

## *SCMS, Data Mining and Knowledge Engineering 2015*

# Neural Networks and Evolving Connectionist Systems. Applications for Classification and Prediction. An Introduction to the NeuCom Data Mining Environment

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# Content

1. Data mining and knowledge engineering.
2. Neural networks: inspiration from the brain and general principles
3. Evolving connectionist and hybrid systems
4. Applications: Classification, prediction
5. Introduction and demonstrations of the NeuCom data mining environment.

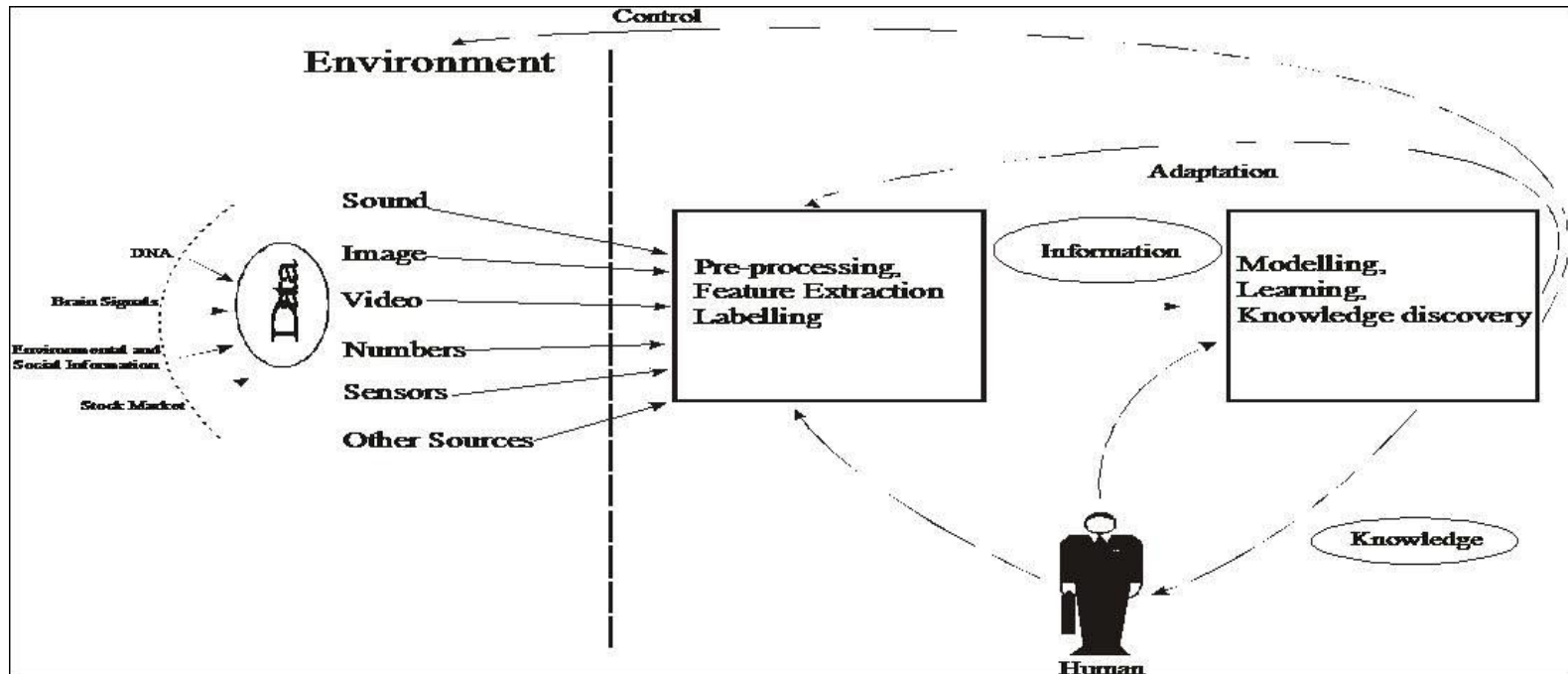
6. References:

- N.Kasabov (ed) Springer Handbook of Bio-/Neuroinformatics, 2014 (available free as a .pdf from the AUT Library as an eBook and also as hard copy)
- N.Kasabov, Evolving connectionist systems: The knowledge engineering approach, Springer, 2007 (first edition 2003), (AUT library, hard copy)
- N.Kasabov, Foundations of neural network, fuzzy systems and knowledge engineering, MIT Press, 1996 (AUT library, hard copy)

# 1. Data Mining and Knowledge Engineering

- Data mining: Finding informative patterns and structured information from data
- Knowledge Engineering: Representing and Elucidating knowledge in intelligent information systems
- Intelligent systems – information systems that have features of intelligence, such as: learning, generalisation, pattern recognition, decision making, adaptation. Some of them acquire continuously such features over time , e.g. evolving connectionist systems.
- Learning systems: information systems that learn from data and improve their performance over time; e.g. neural networks or connectionist systems.
- Knowledge discovery – learning systems facilitate the extraction of new associations, rules, and relationships from data that are interpreted by humans. Rules can be propositional, fuzzy, temporal, etc.

