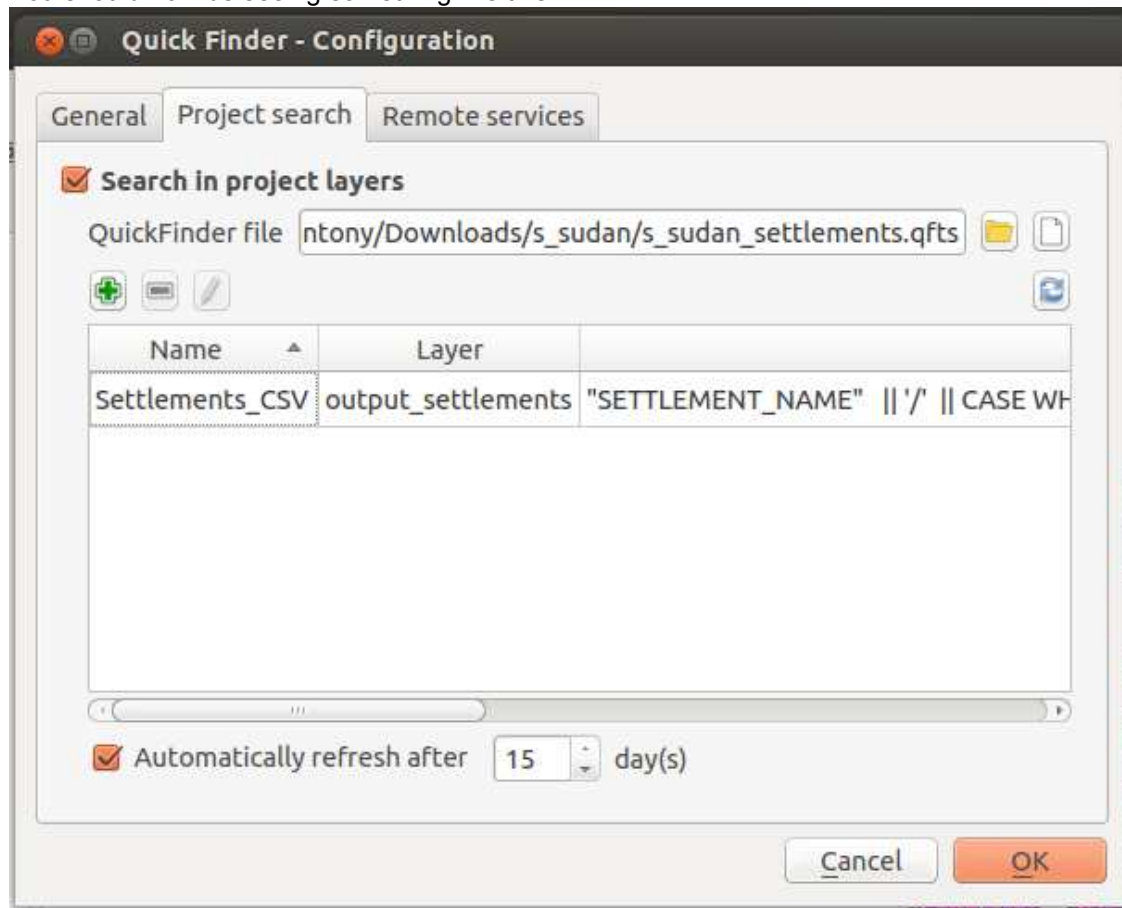


## Instructions

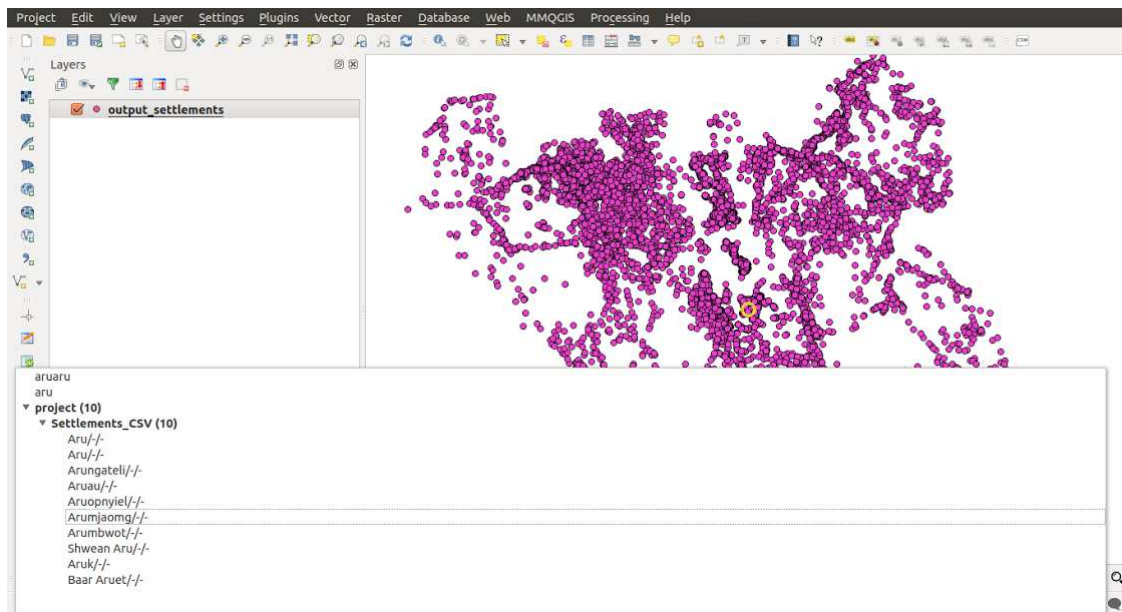
To implement the project (I think this is correct, but it may be slightly different from a 'clean' install):

1. Unzip
2. Open QGIS (don't think it's version-dependant, but suggest at least 2.0)
3. Install the QuickFinder Plugin
4. Open the QGIS project file
5. Go to Plugins > QuickFinder > Settings
6. In the 'Project Search' tab, click on 'Search in project layers', then in the 'QuickFinder file' dialogue, open the 's\_sudan\_settlements.qfts' file
7. You should now be seeing something like this:



- 8.
9. If so, click OK.
10. You will have a Search box in your toolbars area - drag this to the bottom of the screen, it seems to be easier to use there.
11. Type into it the name or partial name of a settlement, and press enter
12. You should see a list of matches - click on one of them to highlight it.

13.



### Notes

- The search is done on a concatenation (done by QuickFinder) of the first three of the possible names - it could be extended to include the fourth.
- It's working from a CSV of the Excel Andrew sent - it could be changed to reference another data source (eg a shapefile version)
- It can be set to refresh the index if the data changes (the 'Automatically refresh' setting above) - so if the CSV was replaced, it would update the index at the next refresh.
- You can if you want (in QuickFinder settings) get it to search in external services (eg OpenStreetMap) simultaneously
- Quickest way to get to grips with the plugin is probably this  
YouTube: <https://www.youtube.com/watch?v=ZCXIcR73BQY>