

# Lumbini City College

(Affiliated to Tribhuvan University)

Tilottama-04 Rupandehi



LAB ASSIGNMENT (2080)

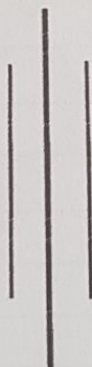
Course code: CACS 251

Course Title: Operating System

Faculty Of Humanities and Social Science

Bachelor In Computer Application

Fourth Semester



Submitted To:

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Name of subject teacher:

Rahul Shakya

Final Remark

.....



Objective: First Come First Served (FCFS)/FCFS scheduling algorithm in c.

Source code:

```
#include <stdio.h>
int main()
{
    int n, bt[20], wt[20], tat[20], avwt=0, avtat=0, i, j;
    printf("Enter total no. of process [max=20]: ");
    scanf("%d", &n);
    printf("\nEnter Process Burst Time\n");
    for(i=0; i<n; i++){
        printf("P[%d]: ", i+1);
        scanf("%d", &bt[i]);
    }
    wt[0] = 0;
    for(j=0; j<i; j++){
        wt[i] += bt[j];
    }
    printf("\n Process \t\t Burst time \t Waiting time \t Turn around time ");
    for(i=0; i<n; i++){
        tat[i] = bt[i] + wt[i];
        avwt += wt[i];
        avtat += tat[i];
        printf("\n P[%d] \t\t %d \t\t %d \t\t %d", i+1, bt[i], wt[i], tat[i]);
    }
    avwt /= i;
    avtat /= i;
    printf("\n\n Average waiting time: %d", avwt);
    printf("\n Average turn around time: %d", avtat);
    return 0;
}
```

Objective: Shortest Job first (SJF) scheduling algorithm in C.

Source code:

```
#include <stdio.h>
void main()
{
    int bt[20], p[20], wt[20], tat[20], i, j, n, total = 0, pos, temp;
    float avg_wt, avg_tat;
    printf("Enter number of process: ");
    scanf("%d", &n);
    printf("\n Enter burst time: \n");
    for (i = 0; i < n; i++)
    {
        printf("p%d: ", i+1);
        scanf("%d", &bt[i]);
        p[i] = i+1;
    }
    for (i = 0; i < n; i++) {
        pos = i;
        for (j = i; j < n; j++) {
            if (bt[j] < bt[pos])
                pos = j;
        }
        temp = bt[i];
        bt[i] = bt[pos];
        bt[pos] = temp;
        temp = p[i];
        p[i] = p[pos];
        p[pos] = temp;
    }
    wt[0] = 0;
    for (i = 1; i < n; i++) {
        wt[i] = 0;
        for (j = 0; j < i; j++) {
            wt[i] += bt[j];
            total += wt[i];
        }
    }
    avg_wt = (total) / n;
```



```
avg-wt = (float) total / n;
```

```
total = 0;
```

```
printf("\n Process \t Burst time \t Waiting time \t Turn around ");
```

```
for(i=0; i<n; i++) {
```

```
    tat[i] = bt[i] + wt[i];
```

```
    total += tat[i];
```

```
    printf("\n p%d \t \t %d \t \t %d \t \t %d", p[i], bt[i], wt[i], tat[i]);
```

```
}
```

```
avg-tat = (float) total / n;
```

```
printf("\n\n average waiting time = '%f'", avg-wt);
```

```
printf("\n average turnaround time = '%f'", avg-tat);
```

```
}
```

Objective: Round Robin (RR) scheduling algorithm in c.

