

We want to add an angle constraint loss c on the controls c in order to enforce that the angle between the first and second control points is approximately θ . Meaning:

$$c_1 \cdot x + \cos \theta \cdot r \approx c_2 \cdot x$$

$$c_1 \cdot y + \sin \theta \cdot r \approx c_2 \cdot y$$

For some $r > 0$.

Let's choose MSE as the loss function to impose this:

$$c(c, r) = |c_1 \cdot x + \cos \theta \cdot r - c_2 \cdot x|^2 + |c_1 \cdot y + \sin \theta \cdot r - c_2 \cdot y|^2$$

Write the control vector c :

$$c = [c_1 \cdot x, \quad c_2 \cdot x, \dots, c_N \cdot x, c_1 \cdot y, c_2 \cdot y, \dots, c_N \cdot y] \in \mathbb{R}^{2N}$$

Let's rewrite our objective c as \tilde{c} s.t. we add the variable r (that the LS solver finds) in the end:

$$\tilde{c} = [c_1 \cdot x, \quad c_2 \cdot x, \dots, c_N \cdot x, c_1 \cdot y, c_2 \cdot y, \dots, c_N \cdot y, r] \in \mathbb{R}^{2N+1}$$

And now we wish to solve for \tilde{c} .

We can easily write our original objective functions (MSE, smoothing) with respect to \tilde{c} by just adding rows or columns of zeros (to zero out the effect of r on the MSE, smoothing calculations).

Let's write our new constraint c in matrix form with respect to \tilde{c} :

$$c(c) = |c_1 \cdot x + \cos \theta \cdot r - c_2 \cdot x|^2 + |c_1 \cdot y + \sin \theta \cdot r - c_2 \cdot y|^2$$

$$\hat{B} = \begin{bmatrix} 1 & -1 & 0 & \dots & 0 & 0 & 0 & \dots & 0 & \cos \theta \\ 0 & 0 & 0 & 0 & 1 & -1 & 0 & \dots & 0 & \sin \theta \end{bmatrix}$$

$$\hat{B} \in \mathbb{R}^{2 \times 2N+1}$$

$$c(c, r) = c(\tilde{c}) = \|\hat{B}\tilde{c}\|_2^2$$

We add this loss to our general loss, and solve (not shown)

$$\ell(\tilde{c}) = (1 - \lambda_2)[(1 - \lambda)MSE(B\tilde{c}, y) + \lambda \cdot \text{smoothing}(B\tilde{c})] + \lambda_2 c(\tilde{c})$$

After finding \tilde{c} , we throw away r at the end to keep c .