# Variables and Expressions



#### Overview

```
1  /*
2   - Assigning values to variables
3   - Expressions
4   - Shortcut syntax
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```

## Variable assignment

```
// values can be stored in a variable
// use the assignment operator =

let myNum = 5;
console.log(myNum);
```



#### Variable assignment

```
/* the let keyword stores the assigned value
in a variable. the variable can be
reassigned */

let mood = 'happy';
mood = 'overjoyed';

console.log(mood);
```



## Variable assignment

```
/* the const keyword stores the assigned
value in a constant variable that cannot
be reassigned */

const favoriteBootcamp = 'TEJ';

// this line will throw an error
favoriteBootcamp = 'somewhere else';
```

#### Expressions

```
/* an expression is 'any valid unit of code
that resolves to a value' (MDN) */

console.log(15);

console.log(9 === 10);

console.log('happy' + ' ' + 'together');
```

#### Expressions

```
/* since expressions result in a value,
expressions can be assigned to variables*/

let sum = 10 + 5;
console.log(sum);
```

```
/* to write code that works, we have to
anticipate how JS will evaluate our
expressions */

// remember 'order of operations' from math?
let notSure = 10 + 5 * 10;

console.log(notSure);
```

```
/* JS has a similar concept to order of
operations called operator precedence */
//
/* mathematic operators are applied in the
same order in mathematics and JS */
let notSure = 10 * 10 / (5 * 5);
//
console.log(notSure);
```

```
/* JS has a similar concept to order of
operations called operator precedence */
//
/* mathematic operators are applied in the
same order in mathematics and JS */
let notSure = 10 * 10 / 5 * 5;
//
console.log(notSure);
```





```
/* as in math, any JS expression wrapped in
parentheses will be evaluated first */

let notSure = false === (10 !== 10);

console.log(notSure);
```

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```
/* there are well-defined rules describing
the operator precedence for every operator
in JavaScript! just search MDN operator
precedence when you need it; no need to
memorize */

let notSure = typeof 10 === 10;
console.log(notSure);
```



```
// we can assign new values to a variable
let sum = 0;
sum = sum + 5;
sum = sum + 10;
console.log('sum:', sum);
```



#### Shortcut syntax

```
// the += operator sums and reassigns
// -=, *=, and /= all work the same way
let sum = 0;
sum += 5;
sum += 10;
console.log('sum:', sum);
```



#### Shortcut syntax

```
/* the ++ operator increments by 1 and reassigns*/
let myNum = 0;
myNum++;

console.log(TEJ is #', myNum);
```



#### Shortcut syntax

```
/* the -- operator decrements by 1 and
reassigns */
let myNum = 3;
myNum--;
myNum--;
console.log(TEJ is #', myNum);
```

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## Running the test

```
>cd cd 03-expressions-variables-and-tdd
>npm install
>npm run test

- What is package.json
- What is node_modules
- What does npm install do?
- What does npm run script do?
```



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