

Camptocamp

State of the art of the creation of GIS rich internet application

OGRS 2009, Nantes, Cédric Moullet, CTO Camptocamp

Agenda

Web 2.0

Creation of RIA

- Web Services
- Client UI

Cloud computing

Labs and demo during the presentation



Camptocamp

Editor and integrator of Open Source software

40 Open Source Advocates









Des produits et services complémentaires

Geospatial Solutions

Système d'information géographique Base de données Spatiale Infrastructure de données Web Services

Business Solutions

Progiciels de gestion intégrés (ERP) Business Intelligence Traitement de données (ETL)

Infrastructure Solutions

Sécurité Gestion de parc Linux complexe Cloud computing (AWS) Téléphonie VoIP

CONSEIL, ETUDE, R&D (organisme agréé)

MISE EN OEUVRE

SUPPORT LOGICIEL LIBRE

FORMATION (organisme agréé)



Strong involvement in major projects

Member of several Project Steering Committee (PSC) « Committer » in major projects

























Web 2.0

Web 2.0: one definition

web 2.0 is a set of social, economic, and technology trends that collectively form the basis for the generation of the Internet – a more mature distinct, distinct medium characterized by user participation, openness and network effects.

O'Reilly Media



Web 2.0?

Community
Technology
User experience



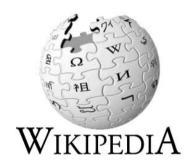


Web 2.0 - Community

Community:

From diffusion..

... to participation

















Web 2.0 - Technology

Javascript
AJAX (Asynchronous JavaScript + XML)
Asynchronous load of page areas





Web 2.0 – User experience

From page paradigm...

... to Rich Internet Application

Wikipedia: RIA are web applications that have some of the characteristics of desktop applications





GIS RIA

GIS RIA: principles

From web page to web application

Asynchronous mode for data

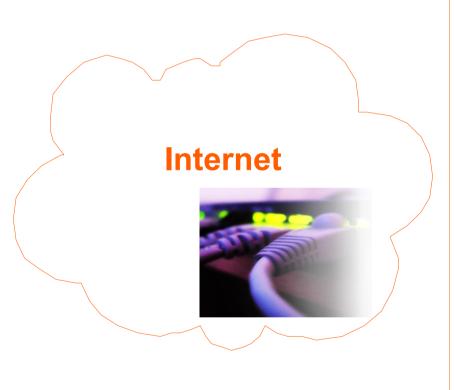
- Pre-generated tiles
- Client and server caching
- Image server instead of cartographic server

