

## Linked list

A **Linked list** is a collection of nodes where each node contains data and link field. Data field contains data and link field contains the address of next node.

A **linked list is a non-sequential collection of data items**. It is a dynamic data structure. For every data item in a linked list, there is an associated pointer that would give the memory location of the next data item in the linked list. The data items in the linked list are not in consecutive memory locations. They may be anywhere, but the accessing of these data items is easier as each data item contains the address of the next data item.



Figure 1: Representation of node

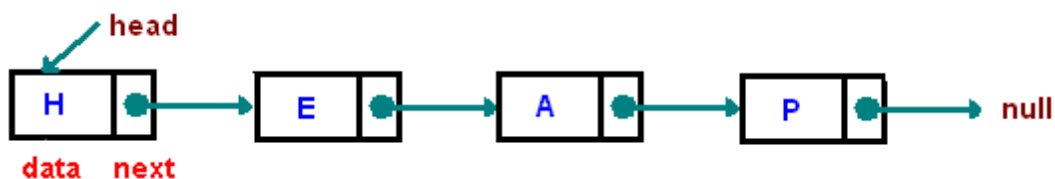
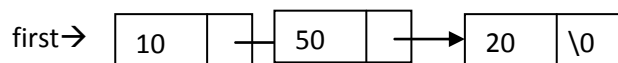


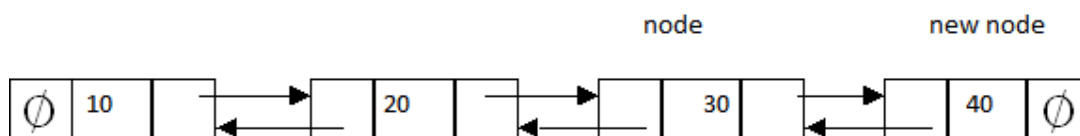
Figure 2: Example of Linked list

Basically we can put linked lists into the following four items:

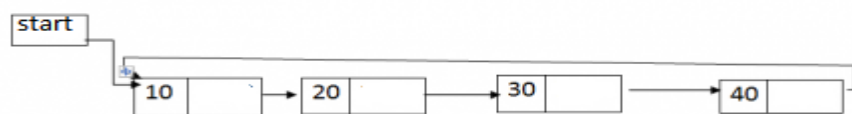
### 1. Single Linked List.



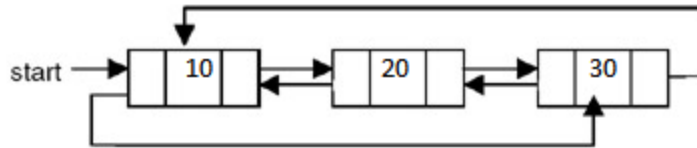
### 2. Double Linked List.



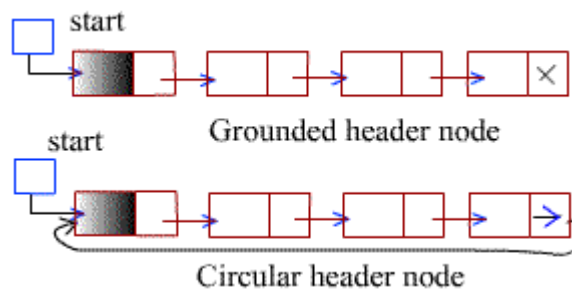
### 3. Circular Linked List.



#### 4. Circular Double Linked List.



5 A **header linked list** is a linked list which always contains a special node called the **header node** at the beginning of the list.