# Data collection, pre-processing, modeling, and knowledge discovery

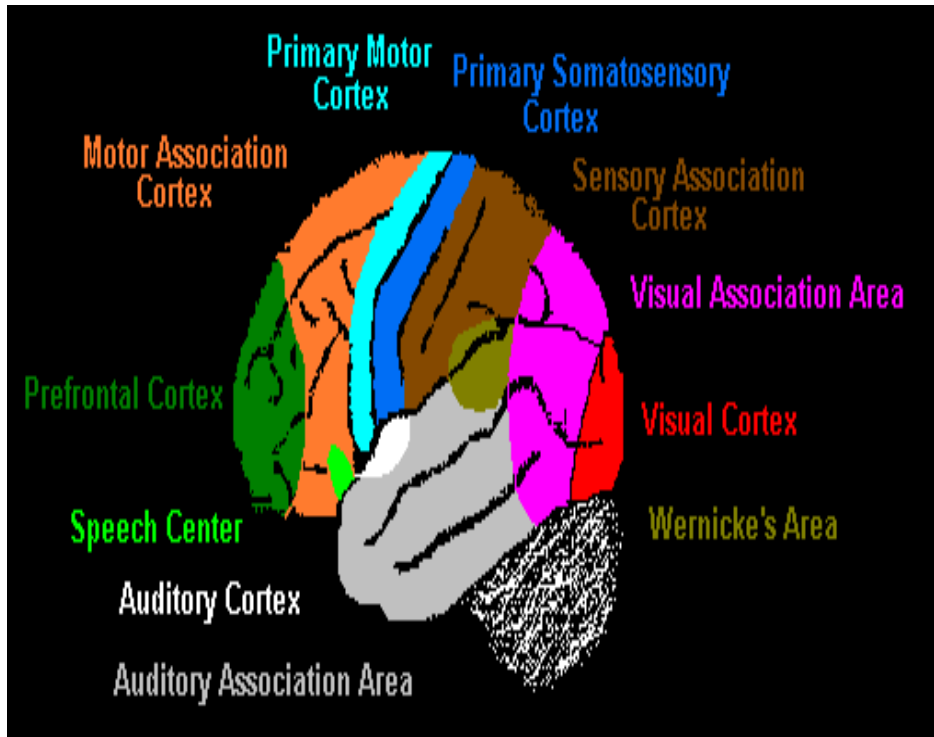


- Modelling complex processes is a difficult task: adaptation is needed
- Knowledge discovery
- A broad range of real-world applications

## Model creation and model validation

- Training a model on training data
- Testing the model on test data
- Cross-validation (multiple model creation and testing)
- Leave-one –out
- “Un-biased” feature selection and modeling

## 2. Neural Networks: Inspiration from the brain and main principles



### The brain:

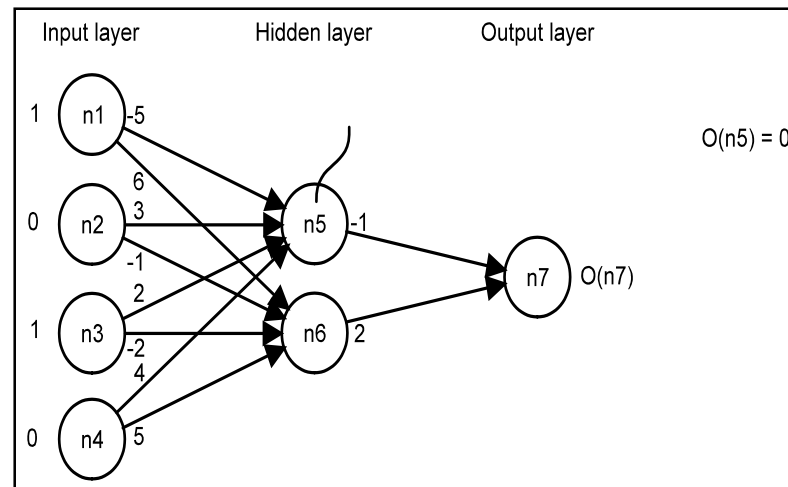
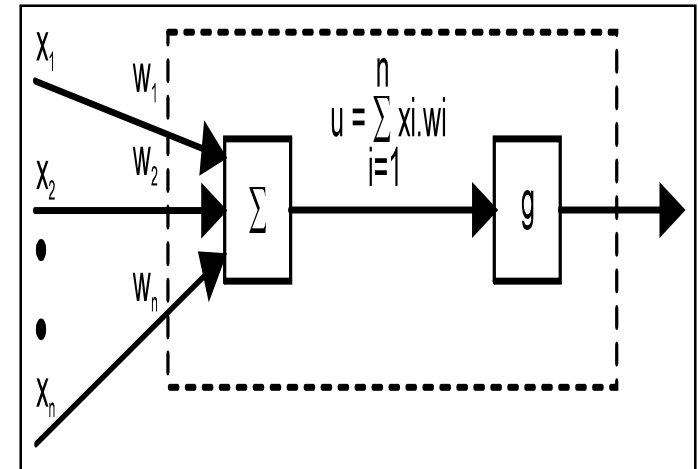
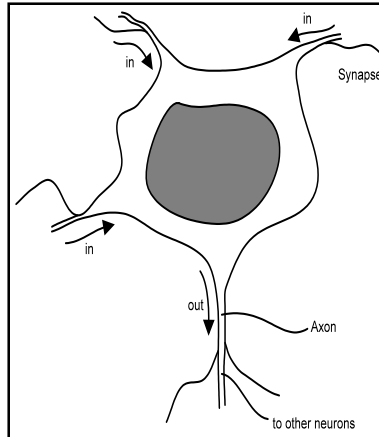
- The brain evolves through genetic “pre-wiring” and life-long learning at its different “levels”
- Evolving structures and functions
- Evolving features
- Evolving knowledge
- Local (e.g. cluster-based) learning and global optimisation
- Memory (prototype)-based learning, “traceable”
- Multimodal , incremental learning

### The challenge:

How do we achieve this in ANN and AI systems?