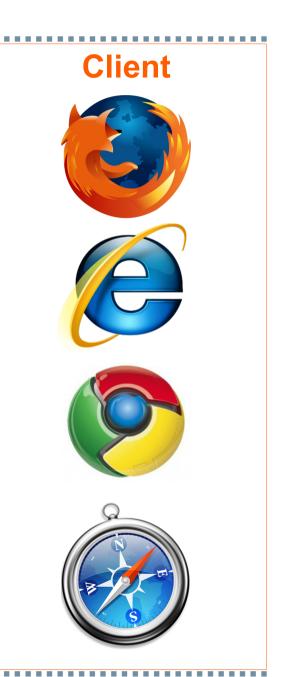


GIS RIA: general architecture

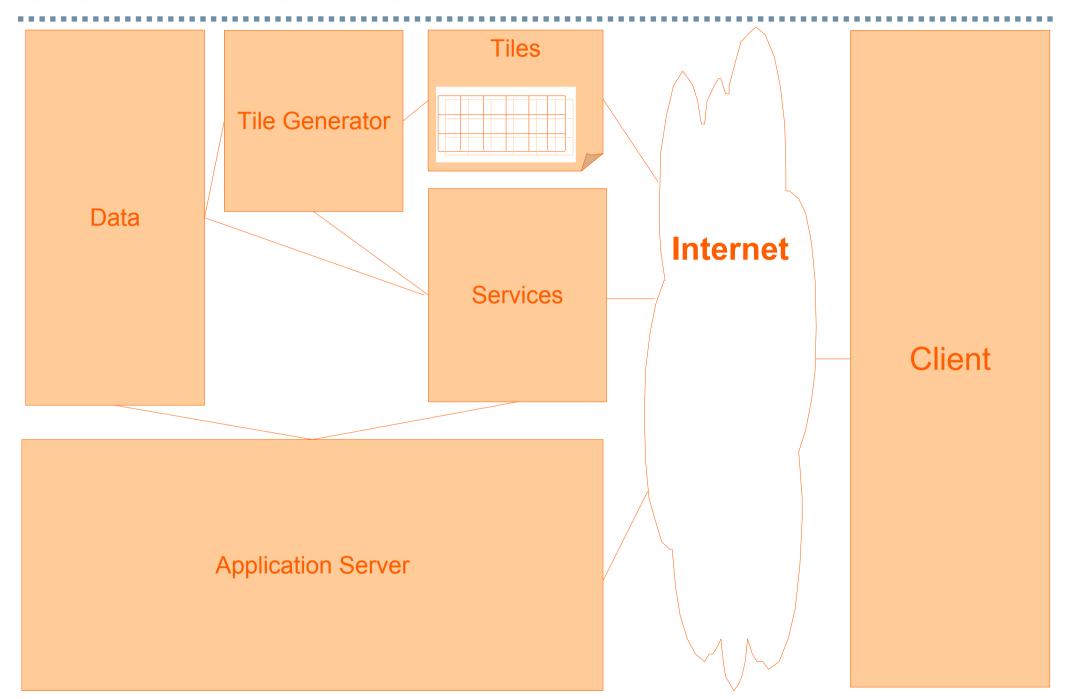
Serveur







GIS RIA: architecture



GIS RIA



MapFish



GIS RIA: MapFish

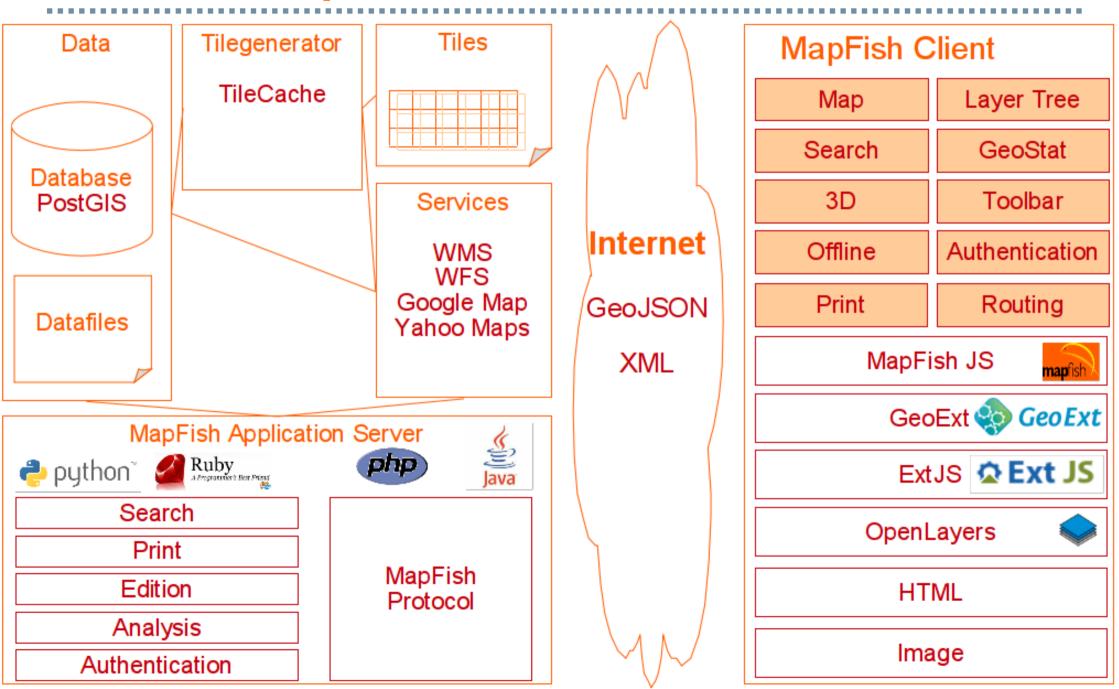
MapFish is an easy-to-use and extensible web 2.0 mapping application framework.

