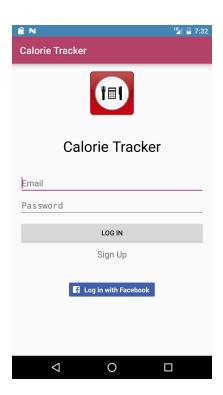
# Calorie Tracker User Manual

CIS 573 Team 4

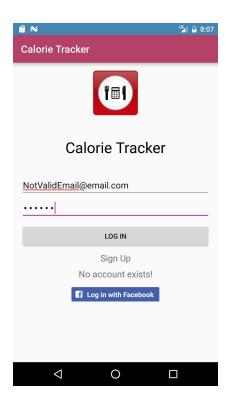
Anqi Chen Li Huang Tianxiang Dong Yi Shang Lijun Mao

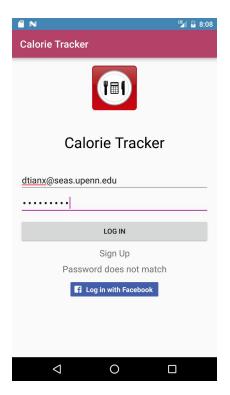
## Log In



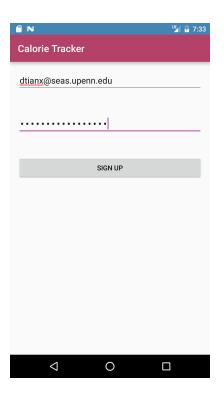
The login page is the default page which Calorie Tracker opens to. An existing user with known email account and password can login by typing those info in following two blank lines. .

The app will prompt an error message for incorrect password or show the user account doesn't exist.

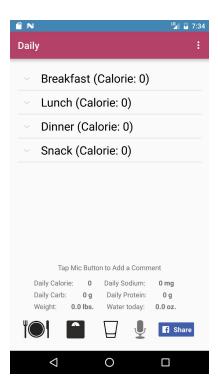




## Sign Up



If user doesn't have an existing account, he can click the "Sign Up" button, which will redirect user to the sign up page. Then the user can register for a new account.



After user has successfully logged in or signed up, The page will redirect to our main view, the daily activity view. The menu to access other screens can be accessed by touching the three dots in the upper right corner.

It contains a daily listing of meals grouped by their type (Breakfast, Lunch, Dinner or Snacks). The groups can be collapsed and expanded by touching the labels. Any individual meal item can be edited by touching that meal.

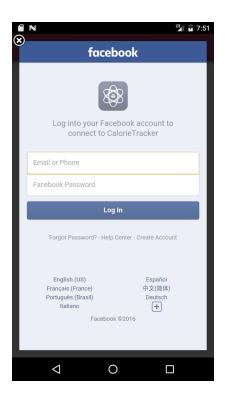
Below the daily summary, the app lists the most recently saved weight and water intake values for today. These values can be edited by clicking on the scale (weight) and glass buttons (water).

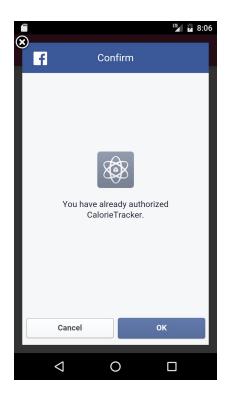
# **Login with Facebook**

The user can log in to the Calorie Tracker with a facebook account by clicking on the "Log in with Facebook" button.

If username or password is wrong, the user is notified and directed to try again. Once facebook account is verified, a confirm page appears.

After checking "OK" to authorize Calorie Tracker, the user could be taken to the Daily page.

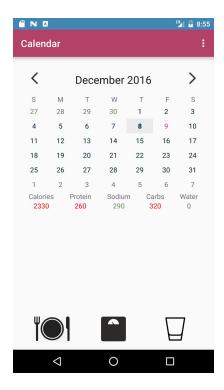


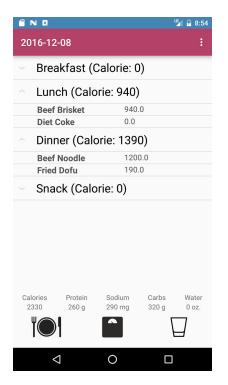


Currently, this app is in development process. According to Facebook regulation, in development process only the designated developer can log in.

