

進度報告

Anti-spoofing

上次問題

- ▶ Eps極小時的異常現象
- ▶ 時間連續性問題
- ▶ filter

Filter intro

- Gaussian filter

$$g(x, y) = \frac{1}{2\pi\sigma^2} e^{-\frac{x^2+y^2}{2\sigma^2}}$$

$$\frac{1}{16} *$$

1	2	1
2	4	2
1	2	1

- Uniform filter

Averaging filter

- Noise, image, all dimension

$$F(x, y) * H(u, v) = G(x, y)$$

0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	0	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0
0	0	0	90	90	90	90	90	0	0

$* \frac{1}{9}$

1	1	1
1	1	1
1	1	1

"box filter"

0	10	20	30	30	30	20	10
0	20	40	60	60	60	40	20
0	30	60	90	90	90	60	30
0	30	50	80	80	90	60	30
0	30	50	80	80	90	60	30
0	20	30	50	50	60	40	20
10	20	30	30	30	30	20	10
10	10	10	0	0	0	0	0

$G = F * H$

OULU-1 FGSM

► Model

acc_mean	apcer	bpcer	acer
95.91	15.12	1.28	8.20

► Attack

Filter\Epsilon	0.3	0.4
No filter	0	0.89
3D Uniform noise	31.10	11.86
3D Uniform image	1.34	0.44
3D Uniform all	1.34	2.91
3D Gaussian(sigma=1) noise	60.85	56.38
3D Gaussian(sigma=1) image	12.08	20.36
3D Gaussian(sigma=1) all	8.50	9.17
3D Gaussian(sigma=0.5) noise	0	0
3D Gaussian(sigma=2) noise	37.81	41.16
3D Gaussian(sigma=2) image	12.75	16.33
2D Gaussian(sigma=1) noise	0.22	0
2D Gaussian(sigma=1) image	0	0
2D Gaussian(sigma=1) all	1.34	

OULU-1 iFGSM

► Model

acc_mean	apcer	bpcer	acer
95.91	15.12	1.28	8.20

► Attack

Filter\Epsilon	0.3	0.4
No filter	46.98	49.44
3D Uniform noise	6.26	11.86
3D Uniform image	0	0
3D Uniform all	2.91	2.91
3D Gaussian(sigma=1) noise	6.26	13.42
3D Gaussian(sigma=1) image	2.01	2.24
3D Gaussian(sigma=1) all	2.91	4.03

OULU-2 FGSM

► Model

acc_mean	apcer	bpcer	acer
94.30	2.79	7.15	4.97

► Attack

Filter\Epsilon	0.3	0.4
No filter	0	4.23
3D Uniform noise	11.03	4.83
3D Uniform image	4.23	4.08
3D Uniform all	1.21	4.83
3D Gaussian(sigma=1) noise	2.57	6.34
3D Gaussian(sigma=1) image	9.97	19.94
3D Gaussian(sigma=1) all	3.32	7.85

OULU-2 iFGSM

► Model

acc_mean	apcer	bpcer	acer
94.30	2.79	7.15	4.97

► Attack

Filter\Epsilon	0.3	0.4
No filter	69.03	75.83
3D Uniform noise	14.65	21.60
3D Uniform image	8.61	
3D Gaussian(sigma=1) noise	14.80	21.60
3D Gaussian(sigma=1) image	18.28	21.60
3D Gaussian(sigma=1) all	19.64	30.06

