Functions



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```



What is a function?

Why use functions?

```
/* because we can run the same block of code whenever
we want, functions are an important part of
control flow */

/* it's often helpful in larger programs to use
multiple smaller, simple functions than have one
monolithic block of code */

/* breaking code into functions makes the code easier
to test */
```

Creating a function

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```
/* A function declaration includes at least:
    - function keyword
    - function name
    - parens
    - line(s) of code between curly braces */
function imAFunction() {
    console.log('I am inside a function');
}
```



```
// Notice the code inside our function is not running
function imAFunction() {
   console.log('I am inside a function');
}

// imAFunction was declared above but never invoked

// a
```



Invoking a function

```
// Use parentheses to invoke a function

function imAFunction() {
   console.log('I am inside a function');
}

imAFunction();
```

Invoking a function

```
// When called, the code inside the function will run

function imAFunction() {
   console.log('I am inside a function');
}

console.log('before the function');

imAFunction();

console.log('after the function');
```



```
/* An important feature of functions is that they
can receive inputs */

/* We use parameters when we define a function as
placeholders for inputs */

function hello(name) {
   console.log('Hello', name);
}
```

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Parameters and arguments

```
/* Arguments are the values we pass into a function
as inputs when we invoke a function. */
/* Inside the function, the arguments are assigned
to the parameters we defined when we declared
the function */
```



Parameters and arguments

```
// name is a parameter

function hello(name) {
   console.log('Hello', name);
}

hello('Sadie'); // 'Sadie' is an argument

// name is a parameter

statement

function hello(name) {
   console.log('Hello', name);
}

// sadie' is an argument

// sa
```

Parameters and arguments

```
// we can call functions multiple times
function hello(name) {
   console.log('Hello', name);
}

hello('David');
hello('Nimit');

let notAName = 'world';
hello(notAName);
```



```
// functions can have more than one argument

function hello(firstName, lastName) {
   console.log('Hello', firstName, lastName);
}

// pass arguments in the same order as the parameters
hello('Gaby', 'Medina');
```



```
// what happens if we don't pass in an argument?

function hello(firstName, lastName) {
   console.log('Hello', firstName, lastName);
}

hello('Gaby');
```



```
// what happens if we pass in too many arguments?

function hello(firstName, lastName) {
  console.log('Hello', firstName, lastName);
}

hello('Gaby', 'Medina', 'the Great');
```



```
function getANum() {
  return 10;
}

let aNum = getANum();
console.log(aNum);
```

```
/* the expression to the right of the return keyword
will be evaluated before it is returned */
function getFullName(firstName, lastName) {
   return firstName + ' ' + lastName;
}

let first = 'Alan';
let last = 'Turing';
let fullName = getFullName(first, last);
console.log(fullName);
```

```
/* execution of a function stops when it gets to a
return statement */

function getFullName(firstName, lastName) {
   return firstName + ' ' + lastName;
   console.log('I will never run');
}

let fullName = getFullName('Anita', 'Borg');
console.log(fullName);
```

```
// what if we forget to return?

function getFullName(firstName, lastName) {
  let fullName = firstName + ' ' + lastName;
  console.log('fullName:', fullName);
}

let returnedValue = getFullName('Julia', 'Liuson');
console.log('returnedValue:', returnedValue);
```

Recap



```
/* this is our last pre-work lecture together! */
/* there is a sixth set of practice problems for you to finish after you complete the problems for this lecture */
/* the sixth set of problems will review everything we've covered up to this point */
/* this point */
```

Looking Ahead

```
/* this is our last pre-work lecture together! */
/* there is a sixth set of practice problems for you to finish after you complete the problems for this lecture */
/* the sixth set of problems will review everything we've covered up to this point */
/* this point */
```



```
/* if you're continuing with async BCP, we'll see you throughout the rest
of the course! */

4
5
6
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8
9
```