

## Lab 10

```
#include <iostream>
```

```
#include <vector>
```

```
#include <queue>
```

```
#include <utility>
```

```
using namespace std;
```

```
#define INF 1e9
```

```
void dijkstra(int V, vector<vector<pair<int, int>>> &adj, int src) {
```

```
    vector<int> dist(V, INF);
```

```
    dist[src] = 0;
```

```
    priority_queue<pair<int, int>, vector<pair<int, int>>, greater<pair<int, int>>> pq;
```

```
    pq.push({0, src});
```

```
    while (!pq.empty()) {
```

```
        int u = pq.top().second;
```

```
        int d = pq.top().first;
```

```
        pq.pop();
```

```
        if (d > dist[u])
```

```
continue;
```

```
for (auto &edge : adj[u]) {
```

```
    int v = edge.first;
```

```
    int weight = edge.second;
```

```
    if (dist[u] + weight < dist[v]) {
```

```
        dist[v] = dist[u] + weight;
```

```
        pq.push({dist[v], v});
```

```
    }
```

```
}
```

```
}
```

```
cout << "\nVertex\tDistance from Source (" << src << ")\n";
```

```
for (int i = 0; i < V; i++) {
```

```
    if (dist[i] == INF)
```

```
        cout << i << "\tINF\n";
```

```
    else
```

```
        cout << i << "\t" << dist[i] << "\n";
```

```
}
```

```
}
```

```
int main() {
```

```
    int V, E;
```

```
    cout << "Enter number of vertices and edges: ";
```

```
cin >> V >> E;
```

```
vector<vector<pair<int, int>>> adj(V);
```

```
cout << "Enter edges (u v w):\n";
```

```
for (int i = 0; i < E; i++) {
```

```
    int u, v, w;
```

```
    cin >> u >> v >> w;
```

```
    adj[u].push_back({v, w});
```

```
    adj[v].push_back({u, w});
```

```
}
```

```
int src;
```

```
cout << "Enter source vertex: ";
```

```
cin >> src;
```

```
dijkstra(V, adj, src);
```

```
return 0;
```

```
}
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS C:\Users\manvithchintalapati\Desktop\dia> g++ Dijkstra.cpp

● PS C:\Users\manvithchintalapati\Desktop\dia> .\a.exe

Enter number of vertices and edges: 5 6

Enter edges (u v w):

0 1 2

0 2 4

1 2 1

1 3 7

2 4 3

3 4 1

Enter source vertex: 0

Vertex Distance from Source (0)

0 0

1 2

2 3

3 7

4 6

○ PS C:\Users\manvithchintalapati\Desktop\dia> █