7. Design, Develop and Implement a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: USN, Name, Branch, Sem, PhNo

- Create a SLL of N Students Data by using front insertion
- Display the status of SLL and count the number of nodes in it
- Perform Insertion / Deletion at End of SLL
- Perform Insertion / Deletion at Front of SLL(Demonstration of stack)
- Exit

```
#include<stdio.h>

#include<conio.h>

#include<string.h>

#include<stdlib.h>

int count=0; // counter to count number of nodes in linked list

//structure to define a node in SLL
```

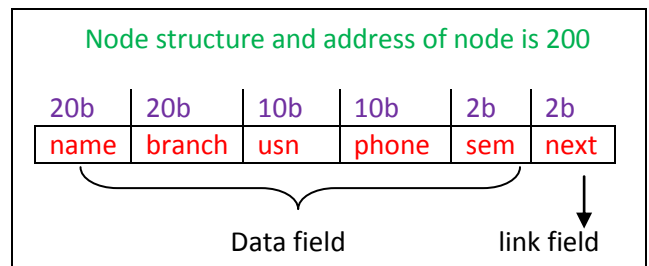
```
struct node
```

```
{

    char name[20],branch[20],usn[10],phone[10];

    int sem;

    struct node *next;
```



```
*first=NULL,*last=NULL,*temp=NULL,*temp1=NULL;
```

```
//Create function creates a node in linked list
```

```
void create()
```

```
{

    int sem,phno;

    char name[20],usn[10],branch[20];

    temp=(struct node *)malloc(sizeof(struct node));

    printf("Enter the student details \n");

    printf("\nName, USN, Branch,Sem,Phone Number :");

    scanf("%s%s%s%d%s",temp->name,temp->usn,temp->branch,temp->sem,temp->phno);

    temp->next=NULL;

    count++;

}
```

temp

200	220	240	250	260	262
Ravi	1RN19IS087	ISE	III	9898989898	NULL

Count=1

```

void deletefront()
{
    temp=first;
    if(first==NULL) // initially first points to NULL, We say list is empty and return
    {
        printf("\n list is empty");
        return;
    }
    if(temp->next==NULL)
    // IF only one node exists in list , print the details and delete the node using free() and assign first to null
    {
        printf("The deleted node is \n");
        printf("%s\t%s\t%s\t%d\t%s",temp->name,temp->usn,temp->branch,temp->sem,temp-
>phno);

        free(temp);
        first=NULL;
    }
    else // its more then more node condition and delete first
    {
        first=temp->next;
        printf("The deleted node is \n");
        printf("%s\t%s\t%s\t%d\t%s",temp->name,temp->usn,temp->branch,temp->sem,temp-
>phno);

        free(temp);
    }
    count--;
}

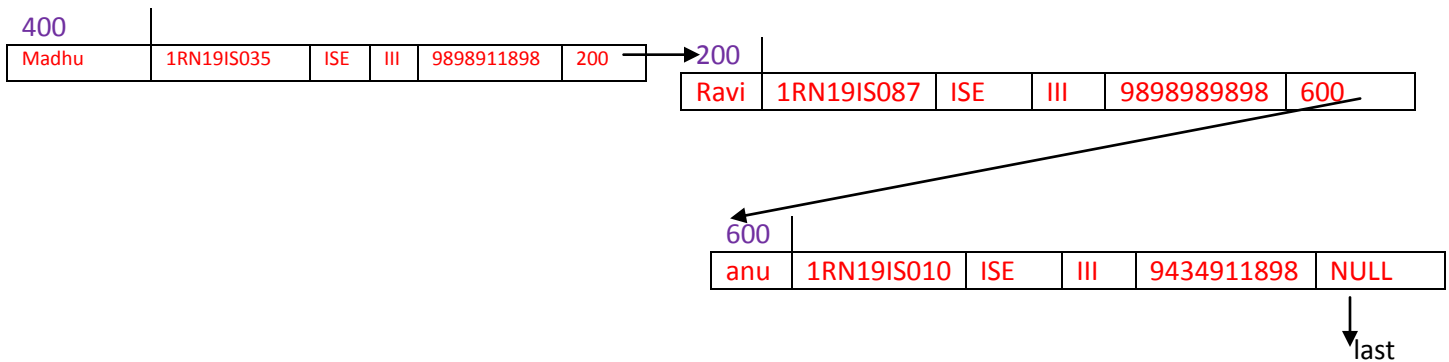
```

```

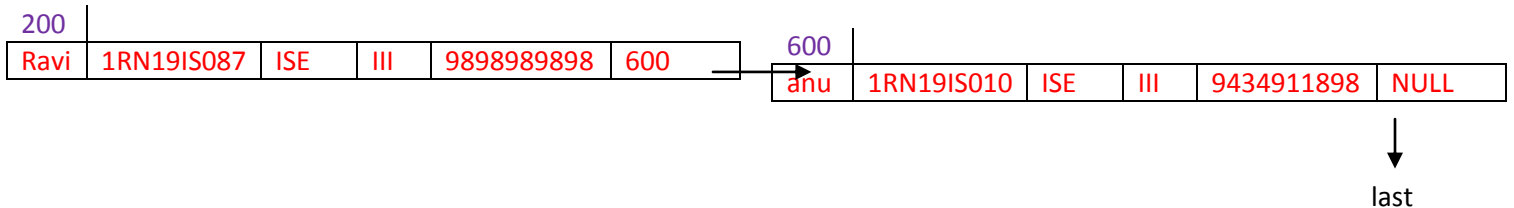
void deletefront()
{
    temp=first; //temp=400
    if(first==NULL) //400==NULL→FALSE
    if(temp->next==NULL) //200==NULL→FALSE
    else // its more then one node condition and delete first
    {
        first=temp->next; // first=200
        printf("The deleted node is \n");
        printf("%s\t%s\t%s\t%d\t%s",temp->name,temp->usn,temp->branch,temp->sem,temp-
>phno); // madhu 1RN19IS035 ISE III 9898911898
        free(temp); //free(200)
    }
    count--; // count=2
}