source code:

```
#include <stdio.h>
void main ()
{
    int i, j, bu[10], wa[10], tat[10], ct[10], t, max;
    float awt = 0, att = 0, temp = 0;
    printf("Enter the no. of process: ");
    scanf("%d", &n);
    for(i = 0; i < n; i++) {
        printf("\n Enter Burst time for process %d: ", i+1);
        scanf("%d", &bu[i]);
        ct[i] = bu[i];
    }
    printf("\n Enter the size of time slice: ");
    scanf("%d", &t);
    max = bu[0];
    for(i = 1; i < n; i++) {
        if(max < bu[i]) {
            max = bu[i];
        }
    }
    for(j = 0; j < (max/t) + 1; j++) {
        for(i = 0; i < n; i++) {
            if(bu[i] != 0) {
                if(bu[i] <= t) {
                    tat[i] = temp + bu[i];
                    temp = temp + bu[i];
                    bu[i] = 0;
                }
                else {
                    bu[i] = bu[i] - t;
                    temp = temp + t;
                }
            }
        }
    }
}
```



```

for (i=0; i<n; i++) {
    wa[i] = tat[i] - ct[i]
    att += tat[i];
    awt += wa[i];
}

```

```

printf("\n average turnaround time is %.f", att/n);
printf("\n average waiting time is %.f", awt/n);
printf("\n\t process \t burst time \t waiting time \t turnaround\n");
for (i=0; i<n; i++) {
    printf("\t %d \t %d \t %d \t %d", i+1, ct[i], wa[i], tat[i]);
    getch();
}

```

```

}

```

Objective: algorithm for priority scheduling in c.  
source code:

```
#include <stdio.h>
void main ()
{
    int p[20], bt[20], pn[20], wt[20], tat[20], i, k, n, temp;
    float wtavg, tatavg;
    printf("Enter the no. of process: ");
    scanf("%d", &n);
    for(i=0; i<n; i++) {
        p[i] = i;
        printf("Enter the burst time & priority of process %d: ", i);
        scanf("%d %d", &bt[i], &pn[i]);
    }

    for(i=0; i<n; i++) {
        for(k=i+1; k<n; k++) {
            if(pn[i] > pn[k]) {
                temp = p[i];
                p[i] = p[k];
                p[k] = temp;
                temp = bt[i];
                bt[i] = bt[k];
                bt[k] = temp;
                temp = pn[i];
                pn[i] = pn[k];
                pn[k] = temp;
            }
        }
    }

    wtavg = wt[0] = 0;
    tatavg = tat[0] = bt[0];
    for(i=1; i<n; i++) {
        wt[i] = wt[i-1] + bt[i-1];
        tat[i] = tat[i-1] + bt[i];
        wtavg = wtavg + wt[i];
        tatavg = tatavg + tat[i];
    }
}
```



```

printf(" \n process \t\t priority \t burst time \t waiting time \t
turn around time ");
for(i=0; i<n; i++) {
    printf(" \n %d \t\t %d \t\t %d \t\t %d", p[i], pr[i], bt[i],
    wt[i], tat[i]);
}

printf(" \n average waiting time is %d", wtag/n);
printf(" \n average turn around time is %d", tag/n);
getch();
}

```

Objective: C- Program to demonstrate FIFO page replacement.

Source code:

```
#include <stdio.h>
#include <conio.h>
int fr[3];
void main()
{
    void display();
    int p[12] = {2, 3, 2, 1, 5, 2, 4, 5, 3, 2, 5, 2}, i, j, fr[3];
    int index, k, d, flag1 = 0, flag2 = 0, pt = 0, tsize = 3;
    for (i = 0; i < 3; i++) {
        fr[i] = -1;
    }
    for (j = 0; j < 12; j++) {
        flag1 = 0; flag2 = 0;
        for (i = 0; i < 3; i++) {
            if (fr[i] == p[j]) {
                flag1 = 1;
                flag2 = 1;
                break;
            }
        }
        if (flag1 == 0) {
            for (i = 0; i < 3; i++) {
                if (fr[i] == -1) {
                    fr[i] = p[j];
                    flag2 = 1;
                    break;
                }
            }
        }
        if (flag2 == 0) {
            for (i = 0; i < 3; i++) {
                tsize--;
                for (k = j - 1, d = 1, l = tsize - 1; d++, k--, l--) {

```



```

for (i=0; i<3; i++) {
    if (tr[i] == p[k]) {
        ts[i] = j;
    }
    for (i=0; i<3; i++) {
        if (ts[i] == 0) {
            index = i;
        }
        tr[index] = p[j];
        pt++;
    }
    display ();
}

printf("\n No. of page faults: %d", pt+tsize);
getch ();
}

void display ()
{
    int i;
    printf("\n");
    for (i=0; i<3; i++) {
        printf("\t%d", tr[i]);
    }
}