## **Previous Activity**

When user clicks on a previous date on the calendar, a new page of that date is opened.





Similar to the Daily View, the Previous View contains a daily listing of meals grouped by their type (Breakfast, Lunch, Dinner or Snacks). Meals with the same type are collected under the same label, and can be shown by touching the label.

Each meal shown in this page could be edited by clicking on the meal. The user can also add a new meal by clicking on the meal button at the bottom left. Both editing meal and adding meal are done in the Input View which would be introduced in detail later.

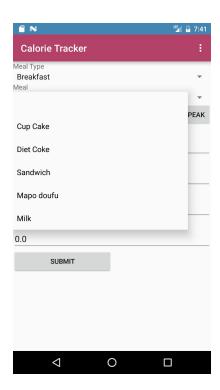
Beside the meal button, there are also a scale button to update weight information and a glass button to change water intake.

## **Frequent Meal and Auto Complete**



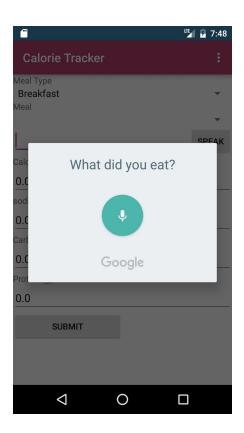
In the Input Activity, the app recommends up to five frequent meals that the user previously took. The user can either choose a existed meal from the recommendations in a dropdown spinner, or edit a new meal step by step manually.

If the user clicks on a frequent meal from the spinner, all the fields for nutrition data are filled in automatically.

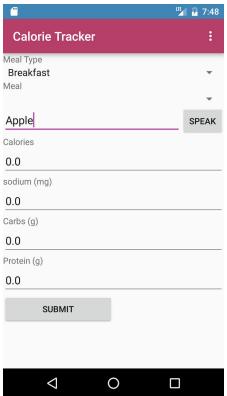




# **Voice Input Meal Name**

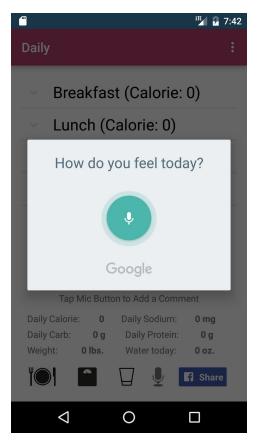


There is a Speak Button beside the input line of meal name. When you tap the button, it asks you 'What did you eat?'. The app recognizes the user's speech, and fills the meal name automatically.

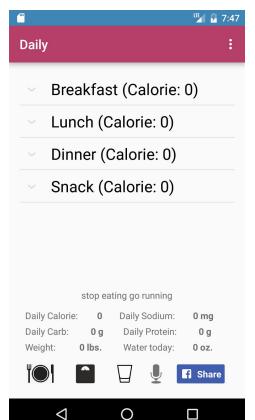


e.g. When user says 'apple'

#### **Add Comment**



In daily main page, the user can add a comment. The default comment is 'Tap Mic Button to Add a Comment'. When tap the mic button, it asks you 'How do you feel today'. The app recognizes the user's comment and replace the default text.



e.g. When user speaks 'stop eating go running'

# **Facebook Sharing**



In daily main page, there is Facebook sharing button. When tap the button, a Facebook Sharing window will pop up. The sharing content contains an URL link with a title, a description and a hashtag. The title is 'I am using CalorieTracker' and description is the comment user added (e.g. stop eating go running) and the hashtag is '#CalorieTracker'. Tap 'Post', the sharing content will be sent to your Facebook timeline.



## **Barcode Scanning Page**



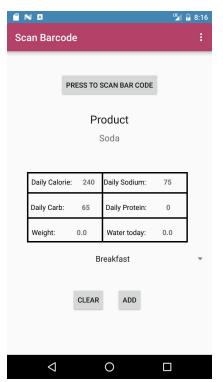
This screen features barcode scanning, which allows user to scan barcode of a product and display all nutrition information in the table shown in the middle of the screen.