```

first



first



```

void deleteatend()
{
    temp=first;
    if(first==NULL) // initially first points to NULL, We say list is empty and return
    {
        printf("\n list is empty");
        return;
    }
    if(temp->next==NULL)
    // IF only one node exists in list , print the details and delete the node using free() and assign first to null
    {
        printf("The deleted node is \n");
        printf("%s\t%s\t%s\t%d\t%s",temp->name,temp->usn,temp->branch,temp->sem,temp-
>phno);

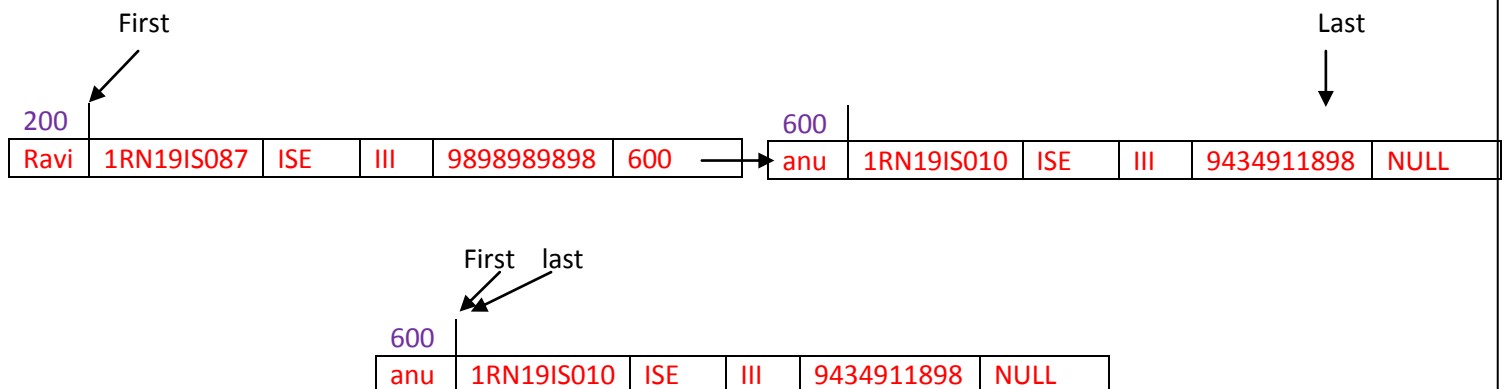
        free(temp);
        first=NULL;
    }
    else // its more then one node condition and traverse till last node and delete last node
    {
        while(temp->next!=last)
            temp=temp->next;
        printf("The deleted node is \n");
        printf("%s\t%s\t%s\t%d\t%s",last->name,last->usn,last->branch,last->sem,last->phno);
        free(last);
        last=temp;
        last->next=NULL;
    }
    count--;
}