# Artificial neural networks (ANN) (connectionist systems)

- ANN are computational models that mimic the nervous system in its main function of adaptive learning.
- ANN can *learn* from data and make *generalisation*
- ANN are *universal computational models*
- Software and hardware realisation of ANN
- The area of neurocomputing



# NN for unsupervised learning

Unsupervised learning tasks:

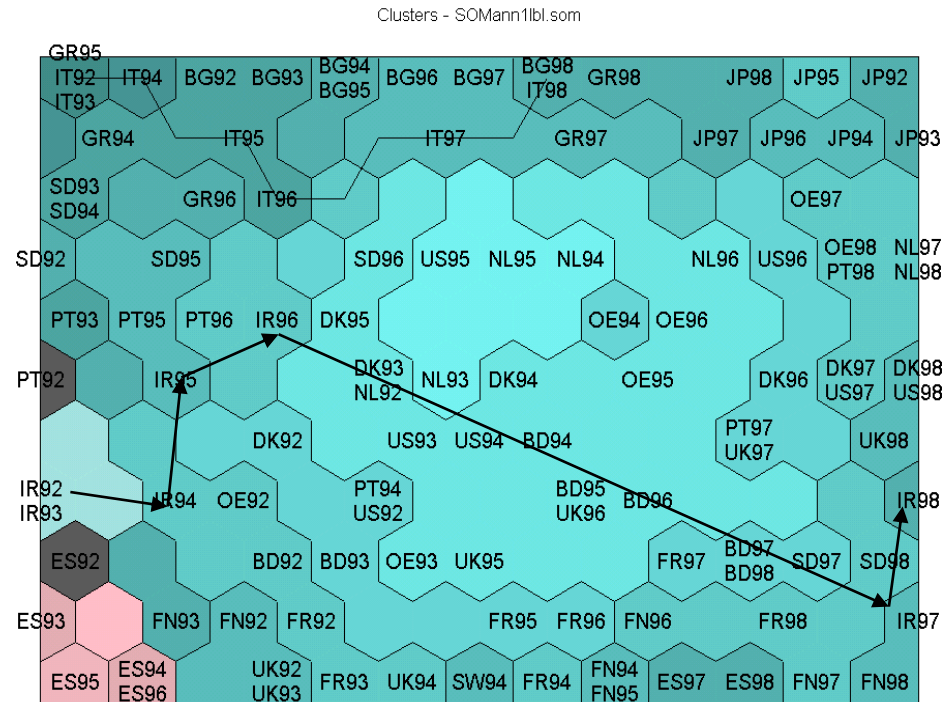
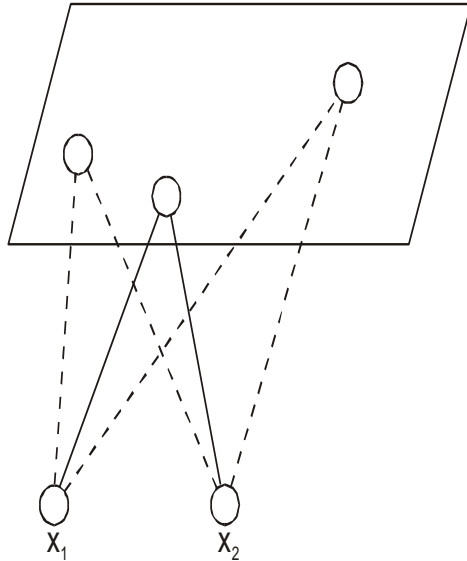
- Clustering
  - Discovering groupings (clusters) of data represented by:
    - Cluster centres
    - Membership degree of each sample to each cluster
    - Exact and fuzzy clustering
- Vector Quantisation
  - Mapping data vectors from into a smaller dimensional space
- Prototype Learning
  - Similar to clustering, but instead of cluster centers, prototypes of data points are found to represent the data to some degree of accuracy



## Self Organising Maps (SOMs)

- Teuvo Kohonen, TU Helsinki
- Belong to vector quantisation methods
- Each output neuron specializes during the training to react to similar input vectors from a group (cluster) of the input space
- Neurons in output layer are competitive
- SOMs preserve similarity between input vectors from the input space as *topological closeness of neurons* in the output space represented as a topological map.

# SOMs



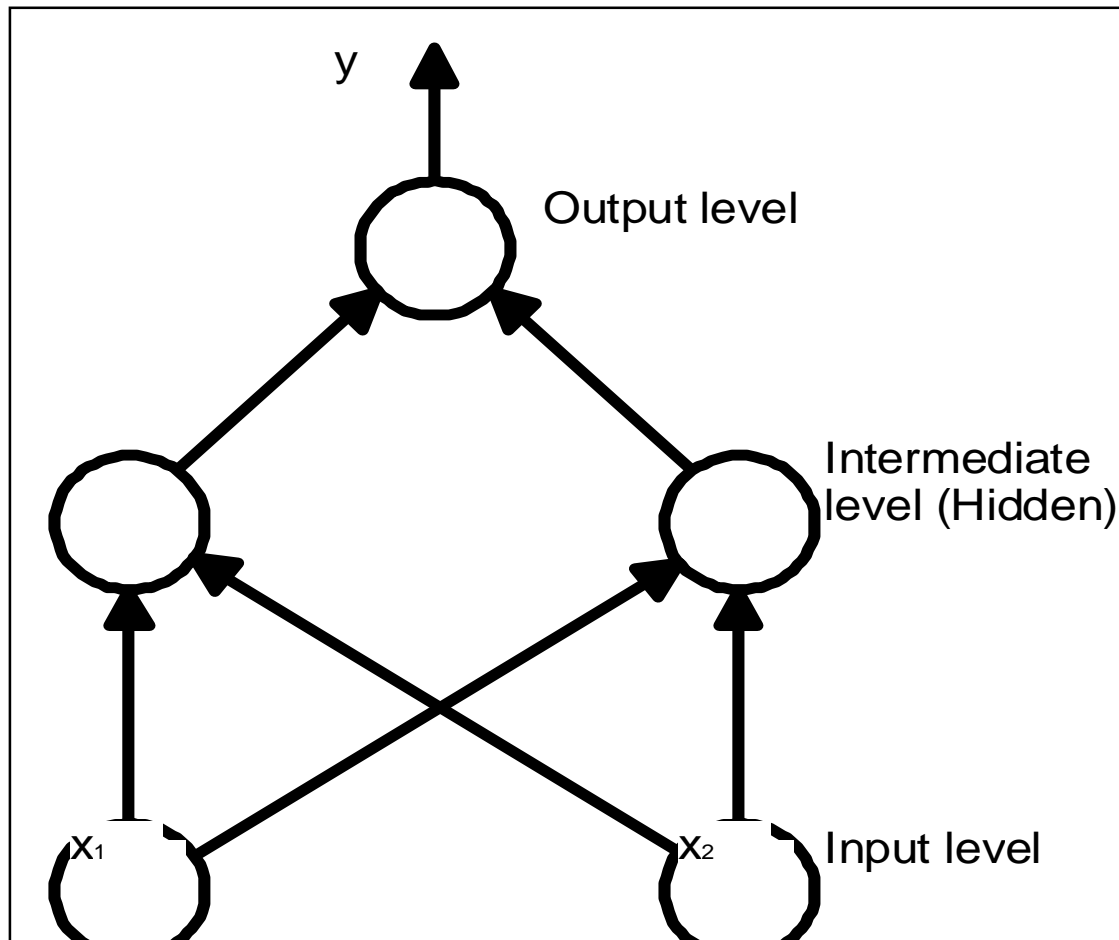
*A schematic diagram of a simple, hypothetical two-input, 2D output SOM system*

