Lenguaje de programación R

Laboratorio 1

Temas

- ¿Qué es R?
- R y RStudio
- Instalación
- Interfaz de RStudio
- Programación
 - Componentes
 - Estructuras de control
 - Funciones

¿Qué es R?

Dialecto de S. John Chambers. Bell Labs AT&T 1976

"[W]e wanted users to be able to begin in an interactive environment, where they did not consciously think of themselves as programming. Then as their needs became clearer and their sophistication increased, they should be able to slide gradually into programming, when the language and system aspects would become more important."

- R. Ross Ihaka y Robert Gentleman. Universidad de Auckland. Nueva Zelanda. 1993
- GNU General Public License. 1995
- R Versión 1.0.0 Released. 2000

¿Qué es R?

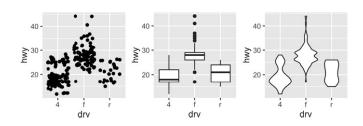
Corre en casi todas las plataformas Programación interactiva de computación y Sos

Open Source

Releases muy frecuentes

Capacidades gráficas sofisticadas

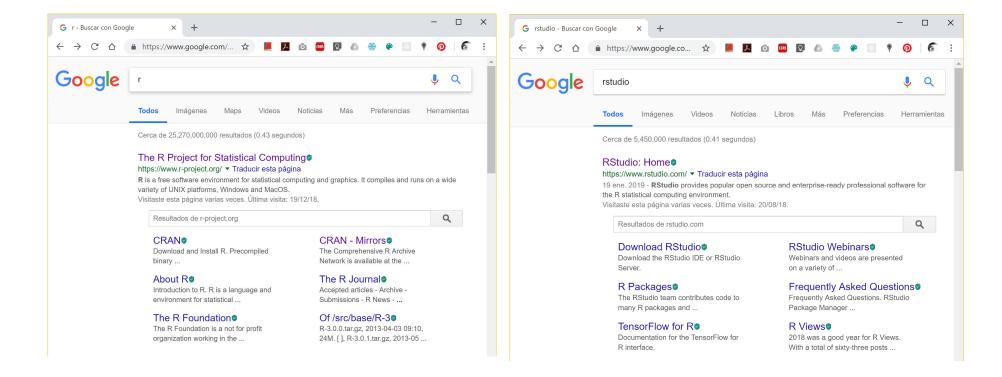
```
ggplot(mpg, aes(drv, hwy)) + geom_jitter()
ggplot(mpg, aes(drv, hwy)) + geom_boxplot()
ggplot(mpg, aes(drv, hwy)) + geom_violin()
```