The screen consists of a start scanning button, scanned product title, nutrition information table, and clear/add buttons. Users can start scanning by click "PRESS TO SCAN BAR CODE" button. If successfully scanned product with camera, it will return to this page with nutrition information shown in the table. Then user could choose to clear the scanned product or add the product as a meal to the remote database, which will be shown in the daily meal page when user returns the daily page.

To start scanning items, users could click "PRESS TO SCAN BAR CODE" button.

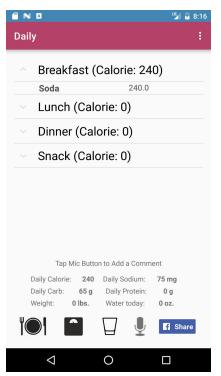


After clicking the button, mobile phone camera will be started. User should match the red line to the center of barcode in order to catch barcode identity. Once extracting the identity number of barcode, it will automatically return the barcode scanning screen.



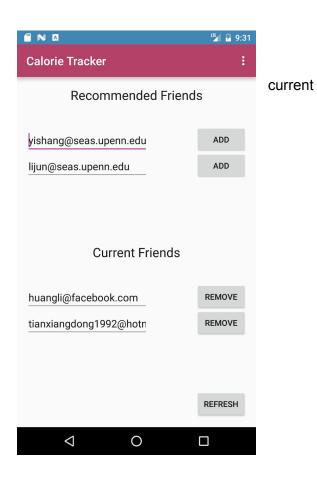
The screen will display product nutrition information shown in the table as well as the product title. Then user could choose to clear all information or add the product as a meal into the remote database.

If data is cleared, then all information will be erased on this page. If clicking "add" button, we will return the daily page with the newly added meal displayed. Note that, user could choose which type of meal by selecting the spinner before adding to the database.



This is the updated daily page with new meal "soda" added to breakfast. Users could still change the nutrition information or meal type of it.

## Friend and Ranking



User can add new friends in current system via Friend view. They can also delete

friends by clicking "remove" button if they want.

Clicking "refresh" button can refresh the current view, and



User can also see the ranking of all his friends in the ranking view, sorted by their difference to target goal values.

First place ranking will get 3 stars in gold, second place get 2 stars in silver, and third place get 1 star in bronze.

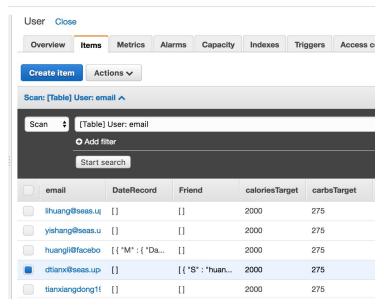
# Calorie Tracker Technical Manual

CIS 573 Team 4

Anqi Chen Li Huang Tianxiang Dong Yi Shang Lijun Mao

## **DynamoDB.java** (External Database: DynamoDB, Object: User.java)

DynamoDB.java handles data retrieval from external DynamoDB on AWS. All data from user are on DynamoDB, including their personal information and meal records. This class is basically used by all other activities, mostly by DailyActivity and PreviousActivity. The BarcodeActivity inputs the data retrieved from Nutritionix Database into Dynamodb through this class, as well as FriendActivity that enables interaction between different users via this helper class. LoginActivity checks the login data through this class. DynamoDB table is defined in User.java class.