## NN for supervised learning. MLP

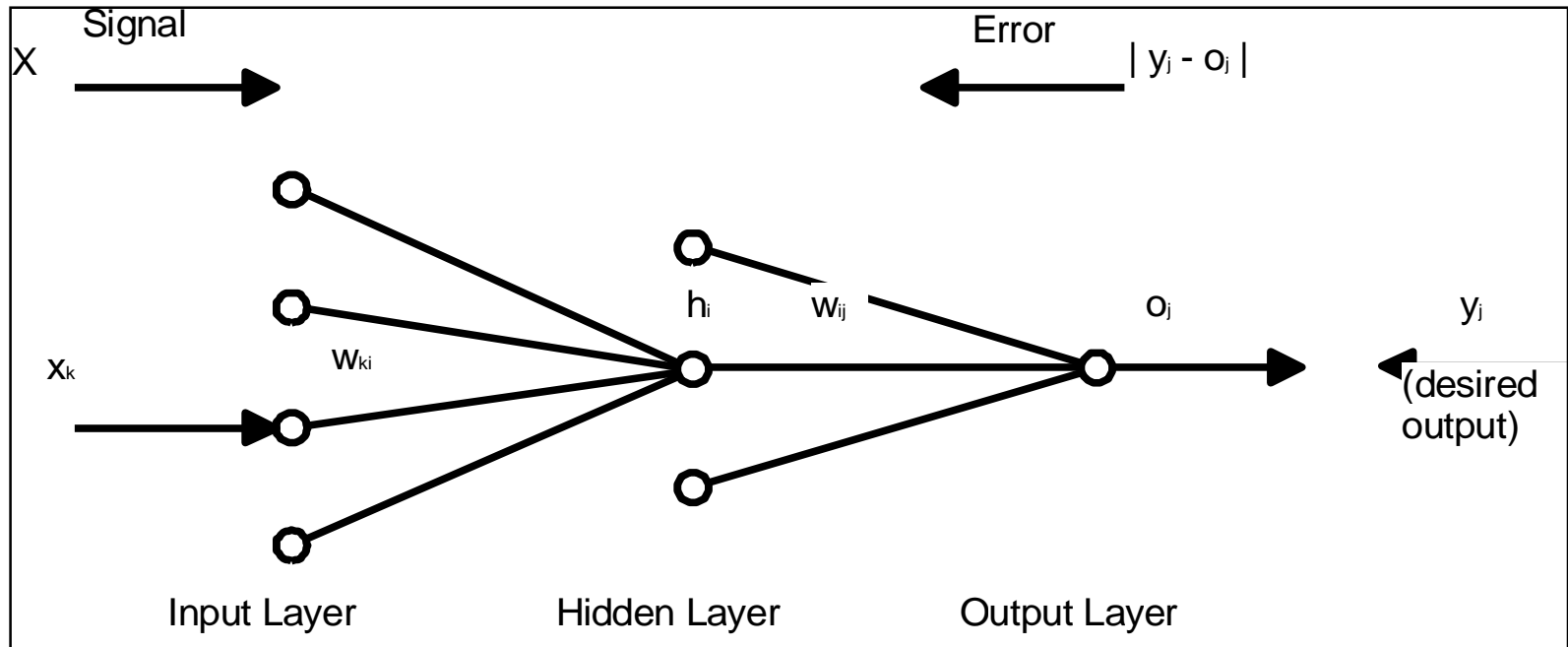
- The learning principle is to provide the input values and the desired output values for each of the training examples.
- The neural network changes its connection weights during training.
- Calculate the error:
  - training error - how well a NN has learned the data
  - test error - how well a trained NN generalises over new input data.

## MLP and the backpropagation algorithm (Rumelhart et al, 1986)

- Solving the problem of linear non-separability



## MLP and the backpropagation algorithm



# MLP and the backpropagation algorithm

Forward pass:

- BF1. Apply an input vector  $\mathbf{x}$  and its corresponding output vector  $\mathbf{y}$  (the desired output).
- BF2. Propagate forward the input signals through all the neurons in all the layers and calculate the output signals.
- BF3. Calculate the  $\text{Err}_j$  for every output neuron  $j$  as for example:  
 $\text{Err}_j = y_j - o_j$ , where  $y_j$  is the  $j$ th element of the desired output vector  $\mathbf{y}$ .

