## ADMM and Primal-Dual Methods

YKH ... as usual

Wednesday, April 21, 2021 10:12 AM Why? let x = prox (y) = argmin f(x) + 1/2|| x-y||2  $(I+df)^{-1}y = prox_{r}(y).$ So optimality condition  $O \in \partial f(x) + x - y$ Since  $\partial f(x) + x - y = \partial f(x) - y - y - y - y - y = 0$ Ca hold because  $\partial f(x) - y - y - y - y = 0$ has full domain (i.e., x = (I+df)-1(y) motivation min F(x)+ G(x) ADMM (recap from last time) Make augmented Lagranguan min F(x) + G(z)S.t. Ax + Bz = C  $L_{\rho}(x,z,y) = F(x) + G(z) + \langle y, A \times + Bz - c \rangle$ Prind Made +  $\rho/z || A \times + Bz - c ||^2$ argumented from ADMM algo XKH Eargmin Zo (X, ZK, YK)

if we jointly minimized, this is Aug. lagr. Yen = yk + D (Axk+1 + BZK+1 -c) dual gradient ascent What about num  $\sum_{i=1}^{n} f_i(x)$ one idea: min If (x;)  $x_i$ ,  $x_i$ ,  $x_i$ . S.t. linear constraints enforcing  $x_i = x_i$ . but solving via Gauss-Schild ... doesn't work instead, use consensus ideas

let  $\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$ , and  $\vec{z}$  (same size as  $x_i$ ), min  $\vec{x}$ ,  $\vec{x}$ ,  $\vec{x}$  s.t.  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0$   $\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$   $\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$ enforces  $\vec{x} = \vec{z} \Rightarrow \vec{x} = \vec{x}$ . instead, use consensus ideas  $\overrightarrow{X}_{KH} \in \operatorname{argmin} \mathcal{L}_{S}(\overrightarrow{X}, \overrightarrow{z}_{k}, y_{k})$  decaples, solve for each  $x_{i}$  independently  $\frac{1}{2}_{k+1}$   $+ argain <math>\frac{1}{2}(x_{k+1}, \frac{1}{2}, y_k) = \frac{1}{n} \sum_{i=1}^{n} x_i$   $\frac{1}{2}$  averaging, "consensus"

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Douglas-Rachford (equivalent to ADMM in certain senses)
     ref. see Bauschke, Combettes 17 § 28.3
        (P) min f(x) + g(x) (D) min f^{+}(-n) + g^{+}(n)
      Algo: 0< x<2, p>0, yo
                                                    Thm f, g e [ (IR"), assume optimal
                                                          soin exists and ca hold, then
               - X = Prox (y x)
                                                          y_k \rightarrow y, x = p_n x_g(y) is primal
              . Zk = prox (2xk -yk)
                                                         N = p^{-1}(y - x) is dual optimal.
              · yk+1 = yk + > (2k-yk)
          ivation optimality: 0 \in d(f+g)(x) = df(x) + dg(x)
      Derivation
                or equiv, 0 € p.df(x) + pdg(x) for a fixed p>0
                          - p. dg(x) & p. df(x)
                         x - \rho \cdot \partial g(x) \in x + \rho \partial f(x)
                     2x -x -p. dg (x) & x + pdf(x)
                      2x - (I+pdg)(x) + (I+pdf)(x)
                          X = (I + \rho \partial f)^{-1} (z \times - (I + \rho \partial g)(x)) so X = \rho \partial g (y)
                                          = 2 = pox<sub>of</sub> (2x-y)
             Solve X= ?
            i.e. 0 = Z-X >>0
                0 = \lambda(z-x) i.e., y = y + \lambda(z-x) Fixed pt. iteration
Similar consensus tricks
                                   mh Zf; (x;) >> mh Zf; (x;)
                                                S.f. x_i = x_j + i, j

different ways to encode

x_i = x_{i+1} or x_i = x_n
                                        operator, not necessarily a matrix
   History lextensions due to Lions + Mercier '79, motivated by PDE's
                     J_A := (I + A)^{-1} which is j'ust the prox if A = \delta f
     use "resolvents"
    Sec Ernest Ryn's arxiv 1802.07534
       "Uniqueness of Douglas Rachford Splitting as the Two Operator Resolvent Splitting
        and Impossibility of Three operator resolvent splitting "
                           we're about to see a 3 operator splitting, but it
                        will involve 2 resolvents and 1 forward (gradient) step.
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min g(x) + \tilde{h}(A \cdot x), min g(x) + \tilde{h}(z)
Primal Dual methods
                                              h(x) = h(A \cdot x)
                                                                            Ax-2=0
             issue: need prox (---), often hard due to A
                                    (since prox easy *> prox is easy)
             want an algo involving proxy not proxy
                                                                                motivate Aug. Copr.
             Trick: use ADMM we a scaled norm: min g(x) + \tilde{h}(z) + p/2 ||Ax - z||^2
Ax - z = 0
Use a diff t
                     Clever choice: 2 update uses
                                           11211, 2 = < 2/M/2 >, M = 0-1 I -ATA
                                                                           σ< /<sub>||A||<sup>2</sup></sub> => M > 0
                   introduced in 2000's
                       Chambolle and Pock, "prinal-dual hybrid graduent", preconditioned ADMM
                              - Cevher, Becker, Schmidt 14 review paper, see more refs on course page.
       general prinal-dual method (Condat 11)
                                                               figih conver, proper, lsc
                min f(x) + g(x) + h(Ax) Avoid prox !