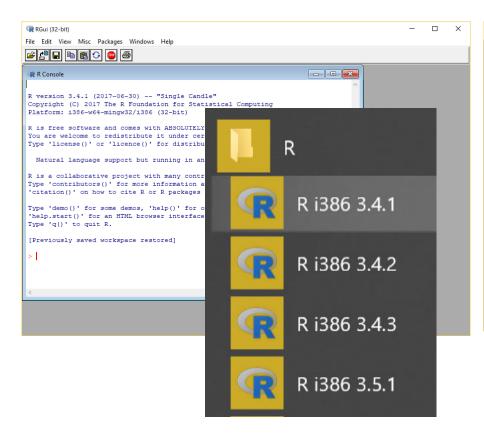
Poderoso lenguaje de programación

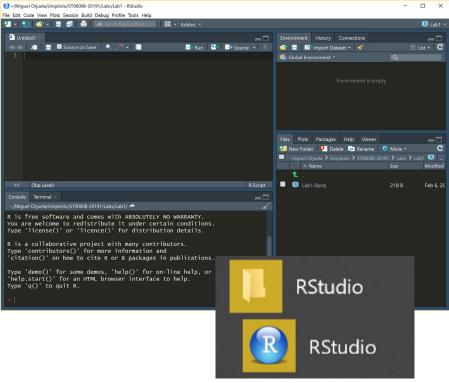
Stack Overflow

R y RStudio

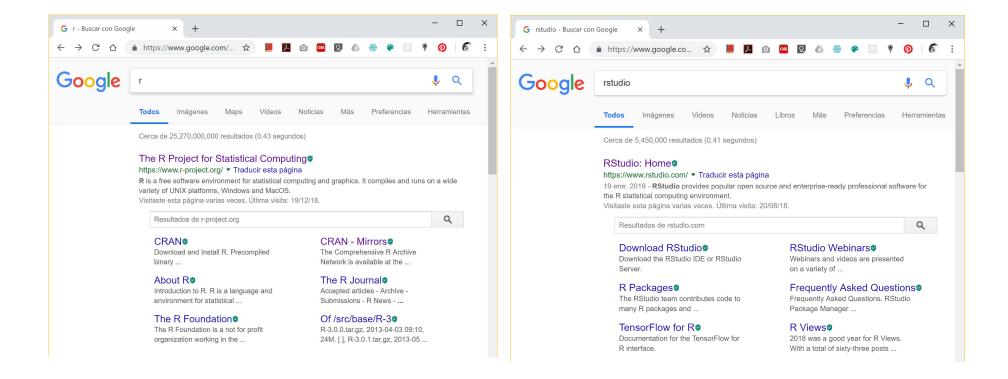


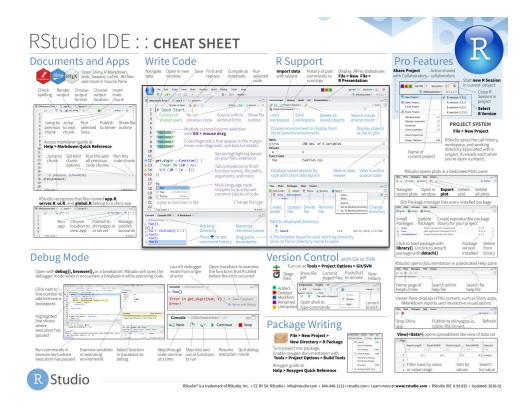
R y RStudio



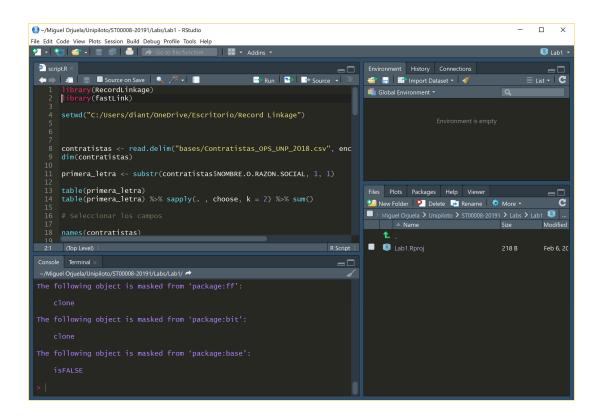


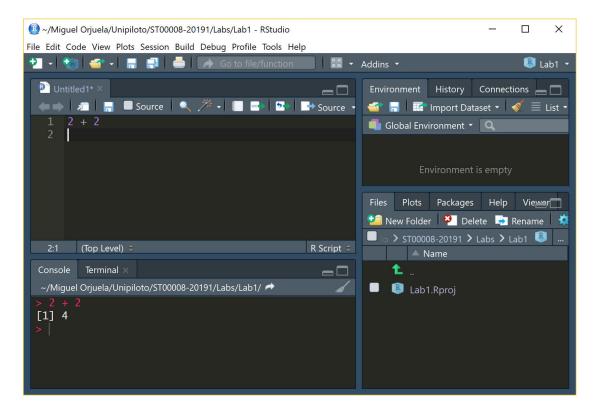
Instalación





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Show History Show Files Show Plots Show Packages Show Environment	C			Accept candidate	Enter, Tab, or >	Enter, Tab, or →	open and run multiple R sessions at once		H
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Show Plots Show Packages Show Environment			Ctrl+5	Undo	Ctrl+Z	Cmd+Z	tune your resources to improve performance edit the same project at the same time as others		
Show Packages Show Environment			Ctrl+6	Redo	Ctrl+Shift+Z	Cmd+Shift+Z			
Show Environment			Ctrl+7	Cut	Ctrl+X	Cmd+X	see what you and others are doing on your server		
			Ctrl+8	Copy	Ctrl+C	Cmd+C	 switch easily from one version of R to a different version 		
Show Git/SVN Ctrl+9			Ctrl+9	Paste	Ctrl+V	Cmd+V	 integrate with your authentication 	, authorization, an	d audit practices
Show Build Ctrl+0			Ctrl+0	Select All	Ctrl+A	Cmd+A	Download a free 45 day evaluation at		
				Delete Line	Ctrl+D	Cmd+D	www.rstudio.com/products/rstu		
2 RUN CODE		Nindows/Linu:		Select	Shift+[Arrow]	Shift+[Arrow]			
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lavigate command history ↑/↓				Select to Line Start	Alt+Shift+ ←	Cmd+Shift+◆	Toggle Breakpoint	Shift+F9	Shift+F9
Move cursor to start of line Home			Cmd+ ←	Select to Line End	Alt+Shift+→	Cmd+Shift+→	Execute Next Line	F10	F10
Move cursor to end of line End Change working directory Ctrl+Shift+H			Cmd+→	Select Page Up/Down	Shift+PageUp/Down	Shift+PageUp/Down	Step Into Function	Shift+F4	Shift+F4
			Ctrl+Shift+H	Select to Start/End	Shift+Alt+♠/◆	Cmd+Shift+↑/◆	Finish Function/Loop	Shift+F6	Shift+F6
nterrupt current command Esc Clear console Ctrl+L			Esc Ctrl+L	Delete Word Left	Ctrl+Backspace	Ctrl+Opt+Backspace	Continue	Shift+F5	Shift+F5
Quit Session (desktop only) Ctrl+Q			Cmd+C	Delete Word Right		Option+Delete	Stop Debugging	Shift+F8	Shift+F8
Restart R Session		trl+Shift+F10		Delete to Line End		Ctrl+K			
Restart R Session Ctrl+Shift+ Run current line/selection Ctrl+Enter			Cmd+Snirt+F10 Cmd+Enter	Delete to Line Start		Option+Backspace	6 VERSION CONTROL	Windows/Line	ux Mac
		Alt+Enter	Option+Enter	Indent	Tab (at start of line)	Tab (at start of line)	Show diff	Ctrl+Alt+D	Ctrl+Option-
Run from current to end		Ctrl+Alt+E	Cmd+Option+E	Outdent	Shift+Tab	Shift+Tab	Commit changes	Ctrl+Alt+M	Ctrl+Option