Backward pass:

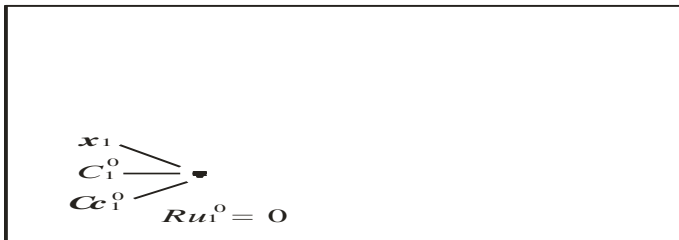
- BB1. Adjust the weights between the intermediate neurons  $i$  and output neurons  $j$  according to the calculated error:  
 $\Delta w_{ij}(t+1) = \text{rate} \cdot o_j(1 - o_j) \cdot \text{Err}_j \cdot o_i + \text{momentum} \cdot \Delta w_{ij}(t)$
- BB2. Calculate the error  $\text{Err}_i$  for neurons  $i$  in the intermediate layer:  
 $\text{Err}_i = \sum \text{Err}_j \cdot w_{ij}$
- BB3. Propagate the error back to the neurons  $k$  of lower level:  
 $\Delta w_{ki}(t+1) = \text{rate} \cdot o_i(1 - o_i) \cdot \text{Err}_i \cdot x_k + \text{momentum} \cdot \Delta w_{ki}(t)$

# 3. Evolving Connectionist and Hybrid Neural Networks

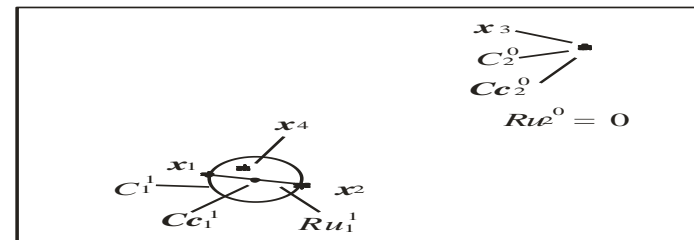
## Evolving clustering

- Input stream data
- Incremental clustering: Every new sample is assigned to the closest existing cluster or a new cluster is created based on distance measure.
- Local learning based on evolving clustering

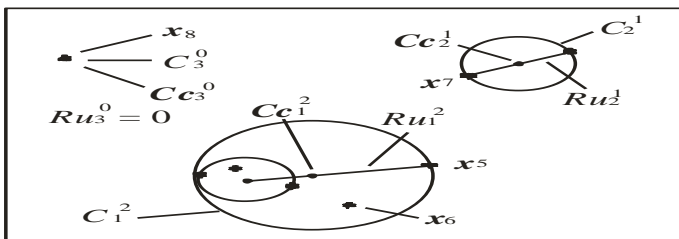
(a)



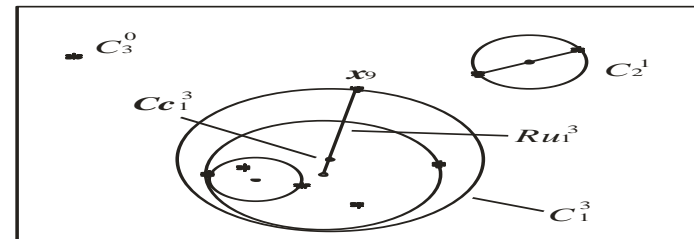
(b)



(c)



(d)



•  $x_i$ : sample

•  $Cc_j^k$ : cluster centre

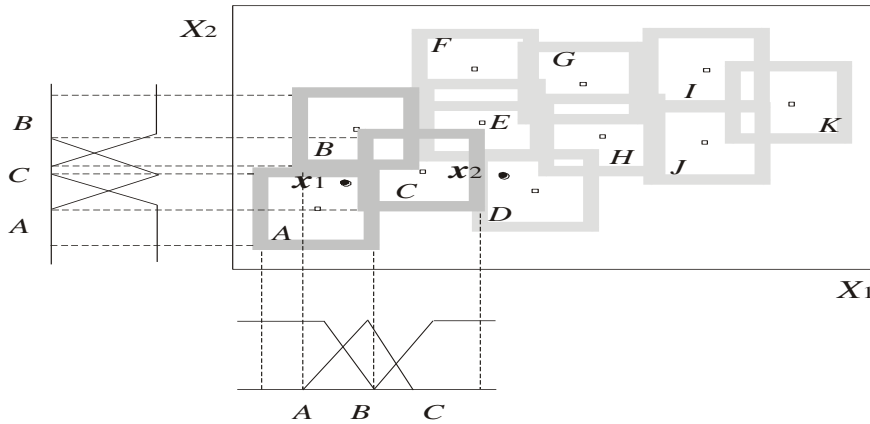


$C_j^k$ : cluster

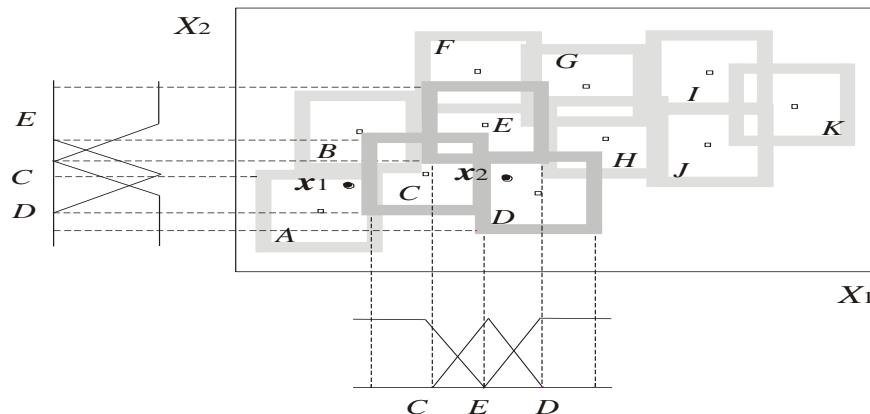
$Ru_j^k$ : cluster radius

# Dynamic Evolving Neuro-Fuzzy Inference System (DENFIS) for Supervised Learning (DENFIS, Kasabov and Song, 2002, IEEE Tr Fuzzy Systems, 800citations)

(a) Fuzzy rule group 1 for a DENFIS



(b) Fuzzy rule group 2 for a DENFIS



DENFIS algorithm:

(1) Learning:

- Unsupervised, incremental clustering.
- For each cluster there is a Takagi-Sugeno fuzzy rule created: IF  $x$  is in cluster  $C_j$  THEN  $y_j = f_j(x)$ , where:  $y_i = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_q$
- Incremental learning of the function coefficients and weights of the functions through least square error