```

Objective: C-Program to demonstrate Optimal Page replacement.  
source code:

```
#include <stdio.h>
#include <conio.h>
int tr[3], n, m;
void display();
void main()
{
    int i, j, page[20], tr[20];
    int max, found = 0, lg[3], index, k, l, flag1 = 0, flag2 = 0, pt = 0;
    float pr;
    printf("Enter length of reference string: ");
    scanf("%d", &n);
    printf("Enter the reference string: ");
    for(i = 0; i < n; i++) {
        scanf("%d", &page[i]);
    }
    printf("Enter no. of frames: ");
    scanf("%d", &m);
    for(i = 0; i < m; i++) {
        tr[i] = -1;
    }
    pt = m;
    for(j = 0; j < n; j++) {
        flag1 = 0;
        flag2 = 0;
        for(i = 0; i < m; i++) {
            if(tr[i] == page[j]) {
                flag1 = 1;
                flag2 = 1;
                break;
            }
        }
        if(flag1 == 0) {
            for(i = 0; i < m; i++) {
                if(tr[i] == -1) {
                    tr[i] = page[j];
                    flag2 = 1;
                }
            }
        }
    }
}
```



```

        break;
    }
}
if (flag2 == 0) {
    for (i = 0; i < m; i++) {
        for (k = j + 1; k <= n; k++) {
            if (tr[i] == page[k]) {
                lg[i] = k - j;
                break;
            }
        }
    }
    found = 0;
    for (i = 0; i < m; i++) {
        if (lg[i] == 0) {
            index = i;
            found = 1;
            break;
        }
    }
    if (found == 0) {
        max = lg[0];
        index = 0;
        for (i = 0; i < m; i++) {
            if (max < lg[i]) {
                max = lg[i];
                index = i;
            }
        }
    }
    tr[index] = page[j];
    pt++;
}
display();
printf("\n Number of page faults: %d", pt);
pf = (total) pt / n * 100;

```

```
printf("page fault rate = %f \n", pr);  
getch();
```

```
}
```

```
void display()
```

```
{  
    int i;
```

```
    for(i=0; i<n; i++)
```

```
        printf("%d\t", fr[i]);
```

```
    printf("\n");
```

```
}
```



Objective: C-program to demonstrate LRU page replacement.

Source code:

```
#include <stdio.h>
#include <conio.h>
int tr[3];
void display();
void main()
{
    void display();
    int p[12] = {2, 3, 2, 1, 5, 2, 4, 5, 3, 2, 5, 2, 3, 1, 5, tr[3]};
    int index, k, l, flag1 = 0, flag2 = 0, pf = 0, trsize = 3;
    for (i = 0; i < 3; i++) {
        tr[i] = -1;
    }
    for (j = 0; j < 12; j++) {
        flag1 = 0, flag2 = 0;
        for (i = 0; i < 3; i++) {
            if (tr[i] == p[j]) {
                flag1 = 1;
                flag2 = 1;
                break;
            }
        }
        if (flag1 == 0) {
            for (i = 0; i < 3; i++) {
                if (tr[i] == -1) {
                    tr[i] = p[j];
                    flag2 = 1;
                    break;
                }
            }
        }
        if (flag2 == 0) {
            for (i = 0; i < 3; i++) {
                tr[i] = 0;
            }
            for (k = j - 1, l = 1; l <= trsize - 1; l++, k--) {
                for (i = 0; i < 3; i++) {

```

```

        if (A[i] == P[k]) {
            AS[i] = 1;
        }
    }

    for (i = 0; i < 3; i++) {
        if (AS[i] == 0) {
            index = i;
        }
        A[index] = P[j];
        pt++;
    }
    display();

    printf("\n No. of page fault: %d", pt + 1);
    getch();
}

void display() {
    int i;
    printf("\n");
    for (i = 0; i < 3; i++) {
        printf("\t%d", A[i]);
    }
}

```



Objective: C-Program for First Come First Serve Disk Scheduling.