shooth

of prox Prox Prox Note: x = prox (x) + prox (x)
            one new: h(\omega) = h^{**}(\omega) = \sup_{y} \langle \omega, y \rangle - h^{*}(y)
                     min max f(x) + g(x) + (Ax, y - h^{+}(y)) (saddle-pt. problem)
              Optimality: use Fenchel-Rockafeller, or, rederive it:
                                                                               constraint qualification
                      Of d (f+g+hoA) (x), assume CQ hold so this is
                      O = Pf(x) + dg(x) + A th(Ax)
                                                                          y \in \partial h(A \times )
                                                                        or Ax ∈ dh (y)
               2 optimality egin
                                                                         i.e. Ax & dhticy)
                     0 € Vf(x) + dg(x) + ATy
             rewrite:

- \begin{cases}
\nabla f & 0 \\
0 & 0
\end{cases}
\cdot \begin{bmatrix}
\times \\
y
\end{bmatrix}
\cdot \in \begin{bmatrix}
\partial g & A^T \\
-A & \partial L^*
\end{bmatrix}
\cdot \begin{bmatrix}
\times \\
y
\end{bmatrix}

\overrightarrow{X} = \begin{bmatrix}
\times \\
y
\end{bmatrix}
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solve via forward-backward (= proximal descent)

assume T2 is 1- Lipschitz

 $\vec{X}_{k+1} = (\vec{I} + \vec{T}_{c})^{-1} (\vec{I} - \vec{T}_{z}) \cdot \vec{X}_{k}$   $= Prox_{d}$   $= Prox_{d}$   $= Prox_{d}$   $= Prox_{d}$   $= (\vec{T} + 1 \cdot \vec{X})^{-1} = 0.0$ 

Need a fix. Trick: derive by -Tz x & T, x

 $\overrightarrow{X} - \overrightarrow{T_2} \overrightarrow{x} \in \overrightarrow{x} + \overrightarrow{T_1} \overrightarrow{x}$  Option 1 (standard, not helpful)  $\overrightarrow{X} - \overrightarrow{T_2} \overrightarrow{x} \in \overrightarrow{X} + \overrightarrow{T_1} \overrightarrow{x}$  cleverly chosen  $\overrightarrow{Y} \cdot \overrightarrow{x} - \overrightarrow{T_2} \overrightarrow{x} \in \overrightarrow{V} \cdot \overrightarrow{x} + \overrightarrow{T_1} \cdot \overrightarrow{x}$  = Option 2 (helpful)

(i.e., 
$$\overrightarrow{X}_{kH} = (V + T_1)^{-1} (V - T_2) \cdot \overrightarrow{X}_{k}$$

$$V = \begin{bmatrix} z - i \cdot \mathbf{I} & -A^T \\ -A & \sigma - i \cdot \mathbf{I} \end{bmatrix}$$

$$\begin{bmatrix} 7 - i \mathbf{I} & -A^T \\ -A & 0 \end{bmatrix} + \begin{bmatrix} \partial_g & A^T \\ -A & 0 \end{bmatrix} = \begin{bmatrix} z - i \cdot \mathbf{I} + \partial_g & O \\ -2A & \sigma - i \cdot \mathbf{I} + \partial_h + \delta \end{bmatrix}$$

observes it's tranquar!

Observe: it's trangular!

$$\begin{pmatrix}
7^{-1}I+dg & O \\
-2A & G^{-1}I+dh^{+}
\end{pmatrix}
\begin{pmatrix}
x_{k+1} \\
y_{k+1}
\end{pmatrix} = \begin{pmatrix}
v \\
w
\end{pmatrix}$$
Solve for
$$x_{k+1} = (7^{-1}I+dg)^{-1} \vee x_{k+1} = (7^{-1}I+dg)^{-1} \vee x_{k+1}$$

then solve for YK+1 (forward substitution)

need V>0, guaranteed if  $\sigma_{T} > ||A||^{-2}$ 

Altogether  $\begin{bmatrix}
X_{K+1} \\
Y_{K,M}
\end{bmatrix} = \begin{bmatrix}
\tau^{-1}I + \partial g & O \\
-2A & \sigma^{-1}I + \partial h^*
\end{bmatrix} - \begin{bmatrix}
\tau^{-1}I - \nabla f & -A^T \\
-A & \sigma^{-1}I
\end{bmatrix} \cdot \begin{bmatrix}
X_{IC} \\
Y_{K}
\end{bmatrix}$ 

$$= \begin{bmatrix} V \\ \omega \end{bmatrix} = \begin{bmatrix} \frac{1}{2} x_{k} - \nabla f(x_{k}) \\ -Ax_{k} + \frac{1}{2} \nabla f(x_{k}) \end{bmatrix}^{-1}$$

So  $(I + Zdg)(x_{k+1}) = ZV$  (1) (1)  $X_{k+1} = Prox_{2g}(ZV) = Prox_{2g}(x_{k} - ZVf(x_{k}))$ 

then (2) (I+ odh ) (yk+1) = o.w + 20A.xk+1

Y K+1 = prox ( JW + 2 JA X K+1 )

= prox = + ( yk + o. A (2 xk+1 - xk))