Run the current function Ctrl+Alt+F			Cmd+Option+F	Yank line up to cursor	Ctrl+U	Ctrl+U	Scroll diff view	Ctrl+↑/↓	Ctrl+↑/↓
Source a file		Ctrl+Alt+G	Cmd+Option+G	Yank line after cursor	Ctrl+K	Ctrl+K	Stage/Unstage (Git)	Spacebar	Spacebar
Source the current file		Ctrl+Shift+S	Cmd+Shift+S	Insert yanked text Insert <-	Ctrl+Y	Ctrl+Y	Stage/Unstage and move to next	Enter	Enter
Source with echo			Cmd+Shift+Enter		Alt+- Ctrl+Shift+M	Option+-			
			Carrier Carrier Carrier	Insert %>% Show help for function	E1	Cmd+Shift+M	7 MAKE PACKAGES	Windows/Linu	
	Windows		lac	Show source code	F2	F2	Build and Reload	Ctrl+Shift+B	Cmd+Shift+I
Goto File/Function	Ctrl+.	C	trl+.	New document	Ctrl+Shift+N	Cmd+Shift+N	Load All (devtools)	Ctrl+Shift+L	Cmd+Shift+
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Unfold Selected	Shift+Alt+L	L C	md+Shift+Option+L	Open document	Ctrl+O	Cmd+O	Test Package (Web)	Ctrl+Alt+F7	Cmd+Opt+F
Fold All	d All Alt+O		md+Option+O	Save document	Ctrl+S	Cmd+S	Check Package	Ctrl+Shift+E	Cmd+Shift+
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Previous tab			trl+F11	Extract variable	Ctrl+Alt+V	Cmd+Option+V	Knit Document (knitr)	Ctrl+Shift+K	Cmd+Shift+K
Next tab	Ctrl+F12	C	trl+F12	Reindent lines	Ctrl+I	Cmd+I	Compile Notebook	Ctrl+Shift+K	Cmd+Shift+K
First tab	Ctrl+Shift+	F11 C	trl+Shift+F11	(Un)Comment lines	Ctrl+Shift+C	Cmd+Shift+C	Compile PDF (TeX and Sweave)	Ctrl+Shift+K	Cmd+Shift+K
Last tab	Ctrl+Shift+		trl+Shift+F12	Reflow Comment	Ctrl+Shift+/	Cmd+Shift+/	Insert chunk (Sweave and Knitr)	Ctrl+Alt+I	Cmd+Option
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	Ctrl+F10		md+F10	Select within braces	Ctrl+Shift+E	Ctrl+Shift+E			Cmd+Shift+P
	Ctrl+P	C	trl+P	Show Diagnostics	Ctrl+Shift+Alt+P	Cmd+Shift+Opt+P	Re-run previous region	Ctrl+Shift+P	
			trl+Shift+Option+E	Transpose Letters		Ctrl+T	Run current document	Ctrl+Alt+R	Cmd+Option
	Ctrl+F3		md+E	Move Lines Up/Down	Alt+ ↑/ ↓	Option+ ↑ / ↓	Run from start to current line	Ctrl+Alt+B	Cmd+Option
	Ctrl+Shift+		md+Shift+F	Copy Lines Up/Down	Shift+Alt+↑/↓	Cmd+Option+↑/↓	Run the current code section	Ctrl+Alt+T	Cmd+Option
	ind Next Win: F3, Linux: Ctrl+G		md+G	Add New Cursor Above	Ctrl+Alt+Up	Ctrl+Option+Up	Run previous Sweave/Rmd code	Ctrl+Alt+P	Cmd+Option-
ind Previous W: Shift+F3, L:			md+Shift+G	Add New Cursor Below	Ctrl+Alt+Down	Ctrl+Option+Down	Run the current chunk	Ctrl+Alt+C	Cmd+Option-
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			md+Shift+O	Find and Replace	Ctrl+F	Cmd+F		Ctrl+Alt+F11 C	md+Option+F1
Jump to Start/End	Ctrl+Shift+								
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Paso 1: Escriba 2 + 2

