

Profile target

Profile Target:

- Ages 8-15
- Multiplayer games designed to build community and have fun with friends
- Meant to relax, have fun, provide a distraction from life, and connect with friends

Questions:

- 1.) What kinds of games do you want to play?
- 2.) Do you like learning through games, what subjects?
- 3.) Gaming features like custom, challenges, levels, ect
- 4.) Multiplayer games and working with others
- 5.) What is your favorite 2 player game, and what's your favorite personal game ?

- What kinds of games do you want to play?

Steven: fighting game

Abi: adventurous

Snaha: I enjoy open world, sandbox, and visual novel games.

Kayla: I wanna play games with tons of action.

Laila: I would like to play games that perhaps entertain me and have good artwork (ex: color schemes, backgrounds ect). And is overall fun to play too.

- Do you like learning through games, what subjects?

Steven: dependents/ art

Abi: yeah like math

Snaha: I dislike learning through games as most games I play are for fun, but know that they are good ways to understand specific concepts better.

Kayla: Yes, I like learning math, English, and science through games.

Laila: Yes, I would prefer and like to play through games. With subject and all kinds. (Math, science, and ect.)

- What kind of gaming features do you like, for example custom, challenges, levels, ect...

Steven: level

Abi: i think bright colors will attract my attention

Snaha: I enjoy challenges better than levels.

Kayla: Yes, I like when games have customs features.

Laila: If I were to say I do enjoy having levels and challenges as a play. It acts such as a motivator and provides a rewarding feeling.

- **Multiplayer games and working with others**

Steven: yes fighting

Abi: yeah i like to play mystory games or mazes with my friends

Snaha: definitely enjoy multiplayer games.

Kayla: Yes, I love playing with others.

Laila: I prefer having the options working with others and like how all work together to complete and challenge.

- **What is your favorite 2 player game, and what's your favorite personal game ?**

Steven: 2 player street fighter \ 1 player hollow night

Abi: i love lava girl and fire is my fav two player game my fav 1 player game

Snaha: 2 player games but one of my favorite multiplayer games is minecraft.

Kayla: I don't have favorites but I really like roblox!!

Laila: my favorite 2 player games would be fire boy and water girl.

Purpose statement: Educating kids using games

WHO, WHAT and, WHY:

This is a website where you can search for games based on your mood and is targeted towards students ages 8-15. These games can be for fun or for learning and can help students with school or connecting with friends.

Brainstorming:

- A website where you can search for a game that you would like for your mood whether it be for studying or just having fun.
- We help young people explore their potential through fun games.
- We are adding a wizard that pops up and asks you how you feel today and after you state your feelings it gives you a game according to your answer that meets your needs.
- We are not gonna add off brand games.
- We won't add any illegal games.
- We won't add any inappropriate games.

Prototype Description:

Our website will help kids and students optimize their time by providing educational games that suit their moods and needs, while having a playground section for regular games, including mini games for users depending on their mood. On the front page there will be different buttons that have options for single-player, multi-player and learning games. Additionally, students can scroll through it and find sections that describe what kind of game you are looking for including adventure, science, and challenge games. The website will look fun and cute with video game characters and fun colors in the design to attract more users.

Value Proposition:

This product will solve a real user problem since many kids don't get to see their friends outside of school, and many students have trouble focusing while studying, and this website can help that. Some benefits it can bring to a user are providing them with a resource where they can connect with friends and study in a fun and engaging way. Our project is unique compared to other competition because it not only has games, but also provides you with games based on your mood or goals for that study session.