

Kaye Mao

Interaction Designer

Greater Toronto Area, Canada
519 590 1578
maozillah.com
roar@maozillah.com

ABOUT

Hey there, I'm Kaye.

I believe in the power of design to **change the world**; in endless learning, in failure, and in critiques. And I believe that if you are going to do something, then **do it well**.

I'm currently interested in interaction design, data visualization, and front-end development.

LANGUAGES

English	<i>native</i>
Mandarin	<i>working</i>
French	<i>conversational</i>

SKILLS

Interaction Design
Experience design
Interface Design
Development
Data visualization
Information Architecture
Conceptualization
Research

INTERESTS

Cello	Reading
French	Drawing
Baking	Running

EDUCATION

Bachelor of Interaction Design

2013 — 2017

Sheridan College Institute of Technology & Advanced Learning

EXPERIENCE

Designer, Co-founder

June 2015 — Present

Dash MD | Toronto, Canada

Directing the experience and interaction design for the Dash MD application, an app that empowers patients to manage their after-care, leading to the acquirement of 2 pilot hospitals.

Interaction Designer & Developer

October 2013 — Present

Maozillah | Greater Toronto Area

Providing solutions that encompass business and user needs for a variety of mediums including web, tablet, and mobile.

Development Intern

June 2015 — Aug 2015

Inclusive Design Research Center OCADU | Toronto, Canada

Improved the code and design of the User Interface Options to meet AA accessibility WCAG standards.

Interaction Design Intern

May 2014 — Aug 2014

Normative | Toronto, Canada

Conceptualized and designed user flows and wireframes for mobile and web applications for a variety of clients.

HONORS & AWARDS

Adobe Design Achievement Awards

May 2014

Semi-Finalist

Adobe

Semi-finalist in the Information Design category

People's Choice Award President's

January 2014

Innovation Challenge

Cisco Systems Canada

Pitched an app in support of the 2015 Pan Am/Parapan Am games.

Semi-Finalist - It's a Start

February 2014

Digifest Toronto

Top 20 of 90 entries to pitch an app idea to the Digifest Panel.