MapFish Client is a JavaScript framework based on OpenLayers for the mapping part, on ExtJS and GeoExt for the GUI part.

MapFish Server is responsible for server side treatments and is composed of several modules which can be implemented in several languages such as Python, Java, Ruby, PHP or others.



GIS RIA: MapFish Architecture



GIS RIA



Studio



GIS RIA: Studio

MapFish Application Generator

3 main functions:

- Data import
- Define symbology, WMS / WFS services and et edit MapFile
- Create MapFish Site
 - Map
 - Layer Tree
 - Tooltip
 - Search
 - Edition
 - Print

No development, no file edition!



Lab documentation

http://dev.mapfish.org/sandbox/website/.build/html/ogrs2009_lab.html



LAB 1

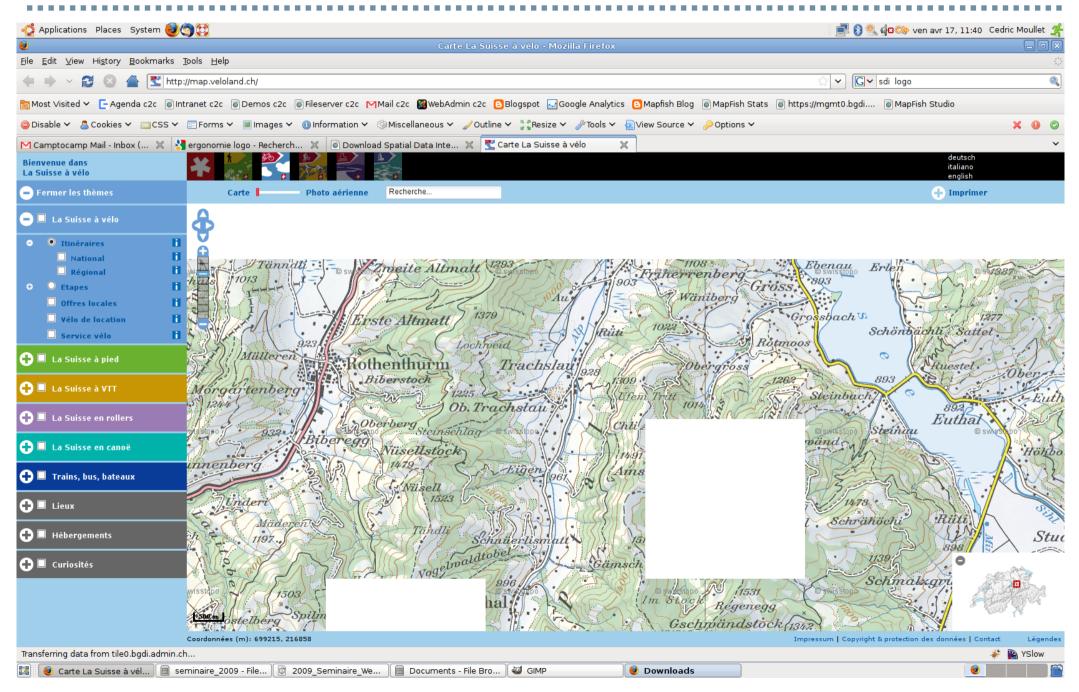
Create a WMS service

GIS RIA: Tiling

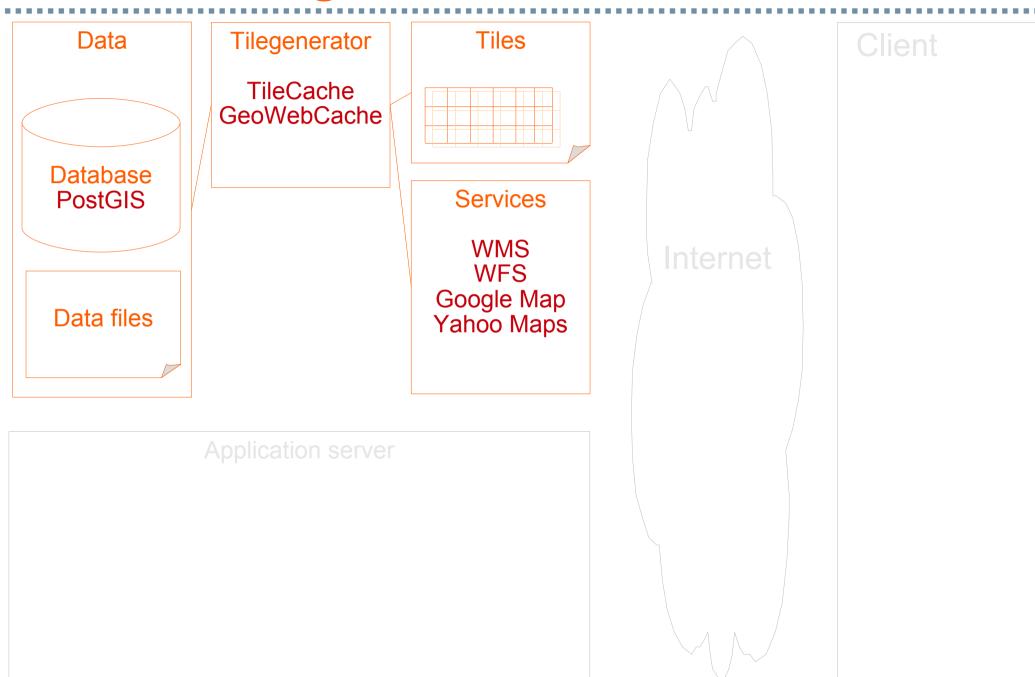
Speed
User experience
AJAX for maps
Support high load



GIS RIA: Tiling client side



GIS RIA: Tilling Server Side

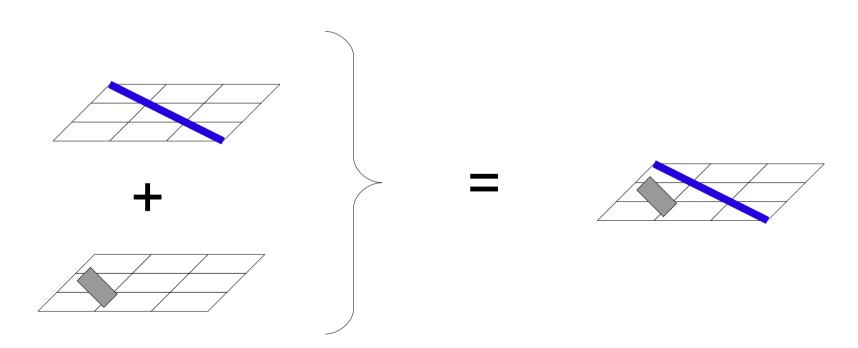


GIS RIA: Tiling limitations

Predefined zoom levels

WMS mode to avoid

Problem if too many layers client side (max 5-8) -> solution tile merger





TileCache: optimization

- Generate tiles only where it is necessary:
 - Vector layer: generation dependent of objects
 - Raster layer: generation dependent of index file
- Tilecache throws a 204 status code if no tile
- OpenLayers supports status code 204 (no content)