Paso 2: Oprima Ctrl+Enter

Paso 3: Oprima Ctrl+L

Programación

- 1. Ingresando expresiones
- 2. Evaluación de expresiones
- 3. Objetos
- 4. Números
- 5. Atributos
- 6. Vectores
- 7. Objetos mixtos
- 8. Conversión explícita (Coercion)

- 9. Matrices
- 10. Listas
- 11. Factores
- 12. Valores faltantes/nulos (Missings)
- 13. Data frames
- 14. Nombres

Calculadora

Ingresando expresiones

Operador de asignación <-

```
> x <- 1
> print(x)
[1] 1
> x
[1] 1
> msg <- "hello"</pre>
```

La gramática del lenguaje determina si una expresión está completa o no

Comentarios con #

Consejo: Alt + - inserta asignaciones

Evaluación de expresiones

Ingreso, evaluación, resultado impreso (autoprint)

```
> x <- 5 ## nothing printed
> x ## auto-printing occurs
[1] 5
> print(x) ## explicit printing
[1] 5
> x <- 11:30
> x
```

¿Qué indica [1]?

Objetos

Clases básicas o **atómicas** de objetos

- character
- numeric (números reales)
- integer
- complex
- logical (true/false)

Vectores y listas

- vector objetos de la misma clase
- list objetos de diferente clase

Números

Números en R se tratan como objetos numéricos (reales de doble precision)

```
> x <- 1
> print(x)
[1] 1
> x
[1] 1
> msg <- "hello"</pre>
```

Si queremos hacer enteros le ponemos el surfijo L Verificar con commandos class, typeof, str Infinito **Inf**

Not a number NaN

Atributos

Los objetos de R tienen metadata, muy útil para describir el objeto Algunos atributos son:

- names, dimnames
- dimensions
- class
- length
- Otros definidos por el usuario

Los atributos se consultan con attributes(). Si no tiene retorna null

Vectores

Función c() concatena objetos y hace vectores

```
> x <- c(0.5, 0.6) ## numeric
> x <- c(TRUE, FALSE) ## logical
> x <- c(T, F) ## logical
> x <- c("a", "b", "c") ## character
> x <- 9:29 ## integer
> x <- c(1+0i, 2+4i) ## complex</pre>
```

Se puede usar la función vector() para inicializar vectores

```
> x <- vector("numeric", length = 10)
> x
[1] 0 0 0 0 0 0 0 0 0 0
```