```

```

void deleteatend()
{
    temp=first; //temp=200
    if(first==NULL) //200==NULL→FALSE
    if(temp->next==NULL) //600==NULL→FALSE
    else // its more then one node condition and delete first
    {
        while(temp->next!=last) // 200!=200(while doesnot work as we have only 2 nodes
            temp = temp->next;
        printf("The deleted node is \n");
        printf("%s\t%s\t%s\t%d\t%s",last->name,last->usn,last->branch,last->sem,last->phno);
            anu  1RN19IS010  ISE    III    9434911898
        free(last); //last node is deleted using free()
        last=temp; last=200
        last->next=NULL; //last->next=NULL
    }
    count--; // count=1
}

```



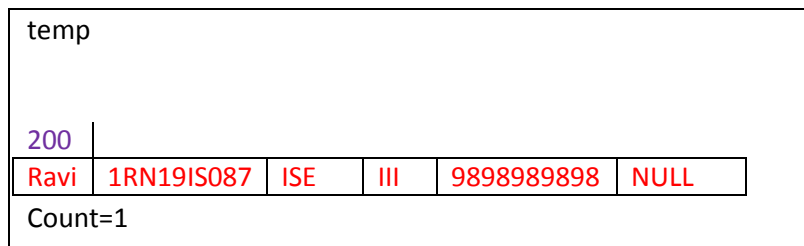
```
void insertatfirst() // function to insert at first
```

```
{  
    create();  
    if(first==NULL)  
    {  
        first=temp;  
        last=first;  
    }  
    else  
    {  
        temp->next=first;  
        first=temp;  
    }  
}
```

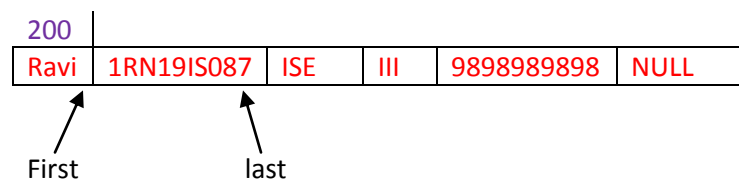
### I iteration of insertatfirst()

\*first=NULL//initially first is pointer to structure which is pointing to null as linked list is empty

When you call create function its create a node called temp



```
if(first==NULL)  
(NULL==NULL)  
{  
    first=temp; first=200  
    last=first; last=200  
}
```





## II iteration of insertatfirst()

first=200

When you call create function its create a node called temp

temp

400

Madhu	1RN19IS035	ISE	III	9898911898	NULL
-------	------------	-----	-----	------------	------