As shown in the screenshot, the dynamoDB table looks like it. There are a list of user objects shown in the database.

```
▼ Item {8}
0
        caloriesTarget Number : 2000
0
        carbsTarget Number: 275
0
     ▼ DateRecord List [2]
0
        ▶ 0 Map {4}
0
         ▶ 1 Map {4}
0
        email String: dtianx@seas.upenn.edu
0
     ▼ Friend List [3]
0
           0 String: huangli@facebook.com
0
           1 String: tianxiangdong1992@hotmail.com
0
           2 String: lihuang@seas.upenn.edu
```

The Object of one User includes user's basic information like the primary key email, password, daily targets, as well as the friends list and the Date Record list.

```
0
        caloriesTarget Number: 2000
0
        carbsTarget Number: 275
0
      ▼ DateRecord List [2]
0
         ▼ 0 Map {4}
0
              DateID String: 20161209
0
            Records List [6]
O
              Water Number: 0
0
              Weight Number: 0
0
         ▶ 1 Map {4}
0
        email String: dtianx@seas.upenn.edu
```

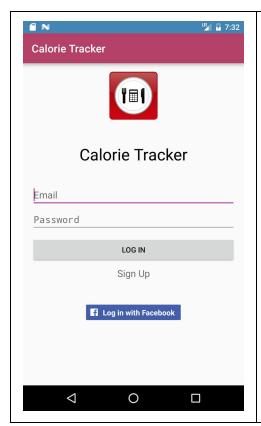
▼ Item {8}

The Date Record list includes information from all single date, as well as some basic information about the date such as date ID, daily input water and daily weight of that user. The specific meal information are stored as Record object in Records list.

The Record object stores detailed information about a single meal, which basically will be shown in either daily activity or previous activity depending on current date and the date of this record.

## DatabaseHandler.java

Local database SQLite handler. Basically from previous version. It's used in Calendar Activity to set up the calendar. Most of its methods are deprecated and replaced by external database methods in DynamoDB.java. This class is preserved for potential usage in future version. Or special needs that will target to local version app.



#### **Login View**

Activity Class: LoginActivity.java XML Layout: activity\_login.xml

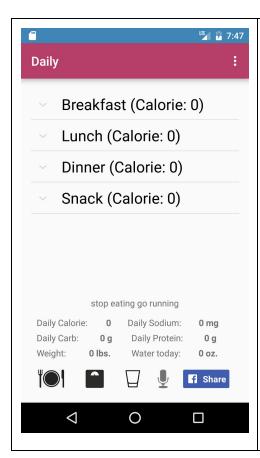
#### Class Relations:

- (Extends) CalorieTrackerActivity.java
- (Uses) DynamoDB.java

This is the login page where user first opens up the app.

CalorieTrackerActivity.java is the parent class for most classes in this app.

DynamoDB.java is the database handler class, also used for most classes.



## **Daily View**

Activity Class: DailyActivity.java XML Layout: activity\_daily.xml

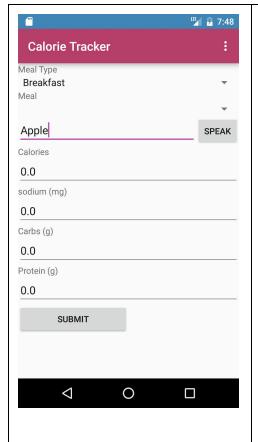
#### Class Relations:

- (Extends) CalorieTrackerActivity.java
- (Uses) Meal.java
- (Uses) DynamoDB.java
- (Uses) BottomMenu.java
- (Uses) User.java

Daily view lists the diet information for today.

CalorieTrackerActivity is the basic class that most activity extends. It shows a menu on the top right corner and directs the user to different views.

A meal object contains meal name, meal type, date, calories, protein, carbs and sodium for a particular meal. BottomMenu class sets button handlers for water button and weight botton.



#### **Input Page**

Activity Class: InputActivity.java Xml Layout: activity\_input.xml

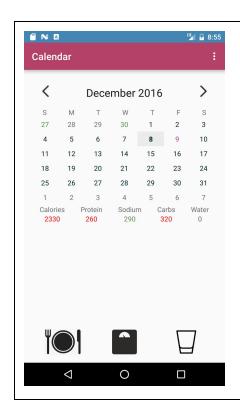
#### Class Relations:

- (Extends) CalorieTrackerActivity.java
- (Uses) Meal.java
- (Uses) DynamoDB.java

This class enables user to add a meal to a particular day. Meals could be chosen from a frequent meals list, or recognized by the 'SPEAK' button.