(2) Fuzzy inference over fuzzy rules:

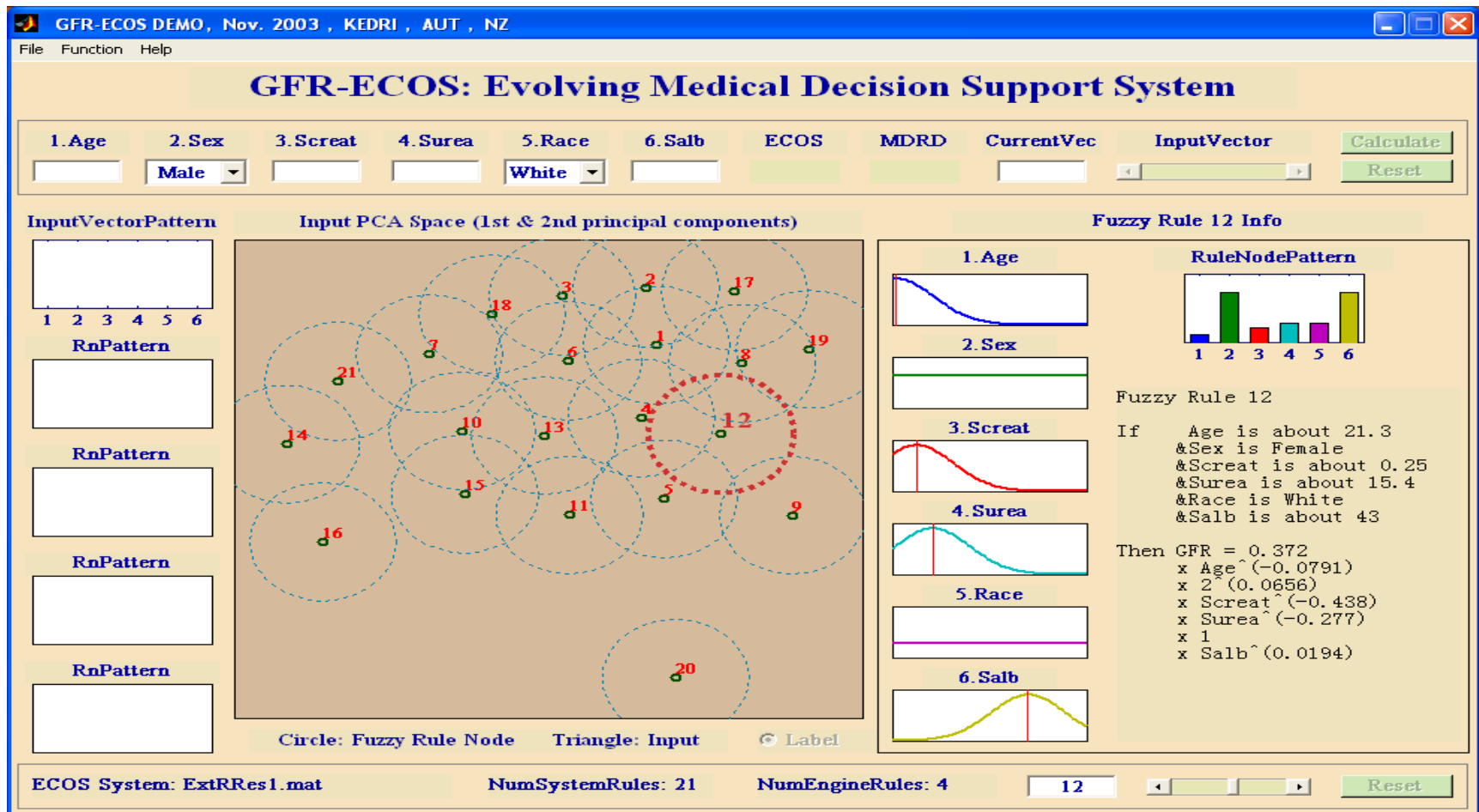
- For a new input vector  $x = [x_1, x_2, \dots, x_q]$  DENFIS chooses  $m$  fuzzy rules from the whole fuzzy rule set for forming a current inference system.
- The inference result is:

$$y = \frac{\sum_{i=1,m} [\omega_i f_i(x_1, x_2, \dots, x_q)]}{\sum_{i=1,m} \omega_i}$$



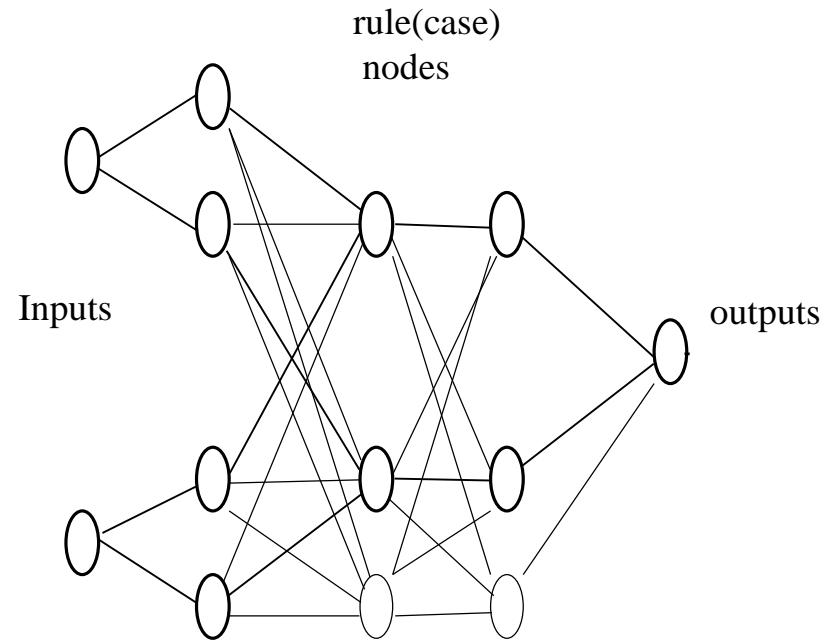
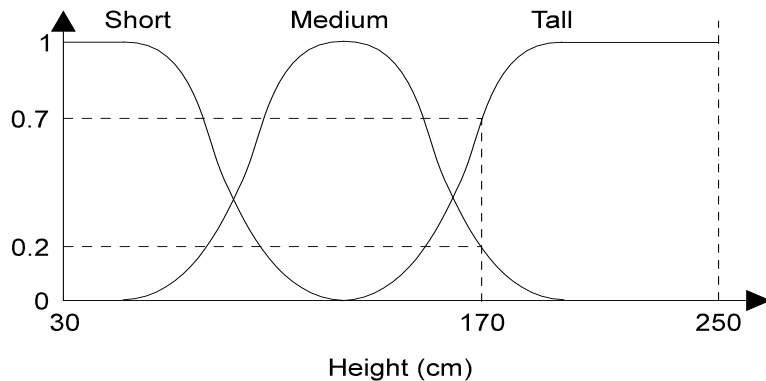
# Application example of DENFIS: Renal Function Evaluation System