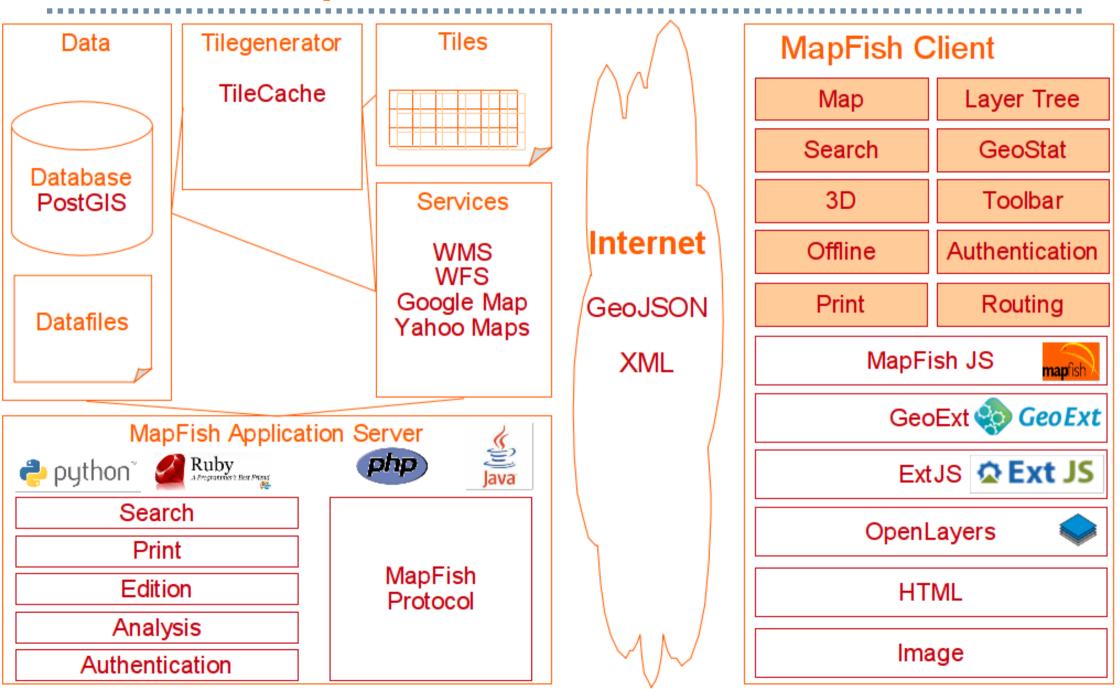
Demo

Generate tiles with TileCache

Lab 2

Create a Map Viewer

GIS RIA: MapFish Architecture



Lab 3

Create a MapFish application

GIS RIA: Flex

- Adobe Flex is a software development kit released by Adobe Systems for the development and deployment of cross-platform rich Internet applications based on the Adobe Flash platform.
- Flex applications can be written using Adobe Flex Builder (windows / mac os) or by using the freely available Flex compiler from Adobe.



Flex showcase

- Elixir Maps: http://visudemos.ilog.com/webdemos/sales/sales.html
- MapFish Flex Client: http://dev.mapfish.org/sandbox/labs/FlexDashboard/bin-rele



OpenScales

- OpenScales is a user-friendly and fast interface designed to manipulate spatial data: geographic raster viewing, data-vector editing, management of smooth transitions between scales and positions, ...
- 1:1 port of OpenLayers
- Ongoing refactoring to adapt code to Flex/Action Script capabilities
- First release (very) soon



