Rule 0.1 (Replace Require with Custom Error)

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 \begin{bmatrix} [\dots] \\ \textbf{contract } A \ \{ \\ [\dots] \\ \textbf{function } f(pds) \ \{ \\ [\dots] \\ \textbf{require}(cond, msg); \\ stmts \\ \} \\ [\dots] \\ \} \end{bmatrix} = \begin{bmatrix} [\dots] \\ \textbf{contract } A' \ \{ \\ [\dots] \\ \textbf{error } \textit{CustomError}(); \\ [\dots] \\ \textbf{function } f(pds) \ \{ \\ [\dots] \\ \textbf{if } (\neg cond) \\ \textbf{revert } \textit{CustomError}(); \\ stmts \\ \} \\ [\dots] \\ \}
```

where

cond is a boolean condition being validated;

msg is the revert reason string used in the **require** statement;

CustomError is a custom error type defined in contract A';

stmts represents the sequence of statements following the validation.

provided

The custom error CustomError is declared at the contract level in A';

The condition *cond* is side-effect free (does not modify state);

The revert behavior is semantically equivalent in both versions.

Invariant:

Let s_i and s'_i be the initial state of A and A', respectively.

Let s_f and s'_f be the state reached by A and A', respectively, after A.f() and A'.f() are executed from s_i and s'_i , respectively.

Then, the coupling invariant is

$$\forall s_i, s_i' : (s_i = s_i') \rightarrow (s_f = s_f')$$