Marshal, Song, Ma, McDonell and Kasabov, Kidney International, May 2005)



# Evolving Fuzzy Neural Network (EFuNN) for supervised learning

- As a general case, input and/or output variables can be non-fuzzy (crisp) or fuzzy
- Fuzzy variables
- Example of three Gaussian MF



- EFuNN, N. Kasabov, IEEE Tr SMC, 2001
- Incremental, supervised clustering
- Weights change based on *Euclidean distance* between input vectors and prototype nodes:  
$$\Delta w = \text{irate} * E(x, R_n)$$
- Evolving Zadeh-Mamdani or Takagi-Sugeno fuzzy rules as knowledge representation

## Knowledge manipulation in EFuNN

- Important for an ECOS not only to learn in lifelong learning mode, but also to “explain” at any time the essence/knowledge that the system has acquired
- Rule Insertion and Extraction
  - Fuzzy or exact rules can be inserted and extracted at any phase of the learning process

Example:

Rule 1 :

IF input [1] is (Small 0.46) and (Medium 0.540) and input [2] is (Large 0.809)  
THEN output is (Large 0.685); Radius of the receptive field 0.106; Number of accommodated examples = 2

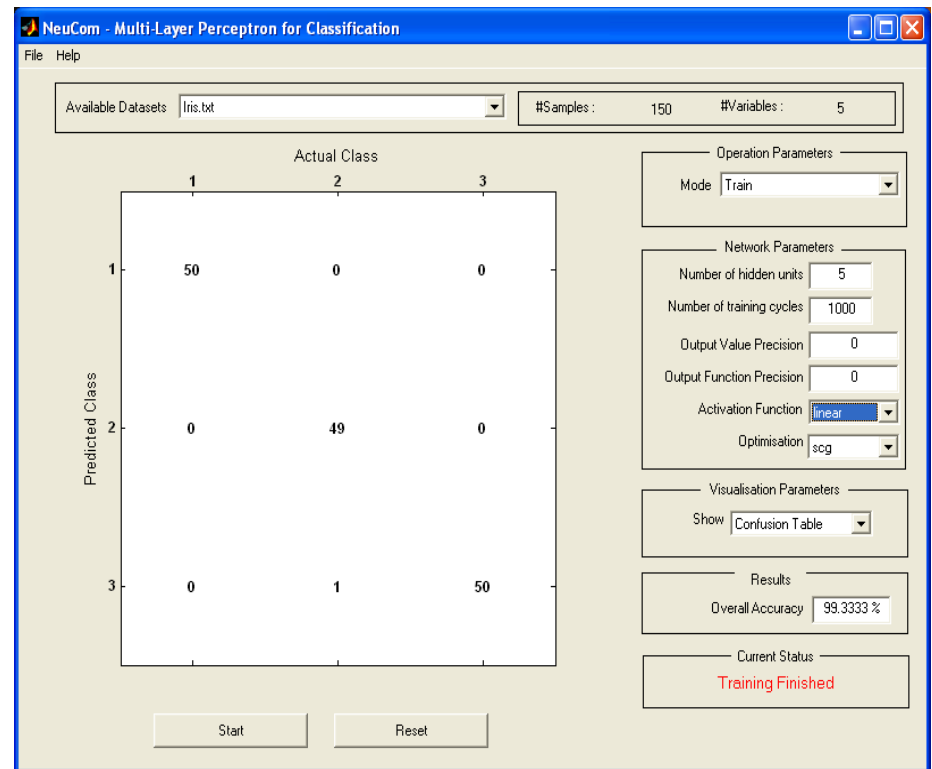
Rule 2:

IF input [1] is (Medium 0.527) and (Large 0.473) and input [2] is (Small 0.461)  
and (Medium 0.539)

THEN output is (Small 0.496) and (Medium 0.504); Radius of the receptive field = 0.124; Number of examples = 5