Compruebe el tipo de x usando las funciones class(), typeof() y str()

Vectores

Creando vectores con objetos de diferente tipo

```
> y <- c(1.7, "a") ## character
> y <- c(TRUE, 2) ## numeric
> y <- c("a", TRUE) ## character</pre>
```

Cuando esto sucede, R realiza una conversión implícita de los objetos

Conversión explícita

Funciones para hacer casting entre tipos de variables

```
> x <- 0:6
> class(x)
[1] "integer"
> as.numeric(x)
[1] 0 1 2 3 4 5 6
> as.logical(x)
[1] FALSE TRUE TRUE TRUE TRUE TRUE TRUE
> as.character(x)
[1] "0" "1" "2" "3" "4" "5" "6"
```

¿Qué pasa cuando no hay forma razonable de transformar los datos?

```
> x <- c("a", "b", "c")
> as.numeric(x)
Warning: NAs introduced by coercion
[1] NA NA NA
> as.logical(x)
[1] NA NA NA
> as.complex(x)
Warning: NAs introduced by coercion
[1] NA NA NA
```

Matrices

Son vectores con un atributo de dimension. La dimension es un vector de enteros de longitud 2 (num filas, num columnas)

Las matrices son orientadas por columnas

```
> m <- matrix(1:6, nrow = 2, ncol = 3)
> m
```

Matrices

Se pueden crear de un vector agregandole dimension

```
> m <- 1:10
> m
[1] 1 2 3 4 5 6 7 8 9 10
> dim(m) <- c(2, 5)
> m
      [,1] [,2] [,3] [,4] [,5]
[1,] 1 3 5 7 9
[2,] 2 4 6 8 10
```

También se crean pegando vectores filas o vectores columnas

Listas

Vectores con elementos de diferentes clases

```
> x <- vector("list", length = 5)</pre>
> x <- list(1, "a", TRUE, 1 + 4i)
                                                          > x
> x
                                                           [[1]]
[[1]]
                                                          NULL
[1] 1
                                                           [[2]]
[[2]]
                                                          NULL
[1] "a"
                                                          [[3]]
[[3]]
                                                          NULL
[1] TRUE
                                                           [[4]]
[[4]]
                                                          NULL
[1] 1+4i
                                                           [[5]]
                                                          NULL
```

Factores

Representan datos categóricos. Pueden ser desordenados u ordenados

```
> x <- factor(c("yes", "yes", "no", "yes", "no"))
> x
[1] yes yes no yes no
Levels: no yes
> table(x)
x
    no yes
    2    3
```

¿Cómo están representados realmente?

```
> ## See the underlying representation of factor
> unclass(x)
[1] 2 2 1 2 1
attr(,"levels")
[1] "no" "yes"
```

Factores

Agregando orden a las categorías

```
> x <- factor(c("yes", "yes", "no", "yes", "no"))
> x ## Levels are put in alphabetical order
[1] yes yes no yes no
Levels: no yes
> x <- factor(c("yes", "yes", "no", "yes", "no"),
+ levels = c("yes", "no"))
> x
[1] yes yes no yes no
Levels: yes no
```

Valores faltantes/nulos (missings)

Detectar valores nulos y no numéricos Un NaN es también un NA, pero un NA no es NaN

Data frames

Tipo especial de matriz que puede guardar diferentes tipos de elementos en cada columna y todas las columnas tienen el mismo tamaño

Names

Metadata que hace que los objetos se autodescriban

```
> x <- list("Los Angeles" = 1, Boston = 2, London = 3)
> x

$`Los Angeles`
[1] 1

$Boston
[1] 2

$London
[1] 3
> names(x)
[1] "Los Angeles" "Boston" "London"
```

Names

Metadata que hace que los objetos se autodescriban

```
> m <- matrix(1:4, nrow = 2, ncol = 2)
> dimnames(m) <- list(c("a", "b"), c("c", "d"))
> m
    c d
a 1 3
b 2 4
> colnames(m) <- c("h", "f")
> rownames(m) <- c("x", "z")
> m
    h f
x 1 3
z 2 4
```

Estructuras de control

- if-else
- for loops
- for anidados
- while
- repeat
- next, break

Funciones

- Funciones en R
- Primer función
- Función recursiva
- Argumentos

Gracias

Fuente: Peng, Robert. R Programming for Data Science