





### **EDUCATION**

## **B.S., Computer Science**

University of the Fraser Valley Abbotsford, BC

01/2019 - 05/2022

#### Courses

 Design & Analysis of Algorithms

· Intro to Robotics

- Software Engineering
- Intro to Artificial Intelligence

## **TECHNICAL SKILLS**

#### **Proficient**

- JavaGit
- Python
   VS code

### Learning

· C++ · React

# **PROJECTS**

Python Pathfinder • An implementat

Pathfinder (?) Robotic Simulation
An implementation of A\* path finding algorithm written in Python using Webots simulator. Using OOP principles this simulation has a three layer hierarchy: a firmware, map reading and path finding algorithm. This approach allows for maps

to be changed and new algorithms to be implemented. This project helped solidify controlling robot physics, namely mechanics, through code.

Java *Group*  MyStudy Routine

Android App

A collaborative effort to help student better manage their school work written in Java using Android Studio. Using a database allows the student to store courses, assignments and routines. This app development followed standard software engineering principles and used git to maintain a working version at all times.

## **EXPERIENCE**

May 2019 to Aug 2019 **Shipping Assistant** 

**Phantom Screens** 

- Loaded trailers while working with a team and navigated forklifts during the loading process.
- Gathered and packed merchandise while maintaining a record of items.

# **INTERESTS**

• 3D Printing • CAD Modeling

Space Efforts

Robotics