Count=2

```
if(first==NULL)
```

```
(200==NULL)→false
```

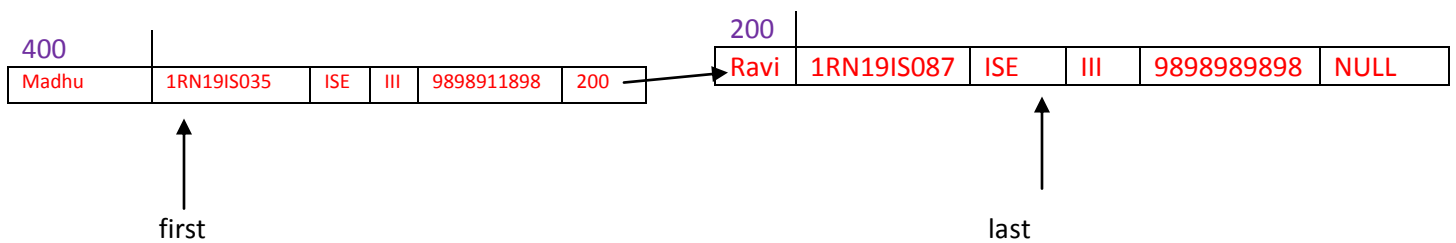
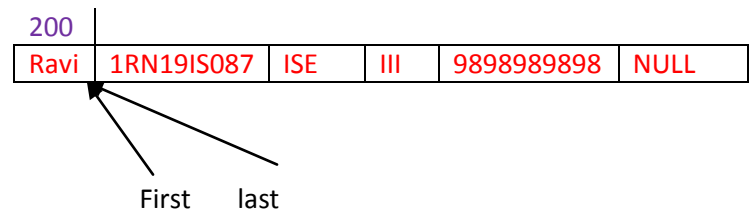
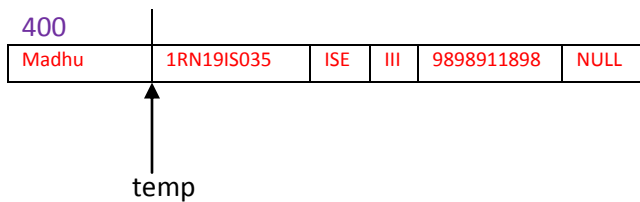
```
else
```

```
{
```

```
temp->next=first; // temp->next=200
```

```
first=temp; //first=400
```

```
}
```



```

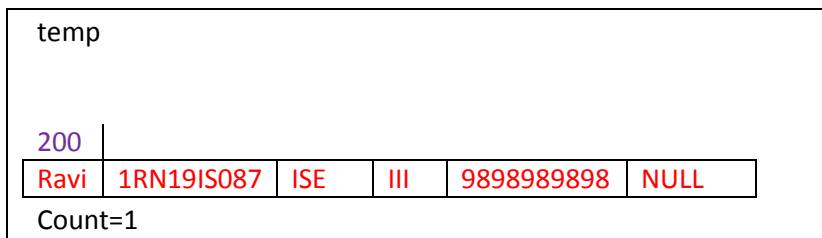
void insertatlast()
{
    create();
    if(first==NULL)
    {
        first=temp;
        last=first;
    }
    else
    {
        last->next=temp;
        last=temp;
    }
}

```

**I iteration of insertatlast () if its called first in main() program menu**

*\*first=NULL*//initially first is pointer to structure which is pointing to null as linked list is empty

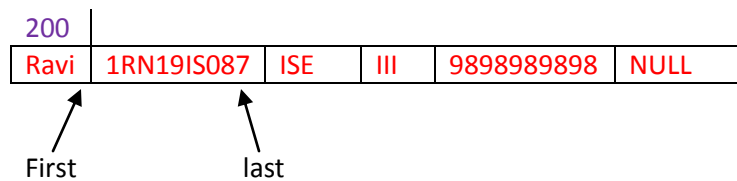
When you call create function its create a node called temp



```

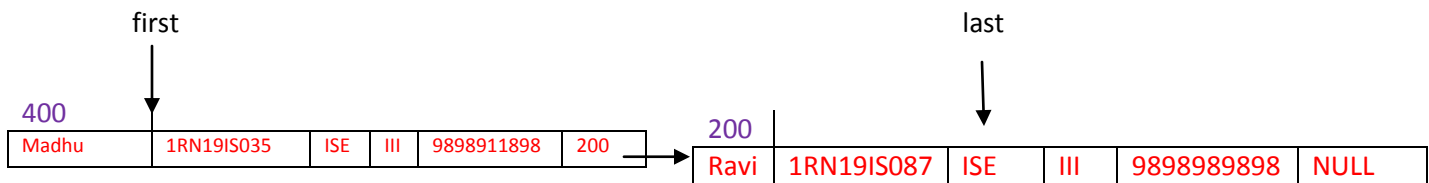
if(first==NULL)
{
    first=temp; first=200
    last=first; last=200
}