image

OULU-1 FGSM GAUSSIAN

Eps = 0.3

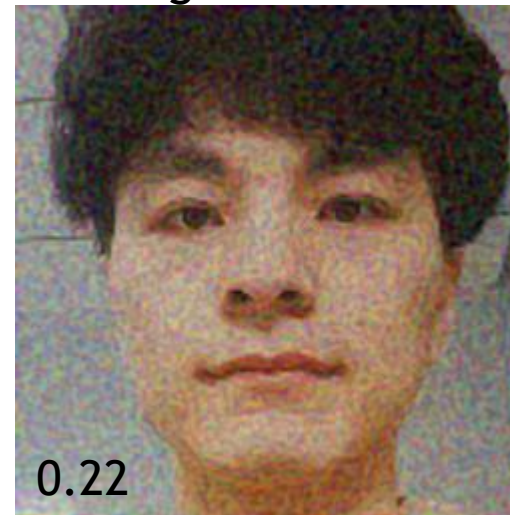
No filter



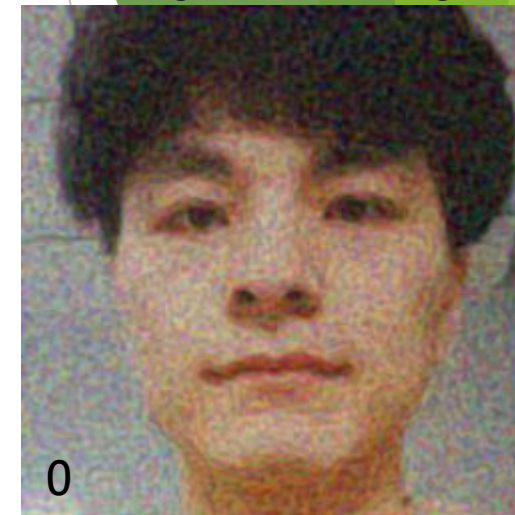
3D Sigma = 1 all



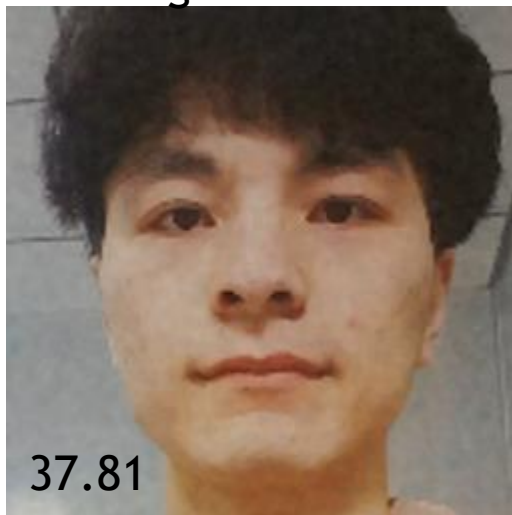
2D Sigma = 1 noise



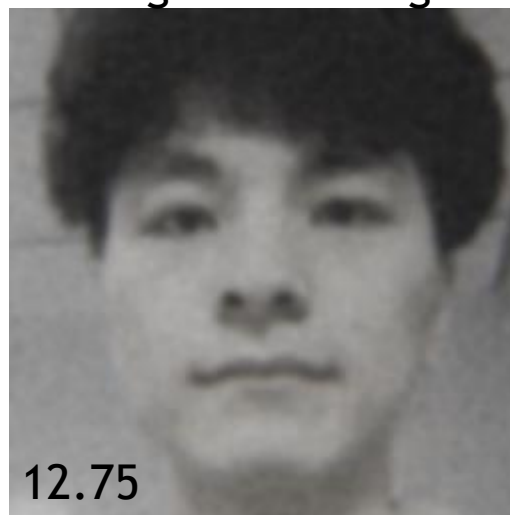
2D Sigma = 1 image



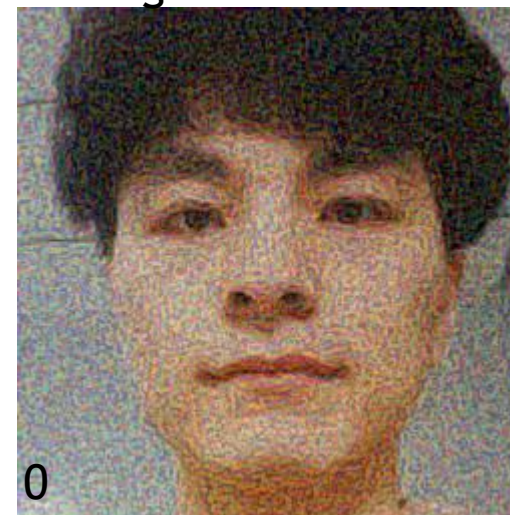
3D Sigma = 2 noise



3D Sigma = 2 image



3D Sigma = 0.5 noise



2D Sigma = 1 all



OULU-2 FGSM UNIFORM

No filter

noise

image

all

Eps = 0.3



Eps = 0.4