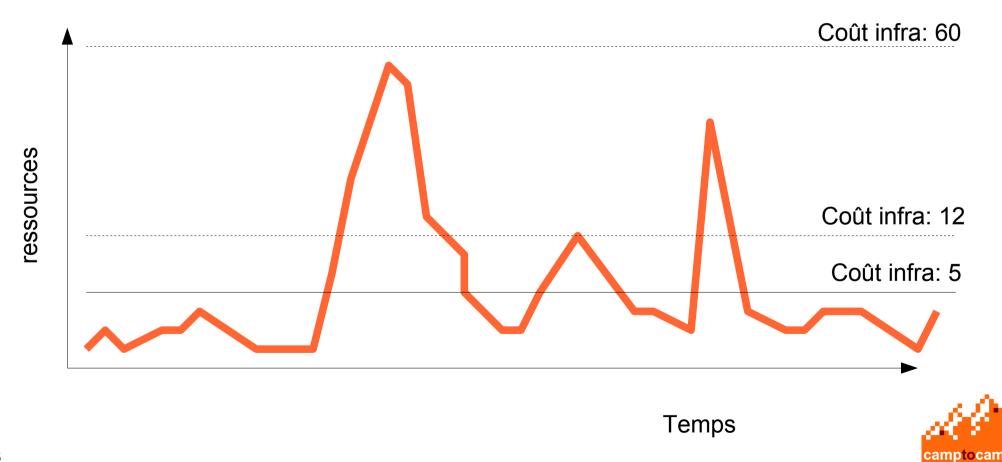
Lab 4

Test OpenScales

Cloud computing for GIS RIA

GIS RIA Infrastructure

Grandes fluctuations des ressources possibles



Architecture dématérialisée : Evolution

Hébergement sur serveur physique

Une application, un serveur

Hébergement sur serveur virtualisé

- Plusieurs serveurs virtuels sur une machine physique
- Partage des ressources entre les serveurs virtuels

Hébergement sur serveur dématérialisé (cloud computing)

- Abstraction des ressources informatiques génériques disponibles à la demande au travers de services web.
- Infrastructure as a service
- Hardware as a service



Apparition du cloud computing

Apparition du Saas (software as a service) Concept de virtualisation Philosophie Web 2.0



Force du cloud computing

Zéro investissement
Just-in-time infrastructure
Efficience d'utilisation des ressources
On paie ce que l'on consomme
Potentiel de parallélisation
Adaptation à la montée en charge



Amazon Web Services (AWS)

Mise à disposition d'un large gamme de ressources serveurs:

Stockage: Amazon Simple Storage Service (S3)

Serveur: Amazon Elastic Compute Cloud (Amazon EC2)

Base de données : Amazon SimpleDB

Charge distribuée : Amazon CloudFront

Parallélisation des traitements : Amazon Elastic MapReduce





Amazon Simple Storage Service (S3)

Stockage de données Protocole http pour accéder au stockage



Amazon Elastic Compute Cloud (EC2)

Location de ressources serveurs dématérialisées Augmentation ou diminution de la capacité en quelques minutes