```

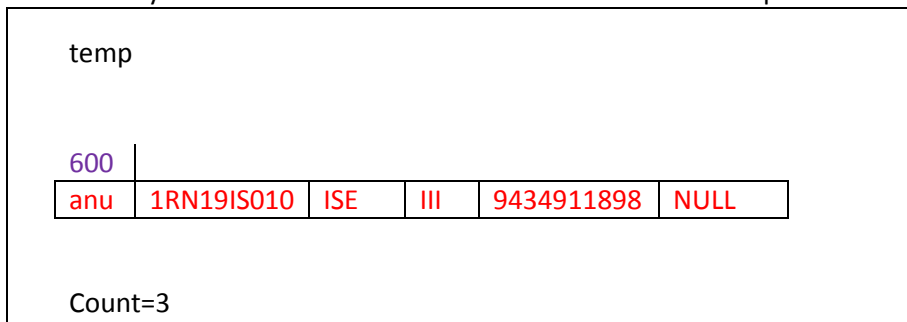


### 1 iteration of insertatfirst() after insertfirst() is done

first=400



When you call create function its create a node called temp



if(first==NULL)

(400==NULL) → false

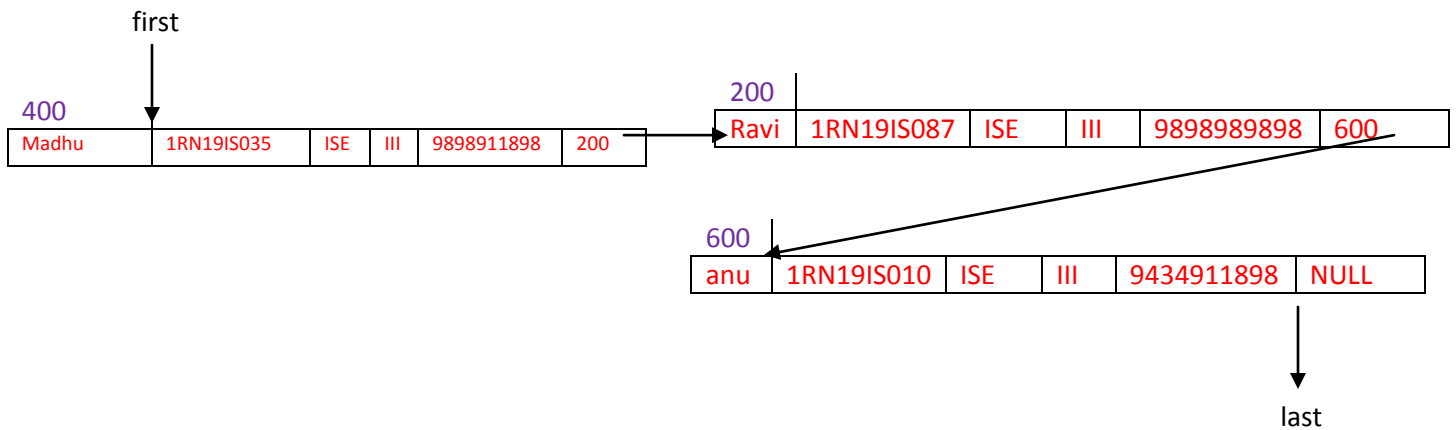
else

{

last->next=temp; //last->next=600

last=temp; //last=600

}



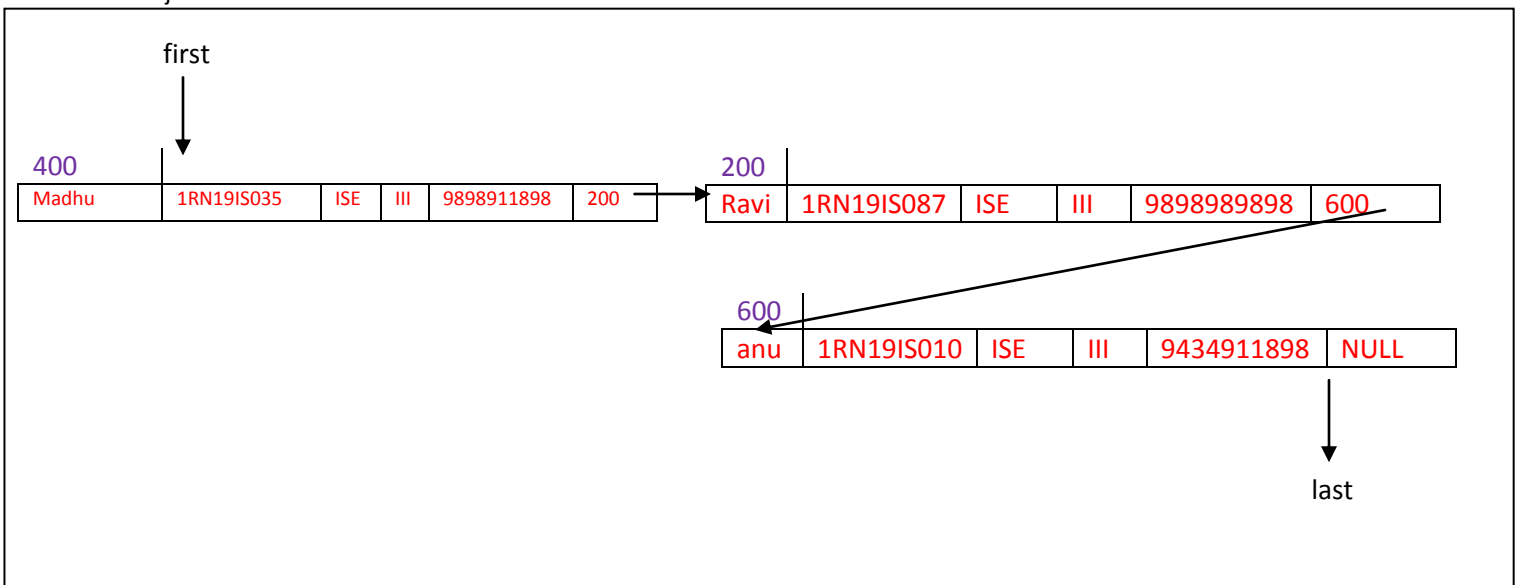
```

void display()
{
    if(first==NULL)
    {
        printf("\n list is empty");
    }
    else
    {
        temp=first;
        printf("The node is \n");
        while(temp!=NULL)
        {

            printf("%s\t%s\t%s\t%d\t%s--->",temp->name,temp->usn,temp->branch,temp-
>sem,temp->phno);

            temp=temp->next;
            //printf("\n");
        }
    }
}

```



else

{

temp=first; //temp=400

printf("The node is \n");

while(temp!=NULL) // 400!=NULL

{

Madhu 1RN19IS035 ISE III 9898911898 →

temp=200;

}

while(temp!=NULL) // 200!=NULL

{

Ravi 1RN19IS087 ISE III 9898989898 →

temp=600;

}

while(temp!=NULL) // 600!=NULL

{

anu 1RN19IS010 ISE III 9434911898 →

temp=NULL;

}

while(temp!=NULL) // NULL!=NULL

//

}

}

```

void main()
{
    int ch,i,n;

    clrscr();

    while(1)
    {
        printf("\n1.Insert n details student ");
        printf("\n2.Insert at beginning");
        printf("\n3.Insert at last");
        printf("\n4.Delete from begining");
        printf("\n5.Delete from last");
        printf("\n6.Display");
        printf("\n7.Exit");
        printf("\nEnter your choice : ");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1 : printf("\nEnter the value of n ");
                    scanf("%d",&n); //n=2
                    for(i=0;i<n;i++)// loop executes twice
                        insertatfirst();
                    break;

            case 2 : insertatfirst();
                    break;

            case 3 : insertatlast();
                    break;

            case 4 : deletefront();
                    break;

            case 5 : deleteatend();

```

```
        break;
    case 6 : display();
        break;
    case 7 : exit(1);
    default: printf("\n Wrong Input, try again");
}
}
}
```