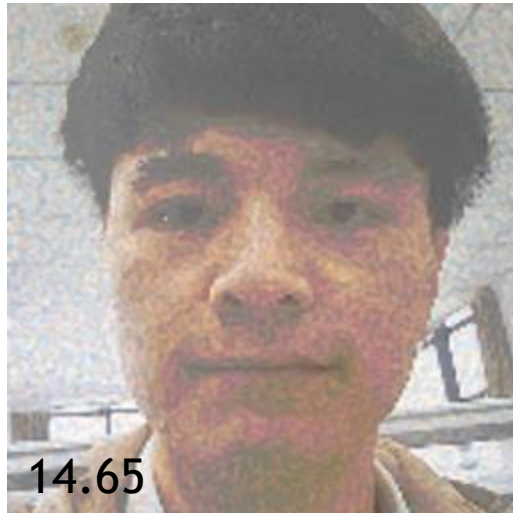
OULU-2 iFGSM UNIFORM

No filter

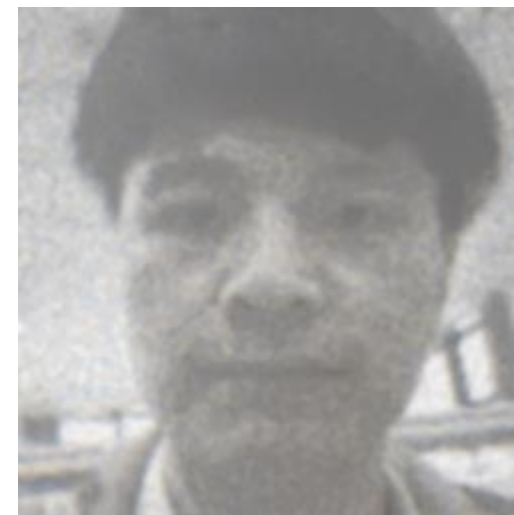
noise

image

Eps = 0.3



Eps = 0.4



OULU-2 iFGSM GAUSSIAN

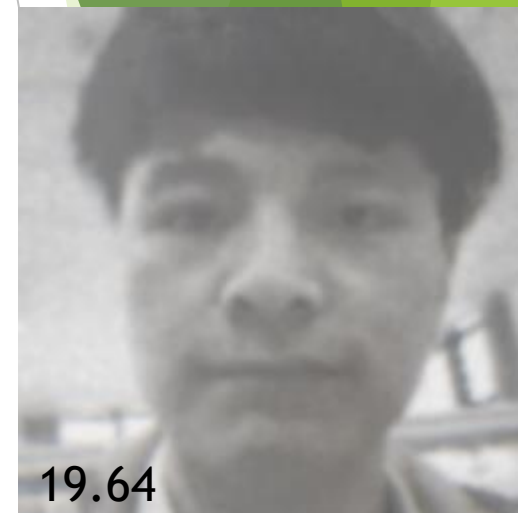
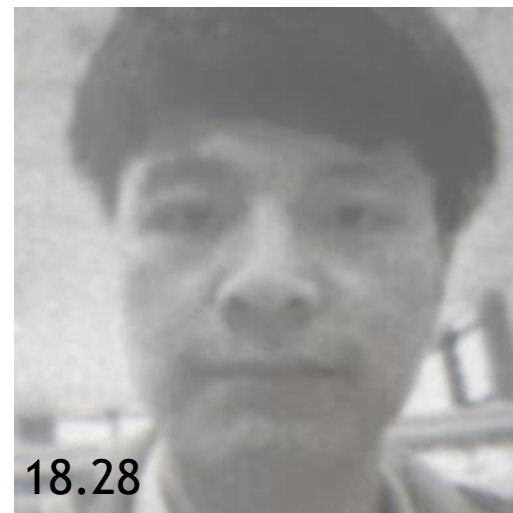
No filter

noise

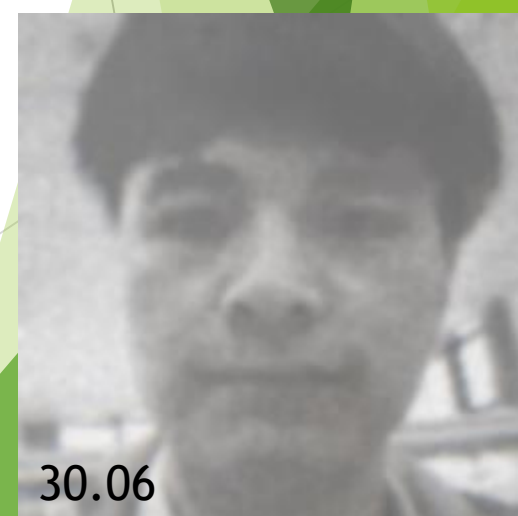
image

all

Eps = 0.3



Eps = 0.4



觀察

- ▶ filter應用在FGSM的效果較顯著
- ▶ Performance : Gaussian > Uniform
- ▶ filter應用導致iFGSM的效果變差

下次進度

- ▶ 調整最適合的sigma
- ▶ 跑完實驗
- ▶ 找其他filter
- ▶ Demo system