Serveurs virtuels Xen

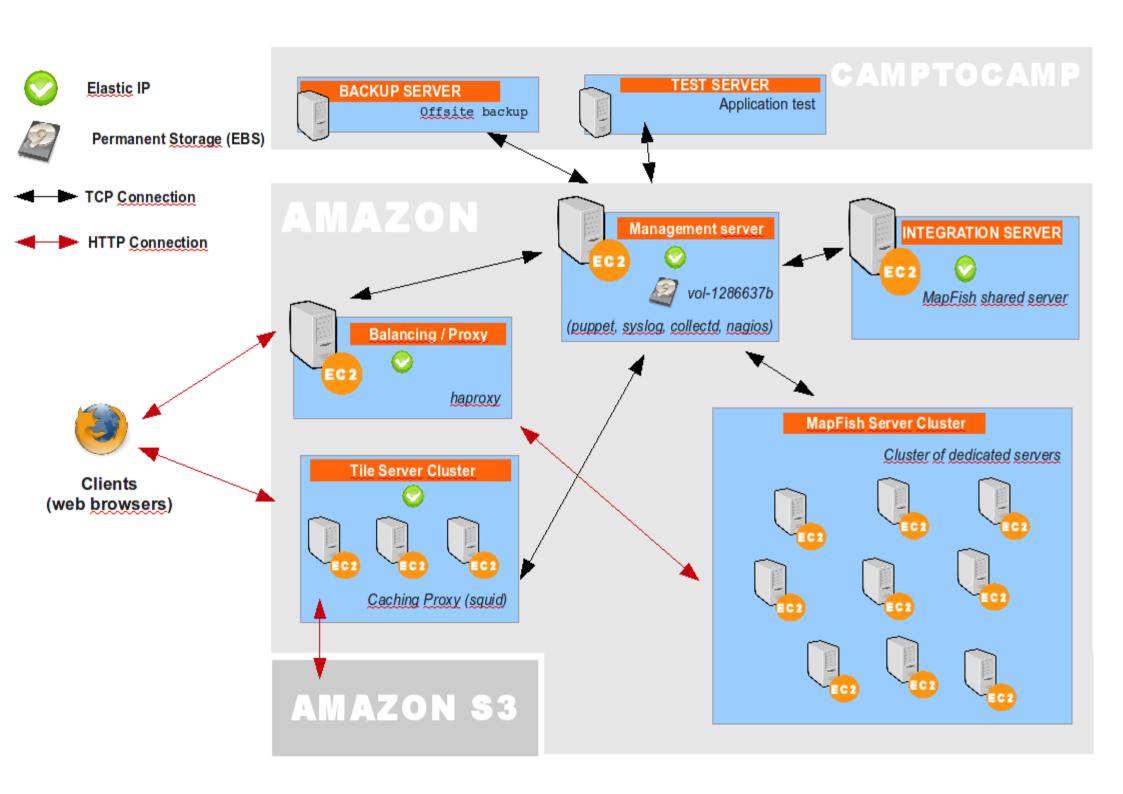


Amazon: tarifs

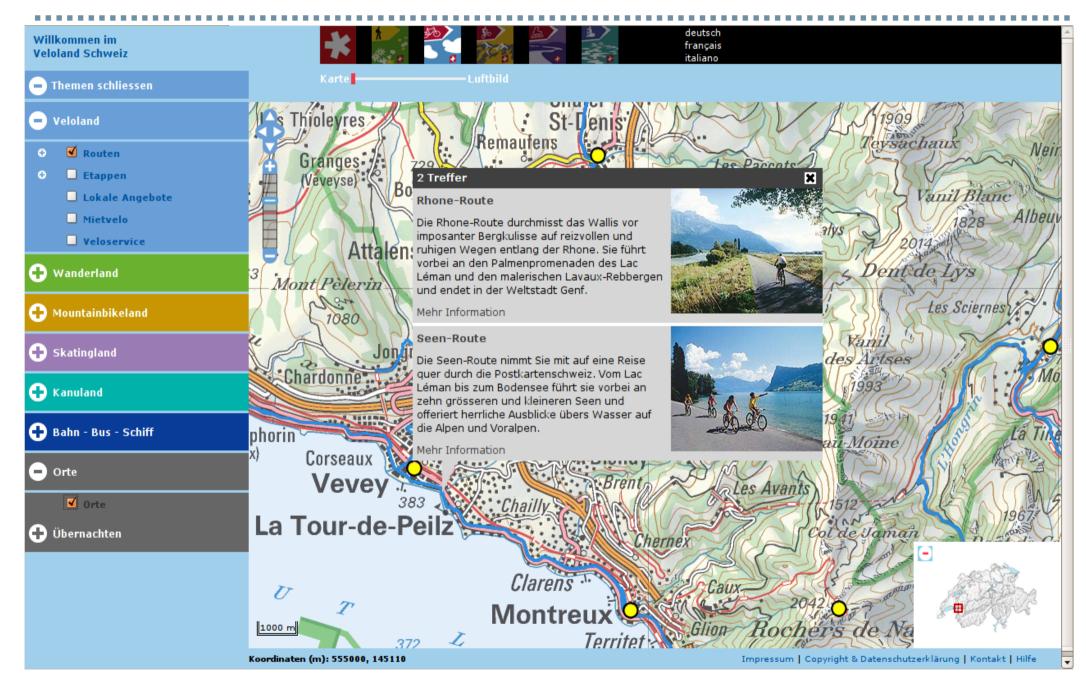
Туре	RAM	CPU EC2 compute unit	Stockage	€/heure	€/an préréservé
Small	1.7 GB	1 Unit 32-bit	160 GB	0.08	480
Large	7.5 GB	4 Unit 64-bit	850 GB	0.30	1800
Extra Large	15 GB	8 Unit 64-bit	1690 GB	0.60	3600

Stockage S3: environ 0.10 € par GB et par mois





SuisseMobile.ch sur AWS



Questions et discussion





Merci de votre attention

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