For the speech recognizer parts(input page and daily view page), some older versions of AVDs do not support speech input. If AVD not supporting speech input, ActivityNotFoundException is handled and a Toast text will pop up.

This not-supporting issue could be solved by downloading a Google app (to access Google Speech API) in AVD or physical cell phone.



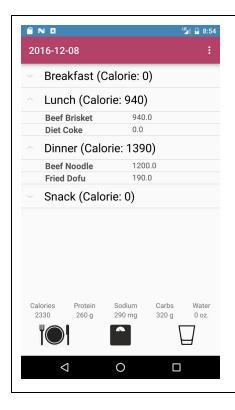
#### **Calendar View**

Activity Class: CalendarActivity.java XML Layout: activity\_calendar.xml

#### Class Relations:

- (Extends) CalorieTrackerActivity.java
- (Uses) Meal.java
- (Uses) DynamoDB.java
- (Uses) BottomMenu.java
- (Uses) User.java

This class displays dates of the current month.



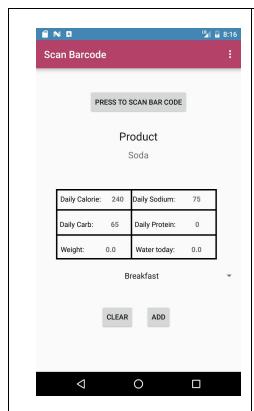
#### **Previous View**

Activity Class: PreviousActivity.java Xml Layout: activity\_previous.xml

## Class Relations:

- (Extends) CalorieTrackerActivity.java
- (Uses) Meal.java
- (Uses) DynamoDB.java
- (Uses) BottomMenu.java
- (Uses) User.java

This view lists the diet information for a previous day.



## **Barcode Scanning**

Activity Class: BarcodeActivity.java XML Layout: activity\_barcode.xml

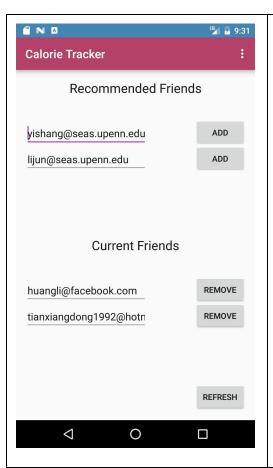
#### Class Relations:

- (Extends) CalorieTrackerActivity.java
- (Uses) DataBaseHandler.java
- (Uses) Meal.java

This class allows the user to scan barcode of product, showing nutrition information of the scanned product and add the product as a meal of specific type to the remote Dynamo database which would be displayed on Daily page.

## BarcodeActivity.java

BarcodeActivity.java is an entrance for barcode scanning using mobile phone camera as well as displaying the scanned product nutrition information. This class extends CalorieTrackerActivity, and uses Meal and DataBaseHandler in order to interact with database. In order to scan the barcode, I use ZXing library to configure the camera and extract barcode identity with its image processing functionality. Then I use the extracted barcode identity to send request to Nutritionix API and receive JSON response. Note that I define an asynchronous task in BarcodeActivity such that sending request to Nutritionix will be done in background thread, and user can still operate freely in user interface without disturbance. After receiving JSON response, we can parse it to extract desired information and fill them into the table. If user would like to add the product as a meal to database, we would create a Meal object and use Database handler to add the meal to database. The newly added meal would be shown in daily page with scanned information, and users are allowed to edit the meal.



## **Friend Page**

Activity Class: FriendActivity.java Xml Layout: activity\_friend.xml

#### Class Relations:

- (Extends) CalorieTrackerActivity.java
- (Uses) DynamoDB.java

This view allows user to add and remove friends.



# **Ranking Page**

Activity Class: RankingActivity.java Xml Layout: activity\_ranking.xml

#### Class Relations:

- (Extends) CalorieTrackerActivity.java
- (Uses) DynamoDB.java

This class shows 3 stars ranking between all friends of current user

# Credentials

The external system involved are *AWS DynamoDB*, *Cognito*, *IAM*, the credentials used to get access to our app is stored in *Amazon Cognito*. Since it might expire some time, so future users might have to set up their own AWS environment to get this app working normally.