine Learning?
 - o (A) A method to manually program systems
 - o (B) A field of AI that learns from data (Correct)
 - o (C) A way to write better algorithms
 - o (D) A subset of Robotics
- 2. Which of the following is NOT an application of ML?
 - o (A) Spam Detection
 - o (B) Facial Recognition
 - o (C) Word Processing (Correct)
 - o (D) Fraud Detection
- 3. What is an example of a supervised learning task?
 - o (A) Clustering
 - o (B) Association Rule Learning
 - o (C) Regression (Correct)
 - o (D) Anomaly Detection
- 4. Which algorithm is best suited for customer segmentation?
 - o (A) K-Means (Correct)
 - o (B) Linear Regression
 - o (C) Neural Networks
 - o (D) Reinforcement Learning
- 5. What problem occurs when a model performs well on training data but poorly on new instances?
 - o (A) Underfitting
 - o (B) Overfitting (Correct)
 - o (C) Optimal Learning
 - o (D) Data Scaling
- 6. What is the purpose of a validation set?
 - o (A) Training the model
 - o (B) Evaluating model accuracy
 - o (C) Tuning hyperparameters (Correct)
 - o (D) Storing labeled data
- 7. Why shouldn't you tune hyperparameters on the test set?
 - o (A) It's computationally expensive
 - o (B) It causes underfitting

- o (C) It leads to overfitting (*Correct*)
- o (D) It increases variance
- 8. Which of the following is an example of online learning?
 - (A) Training a model once and using it forever
 - o (B) Updating a model continuously with new data (Correct)
 - o (C) Running a model on offline data
 - o (D) Using pre-trained models
- 9. What is an Out-of-Core Learning strategy useful for?
 - o (A) Training large datasets that don't fit in memory (Correct)
 - o (B) Making real-time predictions
 - o (C) Increasing model interpretability
 - o (D) Reducing overfitting
- 10. What is the main challenge in machine learning?
 - o (A) Data availability
 - o (B) Choosing the right algorithm
 - o (C) Overfitting (Correct)
 - o (D) Writing efficient code