



1. Write a program to play TITATIO game with users. User can play the game with computer interactively until a line is formed or no more position can proceed.

Sample I/O: (The italics for program output and boldfaces for user input)

Welcome to TITATO game

1 | 2 | 3

4 | 5 | 6

7 | 8 | 9

Who first? (1 for you and 2 for me): **1**

'O' for you and 'X' for me

Please input next position you select: **5**

1 | 2 | 3

4 | O | 6

7 | 8 | 9

My next position is 1.

X | 2 | 3

4 | O | 6

7 | 8 | 9

Please input next position you select: **9**

X | 2 | 3

4 | O | 6

7 | 8 | O

My next position is 2.

X | X | 3

4 | O | 6

7 | 8 | O

Please input next position you select: **3**

X | X | O

4 | O | 6

7 | 8 | O

My next position is 7.

X | X | O

4 | O | 6

X | 8 | O

Please input next position you select: 6

X | X | O

4 | O | O

X | 8 | O

A line formed by positions 3, 6 and 9.

You win.

Bonus:

You will get additional bonus if the previous requirements and one of the following are achieved:

1. Design a class **Titato** and use it in your program.

報告撰寫格式

請以 A4 紙張列印，需包含：

A. 封面頁：班級、學號、姓名

B. 內 容：每頁須編上頁碼，行間距離 1.5 行距，除主標題使用 14pt 字外，其餘請使用 12pt 字。上下左右各 2.5 公分留白。請依下列章節撰寫：

1. 問題描述
2. 解題構想
3. 資料結構與演算法
4. 程式流程圖
5. 程式執行畫面
6. 程式碼 (含註解)

程式設計 期末作業

名稱：000000

學號：4978XXXXX

班級：運管一

姓名：呂阿喵