Source code:

```
#include <stdio.h>
int main()
{
    int i, j, n, h, a[10], dm=0, rm, k, tdm;
    printf("Enter the no. of queues: ");
    scanf("%d", &n);
    printf("Enter the head of disk: ");
    scanf("%d", &h);
    if (n > 10) {
        printf("Error: Number of queues exceed size of array");
        return 1;
    }
    for (i=0; i < n; i++) {
        printf("Enter number at %d: ", i+1);
        scanf("%d", &a[i]);
        if (h > a[0]) {
            k = h - a[0];
        }
        else if (h < a[0]) {
            k = a[0] - h;
        }
    }
    for (j=0; j < n-1; j++) {
        rm = a[j+1] - a[j];
        if (rm < 0) {
            rm = -rm;
        }
        dm += rm;
    }
    tdm = dm + k;
    printf("Total disk moment: %d", tdm);
    return 0;
}
```





```

    }
    }
    if (minimum > array-1[j]) {
        minimum = array-1[j];
        location = j;
    }
    }
    }
    h[location].flag = 1;
    array-2[count] = h[location].num - disk-head;
    if (array-2[count] < 0) {
        array-2[count] = disk-head - h[location].num;
    }
    disk-head = h[location].num;
}
count = 0;
while (count < limit) {
    sum = sum + array-2[count];
    count++;
}
printf("\n Total movements of the cylinders: \t %d", sum);
return 0;
}

```

Objective: C-program for SCAN disk scheduling,  
source code:

```
#include <stdio.h>
#include <conio.h>
void scan_algo(int left[], int right[], int count, int limit)
{
    int arr[20];
    int x = count - 1, y = count + 1, c = 0, d = 0, j;
    while (x > -1)
    {
        printf("\n x: \t %d", x);
        printf("\n Left[x]: \t %d", left[x]);
        arr[d] = left[x];
        x--;
        d++;
    }
    arr[d] = 0;
    while (y < limit + 1)
    {
        arr[y] = right[c];
        c++;
        y++;
    }
    printf("\n Scanning Order: \n");
    for (j = 0; j < limit + 1; j++) {
        printf("\n %d", arr[j]);
    }
}

void division(int elements[], int limit, int disk_head) {
    int count = 0, p, q, m, n;
    int left[20], right[20];
    for (count = 0; count < limit; count++) {
        if (elements[count] > disk_head)
        {
            printf("\n Break Position: \t %d \n", elements[count]);
            break;
        }
    }
    printf("\n Value: \t %d \n", count);
    q = 1;
```



```

p = 0;
m = limit;
left[0] = element[0];
printf("\n left: \t %d", left[0]);
while (q < count)
{
    printf("\n Element[q] value: \t %d", elements[q]);
    left[q] = elements[q];
    printf("\n left: \t %d", left[q]);
    q++;
    printf("\n q: \t %d", q);
}

```

```

n = count;
while (n < m)
{
    right[p] = elements[n];
    printf("\n Right: \t %d", right[p]);
    printf("\n Element: \t %d", elements[n]);
    p++;
    n++;
}

```

```

scan_algo(left, right, count, limit);

```

```

void sorting(int elements[], int limit)
{
    int location, count, j, temp, small;
    for (count = 0; count < limit - 1; count++)
    {
        small = elements[count];
        location = count;
        for (j = count + 1; j < limit; j++)
        {
            if (small > elements[j])
            {
                small = elements[j];
                location = j;
            }
        }
        temp = elements[location];
        elements[location] = elements[count];
        elements[count] = temp;
    }
}

```

```

int main ()
{
    int count, disk_head, elements[20], limit;
    printf("Enter total number of locations: ");
    scanf("%d", &limit);
    printf("\n Enter position of disk head: ");
    scanf("%d", &disk_head);
    printf("\n Enter elements of disk head queue: ");
    for(count = 0; count < limit; count++)
    {
        printf("Element[%d]: ", count);
        scanf("%d", &elements[count]);
    }
    sorting(elements, limit);
    division(elements, limit, disk_head);
    getch();
    return 0;
}

```