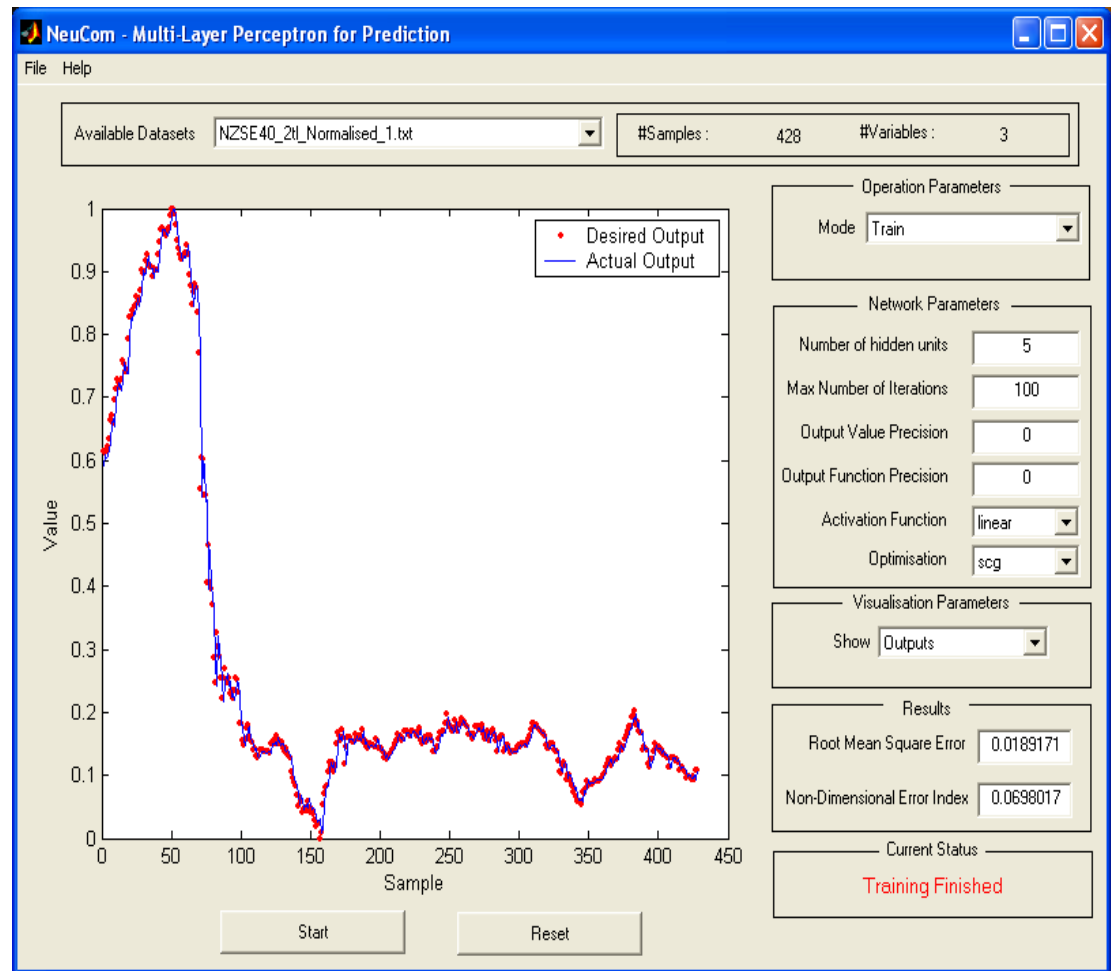
## 4. Applications of NN and ECOS Classification

- The outputs are class labels
- Calculating the confusion matrix:
  - True-positive (sensitivity)
  - True negative (specificity)
- Iris data
- Comparison between different NN methods in NeuCom



# Prediction

- Time series prediction
- Choosing the time-lags and the features
- Case studies using NeuCom
- Training on data
- Model verification
- Gas furnace time series prediction
- Stock index time series prediction
- Comparison between different NN methods in NeuCom



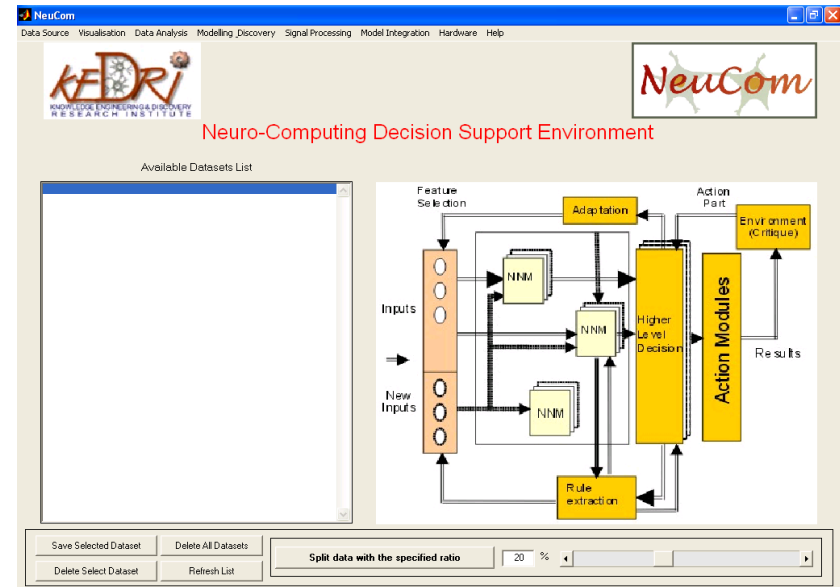
## Other applications

- Bioinformatics and biomedical applications (chapter 8 from ECOS and SHBNI)
- Neuroinformatics, e.g. applications for brain study, BCI, etc. (chapter 9 from ECOS and SHBNI)
- Signal processing: speech, image (chapters 10-13 from ECOS)
- “Artificial nose”, “artificial tongue” (SHBNI)
- Decision support systems, Ecology, Environment, Bio-protection, robotics (chapter 14 from ECOS and SHBNI)

## 5. Introduction and demonstration of NeuCom:

### A Software Environment for NeuroComputing, Data Mining and Intelligent System Design ([www.theneucom.com](http://www.theneucom.com))

- A generic environment, that incorporates 60 traditional and new techniques for intelligent data analysis and the creation of intelligent systems
- Methods for feature selection
- Methods for classification
- Methods for prediction
- Methods for knowledge extraction
- Fast data analysis and visualisation
- Fast model prototyping
- A free copy available for education and research from: [www.theneucom.com](http://www.theneucom.com)
- Adopted in 20 universities all over the world and in research laboratories



## 6. References

- N.Kasabov, Evolving connectionist systems, Springer Verlag, 2007
- SHBNI - N.Kasabov (ed) Springer Handbook of Bio-Neuroinformatics, 2014 (available free as a .pdf from the AUT Library as an eBook and also as a hard copy)